

NavisXtend Provisioning Server Enterprise MIB Definitions

Ascend Communications, Inc.

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About This Guide

This document lists the variables in the NavisXtend Provisioning Server MIB database. For instructions on how to determine the command you need to enter to find information about a given component on the network, refer to [Chapter 4 of the *NavisXtend Provisioning Server User's Guide*](#).

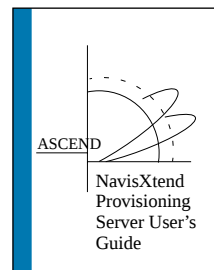
What You Need to Know

This guide assumes that you have a working knowledge of SNMP protocol, operations supported by the protocol, and MIB structure in general.

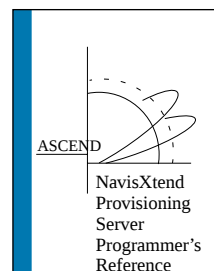
Documentation Reading Path

Before you read this guide, read the *Software Release Notice (SRN)* for *NavisXtend Provisioning Server* that accompanies the software. The SRN will alert you to any documentation updates or special conditions that you should be aware of.

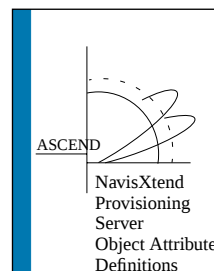
The complete document set for the NavisXtend Provisioning Server includes the following manuals:



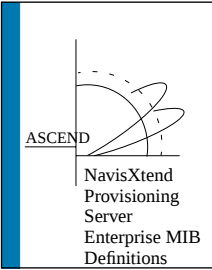
If you are using the NavisXtend Provisioning Server Application Toolkit for the first time, read the entire *NavisXtend Provisioning Server User's Guide*, which describes the interface, features, and typical applications for the NavisXtend Provisioning Server Application Toolkit. It explains, in step-by-step format, what is involved in developing a provisioning client and a provisioning script. It also describes how to use the SNMP MIB.



Once you are ready to begin developing a provisioning client, use this guide for detailed information on the NavisXtend Provisioning Server Application Programming Interface (API).



Use this guide for detailed information on the various object types supported by the NavisXtend Provisioning Server and their associated attributes.



If you are using the SNMP MIB to access the NavisXtend Provisioning Server, use this guide for detailed information on the MIB.

How to Use This Guide

The following table summarizes the information contained in this guide:

Read	To Learn About
Chapter 1	The variables supported by the NavisXtend Provisioning Server MIB.

What's New in This Guide

The following table lists the new product features in this release.

Provisioning Server 2.0 New Features	Description
Supports: CBX 500 Switch	Configure elements that are part of CBX 500 switches.
Supports: 8-port ATM E3 Card 8-port ATM DS3 Card 8-port ATM E1 Card 8-port ATM T1 Card 4-port ATM OC3 Card 1-port OC-12c Card	Configure elements of these cards for CBX 500 switches.
Supports: ATM IWU Card ATM CS Card 1-port ATM CS/E3 Card 12-port E1 Card	Configure elements of these cards for B-STDx 9000 switches.
Supports these LPorts and their associated attributes: ATM Direct Cell Trunk LPort ATM OPTimum Frame Trunk LPort ATM OPTimum Cell Trunk LPort SMDS OPTimum Trunk LPort Frame OPTimum Trunk LPort Direct Line Trunk LPort ATM NNI LPort	Configure elements of these LPorts.



Provisioning Server 2.0 New Features	Description
Supports these new objects and their associated attributes: Network Customer Network Connection Admission Control (applies to B-STDx and CBX LPorts only) Service Name SMDS Country Code SVC CUG SVC CUG Member Rule SVC CUG Member SVC Security Screen Traffic Descriptor Virtual Private Network Switch SVC Node Prefix PPort Automatic Protection Switching Performance Monitor Extended Super Frame Data Link Traffic Shaper LPort Assigned SVC Security Screen PMP Circuit Leaf Endpoint PMP Circuit Root Endpoint PMP Spvc Leaf Endpoint PMP Spvc Root Endpoint Soft PVC Endpoint SVC Security Screen Action Param SVC User Part SVC Address SVC Prefix SVC Config	Configure elements of these objects.

Provisioning Server 2.0 New Features	Description
Supports these CBX 500 features: Switch Switch Billing configuration LPort Direct Versus Virtual UNI CLLM Circuit Multihop PVC management Miscellaneous Flow Control Processors	Configure elements related to these features.
Enterprise-specific MIB	Access the Provisioning Server using an SNMP MIB.

Related Documents

This section lists the related Ascend documentation that may be useful to reference.

- *Network Management Station Installation Guide* (Product code: #80014)
- *Network Configuration Guide for B-STDx/STDx* (Product code: #80017)
- *SYBASE 11 SQL Server Upgrade Guide* (Product code: #80040)
- *Upgrading to Solaris 2.5.1 and HP OpenView 4.11* (Product code: #80045)
- *Network Configuration Guide for CBX 500* (Product code: #80049)

Conventions

This guide uses the following conventions to emphasize certain information, such as user input, screen options and output, and menu selections. For example:



Convention	Indicates	Example
Courier	Program source code.	unsigned long
Courier Bold	User input on a separate line and screen or system output.	eject cdrom Please wait...
Helvetica	Structure names or other source code in body text.	CvObjectId structure
Boldface	Function name, CLI command, UNIX command, or user input in body text.	CvCreateNetworkId cvaddmember select Type cd install and ...
Italics	Variable used by a function or command. Book titles, new terms, and emphasized text.	<i>UserArg</i> argument <i>NavisXtend Provisioning Server User's Guide</i>
<key name>	A keyboard entry.	<Return>
Black border surrounding text	Notes and warnings.	See the following examples.

NOTE: Provides helpful suggestions or reference to materials not contained in this manual.

WARNING: Warns the reader to proceed carefully to avoid equipment damage or personal harm.

Terminology

The product name for the Provisioning Server product has changed from the NMS Provisioning Server to the *NavisXtend Provisioning Server*. The *NavisXtend Provisioning Server* is referred to in text using any of the following terms:

- NavisXtend Provisioning Server
- Provisioning Server
- server

The *NavisXtend Provisioning Server Application Toolkit* is referred to in text using any of the following terms:

- NavisXtend Provisioning Server Application Toolkit
- Application Toolkit
- toolkit

The *NavisXtend Provisioning client* is referred to in text using any of the following terms:

- NavisXtend Provisioning client
- Provisioning client
- client
- application

The product name for CascadeView has changed to *NavisCore*. The old and new product names are used interchangeably in the software and in the manuals.



Provisioning Server MIB Definitions

PS-MIB-REV2 DEFINITIONS ::= BEGIN

```
--  
-- Cascade Provisioning Server MIB phase 2.  
--
```

Date	Author	Description
12/05/96	A.Kenney	Initial draft
03/27/97	H.Zhang	Alpha version for Nynex Add LPort/Circuit attrs
03/31/97	R.Sirsikar	Move svcAtmConfigTable under lportConfiguration
05/02/97	R. Bhagavathula	Got rid of circuitRootTrafficDescrParam4 & circuitRootTrafficDescrParam5 from CircuitRootEntry
04/14/97	A.Kenney	Added VPN and Customer Tables.
04/30/97	R.Sirsikar	clean-up
05/03/97	H.Zhang	Move indexes out from smdsTables to smdsbranch
05/14/97	H.Zhang	Add svc security screen and CUG related tables
04/29/97	Anand J Raghavan	Added pportRedundancy attribute in pportTable. Added a new table pportApsTable under pport for APS attributes.

05/07/97	R.Sirsikar	Added Card FCP (NRTS) attributes and Card Billing attributes
05/08/97	R.Sirsikar	Added Circuit Billing attributes Added attributes to the networkCACTable, switchAtmBillingTable card bulk stat attributes,
05/12/97	Anand J Raghavan	Added TrafficDescriptor Table.
05/14/97	A.T.G.Srinivasa Rao	Added PFDl attributes to PPort Table
05/20/97	Anand J Raghavan	Added soft PVC tables under ckt cfg
05/21/97	R.Sirsikar	Added switchType and switchSwRev
05/30/97	Anand J Raghavan	Clean-up
06/06/97	A.T.G.Srinivasa Rao	Added ndc attributes to circuitRoot Table
06/11/97	R.Sirsikar	Added slotId and pportId to lportAdminTable and to the three circuitEndpointTable's.
06/11/97	R.Sirsikar	Added endpoint1 and endpoint2 to the circuitCrossConnectTable
06/12/97	R.Sirsikar	Removed pportAtmTrafficShaperId, pportAtmTrafficShaperPriority, pportAtmSustainableCellRate,
06/12/97	A.T.G.Srinivasa Rao	Added some billing attributes to lportBillingTable pportAtmBurstTolerance and pportMibDS3StatsIfIndex
06/13/97	R.Sirsikar	add RowStatus and ModType objects to lportFrTable, lportAtmTable, lportSmdsTable, lportAtmFcpTable, lportAtmNtmTable, lportAtmBillingTable, svcAtmConfigTable
06/25/97	L.Zhu	Added Virtual Uni LPort related tables. Added pportAtmTrafficShaperId back.
07/14/97	H.Zhang	Took out Smds related tables, but left smds attributes for lport around
07/21/97	Anand J Raghavan	Add attributes to AdminTable for common attributes of Optimum trunks.
08/1/97	L.Zhu	rename svcAtmConfigTable to lportAtmSvcConfigTable
07/23/97	Anand J Raghavan	Modified Spvc, Spvc Root and Spvc Leaf table attributes.
07/28/97	Anand J Raghavan	Added new attribute to Spvc Root table which has to be queried upon to get the new leaf number before adding a leaf to a root.
08/04/97	Renu Rana	Changing the ServiceName table entries & moving it under network.
08/11/97	Anand J Raghavan	Adding 3 new tables - frCircuitServiceNameEndpointTable,



```
-- interworkingCircuitServiceNameEndpoint
-- Table,
-- atmCircuitServiceNameEndpointTable,
-- for ServiceName support on circuits.
-- 08/28/97 R.Sirsikar vpn, customer and trafficDescriptor
-- tables put under network node.
-- And ds1, ds3 & sonet pm threshold
-- tables put under pport node
-- Removed circuitTranslationTable.
-- Renamed "ds1" to "channel"
-- 10/16/97 J.Welch Addes support for cardType12PortE1 and
-- changed cardExtClockRate to
-- cardExtClockSource.
-- 10/24/97 J.Welch Removed pportAtmTrafficShaperId
```

IMPORTS

```
enterprises, IPAddress, Integer32,
OBJECT-TYPE, MODULE-IDENTITY
FROM SNMPv2-SMI
OBJECT-GROUP
FROM SNMPv2-CONF
DisplayString
FROM SNMPv2-TC;
```

OID Registration Pointers

```
cascade OBJECT IDENTIFIER ::= { enterprises 277 }
provserver OBJECT IDENTIFIER ::= { cascade 9 } -- Customer
Provisioning Server
```

```
psMibRev2 MODULE-IDENTITY
LAST-UPDATED "9708062200Z"
ORGANIZATION "Ascend Communications Inc."
CONTACT-INFO
" Ascend Customer Support
Tel: 1 800 DIAL WAN "
DESCRIPTION "SMIV2 comformant provisioning server 2.0 MIB"
::= {provserver 1}
```

Groups in Provisioning Server MIB

```
server OBJECT IDENTIFIER ::= { psMibRev2 1 }
network OBJECT IDENTIFIER ::= { psMibRev2 2 }
node OBJECT IDENTIFIER ::= { psMibRev2 3 }
card OBJECT IDENTIFIER ::= { psMibRev2 4 }
pport OBJECT IDENTIFIER ::= { psMibRev2 5 }
lport OBJECT IDENTIFIER ::= { psMibRev2 6 }
lportTranslation OBJECT IDENTIFIER ::= { lport 1 }
lportConfiguration OBJECT IDENTIFIER ::= { lport 2 }
circuit OBJECT IDENTIFIER ::= { psMibRev2 7 }
circuitConfiguration OBJECT IDENTIFIER ::= { circuit 2 }
svc OBJECT IDENTIFIER ::= { psMibRev2 9 }
svcaddress OBJECT IDENTIFIER ::= { svc 1 }
svcmgt OBJECT IDENTIFIER ::= { svc 2 }
channel OBJECT IDENTIFIER ::= { psMibRev2 13 }
psConformance OBJECT IDENTIFIER ::= { psMibRev2 18 }
psGroups OBJECT IDENTIFIER ::= { psConformance 1 }
```

```
RowStatus ::= INTEGER {
active(1),
notInService(2),
notReady(3),
createAndGo(4),
createAndWait(5),
destroy(6)
}
```

Command Error Table

```
-- cmdErrorTable - contains information about client request processing
-- failures.
--
```

cmdErrorTable OBJECT-TYPE

```
SYNTAX SEQUENCE OF CmdErrorEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION"Table of information about client request processing
failures. Entries are made in this table when requests
are returned with an error status. An entry may be timed
out and discarded after five minutes."
::= { server 1 }
```

cmdErrorEntry OBJECT-TYPE

```
SYNTAX CmdErrorEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "Request processing failure information."
INDEX { cmdErrorOrigIpAddr,
cmdErrorRequestId,
cmdErrorPortId
}
::= { cmdErrorTable 1 }
```

```
CmdErrorEntry ::=
SEQUENCE {
```



```

cmdErrorOrigIpAddr
    IpAddress,
cmdErrorRequestId
    Integer32,
cmdErrorPortId
    Integer32,
cmdErrorErrorCode
    Integer32,
cmdErrorErrorMsg
    DisplayString,
cmdErrorErrorIndex
    Integer32,
cmdErrorErrorStatus
    DisplayString,
cmdErrorTimeStamp
    DisplayString,
cmdErrorErrorOid
    DisplayString
}
cmdErrorOrigIpAddr OBJECT-TYPE
    SYNTAX IpAddress
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION "Ip address of originating client."
    ::= {cmdErrorEntry 1}
cmdErrorRequestId OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION "Client request ID associated with failure."
    ::= {cmdErrorEntry 2}
cmdErrorPortId OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION "Port number of the client associated with processing
        failure."
    ::= {cmdErrorEntry 3}
cmdErrorErrorCode OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "Error code (defined in CvErrors.h)"
    ::= {cmdErrorEntry 4}
cmdErrorErrorMsg OBJECT-TYPE
    SYNTAX DisplayString
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "Processing failure error message."
    ::= {cmdErrorEntry 5}
cmdErrorErrorIndex OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-only
    STATUS current

```

```

    DESCRIPTION "SNMP error index indicating the varbind in error."
    ::= {cmdErrorEntry 6}
cmdErrorErrorStatus OBJECT-TYPE
    SYNTAX DisplayString
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "SNMP error message string explaining the nature of error
        associated with the varbind, indicated by
        cmdErrorErrorIndex."
    ::= {cmdErrorEntry 7}
cmdErrorTimeStamp OBJECT-TYPE
    SYNTAX DisplayString
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "Time at which the failure has occurred."
    ::= {cmdErrorEntry 8}
cmdErrorErrorOid OBJECT-TYPE
    SYNTAX DisplayString
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "The oid or column that has caused the failure. Empty
        if errors are not caused by a specific oid or column "
    ::= {cmdErrorEntry 9}

```

Provisioning Server Group

```

-- The Provisioning Server Group - used to manage and monitor the
-- Provisioning Server process itself.
--

```

```

psStats OBJECT IDENTIFIER
    ::= { server 2 }

```

```

psStatsPid OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "PS Process ID."
    ::= {psStats 1}

```

```

psStatsSoftwareRev OBJECT-TYPE
    SYNTAX DisplayString
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "Software revision of PS."
    ::= {psStats 2}

```

```

psStatsTransactionsProcessed OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "Total transactions processed by this PS."
    ::= {psStats 3}

```

```

psStatsReqsOutstanding OBJECT-TYPE

```

```
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Outstanding client requests."
::= { psStats 4 }
```

psStatsInternalLocks OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Number of current internal locks."
::= { psStats 5 }
```

psStatsExternalLocks OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Number of current external locks."
::= { psStats 6 }
```

-- The following simple objects are not-accessible and are primarily used
-- for table indexing.

networkIdIndex OBJECT-TYPE

```
SYNTAX IpAddress
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "Network ID (index)."
```

```
::= { network 1 }
```

networkCUGNameIndex OBJECT-TYPE

```
SYNTAX DisplayString
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "Network CUG Name(index)."
```

```
::= { network 5 }
```

networkCUGMemberRuleNameIndex OBJECT-TYPE

```
SYNTAX DisplayString
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "Network CUG member rule name(index)."
```

```
::= { network 7 }
```

networkSvcSecurityScreenNameIndex OBJECT-TYPE

```
SYNTAX DisplayString
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "Network Svc security screen name(index)."
```

```
::= { network 11 }
```

networkServiceNameIndex OBJECT-TYPE

```
SYNTAX DisplayString
MAX-ACCESS not-accessible
```

```
STATUS current
DESCRIPTION "Network Service Name (index)."
```

```
::= { network 16 }
```

switchIdIndex OBJECT-TYPE

```
SYNTAX IpAddress
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "Switch ID (index)."
```

```
::= { lportTranslation 1 }
```

slotIdIndex OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "Card slot ID (index)."
```

```
::= { lportTranslation 2 }
```

pportIdIndex OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "PPort ID (index)."
```

```
::= { lportTranslation 3 }
```

lportIdIndex OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "LportId (index)"
```

```
::= { lportTranslation 6 }
```

ds1ChannelIdIndex OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "DS1 Channel ID (index)."
```

```
::= { lportTranslation 7 }
```

dlciIdIndex OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "Lport DLCI ID (index)"
```

```
::= { lportTranslation 8 }
```

lportIfIndex OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "Interface number ID (index)"
```

```
::= { lportTranslation 9 }
```

vpiStartIndex OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "vpiStart number. It is essentially a starting VPI of a
             range of VPIs to be used for a given virtual UNI lport.
             For every virtual UNI lport that gets created on the
             same pport, the VPI start number that should be
             specified has to be unique and non-zero."
 ::= { lportTranslation 5}

```

circuitConfigurationIndex OBJECT IDENTIFIER ::= {circuitConfiguration 1}

circuitIndex OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "Circuit ID (index)"
 ::= { circuitConfigurationIndex 1}

```

vpiIndex OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "Circuit VPI (index)"
 ::= { circuitConfigurationIndex 2}

```

vciIndex OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "Circuit VCI (index)"
 ::= { circuitConfigurationIndex 3}

```

LPortVpi/LPortVci Index Translation Table

```

-- lportVpi/lportVci Index Translation Table - used to map between VPI/
-- VCI lport identifiers and the IfIndex value.
--

```

vpiVciIndexTransTable OBJECT-TYPE

```

SYNTAX SEQUENCE OF VpiVciIndexTransEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "A list of Atm index translation table entries."
 ::= { lportTranslation 10 }

```

vpiVciIndexTransEntry OBJECT-TYPE

```

SYNTAX VpiVciIndexTransEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "A group of attributes used to map ATM technology specific IDs
     to IfIndex."
INDEX { switchIdIndex,

```

```

slotIdIndex,
pportIdIndex,
vpiIndex,
vciIndex }
 ::= { vpiVciIndexTransTable 1 }

```

VpiVciIndexTransEntry ::=

```

SEQUENCE {
    vpiVciIndexTransIfIndex
        Integer32,
    vpiVciIndexTransRowStatus
        RowStatus,
    vpiVciIndexModifyType
        INTEGER
}

```

vpiVciIndexTransIfIndex OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "The ifIndex value of the corresponding entry in the lportTable."
 ::= {vpiVciIndexTransEntry 1}

```

vpiVciIndexTransRowStatus OBJECT-TYPE

```

SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Row status active(1) - Row is currently usable.
     notInService(2) - Row has been created and initialized but not
     made active by client.
     notReady(3) - Row has been created but contains holes, waiting
     for client to finish.
     createAndGo(4) - Not supported.
     createAndWait(5) - Create a new row.
     destroy(6) - Delete an existing row."
 ::= {vpiVciIndexTransEntry 2}

```

vpiVciIndexModifyType OBJECT-TYPE

```

SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "By default, writes are stored to the database and the switch.
     Set this to dbOnly to send writes only to the database.
     dbOnlySetOutOfSync sends writes to the database and sets the
     Out of Sync flag in the database.
     This value is re-set to normal after every transaction."
DEFVAL {normal}
 ::= { vpiVciIndexTransEntry 3 }

```

LPortId Index Translation Table

```
-- LportId Index Translation Table - used to map between the lportId
-- and the corresponding IfIndex value.
--
```

lportIdIndexTransTable OBJECT-TYPE

```
SYNTAX SEQUENCE OF LportIdIndexTransEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "A list of index translation table entries."
::= { lportTranslation 11}
```

lportIdIndexTransEntry OBJECT-TYPE

```
SYNTAX LportIdIndexTransEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"A group of attributes used to map LportIds to the corresponding
IfIndex value."
INDEX { switchIdIndex,
        slotIdIndex,
        pportIdIndex,
        lportIdIndex }
::= { lportIdIndexTransTable 1 }
```

LportIdIndexTransEntry ::=

```
SEQUENCE {
    lportIdIndexTransIfIndex
        Integer32,
    lportIdIndexTransRowStatus
        RowStatus,
    lportIdIndexModifyType
        INTEGER
}
```

lportIdIndexTransIfIndex OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The ifIndex value of the corresponding entry in the lportTable."
::= {lportIdIndexTransEntry 1}
```

lportIdIndexTransRowStatus OBJECT-TYPE

```
SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Row status active(1) - Row is currently usable.
notInService(2) - Row has been created and initialized but not
made active by client.
notReady(3) - Row has been created but contains holes, waiting
for client to finish.
```

```
createAndGo(4) - Not supported.
createAndWait(5) - Client has requested new row, PS is in
process of building row.
destroy(6) - Row has been destroyed by client."
```

```
::= {lportIdIndexTransEntry 2}
```

lportIdIndexModifyType OBJECT-TYPE

```
SYNTAX INTEGER{ normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"By default, writes are stored to the database and the switch.
Set this to dbOnly to send writes only to the database.
dbOnlySetOutOfSync sends writes to the database and sets the
Out of Sync flag in the database.
This value is re-set to normal after every transaction."
DEFVAL {normal}
::= { lportIdIndexTransEntry 3 }
```

Channelized LPortVpi/LPortVci Index Translation Table

```
-- Channelized lportVpi/lportVci Index Translation Table - used to map
-- between VPI/VCI lport identifiers on DS1 channels and the IfIndex
-- value.
--
```

vpiVciChannelIndexTransTable OBJECT-TYPE

```
SYNTAX SEQUENCE OF VpiVciChannelIndexTransEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "A list of Atm index translation table entries."
::= { lportTranslation 12}
```

vpiVciChannelIndexTransEntry OBJECT-TYPE

```
SYNTAX VpiVciChannelIndexTransEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"A group of attributes used to map ATM technology specific IDs
to IfIndex."
INDEX { switchIdIndex,
        slotIdIndex,
        pportIdIndex,
        ds1ChannelIdIndex,
        vpiIndex,
        vciIndex }
::= { vpiVciChannelIndexTransTable 1 }
```

VpiVciChannelIndexTransEntry ::=

```
SEQUENCE {
    vpiVciChannelIndexIfIndex
        Integer32,
    vpiVciChannelIndexRowStatus
```

```

        RowStatus,
        vpiVciChannelIndexModifyType
        INTEGER
    }

```

vpiVciChannelIndexIfIndex OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS      read-only
STATUS current
DESCRIPTION
    "The ifIndex value of the corresponding entry in the lportTable."
 ::= {vpiVciChannelIndexTransEntry 1}

```

vpiVciChannelIndexRowStatus OBJECT-TYPE

```

SYNTAX          RowStatus
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "Row status active(1) - Row is currently usable.
     notInService(2) - Row has been created and initialized but not
     made active by client.
     notReady(3) - Row has been created but contains 'holes', waiting
     for client to finish.
     createAndGo(4) - Not supported.
     createAndWait(5) - Client has requested new row, PS is in
     process of building row.
     destroy(6) - Row has been destroyed by client."
 ::= {vpiVciChannelIndexTransEntry 2}

```

vpiVciChannelIndexModifyType OBJECT-TYPE

```

SYNTAX  INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS  read-write
STATUS current
DESCRIPTION
    "By default, writes are stored to the database and the switch.
     Set this to dbOnly to send writes only to the database.
     dbOnlySetOutOfSync sends writes to the database and sets the
     Out of Sync flag in the database.
     This value is re-set to normal after every transaction."
     DEFVAL {normal}
 ::= { vpiVciChannelIndexTransEntry 3 }

```

Channelized LPortId Index Translation Table

```

-- Channelized LportId Index Translation Table - used to map between the
-- lportId for lports on DS1 channels and the corresponding IfIndex value.
--

```

lportIdChannelIndexTransTable OBJECT-TYPE

```

SYNTAX SEQUENCE OF LportIdChannelIndexTransEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "A list of index translation table entries."
 ::= { lportTranslation 13 }

```

lportIdChannelIndexTransEntry OBJECT-TYPE

```

SYNTAX LportIdChannelIndexTransEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "A group of attributes used to map LportIds to the corresponding
     IfIndex value."
INDEX { switchIdIndex,
        slotIdIndex,
        pportIdIndex,
        ds1ChannelIdIndex,
        lportIdIndex }
 ::= { lportIdChannelIndexTransTable 1 }

```

LportIdChannelIndexTransEntry ::=

```

SEQUENCE {
    lportIdChannelIndexIfIndex
        Integer32,
    lportIdChannelIndexRowStatus
        RowStatus,
    lportIdChannelIndexModifyType
        INTEGER
}

```

lportIdChannelIndexIfIndex OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "The ifIndex value of the corresponding entry in the lportTable."
 ::= {lportIdChannelIndexTransEntry 1}

```

lportIdChannelIndexRowStatus OBJECT-TYPE

```

SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Row status active(1) - Row is currently usable.
     notInService(2) - Row has been created and initialized but not
     made active by client.
     notReady(3) - Row has been created but contains holes, waiting
     for client to finish.
     createAndGo(4) - Not supported.
     createAndWait(5) - Create new row.
     destroy(6) - Delete an existing row."
 ::= {lportIdChannelIndexTransEntry 2}

```

lportIdChannelIndexModifyType OBJECT-TYPE

```

SYNTAX  INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS  read-write
STATUS current
DESCRIPTION

```

```

    "By default, writes are stored to the database and the switch.
    Set this to dbOnly to send writes only to the database.
    dbOnlySetOutOfSync sends
    writes to the database and sets the Out of Sync flag in the
    database.
    This value is re-set to normal after every transaction."
    DEFVAL {normal}
    ::= { lportIdChannelIndexTransEntry 3 }

```

LPortDlci Index Translation Table

```

-- LportDlci Index Translation Table - used to map between the lportDlci
-- and the corresponding IfIndex value.
--

```

dlciIndexTransTable OBJECT-TYPE

```

SYNTAX SEQUENCE OF DlciIndexTransEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "A list of index translation table entries containing
DLCI mappings."
::= { lportTranslation 14 }

```

dlciIndexTransEntry OBJECT-TYPE

```

SYNTAX DlciIndexTransEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"A group of attributes used to map LportDlcis to the corresponding
IfIndex value."
INDEX { switchIdIndex,
        slotIdIndex,
        pportIdIndex,
        dlciIdIndex }
::= { dlciIndexTransTable 1 }

```

DlciIndexTransEntry ::=

```

SEQUENCE {
    dlciIndexIfIndex
        Integer32,
    dlciIndexRowStatus
        RowStatus,
    dlciIndexModifyType
        INTEGER
}

```

dlciIndexIfIndex OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The ifIndex value of the corresponding entry in the lportTable."
::= { dlciIndexTransEntry 1}

```

dlciIndexRowStatus OBJECT-TYPE

```

SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Row status active(1) - Row is currently usable.
notInService(2) - Row has been created and initialized but not
made active by client.
notReady(3) - Row has been created but contains 'holes', waiting
for client to finish.
createAndGo(4) - Not supported.
createAndWait(5) - Create new row.
destroy(6) - Delete an existing row."

::= { dlciIndexTransEntry 2}

```

dlciIndexModifyType OBJECT-TYPE

```

SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"By default, writes are stored to the database and the switch.
Set this to dbOnly to send writes only to the database.
dbOnlySetOutOfSync sends writes to the database and sets the
Out of Sync flag in the database.
This value is re-set to normal after every transaction."
DEFVAL {normal}
::= { dlciIndexTransEntry 3 }

```

LPortDlci channelized Index Translation Table

```

-- LportDlci channelized Index Translation Table - used to map between
-- the channelized lportDlci and the
-- corresponding IfIndex value.
--

```

dlciChannelIndexTransTable OBJECT-TYPE

```

SYNTAX SEQUENCE OF DlciChannelIndexTransEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "A list of index translation table entries containing
DLCI mappings."
::= { lportTranslation 15 }

```

dlciChannelIndexTransEntry OBJECT-TYPE

```

SYNTAX DlciChannelIndexTransEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"A group of attributes used to map LportDlci's to the corresponding
IfIndex value."
INDEX { switchIdIndex,
        slotIdIndex,
        pportIdIndex,

```

```

        ds1ChannelIdIndex,
        dlciIdIndex }
 ::= { dlciChannelIndexTransTable 1 }

```

DlciChannelIndexTransEntry ::=

```

SEQUENCE {
    dlciChannelIndexIfIndex
        Integer32,
    dlciChannelIndexRowStatus
        RowStatus,
    dlciChannelIndexModifyType
        INTEGER
}

```

dlciChannelIndexIfIndex OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The ifIndex value of the corresponding entry in the lportTable."
 ::= {dlciChannelIndexTransEntry 1}

```

dlciChannelIndexRowStatus OBJECT-TYPE

```

SYNTAX          RowStatus
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
"Row status active(1) - Row is currently usable.
notInService(2) - Row has been created and initialized but not
made active by client.
notReady(3) - Row has been created but contains holes, waiting
for client to finish.
createAndGo(4) - Not supported.
createAndWait(5) - Create new row.
destroy(6) - Delete an existing row."
 ::= {dlciChannelIndexTransEntry 2}

```

dlciChannelIndexModifyType OBJECT-TYPE

```

SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"By default, writes are stored to the database and the switch.
Set this to dbOnly to send writes only to the database.
dbOnlySetOutOfSync sends writes to the database and sets the
Out of Sync flag in the database.
This value is re-set to normal after every transaction."
DEFVAL {normal}
 ::= { dlciChannelIndexTransEntry 3 }

```

lportVpiStart Index Translation Table

```

-- lportVpiStart Index Translation Table - used to map between vpiStart
-- number and the IfIndex value. This should be used only for the

```

```

-- Virtual UNI lport type creation on the CBX 500 switch. The vpiStart
-- number is essentially a starting VPI of a range of VPIs to be used
-- for that Virtual UNI lport. For every virtual UNI lport that gets
-- created on the same pport, the VPI start number that should be
-- specified has to be unique and non-zero
--

```

vpiStartIndexTransTable OBJECT-TYPE

```

SYNTAX SEQUENCE OF VpiStartIndexTransEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "A list of Atm index translation table entries."
 ::= { lportTranslation 16 }

```

vpiStartIndexTransEntry OBJECT-TYPE

```

SYNTAX VpiStartIndexTransEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"A group of attributes used to map ATM technology specific IDs
to IfIndex."
INDEX { switchIdIndex,
        slotIdIndex,
        pportIdIndex,
        vpiStartIndex }
 ::= { vpiStartIndexTransTable 1 }

```

VpiStartIndexTransEntry ::=

```

SEQUENCE {
    vpiStartIndexTransIfIndex
        Integer32,
    vpiStartIndexTransRowStatus
        RowStatus,
    vpiStartIndexModifyType
        INTEGER
}

```

vpiStartIndexTransIfIndex OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The ifIndex value of the corresponding entry in the lportTable."
 ::= {vpiStartIndexTransEntry 1}

```

vpiStartIndexTransRowStatus OBJECT-TYPE

```

SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Row status active(1) - Row is currently usable.
notInService(2) - Row has been created and initialized but not
made active by client.
notReady(3) - Row has been created but contains 'holes', waiting

```

```

for client to finish
createAndGo(4) - Not supported.
createAndWait(5) - Create a new row.
destroy(6) - Delete an existing row."
::= {vpiStartIndexTransEntry 2}

```

vpiStartIndexModifyType OBJECT-TYPE

```

SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"By default, writes are stored to the database and the switch.
Set this to dbOnly to send writes only to the database.
dbOnlySetOutOfSync sends
writes to the database and sets the Out of Sync flag in the
database.
This value is re-set to normal after every transaction."
DEFVAL {normal}
::= { vpiStartIndexTransEntry 3 }

```

Network Table

```

-- Network table - contains information associated with the managed
-- sub-network.
--

```

networkTable OBJECT-TYPE

```

SYNTAX SEQUENCE OF NetworkEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "Table of information about the sub-network"
::= { network 2}

```

networkEntry OBJECT-TYPE

```

SYNTAX NetworkEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "Information about the sub-network"
INDEX { networkNetId }
::= { networkTable 1 }

```

NetworkEntry ::=

```

SEQUENCE {
    networkNetId
    IpAddress
}

```

networkNetId OBJECT-TYPE

```

SYNTAX IpAddress
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The IP address of the network"
::= {networkEntry 1}

```

Service Name Table

```

-- Service name table - contains instances of service name-binding
-- objects associated with lports.
--

```

networkServiceNameTable OBJECT-TYPE

```

SYNTAX SEQUENCE OF NetworkServiceNameEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"A list of serviceName entries."
::= {network 12}

```

networkServiceNameEntry OBJECT-TYPE

```

SYNTAX NetworkServiceNameEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"A group of attributes associated with serviceNames."
INDEX { networkIdIndex, networkServiceNameIndex }
::= { networkServiceNameTable 1 }

```

NetworkServiceNameEntry ::=

```

SEQUENCE {

    networkServiceNameName
        DisplayString,
    networkServiceNameId
        Integer32,
    networkServiceNameActiveBinding
        INTEGER,
    networkServiceNamePrimaryLPort
        OBJECT IDENTIFIER,
    networkServiceNameBackupLPort
        OBJECT IDENTIFIER,
    networkServiceNameNotes
        DisplayString,
    networkServiceNameRowStatus
        RowStatus,
    networkServiceNameModifyType
        INTEGER
}

```

networkServiceNameName OBJECT-TYPE

```

SYNTAX DisplayString
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Name of the servicename binding provided by the user for
identification purposes"
::= { networkServiceNameEntry 1}

```

networkServiceNameId OBJECT-TYPE

```

SYNTAX Integer32

```

```

MAX-ACCESS read-only
STATUS current
DESCRIPTION "This is a unique identifier by which the switches
identify this service name."
::= { networkServiceNameEntry 2}

```

networkServiceNameActiveBinding OBJECT-TYPE

```

SYNTAX INTEGER {
    primary (1),
    backup (2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "This attribute specifies the binding status of the
servicename"
::= { networkServiceNameEntry 3}

```

networkServiceNamePrimaryLPort OBJECT-TYPE

```

SYNTAX OBJECT IDENTIFIER
MAX-ACCESS read-write
STATUS current
DESCRIPTION "ObjectId of the primaryLPort to which this
servicename is bound"
::= { networkServiceNameEntry 4}

```

networkServiceNameBackupLPort OBJECT-TYPE

```

SYNTAX OBJECT IDENTIFIER
MAX-ACCESS read-write
STATUS current
DESCRIPTION "ObjectId of the LPort which backs up this
service name binding"
::= { networkServiceNameEntry 5}

```

networkServiceNameNotes OBJECT-TYPE

```

SYNTAX DisplayString
MAX-ACCESS read-write
STATUS current
DESCRIPTION ""
::= { networkServiceNameEntry 6}

```

networkServiceNameRowStatus OBJECT-TYPE

```

SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION ""
::= { networkServiceNameEntry 7}

```

networkServiceNameModifyType OBJECT-TYPE

```

SYNTAX INTEGER {
    normal(1),
    dbOnly(4),
    dbOnlySetOutOfSync(5)
}
MAX-ACCESS read-write

```

```

STATUS current
DESCRIPTION
    "By default, writes are stored to the database and the switch.
    Set this to dbOnly to send writes only to the database.
    dbOnlySetOutOfSync sends writes to the database and sets the
    Out of Sync flag in the database.
    This value is re-set to normal after every transaction."
    DEFVAL {normal}
::= { networkServiceNameEntry 8 }

```

VPN Table

