

GRF 400 IP Switch

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State of the Net

Life on the Information Superhighway

Recent WEB log of a major ISP

▲ Chicago 9:20 PM EDT, 6/7/96

- “...have seen Chicago lose its link to other routers...determined to be caused by heavy CPU load.”

▲ Santa Clara 6:10 PM EDT, 6/10/96

- “...routers have been crashing due to periods of 100% CPU usage.”

▲ California 2:40 PM EDT, 6/10/96

- “...problems at major peering points...The increased load on our routers caused them to drop their BGP sessions. Even though they were up and reachable...they would not route traffic.”

▲ East Coast 9:45 PM EDT, 6/13/96

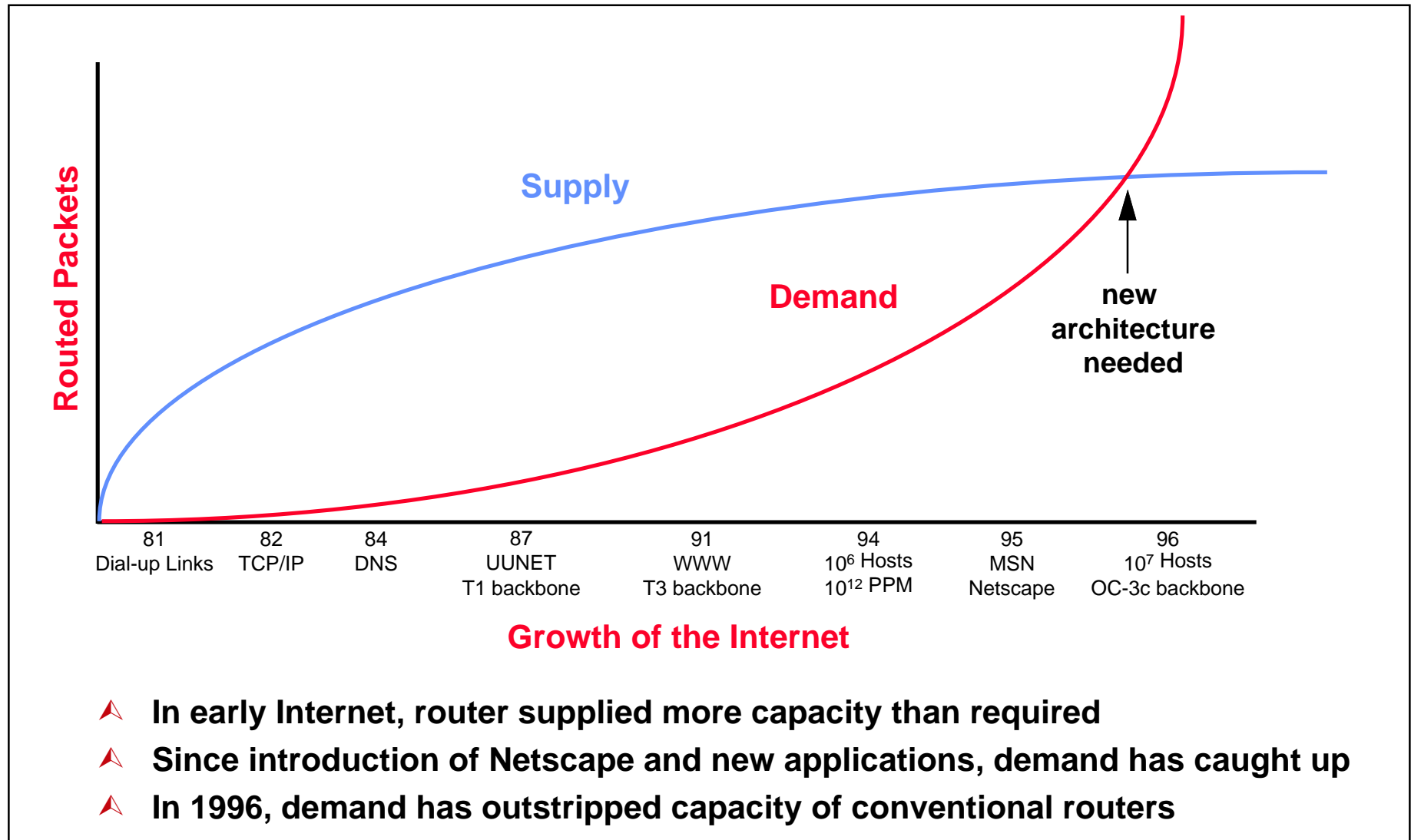
- “...Caused not only our peering sessions at MAE-east to drop...While our routers remained up and reachable, the CPU usage was maintaining a 99% usage and would not maintain their BGP sessions. As a result they would route any traffic through or headed to them.”

▲ Chicago 1:35 PM EDT, 6/20/96

- “...Chicago-NAP router has not been able to maintain its connectivity...we cannot continue with the instability of the router presently being used.”

State of the Net

The Internet Has Outgrown Current Architecture



Product Overview

GRF 400 - Designed for Carriers, ISPs and Online Service Providers

▲ IP Layer-3 switch

- Full Layer-3 routing
- 4 Gb/s switching fabric
- Routing functionality distributed across all interfaces

