



# GRF IP Switch

GRF16-PR



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# State of the Net

## Life on the Information Superhighway

### Recent WEB log of a major ISP

#### ▲ Chicago 9:20 PM EDT, 6/7/96

- "...have seen Chicago lose its link to other routers...determined to be caused by heavy CPU load."

#### ▲ Santa Clara 6:10 PM EDT, 6/10/96

- "...routers have been crashing due to periods of 100% CPU usage."

#### ▲ California 2:40 PM EDT, 6/10/96

- "...problems at major peering points...The increased load on our routers caused them to drop their BGP sessions. Even though they were up and reachable...they would not route traffic."

#### ▲ East Coast 9:45 PM EDT, 6/13/96

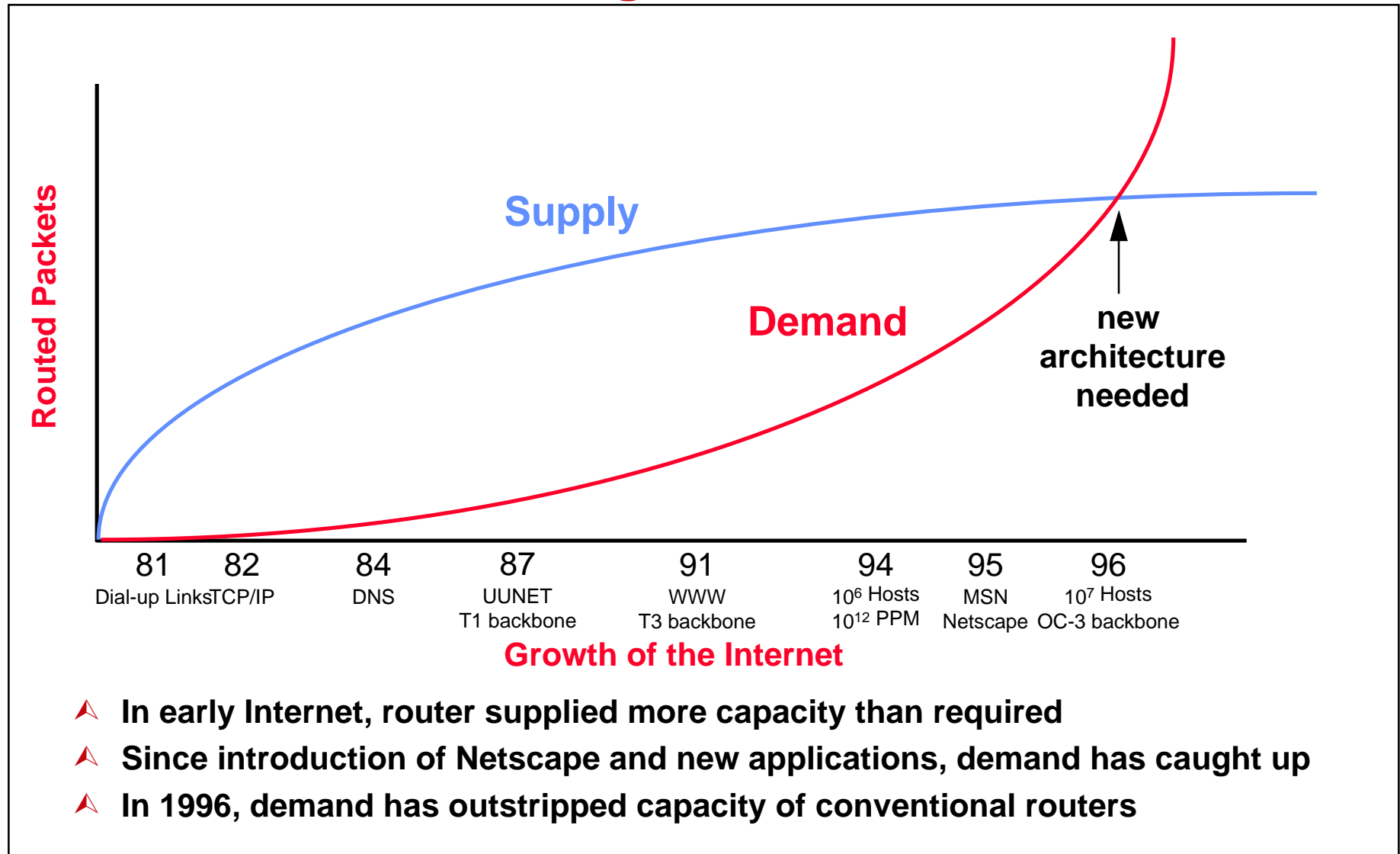
- "...Caused not only our peering sessions at MAE-east to drop...While our routers remained up and reachable, the CPU usage was maintaining a 99% usage and would not maintain their BGP sessions. As a result they would route any traffic through or headed to them."

#### ▲ Chicago 1:35 PM EDT, 6/20/96

- "...Chicago-NAP router has not been able to maintain its connectivity...we cannot continue with the instability of the router presently being used."

# State of the Net

## The Internet Has Outgrown Current Architecture



# Product Overview

## GRF IP Switch - Designed for Carriers, ISPs and Online Service Providers

### ▲ IP switch

- Full Layer-3 routing
- 16 Gb/s switching fabric
- Routing functionality distributed across all interfaces

### ▲ High-density, fully redundant modular chassis

- GRF 400
  - 4 slots
  - 3U, 5.25 rack mount
- GRF 1600
  - 16 slots
  - 12U, 21” rack mount

### ▲ Introduces a new level of performance in IP-centric networks

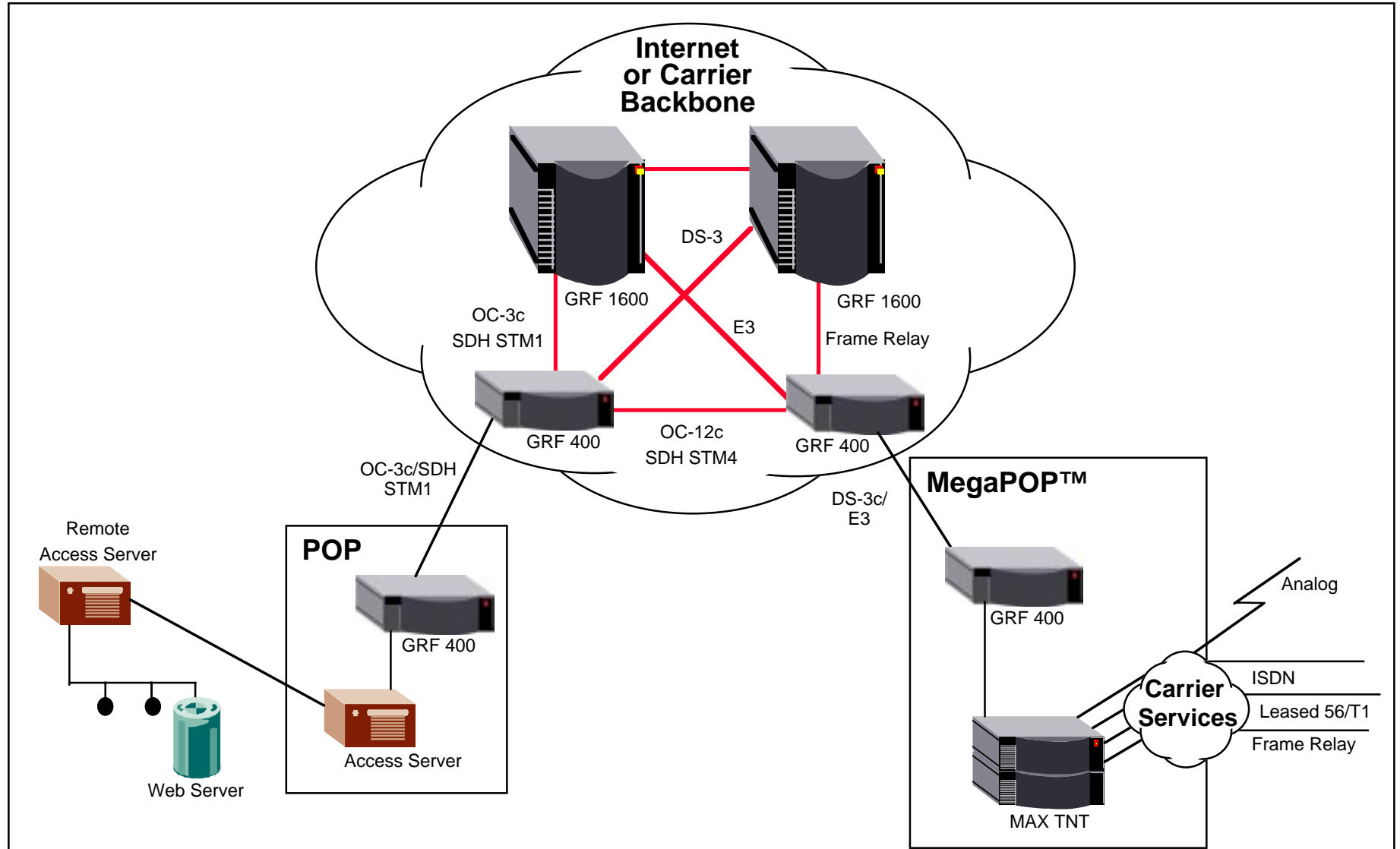
- 16 Gb/s aggregate switch bandwidth
- 10 million packets per second
- Hardware-assisted, full-route table lookup