```

-- VPN table - contains instances of Virtual Private Networks
-- associated with particular networks.
--

```

vpnTable OBJECT-TYPE

```

SYNTAX SEQUENCE OF VpnEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "A list of vpn entries."
::= {network 13}

```

vpnEntry OBJECT-TYPE

```

SYNTAX VpnEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "A group of attributes associated with vpns."
INDEX { networkIdIndex,
        vpnName }
::= { vpnTable 1 }

```

VpnEntry ::=

```

SEQUENCE {
    vpnName
        DisplayString,
    vpnNumber
        Integer32,
    vpnComments
        DisplayString,
    vpnRowStatus
        RowStatus,
    vpnModifyType
        INTEGER
}

```

vpnName OBJECT-TYPE

```

SYNTAX DisplayString
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "Customer assigned name of this VPN."
::= { vpnEntry 1}

```



```
vpnNumber OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "VPN number assigned to this VPN."
    ::= { vpnEntry 2}

vpnComments OBJECT-TYPE
    SYNTAX DisplayString
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "User comments."
    ::= { vpnEntry 3}

vpnRowStatus OBJECT-TYPE
    SYNTAX RowStatus
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "
        Row status active(1)- Row is currently usable.
        notInService(2)- Row has been created and initialized but not
        made active by client
        notReady(3)- Row has been created but contains 'holes', waiting
        for client to finish
        createAndGo(4)- Not supported.
        createAndWait(5)- Create new row.
        destroy(6)- Delete an existing row."
    ::= { vpnEntry 4}

vpnModifyType OBJECT-TYPE
    SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
        "By default, writes are stored to the database and the switch.
        Set this to dbOnly to send writes only to the database.
        dbOnlySetOutOfSync sends writes to the database and sets the
        Out of Sync flag in the database.
        This value is re-set to normal after every transaction."
    DEFVAL {normal}
    ::= { vpnEntry 5 }
```

Customer Table
-- Customer table - contains instances of VPN customer information.
--

```
customerTable OBJECT-TYPE
    SYNTAX SEQUENCE OF CustomerEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "A list of customer entries."
```

```
 ::= {network 14}

customerEntry OBJECT-TYPE
    SYNTAX CustomerEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "A group of attributes associated with customers."
    INDEX { networkIdIndex,
           customerName }
    ::= { customerTable 1 }

CustomerEntry ::=
    SEQUENCE {
        customerName
            DisplayString,
        customerId
            Integer32,
        customerContactInfo
            DisplayString,
        customerPhoneNumber
            DisplayString,
        customerComments
            DisplayString,
        customerVpnName
            DisplayString,
        customerRowStatus
            RowStatus,
        customerModifyType
            INTEGER
    }

customerName OBJECT-TYPE
    SYNTAX DisplayString
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION "Customer assigned name of this customer."
    ::= { customerEntry 1}

customerId OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "Customer assigned ID. The attribute cannot be modified
    after creation."
    ::= { customerEntry 2}

customerContactInfo OBJECT-TYPE
    SYNTAX DisplayString
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "Customer contact information."
    ::= { customerEntry 3}
```



customerPhoneNumber OBJECT-TYPE

```
SYNTAX DisplayString
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Customer phone number."
 ::= { customerEntry 4}
```

customerComments OBJECT-TYPE

```
SYNTAX DisplayString
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Customer comments."
 ::= { customerEntry 5}
```

customerVpnName OBJECT-TYPE

```
SYNTAX DisplayString
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Name of VPN associated with this customer."
 ::= { customerEntry 6}
```

customerRowStatus OBJECT-TYPE

```
SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Row status active(1) - Row is currently usable.
    notInService(2) - Row has been created and initialized but
    not made active by client
    notReady(3) - Row has been created but contains holes, waiting
    for client to finish.
    createAndGo(4) - Not supported.
    createAndWait(5) - Create new row.
    destroy(6) - Delete an existing row."
 ::= { customerEntry 7}
```

customerModifyType OBJECT-TYPE

```
SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "By default, writes are stored to the database and the switch.
    Set this to dbOnly to send writes only to the database.
    dbOnlySetOutOfSync sends writes to the database and sets the
    Out of Sync flag in the database.
    This value is re-set to normal after every transaction."
    DEFVAL {normal}
 ::= { customerEntry 8 }
```

DS1 Channel Table

```
-- DS1 Channel table - contains instances of channel objects associated
with DS3 channelized pports.
--
```

ds1ChannelTable OBJECT-TYPE

```
SYNTAX SEQUENCE OF Ds1ChannelEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "A list of DS1Channel entries."
 ::= { channel 1}
```

ds1ChannelEntry OBJECT-TYPE

```
SYNTAX Ds1ChannelEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "A group of attributes associated with DS1 Channels."
INDEX { switchIdIndex,
        slotIdIndex,
        pportIdIndex,
        ds1ChannelIdIndex }
 ::= { ds1ChannelTable 1 }
```

Ds1ChannelEntry ::=

```
SEQUENCE {
    ds1ChannelChannelType
        Integer32,
    ds1ChannelLinkFraming
        INTEGER,
    ds1ChannelZeroCoding
        INTEGER,
    ds1ChannelClockSource
        INTEGER,
    ds1ChannelExtClockBackup
        INTEGER,
    ds1ChannelDs1LoopbackCodeType
        INTEGER,
    ds1ChannelAdminStatus
        INTEGER,
    ds1ChannelAllocatedDs0ChannelCount
        Integer32,
    ds1ChannelAllocatedDs0Channels
        Integer32,
    ds1ChannelDs0ChannelsInUse
        Integer32,
    ds1ChannelRowStatus
        RowStatus,
    ds1ChannelModifyType
        INTEGER
}
```

ds1ChannelChannelType OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Channel type."
```

```

 ::= { ds1ChannelEntry 1}

ds1ChannelLinkFraming OBJECT-TYPE
    SYNTAX INTEGER {
        d4(1),
        esfCcitt(2)
    }
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "DS1 line type."
    ::= { ds1ChannelEntry 2}

```

```

ds1ChannelZeroCoding OBJECT-TYPE
    SYNTAX INTEGER {
        nx64(1),
        nx56(2)
    }
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "DS1 zero coding."
    ::= { ds1ChannelEntry 3}

```

```

ds1ChannelClockSource OBJECT-TYPE
    SYNTAX INTEGER {
        internal(1),
        external(2),
        loopTimed(3)
    }
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "Clock source."
    ::= { ds1ChannelEntry 4}

```

```

ds1ChannelExtClockBackup OBJECT-TYPE
    SYNTAX INTEGER {
        loopTimed(1),
        internal(2)
    }
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION ""
    ::= { ds1ChannelEntry 5}

```

```

ds1ChannelDs1LoopbackCodeType OBJECT-TYPE
    SYNTAX INTEGER {
        csu(1),
        nni(2)
    }
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "Loop back code type."
    ::= { ds1ChannelEntry 6}

```

```

ds1ChannelAdminStatus OBJECT-TYPE

```

```

SYNTAX INTEGER {
    up(1),
    down(2),
    testing(3)
}
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Administrative status."
::= { ds1ChannelEntry 7}

```

```

ds1ChannelAllocatedDs0ChannelCount OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "Count of allocated ds1 Channels."
    ::= { ds1ChannelEntry 8}

```

```

ds1ChannelAllocatedDs0Channels OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "Bitmask indicating allocated ds1 Channels."
    ::= { ds1ChannelEntry 9}

```

```

ds1ChannelDs0ChannelsInUse OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "Bitmask indicating which ds1 Channels are in use."
    ::= { ds1ChannelEntry 10}

```

```

ds1ChannelRowStatus OBJECT-TYPE
    SYNTAX RowStatus
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
        "Row status active(1) - Row is currently usable.
        notInService(2) - Row has been created and initialized but not
        made active by client.
        notReady(3) - Not supported.
        createAndGo(4) - Not supported.
        createAndWait(5) - Not supported..
        destroy(6) - Not supported."

    ::= { ds1ChannelEntry 12 }

```

```

ds1ChannelModifyType OBJECT-TYPE
    SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
        "By default, writes are stored to the database and the switch.
        Set this to dbOnly to send writes only to the database.
        dbOnlySetOutOfSync sends writes to the database and sets the

```

```

    Out of Sync flag in the database.
    This value is re-set to normal after every transaction."
    DEFVAL {normal}
    ::= { ds1ChannelEntry 13 }

```

LPortAdminTable

```

-- LPortAdminTable - Contains instances of Lport objects which consist
-- of attributes common to all Lport types.
--

```

lportAdminTable OBJECT-TYPE

```

SYNTAX SEQUENCE OF LportAdminEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "List of logical port common attribute entries."
::= { lportConfiguration 1 }

```

lportAdminEntry OBJECT-TYPE

```

SYNTAX LportAdminEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "Logical Port Configuration Entry"
INDEX { switchIdIndex, lportIfIndex }
::= { lportAdminTable 1 }

```

LportAdminEntry ::=

```

SEQUENCE {
    lportAdminIfIndex
        Integer32,
    lportAdminLportName
        DisplayString,
    lportAdminServiceType
        INTEGER,
    lportAdminVpnName
        DisplayString,
    lportAdminCustomerName
        DisplayString,
    lportAdminLoopBackStatus
        INTEGER,
    lportAdminCDV
        Integer32,
    lportAdminNetOverflow
        INTEGER,
    lportAdminIsTemplate
        Integer32,
    lportAdminCanBackupServiceNames
        INTEGER,
    lportAdminClosedLoop
        INTEGER,
    lportAdminMildThreshold
        Integer32,
    lportAdminCheckInterval

```

```

        Integer32,
    lportAdminClearDelay
        Integer32,
    lportAdminBandwidth
        Integer32,
    lportAdminCongestionThreshold
        Integer32,
    lportAdminErrorPerMinThreshold
        Integer32,
    lportAdminBitStuffing
        INTEGER,
    lportAdminAdminStatus
        INTEGER,
    lportAdminCrcChecking
        INTEGER,
    lportAdminBilling
        INTEGER,
    lportAdminFractionalDs0s
        Integer32,
    lportAdminRowStatus
        RowStatus,
    lportAdminModifyType
        INTEGER,
    lportAdminTrafficShaperId
        Integer32,
    lportAdminTSPriority
        Integer32,
    lportAdminTSSustCellRate
        Integer32,
    lportAdminTSPeakCellRate
        Integer32,
    lportAdminTSBurstTolerance
        Integer32,
    lportAdminSlotId
        Integer32,
    lportAdminPPortId
        Integer32,
    lportAdminSmdsPduViolThresh
        Integer32,
    lportAdminSmdsPduViolTcaFlag
        INTEGER,
    lportAdminFrBadPvcFactor
        Integer32,
    lportAdminFrAmberPm
        Integer32,
    lportAdminFrAmberPs
        Integer32,
    lportAdminFrSevereThreshold
        Integer32,
    lportAdminFrAbsThreshold
        Integer32
}

```

lportAdminIfIndex OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "The ifIndex value of the corresponding ifEntry."
::= { lportAdminEntry 1 }
```

lportAdminLportName OBJECT-TYPE

```
SYNTAX DisplayString
MAX-ACCESS read-write
STATUS current
DESCRIPTION "LPort Name.This attribute is mandatory for lport
creation and cannot be modified."
::= { lportAdminEntry 2}
```

lportAdminServiceType OBJECT-TYPE

```
SYNTAX INTEGER {
    frameRelay(1),
    smds(2),
    atm(3),
    other(4) -- includes PPP and encapsulationFrad
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Logical Port Service type.This attribute is mandatory
for lport creation and cannot be modified."
::= { lportAdminEntry 3}
```

lportAdminVpnName OBJECT-TYPE

```
SYNTAX DisplayString
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "VPN name. "
::= { lportAdminEntry 4 }
```

lportAdminCustomerName OBJECT-TYPE

```
SYNTAX DisplayString
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "The Customer that owns this lport. For Virtual Private
    Networking Support. "
::= { lportAdminEntry 5 }
```

lportAdminLoopBackStatus OBJECT-TYPE

```
SYNTAX INTEGER {
    normal (1),
    switchLpbk (2),
    farEndLpbk (3),
    t1nodes0Lpbk (4)
}
MAX-ACCESS read-write
STATUS current
```

```
DESCRIPTION
    "Indicates the Loopback Status of the Lport."
::= { lportAdminEntry 6 }
```

lportAdminCDV OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "The Cell Delay Variation of this port measured in microseconds."
::= { lportAdminEntry 7 }
```

lportAdminNetOverflow OBJECT-TYPE

```
SYNTAX INTEGER {
    restricted (1),
    public (2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Indicates how circuits belonging to private lports
are handled, when the resources of the network have become
exhausted. If set to public, the resources of the
public network can be used during overflow conditions."
::= { lportAdminEntry 8 }
```

lportAdminIsTemplate OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "."
::= { lportAdminEntry 9 }
```

lportAdminCanBackupServiceNames OBJECT-TYPE

```
SYNTAX INTEGER {
    no(1),
    yes(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Specifies whether or not this logical port can be backed up to a
    service name binding."
::= { lportAdminEntry 10}
```

lportAdminClosedLoop OBJECT-TYPE

```
SYNTAX INTEGER {
    off(1),
    on(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Close loop congestion control switch on this logical port. If
```

it is turned on (1) the function is enabled, otherwise (0) the function is disabled. By default, it is set to OFF(0). "

```
 ::= { lportAdminEntry 11}
```

lportAdminMildThreshold OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "Mild congestion level. Outbound red packets are discarded
    when the transmit queue hits this threshold. The threshold
    value is configured in units of 56 byte buffers."
 ::= { lportAdminEntry 12}
```

lportAdminCheckInterval OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "The time interval (measured in seconds) between two successive
    congestion state checkings. By default, it is 1 second."
DEFVAL {1}
 ::= { lportAdminEntry 13 }
```

lportAdminClearDelay OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "The time delay (measured in seconds) before congestion clearance
    message is sent when the congested port becomes less congested.
    By default, it is 3 seconds."
DEFVAL {3}
 ::= { lportAdminEntry 14 }
```

lportAdminBandwidth OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "Logical port bandwidth. This attribute is mandatory for lport
    creation and can be modified."

 ::= { lportAdminEntry 15 }
```

lportAdminCongestionThreshold OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Congestion Threshold."
 ::= { lportAdminEntry 16 }
```

lportAdminErrorPerMinThreshold OBJECT-TYPE

```
SYNTAX Integer32
```

```
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Error Per Minute Threshold"
 ::= { lportAdminEntry 17 }
```

lportAdminBitStuffing OBJECT-TYPE

```
SYNTAX INTEGER {
    off(1),
    on(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Bit Stuffing value. Does not apply if card type is an
ATM E3 or DS3, or an 8-port UIO."
 ::= { lportAdminEntry 18}
```

lportAdminAdminStatus OBJECT-TYPE

```
SYNTAX INTEGER {
    up(1),
    down(2),
    testing(3)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "LPort Administrative Status.This attribute is mandatory
for lport creation"
 ::= { lportAdminEntry 19}
```

lportAdminCrcChecking OBJECT-TYPE

```
SYNTAX INTEGER {
    crc16(1),
    crc32(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "CRC type for FR, ATM, or SMDS LPorts on BSTDX HSSI cards"
 ::= { lportAdminEntry 20}
```

lportAdminBilling OBJECT-TYPE

```
SYNTAX INTEGER {
    disabled(1),
    enabled(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Billing Option for FR, ATM, or SMDS LPorts"
 ::= { lportAdminEntry 21}
```

lportAdminFractionalDs0s OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Bit Mask for DS0s used by an LPort on a channelized
T1/E1/DS1 card"
```

```
::= { lportAdminEntry 22}
```

lportAdminRowStatus OBJECT-TYPE

```
SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Row status active(1) - Row is currently usable.
notInService(2) - Row has been created and initialized but not
made active by client.
notReady(3) - Row has been created but contains holes, waiting
for client to finish.
createAndGo(4) - Not supported.
createAndWait(5) - Create new row.
destroy(6) - Delete an existing row."
::= { lportAdminEntry 23 }
```

lportAdminModifyType OBJECT-TYPE

```
SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"By default, writes are stored to the database and the switch.
Set this to dbOnly to send writes only to the database.
dbOnlySetOutOfSync sends writes to the database and sets the
Out of Sync flag in the database.
This value is re-set to normal after every transaction."
DEFVAL {normal}
::= { lportAdminEntry 24 }
```

lportAdminTrafficShaperId OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION ""
DEFVAL {1}
::= { lportAdminEntry 25}
```

lportAdminTSPriority OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION ""
DEFVAL {405000}
::= { lportAdminEntry 26}
```

lportAdminTSSustCellRate OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION ""
DEFVAL {405000}
::= { lportAdminEntry 27}
```

lportAdminTSPeakCellRate OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION ""
DEFVAL {1}
::= { lportAdminEntry 28}
```

lportAdminTSBurstTolerance OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION ""
DEFVAL {1}
::= { lportAdminEntry 29}
```

lportAdminSlotId OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "The slot ID containing this lport"
::= { lportAdminEntry 30}
```

lportAdminPPortId OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "The pport which contains this lport"
::= { lportAdminEntry 31}
```

lportAdminSmdsPduViolThresh OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"SMDS PDU violation threshold"
::= { lportAdminEntry 32}
```

lportAdminSmdsPduViolTcaFlag OBJECT-TYPE

```
SYNTAX INTEGER {
    disabled (1),
    enabled (2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"This object defines the ability to enable and disable SMDS
pdu violation traps on this logical port. This functionality
applies to the following logical port types:
    Direct Line Trunk
The default value of this object is 'disabled'.
"
::= {lportAdminEntry 33}
```

lportAdminFrBadPvcFactor OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "The factor used to determine the threshold for bad PVC detection. Its value ranges from 0 to 32. The relationship between the threshold and the factor is defined as:

$$\text{Threshold} = \frac{Bc + (Be / 2)}{2^{(32-Fb)}}$$
 where Fb is the factor. By default, it is set to 30."
 ::= { lportAdminEntry 34 }

lportAdminFrAmberPm OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "The percentage of amber frame reduction when mild congestion happens, by default, it is set to 50."
 ::= { lportAdminEntry 35 }

lportAdminFrAmberPs OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "The percentage of amber frame reduction when severe congestion happens, by default, it is set to 100."
 ::= { lportAdminEntry 36 }

lportAdminFrSevereThreshold OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "Severe congestion level. Outbound red and amber packets are discarded when the transmit queue hits this threshold. The threshold value is configured in units of 56 byte buffers."
 ::= { lportAdminEntry 37 }

lportAdminFrAbsThreshold OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "Absolute Congestion Level. Outbound green, amber, red packets are discarded when the transmit queue hits this threshold. The threshold value is configured in units of 56 byte buffers."
 ::= { lportAdminEntry 38 }

lportFrTable

-- lportFrTable - contains instances of Lport objects with Frame Relay
 -- attributes. NOTE: The lportFrTable is also used to store information
 -- associated with proprietary Lport types
 -- (identified in CascadeView as type 'other').

lportFrTable OBJECT-TYPE

SYNTAX SEQUENCE OF LportFrEntry
 MAX-ACCESS not-accessible
 STATUS current
 DESCRIPTION "List of logical port Frame Relay attribute entries."
 ::= { lportConfiguration 2 }

lportFrEntry OBJECT-TYPE

SYNTAX LportFrEntry
 MAX-ACCESS not-accessible
 STATUS current
 DESCRIPTION
 "Frame Relay logical port attribute entry."
 INDEX { switchIdIndex, lportIfIndex }
 ::= { lportFrTable 1 }

LportFrEntry ::=

SEQUENCE {
 lportFrFrameRelayType
 INTEGER,
 lportFrDLCI
 Integer32,
 lportFrLastInvalidDLCI
 Integer32,
 lportFrLinkMgmtProtocol
 INTEGER,
 lportFrDcePollVerifTimer
 Integer32,
 lportFrDceErrorThreshold
 Integer32,
 lportFrDceEventCount
 Integer32,
 lportFrDteErrorThreshold
 Integer32,
 lportFrDteEventCount
 Integer32,
 lportFrDtePollTimer
 Integer32,
 lportFrDteFullPollCounter
 Integer32,
 lportFrOtherType
 INTEGER,
 lportFrLmiUpdateDelay
 Integer32,
 lportFrCirBeRoutingFactors1
 Integer32,
 lportFrCirBeRoutingFactors2

```

Integer32,
lportFrQ922Signal
    INTEGER,
lportFrCallAdmissCtrl
    INTEGER,
lportFrRowStatus
    RowStatus,
lportFrModifyType
    INTEGER,
lportFrCllmAdminState
    INTEGER,
lportFrCllmInterval
    Integer32,
lportFrCllmThresholdNone
    Integer32,
lportFrCllmThresholdMild
    Integer32
}

```

lportFrFrameRelayType OBJECT-TYPE

```

SYNTAX INTEGER {
    uniDce(1),
    uniDte(2),
    nni(3),
    optimumTrunk(4)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Frame Relay Connection Type (valid only if Frame Relay)"
::= { lportFrEntry 1}

```

lportFrDLCI OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "The global DLCI correspondent to the interface if the DLCI is
    globally significant in the network. Note that this object is
    read-write only during creation, and read-only after creation."
::= { lportFrEntry 2 }

```

lportFrLastInvalidDLCI OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "This item pertains to user frame relay lports only. The frame
    relay header of the received frame contains a dlci, which
    uniquely identifies a specific pvc on this lport. When no pvc
    has been configured, on the lport, that corresponds to the
    dlci specified in the frame header, the frame is said to have
    an invalid dlci. This lport entry holds the value of the
    most recent invalid dlci received on this lport, to be used in
    troubleshooting faulty configurations."

```

```

::={ lportFrEntry 3}

```

lportFrLinkMgmtProtocol OBJECT-TYPE

```

SYNTAX INTEGER {
    disabled(1),
    lmiRev1(2),
    ansiT1dot617D(3),
    ccittQ933A(4),
    autoDetect(5),
    ansiT1dot617B(6)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Link Management Protocol Type for Frame Relay LPorts."
::= { lportFrEntry 4}

```

lportFrDcePollVerifTimer OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "DCE Verification Timer for Frame Relay DCE LPorts."
::= { lportFrEntry 5}

```

lportFrDceErrorThreshold OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "DCE Error Threshold for Frame Relay DCE LPorts"
::= { lportFrEntry 6 }

```

lportFrDceEventCount OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "DCE Event Count for Frame Relay DCE LPorts"
::= { lportFrEntry 7 }

```

lportFrDteErrorThreshold OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "DTE Error Threshold for Frame Relay DTE LPorts"
::= { lportFrEntry 13}

```

lportFrDteEventCount OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "DTE Event Count for Frame Relay DTE LPorts"
::= { lportFrEntry 14}

```

lportFrDtePollTimer OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write

```

```

STATUS current
DESCRIPTION "DTE Poll Timer for Frame Relay DTE LPorts"
::= { lportFrEntry 15}

```

lportFrDteFullPollCounter OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Dte Full Poll Counter for Frame Relay DTE LPorts"
::= { lportFrEntry 16}

```

lportFrOtherType OBJECT-TYPE

```

SYNTAX INTEGER {
    directFrTrunk(1),
    directCellTrunk(2),      -- not supported yet
    encapsulationFrad(3),
    pppTo1490Xlation(4),
    pppTo1483Xlation(5),
    isdnPriDChannel(6),
    directMgmtTrunk(7)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Connection type for 'Other' LPorts"
::= { lportFrEntry 17}

```

lportFrLmiUpdateDelay OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "LMI Delay for Frame Relay NNI LPorts."
::= { lportFrEntry 18}

```

lportFrCirBeRoutingFactors1 OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"."
::= {lportFrEntry 19 }

```

lportFrCirBeRoutingFactors2 OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"."
::= {lportFrEntry 20 }

```

lportFrQ922Signal OBJECT-TYPE

```

SYNTAX INTEGER {
    enabled (1),
    disabled (2)
}

```

```

MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Frame relay Q922 sinal enable/disable."
::= {lportFrEntry 21 }

```

lportFrCallAdmissCtrl OBJECT-TYPE

```

SYNTAX INTEGER {
    enabled (1),
    disabled (2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"FR call admission control."
::= {lportFrEntry 22 }

```

lportFrRowStatus OBJECT-TYPE

```

SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Row status active(1) - Row is currently usable.
notInService(2) - Row has been created and initialized but not
made active by client.
notReady(3) - Row has been created but contains 'holes', waiting
for client to finish.
createAndGo(4) - Not supported.
createAndWait(5) - Create new row.
destroy(6) - Delete an existing row."
::= { lportFrEntry 23 }

```

lportFrModifyType OBJECT-TYPE

```

SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"By default, writes are stored to the database and the switch.
Set this to dbOnly to send writes only to the database.
dbOnlySetOutOfSync sends writes to the database and sets the
Out of Sync flag in the database.
This value is re-set to normal after every transaction."
DEFVAL {normal}
::= { lportFrEntry 24 }

```

lportFrClImAdminState OBJECT-TYPE

```

SYNTAX INTEGER {
    down (1),
    up (2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "FrameRelay UNI CLLM administrative state."
::= { lportFrEntry 25}

```

lportFrClmInterval OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "FrameRelay UNI CLLM timer duration value.
It is configurable only when CLLM administrative status is up."
::= { lportFrEntry 26}
```

lportFrClmThresholdNone OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "FrameRelay UNI CLLM threshold level 1.
It is considered to be a non-congested state if below this level."
::= { lportFrEntry 27}
```

lportFrClmThresholdMild OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "FrameRelay UNI CLLM threshold level 2.
It is considered to be a mild-congested state if below this level
(above lportFrClmThresholdNone), else it is in absolute congestion
state."
::= { lportFrEntry 28}
```

lportAtmTable

```
-- lportAtmTable - contains instances of Lport objects consisting of ATM
-- attributes.
--
```

lportAtmTable OBJECT-TYPE

```
SYNTAX SEQUENCE OF LportAtmEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "List of Lport entries containing ATM attributes."
::= { lportConfiguration 3 }
```

lportAtmEntry OBJECT-TYPE

```
SYNTAX LportAtmEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "Group of ATM attributes."
INDEX { switchIdIndex, lportIfIndex }
::= { lportAtmTable 1 }
```

LportAtmEntry ::=

```
SEQUENCE {
    lportAtmAtmType
        INTEGER,
    lportAtmAtmPcqIndex
```

```
        Integer32,
    lportAtmAtmBurstTolerance
        Integer32,
    lportAtmAtmSustainCellRate
        Integer32,
    lportAtmAtmProtocolType
        INTEGER,
    lportAtmAtmUnitType
        INTEGER,
    lportAtmAtmConnType
        INTEGER,
    lportAtmAtmValidVpiBits
        Integer32,
    lportAtmAtmValidVciBits
        Integer32,
    lportAtmIlmiAdminStatus
        INTEGER,
    lportAtmIlmiDteScreenMode
        INTEGER,
    lportAtmIlmiPollPeriod
        Integer32,
    lportAtmIlmiLossThreshold
        Integer32,
    lportAtmIlmiValidVpiBits
        Integer32,
    lportAtmIlmiValidVciBits
        Integer32,
    lportAtmOamCircuitAlarms
        INTEGER,
    lportAtmOamAlarmTimerThreshold
        Integer32,
    lportAtmCbrBwAlloc
        Integer32,
    lportAtmVbr1BwAlloc
        Integer32,
    lportAtmVbr2BwAlloc
        Integer32,
    lportAtmUbrBwAlloc
        Integer32,
    lportAtmCbrRouteMetric
        INTEGER,
    lportAtmVbr1RouteMetric
        INTEGER,
    lportAtmVbr2RouteMetric
        INTEGER,
    lportAtmUbrRouteMetric
        INTEGER,
    lportAtmCbrBwOversub
        Integer32,
    lportAtmVbr1BwOversub
        Integer32,
    lportAtmVbr2BwOversub
        Integer32,
    lportAtmUbrBwOversub
```

```

Integer32,
lportAtmAtmCallAdmControl
    INTEGER,
lportAtmUpcFunction -- add marker
    INTEGER,
lportAtmCtrlUpcFunction
    INTEGER,
lportAtmNpcFunction
    INTEGER,
lportAtmCellHeadFormat
    INTEGER,
lportAtmConnectionClass
    INTEGER,
lportAtmPvcRangeVpiStart
    Integer32,
lportAtmPvcRangeVpiStop
    Integer32,
lportAtmVpiToVpciOffSet
    Integer32,
lportAtmPvPVpiMin
    Integer32,
lportAtmPvpVpiMax
    Integer32,
lportAtmPvcVpiMin
    Integer32,
lportAtmPvcVpiMax
    Integer32,
lportAtmPvcVciMin
    Integer32,
lportAtmPvcVciMax
    Integer32,
lportAtmSvcVpiMin
    Integer32,
lportAtmSvcVpiMax
    Integer32,
lportAtmSvcVciMin
    Integer32,
lportAtmSvcVciMax
    Integer32,
lportAtmIsCbrDynamic
    INTEGER,
lportAtmIsVbrRTDynamic
    INTEGER,
lportAtmIsVbrNRTDynamic
    INTEGER,
lportAtmIsUbrDynamic
    INTEGER,
lportAtmAtmPeakCellRate
    Integer32,
lportAtmRowStatus
    RowStatus,
lportAtmModifyType
    INTEGER
}

```

lportAtmAtmType OBJECT-TYPE

```

SYNTAX INTEGER {
    uniDce(1),
    uniDte(2),
    xportForFrNni(3),
    optimumFrameTrunk(4),
    optimumCellTrunk(5),
    directTrunk(6),
    nni(8)
}
MAX-ACCESS read-only
STATUS current
DESCRIPTION "ATM Connection Type (valid only if ATM)"
::= { lportAtmEntry 1 }

```

lportAtmAtmPcqIndex OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Index into the priority queues defined in the PPort.
    Only applicable for LPorts on a DS3 Card."
::= { lportAtmEntry 2 }

```

lportAtmAtmBurstTolerance OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Burst tolerance.
    Only applicable for LPorts on a DS3 Card."
::= { lportAtmEntry 3 }

```

lportAtmAtmSustainCellRate OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Sustainable cell rate.
    Only applicable for LPorts on a DS3 Card."
::= { lportAtmEntry 4 }

```

lportAtmAtmProtocolType OBJECT-TYPE

```

SYNTAX INTEGER {
    uni30 (1),
    uni31 (2),
    iisp31 (3),
    bici11 (4)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "ATM protocol and its version supported at this ATM port."
::= { lportAtmEntry 5 }

```

lportAtmAtmUniType OBJECT-TYPE

```

SYNTAX  INTEGER {
    public(1),
    private(2)
}
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "The type of UNI for this ATM lport."
 ::= { lportAtmEntry 6 }

```

lportAtmAtmConnType OBJECT-TYPE

```

SYNTAX  INTEGER {
    netToEnd(1),
    netToNet(2)
}
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "The type of connection at this lport."
 ::= { lportAtmEntry 7}

```

lportAtmAtmValidVpiBits OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "Number of bits of VPI supported."
 ::= { lportAtmEntry 8}

```

lportAtmAtmValidVciBits OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "Number of bits of VCI supported."
 ::= { lportAtmEntry  9 }

```

lportAtmIlmiAdminStatus OBJECT-TYPE

```

SYNTAX  INTEGER {
    enabled(1),
    disabled(2)
}
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "Administrative state for ILMI function on this ATM port.  When
    enabled on DCE ports, the port will actively transmit polls and
    monitor responses in order to determine the operational status of
    the port.  When enabled for DTE ports, the port will passively
    monitor polls to determine the operational status of the port."
 ::= { lportAtmEntry 10}

```

lportAtmIlmiDteScreenMode OBJECT-TYPE

```

SYNTAX  INTEGER {

```

```

    nodePrefix (1),
    portPrefix (2),
    nodePrefixOrPortPrefix (3),
    rejectAll (127),
    acceptAll (255)
}
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "The type of screening, if any, to apply against dynamic prefixes
    received from the peer ILMI entity at this ATM DTE port."
 ::= { lportAtmEntry 11 }

```

lportAtmIlmiPollPeriod OBJECT-TYPE

```

SYNTAX Integer32 (1..255)
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "If ILMI is enabled for this ATM port, the duration in seconds
    that the ILMI poll is generated, if DCE, or monitored, if DTE.
    The default value is 5 seconds."
 ::= { lportAtmEntry 12 }

```

lportAtmIlmiLossThreshold OBJECT-TYPE

```

SYNTAX Integer32 (1..255)
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "Link is considered down if response loss exceeds this threshold."
 ::= { lportAtmEntry 13 }

```

lportAtmIlmiValidVpiBits OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "Valid VPI header bits."
 ::= { lportAtmEntry 14 }

```

lportAtmIlmiValidVciBits OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "Valid VCI header bits."
 ::= { lportAtmEntry 15 }

```

lportAtmOamCircuitAlarms OBJECT-TYPE

```

SYNTAX  INTEGER {
    disabled(1),
    enabled(2)
}
MAX-ACCESS      read-write
STATUS current

```

```

DESCRIPTION
    "Lport may generate OAM alarms if this is enabled."
 ::= { lportAtmEntry 16 }

lportAtmOamAlarmTimerThreshold OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS      read-write
    STATUS current
    DESCRIPTION
        "."
    ::= { lportAtmEntry 17 }

lportAtmCbrBwAlloc OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS      read-write
    STATUS current
    DESCRIPTION " Constant bit rate (CBR) bandwidth allocation for
    atm lport. Accessible only when lportAtmIsCbrDynamic is set to
    false. Value ranges from 0 to 100 in percent."
    ::= { lportAtmEntry 18 }

lportAtmVbr1BwAlloc OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS      read-write
    STATUS current
    DESCRIPTION " Variable bit rate (VBR) real time bandwidth
    allocation for atm lport. Accessible only when
    lportAtmIsVbrRTDynamic is set to false. Value ranges from 0 to
    100 in percent."
    ::= { lportAtmEntry 19}

lportAtmVbr2BwAlloc OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS      read-write
    STATUS current
    DESCRIPTION "Variable bit rate (VBR) non-real time bandwidth
    allocation for atm lport. Accessible only when
    lportAtmIsVbrNRTDynamic is set to false. Value ranges from 0 to
    100 in percent."
    ::= { lportAtmEntry 20}

lportAtmUbrBwAlloc OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS      read-write
    STATUS current
    DESCRIPTION " Unspecified bit rate (UBR) bandwidth allocation for
    atm lport. Accessible only when lportAtmIsUbrRTDynamic is set to
    false. Value ranges from 0 to 100 in percent."
    ::= { lportAtmEntry 21 }

lportAtmCbrRouteMetric OBJECT-TYPE
    SYNTAX INTEGER {
        adminCost (1),
        endToEndDelay (2),

```

```

        cellDelayVariation (3)
    }
    MAX-ACCESS      read-write
    STATUS current
    DESCRIPTION "Routing metric associated with CBR."
    ::= { lportAtmEntry 22 }

lportAtmVbr1RouteMetric OBJECT-TYPE
    SYNTAX INTEGER {
        administrativeCost (1),
        endToEndDelay (2),
        cellDelayVariation (3)
    }
    MAX-ACCESS      read-write
    STATUS current
    DESCRIPTION "Routing metric associated with QoS VBR (real time)."
    ::= { lportAtmEntry 23 }

lportAtmVbr2RouteMetric OBJECT-TYPE
    SYNTAX INTEGER {
        administrativeCost (1),
        endToEndDelay (2),
        cellDelayVariation (3)
    }
    MAX-ACCESS      read-write
    STATUS current
    DESCRIPTION "Routing metric associated with QoS VBR (non-real
    time)."
    ::= { lportAtmEntry 24 }

lportAtmUbrRouteMetric OBJECT-TYPE
    SYNTAX INTEGER {
        administrativeCost (1),
        endToEndDelay (2),
        cellDelayVariation (3)
    }
    MAX-ACCESS      read-write
    STATUS current
    DESCRIPTION "Routing metric associated with QoS UBR."
    ::= { lportAtmEntry 25 }

lportAtmCbrBwOversub OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS      read-only
    STATUS current
    DESCRIPTION " Constant bit rate (CBR) bandwidth oversubscription"
    ::= { lportAtmEntry 26 }

lportAtmVbr1BwOversub OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS      read-write
    STATUS current
    DESCRIPTION " Variable bit rate (VBR) real time bandwidth
    oversubscription. "

```