▲ High-density, fully redundant modular chassis

- 4 slots
- 3U, 5.25 rack mount

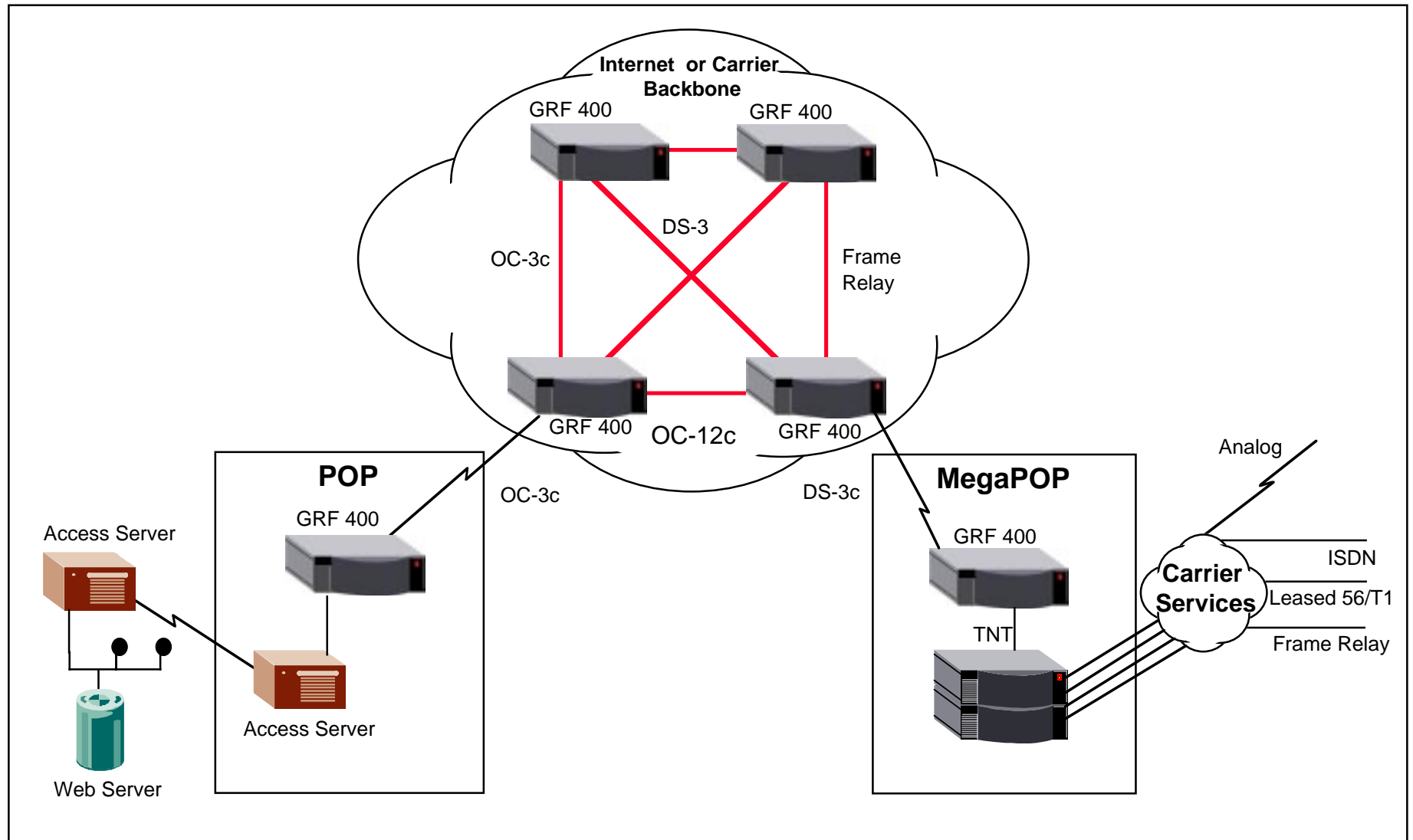
▲ Introduces a new level of performance in IP-centric networks

- 4 Gb/s aggregate switch bandwidth
- 2.8 million packets per second
- Hardware-assisted, full-route table lookup