### ▲ Open architecture; not tied to specific protocols and WAN/LAN interfaces

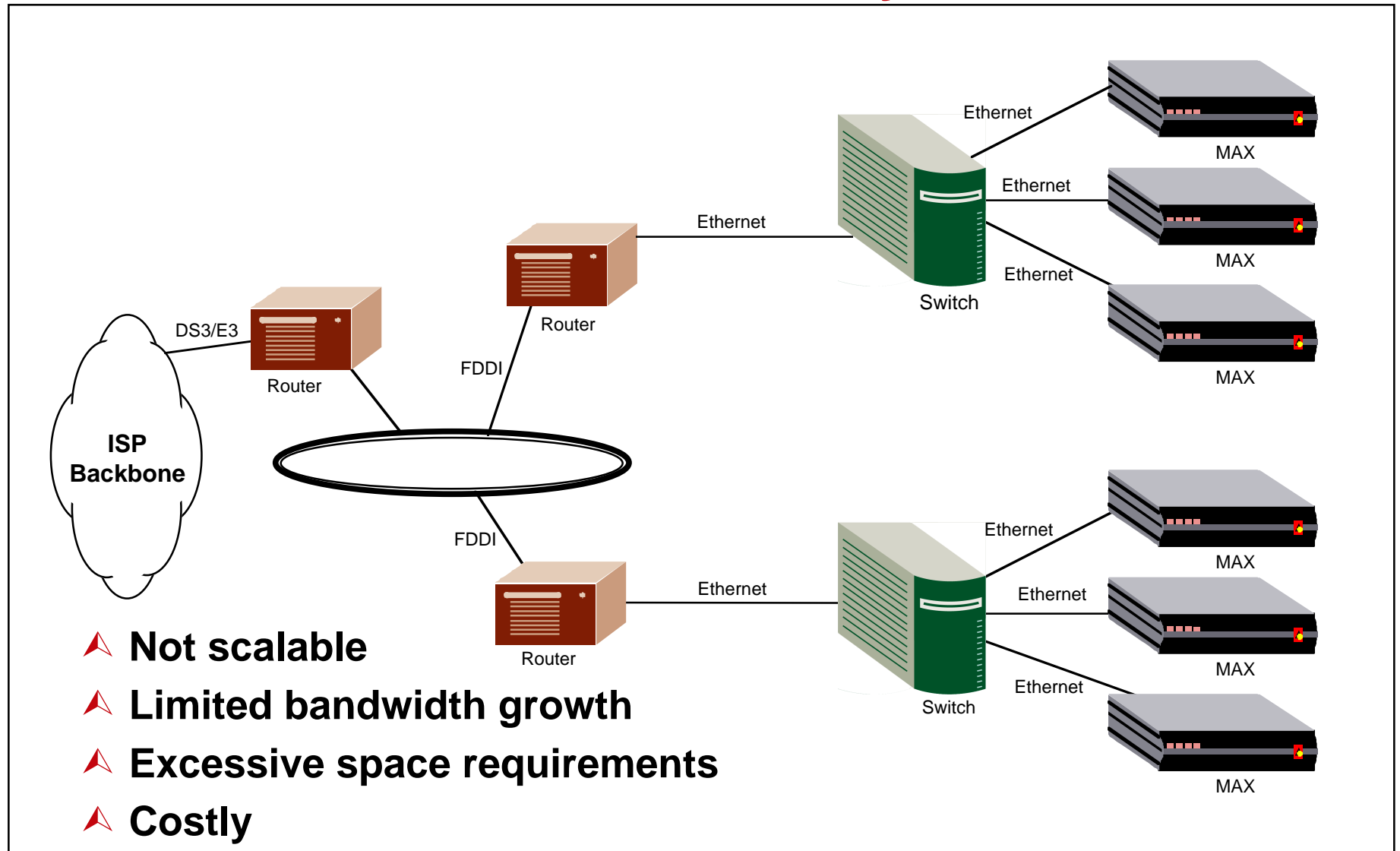


# Product Overview

## End-to-End Networking

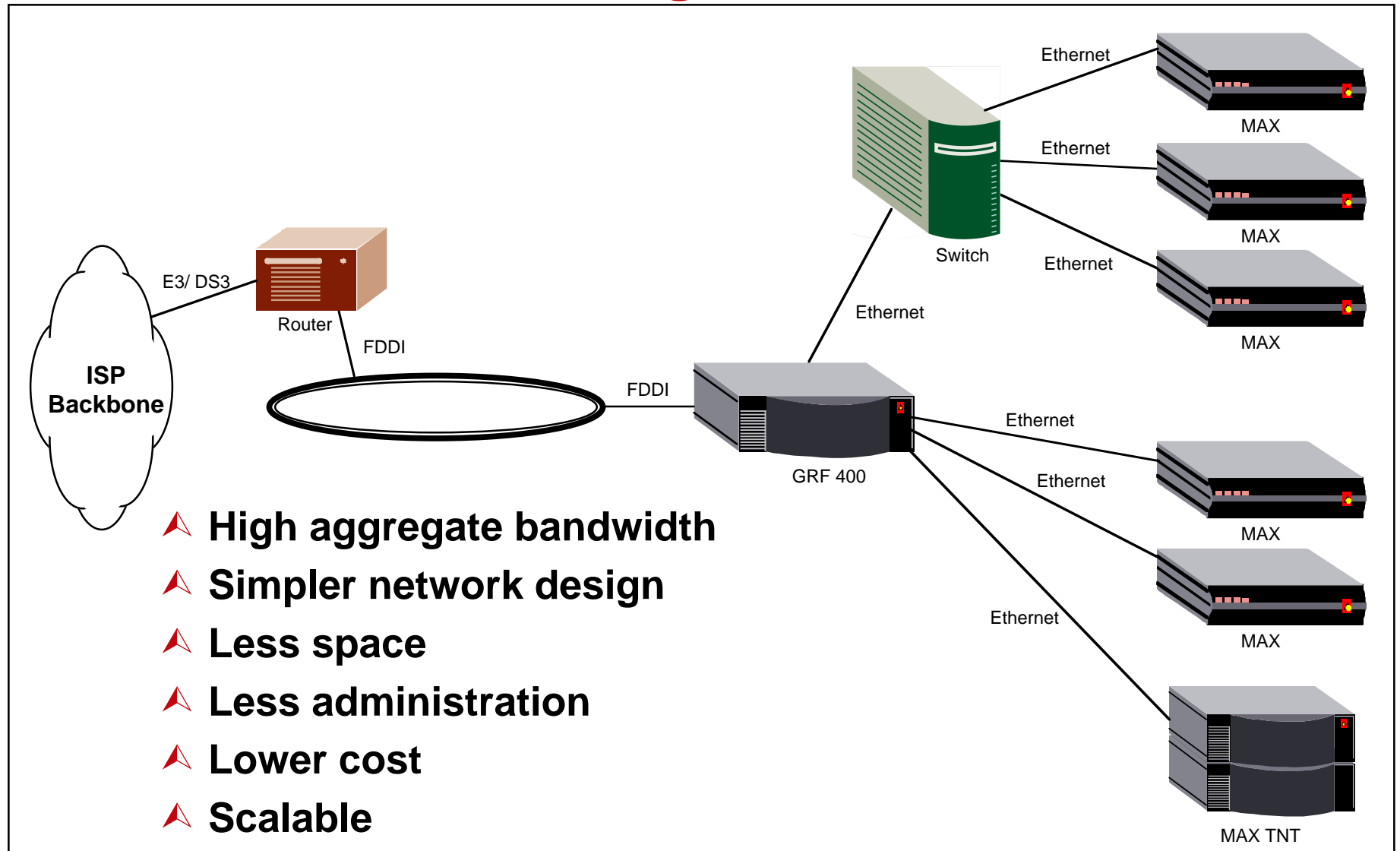


# Applications The POP Today



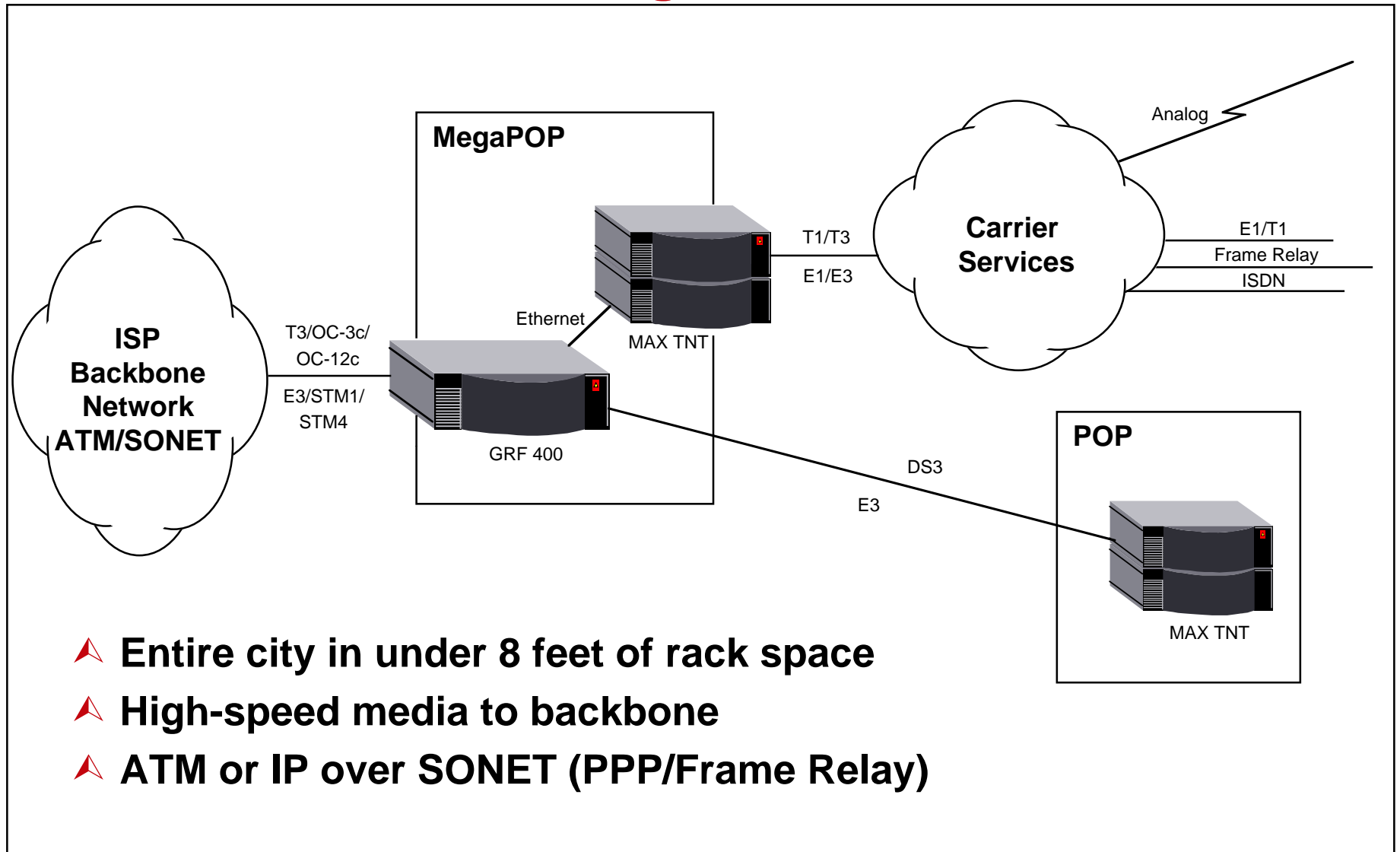