```

 ::= { lportAtmEntry 27}

lportAtmVbr2BwOversub OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "Variable bit rate (VBR) non-real time bandwidth
oversubscription. "
    ::= { lportAtmEntry 28 }

lportAtmUbrBwOversub OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION " Unspecified bit rate (UBR) bandwidth
oversubscription."
    ::= { lportAtmEntry 29}

lportAtmAtmCallAdmControl OBJECT-TYPE
    SYNTAX INTEGER {
        enabled (1),
        disabled (2)
    }
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION " "
    ::= { lportAtmEntry 30}

lportAtmUpcFunction OBJECT-TYPE
    SYNTAX INTEGER {
        disabled (1),
        enabled (2)
    }
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
        "Enable ATM UPC Function."
    ::= { lportAtmEntry 31}

lportAtmCellHeadFormat OBJECT-TYPE
    SYNTAX INTEGER {
        uni (1),
        nni (2)
    }
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
        "atm cell header with uni-format or nni-format with no GFC."
    ::= { lportAtmEntry 32}

lportAtmConnectionClass OBJECT-TYPE
    SYNTAX INTEGER {
        direct(1),
        virtual(2)
    }
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "."
    ::= { lportAtmEntry 33}

lportAtmPvcRangeVpiStart OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "VPI value in the ATM cell header:
        ATM DXI with HSSI IOP VPI (4 lsb bit) range: 0 - 15
        ATM UNI DS3/E3 IOP VPI (4 lsb bit) range: 0 - 15"
    ::= { lportAtmEntry 34}

lportAtmPvcRangeVpiStop OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
        "The stop value for the PVC VPI range.
        Used only by VP Mux termination lports"
    ::= { lportAtmEntry 35}

lportAtmVpiToVpciOffset OBJECT-TYPE
    SYNTAX Integer32 (0..4095)
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
        "VPCI to VPI offset."
    DEFVAL { 0 }
    ::= { lportAtmEntry 36}

lportAtmPvPVpiMin OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "."
    ::= { lportAtmEntry 37}

lportAtmPvpVpiMax OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "."
    ::= { lportAtmEntry 38}

lportAtmPvcVpiMin OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-read
    STATUS current
    DESCRIPTION "."
    ::= { lportAtmEntry 39}

```

lportAtmPvcVpiMax OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "."
::= { lportAtmEntry 40}
```

lportAtmPvcVciMin OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "."
::= { lportAtmEntry 41}
```

lportAtmPvcVciMax OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "."
::= { lportAtmEntry 42}
```

lportAtmSvcVpiMin OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "."
::= { lportAtmEntry 43}
```

lportAtmSvcVpiMax OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "."
::= { lportAtmEntry 44}
```

lportAtmSvcVciMin OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "."
::= { lportAtmEntry 45}
```

lportAtmSvcVciMax OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "."
::= { lportAtmEntry 46}
```

lportAtmIsCbrDynamic OBJECT-TYPE

```
SYNTAX INTEGER {
    false(1),
    true(2)
```

```
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION " "
::= { lportAtmEntry 47}
```

lportAtmIsVbrRTDynamic OBJECT-TYPE

```
SYNTAX INTEGER {
    false(1),
    true(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION " "
::= { lportAtmEntry 48}
```

lportAtmIsVbrNRTDynamic OBJECT-TYPE

```
SYNTAX INTEGER {
    false(1),
    true(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION " "
::= { lportAtmEntry 49}
```

lportAtmIsUbrDynamic OBJECT-TYPE

```
SYNTAX INTEGER {
    false(1),
    true(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION " "
::= { lportAtmEntry 50}
```

lportAtmAtmPeakCellRate OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION " "
::= { lportAtmEntry 51}
```

lportAtmRowStatus OBJECT-TYPE

```
SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Row status active(1) - Row is currently usable.
notInService(2) - Row has been created and initialized but not
made active by client.
notReady(3) - Row has been created but contains holes, waiting
for client to finish.
createAndGo(4) - Not supported."
```

```

createAndWait(5) - Create new row.
destroy(6) - Delete an existing row."
::= { lportAtmEntry 52 }

```

lportAtmModifyType OBJECT-TYPE

```

SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"By default, writes are stored to the database and the switch.
Set this to dbOnly to send writes only to the database.
dbOnlySetOutOfSync sends writes to the database and sets the
Out of Sync flag in the database.
This value is re-set to normal after every transaction."
DEFVAL {normal}
::= { lportAtmEntry 53}

```

lportAtmNpcFunction OBJECT-TYPE

```

SYNTAX INTEGER {
    disabled (1),
    enabled (2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Enable ATM NPC Function."
::= { lportAtmEntry 54}

```

lportAtmCtrlUpcFunction OBJECT-TYPE

```

SYNTAX INTEGER {
    disabled (1),
    enabled (2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Enable ATM Control UPC Function."
::= { lportAtmEntry 55}

```

lportAtmFcpTable

```

-- lportAtmFcpTable -contains instances of lport objects consisting of
-- Atm Fcp Attributes
--

```

lportAtmFcpTable OBJECT-TYPE

```

SYNTAX SEQUENCE OF LportAtmFcpEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "List of Lport entries containing Atm Fcp attributes."
::= { lportConfiguration 5 }

```

lportAtmFcpEntry OBJECT-TYPE

```

SYNTAX LportAtmFcpEntry

```

```

MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "Group of ATM attributes."
INDEX {switchIdIndex , lportIfIndex }
::= { lportAtmFcpTable 1 }

```

LportAtmFcpEntry ::=

```

SEQUENCE {
    lportAtmFcpRmCellGen
    INTEGER,
    lportAtmFcpRmCellTerm
    INTEGER,
    lportAtmFcpEfciBitCheck
    INTEGER,
    lportAtmFcpTotalBuffer
    Integer32,
    lportAtmFcpClp01Thresh
    Integer32,
    lportAtmFcpDiscardThresh
    Integer32,
    lportAtmFcpEfciThresh
    Integer32,
    lportAtmFcpRowStatus
    RowStatus,
    lportAtmFcpModifyType
    INTEGER
}

```

lportAtmFcpRmCellGen OBJECT-TYPE

```

SYNTAX INTEGER {
    noLoop (1),
    ccrm (2),
    bcm (3)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "The type of RM cells the NRTS processor generates on this
    lport."
::= {lportAtmFcpEntry 1}

```

lportAtmFcpRmCellTerm OBJECT-TYPE

```

SYNTAX INTEGER {
    ccrm (1),
    ccrmAndBcm (2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "The type of RM cells the NRTS processor terminates on
    this lport."
::= {lportAtmFcpEntry 2}

```

lportAtmFcpEfciBitCheck OBJECT-TYPE

```
SYNTAX INTEGER {
    disabled (1),
    enabled (2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Whether the NRTS processor checks the EFCI bit for
    circuits on this lport when incrementing EFCI counts."
::= {lportAtmFcpEntry 3}
```

lportAtmFcpTotalBuffer OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Cell buffer size for this lport controlled by the NRTS
    processor."
::= {lportAtmFcpEntry 4}
```

lportAtmFcpClp01Thresh OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "The CLP=0+1 threshold for this lport used by the NRTS
    processor. Must be smaller than the cell buffer size
    allocated for this lport."
::= {lportAtmFcpEntry 5}
```

lportAtmFcpDiscardThresh OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "The CLP=1 discard threshold for this lport used by the
    NRTS processor. Must be smaller than the CLP=0+1
    threshold. May also be used as the EPD threshold."
::= {lportAtmFcpEntry 6}
```

lportAtmFcpEfciThresh OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "The EFCI threshold for this lport used by the NRTS
    processor. Must be smaller than the CLP=0+1 and discard
    thresholds."
::= {lportAtmFcpEntry 7}
```

lportAtmFcpRowStatus OBJECT-TYPE

```
SYNTAX RowStatus
MAX-ACCESS read-write
```

STATUS current

DESCRIPTION

```
"Row status active(1) - Row is currently usable.
notInService(2) - Row has been created and initialized but not
made active by client.
notReady(3) - Row has been created but contains holes, waiting
for client to finish.
createAndGo(4) - Not supported.
createAndWait(5) - Create new row.
destroy(6) - Delete an existing row."
::= { lportAtmFcpEntry 8 }
```

lportAtmFcpModifyType OBJECT-TYPE

```
SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "By default, writes are stored to the database and the switch.
    Set this to dbOnly to send writes only to the database.
    dbOnlySetOutOfSync sends writes to the database and sets the
    Out of Sync flag in the database.
    This value is re-set to normal after every transaction."
DEFVAL {normal}
::= { lportAtmFcpEntry 9}
```

lportAtmNtmTable

```
-- lportAtmNtmTable -contains instances of lport objects consisting of
-- Atm Ntm Attributes
--
```

lportAtmNtmTable OBJECT-TYPE

```
SYNTAX SEQUENCE OF LportAtmNtmEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "List of Lport entries containing Atm Ntm attributes."
::= { lportConfiguration 6 }
```

lportAtmNtmEntry OBJECT-TYPE

```
SYNTAX LportAtmNtmEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "Group of ATM attributes."
INDEX {switchIdIndex , lportIfIndex }
::= { lportAtmNtmTable 1 }
```

LportAtmNtmEntry ::=

```
SEQUENCE {
    lportAtmNtmCt0
    Integer32,
    lportAtmNtmCt1
    Integer32,
    lportAtmNtmCt2
```



```
Integer32,
lportAtmNtmCt3
Integer32,
lportAtmNtmNotificationTime
Integer32,
lportAtmNtmRowStatus
RowStatus,
lportAtmNtmModifyType
INTEGER
}

lportAtmNtmCt0 OBJECT-TYPE
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Congestion threshold #0 for NTM/NDC in cells/second.
    Used as a severe congestion abatement threshold on an
    IOM."
 ::= { lportAtmNtmEntry 1}

lportAtmNtmCt1 OBJECT-TYPE
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Congestion threshold #1 for NTM/NDC in cells/second.
    Used as a severe congestion abatement threshold on an
    IOM."
 ::= { lportAtmNtmEntry 2}

lportAtmNtmCt2 OBJECT-TYPE
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Congestion threshold #2 for NTM/NDC in cells/second.
    Used as a severe congestion abatement threshold on an
    IOM."
 ::= { lportAtmNtmEntry 3}

lportAtmNtmCt3 OBJECT-TYPE
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Congestion threshold #3 for NTM/NDC in cells/second.
    Used as a severe congestion abatement threshold on an
    IOM."
 ::= { lportAtmNtmEntry 4}

lportAtmNtmNotificationTime OBJECT-TYPE
SYNTAX Integer32
MAX-ACCESS read-write
```

```
STATUS current
DESCRIPTION
    "Selects a minimum severe congestion period upon which
    an alarm is generated on an IOM. Default value is
    30 seconds."
 ::= { lportAtmNtmEntry 5}

lportAtmNtmRowStatus OBJECT-TYPE
SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Row status active(1) - Row is currently usable.
    notInService(2) - Row has been created and initialized but not
    made active by client.
    notReady(3) - Row has been created but contains 'holes', waiting
    for client to finish.
    createAndGo(4) - Not supported.
    createAndWait(5) - Create new row.
    destroy(6) - Delete an existing row."
 ::= { lportAtmNtmEntry 6 }

lportAtmNtmModifyType OBJECT-TYPE
SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "By default, writes are stored to the database and the switch.
    Set this to dbOnly to send writes only to the database.
    dbOnlySetOutOfSync sends writes to the database and sets the
    Out of Sync flag in the database.
    This value is re-set to normal after every transaction."
DEFVAL {normal}
 ::= { lportAtmNtmEntry 7 }

lportAtmBillingTable
-- lportAtmBillingTable -contains instances of lport objects consisting
-- of Atm Billing Attributes
--

lportAtmBillingTable OBJECT-TYPE
SYNTAX SEQUENCE OF LportAtmBillingEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "List of Lport entries containing Atm Billing
attributes."
 ::= { lportConfiguration 7 }

lportAtmBillingEntry OBJECT-TYPE
SYNTAX LportAtmBillingEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
```



```

    "Group of ATM attributes."
    INDEX {switchIdIndex , lportIfIndex }
    ::= { lportAtmBillingTable 1 }

```

LportAtmBillingEntry ::=

```

SEQUENCE {
    lportAtmBillingSvcAccounting
        INTEGER,
    lportAtmBillingPvcParamRec
        INTEGER,
    lportAtmBillingAddrSameAsUni
        INTEGER,
    lportAtmBillingCarrierId
        Integer32,
    lportAtmBillingGenPtPt
        INTEGER,
    lportAtmBillingGenPtMultiPt
        INTEGER,
    lportAtmBillingGenUnsuccess
        INTEGER,
    lportAtmBillingIntraAbr
        INTEGER,
    lportAtmBillingIntraUbr
        INTEGER,
    lportAtmBillingIntraVbr
        INTEGER,
    lportAtmBillingIntraCbr
        INTEGER,
    lportAtmBillingSvcSubAddr
        INTEGER,
    lportAtmBillingRowStatus
        RowStatus,
    lportAtmBillingModifyType
        INTEGER,
    lportAtmBillingDefaultUniAddrFormat
        Integer32,
    lportAtmBillingDefaultUniAddrAsc
        OCTET STRING,
    lportAtmBillingDefaultUniAddrHex
        OCTET STRING,
    lportAtmBillingDefaultUniAddrAfi
        OCTET STRING,
    lportAtmBillingDefaultUniAddrPrefix
        OCTET STRING
}

```

lportAtmBillingSvcAccounting OBJECT-TYPE

```

SYNTAX INTEGER {
    disabled(1),
    enabled(2)
}

MAX-ACCESS read-write
STATUS current

```

DESCRIPTION

"This object defines the ability to enable and disable ATM SVC accounting on this logical port. When the value of atmacctControl is 'enabled', the value of this object will take precedence. When the value of atmacctControl is 'disabled', the value of this object will be overridden and ATM SVC accounting will be disabled.

The default value of this object is 'disabled'.

```
 ::= {lportAtmBillingEntry 1}
```

lportAtmBillingPvcParamRec OBJECT-TYPE

```

SYNTAX INTEGER {
    disabled (1),
    enabled (2)
}

MAX-ACCESS read-write
STATUS current
DESCRIPTION

```

"This object controls the recording of ATM PVC parameters when usage measurement is enabled for this port. When set to enabled(2), all of the following parameters (if defined for the circuit) will be recorded in the usage data for each PVC:

- Ingress Peak Cell Rates (CLP=0) and (CLP=0+1)
- Ingress Sustained Cell Rates (CLP=0) and (CLP=0+1)
- Ingress QoS Class
- Egress Peak Cell Rates (CLP=0) and (CLP=0+1)
- Egress Sustained Cell Rates (CLP=0) and (CLP=0+1)
- Egress QoS Class

This object is defined at the user (UNI) and network interfaces (B-ICI and NNI).

The default value of this object is disabled(1).

Note: this object is read-only if PVCs are provisioned on the specified port."

```
 ::= {lportAtmBillingEntry 2}
```

lportAtmBillingAddrSameAsUni OBJECT-TYPE

```

SYNTAX INTEGER {
    false(1),
    true(2)
}

MAX-ACCESS read-write
STATUS current
DESCRIPTION

```

"This object identifies the type of ATM address that is to be used as the default billing address for SVCs originating on this logical port. If the value is no(2), the octet string comprising this address is given by parameter DefaultUniAddr. If the value of this parameter



is yes(1), switch will use the Calling Party Insertion address defined for this logical port as the default billing address. In this case, the value of DefaultUniAddr has no meaning and should be set to null."
 ::= {lportAtmBillingEntry 3}

lportAtmBillingDefaultUniAddrFormat OBJECT-TYPE

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"This is the address-format type of Default Billing Address for ATM SVCs which originate at his lport. Note that this address may be different from the Default UNI Address defined for Calling Party Insertion.

The Default address for the port must be recorded at the switch whenever:
1) no Calling Party Number is present, or
2) the Calling Party Number fails screening or is invalid, or
3) the Calling Party Number is different from the default address."
 ::= {lportAtmBillingEntry 4}

lportAtmBillingCarrierId OBJECT-TYPE

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"This object defines a Default Billing Address for ATM SVCs which originate at his lport. Note that this address may be different from the Default UNI Address defined for Calling Party Insertion.

The Default address for the port must be recorded at the switch whenever:
1) no Calling Party Number is present, or
2) the Calling Party Number fails screening or is invalid, or
3) the Calling Party Number is different from the default address."
 ::= {lportAtmBillingEntry 5}

lportAtmBillingGenPtPt OBJECT-TYPE

SYNTAX INTEGER {
disabled (1),
originating (2),
terminating (3),
enabled (4)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION

"This object is used to enable or disable the recording of usage information for Point to Point ATM SVCs that originate or terminate on this port.

disabled = Usage measurement will not be performed for SVC calls on this port.
originating = Usage data is generated only for calls that originate on this port.
terminating = Usage data is generated only for calls that terminate on this port.
enabled = Usage measurement will be performed at both originating and terminating ends of all calls on this port.

The default value of this object is enabled(4).

When set to a value other than disabled(1), unsuccessful ATM SVC calls will be recorded according to the value of the atmacctLportUnsuccSvcRecording object. Otherwise unsuccessful calls will not be recorded."

::= {lportAtmBillingEntry 6}

lportAtmBillingGenPtMultiPt OBJECT-TYPE

SYNTAX INTEGER {
disabled (1),
originating (2),
terminating (3),
enabled (4)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION

"This object is used to enable or disable the recording of usage information for Point to Multi-Point ATM SVCs that originate or terminate on this port.

disabled = Usage measurement will not be performed for SVC calls on this port.
originating = Usage data is generated only for calls that originate on this port.
terminating = Usage data is generated only for calls that terminate on this port.
enabled = Usage measurement will be performed at both originating and terminating ends of all calls on this port.

The default value of this object is terminating(3)

When set to a value other than disabled(1), unsuccessful ATM SVC calls will be recorded according to the value of the atmacctLportUnsuccSvcRecording object. Otherwise unsuccessful calls will not be recorded."

::= {lportAtmBillingEntry 7}



lportAtmBillingGenUnsuccess OBJECT-TYPE

```

SYNTAX INTEGER {
    disabled      (1),
    originating   (2),
    terminating    (3),
    enabled       (4)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "This object is used to enable or disable the recording of
    usage information for unsuccessful ATM SVCs that originate
    or terminate on this port. Note that this parameter
    governs recording for both point-to-point and
    point-to-multipoint SVCs.

    disabled      = Usage data will not be generated for
                    unsuccessful calls on this port.
    originating = Usage data is generated for all unsuccessful
                    calls that originated on this port. This
                    value can only be set for UNI ports.
    terminating = Usage data is generated for all unsuccessful
                    calls that terminated on this port.
    enabled       = Usage data is generated for all unsuccessful
                    calls that originated or terminated on this
                    port. This value can only be set for UNI
                    ports.

    The default value of this object is enabled(4) at the UNI
    and disabled(1) at the network interface.

    The acceptable values of this object on a network
    interface are disabled(1) or terminating(3)."
```

::= {lportAtmBillingEntry 8}

lportAtmBillingIntraAbr OBJECT-TYPE

```

SYNTAX INTEGER {
    disabled (1),
    enabled  (2),
    study    (3)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "This object is used to enable or disable the recording of
    Intranetwork ATM ABR SVCs at the UNI. The switch will
    generate usage data for the SVC only if the parameter
    is set to enabled(2) or study(3).

    If this parameter is set to study, usage data that is
    generated is marked as 'study', per Bellcore GR-1110-CORE.

    This parameter does not apply to ABR recording for
    inter-network SVCs.
```

The default value of this object is enabled(2)."

::= {lportAtmBillingEntry 9}

lportAtmBillingIntraUbr OBJECT-TYPE

```

SYNTAX INTEGER {
    disabled (1),
    enabled  (2),
    study    (3)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "This object is used to enable or disable the recording of
    Intranetwork ATM UBR SVCs at the UNI. The switch will
    generate usage data for the SVC only if the parameter
    is set to enabled(2) or study(3).

    If this parameter is set to study, usage data that is
    generated is marked as 'study', per Bellcore GR-1110-CORE.

    This parameter does not apply to UBR recording for
    inter-network SVCs.

    The default value of this object is enabled(2)."
```

::= {lportAtmBillingEntry 10}

lportAtmBillingIntraVbr OBJECT-TYPE

```

SYNTAX INTEGER {
    disabled (1),
    enabled  (2),
    study    (3)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "This object is used to enable or disable the recording of
    Intranetwork ATM VBR SVCs at the UNI. The switch will
    generate usage data for the SVC only if the parameter
    is set to enabled(2) or study(3).

    If this parameter is set to study, usage data that is
    generated is marked as 'study', per Bellcore GR-1110-CORE.

    This parameter does not apply to VBR recording for
    inter-network SVCs.

    The default value of this object is enabled(2)."
```

::= {lportAtmBillingEntry 11}

lportAtmBillingIntraCbr OBJECT-TYPE

```

SYNTAX INTEGER {
    disabled (1),
    enabled  (2),
```

```

        study      (3)
    }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "This object is used to enable or disable the recording of
    Intranetwork ATM CBR SVCs at the UNI. The switch will
    generate usage data for the SVC only if the parameter
    is set to enabled(2) or study(3).

    If this parameter is set to study, usage data that is
    generated is marked as 'study', per Bellcore GR-1110-CORE.

    This parameter does not apply to CBR recording for
    inter-network SVCs.

    The default value of this object is enabled(2)."
```

```
 ::= { lportAtmBillingEntry 12 }
```

lportAtmBillingSvcSubAddr OBJECT-TYPE

```

SYNTAX  INTEGER {
    disabled      (1),
    callingParty  (2),
    calledParty   (3),
    enabled       (4)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "This object is used to enable or disable the recording of
    the Sub-addresses in ATM SVC accounting records at the
    UNI.

    disabled      = Do not records Sub-addresses
    callingParty  = Record the Calling Party Sub-address when
                    present in a call
    calledParty   = Record the Called Party Sub-address when
                    present in a call
    enabled       = Record both sub-addresses when present

    The default value of this object is disabled(1)."
```

```
 ::= { lportAtmBillingEntry 13 }
```

lportAtmBillingRowStatus OBJECT-TYPE

```

SYNTAX  RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Row status active(1) - Row is currently usable.
    notInService(2) - Row has been created and initialized but not
    made active by client.
    notReady(3) - Row has been created but contains 'holes', waiting
    for client to finish
    createAndGo(4) - Not supported.
```

```

    createAndWait(5) - Create new row.
    destroy(6) - Delete an existing row."
 ::= { lportAtmBillingEntry 14 }
```

lportAtmBillingModifyType OBJECT-TYPE

```

SYNTAX  INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "By default, writes are stored to the database and the switch.
    Set this to dbOnly to send writes only to the database.
    dbOnlySetOutOfSync sends writes to the database and sets the
    Out of Sync flag in the database.
    This value is re-set to normal after every transaction."
DEFVAL {normal}
 ::= { lportAtmBillingEntry 15 }
```

lportAtmBillingDefaultUniAddrAsc OBJECT-TYPE

```

SYNTAX OCTET STRING
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "This is the ascii string for E.164native address-format
    type of Default Billing Address for ATM SVCs."
 ::= { lportAtmBillingEntry 16 }
```

lportAtmBillingDefaultUniAddrHex OBJECT-TYPE

```

SYNTAX OCTET STRING
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "This is the hex string for AESA addresses ."
 ::= { lportAtmBillingEntry 17 }
```

lportAtmBillingDefaultUniAddrAfi OBJECT-TYPE

```

SYNTAX OCTET STRING
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Afi is a read-write attribute for CustomAESA address
    and read-only for other AESA formats."
 ::= { lportAtmBillingEntry 18 }
```

lportAtmBillingDefaultUniAddrPrefix OBJECT-TYPE

```

SYNTAX OCTET STRING
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "This is the prefix string for ATM SVCs.
    Incase of E.164native it is same as the ascii string but
    incase of AESA addresses it afi+hex strings"
 ::= { lportAtmBillingEntry 19 }
```

SVC ATM Configuration Table

```
--      SVC ATM Configuration Table
--
```

lportAtmSvcConfigTable OBJECT-TYPE

```
SYNTAX  SEQUENCE OF LportAtmSvcConfigEntry
MAX-ACCESS      not-accessible
STATUS current
DESCRIPTION
    "A table of ATM signalling parameters associated with ATM
    logical ports. The maximum number of entries is given by
    the value of ifNumber in MIB-II."
 ::= { lportConfiguration 8 }
```

lportAtmSvcConfigEntry OBJECT-TYPE

```
SYNTAX  LportAtmSvcConfigEntry
MAX-ACCESS      not-accessible
STATUS current
DESCRIPTION
    "The SVC ATM configuration entry contains objects
    relevant to the configuration and monitoring of ATM
    signalling on an ATM logical port."
INDEX     { switchIdIndex, lportIfIndex }
 ::= { lportAtmSvcConfigTable 1 }
```

LportAtmSvcConfigEntry ::=

```
SEQUENCE {
    lportAtmSvcConfigSigAdminStatus
        INTEGER,
    lportAtmSvcConfigQ93bMaxRestart
        Integer32,
    lportAtmSvcConfigQ93bMaxStatEnq
        Integer32,
    lportAtmSvcConfigQ93bT303
        Integer32,
    lportAtmSvcConfigQ93bT308
        Integer32,
    lportAtmSvcConfigQ93bT309
        Integer32,
    lportAtmSvcConfigQ93bT310
        Integer32,
    lportAtmSvcConfigQ93bT313
        Integer32,
    lportAtmSvcConfigQ93bT316
        Integer32,
    lportAtmSvcConfigQ93bT322
        Integer32,
    lportAtmSvcConfigQ93bT398
        Integer32,
    lportAtmSvcConfigQ93bT399
        Integer32,
    lportAtmSvcConfigQSaalMaxCC
        Integer32,
```

```
lportAtmSvcConfigQSaalMaxPD
        Integer32,
    lportAtmSvcConfigQSaalMaxStat
        Integer32,
    lportAtmSvcConfigQSaalTPoll
        Integer32,
    lportAtmSvcConfigQSaalTKeepalive
        Integer32,
    lportAtmSvcConfigQSaalTNoResponse
        Integer32,
    lportAtmSvcConfigQSaalTCC
        Integer32,
    lportAtmSvcConfigQSaalTIdle
        Integer32,
    lportAtmSvcConfigRowStatus
        RowStatus,
    lportAtmSvcConfigModifyType
        INTEGER
}
```

lportAtmSvcConfigSigAdminStatus OBJECT-TYPE

```
SYNTAX  INTEGER {
    enabled (1),
    disabled (2)
}
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "The configured state of the ATM signalling function for
    this port."
 ::= { lportAtmSvcConfigEntry 1 }
```

lportAtmSvcConfigQ93bMaxRestart OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "The maximum number of unacknowledged restarts to send
    before declaring a signalling failure."
 ::= { lportAtmSvcConfigEntry 2 }
```

lportAtmSvcConfigQ93bMaxStatEnq OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "The maximum number of unacknowledged status enquiries to
    send before issuing a restart."
 ::= { lportAtmSvcConfigEntry 3 }
```

lportAtmSvcConfigQ93bT303 OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
```

```
DESCRIPTION
    "Protocol Timer T303, specified in milliseconds."
 ::= { lportAtmSvcConfigEntry 4 }
```

lportAtmSvcConfigQ93bT308 OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "Protocol Timer T308, specified in milliseconds."
 ::= { lportAtmSvcConfigEntry 5 }
```

lportAtmSvcConfigQ93bT309 OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "Protocol Timer T309, specified in milliseconds."
 ::= { lportAtmSvcConfigEntry 6 }
```

lportAtmSvcConfigQ93bT310 OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "Protocol Timer T310, specified in milliseconds."
 ::= { lportAtmSvcConfigEntry 7 }
```

lportAtmSvcConfigQ93bT313 OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "Protocol Timer T313, specified in milliseconds."
 ::= { lportAtmSvcConfigEntry 8 }
```

lportAtmSvcConfigQ93bT316 OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "Protocol Timer T316, specified in milliseconds."
 ::= { lportAtmSvcConfigEntry 9 }
```

lportAtmSvcConfigQ93bT322 OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "Protocol Timer T322, specified in milliseconds."
 ::= { lportAtmSvcConfigEntry 10 }
```

lportAtmSvcConfigQ93bT398 OBJECT-TYPE

```
SYNTAX Integer32
```

```
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "Protocol Timer T398, specified in milliseconds."
 ::= { lportAtmSvcConfigEntry 11 }
```

lportAtmSvcConfigQ93bT399 OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "Protocol Timer T399, specified in milliseconds."
 ::= { lportAtmSvcConfigEntry 12 }
```

lportAtmSvcConfigQSaalMaxCC OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "The maximum number of unacknowledged transmitted control
    PDU's before declaring a loss of connection."
 ::= { lportAtmSvcConfigEntry 13 }
```

lportAtmSvcConfigQSaalMaxPD OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "The maximum number of PDU's transmitted before a POLL
    PDU is transmitted."
 ::= { lportAtmSvcConfigEntry 14 }
```

lportAtmSvcConfigQSaalMaxStat OBJECT-TYPE

```
SYNTAX Integer32 (1..67)
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "The maximum number of list elements in a STAT PDU."
 ::= { lportAtmSvcConfigEntry 15 }
```

lportAtmSvcConfigQSaalTPoll OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "The protocol timer corresponding to the polling function,
    specified in milliseconds."
 ::= { lportAtmSvcConfigEntry 16 }
```

lportAtmSvcConfigQSaalTKeepalive OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
```

```

        "The protocol timer corresponding to the keepalive
        function, specified in milliseconds."
    ::= { lportAtmSvcConfigEntry 17 }

```

lportAtmSvcConfigQSaalNoResponse OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "The protocol timer corresponding to the response timeout
    function, specified in milliseconds."
    ::= { lportAtmSvcConfigEntry 18 }

```

lportAtmSvcConfigQSaalTCC OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "The protocol timer corresponding to the transmission of
    control PDU's, specified in milliseconds."
    ::= { lportAtmSvcConfigEntry 19 }

```

lportAtmSvcConfigQSaalIdle OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "The protocol timer corresponding to the idle function for
    UNI 3.1, only, specified in milliseconds."
    ::= { lportAtmSvcConfigEntry 20 }

```

lportAtmSvcConfigRowStatus OBJECT-TYPE

```

SYNTAX RowStatus
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "Row status active(1) - Row is currently usable.
    notInService(2) - Row has been created and initialized but not
    made active by client.
    notReady(3) - Row has been created but contains 'holes', waiting
    for client to finish.
    createAndGo(4) - Not supported.
    createAndWait(5) - Create new row.
    destroy(6) - Delete an existing row."
    ::= { lportAtmSvcConfigEntry 21 }

```

lportAtmSvcConfigModifyType OBJECT-TYPE

```

SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "By default, writes are stored to the database and the switch.
    Set this to dbOnly to send writes only to the database.
    dbOnlySetOutOfSync sends writes to the database and sets the

```

```

    Out of Sync flag in the database.
    This value is re-set to normal after every transaction."
    DEFVAL {normal}
    ::= { lportAtmSvcConfigEntry 22 }

```

lportSmdsTable

```

-- lportSmdsTable - contains instances of Lport objects consisting of
-- SMDS attributes.
--

```

lportSmdsTable OBJECT-TYPE

```

SYNTAX SEQUENCE OF LportSmdsEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "List of Lport entries containing SMDS attributes."
    ::= { lportConfiguration 4 }

```

lportSmdsEntry OBJECT-TYPE

```

SYNTAX LportSmdsEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "Group of ATM attributes."
    INDEX {switchIdIndex , lportIfIndex }
    ::= { lportSmdsTable 1 }

```

LportSmdsEntry ::=

```

SEQUENCE {
    lportSmdsSmdsType
        INTEGER,
    lportSmdsSupportHeartBeatPoll
        INTEGER,
    lportSmdsHeartBeatPollInterval
        Integer32,
    lportSmdsHeartBeatPollINaThreshold
        Integer32,
    lportSmdsProtocolErrorChecking
        INTEGER,
    lportSmdsSmdsPduViolTcaFlag
        INTEGER,
    lportSmdsSmdsPduViolThresh
        Integer32,
    lportSmdsSsiLportIpAddress
        IpAddress,
    lportSmdsSsiLportIfIndex
        Integer32,
    lportSmdsPduViolThresh
        Integer32,
    lportSmdsRowStatus
        RowStatus,
    lportSmdsModifyType
        INTEGER
}

```

lportSmdsSmdsType OBJECT-TYPE

```
SYNTAX INTEGER {
    ssiDte(1),
    dxiSniDce(2),
    dxiSniDte(3),
    optimumTrunk(4),
    mgmtTrunk(5)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "SMDS Connection Type (valid only if SMDS)"
::= { lportSmdsEntry 1}
```

lportSmdsSupportHeartBeatPoll OBJECT-TYPE

```
SYNTAX INTEGER {
    off(1),
    on(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Indicates whether this lport supports a heart beat poll"
::= { lportSmdsEntry 2}
```

lportSmdsHeartBeatPollInterval OBJECT-TYPE

```
SYNTAX Integer32 (1..40)
MAX-ACCESS read-write
STATUS current
DESCRIPTION "If heart beat poll is turned on, how long to wait
between polls (in seconds)"
::= { lportSmdsEntry 3}
```

lportSmdsHeartBeatPollInaThreshold OBJECT-TYPE

```
SYNTAX Integer32 (1..255)
MAX-ACCESS read-write
STATUS current
DESCRIPTION "How long to wait for a poll to be acknowledged before
the link is considered down"
::= { lportSmdsEntry 4}
```

lportSmdsProtocolErrorChecking OBJECT-TYPE

```
SYNTAX INTEGER {
    off(1),
    on(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Whether this lport supports SMDS protocol error checking"
::= { lportSmdsEntry 5}
```

lportSmdsSmdsPduViolTcaFlag OBJECT-TYPE

```
SYNTAX INTEGER {
    disabled (1),
```

```
    enabled (2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "This object defines the ability to enable and disable SMDS
    pdu violation traps on this logical port. This functionality
    applies to the following logical port types:
        SMDS DXI/SNI DCE
        SMDS DXI/SNI DTE
        SMDS SSI DTE
        SMDS Optimum Trunk
        Direct Line Trunk
    The default value of this object is 'disabled'."
::= {lportSmdsEntry 6}
```

lportSmdsSmdsPduViolThresh OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "This object defines the Smds pdu violation threshold for
    this logical port. The allowable range of threshold
    values is 1-255. The default value of this object is '10'."
::= { lportSmdsEntry 7 }
```

lportSmdsSsiLportIpAddress OBJECT-TYPE

```
SYNTAX IpAddress
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Ip Address of the SSI Lport for SMDS DXI SNI DCE Lports."
::= { lportSmdsEntry 8}
```

lportSmdsSsiLportIfIndex OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "ifIndex of the SSI Lport for SMDS DXI SNI DCE Lports."
::= { lportSmdsEntry 9}
```

lportSmdsPduViolThresh OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "SMDS PDU violation threshold"
::= { lportSmdsEntry 11}
```

lportSmdsRowStatus OBJECT-TYPE

```
SYNTAX RowStatus
```

```

MAX-ACCESS      read-write
STATUS current
DESCRIPTION
"Row status active(1) - Row is currently usable.
notInService(2) - Row has been created and initialized but not
made active by client.
notReady(3) - Row has been created but contains 'holes', waiting
for client to finish.
createAndGo(4) - Not supported.
createAndWait(5) - Create new row.
destroy(6) - Delete an existing row."
 ::= { lportSmdsEntry 12 }

```

lportSmdsModifyType OBJECT-TYPE

```

SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
"By default, writes are stored to the database and the switch.
Set this to dbOnly to send writes only to the database.
dbOnlySetOutOfSync sends writes to the database and sets the
Out of Sync flag in the database.
This value is re-set to normal after every transaction."
DEFVAL {normal}
 ::= { lportSmdsEntry 13 }

```

lportSvcSecurityScreenActionTable

```

-- lportSvcSecurityScreenActionTable - contains information pertaining to
-- Svc security screen actions of an lport
--

```

lportSvcSecurityScreenActionTable OBJECT-TYPE

```

SYNTAX SEQUENCE OF LportSvcSecurityScreenActionEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
" List of lport's svc security screen action attributes"
 ::= { lportConfiguration 9}

```

lportSvcSecurityScreenActionEntry OBJECT-TYPE

```

SYNTAX LportSvcSecurityScreenActionEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
" entry for lport's svc security screen action attributes"

INDEX { switchIdIndex , lportIfIndex }
 ::= { lportSvcSecurityScreenActionTable 1}

```

LportSvcSecurityScreenActionEntry ::=

```

SEQUENCE {
    lportSvcSecurityScreenActionIngressScreenMode
        INTEGER,

```