▲ Open architecture; not tied to specific protocols and WAN/LAN interfaces

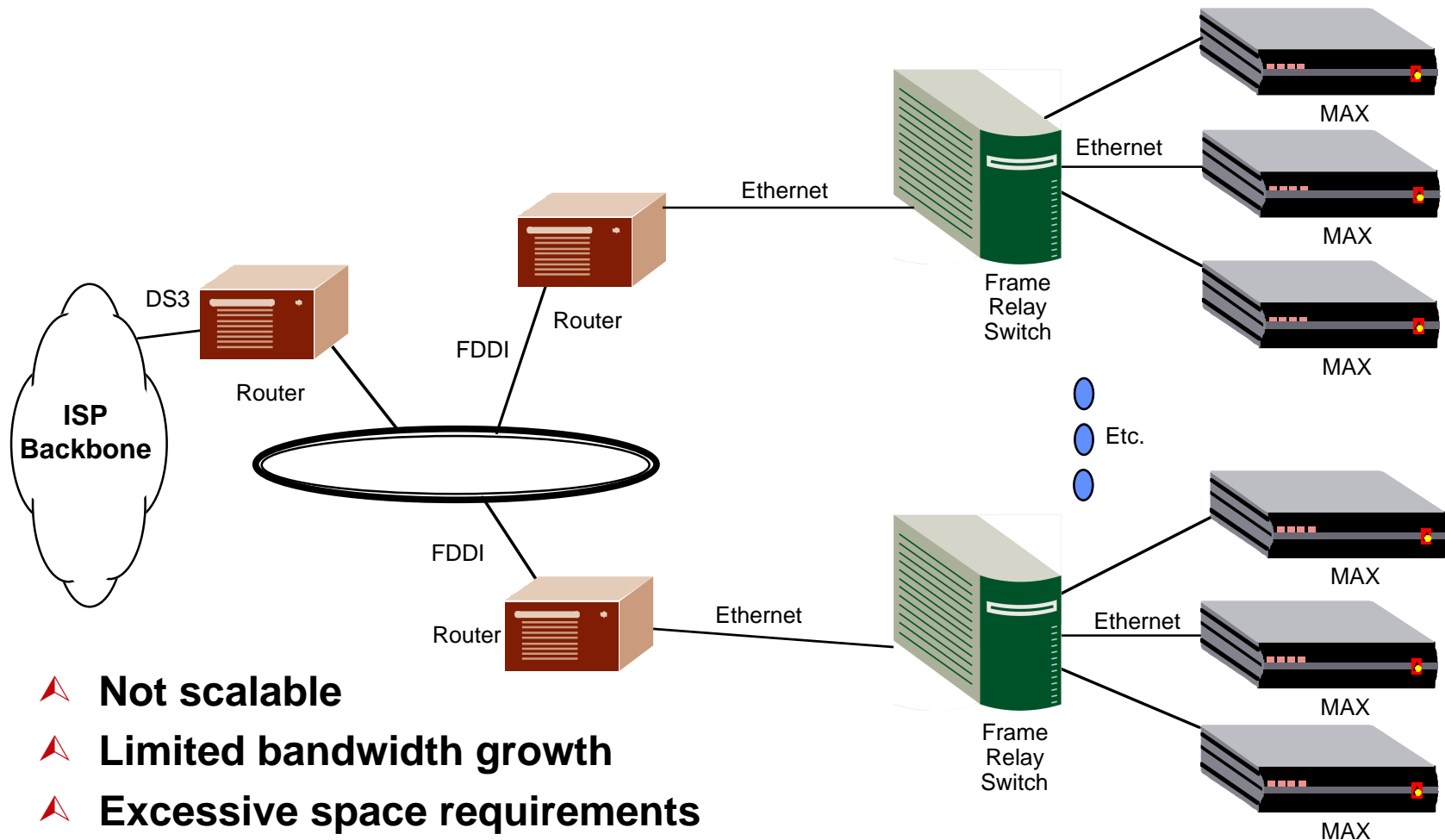
Product Overview

End-to-End Networking



Applications

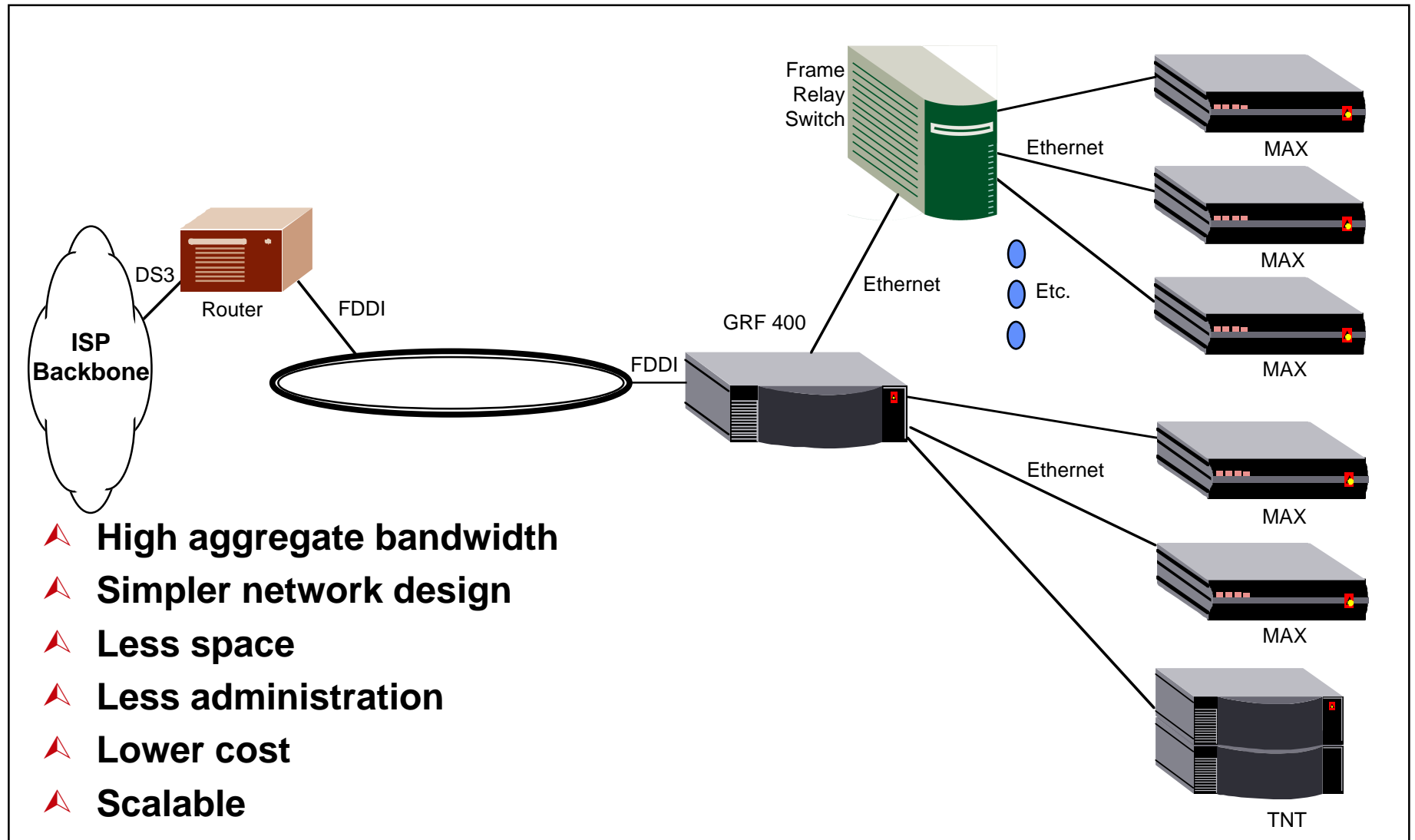
The POP Today



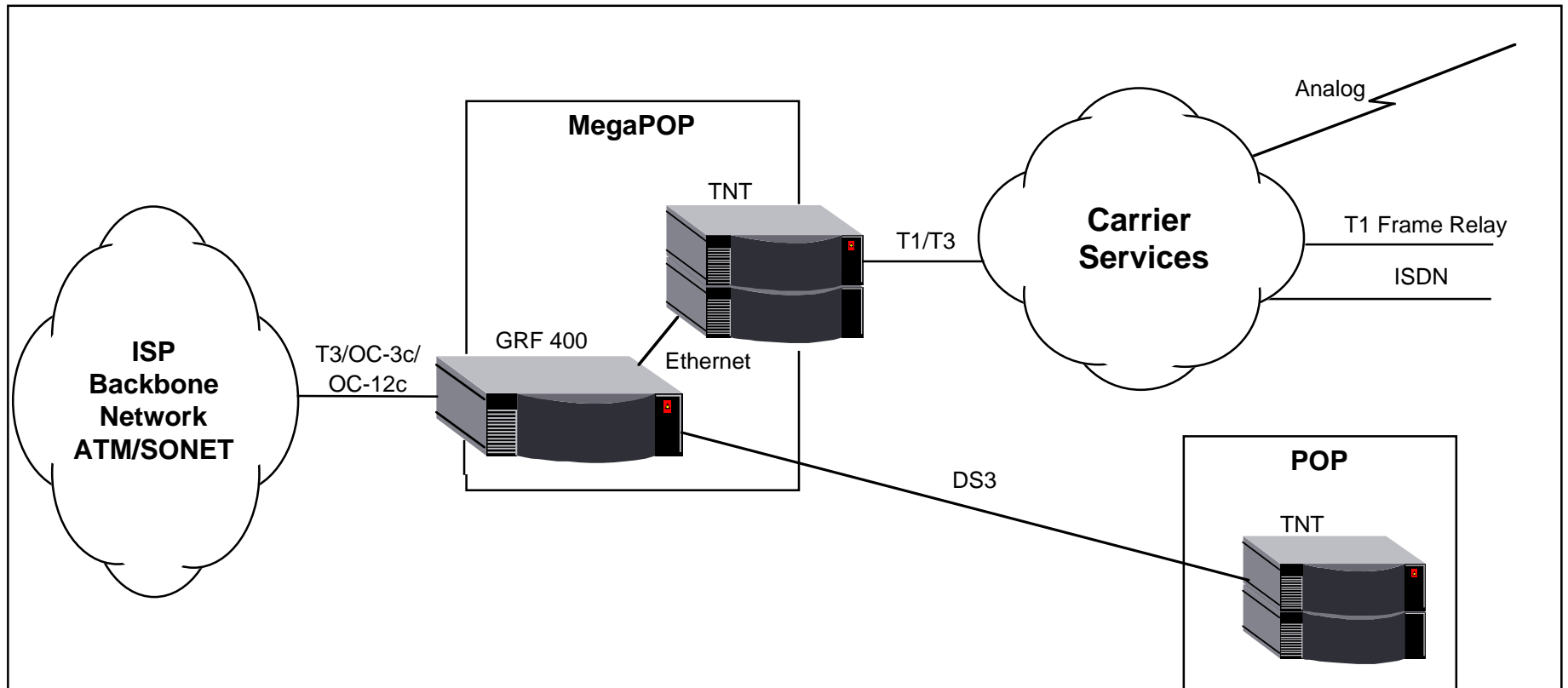
- ▲ **Not scalable**
- ▲ **Limited bandwidth growth**
- ▲ **Excessive space requirements**
- ▲ **Costly**