# Applications

## Growing the POP





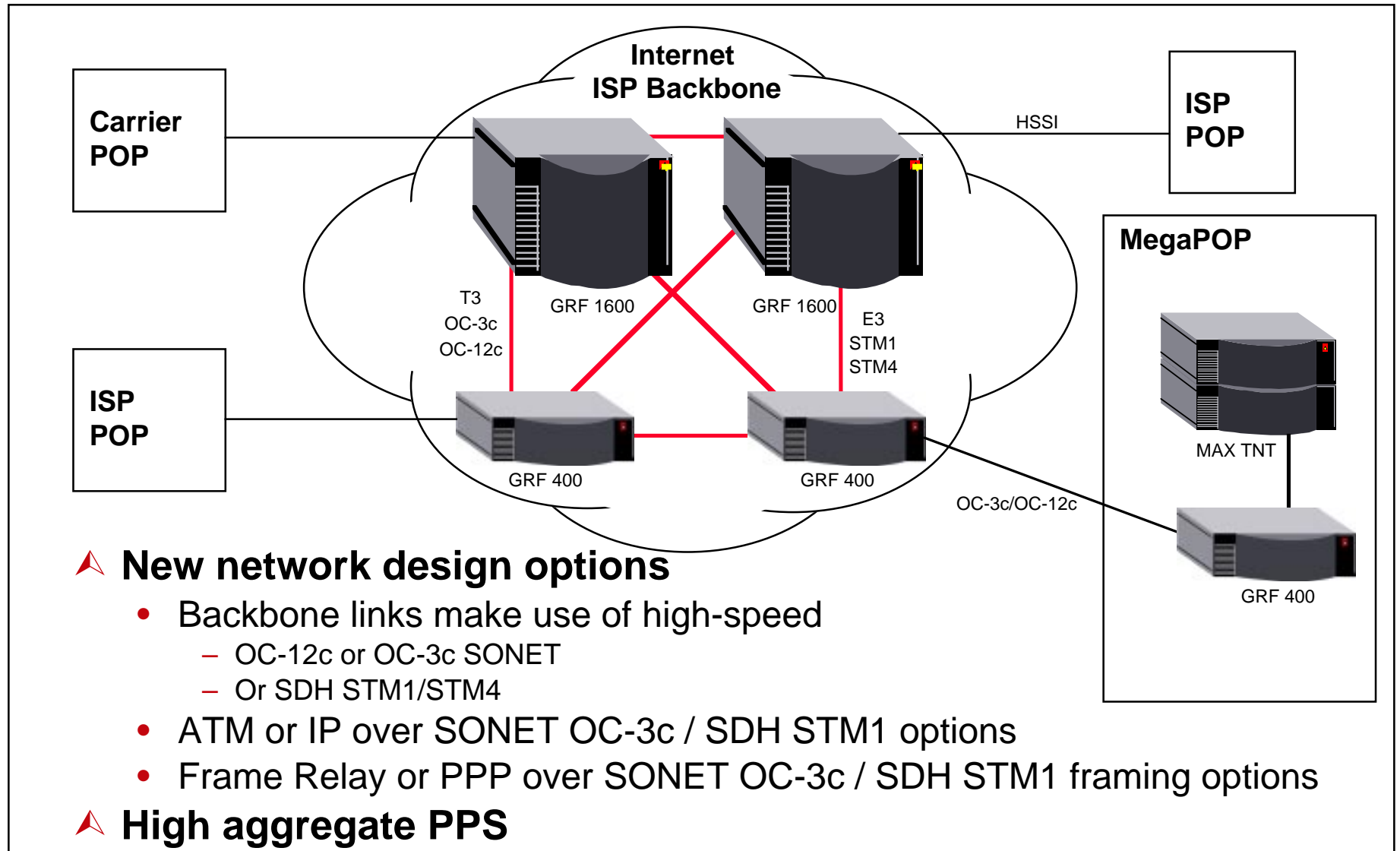
# Applications MegaPOP



- ▲ **Entire city in under 8 feet of rack space**
- ▲ **High-speed media to backbone**
- ▲ **ATM or IP over SONET (PPP/Frame Relay)**