```

    lportSvcSecurityScreenActionEgressScreenMode
        INTEGER,
    lportSvcSecurityScreenActionDefaultIngressScreenType
        INTEGER,
    lportSvcSecurityScreenActionDefaultEgressScreenType
        INTEGER,
    lportSvcSecurityScreenActionRowStatus
        RowStatus,
    lportSvcSecurityScreenActionModifyType
        INTEGER
}

```

lportSvcSecurityScreenActionIngressScreenMode OBJECT-TYPE

```

SYNTAX INTEGER {
    allScreens(1),
    defaultScreen(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"objects specifying whether all screens or only
default screen are use for the svc screening on
incoming calls"
 ::= {lportSvcSecurityScreenActionEntry 1}

```

lportSvcSecurityScreenActionEgressScreenMode OBJECT-TYPE

```

SYNTAX INTEGER {
    allScreens(1),
    defaultScreen(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"object specifying whether all screens or only
default screen are use for the svc screening on
outgoing calls"
 ::= { lportSvcSecurityScreenActionEntry 2}

```

lportSvcSecurityScreenActionDefaultIngressScreenType OBJECT-TYPE

```

SYNTAX INTEGER {
    pass(1),
    block(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"object specifying the default action for
ingress screen"
 ::= { lportSvcSecurityScreenActionEntry 3}

```

lportSvcSecurityScreenActionDefaultEgressScreenType OBJECT-TYPE

```

SYNTAX INTEGER {
    pass(1),

```

```

        block(2)
    }
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
        "object specifying the default action for
        egress screen"
    ::= { lportSvcSecurityScreenActionEntry 4}

```

lportSvcSecurityScreenActionRowStatus OBJECT-TYPE

```

SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Row status active(1) - Row is currently usable.
    notInService(2) - Row has been created and initialized but not
    made active by client.
    notReady(3)-Row has been created but contains 'holes', waiting
    for client to finish.
    reateAndGo(4) - Not supported.
    createAndWait(5) - Not supported. Row is populated in lport
    creation.
    destroy(6) - Not supported. Row is deleted when in lport
    deletion."
    ::= { lportSvcSecurityScreenActionEntry 5 }

```

lportSvcSecurityScreenActionModifyType OBJECT-TYPE

```

SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "By default, writes are stored to the database and the switch.
    Set this to dbOnly to send writes only to the database.
    dbOnlySetOutOfSync sends writes to the database and sets the
    Out of Sync flag in the database.
    This value is re-set to normal after every transaction."
    DEFVAL {normal}
    ::= { lportSvcSecurityScreenActionEntry 6 }

```

Switch Table

```

-- Switch table - contains information pertaining to the managed switch
-- node.
--

```

switchTable OBJECT-TYPE

```

SYNTAX SEQUENCE OF SwitchEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "Table of configurable information about the switch"
    ::= { node 1 }

```

switchEntry OBJECT-TYPE

```

SYNTAX SwitchEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "Entry of configurable information about the switch"
INDEX { switchIdIndex }
::= { switchTable 1 }

```

SwitchEntry ::=

```

SEQUENCE {
    switchName
        DisplayString,
    switchType
        INTEGER,
    switchLocation
        DisplayString,
    switchPhoneNumber
        DisplayString,
    switchContact
        DisplayString,
    switchRerouteDelay
        Integer32,
    switchRerouteCount
        Integer32,
    switchTelnetSessionState
        INTEGER,
    switchConsoleIdleTimeout
        Integer32,
    switchSendHostRoutes
        INTEGER ,
    switchEthernetIpMask
        IpAddress,
    switchEthernetIpAddress
        IpAddress,
    switchRipState
        INTEGER,
    switchLoadBalancingAlgorithm
        INTEGER,
    switchRowStatus
        RowStatus,
    switchModifyType
        INTEGER,
    switchSwRev
        DisplayString
}

```

switchName OBJECT-TYPE

```

SYNTAX DisplayString
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Name assigned to switch."
::= {switchEntry 1}

```

switchType OBJECT-TYPE

```

SYNTAX INTEGER {
    stdx3000 (1),
    stdx6000 (2),
    stdx9000 (3),
    stdx8000 (4),
    cbx500 (8)
}
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    " switch type"
 ::= { switchEntry 2 }

```

switchLocation OBJECT-TYPE

```

SYNTAX DisplayString
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Physical Location of the switch."
 ::= {switchEntry 3}

```

switchPhoneNumber OBJECT-TYPE

```

SYNTAX DisplayString
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Contact phone number."
 ::= {switchEntry 4}

```

switchContact OBJECT-TYPE

```

SYNTAX DisplayString
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Contact person for this switch."
 ::= {switchEntry 5}

```

switchRerouteDelay OBJECT-TYPE

```

SYNTAX Integer32 (1..32767)
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Represents the rate (in seconds) at
             which each card polls the VCs for a better route."
 ::= {switchEntry 6}

```

switchRerouteCount OBJECT-TYPE

```

SYNTAX Integer32 (1..64)
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The number of circuits that can
             issue reroute requests in a single batch."
 ::= {switchEntry 7}

```

switchTelnetSessionState OBJECT-TYPE

```

SYNTAX INTEGER { disable(1),
                enable(3) }
MAX-ACCESS read-write

```

```

STATUS current
DESCRIPTION "Remote telnet session enabled/disabled, for
             troubleshooting"
 ::= {switchEntry 8}

```

switchConsoleIdleTimeout OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Console Timeout Value, auto logoff."
 ::= {switchEntry 9}

```

switchSendHostRoutes OBJECT-TYPE

```

SYNTAX INTEGER { off(1),
                on(2) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Enable/disable ability to send routes to gateway switch."
 ::= {switchEntry 10}

```

switchEthernetIpMask OBJECT-TYPE

```

SYNTAX IpAddress
MAX-ACCESS read-write
STATUS current
DESCRIPTION "IP routing mask."
 ::= {switchEntry 11}

```

switchEthernetIpAddress OBJECT-TYPE

```

SYNTAX IpAddress
MAX-ACCESS read-write
STATUS current
DESCRIPTION "IP address of switch."
 ::= {switchEntry 12}

```

switchRipState OBJECT-TYPE

```

SYNTAX INTEGER { off(1),
                on(2) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Gateway RIP protocol enabled/disabled."
 ::= {switchEntry 13}

```

switchLoadBalancingAlgorithm OBJECT-TYPE

```

SYNTAX INTEGER { negpos(1),
                negneg(2),
                pospos(3),
                disabled(4) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Allow switch to route circuit to path that allows
             more bandwidth."
 ::= {switchEntry 14}

```

switchRowStatus OBJECT-TYPE

```
SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Row status active(1) - Row is currently usable.
    notInService(2) - Row has been created and initialized but
    not made active by client.
    notReady(3) - Not supported.
    createAndGo(4) - Not supported.
    createAndWait(5) - Not supported.
    destroy(6) - Not supported."
::= { switchEntry 15 }
```

switchModifyType OBJECT-TYPE

```
SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "By default, writes are stored to the database and the switch.
    Set this to dbOnly to send writes only to the database.
    dbOnlySetOutOfSync sends
    writes to the database and sets the Out of Sync flag in the
    database.
    This value is re-set to normal after every transaction."
DEFVAL {normal}
::= { switchEntry 16 }
```

switchSwRev OBJECT-TYPE

```
SYNTAX DisplayString
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    " switch software revision"
::= { switchEntry 17 }
```

ATM Billing Table

-- ATM billing table for 500 switch

switchAtmBillingTable OBJECT-TYPE

```
SYNTAX SEQUENCE OF SwitchAtmBillingEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "Table of configurable billing information about the 500
    switch ATM"
::= { node 2 }
```

switchAtmBillingEntry OBJECT-TYPE

```
SYNTAX SwitchAtmBillingEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "Entry of configurable information about the 500 switch"
```

```
INDEX { switchIdIndex }
::= { switchAtmBillingTable 1 }
```

SwitchAtmBillingEntry ::=

```
SEQUENCE {
    switchAtmBillingServerPrimaryIp
        IpAddress,
    switchAtmBillingServerSecondaryIp
        IpAddress,
    switchAtmBillingServerControl
        INTEGER,
    switchAtmBillingAcctControl
        INTEGER,
    switchAtmBillingAbrRecording
        INTEGER,
    switchAtmBillingCbrRecording
        INTEGER,
    switchAtmBillingUbrRecording
        INTEGER,
    switchAtmBillingVbrRecording
        INTEGER,
    switchAtmBillingCbrCellCounting
        INTEGER,
    switchAtmBillingOamCellCounting
        INTEGER,
    switchAtmBillingRecordingUpdtInterval
        Integer32,
    switchAtmBillingPvcRecordingPeriod
        Integer32,
    switchAtmBillingRowStatus
        RowStatus,
    switchAtmBillingModifyType
        INTEGER
}
```

switchAtmBillingServerPrimaryIp OBJECT-TYPE

```
SYNTAX IpAddress
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Applies to ATM 500 switch only."
::= {switchAtmBillingEntry 1}
```

switchAtmBillingServerSecondaryIp OBJECT-TYPE

```
SYNTAX IpAddress
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Applies to ATM 500 switch only."
::= {switchAtmBillingEntry 2}
```

switchAtmBillingServerControl OBJECT-TYPE

```
SYNTAX INTEGER { primary (1), secondary (2) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Applies to ATM 500 switch only."
```

```
DEFVAL { primary }
::= {switchAtmBillingEntry 3}
```

switchAtmBillingAcctControl OBJECT-TYPE

```
SYNTAX INTEGER { disabled (1), pvcEnabled (2), scvEnabled (3),
enabled (4) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Applies to ATM 500 switch only."
DEFVAL { disabled }
::= {switchAtmBillingEntry 4}
```

switchAtmBillingAbrRecording OBJECT-TYPE

```
SYNTAX INTEGER { disabled (1), enabled (3) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Applies to ATM 500 switch only."
DEFVAL { enabled }
::= {switchAtmBillingEntry 5}
```

switchAtmBillingCbrRecording OBJECT-TYPE

```
SYNTAX INTEGER { disabled (1), enabled (3) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Applies to ATM 500 switch only."
DEFVAL { enabled }
::= {switchAtmBillingEntry 6}
```

switchAtmBillingUbrRecording OBJECT-TYPE

```
SYNTAX INTEGER { disabled (1), enabled (3) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Applies to ATM 500 switch only."
DEFVAL { enabled }
::= {switchAtmBillingEntry 7}
```

switchAtmBillingVbrRecording OBJECT-TYPE

```
SYNTAX INTEGER { disabled (1), enabled (3) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Applies to ATM 500 switch only."
DEFVAL { enabled }
::= {switchAtmBillingEntry 8}
```

switchAtmBillingCbrCellCounting OBJECT-TYPE

```
SYNTAX INTEGER { disabled (1), enabled (3) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Applies to ATM 500 switch only."
DEFVAL { enabled }
::= {switchAtmBillingEntry 9}
```

switchAtmBillingOamCellCounting OBJECT-TYPE

```
SYNTAX INTEGER { disabled (1), enabled (2) }
```

```
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Applies to ATM 500 switch only."
DEFVAL { enabled }
::= {switchAtmBillingEntry 10}
```

switchAtmBillingRecordingUpdtInterval OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Applies to ATM 500 switch only."
DEFVAL {5}
::= {switchAtmBillingEntry 11}
```

switchAtmBillingPvcRecordingPeriod OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Applies to ATM 500 switch only."
DEFVAL {60}
::= {switchAtmBillingEntry 12}
```

switchAtmBillingRowStatus OBJECT-TYPE

```
SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Row status active(1) - Row is currently usable.
    notInService(2) - Row has been created and initialized
    but not made active by client.
    notReady(3) - Not supported.
    createAndGo(4) - Not supported.
    createAndWait(5) - Not supported.
    destroy(6) - Not supported."
::= {switchAtmBillingEntry 13 }
```

switchAtmBillingModifyType OBJECT-TYPE

```
SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "By default, writes are stored to the database and the switch.
    Set this to dbOnly to send writes only to the database.
    dbOnlySetOutOfSync sends
    writes to the database and sets the Out of Sync flag in the
    database.
    This value is re-set to normal after every transaction."
DEFVAL {normal}
::= { switchAtmBillingEntry 14 }
```

Network CAC Table

```
-- network CAC parameters
```

networkCACTable OBJECT-TYPE

SYNTAX SEQUENCE OF NetworkCACEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"CAC information for the network"

::= { network 3 }

networkCACEntry OBJECT-TYPE

SYNTAX NetworkCACEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"CAC attributes for a network."

INDEX { networkIdIndex }

::= { networkCACTable 1 }

NetworkCACEntry ::=

SEQUENCE {

networkCACType

INTEGER,

networkCACVbrRealTime

Integer32,

networkCACVbrNonRealTime

Integer32,

networkCACChrCdv

Integer32,

networkCACChrAlpha

Integer32,

networkCACVbrRTCDv

Integer32,

networkCACVbrRTAlpha

Integer32,

networkCACPortScaleFactorOC3

Integer32,

networkCACPortScaleFactorDS3

Integer32,

networkCACPortScaleFactorE3

Integer32,

networkCACPortScaleFactorT1

Integer32,

networkCACPortScaleFactorOC12

Integer32,

networkCACUpperLimit1

Integer32,

networkCACScaleFactor1

Integer32,

networkCACMaxMbs1

Integer32,

networkCACUpperLimit2

Integer32,

networkCACScaleFactor2

Integer32,

networkCACMaxMbs2

}

```
Integer32,
networkCACUpperLimit3
Integer32,
networkCACScaleFactor3
Integer32,
networkCACMaxMbs3
Integer32,
networkCACUpperLimit4
Integer32,
networkCACScaleFactor4
Integer32,
networkCACMaxMbs4
Integer32,
networkCACUpperLimit5
Integer32,
networkCACScaleFactor5
Integer32,
networkCACMaxMbs5
Integer32,
networkCACUpperLimit6
Integer32,
networkCACScaleFactor6
Integer32,
networkCACMaxMbs6
Integer32,
networkCACUpperLimit7
Integer32,
networkCACScaleFactor7
Integer32,
networkCACMaxMbs7
Integer32,
networkCACUpperLimit8
Integer32,
networkCACScaleFactor8
Integer32,
networkCACMaxMbs8
Integer32,
networkCACUpperLimit9
Integer32,
networkCACScaleFactor9
Integer32,
networkCACMaxMbs9
Integer32,
networkCACUpperLimit10
Integer32,
networkCACScaleFactor10
Integer32,
networkCACMaxMbs10
Integer32,
networkCACRowStatus
RowStatus,
networkCACModifyType
INTEGER
```

networkCACType OBJECT-TYPE

```

SYNTAX INTEGER {
    cascade (1),
    customizeVbrRtNrtAbr (2),
    customizeVbrNrtAbr(3)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    " The CAC (Connection Admission Control) algorithm can be set
    to either of 2 algorithms:
        1. The Cascade default algorithm.
        2. A custom CAC algorithm where the bandwidth of both
           VBRrt and VBRnrt circuits is customized."
::= { networkCACEntry 1}

```

networkCACVbrRealTime OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "VBR Real Time Cascade cell loss ratio objective "
DEFVAL {9}
::= { networkCACEntry 2}

```

networkCACVbrNonRealTime OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "VBR Non-Real Time Cascade cell loss ratio objective "
DEFVAL {6}
::= { networkCACEntry 3}

```

networkCACCbrCdv OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The Cell delay variation objective (in microseconds)
for QoSclass1 (CBR) used by the Cascade default CAC. "
DEFVAL {250}
::= { networkCACEntry 4}

```

networkCACCbrAlpha OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The fraction of QoSClass1 (CBR) cells that can
exceed the CDV objective used by the Cascade default CAC.
A value of x indicates that only 1E-x of the Cells can exceed the
specified CDV objective "
DEFVAL {7}
::= { networkCACEntry 5}

```

networkCACVbrRTCDv OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The Cell delay variation objective (in microseconds)
for QoSclass2 (VBRrt) used by the Cascade default CAC. "
DEFVAL {250}
::= { networkCACEntry 6}

```

networkCACVbrRTAlpha OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The fraction of QoSClass2 (VBRrt) cells that can
exceed the CDV objective used by the Cascade default CAC.
A value of x indicates that only 1E-x of the Cells can exceed the
specified CDV objective "
DEFVAL {7}
::= { networkCACEntry 7}

```

networkCACPortScaleFactorOC3 OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "OC3 port Scale factor used by the customized CAC. The actual
    scale factor used is this value divided by 100 "
DEFVAL {100}
::= { networkCACEntry 8}

```

networkCACPortScaleFactorDS3 OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "DS3 port Scale factor used by the customized CAC. The actual
    scale factor used is this value divided by 100 "
DEFVAL {100}
::= { networkCACEntry 9}

```

networkCACPortScaleFactorE3 OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "E3 port Scale factor used by the customized CAC. The actual
    scale factor used is this value divided by 100 "
DEFVAL {100}
::= { networkCACEntry 10}

```

networkCACPortScaleFactorT1 OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current

```

DESCRIPTION
 "T1 port Scale factor used by the customized CAC. The actual
 scale factor used is this value divided by 100"
 DEFVAL {100}
 ::= { networkCACEntry 11}

networkCACPortScaleFactor0C12 OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "0C12 port Scale factor used by the customized CAC. The actual
 scale factor used is this value divided by 100 "
 DEFVAL {100}
 ::= { networkCACEntry 12}

networkCACUpperLimit1 OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "Upper Limit of SCR range used by the customized CAC."
 DEFVAL {0}
 ::= { networkCACEntry 13}

networkCACScaleFactor1 OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "The SCR Scale factor used by the customized CAC. The actual
 scale factor used is formed by dividing over 100 to account
 for lack of float definitions in MIBs"
 DEFVAL {100}
 ::= { networkCACEntry 14}

networkCACMaxMbs1 OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "The Maximum MBS supported under the customized CAC. A maximum
 MBS value is configured for each range of SCR values. When
 a VC is being set-up, this value is compared to the VC's MBS.
 If the VC's MBS is higher, the circuit is rejected."
 DEFVAL {0}
 ::= { networkCACEntry 15}

networkCACUpperLimit2 OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "Upper Limit of SCR range used by the customized CAC."

DEFVAL {0}
 ::= { networkCACEntry 16}

networkCACScaleFactor2 OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "The SCR Scale factor used by the customized CAC. The actual
 scale factor used is formed by dividing over 100 to account
 for lack of float definitions in MIBs"
 DEFVAL {100}
 ::= { networkCACEntry 17}

networkCACMaxMbs2 OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "The Maximum MBS supported under the customized CAC. A maximum
 MBS value is configured for each range of SCR values. When
 a VC is being set-up, this value is compared to the VC's MBS.
 If the VC's MBS is higher, the circuit is rejected."
 DEFVAL {0}
 ::= { networkCACEntry 18}

networkCACUpperLimit3 OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "Upper Limit of SCR range used by the customized CAC."
 DEFVAL {0}
 ::= { networkCACEntry 19}

networkCACScaleFactor3 OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "The SCR Scale factor used by the customized CAC. The actual
 scale factor used is formed by dividing over 100 to account
 for lack of float definitions in MIBs"
 DEFVAL {100}
 ::= { networkCACEntry 20}

networkCACMaxMbs3 OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "The Maximum MBS supported under the customized CAC. A maximum
 MBS value is configured for each range of SCR values. When
 a VC is being set-up, this value is compared to the VC's MBS."

```

    If the VC's MBS is higher, the circuit is rejected."
    DEFVAL {0}
    ::= { networkCACEntry 21}

networkCACUpperLimit4 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
    "Upper Limit of SCR range used by the customized CAC."
    DEFVAL {0}
    ::= { networkCACEntry 22}

networkCACScaleFactor4 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
    "The SCR Scale factor used by the customized CAC. The actual
    scale factor used is formed by dividing over 100 to account
    for lack of float definitions in MIBs"
    DEFVAL {100}
    ::= { networkCACEntry 23}

networkCACMaxMbs4 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
    "The Maximum MBS supported under the customized CAC. A maximum
    MBS value is configured for each range of SCR values. When
    a VC is being set-up, this value is compared to the VC's MBS.
    If the VC's MBS is higher, the circuit is rejected."
    DEFVAL {0}
    ::= { networkCACEntry 24}

networkCACUpperLimit5 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
    "Upper Limit of SCR range used by the customized CAC."
    DEFVAL {0}
    ::= { networkCACEntry 25}

networkCACScaleFactor5 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
    "The SCR Scale factor used by the customized CAC. The actual
    scale factor used is formed by dividing over 100 to account
    for lack of float definitions in MIBs"
    DEFVAL {100}

```

```

    ::= { networkCACEntry 26}

```

```

networkCACMaxMbs5 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
    "The Maximum MBS supported under the customized CAC. A maximum
    MBS value is configured for each range of SCR values. When
    a VC is being set-up, this value is compared to the VC's MBS.
    If the VC's MBS is higher, the circuit is rejected."
    DEFVAL {0}
    ::= { networkCACEntry 27}

```

```

networkCACUpperLimit6 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
    "Upper Limit of SCR range used by the customized CAC."
    DEFVAL {0}
    ::= { networkCACEntry 28}

```

```

networkCACScaleFactor6 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
    "The SCR Scale factor used by the customized CAC. The actual
    scale factor used is formed by dividing over 100 to account
    for lack of float definitions in MIBs"
    DEFVAL {100}
    ::= { networkCACEntry 29}

```

```

networkCACMaxMbs6 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
    "The Maximum MBS supported under the customized CAC. A maximum
    MBS value is configured for each range of SCR values. When
    a VC is being set-up, this value is compared to the VC's MBS.
    If the VC's MBS is higher, the circuit is rejected."
    DEFVAL {0}
    ::= { networkCACEntry 30}

```

```

networkCACUpperLimit7 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
    "Upper Limit of SCR range used by the customized CAC."
    DEFVAL {0}
    ::= { networkCACEntry 31}

```

networkCACScaleFactor7 OBJECT-TYPE

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"The SCR Scale factor used by the customized CAC. The actual
scale factor used is formed by dividing over 100 to account
for lack of float definitions in MIBs"
DEFVAL {100}
::= { networkCACEntry 32}

networkCACMaxMbs7 OBJECT-TYPE

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"The Maximum MBS supported under the customized CAC. A maximum
MBS value is configured for each range of SCR values. When
a VC is being set-up, this value is compared to the VC's MBS.
If the VC's MBS is higher, the circuit is rejected."
DEFVAL {0}
::= { networkCACEntry 33}

networkCACUpperLimit8 OBJECT-TYPE

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Upper Limit of SCR range used by the customized CAC."
DEFVAL {0}
::= { networkCACEntry 34}

networkCACScaleFactor8 OBJECT-TYPE

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"The SCR Scale factor used by the customized CAC. The actual
scale factor used is formed by dividing over 100 to account
for lack of float definitions in MIBs"
DEFVAL {100}
::= { networkCACEntry 35}

networkCACMaxMbs8 OBJECT-TYPE

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"The Maximum MBS supported under the customized CAC. A maximum
MBS value is configured for each range of SCR values. When
a VC is being set-up, this value is compared to the VC's MBS.
If the VC's MBS is higher, the circuit is rejected."
DEFVAL {0}

::= { networkCACEntry 36}

networkCACUpperLimit9 OBJECT-TYPE

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Upper Limit of SCR range used by the customized CAC."
DEFVAL {0}
::= { networkCACEntry 37}

networkCACScaleFactor9 OBJECT-TYPE

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"The SCR Scale factor used by the customized CAC. The actual
scale factor used is formed by dividing over 100 to account
for lack of float definitions in MIBs"
DEFVAL {100}
::= { networkCACEntry 38}

networkCACMaxMbs9 OBJECT-TYPE

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"The Maximum MBS supported under the customized CAC. A maximum
MBS value is configured for each range of SCR values. When
a VC is being set-up, this value is compared to the VC's MBS.
If the VC's MBS is higher, the circuit is rejected."
DEFVAL {0}
::= { networkCACEntry 39}

networkCACUpperLimit10 OBJECT-TYPE

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Upper Limit of SCR range used by the customized CAC."
DEFVAL {0}
::= { networkCACEntry 40}

networkCACScaleFactor10 OBJECT-TYPE

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"The SCR Scale factor used by the customized CAC. The actual
scale factor used is formed by dividing over 100 to account
for lack of float definitions in MIBs"
DEFVAL {100}
::= { networkCACEntry 41}

networkCACMaxMbs10 OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "The Maximum MBS supported under the customized CAC. A maximum
 MBS value is configured for each range of SCR values. When
 a VC is being set-up, this value is compared to the VC's MBS.
 If the VC's MBS is higher, the circuit is rejected."
 DEFVAL {0}
 ::= { networkCACEntry 42}

networkCACRowStatus OBJECT-TYPE

SYNTAX RowStatus
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "Row status active(1) - Row is currently usable.
 notInService(2) - Row has been created and initialized
 but not made active by client.
 notReady(3) - Row has been created but contains 'holes',
 waiting for client to finish.
 createAndGo(4) - Not supported.
 createAndWait(5) - Create new row.
 destroy(6) - Delete an existing row."
 ::= { networkCACEntry 43}

networkCACModifyType OBJECT-TYPE

SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "By default, writes are stored to the database and the switch.
 Set this to dbOnly to send writes only to the database.
 dbOnlySetOutOfSync sends writes to the database and sets the
 Out of Sync flag in the database.
 This value is re-set to normal after every transaction."
 DEFVAL {normal}
 ::= { networkCACEntry 44}

Close User Group Table

-- Close User Group Table -contains information pertaining to the CUG
 --

networkCUGTable OBJECT-TYPE

SYNTAX SEQUENCE OF NetworkCUGEntry
 MAX-ACCESS not-accessible
 STATUS current
 DESCRIPTION
 "Contains Closed User Groups in a network."
 ::= { network 6 }

networkCUGEntry OBJECT-TYPE

SYNTAX NetworkCUGEntry
 MAX-ACCESS not-accessible
 STATUS current
 DESCRIPTION
 "Entry representing information about the CUG"
 INDEX {networkIdIndex, networkCUGNameIndex}
 ::= { networkCUGTable 1 }

NetworkCUGEntry ::=

SEQUENCE {
 networkCUGRowStatus
 RowStatus,
 networkCUGModifyType
 INTEGER
 }

networkCUGRowStatus OBJECT-TYPE

SYNTAX RowStatus
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "Row status active(1) - Row is currently usable.
 notInService(2) - Row has been created and initialized
 but not made active by client.
 notReady(3) - Row has been created but contains holes,
 waiting for client to finish.
 createAndGo(4) - Not supported.
 createAndWait(5) - Create new row.
 destroy(6) - Delete an existing row."
 ::= { networkCUGEntry 1 }

networkCUGModifyType OBJECT-TYPE

SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "By default, writes are stored to the database and the switch.
 Set this to dbOnly to send writes only to the database.
 dbOnlySetOutOfSync sends writes to the database and sets the
 Out of Sync flag in the database.
 This value is re-set to normal after every transaction."
 DEFVAL {normal}
 ::= { networkCUGEntry 2 }

Close User Group Member Rule Table

-- Close User Group Member Rule Table -contains information pertaining
 -- to the CUG member rule
 --

networkCUGMemberRuleTable OBJECT-TYPE

SYNTAX SEQUENCE OF NetworkCUGMemberRuleEntry
 MAX-ACCESS not-accessible
 STATUS current

```
DESCRIPTION
    "Contains Closed User Groups member rules in a network."
 ::= { network 8 }
```

networkCUGMemberRuleEntry OBJECT-TYPE

```
SYNTAX NetworkCUGMemberRuleEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "Entry representing information about the CUGMemberRule"
INDEX {networkIdIndex, networkCUGMemberRuleNameIndex}
 ::= { networkCUGMemberRuleTable 1 }
```

```
NetworkCUGMemberRuleEntry ::=
    SEQUENCE {
        networkCUGMemberRuleName
            DisplayString,
        networkCUGMemberRuleValue
            DisplayString,
        networkCUGMemberRuleMemberType
            INTEGER,
        networkCUGMemberRuleIncomingAccess
            INTEGER,
        networkCUGMemberRuleOutgoingAccess
            INTEGER,
        networkCUGMemberRuleRowStatus
            RowStatus,
        networkCUGMemberRuleModifyType
            INTEGER
    }
```

networkCUGMemberRuleName OBJECT-TYPE

```
SYNTAX DisplayString
MAX-ACCESS read-only
STATUS current
DESCRIPTION "string name of the CUG member rule"
 ::= {networkCUGMemberRuleEntry 1}
```

networkCUGMemberRuleValue OBJECT-TYPE

```
SYNTAX DisplayString
MAX-ACCESS read-write
STATUS current
DESCRIPTION "regular expression representing the rule.
    The attribute cannot be modified after creation."
 ::= {networkCUGMemberRuleEntry 2}
```

networkCUGMemberRuleMemberType OBJECT-TYPE

```
SYNTAX INTEGER {e164(1), aesa(2)}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "svc address type of the rule. The attribute cannot be
    modified after creation."
 ::= {networkCUGMemberRuleEntry 3}
```

networkCUGMemberRuleIncomingAccess OBJECT-TYPE

```
SYNTAX INTEGER {no(1), yes(2)}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "whether or not allow incoming access"
 ::= {networkCUGMemberRuleEntry 4}
```

networkCUGMemberRuleOutgoingAccess OBJECT-TYPE

```
SYNTAX INTEGER {no(1), yes(2)}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "whether or not allow outgoing access"
 ::= {networkCUGMemberRuleEntry 5}
```

networkCUGMemberRuleRowStatus OBJECT-TYPE

```
SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Row status active(1) - Row is currently usable.
    notInService(2) - Row has been created and initialized but
    not made active by client.
    notReady(3) - Row has been created but contains 'holes',
    waiting for client to finish.
    createAndGo(4) - Not supported.
    createAndWait(5) - Create new row.
    destroy(6) - Delete an existing row."
 ::= { networkCUGMemberRuleEntry 6 }
```

networkCUGMemberRuleModifyType OBJECT-TYPE

```
SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "By default, writes are stored to the database and the switch.
    Set this to dbOnly to send writes only to the database.
    dbOnlySetOutOfSync sends writes to the database and sets the
    Out of Sync flag in the database.
    This value is re-set to normal after every transaction."
DEFVAL {normal}
 ::= { networkCUGMemberRuleEntry 7 }
```

Close User Group Member Table

```
-- Close User Group Member Table -contains member rules associated with a
-- CUG
--
```

networkCUGMemberTable OBJECT-TYPE

```
SYNTAX SEQUENCE OF NetworkCUGMemberEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "Contains CUG rule members in a CUG."
```

```
::= { network 9 }
```

networkCUGMemberEntry OBJECT-TYPE

```
SYNTAX NetworkCUGMemberEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "Entry representing information about the CUGMember"
INDEX {networkIdIndex, networkCUGNameIndex,
       networkCUGMemberRuleNameIndex}
::= { networkCUGMemberTable 1 }
```

NetworkCUGMemberEntry ::=

```
SEQUENCE {
    networkCUGMemberIncomingCallBar
        INTEGER,
    networkCUGMemberOutgoingCallBar
        INTEGER,
    networkCUGMemberRowStatus
        RowStatus,
    networkCUGMemberModifyType
        INTEGER
}
```

networkCUGMemberIncomingCallBar OBJECT-TYPE

```
SYNTAX INTEGER {no(1), yes(2)}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Incoming calls barred attribute"
::= {networkCUGMemberEntry 1}
```

networkCUGMemberOutgoingCallBar OBJECT-TYPE

```
SYNTAX INTEGER {no(1), yes(2)}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Outgoing calls barred attribute"
::= {networkCUGMemberEntry 2}
```

networkCUGMemberRowStatus OBJECT-TYPE

```
SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Row status active(1) - Row is currently usable.
    notInService(2) - Row has been created and initialized
    but not made active by client.
    notReady(3) - Row has been created but contains holes,
    waiting for client to finish.
    createAndGo(4) - Not supported.
    createAndWait(5) - Create new row.
    destroy(6) - Delete an existing row."
::= { networkCUGMemberEntry 3 }
```

networkCUGMemberModifyType OBJECT-TYPE

```
SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "By default, writes are stored to the database and the switch.
    Set this to dbOnly to send writes only to the database.
    dbOnlySetOutOfSync sends writes to the database and sets the
    Out of Sync flag in the database.
    This value is re-set to normal after every transaction."
DEFVAL {normal}
::= { networkCUGMemberEntry 4 }
```

Network SVC Security Screen Table

```
-- Network SVC Security Screen Table - contains information pertaining
-- to the Svc Security Screen
--
```

networkSvcSecurityScreenTable OBJECT-TYPE

```
SYNTAX SEQUENCE OF NetworkSvcSecurityScreenEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "Contains Svc Security Screens in a network."
::= { network 10 }
```

networkSvcSecurityScreenEntry OBJECT-TYPE

```
SYNTAX NetworkSvcSecurityScreenEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "Entry representing information about the SvcSecurityScreen"
INDEX {networkIdIndex, networkSvcSecurityScreenNameIndex}
::= { networkSvcSecurityScreenTable 1 }
```

NetworkSvcSecurityScreenEntry ::=

```
SEQUENCE {
    networkSvcSecurityScreenId
        Integer32,
    networkSvcSecurityScreenCallDirection
        INTEGER,
    networkSvcSecurityScreenScreenType
        INTEGER,
    networkSvcSecurityScreenCallingAddressType
        INTEGER,
    networkSvcSecurityScreenCallingAddressAddress
        OCTET STRING,
    networkSvcSecurityScreenCallingSubAddressType
        INTEGER,
    networkSvcSecurityScreenCallingSubAddressAddress
        OCTET STRING,
    networkSvcSecurityScreenCalledAddressType
        INTEGER,
    networkSvcSecurityScreenCalledAddressAddress
```

```

        OCTET STRING,
networkSvcSecurityScreenCalledSubAddressType
        INTEGER,
networkSvcSecurityScreenCalledSubAddressAddress
        OCTET STRING,
networkSvcSecurityScreenRowStatus
        RowStatus,
networkSvcSecurityScreenModifyType
        INTEGER
    }

```

networkSvcSecurityScreenId OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    " integer id for the screen, as known to switch"
::= { networkSvcSecurityScreenEntry 1}

```

networkSvcSecurityScreenCallDirection OBJECT-TYPE

```

SYNTAX INTEGER {
    ingress(1), -- incoming call screen
    egresss(2) -- outgoing call screen
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    " direction for the screen"
::= { networkSvcSecurityScreenEntry 2}

```

networkSvcSecurityScreenScreenType OBJECT-TYPE

```

SYNTAX INTEGER {
    pass(1),
    block(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    " action to be taken on the call criteria for the screen"
::= { networkSvcSecurityScreenEntry 3}

```

networkSvcSecurityScreenCallingAddressType OBJECT-TYPE

```

SYNTAX INTEGER {
    ignore(1),
    aesa(2),
    e164(4)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "This object specifies the addressing format. Supported
    addressing formats are AESA, E.164. The screening can be
    disabled by setting it to ignore."
::= { networkSvcSecurityScreenEntry 4}

```

networkSvcSecurityScreenCallingAddressAddress OBJECT-TYPE

```

SYNTAX OCTET STRING
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "This object specifies the calling party address to be
    used by the security screen for matching."

::= { networkSvcSecurityScreenEntry 5}

```

networkSvcSecurityScreenCallingSubAddressType OBJECT-TYPE

```

SYNTAX INTEGER {
    ignore(1),
    aesa(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "This object enables/disables the calling party
    subaddress screening. Supported addressing format is
    AESA."
::= { networkSvcSecurityScreenEntry 6}

```

networkSvcSecurityScreenCallingSubAddressAddress OBJECT-TYPE

```

SYNTAX OCTET STRING
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "This object specifies the calling party subaddress to be
    used by the security screen for matching."