Applications

Growing the POP



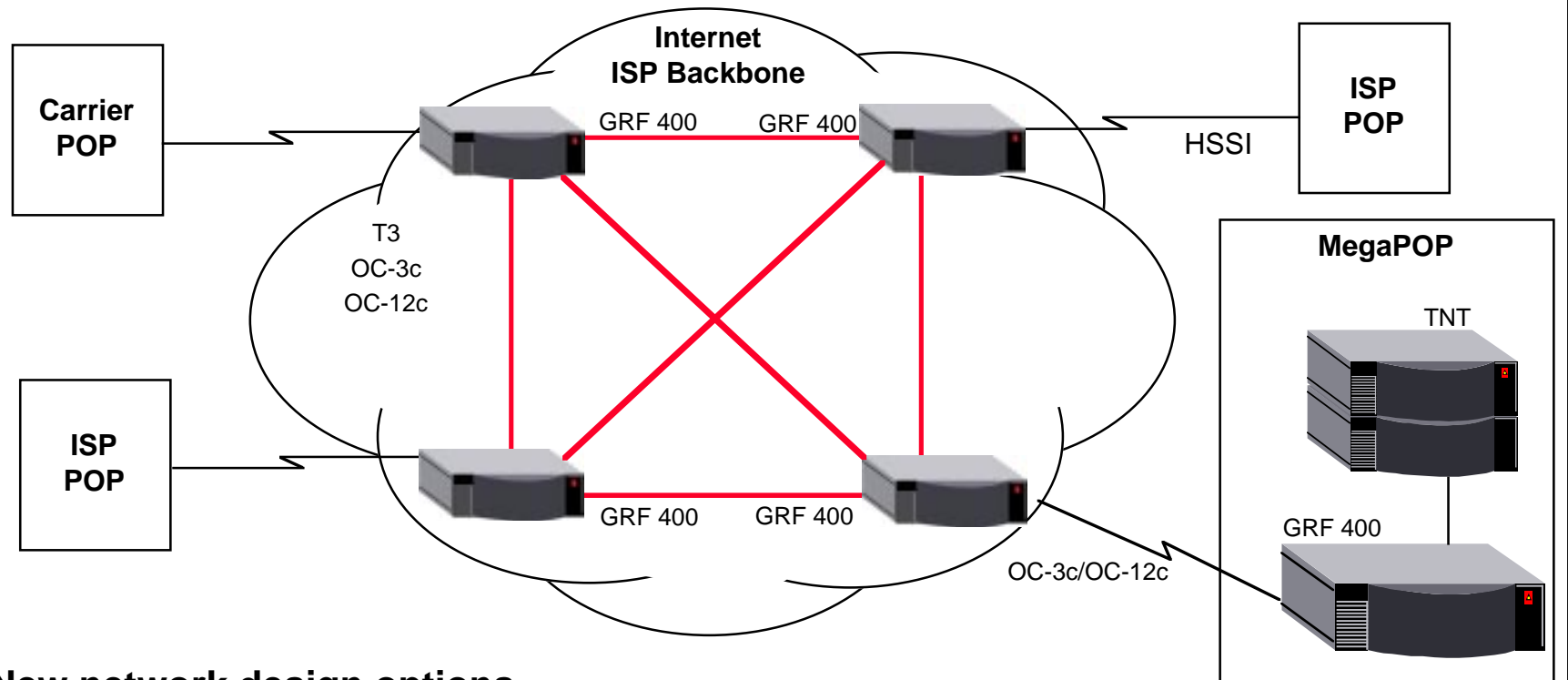
Applications MegaPOP



- ▲ Entire city in 22" of rack
- ▲ High-speed media to backbone
- ▲ ATM or IP over SONET (PPP/Frame Relay)