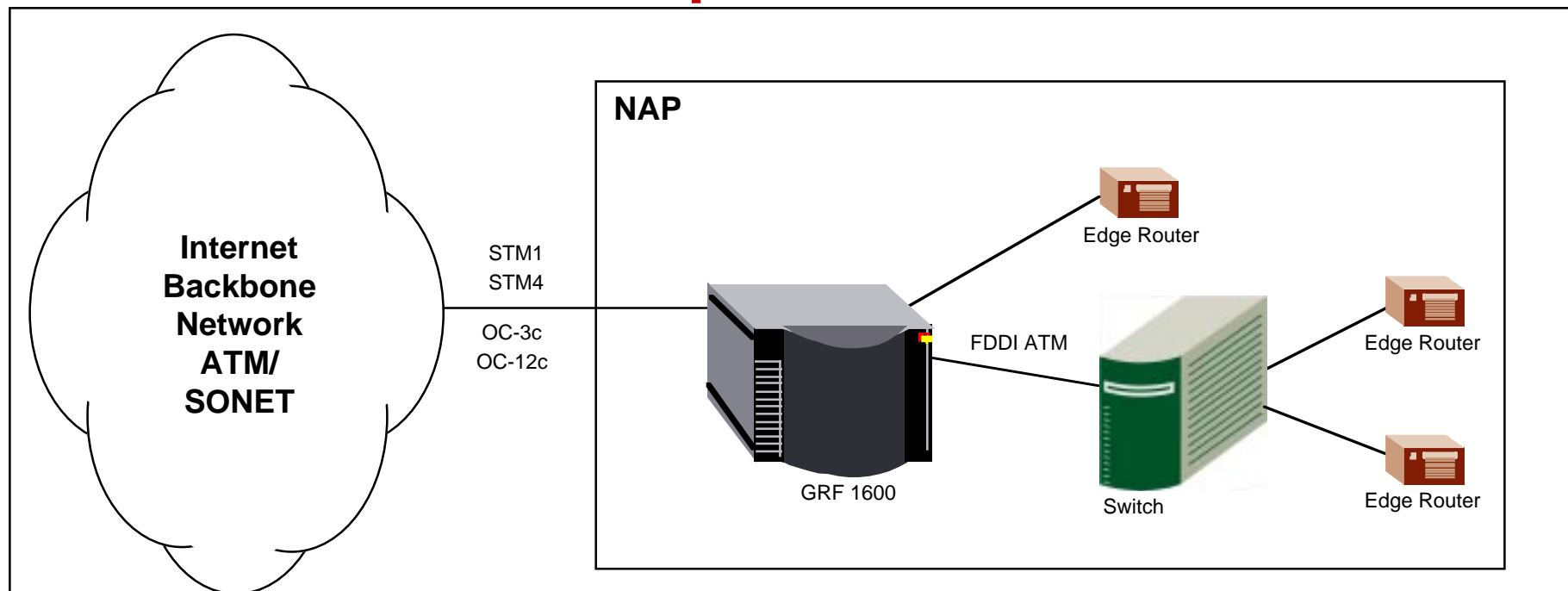
# Applications

## GRF in the Backbone



# Applications

## NAP - New Options with the GRF



- ▲ **Fits into old NAP**
- ▲ **Offers new options**
  - OC-12c / STM4
  - Frame Relay or PP over SONET OC-3c / SDH STM1
- ▲ **Direct connections to remote peer routers - virtual NAP**
- ▲ **No physical co-location needed**

# Architecture Design Objectives

- ▲ **Compatibility with existing network infrastructures**
- ▲ **Full compliance with industry standards to eliminate need for proprietary gateways or special client software**
- ▲ **IP next-hop address lookup fast enough to take advantage of switch**
- ▲ **Sustainable throughput that is independent of traffic characteristics such as flows and cache hits**
- ▲ **Full wire-speed performance for all external ports**

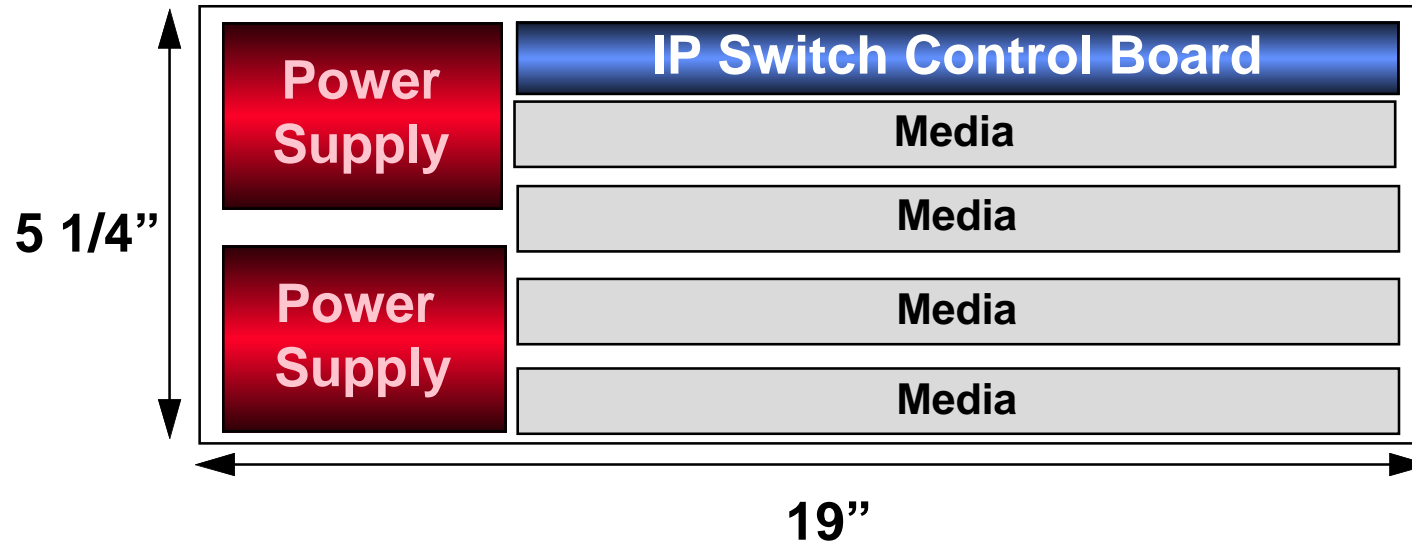
# Architecture

## Design Objectives – Cont.

- ▲ **Support for wide variety of popular LAN and WAN media**
- ▲ **Support for ATM without architectural independence upon ATM**
- ▲ **Linear scalability within each IP switch and in a network of IP switches**
- ▲ **Packaging in small chassis to fit into limited space of POP**
- ▲ **Unmatched price/performance**