::= { networkSvcSecurityScreenEntry 7}

```

networkSvcSecurityScreenCalledAddressType OBJECT-TYPE

```

SYNTAX INTEGER {
    ignore(1),
    aesa(2),
    e164(4)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "This object specifies the addressing format. Supported
    addressing formats are AESA, E.164. The screening can be
    disabled by setting it to ignore."
::= { networkSvcSecurityScreenEntry 8}

```

networkSvcSecurityScreenCalledAddressAddress OBJECT-TYPE

```

SYNTAX OCTET STRING
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "This object specifies the called party address to be used by the
    security screen for matching."

```

```
::= { networkSvcSecurityScreenEntry 9}
```

networkSvcSecurityScreenCalledSubAddressType OBJECT-TYPE

```
SYNTAX INTEGER {
    ignore(1),
    aesa(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"This object enables/disables the called party subaddress
screening. Supported addressing format is AESA."
::= { networkSvcSecurityScreenEntry 10}
```

networkSvcSecurityScreenCalledSubAddressAddress OBJECT-TYPE

```
SYNTAX OCTET STRING
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"This object specifies the called party subaddress to be used
by the security screen for matching."
```

```
::= { networkSvcSecurityScreenEntry 11}
```

networkSvcSecurityScreenRowStatus OBJECT-TYPE

```
SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Row status active(1) - Row is currently usable.
notInService(2) - Row has been created and initialized but not
made active by client.
notReady(3) - Row has been created but contains 'holes', waiting
for client to finish.
createAndGo(4) - Not supported.
createAndWait(5) - Create new row.
destroy(6) - Delete an existing row."
```

```
::= { networkSvcSecurityScreenEntry 12 }
```

networkSvcSecurityScreenModifyType OBJECT-TYPE

```
SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"By default, writes are stored to the database and the switch.
Set this to dbOnly to send writes only to the database.
dbOnlySetOutOfSync sends writes to the database and sets the
Out of Sync flag in the database.
This value is re-set to normal after every transaction."
DEFVAL {normal}
::= { networkSvcSecurityScreenEntry 13 }
```

Card Table

```
-- The Card Table - contains information pertaining to the card
-- objects resident on the managed switch nodes.
--
```

cardTable OBJECT-TYPE

```
SYNTAX SEQUENCE OF CardEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"Table representing information about all cards in the network"
::= { card 1}
```

cardEntry OBJECT-TYPE

```
SYNTAX CardEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"Entry representing information about one card"
INDEX { switchIdIndex, slotIdIndex }
::= { cardTable 1 }
```

CardEntry ::=

```
SEQUENCE {
    cardDefinedType
        INTEGER,
    cardUioDefinedXface
        INTEGER,
    cardE1DefinedXface
        INTEGER,
    cardDsx1DefinedXface
        INTEGER,
    cardRedundSlotId
        Integer32,
    cardAdminStatus
        INTEGER,
    cardCapability
        INTEGER,
    cardExtClockSource
        INTEGER,
    cardAtmOc3Interface
        INTEGER,
    cardRowStatus
        RowStatus,
    cardModifyType
        INTEGER,
    cardAtmFcp
        INTEGER,
    cardCcrmProtocolId
        Integer32,
    cardBcmProtocolId
        Integer32,
    cardRmXmitInterval
```

```

Integer32,
cardIdleVcFactor
Integer32,
cardMultiDiscardThresh
Integer32,
cardIcrConst
Integer32,
cardMngVBRnrtTraffic
INTEGER,
cardStatsCapPeakClt
INTEGER,
cardStatsCapTotalClt
INTEGER,
cardStatsOperPeakClt
INTEGER,
cardStatsOperTotalClt
INTEGER,
cardStatsClcPeriod
Integer32,
cardPrimSysClockPort
Integer32,
cardSecSysClockPort
Integer32,
cardTpzOc3DefinedXface
INTEGER
cardOc12DefinedXface
INTEGER
}

```

cardDefinedType OBJECT-TYPE

```

SYNTAX INTEGER {
cardTypeEmpty(1),
cardType6PortV35(2),
cardType1Port24ChanFractT1(3),
cardType1Port30ChanFractE1(4),
cardType6PortUio(5),
cardTypeCp(6),
cardTypeSp4(36),
cardTypeSp8(37),
cardType8PortUio(7),
cardType4Port24ChanFractT1(8),
cardType4Port30ChanFractE1(9),
cardType1PortFractT3(10),
--cardType1Port28ChanDs3 == cardType1PortFractT3
cardType1PortFractE3 (11),
cardType2PortHssi(12),
cardType10PortDsx1(13),
cardType18PortRs232(14),
cardType8PortRs232(15),
cardType4Port24ChanUnchanT1(16),
cardType4Port30ChanUnchanE1(17),
cardType1PortAtmDs3Uni(18),
cardType1PortAtmE3Uni(19),
cardType4Port24ChanPriT1(20),

```

```

cardType4PortE1Pri(21),
cardType4Port24ChanSHT1(22),
cardType4Port24ChanSHUT1(23),
cardType4PortSHPri(24),
cardType8PortT1Atm(25),
cardType8PortE1Atm(26),
cardType1PortAtmIwu0c3(33),
cardType8PortAtmDS3(27),
cardType8PortE3AtmDS3(28),
cardType1PortAtmCsDs3(38),
cardType8PortE1(42),
cardType8PortT1(41),
cardType4PortAtm0c3Stm1(34),
cardType1PortAtm0c12Stm4(39)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Coded type for the card"
::= { cardEntry 1 }

```

cardUioDefinedXface OBJECT-TYPE

```

SYNTAX INTEGER {
eia449(1),
x21(2),
eia530(3),
eia530a(4),
v35(5),
none(8),
v24(9)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Defined Interface type, if this is a UIO card"
::= { cardEntry 2 }

```

cardE1DefinedXface OBJECT-TYPE

```

SYNTAX INTEGER {
typecoaxPair75ohm (6),
type15Db120ohm (7),
type8portE1CoaxPair75ohm (24),
type8portE115Db120ohm (26)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Defined Interface type, if this is a E1 card"
::= { cardEntry 3 }

```

cardDsx1DefinedXface OBJECT-TYPE

```

SYNTAX INTEGER {
typeRj48(141),
type15Db120ohm(142)
}
MAX-ACCESS read-write
STATUS current

```

```
DESCRIPTION "Defined Interface type, if this is a Dsx1 card"
::= { cardEntry 4 }
```

cardRedundSlotId OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Slot used by a redundant card for this primary slot"
::= { cardEntry 5 }
```

cardAdminStatus OBJECT-TYPE

```
SYNTAX INTEGER {
    up(1),
    down(2),
    testing(3),
    redundBoot(4),
    marginal(5),
    maintenance(6)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The administrative status for the card."
::= { cardEntry 6 }
```

cardCapability OBJECT-TYPE

```
SYNTAX INTEGER {
    frameRelay(1),
    multiService(2),
    cpbasic(4),
    cpplus(8)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Card capability"
::= { cardEntry 7 }
```

cardExtClockSource OBJECT-TYPE

```
SYNTAX INTEGER {
    primSys(1),
    secSys(2),
    prefSys(3),
    local(4),
    e1G703sec10(5),
    e1Network(6)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The rate of the card's external clock"
::= { cardEntry 8 }
```

cardAtmOc3Interface OBJECT-TYPE

```
SYNTAX INTEGER {
    sonet(10),
    sdh(11)
}
```

```
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "ATM interface type."
::= { cardEntry 9 }
```

cardRowStatus OBJECT-TYPE

```
SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Row status active(1) - Row is currently usable.
    notInService(2) - Row has been created and initialized but
    not made active by client.
    notReady(3) - Row has been created but contains 'holes',
    waiting for client to finish.
    createAndGo(4) - Not supported.
    createAndWait(5) - Create new row.
    destroy(6) - Delete an existing row."
::= { cardEntry 10 }
```

cardModifyType OBJECT-TYPE

```
SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "By default, writes are stored to the database and the switch.
    Set this to dbOnly to send writes only to the database.
    dbOnlySetOutOfSync sends writes to the database and sets the
    Out of Sync flag in the database.
    This value is re-set to normal after every transaction."
DEFVAL {normal}
::= { cardEntry 11 }
```

cardAtmFcp OBJECT-TYPE

```
SYNTAX INTEGER { disabled (1), enabled (2) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    " ATM flow control processor, can be enabled or disabled. If
    enabled cardCcrmProtocolId, cardBcmProtocolId,
    cardRmXmitInterval, cardIdleVcFactor, cardMultiDiscardThresh,
    cardIcrConst and cardMngVBRnrtTraffic can be accessed."
DEFVAL {disabled}
::= {cardEntry 12 }
```

cardCcrmProtocolId OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    " Accessible only when cardATmFcp is enabled."
::= {cardEntry 13 }
```

cardBcmProtocolId OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
" Accessible only when cardATmFcp is enabled."
::= {cardEntry 14 }
```

cardRmXmitInterval OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
" Accessible only when cardATmFcp is enabled."
::= {cardEntry 15 }
```

cardIdleVcFactor OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
" Accessible only when cardATmFcp is enabled."
::= {cardEntry 16 }
```

cardMultiDiscardThresh OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
" Accessible only when cardATmFcp is enabled."
::= {cardEntry 17 }
```

cardIcrConst OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
" Accessible only when cardATmFcp is enabled."
::= {cardEntry 18 }
```

cardMngVBRnrtTraffic OBJECT-TYPE

```
SYNTAX INTEGER {
    disabled(1),
    enabled(2)
}
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
" Accessible only when cardATmFcp is enabled."
::= {cardEntry 19 }
```

cardStatsCapPeakClt OBJECT-TYPE

```
SYNTAX INTEGER {
    disabled (1),
```

```
    enabled (2)
}
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
" Configures capability to collect peak 5-minute statistics.
  Capability change takes effect upon IOM reboot."
::= {cardEntry 21 }
```

cardStatsCapTotalClt OBJECT-TYPE

```
SYNTAX INTEGER {
    disabled (1),
    enabled (2)
}
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
"Configures capability to collect total statistics.
  Capability change takes effect upon IOM reboot."
::= {cardEntry 22 }
```

cardStatsOperPeakClt OBJECT-TYPE

```
SYNTAX INTEGER {
    disabled (1),
    enabled (2)
}
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
"Reflects the operational state of the peak 5-minute
  statistic collection on an IOM. For this setting to be
  enabled, the respective capability must be enabled."
::= {cardEntry 23 }
```

cardStatsOperTotalClt OBJECT-TYPE

```
SYNTAX INTEGER {
    disabled (1),
    enabled (2)
}
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
" Reflects the operational state of the total statistic
  collection on an IOM. For this setting to be enabled,
  the respective capability must be enabled."
::= {cardEntry 24 }
```

cardStatsCltPeriod OBJECT-TYPE

```
SYNTAX Integer32(15..1440)
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
"Configures base collection period for bulk statistics
  on an IOM in minutes. Only the following values are
```

```

    allowed: 15, 20, 30, 60, 120, 180, 240, 360, 720, 1440.
    The default value is 60."
DEFVAL {60}
 ::= {cardEntry 25 }

```

cardPrimSysClockPort OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    " The port number (1-x) on the card that specifies the system
      primary clock source. A zero specifies no port"
 ::= {cardEntry 26 }

```

cardSecSysClockPort OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    "The port number (1 to x) on the card that specifies the system
      secondary clock source. A zero specifies no port"
 ::= {cardEntry 27 }

```

cardTpzOc3DefinedXface OBJECT-TYPE

```

SYNTAX  INTEGER {
    multiMode (2),
    singleMode (6),
    singleModeLongReach (9),
    stm1Copper (39)
}
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    " Topaz OC3 defined interfaces "
 ::= {cardEntry 28 }

```

cardOc12DefinedXface OBJECT-TYPE

```

SYNTAX  INTEGER {
    singleMode (21),
    singleModeLongReach (48),
}
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
    " Topaz OC12 defined interfaces "
 ::= {cardEntry 29 }

```

Physical Port Table

```

-- The Physical Port table - contains information associated with the
-- card object physical ports.
--

```

pportTable OBJECT-TYPE

```

SYNTAX SEQUENCE OF PportEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "Table of Physical Port Entries"
 ::= { pport 1 }

```

pportEntry OBJECT-TYPE

```

SYNTAX PportEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "Entry of Physical Port Information"
INDEX {switchIdIndex, slotIdIndex, pportIdIndex }
 ::= { pportTable 1 }

```

PportEntry ::=

```

SEQUENCE {
    pportDefinedType
        INTEGER,
    pportXmitClockSource
        INTEGER,
    pportBandwidth
        Integer32,
    pportAdminStatus
        INTEGER,
    pportZeroEncoding
        INTEGER,
    pportExtClockBackup
        INTEGER,
    pportConnType
        INTEGER,
    pportLineType
        INTEGER,
    pportDs1LineLength
        INTEGER,
    pportDsx1LineLength
        INTEGER,
    pportDS1LineBuildOut
        INTEGER,
    pportLoopbackStatus
        INTEGER,
    pportAllocatedChannelCount
        Integer32,
    pportAllocatedChannels
        Integer32,
    pportChannelsInUse
        Integer32,
    pportDs3LineBuildOut
        INTEGER,
    pportChDs3LineBuildOut
        INTEGER,
    pportCellPayloadScramble
        INTEGER,

```

```

pportAtmCbitParity
    INTEGER,
pportAtmMaxBufferSize
    Integer32,
pportDs3PlcpOptions
    INTEGER,
pportAtmReceivedFeacStatus
    Integer32,
pportAtmEfciMarking
    INTEGER,
pportAtmPeakCellRates0
    Integer32,
pportAtmPeakCellRates1
    Integer32,
pportAtmPeakCellRates2
    Integer32,
pportAtmPeakCellRates3
    Integer32,
pportAtmPeakCellRates4
    Integer32,
pportAtmPeakCellRates5
    Integer32,
pportAtmPeakCellRates6
    Integer32,
pportAtmPeakCellRates7
    Integer32,
pportOpticalXmit
    INTEGER,
pportAtmBIPErrorThreshold
    INTEGER,
pportAtmVPILength
    Integer32,
pportAtmCircuitType
    Integer32,
pportApplicationMode
    INTEGER,
pportHecErrorCorrection
    INTEGER,
pportRowStatus
    RowStatus,
pportModifyType
    INTEGER,
pportXmitMode
    INTEGER,
pportAlarmFailure
    Integer32,
pportAlarmClear
    Integer32,
pportChDs3ChannelsInUse
    Integer32,
pportT1LineCode
    INTEGER,
pportE1LineCode
    INTEGER,

```

```

pportInBandLineLoopBackCode
    INTEGER,
pportT1LineBuildOut
    INTEGER,
pportT1CircuitType
    INTEGER,
pportMIBInterfaceNumber
    Integer32,
pportRedundancy
    INTEGER,
pportAtmTSPacingMode
    INTEGER,
pportEffectiveBandwidth
    Integer32,
pportMinNumT1s
    Integer32,
pportMinNumE1s
    Integer32,
pportIdleCellType
    INTEGER,
pportDS3FeacLoopback
    INTEGER,
pportT1FeacLoopback
    INTEGER
}

```

pportDefinedType OBJECT-TYPE

```

SYNTAX INTEGER {
    pportTypeEmpty(1),
    pportType6PortV35(2),
    pportType1Port24ChanFractT1(3),
    pportType1Port30ChanFractE1(4),
    pportType6PortUio(5),
    pportTypeCp(6),
    pportTypeSp4(36),
    pportTypeSp8(37),
    pportType8PortUio(7),
    pportType4Port24ChanFractT1(8),
    pportType4Port30ChanFractE1(9),
    pportType1PortFractT3(10),
    --pportType1Port28ChanDs3 == pportType1PortFractT3
    pportType1PortFractE3 (11),
    pportType2PortHssi(12),
    pportType10PortDs3(13),
    pportType18PortRs232(14),
    pportType8PortRs232(15),
    pportType4Port24ChanUnchanT1(16),
    pportType4Port30ChanUnchanE1(17),
    pportType1PortAtmDs3Uni(18),
    pportType1PortAtmE3Uni(19),
    pportType4Port24ChanPriT1(20),
    pportType4PortE1Pri(21),
    pportType4Port24ChanSHT1(22),
    pportType4Port24ChanSHUT1(23),
}

```

```

pportType4PortSHPri(24),
pportType8PortT1Atm(25),
pportType8PortE1Atm(26),
pportType1PortAtmIwu0c3(33),
pportType8PortAtmDS3(27),
pportType8PortE3AtmDS3(28),
pportType1PortAtmCsDs3(38),
pportType8PortE1(42),
pportType8PortT1(41),
pportType4PortAtm0c3Stm1(34),
pportType1PortAtm0c12Stm4(39)
}
MAX-ACCESS read-only
STATUS current
DESCRIPTION "The type of the port (equivalent to the type of card)"
::= { pportEntry 1}

```

pportXmitClockSource OBJECT-TYPE

```

SYNTAX INTEGER {
    dce(1),
    loopTimedDce(2),
    dte(3),
    directTrunk(4),
    loopTimed(5),
    internal(6),
    external(7)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Clock Source"
::= { pportEntry 2}

```

pportBandwidth OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Available bandwidth on this pport. This is read-only on most
    pports, but writable on some (e.g., HSSIand UIO pports)
    Valid values for HSSI pport: 1579000, 3158000, 4737000, 6316000,
    7895000, 9474000, 11053000, 12632000, 14211000, 15790000,
    17369000, 18948000, 20527000, 22106000, 23685000, 25264000,
    26843000, 28422000, 30001000, 31580000, 33159000, 34738000,
    36317000, 37896000, 39475000, 41054000, 42633000, 44212000.
    Valid values for UIO pport: 19200, 38400, 48000, 56000, 64000,
    128000, 192000, 256000, 320000, 384000, 448000, 512000, 576000,
    640000, 704000, 768000, 832000, 896000, 960000, 1024000, 1088000,
    1152000, 1216000, 1280000, 1344000, 1408000, 1472000, 1536000,
    1600000, 1664000, 1728000, 1792000, 1856000, 1920000, 1984000,
    2048000, 4096000, 6144000, 8192000."
::= { pportEntry 3}

```

pportAdminStatus OBJECT-TYPE

```

SYNTAX INTEGER {

```

```

    up(1),
    down(2),
    testing(3)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Administrative status for the port"
::= { pportEntry 4}

```

pportZeroEncoding OBJECT-TYPE

```

SYNTAX INTEGER {
    ami(1),
    -- ami == jammedBit == 1
    b8Zs(2),
    hdb3(3)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Zero coding value for DS1 PPorts"
::= { pportEntry 6}

```

pportExtClockBackup OBJECT-TYPE

```

SYNTAX INTEGER {
    undeifined(1),
    internal(2),
    loopTimed(3)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "B-STDX only, clock source if external clock fails."
::= { pportEntry 7}

```

pportConnType OBJECT-TYPE

```

SYNTAX INTEGER {
    toNetwork(1),
    toDsx1(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Connection type"
::= { pportEntry 8}

```

pportLineType OBJECT-TYPE

```

SYNTAX INTEGER {
    d4(1),
    esfAnsi(2),
    --     esfCcitt = esfAnsi,
    esfAttAddressA(3),
    esfNone(4),
    e1CasCrc4(7),
    e1CasNoCrc4(8),
    e1NoCasCrc4(5),
    e1NoCasNoCrc4(6),
    esfAttAddressB(9)

```



```
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The Line Type for DS1 PPorts"
 ::= { pportEntry 9}

pportDs1LineLength OBJECT-TYPE
SYNTAX INTEGER {
    length0to133ft(96),
    length133to266ft(128),
    length266to399ft(160),
    length399to533ft(192),
    length533to655ft(224)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Supported line length for DS1 PPorts that have
    ConnType == typeToDsx1"
 ::= { pportEntry 10}

pportDsx1LineLength OBJECT-TYPE
SYNTAX INTEGER {
    length0to110ft(1),
    length110to220ft(2),
    length220to330ft(3),
    length330to440ft(4),
    length440to550ft(5),
    length550to660ft(6),
    lengthOver660ft(7)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Supported Line Length for DSX1 PPorts"
 ::= { pportEntry 11}

pportDS1LineBuildOut OBJECT-TYPE
SYNTAX INTEGER {
    buildOut0db(96),
    buildOutMinus7dot5db(32),
    buildOutMinus15db(64)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "LineBuildOut value for DS1 PPorts that have
    ConnType == typeToNetwork"
 ::= { pportEntry 12}
```

pportLoopbackStatus OBJECT-TYPE

```
SYNTAX INTEGER {
    none(1),
    internal(2),
    external(3),
    payload(4),
    line(5),
```

```
framedInbandLine(6),
unframedInbandLine(7),
esfFdlLine(8),
esfPayloadLine(9),
farend(10)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Loopback status."
 ::= { pportEntry 13}
```

pportAllocatedChannelCount OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Number of Channels allocated on a DS1 PPort"
 ::= { pportEntry 14}
```

pportAllocatedChannels OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Bit map indicating the allocated channels on a DS1 PPort"
 ::= { pportEntry 15}
```

pportChannelsInUse OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Bit map indicating the channels in use on a DS1 PPort"
 ::= { pportEntry 16}
```

pportDs3LineBuildOut OBJECT-TYPE

```
SYNTAX INTEGER {
    ds3LineBuildOut0to225ft(1),
    ds3LineBuildOut226to450ft(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "The line build out or line length specification for
    the DS3 transmitter.
```

1-port ATM-UNI DS3 card

The accepted values are:

- 1 - 0 to 225 feet
- 2 - 226 to 450 feet"

```
 ::= { pportEntry 17}
```

pportChDs3LineBuildOut OBJECT-TYPE

```
SYNTAX INTEGER {
```



```

ds3LineBuildOut0to225ft(1),
ds3LineBuildOut226to450ft(2)
}

```

MAX-ACCESS read-write

STATUS current

DESCRIPTION

"The line build out or line length specification for the channelized DS3 transmitter.

1-port ATM-UNI ChDS3 card

The accepted values are:

1 - 0 to 225 feet

2 - 226 to 450 feet"

::= { pportEntry 18}

pportCellPayloadScramble OBJECT-TYPE

SYNTAX INTEGER {

disabled(1),

enabled(2)

}

MAX-ACCESS read-write

STATUS current

DESCRIPTION

"Prevents ATM cell header alienation; disable only if connected equipment doesn't support Cell Payload Scramble."

::= { pportEntry 19}

pportAtmCbitParity OBJECT-TYPE

SYNTAX INTEGER {

disabled(1),

enabled(2)

}

MAX-ACCESS read-write

STATUS current

DESCRIPTION "ATM Cbit Parity option for DS3 Physical Ports"

::= { pportEntry 20}

pportAtmMaxBufferSize OBJECT-TYPE

SYNTAX Integer32

MAX-ACCESS read-write

STATUS current

DESCRIPTION "Maximum buffer size for DS3 Physical Ports"

::= { pportEntry 21}

pportDs3PlcpOptions OBJECT-TYPE

SYNTAX INTEGER {

enabled(2),

disabled(3)

}

MAX-ACCESS read-write

STATUS current

DESCRIPTION

"The PLCP Option for a DS3 PPort"

::= { pportEntry 22}

pportAtmReceivedFeacStatus OBJECT-TYPE

SYNTAX Integer32

MAX-ACCESS read-write

STATUS current

DESCRIPTION "Far-end alarm and control status (DS3 only)."

::= { pportEntry 23}

pportAtmEfciMarking OBJECT-TYPE

SYNTAX INTEGER {

disabled(1),

enabled(2)

}

MAX-ACCESS read-write

STATUS current

DESCRIPTION "Explicit Forward Congestion Indicator - Atm cell header bit used to indicate congestion."

::= { pportEntry 24}

pportAtmPeakCellRates0 OBJECT-TYPE

SYNTAX Integer32

MAX-ACCESS read-write

STATUS current

DESCRIPTION "One of eight priority queues for DS3 Physical Ports"

::= { pportEntry 26}

pportAtmPeakCellRates1 OBJECT-TYPE

SYNTAX Integer32

MAX-ACCESS read-write

STATUS current

DESCRIPTION "One of eight priority queues for DS3 Physical Ports"

::= { pportEntry 27}

pportAtmPeakCellRates2 OBJECT-TYPE

SYNTAX Integer32

MAX-ACCESS read-write

STATUS current

DESCRIPTION "One of eight priority queues for DS3 Physical Ports"

::= { pportEntry 28}

pportAtmPeakCellRates3 OBJECT-TYPE

SYNTAX Integer32

MAX-ACCESS read-write

STATUS current

DESCRIPTION "One of eight priority queues for DS3 Physical Ports"

::= { pportEntry 29}

pportAtmPeakCellRates4 OBJECT-TYPE

SYNTAX Integer32

MAX-ACCESS read-write

STATUS current

```
DESCRIPTION "One of eight priority queues for DS3 Physical Ports"
::= { pportEntry 30}
```

pportAtmPeakCellRates5 OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "One of eight priority queues for DS3 Physical Ports"
::= { pportEntry 31}
```

pportAtmPeakCellRates6 OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "One of eight priority queues for DS3 Physical Ports"
::= { pportEntry 32}
```

pportAtmPeakCellRates7 OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "One of eight priority queues for DS3 Physical Ports"
::= { pportEntry 33}
```

pportOpticalXmit OBJECT-TYPE

```
SYNTAX INTEGER {
    disabled(1),
    enabled(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "applicable for the OC3 and OC12 pports"
::= { pportEntry 34}
```

pportAtmBIPErrorThreshold OBJECT-TYPE

```
SYNTAX INTEGER {
    bipErrorsThreshIgnored(1),
    bipErrorsThresh4(4),
    bipErrorsThresh5(5),
    bipErrorsThresh6(6)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "ATM IWU Bip error threshold"
::= { pportEntry 35}
```

pportAtmVPILength OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "."
::= { pportEntry 36}
```

pportAtmCircuitType OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "."
::= { pportEntry 41}
```

pportApplicationMode OBJECT-TYPE

```
SYNTAX INTEGER {
    m13(1),
    cbitParity(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Application Mode"
::= { pportEntry 43}
```

pportHecErrorCorrection OBJECT-TYPE

```
SYNTAX INTEGER {
    disabled(1),
    enabled(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "."
::= { pportEntry 44}
```

pportRowStatus OBJECT-TYPE

```
SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Row status active(1) - Row is currently usable.
    notInService(2) - Row has been created and initialized
    but not made active by client.
    notReady(3) - Not supported
    createAndGo(4) - Not supported.
    createAndWait(5) - Not supported.
    destroy(6) - Not supported."
::= { pportEntry 45 }
```

pportModifyType OBJECT-TYPE

```
SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "By default, writes are stored to the database and the switch.
    Set this to dbOnly to send writes only to the database.
    dbOnlySetOutOfSync sends writes to the database and sets the
    Out of Sync flag in the database.
    This value is re-set to normal after every transaction."
DEFVAL {normal}
::= { pportEntry 46 }
```

pportXmitMode OBJECT-TYPE

```
SYNTAX INTEGER { sonet(1), sdh(2) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION " for OC3 and OC12 atm pports"
::= { pportEntry 47 }
```

pportAlarmFailure OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION " Alarm failure"
::= { pportEntry 48 }
```

pportAlarmClear OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "ALarm clear"
::= { pportEntry 49 }
```

pportChDs3ChannelsInUse OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION " "
::= { pportEntry 50 }
```

pportT1LineCode OBJECT-TYPE

```
SYNTAX INTEGER {
    ami (1),
    b8zs (2),
    amiNoBitStuff (5)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "T1 line code "
::= { pportEntry 51 }
```

pportE1LineCode OBJECT-TYPE

```
SYNTAX INTEGER {
    ami (1),
    hdb3 (3)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "E1 line code "
::= { pportEntry 52 }
```

pportInBandLineLoopBackCode OBJECT-TYPE

```
SYNTAX INTEGER {
    csu(1),
    ni (2)
}
MAX-ACCESS read-write
```

```
STATUS current
DESCRIPTION " T1 and E1 Inband line loopback code"
::= { pportEntry 53 }
```

pportT1LineBuildOut OBJECT-TYPE

```
SYNTAX INTEGER {
    length0to133ft(1),
    length133to266ft(2),
    length266to399ft(3),
    length399to533ft(4),
    length533to655ft(5)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION " "
::= { pportEntry 54 }
```

pportT1CircuitType OBJECT-TYPE

```
SYNTAX INTEGER {
    superFrame(10),
    extendedSuperFrame(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION " "
::= { pportEntry 55 }
```

pportMIBInterfaceNumber OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION " DS3, OC3, OC12, T1 and E1 MIB interface number"
::= { pportEntry 56 }
```

pportRedundancy OBJECT-TYPE

```
SYNTAX INTEGER { disabled(1), apsOnePlusOne (2) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    " Pport redundancy architecture. Default is disabled."
::= { pportEntry 57 }
```

pportAtmTSPacingMode OBJECT-TYPE

```
SYNTAX INTEGER (0..255)
MAX-ACCESS read-write
STATUS current
DESCRIPTION "ATM traffic shaper pacing mode."
::= { pportEntry 58 }
```

pportEffectiveBandwidth OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Effective bandwidth for pports on CBX500. Unit in
```

```
cps (cell per second)"
::= { pportEntry 59 }
```

pportMinNumT1s OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "The minimum number of T1 lines needed to support
the supplied effective bandwidth after the shaper is applied."
::= { pportEntry 60 }
```

pportMinNumE1s OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "The minimum number of E1 lines needed to support
the supplied effective bandwidth after the shaper is applied."
::= { pportEntry 61 }
```

pportIdleCellType OBJECT-TYPE

```
SYNTAX INTEGER { atmForum(1), itu (2) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"."
::= { pportEntry 62 }
```

pportDS3FeacLoopback OBJECT-TYPE

```
SYNTAX INTEGER { disabled(2), enabled (1) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"FEAC Loopback for DS3 pports."
::= { pportEntry 63 }
```

pportT1FeacLoopback OBJECT-TYPE

```
SYNTAX INTEGER { disabled(1), enabled (2) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Far end loopback for T1 pport."
::= { pportEntry 64 }
```

PPort Traffic Shapers Table

```
--pport traffic shapers
```

pportTrafficShaperTable OBJECT-TYPE

```
SYNTAX SEQUENCE OF PportTrafficShaperEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"A list of Parameters assigned to the 15 traffic shaper parameter
combinations of each pport of the ATM-IWU."
```

```
::= { pport 2 }
```

pportTrafficShaperIndex OBJECT-TYPE

```
SYNTAX Integer32 (1..15)
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"A positive integer to identify an entry in the
pportTrafficShaperTable. The ATM-IWU and CS cards support
exactly 15 shapers."
::= { pport 5 }
```

pportTrafficShaperEntry OBJECT-TYPE

```
SYNTAX PportTrafficShaperEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"Information of a single system reference clock source."
INDEX { switchIdIndex, slotIdIndex, pportIdIndex,
pportTrafficShaperIndex }
::= { pportTrafficShaperTable 1 }
```

PportTrafficShaperEntry ::=

```
SEQUENCE {
-- pportTrafficShaperIndex
-- Integer32,
pportTsCsPriority
Integer32,
pportTsCsSustainableCellRate
Integer32,
pportTsCsPeakCellRate
Integer32,
pportTsCsMaxBurstSize
Integer32,
pportTsIwuPriority
Integer32,
pportTsIwuSustainableCellRate
Integer32,
pportTsIwuPeakCellRate
Integer32,
pportTsIwuMaxBurstSize
Integer32,
pportTrafficShaperRowStatus
RowStatus,
pportTrafficShaperModifyType
INTEGER
}
```

pportTsCsPriority OBJECT-TYPE

```
SYNTAX Integer32 (1..16)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"The priority of the Shaper."
```

Channels tied to a Shaper are served only if no higher priority Shapers await service. 1 is the highest, 16 the lowest priority."
 ::= { pportTrafficShaperEntry 1 }

pportTsCsSustainableCellRate OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 ".
 ::= { pportTrafficShaperEntry 2 }

pportTsCsPeakCellRate OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 " The peak cell rate.
 It defines the minimum gap (in cell units) between emission of any consecutive cells in this channel."
 ::= { pportTrafficShaperEntry 3 }

pportTsCsMaxBurstSize OBJECT-TYPE

SYNTAX Integer32 (0..255)
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "Defines the maximum number of credits that can be accumulated by a shaper. This is equivalent to the maximum burst allowed at the peak rate."
 ::= { pportTrafficShaperEntry 4 }

pportTsIwuPriority OBJECT-TYPE

SYNTAX Integer32 (1..16)
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "The priority of the Shaper.
 Channels tied to a Shaper are served only if no higher priority Shapers await service. 1 is the highest, 16 the lowest priority."
 ::= { pportTrafficShaperEntry 5 }

pportTsIwuSustainableCellRate OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 ".
 ::= { pportTrafficShaperEntry 6 }

pportTsIwuPeakCellRate OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current

DESCRIPTION

" The peak cell rate.
 It defines the minimum gap (in cell units) between emission of any consecutive cells in this channel."
 ::= { pportTrafficShaperEntry 7 }

pportTsIwuMaxBurstSize OBJECT-TYPE

SYNTAX Integer32 (0..255)
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "Defines the maximum number of credits that can be accumulated by a shaper. This is equivalent to the maximum burst allowed at the peak rate."
 ::= { pportTrafficShaperEntry 8 }

pportTrafficShaperRowStatus OBJECT-TYPE

SYNTAX RowStatus
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "Row status active(1) - Row is currently usable.
 notInService(2) - Row has been created and initialized but not made active by client.
 notReady(3) - Not supported
 createAndGo(4) - Not supported.
 createAndWait(5) - Not supported.
 destroy(6) - Not supported."
 ::= { pportTrafficShaperEntry 9 }

pportTrafficShaperModifyType OBJECT-TYPE

SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "By default, writes are stored to the database and the switch. Set this to dbOnly to send writes only to the database. dbOnlySetOutOfSync sends writes to the database and sets the Out of Sync flag in the database. This value is re-set to normal after every transaction."
 DEFAULT {normal}
 ::= { pportTrafficShaperEntry 10 }

PPort APS Table

-- pport Aps Attributes.

pportApsTable OBJECT-TYPE

SYNTAX SEQUENCE OF PportApsEntry
 MAX-ACCESS not-accessible
 STATUS current
 DESCRIPTION
 "A list of Automatic Protection System Parameters assigned to the pport of the ATM-OC-12."
 ::= { pport 3 }

pportApsEntry OBJECT-TYPE

```

SYNTAX PportApsEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "Information of a Automatic Protection System "
INDEX { switchIdIndex, slotIdIndex, pportIdIndex }
 ::= { pportApsTable 1 }

```

PportApsEntry ::=

```

SEQUENCE {
    pportApsAdminDir
        INTEGER,
    pportApsLineType
        INTEGER,
    pportApsRevertiveMode
        INTEGER,
    pportApsPairedSlotId
        Integer32,
    pportApsPairedPportId
        Integer32,
    pportApsSfBerThresh
        Integer32,
    pportApsSdBerThresh
        Integer32,
    pportApsWtrPeriod
        Integer32,
    pportApsXCommand
        INTEGER,
    pportApsRowStatus
        RowStatus,
    pportApsModifyType
        INTEGER
}

```

pportApsAdminDir OBJECT-TYPE

```

SYNTAX INTEGER {
    unidirectional (1),
    bidirectional (2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Provisioned APS switch-direction-mode. Default is uni-
    directional."
 ::= { pportApsEntry 1 }

```

pportApsLineType OBJECT-TYPE

```

SYNTAX INTEGER {
    working (1),
    protection (2)
}
MAX-ACCESS read-only

```

```

STATUS current
DESCRIPTION
    "APS line type for the pport. Writable only when
    pportRedundancy is Enabled."
 ::= { pportApsEntry 2 }

```

pportApsRevertiveMode OBJECT-TYPE

```

SYNTAX INTEGER {
    revertive (1),
    nonrevertive (2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "APS revertive mode. When revertive, after the condition
    for an automatic switchover clears, user traffic will be
    switched back to the working line after the pportApsWtrPeriod
    expires. Default is revertive."
 ::= { pportApsEntry 3 }

```

pportApsPairedSlotId OBJECT-TYPE

```

SYNTAX Integer32 (1..16)
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "Slot ID of the paired-with APS pport."
 ::= { pportApsEntry 4 }

```

pportApsPairedPportId OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "Pport ID of the paired-with APS pport."
 ::= { pportApsEntry 5 }

```

pportApsSfBerThresh OBJECT-TYPE

```

SYNTAX Integer32 (3..5)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Exponent N for APS Signal Failure based on BER. A line
    bit-error-rate above 10^-N causes an SF BER failure to be
    asserted. SF BER is cleared when the line BER returns to
    less than 10^-7."
 ::= { pportApsEntry 6 }

```

pportApsSdBerThresh OBJECT-TYPE

```

SYNTAX Integer32 (6..9)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Exponent N for APS Signal Degrade based on BER. A line
    bit-error-rate above 10^-N causes an SD BER failure to be

```

```
asserted. SD BER is cleared when the line BER returns to
less than 10^-(N+1)."
::= { pportApsEntry 7 }
```

pportApsWtrPeriod OBJECT-TYPE

```
SYNTAX Integer32 (5..12)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "APS wait-to-restore period. The number of minutes to
    wait after an automatic switch condition clears before
    switching back to the working line."
::= { pportApsEntry 8 }
```

pportApsXCommand OBJECT-TYPE