Applications

GRF in the Backbone



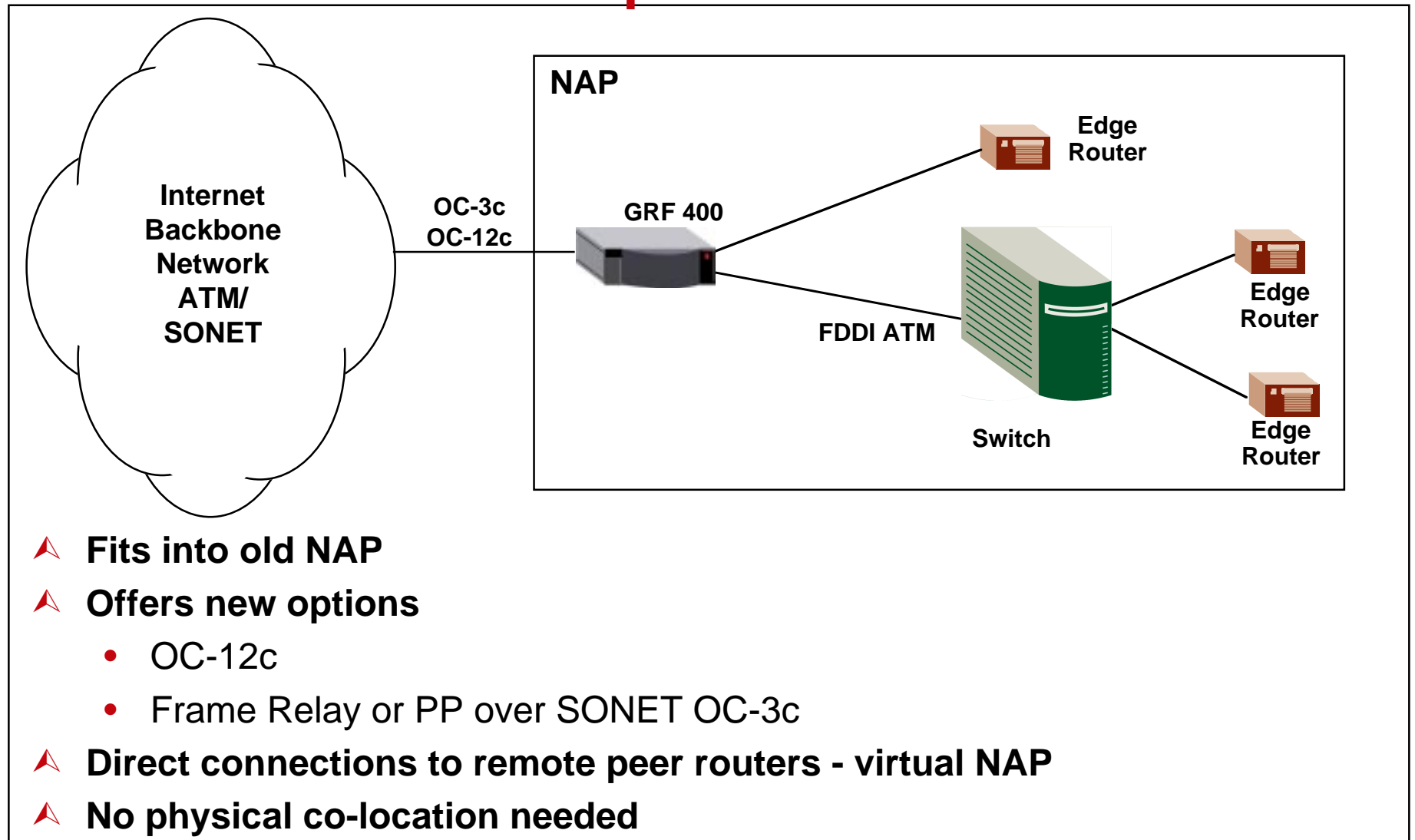
▲ New network design options

- Backbone links make use of high-speed OC-12c or OC-3c SONET
- ATM or IP over SONET OC-3c options
- Frame Relay or PPP over SONET OC-3c framing options

▲ High aggregate PPS

Applications

NAP - New Options with the GRF

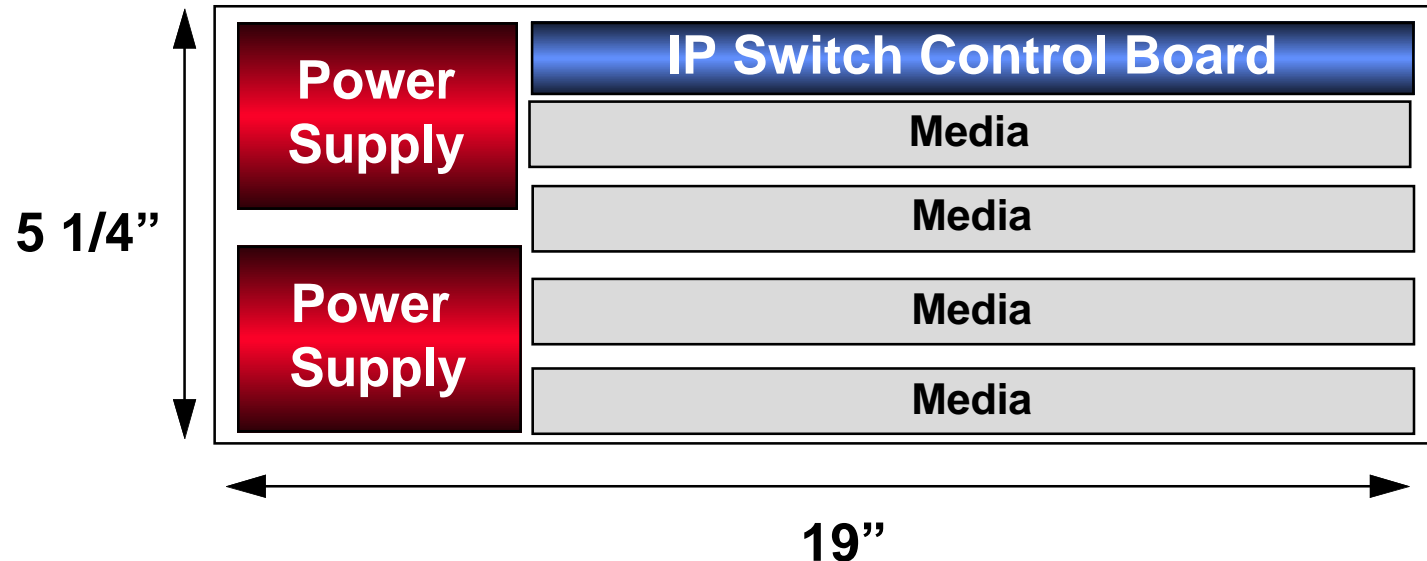


Architecture

Design Objectives

- ▲ **Compatibility with existing network infrastructures**
- ▲ **Full compliance with industry standards to eliminate need for proprietary gateways or special client software**
- ▲ **IP next-hop address lookup fast enough to take advantage of switch**
- ▲ **Sustainable throughput that is independent of traffic characteristics such as flows and cache hits**
- ▲ **Wire-speed performance for all external ports**
- ▲ **Support for wide variety of popular LAN and WAN media**
- ▲ **Support for ATM without architectural independence upon ATM**
- ▲ **Linear scalability within each IP switch and in a network of IP switches**
- ▲ **Packaging in small chassis to fit into limited space of POP**
- ▲ **Unmatched price/performance**