# Architecture

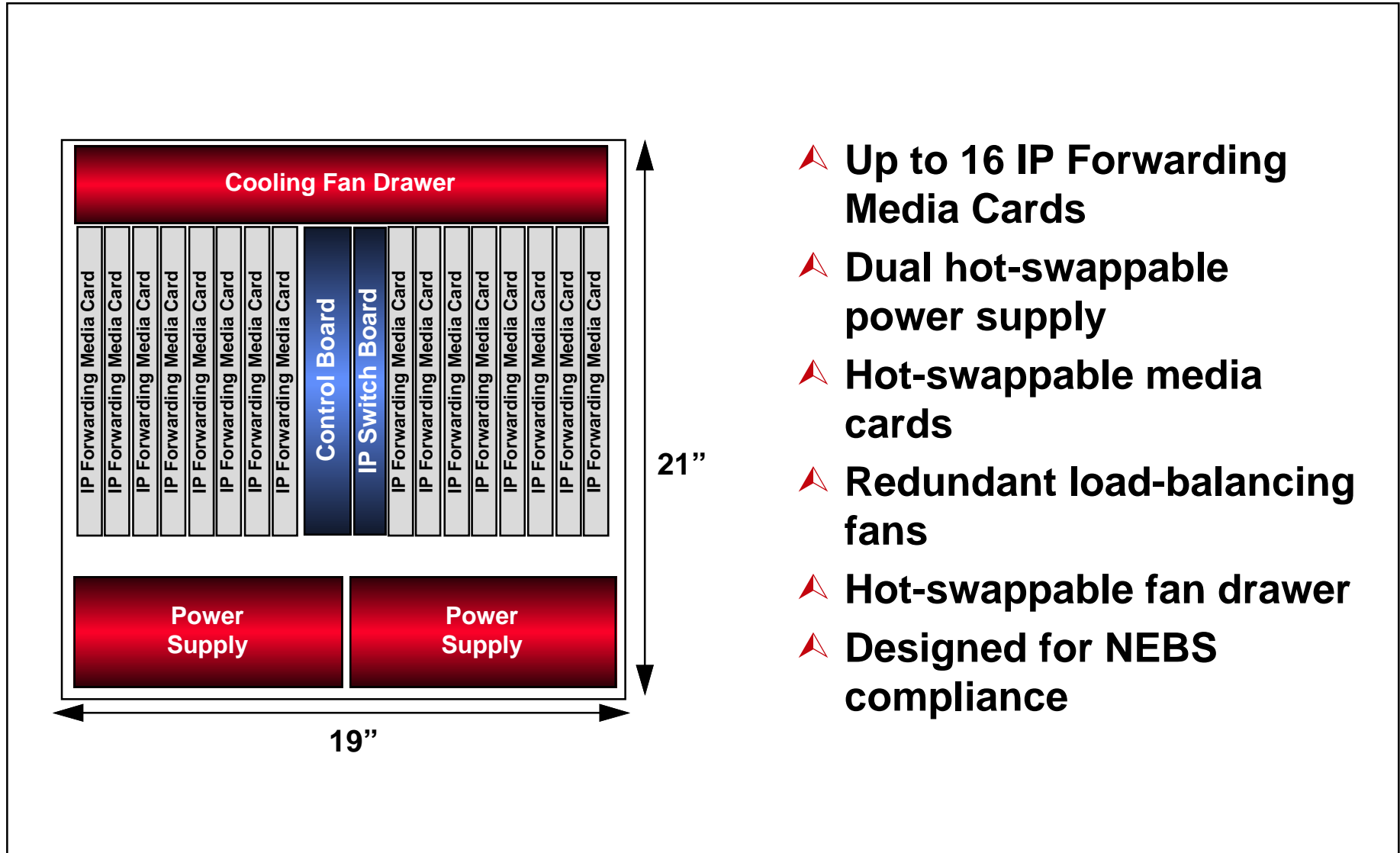
## GRF 400 Packaging



- ▲ Up to four IP Forwarding Media Cards
- ▲ Dual hot-swappable power supply
- ▲ Hot-swappable media cards
- ▲ Designed for NEBS compliance

# Architecture

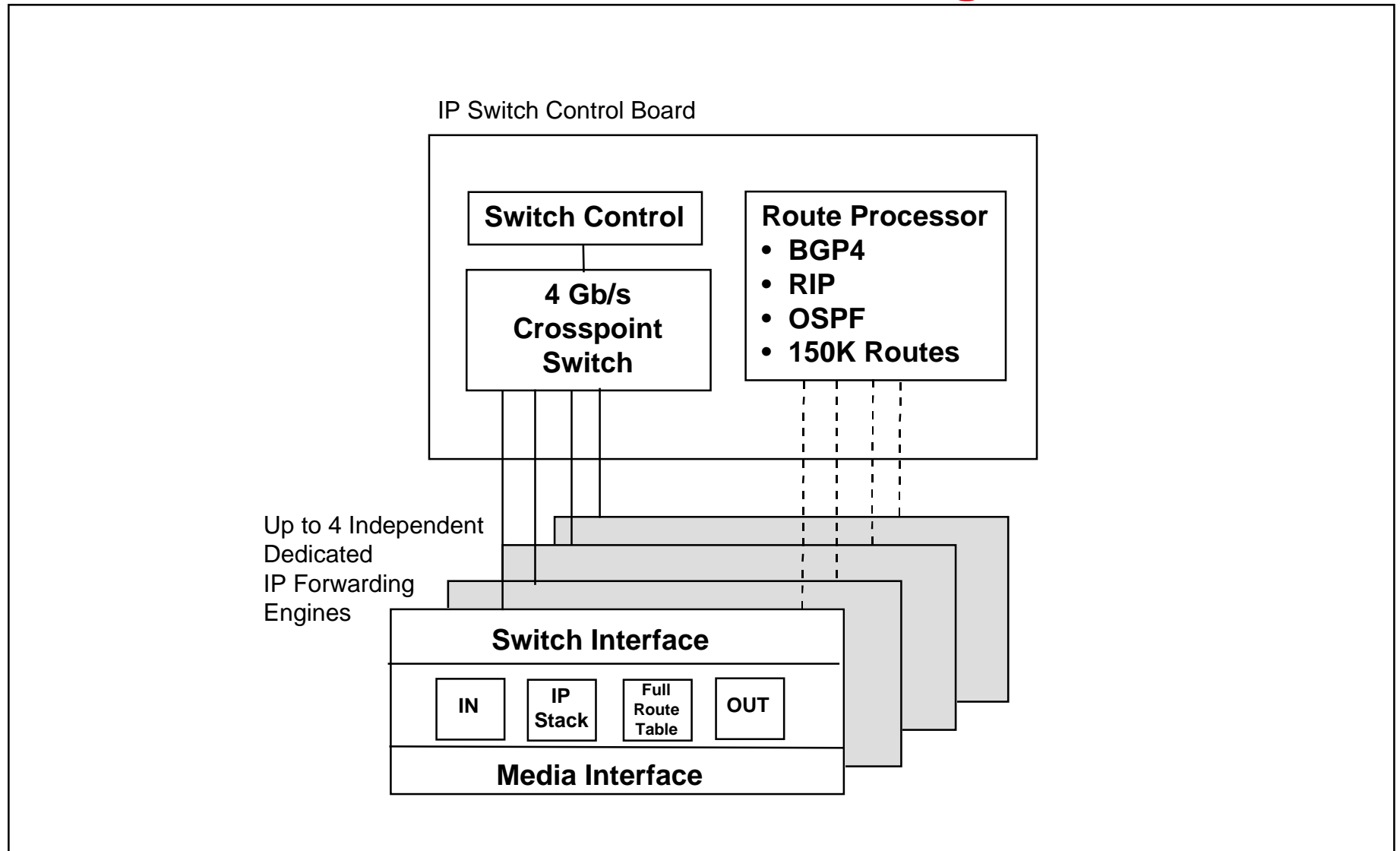
## GRF 1600 Packaging



- ▲ Up to 16 IP Forwarding Media Cards
- ▲ Dual hot-swappable power supply
- ▲ Hot-swappable media cards
- ▲ Redundant load-balancing fans
- ▲ Hot-swappable fan drawer
- ▲ Designed for NEBS compliance