```
SYNTAX INTEGER {
    clear (1),
    lockoutProtection (2),
    forcedSwitchWorkingToProtection (3),
    forcedSwitchProtectionToWorking (4),
    manualSwitchWorkingToProtection (5),
    manualSwitchProtectionToWorking (6),
    exercise (7)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "External switch commands. The clear command clears
    any previously activated external command. Manual
    switch is preemptable by auto-switch-requests (line
    failures) while forced switch is not preemptable (except
    if the protection line fails). Manual and forced switch
    from protection to working, is valid only for 1+1 mode.
    Exercise simulates a switchover using APS signalling
    without actually performing a switch to protection line."
::= { pportApsEntry 9 }
```

pportApsRowStatus OBJECT-TYPE

```
SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Row status active(1) - Row is currently usable.
    notInService(2) - Row has been created and initialized but not
    made active by client.
    notReady(3) - Not supported
    createAndGo(4) - Not supported.
    createAndWait(5) - Not supported.
    destroy(6) - Not supported."
::= { pportApsEntry 10 }
```

pportApsModifyType OBJECT-TYPE

```
SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
```

```
STATUS current
DESCRIPTION
    "By default, writes are stored to the database and the switch.
    Set this to dbOnly to send writes only to the database.
    dbOnlySetOutOfSync sends writes to the database and sets the
    Out of Sync flag in the database.
    This value is re-set to normal after every transaction."
DEFVAL {normal}
::= { pportApsEntry 11 }
```

BSTDx ATM Circuit Endpoint table

```
-- BSTDx ATM Circuit Endpoint table - contains instances of ATM circuit
-- endpoints on BSTDx switches.
--
```

interworkingCircuitEndpointTable OBJECT-TYPE

```
SYNTAX SEQUENCE OF InterworkingCircuitEndpointEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "A list of ATM circuit entries."
::= { circuitConfiguration 2 }
```

interworkingCircuitEndpointEntry OBJECT-TYPE

```
SYNTAX InterworkingCircuitEndpointEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "A group of attributes associated with an endpoint of an ATM circuit."
INDEX {switchIdIndex,
    lportIfIndex,
    vpiIndex,
    vciIndex}

::= { interworkingCircuitEndpointTable 1 }
```

InterworkingCircuitEndpointEntry ::=

```
SEQUENCE {
    interworkingCircuitEndpointCircuitNumber
        Integer32,
    interworkingCircuitEndpointTrafficDescrParam1
        Integer32,
    interworkingCircuitEndpointTrafficDescrParam2
        Integer32,
    interworkingCircuitEndpointTrafficDescrParam3
        Integer32,
    interworkingCircuitEndpointTrafficDescrParam4
        Integer32,
    interworkingCircuitEndpointTrafficDescrParam5
        Integer32,
    interworkingCircuitEndpointTrafficDescrType
        INTEGER,
    interworkingCircuitEndpointScr
        Integer32,
```

```

interworkingCircuitEndpointMbs
    Integer32,
interworkingCircuitEndpointPcr
    Integer32,
interworkingCircuitEndpointQosClass
    INTEGER,
interworkingCircuitEndpointFcpDiscard
    INTEGER,
interworkingCircuitEndpointGracefulDiscard
    INTEGER,
interworkingCircuitEndpointRedFramePercent
    Integer32,
interworkingCircuitEndpointShaperId
    Integer32,
interworkingCircuitEndpointRateEnfScheme
    INTEGER,
interworkingCircuitEndpointCircuitPriority
    Integer32,
interworkingCircuitEndpointRowStatus
    RowStatus,
interworkingCircuitEndpointModifyType
    INTEGER,
interworkingCircuitEndpointDeltaBc
    Integer32,
interworkingCircuitEndpointDeltaBe
    Integer32,
interworkingCircuitEndpointZeroCIREnabled
    INTEGER,
interworkingCircuitEndpointSlotId
    Integer32,
interworkingCircuitEndpointPPortId
    Integer32
}

```

interworkingCircuitEndpointCircuitNumber OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "The number of the circuit which this endpoint terminates.
This is used as the index into the circuitCrossConnectTable."
::= { interworkingCircuitEndpointEntry 1}

```

interworkingCircuitEndpointTrafficDescrParam1 OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The Traffic Descriptor Parameter 1"
::= { interworkingCircuitEndpointEntry 2}

```

interworkingCircuitEndpointTrafficDescrParam2 OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The Traffic Descriptor Parameter 2"

```

```

::= { interworkingCircuitEndpointEntry 3}

```

interworkingCircuitEndpointTrafficDescrParam3 OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The Traffic Descriptor Parameter 3"
::= { interworkingCircuitEndpointEntry 4}

```

interworkingCircuitEndpointTrafficDescrParam4 OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The Traffic Descriptor Parameter 4"
::= { interworkingCircuitEndpointEntry 5}

```

interworkingCircuitEndpointTrafficDescrParam5 OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The Traffic Descriptor Parameter 5"
::= { interworkingCircuitEndpointEntry 6}

```

interworkingCircuitEndpointTrafficDescrType OBJECT-TYPE

```

SYNTAX INTEGER {
    pcrClp0PcrClp01(1),
    pcrClp0PcrClp01Tagging(2),
    pcrClp01ScrClp0MbsClp0(3),
    pcrClp01ScrClp0MbsClp0Tagging(4),
    pcrClp01(5),
    pcrClp01ScrClp01MbsClp01(6),
    pcrClp01BestEffort(7),
    pcrClp0McrClp0(8)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "AtmCircuit Traffic Descriptor Type."
::= { interworkingCircuitEndpointEntry 7}

```

interworkingCircuitEndpointScr OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Sustainable Cell Rate, in bits."
::= { interworkingCircuitEndpointEntry 8}

```

interworkingCircuitEndpointMbs OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The Maximum Burst Size, in bits."
::= { interworkingCircuitEndpointEntry 9}

```

interworkingCircuitEndpointPcr OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The Peak Cell Rate, in bits."
::= { interworkingCircuitEndpointEntry 10}
```

interworkingCircuitEndpointQosClass OBJECT-TYPE

```
SYNTAX INTEGER {
    cbr (1),
    vbrRealTime (2),
    vbrNonRealTime (3),
    ubr (4),
    abr (5),
    unspCbr (6),
    unspVbrNonRealTime (7),
    unspBestEffort (8)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "AtmCircuit Quality of Service."
::= { interworkingCircuitEndpointEntry 11}
```

interworkingCircuitEndpointFcpDiscard OBJECT-TYPE

```
SYNTAX INTEGER { epd(1), clp1 (2) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION ""
DEFVAL {epd}
::= { interworkingCircuitEndpointEntry 12}
```

interworkingCircuitEndpointGracefulDiscard OBJECT-TYPE

```
SYNTAX INTEGER {
    off(1),
    on(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "This variable states whether graceful discard is enabled
for the circuit."
::= { interworkingCircuitEndpointEntry 13}
```

interworkingCircuitEndpointRedFramePercent OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"The percentage of RED frame bits that are allowed to enter the
network, during the measurement interval, under non-congestion
condition. Its value range is 0 - 100 and default value is 100.
Its calculation is as follows:

    cktRedFrPcn = (allowed RED frame bits)/(Bc+Be+allowed RED frame
bits)"
::= { interworkingCircuitEndpointEntry 14}
```

interworkingCircuitEndpointShaperId OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "."
::= { interworkingCircuitEndpointEntry 15}
```

interworkingCircuitEndpointRateEnfScheme OBJECT-TYPE

```
SYNTAX INTEGER {
    jump(1),
    simple(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "This variable states the maximum segment size for the
network."
::= { interworkingCircuitEndpointEntry 16}
```

interworkingCircuitEndpointCircuitPriority OBJECT-TYPE

```
SYNTAX Integer32 (0..4)
MAX-ACCESS read-write
STATUS current
DESCRIPTION "."
::= {interworkingCircuitEndpointEntry 17}
```

interworkingCircuitEndpointRowStatus OBJECT-TYPE

```
SYNTAX          RowStatus
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
"Row status active(1) - Row is currently usable.
notInService(2) - Row has been created and initialized but not
made active by client.
notReady(3) - Row has been created but contains 'holes', waiting
for client to finish.
createAndGo(4) - Not supported.
createAndWait(5) - Create new row.
destroy(6) - Delete an existing row."
::= { interworkingCircuitEndpointEntry 18 }
```

interworkingCircuitEndpointModifyType OBJECT-TYPE

```
SYNTAX          INTEGER { normal(1), dbOnly(4),
dbOnlySetOutOfSync(5) }
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
"By default, writes are stored to the database and the switch.
Set this to dbOnly to send writes only to the database.
dbOnlySetOutOfSync sends writes to the database and sets the
Out of Sync flag in the database.
This value is re-set to normal after every transaction."
DEFVAL {normal}
::= { interworkingCircuitEndpointEntry 19 }
```



interworkingCircuitEndpointDeltaBc OBJECT-TYPE
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"The maximum number of bits that the network agree to transfer over the circuit as committed bits during the measurement interval under the CONDITION that the circuit still has POSITIVE committed bit (Bc) credits before receiving a frame but will have NEGATIVE Bc credits after accepting the frame. The range of this variable is 0 to 65,528 bits. By default, if not configured when creating the entry, it is set to 65,528 bits."
::= { interworkingCircuitEndpointEntry 20 }

interworkingCircuitEndpointDeltaBe OBJECT-TYPE
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"The maximum number of bits that the network agree to transfer over the circuit as allowed excess bits during the measurement interval under the CONDITION that the circuit still has POSITIVE excess bit (Be) credits before receiving a frame but will have NEGATIVE Be credits after accepting the frame. The range of this variable is 0 to 65,528 bits. By default, if not configured when creating the entry, it is set to 65,528 bits."
::= { interworkingCircuitEndpointEntry 21 }

interworkingCircuitEndpointZeroCIREnabled OBJECT-TYPE
SYNTAX INTEGER {
off(1),
on(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION ". "
::= { interworkingCircuitEndpointEntry 22 }

interworkingCircuitEndpointSlotId OBJECT-TYPE
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Slot ID where the enpoint resides."
::= { interworkingCircuitEndpointEntry 23 }

interworkingCircuitEndpointPPortId OBJECT-TYPE
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "PPort ID where the endpoint resides."
::= { interworkingCircuitEndpointEntry 24 }

C500 ATM Circuit Endpoint Table
--
-- C500 ATM Circuit Endpoint table - contains instances of circuit endpoints on C500 switches.
--

atmCircuitEndpointTable OBJECT-TYPE
SYNTAX SEQUENCE OF AtmCircuitEndpointEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"A list of ATM circuit entries."
::= { circuitConfiguration 3 }

atmCircuitEndpointEntry OBJECT-TYPE
SYNTAX AtmCircuitEndpointEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"Attributes associated with an ATM circuit with endpoints on CBX switches."
INDEX {switchIdIndex,
lportIfIndex,
vpiIndex,
vciIndex}

::= { atmCircuitEndpointTable 1 }

-- Traffic attribute Rules:
-- Note that the combination of traffic attributes Priority, PCR, SCR and
-- MBS allowed depends on the QosClass and TrafficType selected. The
-- following table presents allowable traffic attribute combinations.
--
-- TrafficTypes: type1- PCR CLP=0+1, SCR CLP=0, MBS CLP=0
-- type2- PCR CLP=0+1, SCR CLP=0, MBS CLP=0, Tagging
-- type3- PCR CLP=0+1, SCR CLP=0+1, MBS CLP=0+1
--

Qos/TrafficType	Priority	PCR	SCR	MBS

-- CBR/type1	N/A	CLP=0, CLP=0+1	N/A	N/A
-- CBR/type2	N/A	CLP=0, CLP=0+1	N/A	N/A
-- CBR/type3	N/A	CLP=0+1	N/A	N/A
--				
-- VBR-R/type1	1-4	CLP=0+1	CLP=0	CLP=0
-- VBR-R/type2	1-4	CLP=0+1	CLP=0	CLP=0
-- VBR-R/type3	1-4	CLP=0+1	CLP=0+1	CLP=0+1
--				
-- VBR-NR/type1	1-4	CLP=0+1	CLP=0	CLP=0
-- VBR-NR/type2	1-4	CLP=0+1	CLP=0	CLP=0
-- VBR-NR/type3	1-4	CLP=0+1	CLP=0+1	CLP=0+1



```
--
-- UBR/type1          N/A          CLP=0+1          N/A          N/A
```

AtmCircuitEndpointEntry ::=

```
SEQUENCE {
    atmCircuitEndpointCircuitNumber
        Integer32,
    atmCircuitEndpointTrafficDescrParam1
        Integer32,
    atmCircuitEndpointTrafficDescrParam2
        Integer32,
    atmCircuitEndpointTrafficDescrParam3
        Integer32,
    atmCircuitEndpointTrafficDescrParam4
        Integer32,
    atmCircuitEndpointTrafficDescrParam5
        Integer32,
    atmCircuitEndpointTrafficDescrType
        INTEGER,
    atmCircuitEndpointQosClass
        INTEGER,
    atmCircuitEndpointFcpDiscard
        INTEGER ,
    atmCircuitEndpointGracefulDiscard
        INTEGER,
    atmCircuitEndpointCircuitPriority
        Integer32,
    atmCircuitEndpointRateEnfScheme
        INTEGER,
    atmCircuitEndpointModifyType
        INTEGER,
    atmCircuitEndpointRowStatus
        RowStatus,
    atmCircuitEndpointDeltaBc
        Integer32,
    atmCircuitEndpointDeltaBe
        Integer32,
    atmCircuitEndpointRedFramePercent
        Integer32,
    atmCircuitEndpointSlotId
        Integer32,
    atmCircuitEndpointPPortId
        Integer32
}
```

atmCircuitEndpointCircuitNumber OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "The number of the circuit which this endpoint terminates.
This is used as the index into the circuitCrossConnectTable."
::= { atmCircuitEndpointEntry 1}
```

atmCircuitEndpointTrafficDescrParam1 OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The Traffic Descriptor parameter 1"
::= { atmCircuitEndpointEntry 2}
```

atmCircuitEndpointTrafficDescrParam2 OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The Traffic Descriptor parameter 2"
::= { atmCircuitEndpointEntry 3}
```

atmCircuitEndpointTrafficDescrParam3 OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The Traffic Descriptor parameter 3"
::= { atmCircuitEndpointEntry 4}
```

atmCircuitEndpointTrafficDescrParam4 OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The Traffic Descriptor parameter 4"
::= { atmCircuitEndpointEntry 5}
```

atmCircuitEndpointTrafficDescrParam5 OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The Traffic Descriptor parameter 5"
::= { atmCircuitEndpointEntry 6}
```

atmCircuitEndpointTrafficDescrType OBJECT-TYPE

```
SYNTAX INTEGER {
    pcrClp0PcrClp01(1),
    pcrClp0PcrClp01Tagging(2),
    pcrClp01ScrClp0MbsClp0(3),
    pcrClp01ScrClp0MbsClp0Tagging(4),
    pcrClp01(5),
    pcrClp01ScrClp01MbsClp01(6),
    pcrClp01BestEffort(7),
    pcrClp0McrClp0(8),
    bestEffort(9)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "AtmCircuit Traffic Descriptor Type."
::= { atmCircuitEndpointEntry 7}
```

atmCircuitEndpointQosClass OBJECT-TYPE

```
SYNTAX INTEGER {
```

```

    cbr (1),
    vbrRealTime (2),
    vbrNonRealTime (3),
    ubr (4),
    abr (5),
    unspCbr (6),
    unspVbrNonRealTime (7),
    unspBestEffort (8)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "AtmCircuit Quality of Service."
::= { atmCircuitEndpointEntry 8}

atmCircuitEndpointFcpDiscard OBJECT-TYPE
SYNTAX INTEGER { epd (1), clp1 (2) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION ""
DEFVAL {epd}
::= { atmCircuitEndpointEntry 9}

atmCircuitEndpointGracefulDiscard OBJECT-TYPE
SYNTAX INTEGER {
    off(1),
    on(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "This variable states whether graceful discard is enabled
    for the circuit."
::= { atmCircuitEndpointEntry 10}

atmCircuitEndpointCircuitPriority OBJECT-TYPE
SYNTAX Integer32 (0..4)
MAX-ACCESS read-write
STATUS current
DESCRIPTION ""
::= { atmCircuitEndpointEntry 11}

atmCircuitEndpointRateEnfScheme OBJECT-TYPE
SYNTAX INTEGER {
    jump(1),
    simple(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "This variable states the maximum segment size for the
    network."
::= { atmCircuitEndpointEntry 12}

atmCircuitEndpointModifyType OBJECT-TYPE
SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write

```

```

STATUS current
DESCRIPTION
    "By default, writes are stored to the database and the switch.
    Set this to dbOnly to send writes only to the database.
    dbOnlySetOutOfSync sends writes to the database and sets the
    Out of Sync flag in the database.
    This value is re-set to normal after every transaction."
DEFVAL {normal}
::= { atmCircuitEndpointEntry 13 }

```

atmCircuitEndpointRowStatus OBJECT-TYPE

```

SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Row status active(1) - Row is currently usable.
    notInService(2) - Row has been created and initialized but not
    made active by client.
    notReady(3) - Row has been created but contains 'holes', waiting
    for client to finish.
    createAndGo(4) - Not supported.
    createAndWait(5) - Create new row.
    destroy(6) - Delete an existing row."
::= { atmCircuitEndpointEntry 14 }

```

atmCircuitEndpointDeltaBc OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "The maximum number of bits that the network agree to transfer
    over the circuit as committed bits during the measurement
    interval under the CONDITION that the circuit still has POSITIVE
    committed bit (Bc) credits before receiving a frame but will have
    NEGATIVE Bc credits after accepting the frame. The range of this
    variable is 0 to 65,528 bits. By default, if not configured when
    creating the entry, it is set to 65,528 bits."
::= { atmCircuitEndpointEntry 15 }

```

atmCircuitEndpointDeltaBe OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "The maximum number of bits that the network agree to transfer
    over the circuit as allowed excess bits during the measurement
    interval under the CONDITION that the circuit still has POSITIVE
    excess bit (Be) credits before receiving a frame but will have
    NEGATIVE Be credits after accepting the frame. The range of this
    variable is 0 to 65,528 bits. By default, if not configured when
    creating the entry, it is set to 65,528 bits."
::= { atmCircuitEndpointEntry 16 }

```

atmCircuitEndpointRedFramePercent OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "The percentage of RED frame bits that are allowed to enter the
    network, during the measurement interval, under non-congestion
    condition. Its value range is 0 - 100 and default value is 100.
    Its calculation is as follows:

    cktRedFrPcn = (allowed RED frame bits)/(Bc+Be+allowed RED frame
    bits)"
 ::= { atmCircuitEndpointEntry 17 }
```

atmCircuitEndpointsSlotId OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Slot ID where the enpoint resides."
 ::= { atmCircuitEndpointEntry 18 }
```

atmCircuitEndpointPPortId OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "PPort ID where the endpoint resides."
 ::= { atmCircuitEndpointEntry 19 }
```

Frame Relay Circuit Table

```
-- Frame Relay Circuit table - contains instances of Frame Relay circuit
-- endpoints
--
```

frCircuitEndpointTable OBJECT-TYPE

```
SYNTAX SEQUENCE OF FrCircuitEndpointEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "A list of Frame Relay circuit entries."
 ::= { circuitConfiguration 4 }
```

frCircuitEndpointEntry OBJECT-TYPE

```
SYNTAX FrCircuitEndpointEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "A group of attributes associated with a Frame Relay circuit
    endpoint."
INDEX {switchIdIndex,
      lportIfIndex,
      dlciIdIndex}

 ::= { frCircuitEndpointTable 1 }
```

FrCircuitEndpointEntry ::=

```
SEQUENCE {
    frCircuitEndpointCircuitNumber
        Integer32,
    frCircuitEndpointCir
        Integer32,
    frCircuitEndpointBc
        Integer32,
    frCircuitEndpointDeltaBc
        Integer32,
    frCircuitEndpointBe
        Integer32,
    frCircuitEndpointDeltaBe
        Integer32,
    frCircuitEndpointGracefulDiscard
        INTEGER,
    frCircuitEndpointRateEnfScheme
        INTEGER,
    frCircuitEndpointRedFramePercent
        Integer32,
    frCircuitEndpointZeroCIREnabled
        INTEGER,
    frCircuitEndpointCircuitPriority
        Integer32,
    frCircuitEndpointQosClass
        INTEGER,
    frCircuitEndpointRowStatus
        RowStatus,
    frCircuitEndpointModifyType
        INTEGER,
    frCircuitEndpointSlotId
        Integer32,
    frCircuitEndpointPPortId
        Integer32
}
```

frCircuitEndpointCircuitNumber OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "The number of the circuit which this endpoint terminates.
This is used as the index into the circuitCrossConnectTable."
 ::= { frCircuitEndpointEntry 1 }
```

frCircuitEndpointCir OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Committed Information Rate "
 ::= { frCircuitEndpointEntry 2 }
```

frCircuitEndpointBc OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
```

```
STATUS current
DESCRIPTION "Committed Burst Size, in bits"
::= { frCircuitEndpointEntry 3}
```

frCircuitEndpointDeltaBc OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"The maximum number of bits that the network agree to transfer
over the circuit as committed bits during the measurement
interval under the CONDITION that the circuit still has POSITIVE
committed bit (Bc) credits before receiving a frame but will have
NEGATIVE Bc credits after accepting the frame. The range of this
variable is 0 to 65,528 bits. By default, if not configured when
creating the entry, it is set to 65,528 bits."
::= { frCircuitEndpointEntry 4}
```

frCircuitEndpointBe OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Excess Burst size, in bits."
::= { frCircuitEndpointEntry 5}
```

frCircuitEndpointDeltaBe OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"The maximum number of bits that the network agree to transfer
over the circuit as allowed excess bits during the measurement
interval under the CONDITION that the circuit still has POSITIVE
excess bit (Be) credits before receiving a frame but will have
NEGATIVE Be credits after accepting the frame. The range of this
variable is 0 to 65,528 bits. By default, if not configured when
creating the entry, it is set to 65,528 bits."
::= { frCircuitEndpointEntry 6}
```

frCircuitEndpointGracefulDiscard OBJECT-TYPE

```
SYNTAX INTEGER {
    off(1),
    on(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "This variable states whether graceful discard is enabled
for the circuit endpoint."
::= { frCircuitEndpointEntry 7}
```

frCircuitEndpointCircuitPriority OBJECT-TYPE

```
SYNTAX Integer32 (0..4)
MAX-ACCESS read-write
STATUS current
```

```
DESCRIPTION "."
::= { frCircuitEndpointEntry 8}
```

frCircuitEndpointRateEnfScheme OBJECT-TYPE

```
SYNTAX INTEGER {
    jump(1),
    simple(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "This variable states the maximum segment size for the
network."
::= { frCircuitEndpointEntry 9}
```

frCircuitEndpointRedFramePercent OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"The percentage of RED frame bits that are allowed to enter the
network, during the measurement interval, under non-congestion
condition. Its value range is 0 - 100 and default value is 100.
Its calculation is as follows:
```

```
    cktRedFrPcn = (allowed RED frame bits)/(Bc+Be+allowed RED frame
bits)"
::= { frCircuitEndpointEntry 10}
```

frCircuitEndpointZeroCIREnabled OBJECT-TYPE

```
SYNTAX INTEGER {
    off(1),
    on(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "."
::= { frCircuitEndpointEntry 11}
```

frCircuitEndpointQosClass OBJECT-TYPE

```
SYNTAX INTEGER {
    cbr (1),
    vbrRealTime (2),
    vbrNonRealTime (3),
   ubr (4),
    abr (5),
    unspCbr (6),
    unspVbrNonRealTime (7),
    unspBestEffort (8)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "AtmCircuit Quality of Service."
::= { frCircuitEndpointEntry 12}
```

frCircuitEndpointModifyType OBJECT-TYPE

```

SYNTAX      INTEGER { normal(1), dbOnly(4),
dbOnlySetOutOfSync(5) }
MAX-ACCESS  read-write
STATUS      current
DESCRIPTION
"By default, writes are stored to the database and the switch.
Set this to dbOnly to send writes only to the database.
dbOnlySetOutOfSync sends writes to the database and sets the
Out of Sync flag in the database.
This value is re-set to normal after every transaction."
DEFVAL {normal}
::= { frCircuitEndpointEntry 13 }

```

frCircuitEndpointRowStatus OBJECT-TYPE

```

SYNTAX      RowStatus
MAX-ACCESS  read-write
STATUS      current
DESCRIPTION
"Row status active(1) - Row is currently usable.
notInService(2) - Row has been created and initialized but not
made active by client.
notReady(3) - Row has been created but contains 'holes', waiting
for client to finish.
createAndGo(4) - Not supported.
createAndWait(5) - Create new row.
destroy(6) - Delete an existing row."

::= { frCircuitEndpointEntry 14 }

```

frCircuitEndpointSlotId OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS      current
DESCRIPTION "Slot ID where the endpoint resides."
::= { frCircuitEndpointEntry 15}

```

frCircuitEndpointPPortId OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS      current
DESCRIPTION "PPort ID where the endpoint resides."
::= {frCircuitEndpointEntry 16}

```

Circuit Cross-Connect Table

```

-- Circuit Cross-Connect table - contains instances of circuit objects
--

```

circuitCrossConnectTable OBJECT-TYPE

```

SYNTAX SEQUENCE OF CircuitCrossConnectEntry
MAX-ACCESS not-accessible
STATUS      current
DESCRIPTION
"A list of admin circuit entries."

```

```

::= { circuitConfiguration 5 }

```

circuitCrossConnectEntry OBJECT-TYPE

```

SYNTAX CircuitCrossConnectEntry
MAX-ACCESS not-accessible
STATUS      current
DESCRIPTION
"A group of attributes associated with all circuit types."
INDEX      {circuitIndex}
::= { circuitCrossConnectTable 1 }

```

CircuitCrossConnectEntry ::=

```

SEQUENCE {
    circuitCrossConnectSwitchId1
        IPAddress,
    circuitCrossConnectIfIndex1
        Integer32,
    circuitCrossConnectDLCI1
        Integer32,
    circuitCrossConnectVPI1
        Integer32,
    circuitCrossConnectVCI1
        Integer32,
    circuitCrossConnectSwitchId2
        IPAddress,
    circuitCrossConnectIfIndex2
        Integer32,
    circuitCrossConnectDLCI2
        Integer32,
    circuitCrossConnectVPI2
        Integer32,
    circuitCrossConnectVCI2
        Integer32,
    circuitCrossConnectCircuitName
        DisplayString,
    circuitCrossConnectSegmentSize
        Integer32,
    circuitCrossConnectTranslationType
        INTEGER,
    circuitCrossConnectAdminStatus
        INTEGER,
    circuitCrossConnectBandwidthPriority
        Integer32,
    circuitCrossConnectBumpingPriority
        Integer32,
    circuitCrossConnectUpcFunction
        INTEGER,
    circuitCrossConnectCDVTolerance
        Integer32,
    circuitCrossConnectOAMAlarmsEnabled
        INTEGER,
    circuitCrossConnectCellLossPriority
        INTEGER,
    circuitCrossConnectDiscardEligibility

```

```

    INTEGER,
circuitCrossConnectVpnName
    DisplayString,
circuitCrossConnectCustomerName
    DisplayString,
circuitCrossConnectPrivateNetOverflow
    INTEGER,
circuitCrossConnectRerouteBalancing
    INTEGER,
circuitCrossConnectCircuitType
    INTEGER,
circuitCrossConnectRowStatus
    RowStatus,
circuitCrossConnectModifyType
    INTEGER,
circuitCrossConnectEndpoint1
    INTEGER,
circuitCrossConnectEndpoint2
    INTEGER,
circuitCrossConnectNetworkId1
    IPAddress,
circuitCrossConnectServiceName1
    DisplayString,
circuitCrossConnectNetworkId2
    IPAddress,
circuitCrossConnectServiceName2
    DisplayString
}

circuitCrossConnectSwitchId1 OBJECT-TYPE
    SYNTAX IPAddress
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "IP Address of circuit endpoint 1. This may not be
changed after circuit creation."
    ::= { circuitCrossConnectEntry 1}

circuitCrossConnectIfIndex1 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "LPort interface number of circuit endpoint 1."
    ::= { circuitCrossConnectEntry 2}

circuitCrossConnectDLCI1 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "DLCI of circuit endpoint 1 (if applicable)."
    ::= { circuitCrossConnectEntry 3}

circuitCrossConnectVPI1 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "VPI of circuit endpoint 1 (if applicable)."
    ::= { circuitCrossConnectEntry 4}

circuitCrossConnectVC11 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "VCI of circuit endpoint 1 (if applicable)."
    ::= { circuitCrossConnectEntry 5}

circuitCrossConnectSwitchId2 OBJECT-TYPE
    SYNTAX IPAddress
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "IP Address of circuit endpoint 2."
    ::= { circuitCrossConnectEntry 6}

circuitCrossConnectIfIndex2 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "LPort interface number of circuit endpoint 2."
    ::= { circuitCrossConnectEntry 7}

circuitCrossConnectDLCI2 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "DLCI of circuit endpoint 2 (if applicable)."
    ::= { circuitCrossConnectEntry 8}

circuitCrossConnectVPI2 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "VPI of circuit endpoint 2 (if applicable)."
    ::= { circuitCrossConnectEntry 9}

circuitCrossConnectVC12 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "VCI of circuit endpoint 2 (if applicable)."
    ::= { circuitCrossConnectEntry 10}

circuitCrossConnectCircuitName OBJECT-TYPE
    SYNTAX DisplayString
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "Name of circuit. This attribute is mandatory for circuit
creation but cannot be modified."
    ::= { circuitCrossConnectEntry 11}

```

circuitCrossConnectSegmentSize OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION "circuit segment size "
 DEFVAL {0}
 ::= { circuitCrossConnectEntry 12}

circuitCrossConnectTranslationType OBJECT-TYPE

SYNTAX INTEGER {
 none(1),
 xlation1490and1483(2),
 xlation1483and1490(3)
 }
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION "circuit translation type"
 ::= { circuitCrossConnectEntry 13}

circuitCrossConnectAdminStatus OBJECT-TYPE

SYNTAX INTEGER {
 down(1),
 up(2)
 }
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION "Administrative Status for the Circuit. This attribute is mandatory for circuit creation and also can be modified. "
 ::= { circuitCrossConnectEntry 14}

circuitCrossConnectBandwidthPriority OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION "circuit bandwidth priority"
 DEFVAL {0}
 ::= { circuitCrossConnectEntry 15}

circuitCrossConnectBumpingPriority OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION " bumping priority."
 DEFVAL {0}
 ::= { circuitCrossConnectEntry 16}

circuitCrossConnectUpcFunction OBJECT-TYPE

SYNTAX INTEGER {
 disabled(1),
 enabled(2)
 }
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION "This attribute is mandatory for circuit creation and

also can be modified."
 ::= { circuitCrossConnectEntry 17}

circuitCrossConnectCDVTolerance OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION "This attribute is mandatory for circuit creation and also can be modified."
 ::= { circuitCrossConnectEntry 18}

circuitCrossConnectOAMAlarmsEnabled OBJECT-TYPE

SYNTAX INTEGER {
 disabled(1),
 enabled(2)
 }
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION "1 indicates OAM alarms are disabled; 2 indicates they are enabled. This attribute is mandatory for circuit creation and also can be modified."
 ::= { circuitCrossConnectEntry 19}

circuitCrossConnectCellLossPriority OBJECT-TYPE

SYNTAX INTEGER { clp0 (1), clp1(2), fr_de(3) }
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION "0 indicates CLP is disabled;
 1 indicates CLP is enabled.
 2 indicates that CLP is set to whatever DE is set to.
 This attribute is mandatory for circuit creation and also can be modified. "
 ::= { circuitCrossConnectEntry 20}

circuitCrossConnectDiscardEligibility OBJECT-TYPE

SYNTAX INTEGER { de0(1), de1(2), atm_clp(3) }
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION "0 indicates DE is disabled;
 1 indicates DE is enabled.
 2 indicates that DE is set to whatever CLP is set to."
 ::= { circuitCrossConnectEntry 21}

circuitCrossConnectVpnName OBJECT-TYPE

SYNTAX DisplayString
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION "Circuit VPN name"
 ::= { circuitCrossConnectEntry 22}

circuitCrossConnectCustomerName OBJECT-TYPE

SYNTAX DisplayString
 MAX-ACCESS read-write
 STATUS current

```
DESCRIPTION "customer name"
 ::= { circuitCrossConnectEntry 23}
```

circuitCrossConnectPrivateNetOverflow OBJECT-TYPE

```
SYNTAX INTEGER {
    restricted(1),
    public(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "This attribute is mandatory for circuit creation and
also can be modified."
 ::= { circuitCrossConnectEntry 24}
```

circuitCrossConnectRerouteBalancing OBJECT-TYPE

```
SYNTAX INTEGER {
    enabled(1),
    disabled(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "circuit reroute balancing."
 ::= { circuitCrossConnectEntry 25}
```

circuitCrossConnectCircuitType OBJECT-TYPE

```
SYNTAX INTEGER {
    vpc(1),
    vcc(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Circuit type for ATM Cell-Based Circuits."
 ::= { circuitCrossConnectEntry 26}
```

circuitCrossConnectRowStatus OBJECT-TYPE

```
SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Row status active(1) - Row is currently usable.
    notInService(2) - Row has been created and initialized but
    not made active by client.
    notReady(3) - Row has been created but contains holes,
    waiting for client to finish.
    createAndGo(4) - Not supported.
    createAndWait(5) - Create new row.
    destroy(6) - Delete an existing row."
```

The following attributes are mandatory to create a new ATM
circuit (on a CBX):

=====

circuitCrossConnectAdminStatus, circuitCrossConnectUpcFunction,

```
circuitCrossConnectCDVTolerance,
circuitCrossConnectOAMAlarmsEnabled,
circuitCrossConnectPrivateNetOverflow "
```

```
 ::= { circuitCrossConnectEntry 27 }
```

circuitCrossConnectModifyType OBJECT-TYPE

```
SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "By default, writes are stored to the database and the switch.
    Set this to dbOnly to send writes only to the database.
    dbOnlySetOutOfSync sends writes to the database and sets the
    Out of Sync flag in the database.
    This value is re-set to normal after every transaction."
    DEFVAL {normal}
    ::= { circuitCrossConnectEntry 28 }
```

circuitCrossConnectEndpoint1 OBJECT-TYPE

```
SYNTAX INTEGER {
    frame_relay (1),
    smds (2),
    atm (3),
    other (4)
}
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "The lport service type of circuit endpoint 1"
    ::= { circuitCrossConnectEntry 29 }
```

circuitCrossConnectEndpoint2 OBJECT-TYPE

```
SYNTAX INTEGER {
    frame_relay (1),
    smds (2),
    atm (3),
    other (4)
}
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "The lport service type of circuit endpoint 1"
    ::= { circuitCrossConnectEntry 30 }
```

circuitCrossConnectNetworkId1 OBJECT-TYPE

```
SYNTAX IPAddress
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    " The Network Number of the Endpoint if the first lport used to create
    this circuit has a Service Name binding."
    ::= { circuitCrossConnectEntry 31 }
```

circuitCrossConnectServiceName1 OBJECT-TYPE

SYNTAX DisplayString

MAX-ACCESS read-only

STATUS current

DESCRIPTION

" The Service Name of the Endpoint if the first lport used to create this circuit has a Service Name binding. "

```
::= { circuitCrossConnectEntry 32 }
```

circuitCrossConnectNetworkId2 OBJECT-TYPE

SYNTAX IpAddress

MAX-ACCESS read-only

STATUS current

DESCRIPTION

" The Network Number of the Endpoint if the second lport used to create this circuit has a Service Name binding. "

```
::= { circuitCrossConnectEntry 33 }
```

circuitCrossConnectServiceName2 OBJECT-TYPE

SYNTAX DisplayString

MAX-ACCESS read-only

STATUS current

DESCRIPTION

" The Service Name of the Endpoint if the second lport used to create this circuit has a Service Name binding. "

```
::= { circuitCrossConnectEntry 34 }
```

Circuit Root Table

```
-- Circuit root table - contains instances of circuit root objects
```

```
-- containing point - multipoint attributes.
```

```
--
```

circuitPmpRootTable OBJECT-TYPE

SYNTAX SEQUENCE OF CircuitPmpRootEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"A list of root circuit entries."

```
::= { circuitConfiguration 6}
```

circuitPmpRootEntry OBJECT-TYPE

SYNTAX CircuitPmpRootEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"A group of attributes associated with a root circuit."

```
INDEX {switchIdIndex,
      lportIfIndex,
      vpiIndex,
      vciIndex}
```

```
::= { circuitPmpRootTable 1 }
```