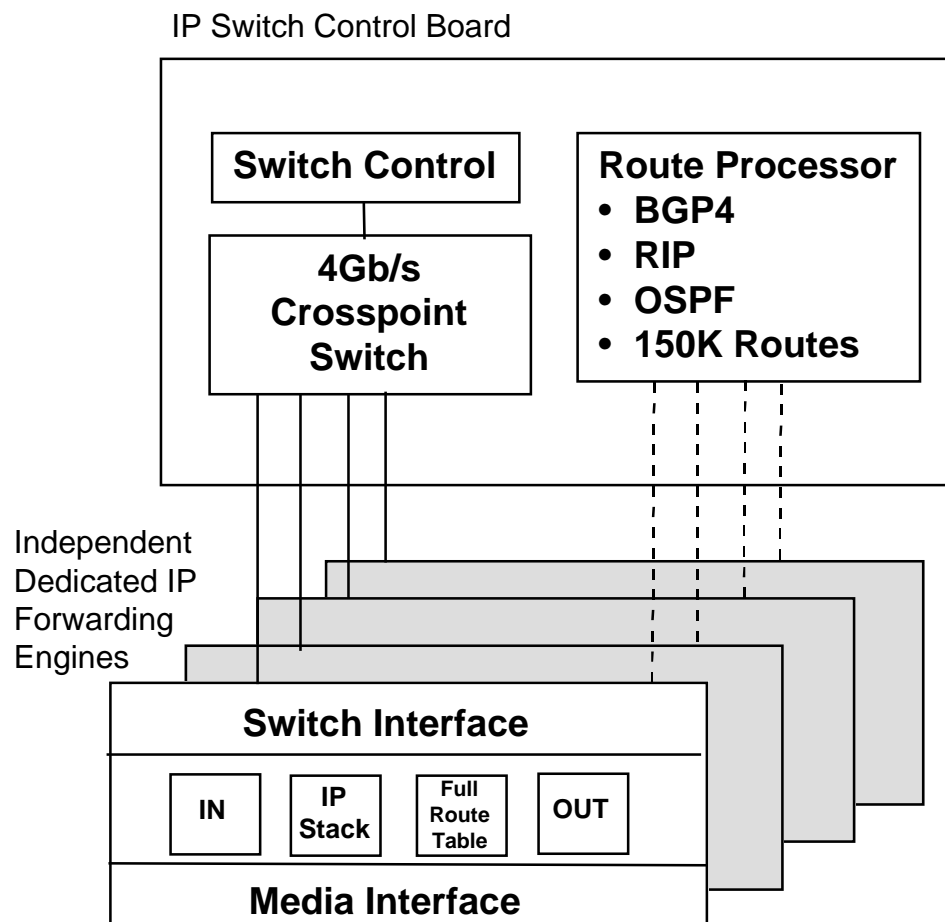
Architecture Packaging



- ▲ Dual hot-swappable power supply
- ▲ Hot-swappable media cards
- ▲ Designed for NEBS compliance

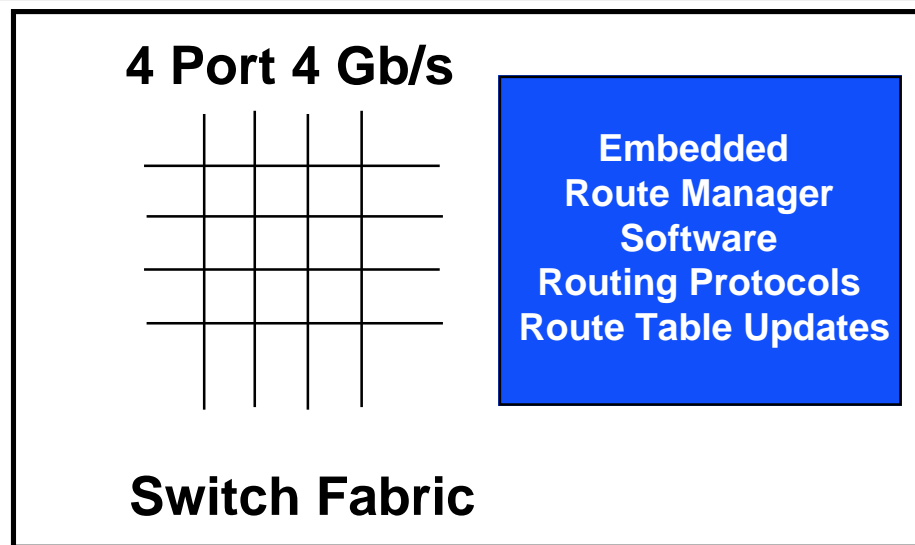
Architecture

GRF 400 Functional Diagram



Architecture

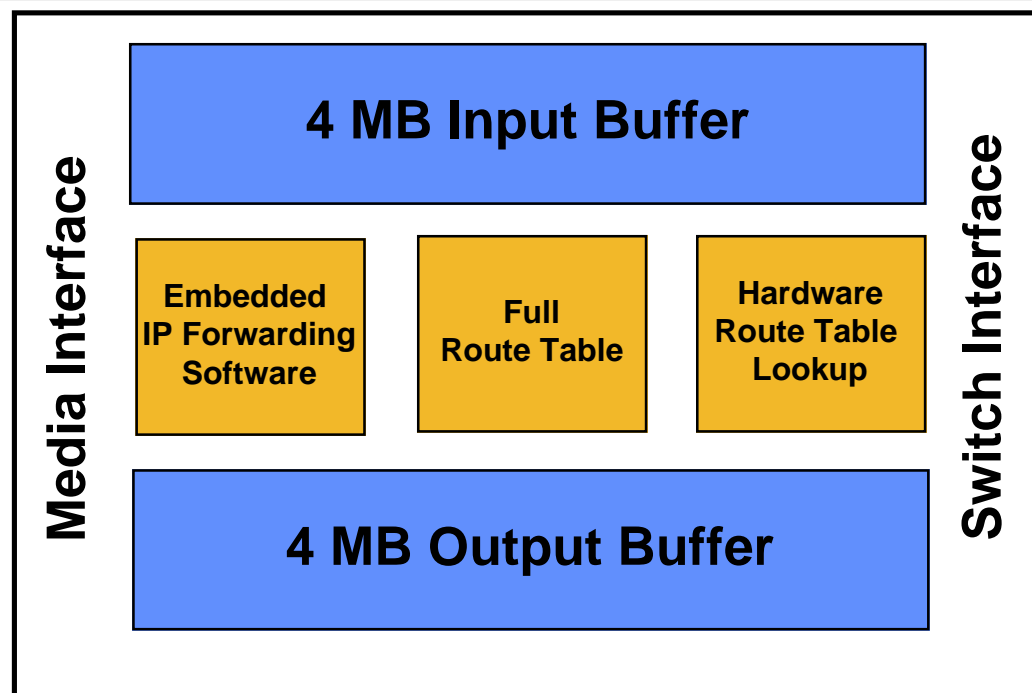
IP Switch Control Board



- ▲ **Contains 4 Gb/s switch fabric**
- ▲ **Network management**
- ▲ **Route management software supports routing protocols and route updates**
 - BGP4 • IS-IS
 - OSPF • RIP
- ▲ **Bridging**