# Architecture

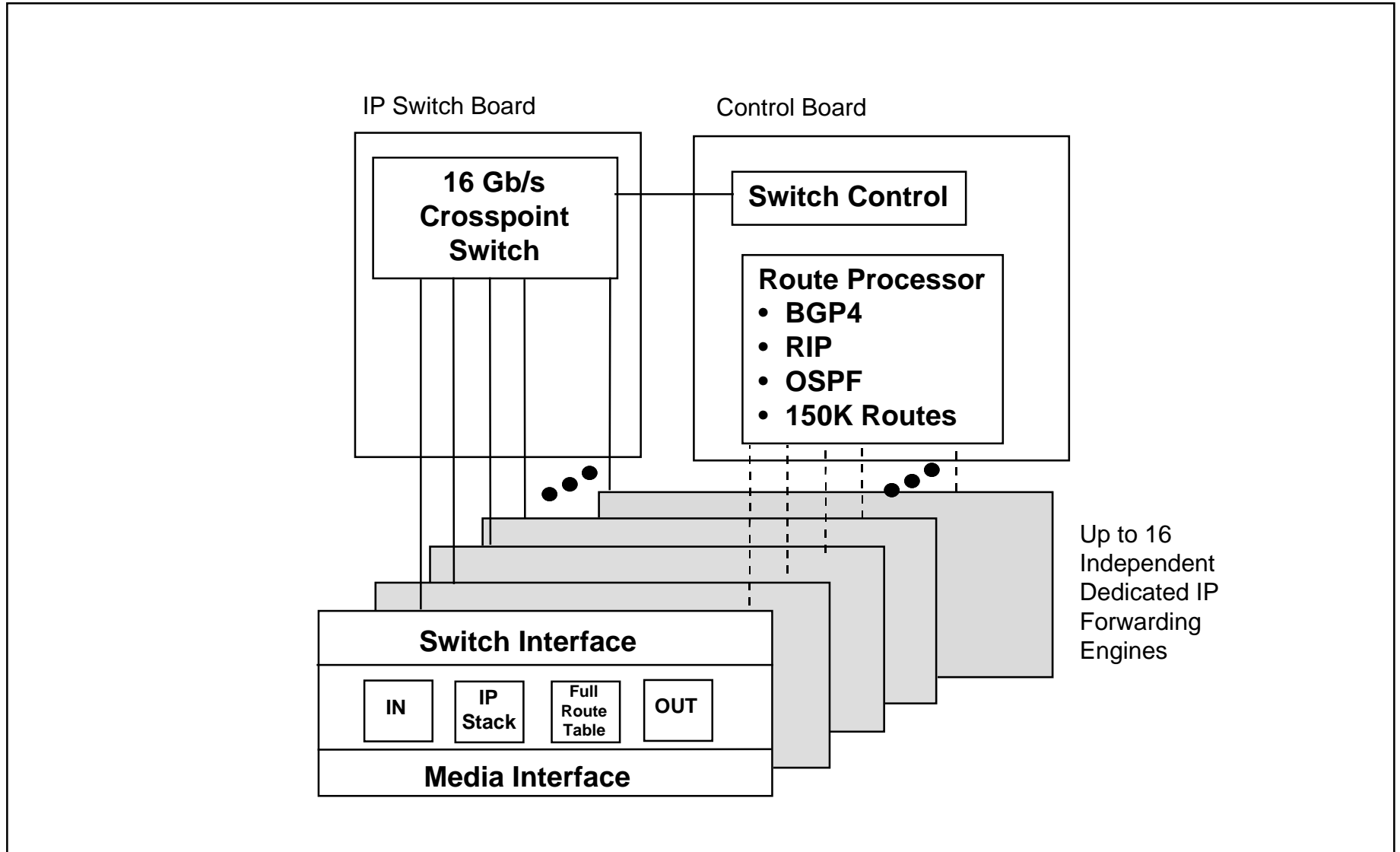
## GRF 400 Functional Diagram



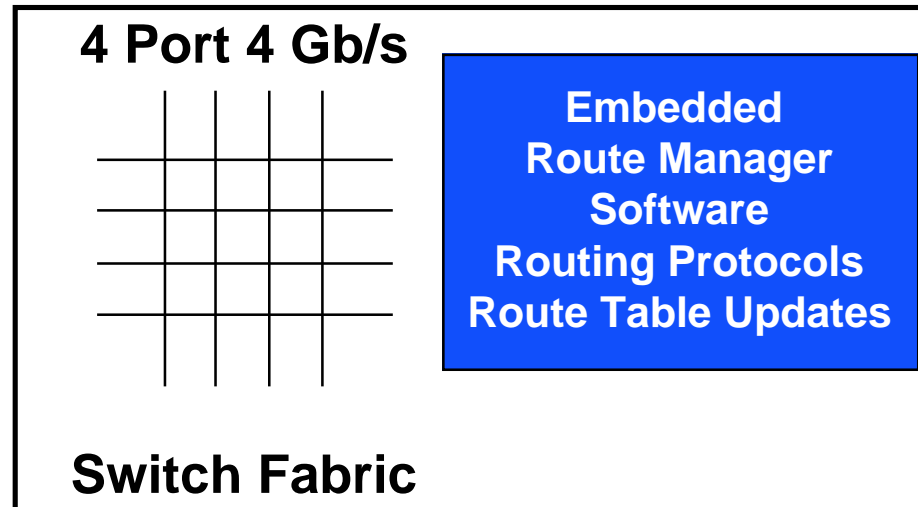


# Architecture

## GRF 1600 Functional Diagram



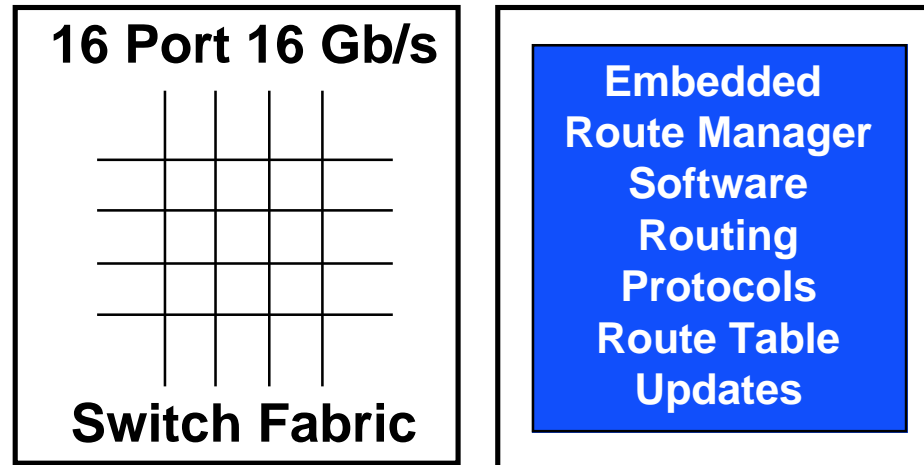
# GRF 400 Architecture IP Switch Control Board



- ▲ **Contains 4 Gb/s switch fabric**
- ▲ **Network management**
- ▲ **Route management software supports routing protocols and route updates:**
  - BGP4
  - IS-IS
  - OSPF
  - RIP
- ▲ **Bridging**

# GRF 1600 Architecture

## Control Board and IP Switch Board



### ▲ IP Switch Board

- Contains 16 Gb/s switch fabric

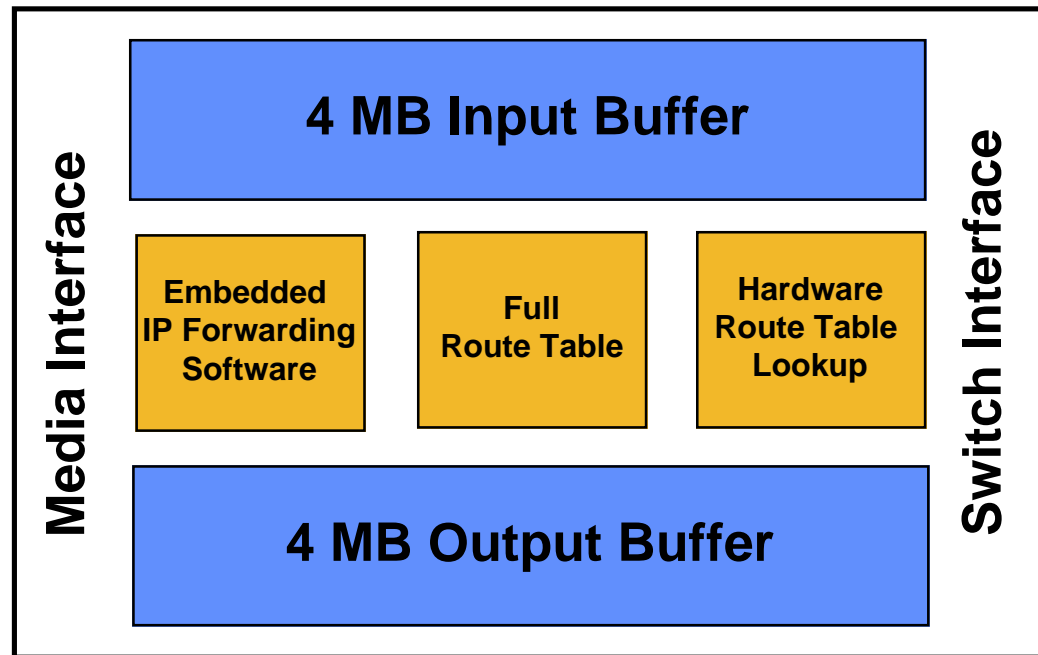
### ▲ Control Board

- Network management
- Route management software supports routing protocols and route updates:
  - BGP4
  - IS-IS
  - OSPF
  - RIP