CircuitPmpRootEntry ::=

```
SEQUENCE {
```

circuitPmpRootSlotId

Integer32,

circuitPmpRootPportId

Integer32,

circuitPmpRootLportId

Integer32,

circuitPmpRootRootName

DisplayString,

circuitPmpRootTrafficDescrParam1

Integer32,

circuitPmpRootTrafficDescrParam2

Integer32,

circuitPmpRootTrafficDescrParam3

Integer32,

circuitPmpRootQosClass

INTEGER,

circuitPmpRootRerouteBalancing

INTEGER,

circuitPmpRootPriority

Integer32,

circuitPmpRootCdvTolerance

Integer32,

circuitPmpRootCircuitType

INTEGER,

circuitPmpRootRowStatus

RowStatus,

circuitPmpRootModifyType

INTEGER,

circuitPmpRootAcctChrgPartyId

OCTET STRING,

circuitPmpRootAcctUsageMeasure

INTEGER,

circuitPmpRootAcctPvcControl

INTEGER,

circuitPmpRootPrivateNetOverflow

INTEGER,

circuitPmpRootTrafficDescrType

INTEGER,

circuitPmpRootNdcEnable

INTEGER,

circuitPmpRootTotalPVCsEnabledOnCard

Integer32,

circuitPmpRootLimitOfPVCsEnabledOnCard

Integer32,

circuitPmpRootClp0CellThresh1

Integer32,

circuitPmpRootClp1CellThresh1

Integer32

}

circuitPmpRootSlotId OBJECT-TYPE

SYNTAX Integer32

MAX-ACCESS read-only

STATUS current

```
DESCRIPTION "Slot Id."
 ::= { circuitPmpRootEntry 1}
```

circuitPmpRootPportId OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Pport Id."
 ::= { circuitPmpRootEntry 2}
```

circuitPmpRootLportId OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Lport Id."
 ::= { circuitPmpRootEntry 3}
```

circuitPmpRootRootName OBJECT-TYPE

```
SYNTAX DisplayString
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Name of root circuit. The attribute cannot be modified
after creation."
 ::= { circuitPmpRootEntry 4}
```

circuitPmpRootTrafficDescrParam1 OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The Traffic Descriptor parameter 1.
The attribute cannot be modified after creation."
 ::= { circuitPmpRootEntry 5}
```

circuitPmpRootTrafficDescrParam2 OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The Traffic Descriptor parameter 2.
The attribute cannot be modified after creation."
 ::= { circuitPmpRootEntry 6}
```

circuitPmpRootTrafficDescrParam3 OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The Traffic Descriptor parameter 3.
The attribute cannot be modified after creation."
 ::= { circuitPmpRootEntry 7}
```

circuitPmpRootQosClass OBJECT-TYPE

```
SYNTAX INTEGER {
    cbr (1),
    vbrRealTime (2),
    vbrNonRealTime (3),
```

```
ubr (4),
abr (5),
unspCbr (6),
unspVbrNonRealTime (7),
unspBestEffort (8)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The Quality of Service of ATM/Cascade connection.
The attribute cannot be modified after creation."
DEFVAL {cbr}
 ::= { circuitPmpRootEntry 8}
```

circuitPmpRootRerouteBalancing OBJECT-TYPE

```
SYNTAX INTEGER { enabled (1), disabled (2) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Setting this variable controls the use of rerouting to
balance link usage."
DEFVAL {enabled}
 ::= { circuitPmpRootEntry 9}
```

circuitPmpRootPriority OBJECT-TYPE

```
SYNTAX Integer32 (0..4)
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The Circuit Priority level for the connection.

valid ranges :
For VBR Real Time QOS Class - 1 to 4.
For VBR Non-Real Time QOS Class - 1 to 3.
The attribute cannot be modified after creation."
 ::= { circuitPmpRootEntry 10}
```

circuitPmpRootCdvTolerance OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The Cell Delay Variation Tolerance for the Point to
MultiPoint Circuit"
DEFVAL {600}
 ::= { circuitPmpRootEntry 11}
```

circuitPmpRootCircuitType OBJECT-TYPE

```
SYNTAX INTEGER { vpc(1), vcc(2) }
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Type of circuit."
DEFVAL {vcc}
 ::= { circuitPmpRootEntry 12}
```

circuitPmpRootRowStatus OBJECT-TYPE

```
SYNTAX RowStatus
MAX-ACCESS read-write
```

STATUS current	(on a UNI) or from the network (on a network interface).
DESCRIPTION	
"Row status active(1) - Row is currently usable.	enabled = Both ingress and egress counts are generated
notInService(2) - Row has been created and initialized but not made active by client.	Note: usage records are not generated if PVC Recording (circuitPmpRootAcctPvcControl) is disabled.
notReady(3) - Row has been created but contains holes, waiting for client to finish.	This object is defined at the user (UNI) and network interfaces (B-ICI and NNI).
createAndGo(4) - Not supported.	The default value of this object is disabled(1) at the UNI and disabled(1) at the network interface.
createAndWait(5) - Create new row.	Note: this object is read-only after initial provisioning of the circuit."
destroy(6) - Delete an existing row."	::= { circuitPmpRootEntry 16}
::= { circuitPmpRootEntry 13}	
circuitPmpRootModifyType OBJECT-TYPE	circuitPmpRootAcctPvcControl OBJECT-TYPE
SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }	SYNTAX INTEGER {
MAX-ACCESS read-write	disabled (1),
STATUS current	enabled (2),
DESCRIPTION	study (3)
"By default, writes are stored to the database and the switch. Set this to dbOnly to send writes only to the database. dbOnlySetOutOfSync sends writes to the database and sets the Out of Sync flag in the database. This value is re-set to normal after every transaction."	}
DEFVAL {normal}	MAX-ACCESS read-write
::= { circuitPmpRootEntry 14 }	STATUS current
	DESCRIPTION "This object is used to enable or disable ATM PVC recording for accounting purposes.
circuitPmpRootAcctChrgPartyId OBJECT-TYPE	
SYNTAX OCTET STRING(SIZE(1..16))	disabled = The PVC will not be recorded at this interface
MAX-ACCESS read-write	enabled = The PVC will be recorded at this interface
STATUS current	study = The PVC will be recorded and marked as study (as defined by Bellcore GR-1110-CORE)
DESCRIPTION "This object defines a 1 to 16 digit decimal chargeable party for this ATM PVC, per Bellcore GR-1110-CORE.	This object is defined at the user (UNI) and network interfaces (B-ICI and NNI).
Note: this object is read-only after initial provisioning of the circuit."	The default value of this object is enabled(2) at the UNI and enabled(2) at the network interface."
::= { circuitPmpRootEntry 15}	::= { circuitPmpRootEntry 17}
circuitPmpRootAcctUsageMeasure OBJECT-TYPE	circuitPmpRootPrivateNetOverflow OBJECT-TYPE
SYNTAX INTEGER {	SYNTAX INTEGER { restricted(1), public(2) }
disabled (1),	MAX-ACCESS read-write
egress (2),	STATUS current
ingress (3),	DESCRIPTION "Indicates how private network circuits are handled, when the resources of the network have become exhausted. If set to public, the resources of the public network can be used during overflow conditions. The attribute cannot be modified after creation."
enabled (4)	DEFVAL {public}
}	::= { circuitPmpRootEntry 18}
MAX-ACCESS read-write	circuitPmpRootTrafficDescrType OBJECT-TYPE
STATUS current	SYNTAX INTEGER {
DESCRIPTION "This object is used to enable or disable the recording of usage counts (e.g., cell or frame counts) for an ATM PVC.	
disabled = No usage counts are generated for this circuit	
egress = Egress usage counts are generated, where egress refers to data sent to the user (on a UNI) or to the network (on a network interface).	
ingress = Ingress usage counts are generated, where ingress refers to data received from the user	

```

pcrClp0PcrClp01 (1),
pcrClp0PcrClp01Tagging (2),
pcrClp01ScrClp0MbsClp0 (3),
pcrClp01ScrClp0MbsClp0Tagging (4),
pcrClp01 (5),
pcrClp01ScrClp01MbsClp01 (6),
pcrClp01BestEffort (7),
pcrClp0McrClp0 (8),
bestEffort (9)
}

```

```

MAX-ACCESS read-write
STATUS current
DESCRIPTION "The combination of traffic parameters for the circuit.
             The attribute cannot be modified after creation."
DEFVAL {pcrClp0PcrClp01}
::= { circuitPmpRootEntry 19}

```

circuitPmpRootNdcEnable OBJECT-TYPE

```

SYNTAX INTEGER { off (1), on(2) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Enable/disable Network Data Collection for a PVC on an
             IOM."
::= { circuitPmpRootEntry 20}

```

circuitPmpRootTotalPVCsEnabledOnCard OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Total PVCs enabled on this card."
::= { circuitPmpRootEntry 21}

```

circuitPmpRootLimitOfPVCsEnabledOnCard OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Limit of NDC monitored PVCs on the card."
::= { circuitPmpRootEntry 22}

```

circuitPmpRootClp0CellThresh1 OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "A count of user+OAM CLP=0 cells incoming on a circuit,
             discarded due to UPC/NPC policing within the Network Data
             Collection current 15-minute interval. An alarm is
             issued once in the current interval upon crossing of
             that threshold provided that the threshold is greater
             than 0 (default)."
::= { circuitPmpRootEntry 23}

```

circuitPmpRootClp1CellThresh1 OBJECT-TYPE

```

SYNTAX Integer32

```

```

MAX-ACCESS read-write

```

```

STATUS current

```

```

DESCRIPTION

```

```

"A threshold count of user+OAM CLP=0+1 cells incoming on a
circuit, discarded due to UPC/NPC policing within the Network
Data Collection current 15-minute interval. An alarm is issued
once in the current interval upon crossing of that threshold
provided that the threshold is greater than 0 (default)."

```

```

::= { circuitPmpRootEntry 24}

```

Circuit Leaf Table

```

-- Circuit Leaf table - contains instances of circuit leaf objects
-- associated with point to multipoint circuits.
--

```

circuitPmpLeafTable OBJECT-TYPE

```

SYNTAX SEQUENCE OF CircuitPmpLeafEntry

```

```

MAX-ACCESS not-accessible

```

```

STATUS current

```

```

DESCRIPTION

```

```

"A list of leaf circuit entries. Note that although this table
uses both the leaf and the root as indices,
each leaf can only be used once; that is, the
{switchIdIndex, lportIfIndex, vpiIndex,vciIndex} tuple must be
unique for each entry in the table."

```

```

::= { circuitConfiguration 7 }

```

circuitPmpLeafEntry OBJECT-TYPE

```

SYNTAX CircuitPmpLeafEntry

```

```

MAX-ACCESS not-accessible

```

```

STATUS current

```

```

DESCRIPTION

```

```

"A group of attributes associated with a leaf circuit."

```

```

INDEX { switchIdIndex,      -- IP Address of the circuit root
        lportIfIndex,      -- Interface number of the circuit root
        vpiIndex,          -- VPI of the circuit root
        vciIndex,          -- VCI of the circuit root
        circuitPmpLeafSwitchIdIndex, -- IP Address of the leaf
        circuitPmpLeafLportIfIndex, -- Interface number of the leaf
        circuitPmpLeafVpiIndex, -- VPI of the leaf
        circuitPmpLeafVciIndex -- VCI of the leaf
      }

```

```

::= { circuitPmpLeafTable 1 }

```

CircuitPmpLeafEntry ::=

```

SEQUENCE {
    circuitPmpLeafAdminStatus
        INTEGER,
    circuitPmpLeafAcctChrgPartyId
        OCTET STRING,
    circuitPmpLeafAcctUsageMeasure
        INTEGER,
    circuitPmpLeafAcctPvcControl

```

```

    INTEGER,
circuitPmpLeafRowStatus
    RowStatus,
circuitPmpLeafModifyType
    INTEGER,
circuitPmpLeafSwitchIdIndex
    IpAddress,
circuitPmpLeafLportIfIndex
    Integer32,
circuitPmpLeafVpiIndex
    Integer32,
circuitPmpLeafVciIndex
    Integer32
}

```

circuitPmpLeafAdminStatus OBJECT-TYPE

```

SYNTAX INTEGER {
    down(1),
    up(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The Admin Status of the Leaf"
::= { circuitPmpLeafEntry 1}

```

circuitPmpLeafAcctChrgPartyId OBJECT-TYPE

```

SYNTAX OCTET STRING(SIZE(1..16))
MAX-ACCESS read-write
STATUS current
DESCRIPTION "This object defines a 1 to 16 digit decimal chargeable
    party for this ATM PVC, per Bellcore GR-1110-CORE.

    Note: this object is read-only after initial provisioning
    of the circuit."
::= { circuitPmpLeafEntry 2}

```

circuitPmpLeafAcctUsageMeasure OBJECT-TYPE

```

SYNTAX INTEGER {
    disabled (1),
    egress (2),
    ingress (3),
    enabled (4)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "This object is used to enable or disable the recording of
    usage counts (e.g., cell or frame counts) for an ATM PVC.

    disabled = No usage counts are generated for this circuit
    egress = Egress usage counts are generated, where egress
        refers to data sent to the user (on a UNI) or
        to the network (on a network interface).
    ingress = Ingress usage counts are generated, where
        ingress refers to data received from the user

```

(on a UNI) or from the network (on a network interface).

enabled = Both ingress and egress counts are generated

Note: usage records are not generated if PVC Recording (circuitPmpLeafAcctPvcControl) is disabled.

This object is defined at the user (UNI) and network interfaces (B-ICI and NNI).

The default value of this object is disabled(1) at the UNI and disabled(1) at the network interface.

Note: this object is read-only after initial provisioning of the circuit."

```
 ::= { circuitPmpLeafEntry 3}
```

circuitPmpLeafAcctPvcControl OBJECT-TYPE

```

SYNTAX INTEGER {
    disabled (1),
    enabled (2),
    study (3)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "This object is used to enable or disable ATM PVC
    recording for accounting purposes.

```

disabled = The PVC will not be recorded at this interface

enabled = The PVC will be recorded at this interface

study = The PVC will be recorded and marked as study (as defined by Bellcore GR-1110-CORE)

This object is defined at the user (UNI) and network interfaces (B-ICI and NNI).

The default value of this object is enabled(2) at the UNI and enabled(2) at the network interface."

```
 ::= { circuitPmpLeafEntry 4}
```

circuitPmpLeafRowStatus OBJECT-TYPE

```

SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Row status active(1) - Row is currently usable.
    notInService(2) - Row has been created and initialized but not
        made active by client.
    notReady(3) - Row has been created but contains 'holes',
        waiting for client to finish.
    createAndGo(4) - Not supported.
    createAndWait(5) - Create new row.
    destroy(6) - Delete an existing row."

```

```
 ::= { circuitPmpLeafEntry 5}
```

circuitPmpLeafModifyType OBJECT-TYPE

```
SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "By default, writes are stored to the database and the switch.
    Set this to dbOnly to send writes only to the database.
    dbOnlySetOutOfSync sends
    writes to the database and sets the Out of Sync flag in the
    database. This value is re-set to normal after every transaction."
DEFVAL {normal}
 ::= { circuitPmpLeafEntry 6 }
```

circuitPmpLeafSwitchIdIndex OBJECT-TYPE

```
SYNTAX IpAddress
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "Switch ID (index)."
 ::= { circuitPmpLeafEntry 7 }
```

circuitPmpLeafLportIfIndex OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "Interface number ID (index)"
 ::= { circuitPmpLeafEntry 8 }
```

circuitPmpLeafVpiIndex OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "Circuit VPI (index)"
 ::= { circuitPmpLeafEntry 9 }
```

circuitPmpLeafVciIndex OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "Circuit VCI (index)"
 ::= { circuitPmpLeafEntry 10 }
```

AtmCircuitBillingTable

```
-- AtmCircuitBillingTable
-- contains the atm billing attributes for the CBX500 ATM switch
```

atmCircuitBillingTable OBJECT-TYPE

```
SYNTAX SEQUENCE OF AtmCircuitBillingEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "contains the atm billing attributes for the CBX500 ATM switch."
```

```
 ::= { circuitConfiguration 8 }
```

atmCircuitBillingEntry OBJECT-TYPE

```
SYNTAX AtmCircuitBillingEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "attributes associated with atm billing for an atm ckt"
INDEX {circuitIndex}
 ::= {atmCircuitBillingTable 1}
```

AtmCircuitBillingEntry ::=

```
SEQUENCE {
    atmCircuitBillingCircuitName
        DisplayString,
    atmCircuitBillingAcctChrgPartyId1
        DisplayString,
    atmCircuitBillingAcctUsageMeasure1
        INTEGER,
    atmCircuitBillingAcctPvcControl1
        INTEGER,
    atmCircuitBillingAcctChrgPartyId2
        DisplayString,
    atmCircuitBillingAcctUsageMeasure2
        INTEGER,
    atmCircuitBillingAcctPvcControl2
        INTEGER,
    atmCircuitBillingRowStatus
        RowStatus,
    atmCircuitBillingModifyType
        INTEGER
}
```

atmCircuitBillingCircuitName OBJECT-TYPE

```
SYNTAX DisplayString
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Name of the atm circuit."
 ::= {atmCircuitBillingEntry 1}
```

atmCircuitBillingAcctChrgPartyId1 OBJECT-TYPE

```
SYNTAX DisplayString
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Chargeable party ID on logical port endpoint 1."
 ::= {atmCircuitBillingEntry 2}
```

atmCircuitBillingAcctUsageMeasure1 OBJECT-TYPE

```
SYNTAX INTEGER {
    usageDisabled (1),
    usageEgress (2),
    usageIngress (3),
    usageEnabled (4)
}
```

```

MAX-ACCESS read-write
STATUS current
DESCRIPTION " Usage measure on logical port endpoint 1."
::= {atmCircuitBillingEntry 3}

```

atmCircuitBillingAcctPvcControl1 OBJECT-TYPE

```

SYNTAX INTEGER {
    disabled (1),
    enabled (2),
    study (3)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "PVC accounting on logical port endpoint 1."
::= {atmCircuitBillingEntry 4}

```

atmCircuitBillingAcctChrgPartyId2 OBJECT-TYPE

```

SYNTAX DisplayString
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Chargeable party ID on logical port endpoint 2."
::= {atmCircuitBillingEntry 5}

```

atmCircuitBillingAcctUsageMeasure2 OBJECT-TYPE

```

SYNTAX INTEGER {
    usageDisabled (1),
    usageEgress (2),
    usageIngress (3),
    usageEnabled (4)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Usage measure on logical port endpoint 2."
::= {atmCircuitBillingEntry 6}

```

atmCircuitBillingAcctPvcControl2 OBJECT-TYPE

```

SYNTAX INTEGER {
    disabled (1),
    enabled (2),
    study (3)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "PVC accounting on logical port endpoint 2."
::= {atmCircuitBillingEntry 7}

```

atmCircuitBillingRowStatus OBJECT-TYPE

```

SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Row status active(1) - Row is currently usable.
    notInService(2) - Row has been created and initialized but not
    made active by client.

```

```

notReady(3) - Row has been created but contains 'holes',
    waiting for client to finish.
createAndGo(4) - Not supported.
createAndWait(5) - Create new row.
destroy(6) - Delete an existing row."

```

```

::= { atmCircuitBillingEntry 8}

```

atmCircuitBillingModifyType OBJECT-TYPE

```

SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "By default, writes are stored to the database and the switch.
    Set this to dbOnly to send writes only to the database.
    dbOnlySetOutOfSync sends writes to the database and sets the
    Out of Sync flag in the database.
    This value is re-set to normal after every transaction."
    DEFVAL {normal}
    ::= {atmCircuitBillingEntry 9}

```

AtmCircuitNdcTable

```
-- AtmCircuitNdcTable
```

atmCircuitNdcTable OBJECT-TYPE

```

SYNTAX SEQUENCE OF AtmCircuitNdcEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "contains the atm NDC attributes for the CBX500 ATM switch."
    ::= { circuitConfiguration 9 }

```

atmCircuitNdcEntry OBJECT-TYPE

```

SYNTAX AtmCircuitNdcEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "attributes associated with atm NDC for an atm ckt"
    INDEX {circuitIndex}
    ::= { atmCircuitNdcTable 1 }

```

AtmCircuitNdcEntry ::=

```

SEQUENCE {
    atmCircuitNdcCircuitName
        DisplayString,
    atmCircuitNdcEnable1
        INTEGER,
    atmCircuitNdcTotalPVCsEnabledOnCard1
        Integer32,
    atmCircuitNdcLimitOfPVCsEnabledOnCard1
        Integer32,
    atmCircuitNdcClp0CellThresh1
        Integer32,
    atmCircuitNdcClp1CellThresh1

```

```

        Integer32,
    atmCircuitNdcEnable2
        INTEGER,
    atmCircuitNdcTotalPVCsEnabledOnCard2
        Integer32,
    atmCircuitNdcLimitOfPVCsEnabledOnCard2
        Integer32,
    atmCircuitNdcClp0CellThresh2
        Integer32,
    atmCircuitNdcClp1CellThresh2
        Integer32,
    atmCircuitNdcRowStatus
        RowStatus,
    atmCircuitNdcModifyType
        INTEGER
}

atmCircuitNdcCircuitName OBJECT-TYPE
    SYNTAX DisplayString
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "Name of the atm circuit."
    ::= {atmCircuitNdcEntry 1}

atmCircuitNdcEnable1 OBJECT-TYPE
    SYNTAX INTEGER {
        off (1),
        on (2)
    }
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "NDC enable/disable on Logical port Endpoint 1"
    ::= {atmCircuitNdcEntry 2}

atmCircuitNdcTotalPVCsEnabledOnCard1 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "Total PVCs enabled on card, on logical port endpoint 1."
    ::= {atmCircuitNdcEntry 3}

atmCircuitNdcLimitOfPVCsEnabledOnCard1 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "Limit of PVCs Enabled per Card, on logical port endpoint 1."
    ::= {atmCircuitNdcEntry 4}

atmCircuitNdcClp0CellThresh1 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "Incoming discarded CLP=0 NDC threshold on logical port

```

```

1."
    ::= {atmCircuitNdcEntry 5}

atmCircuitNdcClp1CellThresh1 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "Incoming discarded CLP=0+1 NDC threshold on logical port 1"
    ::= {atmCircuitNdcEntry 6}

atmCircuitNdcEnable2 OBJECT-TYPE
    SYNTAX INTEGER {
        off (1),
        on (2)
    }
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "NDC enable/disable on Logical port Endpoint 2"
    ::= {atmCircuitNdcEntry 7}

atmCircuitNdcTotalPVCsEnabledOnCard2 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "Total PVCs enabled on card, on logical port endpoint 2"
    ::= {atmCircuitNdcEntry 8}

atmCircuitNdcLimitOfPVCsEnabledOnCard2 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "Limit of PVCs Enabled per Card, on logical port endpoint 2"
    ::= {atmCircuitNdcEntry 9}

atmCircuitNdcClp0CellThresh2 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "Incoming discarded CLP=0 NDC threshold on logical port 2."
    ::= {atmCircuitNdcEntry 10}

atmCircuitNdcClp1CellThresh2 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "Incoming discarded CLP=0+1 NDC threshold on logical port 2."
    ::= {atmCircuitNdcEntry 11}

atmCircuitNdcRowStatus OBJECT-TYPE
    SYNTAX RowStatus

```

```

MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Row status active(1) - Row is currently usable.
    notInService(2) - Row has been created and initialized but not
        made active by client.
    notReady(3) - Row has been created but contains holes,
        waiting for client to finish.
    createAndGo(4) - Not supported.
    createAndWait(5) - Create new row.
    destroy(6) - Delete an existing row."
::= { atmCircuitNdcEntry 12}

```

atmCircuitNdcModifyType OBJECT-TYPE

```

SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "By default, writes are stored to the database and the switch.
    Set this to dbOnly to send writes only to the database.
    dbOnlySetOutOfSync sends
    writes to the database and sets the Out of Sync flag in the
    database.
    This value is re-set to normal after every transaction."
DEFVAL {normal}
::= { atmCircuitNdcEntry 13}

```

Circuit Soft PVC Table

-- Circuit Soft PVC Table.

circuitSpvcTable OBJECT-TYPE

```

SYNTAX SEQUENCE OF CircuitSpvcEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    " A list of Soft PVC Point to Point circuit entries."
::= { circuitConfiguration 10 }

```

circuitSpvcEntry OBJECT-TYPE

```

SYNTAX CircuitSpvcEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "A group of attributes associated with Soft PVC circuit"
INDEX {switchIdIndex,
        lportIfIndex,
        vpiIndex,
        vciIndex }
::= { circuitSpvcTable 1 }

```

CircuitSpvcEntry ::=

```

SEQUENCE {
    circuitSpvcSlotId
        Integer32,

```

```

    circuitSpvcPportId
        Integer32,
    circuitSpvcLportId
        Integer32,
    circuitSpvcName
        DisplayString,
    circuitSpvcTerminatingEndpointAddress
        OCTET STRING,
    circuitSpvcAdminStatus
        INTEGER,
    circuitSpvcCircuitType
        INTEGER,
    circuitSpvcTargetSelectType
        INTEGER,
    circuitSpvcRetryInterval
        Integer32,
    circuitSpvcRetryLimit
        Integer32,
    circuitSpvcForwardTrafficDescriptor
        DisplayString,
    circuitSpvcReverseTrafficDescriptor
        DisplayString,
    circuitSpvcRowStatus
        RowStatus,
    circuitSpvcModifyType
        INTEGER
}

```

circuitSpvcSlotId OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Slot Id."
::= { circuitSpvcEntry 1}

```

circuitSpvcPportId OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Pport Id."
::= { circuitSpvcEntry 2}

```

circuitSpvcLportId OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Lport Id."
::= { circuitSpvcEntry 3}

```

circuitSpvcName OBJECT-TYPE

```

SYNTAX DisplayString
MAX-ACCESS read-write
STATUS current
DESCRIPTION " Soft PVC Circuit Name. The attribute cannot be modified

```

```

        after creation."
    ::= { circuitSpvcEntry 4 }

circuitSpvcTerminatingEndpointAddress OBJECT-TYPE
    SYNTAX OCTET STRING (SIZE(1..20))
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION " The complete Address of the SVC Endpoint"
    ::= { circuitSpvcEntry 6 }

circuitSpvcAdminStatus OBJECT-TYPE
    SYNTAX INTEGER {
        down (1),
        up (2)
    }
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "Soft PVC Circuit Admin Status"
    ::= { circuitSpvcEntry 11 }

circuitSpvcCircuitType OBJECT-TYPE
    SYNTAX INTEGER { spvpc (1), spvcc(2) }
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "The circuit type for Soft PVC circuits."
    DEFVAL {spvcc}
    ::= { circuitSpvcEntry 12 }

circuitSpvcTargetSelectType OBJECT-TYPE
    SYNTAX INTEGER { required(1), any(2) }
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "Indicates whether the target VPI/VCI values
        are to be used at the destination.

        If the value 'any' is specified, the destination
        switch will choose the VPI/VCI values. Once the Circuit is
        established, the value of this object changes to
        'required', such that the same VPI/VCI values will
        continue to be used even if the connection is
        subsequently torn down and re-established.

        Required is not supported on Cascade Switches for now. "
    ::= { circuitSpvcEntry 13 }

circuitSpvcRetryInterval OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
        "Defines the period to wait before attempting
        to establish the Soft PVC after the first failed call
        attempt. Zero represents an infinite interval indicating no
        retries."

    DEFVAL {0}
    ::= { circuitSpvcEntry 14 }

circuitSpvcRetryLimit OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
        "Sets a maximum limit on how many consecutive unsuccessful
        call setup attempts can be made before stopping the attempt
        to set up the connection. If this limit is reached then
        management action will be required to initiate a new attempt
        to establish the connection. A value of zero indicates
        no limit - the attempts will continue until successful."
    DEFVAL {0}
    ::= { circuitSpvcEntry 15 }

circuitSpvcForwardTrafficDescriptor OBJECT-TYPE
    SYNTAX DisplayString
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "The name of the Traffic Descriptor to be used for this
        Soft PVC circuit. All valid names can be obtained from
        the TrafficDescriptor table of provserv.mib"
    ::= { circuitSpvcEntry 16 }

circuitSpvcReverseTrafficDescriptor OBJECT-TYPE
    SYNTAX DisplayString
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "The name of the Traffic Descriptor to be used for this
        Soft PVC circuit. All valid names can be obtained from
        the TrafficDescriptor table of provserv.mib"
    ::= { circuitSpvcEntry 17 }

circuitSpvcRowStatus OBJECT-TYPE
    SYNTAX RowStatus
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
        "Row status active(1) - Row is currently usable.
        notInService(2) - Row has been created and initialized but not
        made active by client.
        notReady(3) - Row has been created but contains holes.
        waiting for client to finish.
        createAndGo(4) - Not supported.
        createAndWait(5) - Create new row.
        destroy(6) - Delete an existing row."
    ::= { circuitSpvcEntry 18 }

circuitSpvcModifyType OBJECT-TYPE
    SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
    MAX-ACCESS read-write

```

```

STATUS current
DESCRIPTION
    "By default, writes are stored to the database and the switch.
    Set this to dbOnly to send writes only to the database.
    dbOnlySetOutOfSync sends writes to the database and sets the
    Out of Sync flag in the database.
    This value is re-set to normal after every transaction."
    DEFVAL {normal}
 ::= { circuitSpvcEntry 19 }

```

Point to MultiPoint Soft PVC Root Table

```
-- Point to MultiPoint Soft PVC Root Table
```

circuitSpvcPmpRootTable OBJECT-TYPE

```

SYNTAX SEQUENCE OF CircuitSpvcPmpRootEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    " A list of Soft PVC Point to MultiPoint circuit Root entries."
 ::= { circuitConfiguration 11 }

```

circuitSpvcPmpRootEntry OBJECT-TYPE

```

SYNTAX CircuitSpvcPmpRootEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "A group of attributes associated with Soft PVC circuit"
INDEX {switchIdIndex,
      lportIfIndex,
      vpiIndex,
      vciIndex }
 ::= { circuitSpvcPmpRootTable 1 }

```

CircuitSpvcPmpRootEntry ::=

```

SEQUENCE {
    circuitSpvcPmpRootSlotId
        Integer32,
    circuitSpvcPmpRootPportId
        Integer32,
    circuitSpvcPmpRootLportId
        Integer32,
    circuitSpvcPmpRootName
        DisplayString,
    circuitSpvcPmpRootTerminatingEndpointAddress
        OCTET STRING,
    circuitSpvcPmpRootAdminStatus
        INTEGER,
    circuitSpvcPmpRootCircuitType
        INTEGER,
    circuitSpvcPmpRootTargetSelectType
        INTEGER,
    circuitSpvcPmpRootRetryInterval
        Integer32,
    circuitSpvcPmpRootRetryLimit

```

```

        Integer32,
    circuitSpvcPmpRootForwardTrafficDescriptor
        DisplayString,
    circuitSpvcPmpRootReverseTrafficDescriptor
        DisplayString,
    circuitSpvcPmpRootRowStatus
        RowStatus,
    circuitSpvcPmpRootModifyType
        INTEGER,
    circuitSpvcPmpRootNextAvailableLeafNo
        Integer32
}

```

circuitSpvcPmpRootSlotId OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Slot Id."
 ::= { circuitSpvcPmpRootEntry 1}

```

circuitSpvcPmpRootPportId OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Pport Id."
 ::= { circuitSpvcPmpRootEntry 2}

```

circuitSpvcPmpRootLportId OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Lport Id."
 ::= { circuitSpvcPmpRootEntry 3}

```

circuitSpvcPmpRootName OBJECT-TYPE

```

SYNTAX DisplayString
MAX-ACCESS read-write
STATUS current
DESCRIPTION " Soft PVC Circuit Name. The attribute cannot be
    modified after creation."
 ::= { circuitSpvcPmpRootEntry 4}

```

circuitSpvcPmpRootTerminatingEndpointAddress OBJECT-TYPE

```

SYNTAX OCTET STRING (SIZE(1..20))
MAX-ACCESS read-write
STATUS current
DESCRIPTION " The complete Address of the SVC Endpoint"
 ::= { circuitSpvcPmpRootEntry 5 }

```

circuitSpvcPmpRootAdminStatus OBJECT-TYPE

```

SYNTAX INTEGER {
    down (1),
    up (2)
}

```

```

MAX-ACCESS read-write
STATUS current
DESCRIPTION "Soft PVC Circuit Admin Status"
::= { circuitSpvcPmpRootEntry 10 }

```

circuitSpvcPmpRootCircuitType OBJECT-TYPE

```

SYNTAX INTEGER { spvpc(1), spvcc(2) }
MAX-ACCESS read-only
STATUS current
DESCRIPTION "The circuit type for Soft PVC circuits."
DEFVAL { spvcc }
::= { circuitSpvcPmpRootEntry 11 }

```

circuitSpvcPmpRootTargetSelectType OBJECT-TYPE

```

SYNTAX INTEGER { required(1), any(2) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Indicates whether the target VPI/VCI values
are to be used at the destination."

```

If the value 'any' is specified, the destination switch will choose the VPI/VCI values. Once the Circuit is established, the value of this object changes to 'required', such that the same VPI/VCI values will continue to be used even if the connection is subsequently torn down and re-established.

Required is not supported on Cascade Switches for now. "

```

::= { circuitSpvcPmpRootEntry 12 }

```

circuitSpvcPmpRootRetryInterval OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Defines the period to wait before attempting
to establish the Soft PVC after the first failed call
attempt. Zero represents an infinite interval indicating
no retries."
DEFVAL {0}
::= { circuitSpvcPmpRootEntry 13 }

```

circuitSpvcPmpRootRetryLimit OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Sets a maximum limit on how many consecutive unsuccessful
call setup attempts can be made before stopping the
attempt to set up the connection. If this limit is
reached then management action will be required to
initiate a new attempt to establish the connection. A
value of zero indicates no limit - the attempts will
continue until successful."
DEFVAL {0}

```

```

::= { circuitSpvcPmpRootEntry 14 }

```

circuitSpvcPmpRootForwardTrafficDescriptor OBJECT-TYPE

```

SYNTAX DisplayString
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The name of the Traffic Descriptor to be used for this
Soft PVC circuit. All valid names can be obtained from
the TrafficDescriptor table of provserv.mib"
::= { circuitSpvcPmpRootEntry 15 }

```

circuitSpvcPmpRootReverseTrafficDescriptor OBJECT-TYPE

```

SYNTAX DisplayString
MAX-ACCESS read-only
STATUS current
DESCRIPTION "The name of the Traffic Descriptor to be used for this
Soft PVC circuit. All valid names can be obtained from
the TrafficDescriptor table of provserv.mib"
::= { circuitSpvcPmpRootEntry 16 }

```

circuitSpvcPmpRootRowStatus OBJECT-TYPE

```

SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Row status active(1) - Row is currently usable.
notInService(2) - Row has been created and initialized but not
made active by client.
notReady(3) - Row has been created but contains holes.
waiting for client to finish.
createAndGo(4) - Not supported.
createAndWait(5) - Create new row.
destroy(6) - Delete an existing row."
::= { circuitSpvcPmpRootEntry 17 }

```

circuitSpvcPmpRootModifyType OBJECT-TYPE

```

SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"By default, writes are stored to the database and the switch.
Set this to dbOnly to send writes only to the database.
dbOnlySetOutOfSync sends writes to the database and sets the
Out of Sync flag in the database.
This value is re-set to normal after every transaction."
DEFVAL {normal}
::= { circuitSpvcPmpRootEntry 18 }

```

circuitSpvcPmpRootNextAvailableLeafNo OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
" When queried upon this attribute, the server returns a next

```

```

    available leaf number for the root"
 ::= { circuitSpvcPmpRootEntry 19}

```

Point to MultiPoint Soft PVC Leaf Table

```
-- Point to MultiPoint Soft PVC Leaf Table
```

circuitSpvcPmpLeafTable OBJECT-TYPE

```

SYNTAX SEQUENCE OF CircuitSpvcPmpLeafEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    " A list of Soft PVC Point to MultiPoint circuit Leaf entries."
 ::= { circuitConfiguration 12 }

```

circuitSpvcPmpLeafEntry OBJECT-TYPE

```

SYNTAX CircuitSpvcPmpLeafEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "A group of attributes associated with Soft PVC circuit"
INDEX {circuitSpvcPmpLeafIndex,
       switchIdIndex,
       lportIfIndex,
       vpiIndex,
       vciIndex }
 ::= { circuitSpvcPmpLeafTable 1 }

```

CircuitSpvcPmpLeafEntry ::=

```

SEQUENCE {
    circuitSpvcPmpLeafSlotId
        Integer32,
    circuitSpvcPmpLeafPportId
        Integer32,
    circuitSpvcPmpLeafLportId
        Integer32,
    circuitSpvcPmpLeafTerminatingEndpointAddress
        OCTET STRING,
    circuitSpvcPmpLeafAdminStatus
        INTEGER,
    circuitSpvcPmpLeafTargetSelectType
        INTEGER,
    circuitSpvcPmpLeafRetryInterval
        Integer32,
    circuitSpvcPmpLeafRetryLimit
        Integer32,
    circuitSpvcPmpLeafRowStatus
        RowStatus,
    circuitSpvcPmpLeafModifyType
        INTEGER,
    circuitSpvcPmpLeafIndex
        Integer32
}

```

circuitSpvcPmpLeafSlotId OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Slot Id."
 ::= { circuitSpvcPmpLeafEntry 1}

```

circuitSpvcPmpLeafPportId OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Pport Id."
 ::= { circuitSpvcPmpLeafEntry 2}

```

circuitSpvcPmpLeafLportId OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Lport Id."
 ::= { circuitSpvcPmpLeafEntry 3}

```

circuitSpvcPmpLeafTerminatingEndpointAddress OBJECT-TYPE

```

SYNTAX OCTET STRING (SIZE(1..20))
MAX-ACCESS read-write
STATUS current
DESCRIPTION " The complete Address of the SVC Endpoint"
 ::= { circuitSpvcPmpLeafEntry 4 }

```

circuitSpvcPmpLeafAdminStatus OBJECT-TYPE

```

SYNTAX INTEGER {
    down(1),
    up (2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Soft PVC Circuit Admin Status"
 ::= { circuitSpvcPmpLeafEntry 5 }

```

circuitSpvcPmpLeafTargetSelectType OBJECT-TYPE

```

SYNTAX INTEGER {required(1), any (2) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Indicates whether the target VPI/VCI values
    are to be used at the destination.