Architecture

IP Forwarding Media Card



- ▲ Up to 4 IP forwarding media cards
- ▲ Complete Layer-3 IP forwarding engine
- ▲ Each card has dedicated 1Gb/s connection to switch
- ▲ Full route table up to 150K routes
- ▲ Route table hardware lookup next-hop found in 1 micro-second

Architecture

Media Cards

<u>Card</u>	<u>Ports</u>	<u>Speed</u>
Ethernet	8 Ports & 4 Ports	10/100 mbps (autosensing)
FDDI	4 Ports	100 mbps
HSSI	2 Ports	52 mbps
OC-3c ATM	2 Ports	155 mbps
IP/SONET OC-3c	2 Ports	155 mbps (Frame Relay & PPP Framing)
OC-12c ATM	1 Port	622 mbps
HIPPI	1 Port	800 mbps

Architecture

System Management

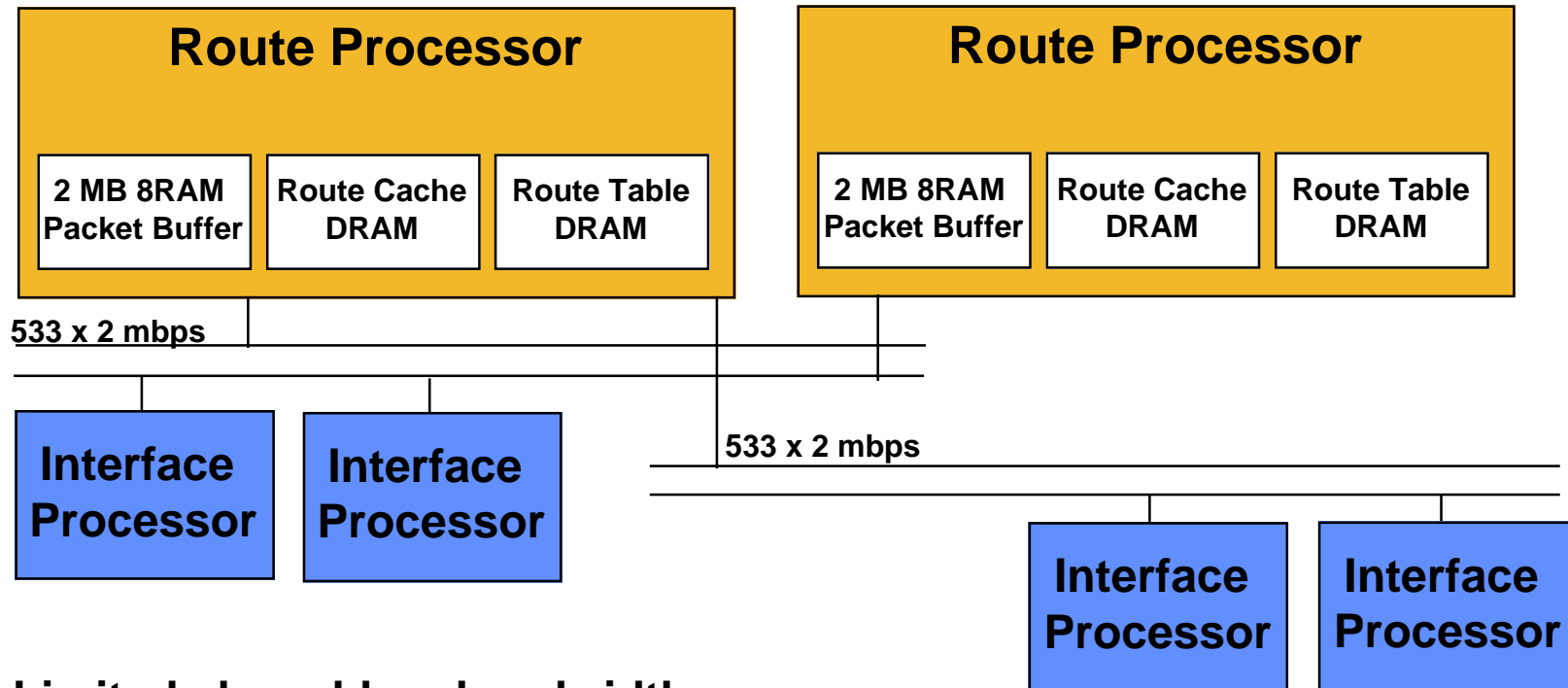
- ▲ **Supports standard and proprietary MIBs for puts, gets and traps**
- ▲ **Accessible from SNMP management packages to fit into current management strategy**
- ▲ **Administrative authentication using RADIUS**
- ▲ **Command-line configuration tools**

Competitive Analysis

- **Overview Conventional Architecture**
- **Comparing Architectural Options**
- **Scalable Performance**
- **Questions to Ask Your Router Vendor**

Competitive Overview

Limitations of Conventional Router Architectures



- ▲ Limited shared-bus bandwidth
- ▲ Aggregate packets per second
- ▲ Cached routing
- ▲ Software route-table look-up
- ▲ Overloaded CPU