### ▲ Bridging

# Architecture

## IP Forwarding Media Card



- ▲ Up to 4 (GRF 400) or 16 (GRF 1600) IP forwarding media cards
- ▲ Complete Layer-3 IP forwarding engine
- ▲ Each card has dedicated 1 Gb/s connection to switch
- ▲ Full route table up to 150K routes
- ▲ Route table hardware lookup next-hop found in under 2.5 microseconds

# Architecture Media Cards

<u>Card</u>	<u>Ports</u>	<u>Speed</u>
<b>Ethernet</b>	<b>8 Ports &amp; 4 Ports</b>	<b>10/100 Mbps (autosensing)</b>
<b>FDDI/CDDI</b>	<b>4 Ports</b>	<b>100 Mbps</b>
<b>HSSI</b>	<b>2 Ports</b>	<b>52 Mbps</b>
<b>OC-3c ATM/SDH STM1</b>	<b>2 Ports</b>	<b>155 Mbps</b>
<b>IP/SONET OC-3c/ SDH STM1</b>	<b>2 Ports</b>	<b>155 Mbps (Frame Relay &amp; PPP Framing)</b>
<b>OC-12c ATM/SDH STM4</b>	<b>1 Port</b>	<b>622 Mbps</b>
<b>HIPPI</b>	<b>1 Port</b>	<b>800 Mbps</b>

# Architecture System Management

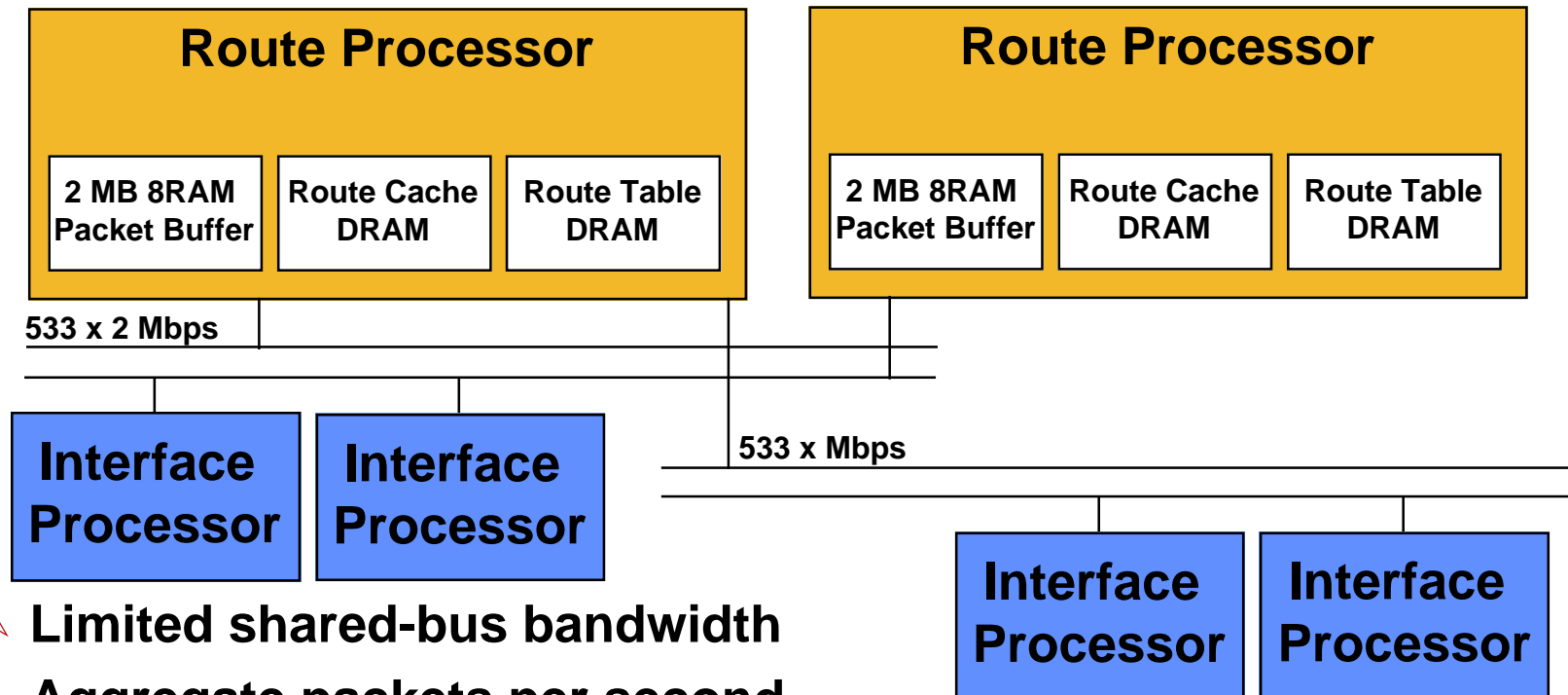
- ▲ **Supports standard and proprietary MIBs for puts, gets and traps**
- ▲ **Accessible from SNMP management packages to fit into current management strategy**
- ▲ **Administrative authentication using RADIUS**
- ▲ **Command-line configuration tools**

# Competitive Analysis

- ▲ **Overview Conventional Architecture**
- ▲ **Comparing Architectural Options**
- ▲ **Scalable performance**
- ▲ **Questions to Ask Your Router Vendor**

# Competitive Overview

## Limitations of Conventional Router Architectures



- ▲ Limited shared-bus bandwidth
- ▲ Aggregate packets per second
- ▲ Cached routing
- ▲ Software route-table look-up
- ▲ Overloaded CPU