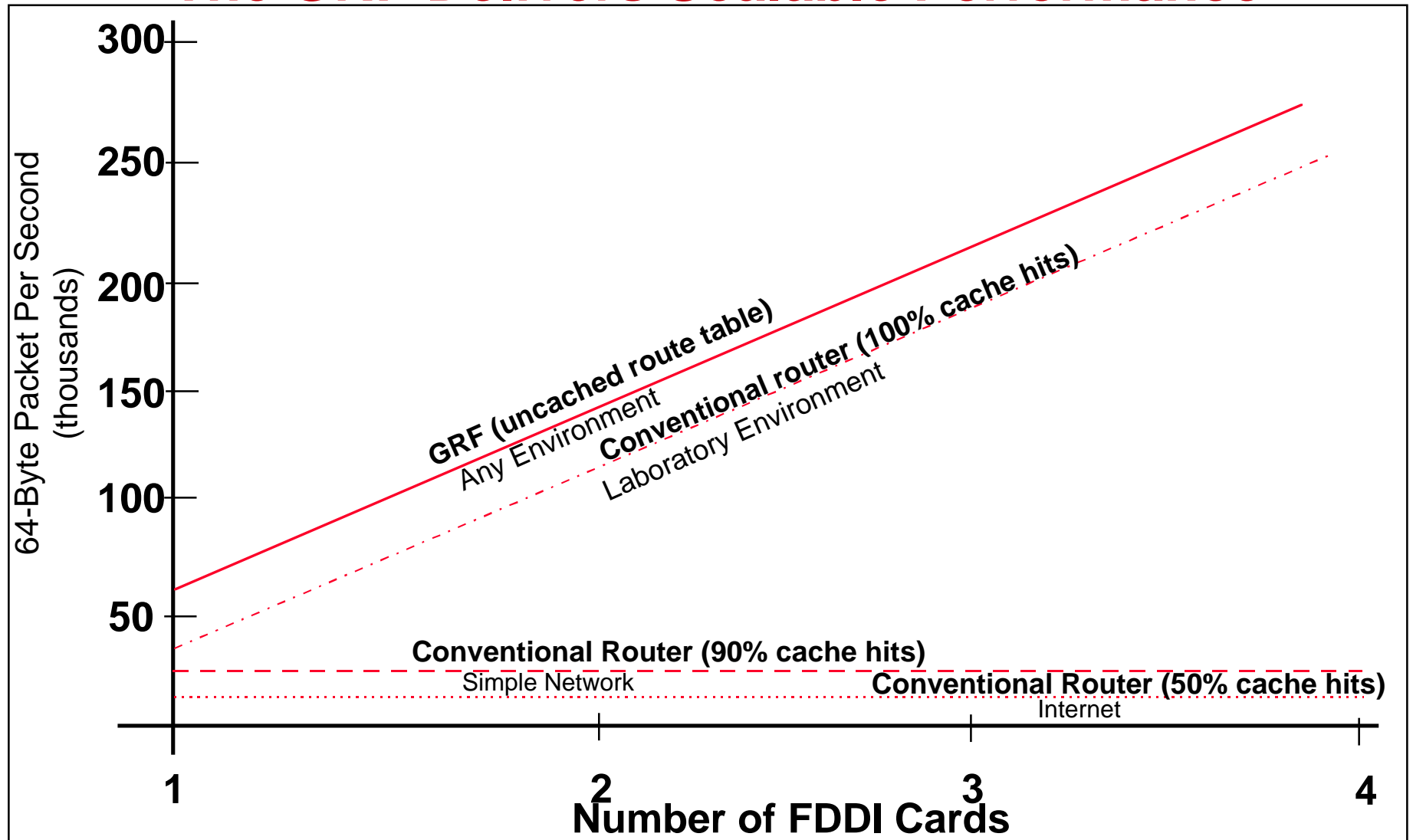
Competitive Overview

Comparing Architectural Options

Conventional Router	GRF	GRF Benefit
Media cards depend on central processor for packet forwarding	Each media is a complete packet forwarding engine	Performance scales linearly
Route caching	Each media has full route table with all routers	Performance remains constant in large dynamic networks
Next hop found by S/W table lookup performed by single shared central CPU	Next hop found by H/W table lookup on each card	-100 times as fast -Enables use of switching architecture -Multiple CPUs not overloaded
Shared parallel bus aggregate two Gb/s	Switch bandwidth aggregate four Gb/s	Speed and bandwidth allows line speed packet forwarding using rich Layer-3 header information
Bus Architecture limits bandwidth (PPS)	Support for multiple high-speed media	Multiple OC-12c, OC-3c. FDDI, Ethernet, HSSI enabled in one box
-Flow Characterization assumes well-behaved traffic patterns -Adds demand to CPU -10% performance improvement	Full route table hardware lookup in one microsecond	Performance not dependent upon traffic patterns

Competitive Overview

The GRF Delivers Scalable Performance



Competitive Overview

Questions to Ask Your Router Vendor

How does advertised performance change when:

- ▲ **There are random IP destination addresses and associated cache misses**
 - Their answer - Drops to less than 10% of advertised performance
 - Ascend's answer - No effect
- ▲ **What conditions will saturate CPU utilization**
 - Their answer - 2 cards, 30K pps incoming or caching
 - Ascend's answer - No effect
- ▲ **What happens when CPU is saturated**
 - Their answer
 - Peering sessions are dropped
 - Packets dropped
 - Aggregate performance drops to 1% of advertised
 - Console locks up
 - Keyboard locks up
 - Router Panics and Reboots
 - Ascend's answer - No effect

Pricing and Availability

GRF 400	Phase I	\$ 15,560
Media Cards		
Ethernet (4 port)	Phase I	\$ 14,000
Ethernet (8 port)	Phase I	\$ 20,000
FDDI	Phase I	\$19,000
OC-3c ATM	Phase I	\$ 20,000
HSSI	Phase I	\$ 17,500
HIPPI	Phase I	\$13,500
IP/SONET OC-3c - FR & PPP	Phase II	N/A
OC-12c ATM	Phase III	N/A
Phase I: Sept.'96 Phase II: Nov.'96 Phase III: Jan.'97		

Product Roadmap

▲ 1Q97

- ATM OC-12c

▲ Remainder of '97

- RSVP
- IPv6
- Gigabit Ethernet
- IP/SONET OC-12c (PPP and Frame Relay)

Summary

- ▲ **Ascend provides high-speed end-to-end solutions with a family of unique scalable architectures**
- ▲ **Unique, scalable IP switching architecture**
- ▲ **Dense, high-port-count package**
- ▲ **Designed to meet needs of today's and tomorrow's Internet**
- ▲ **Ascend's high-speed solution for carriers, ISPs and on-line service providers will migrate to tomorrow's corporate Intranets**