# Competitive Overview

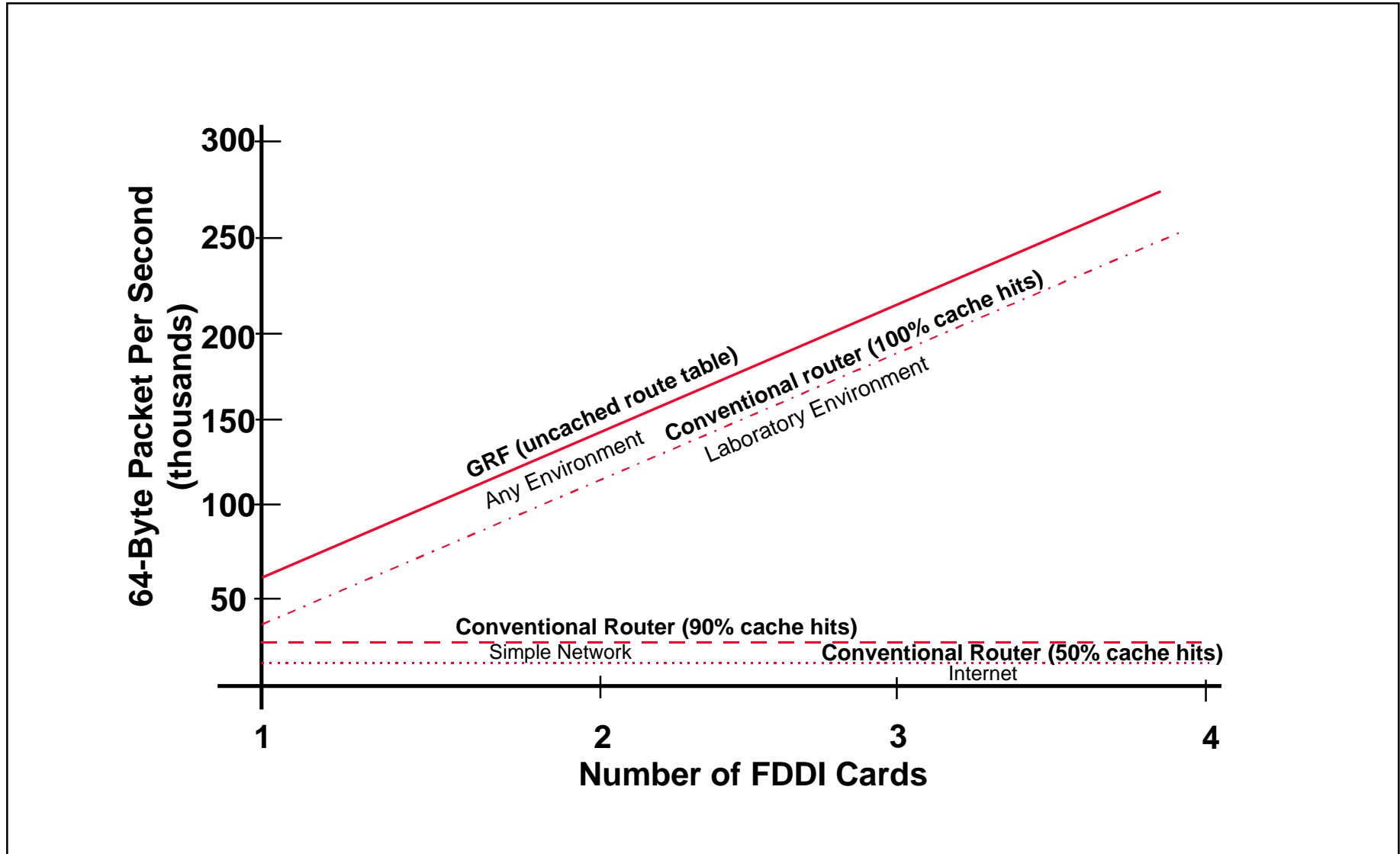
## Comparing Architectural Options

Conventional Router	GRF	GRF Benefit
Media cards depend on central processor for packet forwarding	Each media card is a complete packet forwarding engine	Performance scales linearly
Route caching	Each media card has full route table with all router	Performance remains constant in large dynamic networks
Next hop found by S/W table lookup performed by single shared central CPU	Next hop found by H/W table lookup on each card	<ul style="list-style-type: none"> <li>- 100 times as fast</li> <li>- Enables use of switching architecture</li> <li>- Multiple CPUs not overloaded</li> </ul>
Shared parallel bus aggregate 2 Gb/s	Switch bandwidth aggregate 16 Gb/s	Speed and bandwidth allows line speed packet forwarding using rich Layer-3 header information
Bus Architecture limits bandwidth (PPS)	Support for multiple high-speed media	Multiple OC-12c; OC-3c, FDDI, CDDI, Ethernet, HSSI enabled in one box
Flow characterization assumes well-behaved traffic patterns. Adds demand to CPU. 10% performance improvement	Full route table hardware lookup in 1 microsecond	Performance not dependent upon traffic patterns



# Competitive Overview

## The GRF Delivers Scalable Performance



# Competitive Overview

## Questions to Ask Your Router Vendor

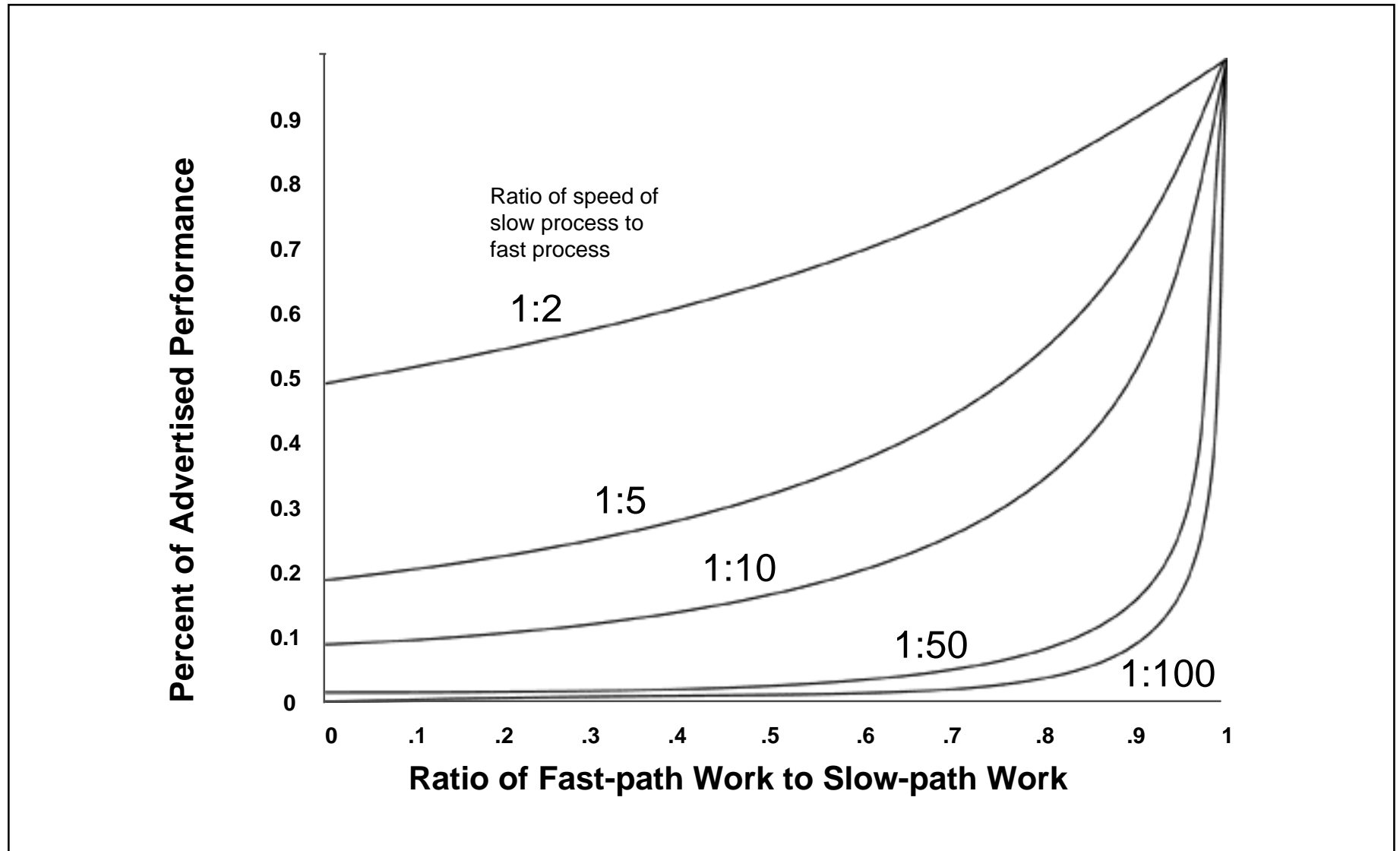
- ▲ **What happens when there are random IP destination addresses and associated cache misses?**
  - Their answer - Performance drops to less than 10% of advertised performance
  - Ascend's answer - No effect
- ▲ **What conditions will saturate CPU utilization?**
  - Their answer - 2 cards, 30K pps incoming or caching
  - Ascend's answer - No effect
- ▲ **What happens when CPU is saturated?**
  - Their answer
    - Peering sessions are dropped
    - Packets dropped
    - Aggregate performance drops to 1% of advertised
    - Console locks up
    - Keyboard locks up
    - Router Panics and Reboots
  - Ascend's answer - No effect

# Competitive Overview Ipsilon

- ▲ **Cell is not an IP packet**
  - 5.3 MCS is really 500 KPPS
- ▲ **PC routers are slow and vulnerable to overload**
- ▲ **BGP4 is not supported**
- ▲ **Special proprietary SW is required**
  - Flow Management SW in nodes
- ▲ **Special gateware required for Ethernet and FDDI**
- ▲ **Only works with ATM**
- ▲ **Not scalable**
- ▲ **Overall performance is limited by Amdahl's law**

# Amdahl's Law

## Combining Slow and Fast Processes to Do the Work



# Summary

**We look at every packet.**



# Summary

**Because we can.**