```

If the value 'any' is specified, the destination switch will choose the VPI/VCI values. Once the Circuit is established, the value of this object changes to 'required', such that the same VPI/VCI values will continue to be used even if the connection is subsequently torn down and re-established.

Required is not supported on Cascade Switches for now. "

```
 ::= { circuitSpvcPmpLeafEntry 6 }

```

circuitSpvcPmpLeafRetryInterval OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Defines the period to wait before attempting
             to establish the Soft PVC after the first failed call
             attempt. Zero represents an infinite interval indicating
             no retries."

DEFVAL {0}
::= { circuitSpvcPmpLeafEntry 7 }
```

circuitSpvcPmpLeafRetryLimit OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Sets a maximum limit on how many consecutive unsuccessful
             call setup attempts can be made before stopping the
             attempt to set up the connection. If this limit is
             reached then management action will be required to
             initiate a new attempt to establish the connection. A
             value of zero indicates no limit - the attempts will
             continue until successful."

DEFVAL {0}
::= { circuitSpvcPmpLeafEntry 8 }
```

circuitSpvcPmpLeafRowStatus OBJECT-TYPE

```
SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Row status active(1) - Row is currently usable.
    notInService(2) - Row has been created and initialized but not
                       made active by client.
    notReady(3) - Row has been created but contains holes.
                  waiting for client to finish.
    createAndGo(4) - Not supported.
    createAndWait(5) - Create new row.
    destroy(6) - Delete an existing row."
::= { circuitSpvcPmpLeafEntry 9 }
```

circuitSpvcPmpLeafModifyType OBJECT-TYPE

```
SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "By default, writes are stored to the database and the switch.
    Set this to dbOnly to send writes only to the database.
    dbOnlySetOutOfSync sends writes to the database and sets the
    Out of Sync flag in the database.
    This value is re-set to normal after every transaction."
DEFVAL {normal}
::= { circuitSpvcPmpLeafEntry 10 }
```

circuitSpvcPmpLeafIndex OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "Leaf number ID (index)"
::= { circuitSpvcPmpLeafEntry 11 }
```

**ServiceName Endpoint Tables and
InterworkingCircuitServiceName Endpoint Tables**

```
-- ServiceName Endpoint Tables.
-- interworkingCircuitServiceNameEndpointTable
```

interworkingCircuitServiceNameEndpointTable OBJECT-TYPE

```
SYNTAX SEQUENCE OF InterworkingCircuitServiceNameEndpointEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "A list of ATM circuit entries."
::= { circuitConfiguration 13 }
```

interworkingCircuitServiceNameEndpointEntry OBJECT-TYPE

```
SYNTAX InterworkingCircuitServiceNameEndpointEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "A group of attributes associated with an endpoint of an ATM
    circuit."
INDEX {networkIdIndex,
       networkServiceNameIndex,
       vpiIndex,
       vciIndex}

::= { interworkingCircuitServiceNameEndpointTable 1 }
```

InterworkingCircuitServiceNameEndpointEntry ::=

```
SEQUENCE {
    interworkingCircuitServiceNameEndpointCircuitNumber
        Integer32,
    interworkingCircuitServiceNameEndpointTrafficDescrParam1
        Integer32,
    interworkingCircuitServiceNameEndpointTrafficDescrParam2
        Integer32,
    interworkingCircuitServiceNameEndpointTrafficDescrParam3
        Integer32,
    interworkingCircuitServiceNameEndpointTrafficDescrParam4
        Integer32,
    interworkingCircuitServiceNameEndpointTrafficDescrParam5
        Integer32,
    interworkingCircuitServiceNameEndpointTrafficDescrType
        INTEGER,
    interworkingCircuitServiceNameEndpointScr
        Integer32,
```

```

interworkingCircuitServiceNameEndpointMbs
    Integer32,
interworkingCircuitServiceNameEndpointPcr
    Integer32,
interworkingCircuitServiceNameEndpointQosClass
    INTEGER,
interworkingCircuitServiceNameEndpointFcpDiscard
    INTEGER,
interworkingCircuitServiceNameEndpointGracefulDiscard
    INTEGER,
interworkingCircuitServiceNameEndpointRedFramePercent
    Integer32,
interworkingCircuitServiceNameEndpointShaperId
    Integer32,
interworkingCircuitServiceNameEndpointRateEnfScheme
    INTEGER,
interworkingCircuitServiceNameEndpointCircuitPriority
    INTEGER,
interworkingCircuitServiceNameEndpointRowStatus
    RowStatus,
interworkingCircuitServiceNameEndpointModifyType
    INTEGER,
interworkingCircuitServiceNameEndpointDeltaBc
    Integer32,
interworkingCircuitServiceNameEndpointDeltaBe
    Integer32,
interworkingCircuitServiceNameEndpointZeroCIREnabled
    INTEGER,
interworkingCircuitServiceNameEndpointSlotId
    Integer32,
interworkingCircuitServiceNameEndpointPPortId
    Integer32
}

interworkingCircuitServiceNameEndpointCircuitNumber OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "The number of the circuit which this endpoint terminates.
        This is used as the index into the
        circuitCrossConnectTable."
    ::= { interworkingCircuitServiceNameEndpointEntry 1}

interworkingCircuitServiceNameEndpointTrafficDescrParam1 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "The Traffic Descriptor Parameter 1"
    ::= { interworkingCircuitServiceNameEndpointEntry 2}

interworkingCircuitServiceNameEndpointTrafficDescrParam2 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "The Traffic Descriptor Parameter 2"
    ::= { interworkingCircuitServiceNameEndpointEntry 3}

interworkingCircuitServiceNameEndpointTrafficDescrParam3 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "The Traffic Descriptor Parameter 3"
    ::= { interworkingCircuitServiceNameEndpointEntry 4}

interworkingCircuitServiceNameEndpointTrafficDescrParam4 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "The Traffic Descriptor Parameter 4"
    ::= { interworkingCircuitServiceNameEndpointEntry 5}

interworkingCircuitServiceNameEndpointTrafficDescrParam5 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "The Traffic Descriptor Parameter 5"
    ::= { interworkingCircuitServiceNameEndpointEntry 6}

interworkingCircuitServiceNameEndpointTrafficDescrType OBJECT-TYPE
    SYNTAX INTEGER {
        pcrClp0PcrClp01(1),
        pcrClp0PcrClp01Tagging(2),
        pcrClp01ScrClp0MbsClp0(3),
        pcrClp01ScrClp0MbsClp0Tagging(4),
        pcrClp01(5),
        pcrClp01ScrClp01MbsClp01(6),
        pcrClp01BestEffort(7),
        pcrClp0McrClp0(8)
    }
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "AtmCircuit Traffic Descriptor Type."
    ::= { interworkingCircuitServiceNameEndpointEntry 7}

interworkingCircuitServiceNameEndpointScr OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "Sustainable Cell Rate, in bits."
    ::= { interworkingCircuitServiceNameEndpointEntry 8}

interworkingCircuitServiceNameEndpointMbs OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "The Maximum Burst Size, in bits."
    ::= { interworkingCircuitServiceNameEndpointEntry 9}

```

interworkingCircuitServiceNameEndpointPcr OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION "The Peak Cell Rate, in bits."
 ::= { interworkingCircuitServiceNameEndpointEntry 10}

interworkingCircuitServiceNameEndpointQosClass OBJECT-TYPE

SYNTAX INTEGER {
 cbr (1),
 vbrRealTime (2),
 vbrNonRealTime (3),
 ubr (4),
 abr (5),
 unspCbr (6),
 unspVbrNonRealTime (7),
 unspBestEffort (8)
 }
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION "AtmCircuit Quality of Service."
 ::= { interworkingCircuitServiceNameEndpointEntry 11}

interworkingCircuitServiceNameEndpointFcpDiscard OBJECT-TYPE

SYNTAX INTEGER { epd(1), clp1 (2) }
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION ""
 DEFVAL {epd}
 ::= { interworkingCircuitServiceNameEndpointEntry 12}

interworkingCircuitServiceNameEndpointGracefulDiscard OBJECT-TYPE

SYNTAX INTEGER {
 off(1),
 on(2)
 }
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION "This variable states whether graceful discard is enabled for the circuit."
 ::= { interworkingCircuitServiceNameEndpointEntry 13}

interworkingCircuitServiceNameEndpointRedFramePercent OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "The percentage of RED frame bits that are allowed to enter the network, during the measurement interval, under non-congestion condition. Its value range is 0 - 100 and default value is 100. Its calculation is as follows:

$$cktRedFrPcn = (allowed\ RED\ frame\ bits) / (Bc + Be + allowed\ RED\ frame\ bits)"$$

::= { interworkingCircuitServiceNameEndpointEntry 14}

interworkingCircuitServiceNameEndpointShaperId OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION ".
 ::= { interworkingCircuitServiceNameEndpointEntry 15}

interworkingCircuitServiceNameEndpointRateEnfScheme OBJECT-TYPE

SYNTAX INTEGER {
 jump(1),
 simple(2)
 }
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION "This variable states the maximum segment size for the network."
 ::= { interworkingCircuitServiceNameEndpointEntry 16}

interworkingCircuitServiceNameEndpointCircuitPriority OBJECT-TYPE

SYNTAX INTEGER (0..4)
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION ".
 ::= {interworkingCircuitServiceNameEndpointEntry 17}

interworkingCircuitServiceNameEndpointRowStatus OBJECT-TYPE

SYNTAX RowStatus
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "Row status active(1) - Row is currently usable.
 notInService(2) - Row has been created and initialized but not made active by client.
 notReady(3) - Row has been created but containsholes, waiting for client to finish.
 createAndGo(4) - Not supported.
 createAndWait(5) - Create new row.
 destroy(6) - Delete an existing row."
 ::= { interworkingCircuitServiceNameEndpointEntry 18 }

interworkingCircuitServiceNameEndpointModifyType OBJECT-TYPE

SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "By default, writes are stored to the database and the switch. Set this to dbOnly to send writes only to the database. dbOnlySetOutOfSync sends writes to the database and sets the Out of Sync flag in the database. This value is re-set to normal after every transaction."
 DEFVAL {normal}

```
::= { interworkingCircuitServiceNameEndpointEntry 19 }
```

interworkingCircuitServiceNameEndpointDeltaBc OBJECT-TYPE

```
SYNTAX Integer32
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION
```

"The maximum number of bits that the network agree to transfer over the circuit as committed bits during the measurement interval under the CONDITION that the circuit still has POSITIVE committed bit (Bc) credits before receiving a frame but will have NEGATIVE Bc credits after accepting the frame. The range of this variable is 0 to 65,528 bits. By default, if not configured when creating the entry, it is set to 65,528 bits."

```
::= { interworkingCircuitServiceNameEndpointEntry 20 }
```

interworkingCircuitServiceNameEndpointDeltaBe OBJECT-TYPE

```
SYNTAX Integer32
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION
```

"The maximum number of bits that the network agree to transfer over the circuit as allowed excess bits during the measurement interval under the CONDITION that the circuit still has POSITIVE excess bit (Be) credits before receiving a frame but will have NEGATIVE Be credits after accepting the frame. The range of this variable is 0 to 65,528 bits. By default, if not configured when creating the entry, it is set to 65,528 bits."

```
::= { interworkingCircuitServiceNameEndpointEntry 21 }
```

interworkingCircuitServiceNameEndpointZeroCIREnabled OBJECT-TYPE

```
SYNTAX INTEGER {
```

```
    off(1),
```

```
    on(2)
```

```
}
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION "."
```

```
::= { interworkingCircuitServiceNameEndpointEntry 22}
```

interworkingCircuitServiceNameEndpointSlotId OBJECT-TYPE

```
SYNTAX Integer32
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION "Slot ID where the endpoint resides."
```

```
::= { interworkingCircuitServiceNameEndpointEntry 23}
```

interworkingCircuitServiceNameEndpointPPortId OBJECT-TYPE

```
SYNTAX Integer32
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION "PPort ID where the endpoint resides."
```

```
::= { interworkingCircuitServiceNameEndpointEntry 24}
```

C500 ATM Service Name Circuit Endpoint Table

```
--
```

```
-- C500 ATM Service Name Circuit Endpoint table - contains instances of
```

```
-- circuit endpoints having service names on C500 switches.
```

```
--
```

atmCircuitServiceNameEndpointTable OBJECT-TYPE

```
SYNTAX SEQUENCE OF AtmCircuitServiceNameEndpointEntry
```

```
MAX-ACCESS not-accessible
```

```
STATUS current
```

```
DESCRIPTION
```

```
    "A list of ATM circuit entries."
```

```
::= { circuitConfiguration 14 }
```

atmCircuitServiceNameEndpointEntry OBJECT-TYPE

```
SYNTAX AtmCircuitServiceNameEndpointEntry
```

```
MAX-ACCESS not-accessible
```

```
STATUS current
```

```
DESCRIPTION
```

```
    "A group of attributes associated with an endpoint of an ATM
```

```
    circuit."
```

```
INDEX {networkIdIndex,
```

```
        networkServiceNameIndex,
```

```
        vpiIndex,
```

```
        vciIndex}
```

```
::= { atmCircuitServiceNameEndpointTable 1 }
```

AtmCircuitServiceNameEndpointEntry ::=

```
SEQUENCE {
```

```
    atmCircuitServiceNameEndpointCircuitNumber
```

```
        Integer32,
```

```
    atmCircuitServiceNameEndpointTrafficDescrParam1
```

```
        Integer32,
```

```
    atmCircuitServiceNameEndpointTrafficDescrParam2
```

```
        Integer32,
```

```
    atmCircuitServiceNameEndpointTrafficDescrParam3
```

```
        Integer32,
```

```
    atmCircuitServiceNameEndpointTrafficDescrParam4
```

```
        Integer32,
```

```
    atmCircuitServiceNameEndpointTrafficDescrParam5
```

```
        Integer32,
```

```
    atmCircuitServiceNameEndpointTrafficDescrType
```

```
        INTEGER,
```

```
    atmCircuitServiceNameEndpointQosClass
```

```
        INTEGER,
```

```
    atmCircuitServiceNameEndpointFcpDiscard
```

```
        INTEGER,
```

```
    atmCircuitServiceNameEndpointGracefulDiscard
```

```
        INTEGER,
```

```
    atmCircuitServiceNameEndpointCircuitPriority
```

```
        INTEGER,
```

```
    atmCircuitServiceNameEndpointRateEnfScheme
```

```

    INTEGER,
atmCircuitServiceNameEndpointModifyType
    INTEGER,
atmCircuitServiceNameEndpointRowStatus
    RowStatus,
atmCircuitServiceNameEndpointDeltaBc
    Integer32,
atmCircuitServiceNameEndpointDeltaBe
    Integer32,
atmCircuitServiceNameEndpointRedFramePercent
    Integer32,
atmCircuitServiceNameEndpointslotId
    Integer32,
atmCircuitServiceNameEndpointPPortId
    Integer32
}

```

atmCircuitServiceNameEndpointCircuitNumber OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "The number of the circuit which this endpoint terminates.
             This is used as the index into the
             circuitCrossConnectTable."
 ::= { atmCircuitServiceNameEndpointEntry 1}

```

atmCircuitServiceNameEndpointTrafficDescrParam1 OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The Traffic Descriptor parameter 1"
 ::= { atmCircuitServiceNameEndpointEntry 2}

```

atmCircuitServiceNameEndpointTrafficDescrParam2 OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The Traffic Descriptor parameter 2"
 ::= { atmCircuitServiceNameEndpointEntry 3}

```

atmCircuitServiceNameEndpointTrafficDescrParam3 OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The Traffic Descriptor parameter 3"
 ::= { atmCircuitServiceNameEndpointEntry 4}

```

atmCircuitServiceNameEndpointTrafficDescrParam4 OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The Traffic Descriptor parameter 4"
 ::= { atmCircuitServiceNameEndpointEntry 5}

```

atmCircuitServiceNameEndpointTrafficDescrParam5 OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "The Traffic Descriptor parameter 5"
 ::= { atmCircuitServiceNameEndpointEntry 6}

```

atmCircuitServiceNameEndpointTrafficDescrType OBJECT-TYPE

```

SYNTAX INTEGER {
    pcrClp0PcrClp01(1),
    pcrClp0PcrClp01Tagging(2),
    pcrClp01ScrClp0MbsClp0(3),
    pcrClp01ScrClp0MbsClp0Tagging(4),
    pcrClp01(5),
    pcrClp01ScrClp01MbsClp01(6),
    pcrClp01BestEffort(7),
    pcrClp0McrClp0(8),
    bestEffort(9)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "AtmCircuit Traffic Descriptor Type."
 ::= { atmCircuitServiceNameEndpointEntry 7}

```

atmCircuitServiceNameEndpointQosClass OBJECT-TYPE

```

SYNTAX INTEGER {
    cbr (1),
    vbrRealTime (2),
    vbrNonRealTime (3),
    ubr (4),
    abr (5),
    unspCbr (6),
    unspVbrNonRealTime (7),
    unspBestEffort (8)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "AtmCircuit Quality of Service."
 ::= { atmCircuitServiceNameEndpointEntry 8}

```

atmCircuitServiceNameEndpointFcpDiscard OBJECT-TYPE

```

SYNTAX INTEGER { epd (1), clp1 (2) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION ""
DEFVAL {epd}
 ::= { atmCircuitServiceNameEndpointEntry 9}

```

atmCircuitServiceNameEndpointGracefulDiscard OBJECT-TYPE

```

SYNTAX INTEGER {
    off(1),
    on(2)
}
MAX-ACCESS read-write

```

```

STATUS current
DESCRIPTION "This variable states whether graceful discard is enabled
             for the circuit."
 ::= { atmCircuitServiceNameEndpointEntry 10}

```

atmCircuitServiceNameEndpointCircuitPriority OBJECT-TYPE

```

SYNTAX INTEGER (0..4)
MAX-ACCESS read-write
STATUS current
DESCRIPTION ""
 ::= { atmCircuitServiceNameEndpointEntry 11}

```

atmCircuitServiceNameEndpointRateEnfScheme OBJECT-TYPE

```

SYNTAX INTEGER {
    jump(1),
    simple(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "This variable states the maximum segment size for the
             network."
 ::= { atmCircuitServiceNameEndpointEntry 12}

```

atmCircuitServiceNameEndpointModifyType OBJECT-TYPE

```

SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "By default, writes are stored to the database and the switch.
     Set this to dbOnly to send writes only to the database.
     dbOnlySetOutOfSync sends writes to the database and sets the Out of
     Sync flag in the database. This value is re-set to normal after
     every transaction."
DEFVAL {normal}
 ::= { atmCircuitServiceNameEndpointEntry 13 }

```

atmCircuitServiceNameEndpointRowStatus OBJECT-TYPE

```

SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Row status active(1) - Row is currently usable.
     notInService(2) - Row has been created and initialized but not made
     active by client.
     notReady(3) - Row has been created but contains holes, waiting for
     client to finish.
     createAndGo(4) - Not supported.
     createAndWait(5) - Create new row.
     destroy(6) - Delete an existing row."
 ::= { atmCircuitServiceNameEndpointEntry 14 }

```

atmCircuitServiceNameEndpointDeltaBc OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write

```

```

STATUS current
DESCRIPTION
    "The maximum number of bits that the network agree to transfer
     over the circuit as committed bits during the measurement
     interval under the CONDITION that the circuit still has POSITIVE
     committed bit (Bc) credits before receiving a frame but will have
     NEGATIVE Bc credits after accepting the frame. The range of this
     variable is 0 to 65,528 bits. By default, if not configured when
     creating the entry, it is set to 65,528 bits."
 ::= { atmCircuitServiceNameEndpointEntry 15 }

```

atmCircuitServiceNameEndpointDeltaBe OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "The maximum number of bits that the network agree to transfer
     over the circuit as allowed excess bits during the measurement
     interval under the CONDITION that the circuit still has POSITIVE
     excess bit (Be) credits before receiving a frame but will have
     NEGATIVE Be credits after accepting the frame. The range of this
     variable is 0 to 65,528 bits. By default, if not configured when
     creating the entry, it is set to 65,528 bits."
 ::= { atmCircuitServiceNameEndpointEntry 16 }

```

atmCircuitServiceNameEndpointRedFramePercent OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "The percentage of RED frame bits that are allowed to enter the
     network, during the measurement interval, under non-congestion
     condition. Its value range is 0 - 100 and default value is 100.
     Its calculation is as follows:

     cktRedFrPcn = (allowed RED frame bits)/(Bc+Be+allowed RED frame
     bits)"
 ::= { atmCircuitServiceNameEndpointEntry 17 }

```

atmCircuitServiceNameEndpointSlotId OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Slot ID where the endpoint resides."
 ::= { atmCircuitServiceNameEndpointEntry 18}

```

atmCircuitServiceNameEndpointPPortId OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "PPort ID where the endpoint resides."
 ::= { atmCircuitServiceNameEndpointEntry 19}

```

Frame Relay Service Name Circuit Table

```
--
-- Frame Relay Service Name Circuit table - contains instances of Frame
Relay
-- Service Name circuit endpoints
--
```

frCircuitServiceNameEndpointTable OBJECT-TYPE

```
SYNTAX SEQUENCE OF FrCircuitServiceNameEndpointEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "A list of Frame Relay circuit entries."
::= { circuitConfiguration 15 }
```

frCircuitServiceNameEndpointEntry OBJECT-TYPE

```
SYNTAX FrCircuitServiceNameEndpointEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "A group of attributes associated with a Frame Relay circuit
    endpoint."
INDEX {networkIdIndex,
       networkServiceNameIndex,
       dlciIdIndex}

::= { frCircuitServiceNameEndpointTable 1 }
```

FrCircuitServiceNameEndpointEntry ::=

```
SEQUENCE {
    frCircuitServiceNameEndpointCircuitNumber
        Integer32,
    frCircuitServiceNameEndpointCir
        Integer32,
    frCircuitServiceNameEndpointBc
        Integer32,
    frCircuitServiceNameEndpointDeltaBc
        Integer32,
    frCircuitServiceNameEndpointBe
        Integer32,
    frCircuitServiceNameEndpointDeltaBe
        Integer32,
    frCircuitServiceNameEndpointGracefulDiscard
        INTEGER,
    frCircuitServiceNameEndpointRateEnfScheme
        INTEGER,
    frCircuitServiceNameEndpointRedFramePercent
        Integer32,
    frCircuitServiceNameEndpointZeroCIREnabled
        INTEGER,
    frCircuitServiceNameEndpointCircuitPriority
        INTEGER,
    frCircuitServiceNameEndpointQosClass
```

```
INTEGER,
frCircuitServiceNameEndpointRowStatus
    RowStatus,
frCircuitServiceNameEndpointModifyType
    INTEGER,
frCircuitServiceNameEndpointsSlotId
    Integer32,
frCircuitServiceNameEndpointPPortId
    Integer32
}
```

frCircuitServiceNameEndpointCircuitNumber OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "The number of the circuit which this endpoint terminates.
    This is used as the index into the circuitCrossConnectTable."
::= { frCircuitServiceNameEndpointEntry 1}
```

frCircuitServiceNameEndpointCir OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Committed Information Rate "
::= { frCircuitServiceNameEndpointEntry 2}
```

frCircuitServiceNameEndpointBc OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Committed Burst Size, in bits"
::= { frCircuitServiceNameEndpointEntry 3}
```

frCircuitServiceNameEndpointDeltaBc OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "The maximum number of bits that the network agree to transfer
    over the circuit as committed bits during the measurement
    interval under the CONDITION that the circuit still has
    POSITIVE committed bit (Bc) credits before receiving a frame
    but will have NEGATIVE Bc credits after accepting the frame.
    The range of this variable is 0 to 65,528 bits. By default,
    if not configured when creating the entry, it is set to
    65,528 bits."
::= { frCircuitServiceNameEndpointEntry 4}
```

frCircuitServiceNameEndpointBe OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Excess Burst size, in bits."
```

```
::= { frCircuitServiceNameEndpointEntry 5}
```

frCircuitServiceNameEndpointDeltaBe OBJECT-TYPE

```
SYNTAX Integer32
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION
```

"The maximum number of bits that the network agree to transfer over the circuit as allowed excess bits during the measurement interval under the CONDITION that the circuit still has POSITIVE excess bit (Be) credits before receiving a frame but will have NEGATIVE Be credits after accepting the frame. The range of this variable is 0 to 65,528 bits. By default, if not configured when creating the entry, it is set to 65,528 bits."

```
::= { frCircuitServiceNameEndpointEntry 6}
```

frCircuitServiceNameEndpointGracefulDiscard OBJECT-TYPE

```
SYNTAX INTEGER {
```

```
    off(1),
```

```
    on(2)
```

```
}
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION "This variable states whether graceful discard is enabled
              for the circuit endpoint."
```

```
::= { frCircuitServiceNameEndpointEntry 7}
```

frCircuitServiceNameEndpointCircuitPriority OBJECT-TYPE

```
SYNTAX INTEGER (0..4)
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION "."
```

```
::= {frCircuitServiceNameEndpointEntry 8}
```

frCircuitServiceNameEndpointRateEnfScheme OBJECT-TYPE

```
SYNTAX INTEGER {
```

```
    jump(1),
```

```
    simple(2)
```

```
}
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION "This variable states the maximum segment size for the
              network."
```

```
::= { frCircuitServiceNameEndpointEntry 9}
```

frCircuitServiceNameEndpointRedFramePercent OBJECT-TYPE

```
SYNTAX Integer32
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION
```

"The percentage of RED frame bits that are allowed to enter the network, during the measurement interval, under non-congestion condition. Its value range is 0 - 100 and default value is 100."

Its calculation is as follows:

```
    cktRedFrPcn = (allowed RED frame bits)/(Bc+Be+allowed RED frame
              bits)"
```

```
::= { frCircuitServiceNameEndpointEntry 10}
```

frCircuitServiceNameEndpointZeroCIREnabled OBJECT-TYPE

```
SYNTAX INTEGER {
```

```
    off(1),
```

```
    on(2)
```

```
}
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION "."
```

```
::= { frCircuitServiceNameEndpointEntry 11}
```

frCircuitServiceNameEndpointQosClass OBJECT-TYPE

```
SYNTAX INTEGER {
```

```
    cbr (1),
```

```
    vbrRealTime (2),
```

```
    vbrNonRealTime (3),
```

```
    ubr (4),
```

```
    abr (5),
```

```
    unspCbr (6),
```

```
    unspVbrNonRealTime (7),
```

```
    unspBestEffort (8)
```

```
}
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION "AtmCircuit Quality of Service."
```

```
::= { frCircuitServiceNameEndpointEntry 12}
```

frCircuitServiceNameEndpointModifyType OBJECT-TYPE

```
SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION
```

"By default, writes are stored to the database and the switch. Set this to dbOnly to send writes only to the database. dbOnlySetOutOfSync sends writes to the database and sets the Out of Sync flag in the database.

This value is re-set to normal after every transaction."

```
DEFVAL {normal}
```

```
::= { frCircuitServiceNameEndpointEntry 13 }
```

frCircuitServiceNameEndpointRowStatus OBJECT-TYPE

```
SYNTAX RowStatus
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION
```

"Row status active(1) - Row is mandatory usable.

notInService(2) - Row has been created and initialized but not made active by client.

notReady(3) - Row has been created but contains holes, waiting for



```
client to finish.
createAndGo(4) - Not supported.
createAndWait(5) - Create new row.
destroy(6) - Delete an existing row."

 ::= { frCircuitServiceNameEndpointEntry 14 }

frCircuitServiceNameEndpointsSlotId OBJECT-TYPE
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Slot ID where the enpoint resides."
 ::= { frCircuitServiceNameEndpointEntry 15}

frCircuitServiceNameEndpointPPortId OBJECT-TYPE
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION "PPort ID where the endpoint resides."
 ::= {frCircuitServiceNameEndpointEntry 16}

DS1 PM Threshold Table
-- The DS1 PM Threshold Table

-- This table contains Current (15 min) and Day threshold values used
-- in performance parameter thresholding defined by ANSI T1.231

ds1pmThresholdTable OBJECT-TYPE
SYNTAX SEQUENCE OF Ds1pmThresholdEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "The DS1 PM Threshold table."
 ::= { pport 6 }

ds1pmThresholdEntry OBJECT-TYPE
SYNTAX Ds1pmThresholdEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "An entry in the DS1 PM Threshold table."
INDEX { switchIdIndex, slotIdIndex, pportIdIndex }
 ::= { ds1pmThresholdTable 1 }

Ds1pmThresholdEntry ::=
SEQUENCE {
    ds1pmThreshCrossingEnable
        INTEGER,
    ds1pmThreshESLCurrent
        Integer32,
    ds1pmThreshESLDay
        Integer32,
    ds1pmThreshCVPCurrent
        Integer32,
```

```
ds1pmThreshCVPDay
    Integer32,
ds1pmThreshESPCurrent
    Integer32,
ds1pmThreshESPDay
    Integer32,
ds1pmThreshSESPCurrent
    Integer32,
ds1pmThreshSESPDay
    Integer32,
ds1pmThreshSASPCurrent
    Integer32,
ds1pmThreshSASPDay
    Integer32,
ds1pmThreshCSSPCurrent
    Integer32,
ds1pmThreshCSSPDay
    Integer32,
    ds1pmThreshUASPCurrent
    Integer32,
ds1pmThreshUASPDay
    Integer32,
ds1pmThreshRowStatus
    RowStatus,
ds1pmThreshModifyType
    INTEGER
}

ds1pmThreshCrossingEnable OBJECT-TYPE
SYNTAX INTEGER {
    disabled (1),
    enabled (2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Enable or disabled the detection and emission of
    threshold crossing alarms."
 ::= { ds1pmThresholdEntry 1 }

ds1pmThreshESLCurrent OBJECT-TYPE
SYNTAX Integer32 (1..900)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Line errored seconds 15 Minute (current) threshold."
 ::= { ds1pmThresholdEntry 2 }

ds1pmThreshESLDay OBJECT-TYPE
SYNTAX Integer32 (1..65535)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Line errored seconds 24 Hour (day) threshold."
```



```
::= { ds1pmThresholdEntry 3 }
```

ds1pmThreshCVPCurrent OBJECT-TYPE

```
SYNTAX Integer32 (1..16383)
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION
```

```
"Path code violations 15 Minute (current) threshold."
```

```
::= { ds1pmThresholdEntry 4 }
```

ds1pmThreshCVPDay OBJECT-TYPE

```
SYNTAX Integer32 (1..1048575)
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION
```

```
"Path code violations 24 Hour (day) threshold."
```

```
::= { ds1pmThresholdEntry 5 }
```

ds1pmThreshESPCurrent OBJECT-TYPE

```
SYNTAX Integer32 (1..900)
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION
```

```
"Path errored seconds 15 Minute (current) threshold."
```

```
::= { ds1pmThresholdEntry 6 }
```

ds1pmThreshESPDay OBJECT-TYPE

```
SYNTAX Integer32 (1..65535)
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION
```

```
"Path errored seconds 24 Hour (day) threshold."
```

```
::= { ds1pmThresholdEntry 7 }
```

ds1pmThreshSESPCurrent OBJECT-TYPE

```
SYNTAX Integer32 (1..63)
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION
```

```
"Path severely errored seconds 15 Minute (current) threshold."
```

```
::= { ds1pmThresholdEntry 8 }
```

ds1pmThreshSESPDay OBJECT-TYPE

```
SYNTAX Integer32 (1..4095)
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION
```

```
"Path severely errored seconds 24 Hour (day) threshold."
```

```
::= { ds1pmThresholdEntry 9 }
```

ds1pmThreshSASPCurrent OBJECT-TYPE

```
SYNTAX Integer32 (1..63)
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION
```

```
"Path SEF/AIS seconds 15 Minute (current) threshold."
```

```
::= { ds1pmThresholdEntry 10 }
```

ds1pmThreshSASPDay OBJECT-TYPE

```
SYNTAX Integer32 (1..4095)
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION
```

```
"Path SEF/AIS seconds 24 Hour (day) threshold."
```

```
::= { ds1pmThresholdEntry 11 }
```

ds1pmThreshCSSPCurrent OBJECT-TYPE

```
SYNTAX Integer32 (1..63)
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION
```

```
"Path controlled slip seconds 15 Minute (current) threshold."
```

```
::= { ds1pmThresholdEntry 12 }
```

ds1pmThreshCSSPDay OBJECT-TYPE

```
SYNTAX Integer32 (1..4095)
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION
```

```
"Path controlled slip seconds 24 Hour (day) threshold."
```

```
::= { ds1pmThresholdEntry 13 }
```

ds1pmThreshUASPCurrent OBJECT-TYPE

```
SYNTAX Integer32 (1..63)
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION
```

```
"Path unavailable seconds 15 Minute (current) threshold."
```

```
::= { ds1pmThresholdEntry 14 }
```

ds1pmThreshUASPDDay OBJECT-TYPE

```
SYNTAX Integer32 (1..4095)
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION
```

```
"Path unavailable seconds 24 Hour (day) threshold."
```

```
::= { ds1pmThresholdEntry 15 }
```

ds1pmThreshRowStatus OBJECT-TYPE

```
SYNTAX RowStatus
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION
```

```
". "
```

```
::= { ds1pmThresholdEntry 16 }
```

ds1pmThreshModifyType OBJECT-TYPE

```

SYNTAX  INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS  read-write
STATUS  current
DESCRIPTION
    "By default, writes are stored to the database and the switch.
    Set this to dbOnly to send writes only to the database.
    dbOnlySetOutOfSync sends writes to the database and sets the Out
    of Sync flag in the database.
    This value is re-set to normal after every transaction."
    DEFVAL {normal}
 ::= { ds1pmThresholdEntry 17 }
```

DS3 PM Threshold Table

```
-- The DS3 PM Threshold Table
```

```
-- This table contains Current (15 min) and Day threshold values used
-- in DS3 performance.
```

ds3pmThresholdTable OBJECT-TYPE

```

SYNTAX  SEQUENCE OF Ds3pmThresholdEntry
MAX-ACCESS  not-accessible
STATUS  current
DESCRIPTION
    "The DS3 PM Threshold table."
 ::= { pport 7 }
```

ds3pmThresholdEntry OBJECT-TYPE

```

SYNTAX  Ds3pmThresholdEntry
MAX-ACCESS  not-accessible
STATUS  current
DESCRIPTION
    "An entry in the DS3 PM Threshold table."
INDEX   { switchIdIndex, slotIdIndex, pportIdIndex }
 ::= { ds3pmThresholdTable 1 }
```

Ds3pmThresholdEntry ::=

```

SEQUENCE {
    ds3pmThreshCrossingEnable
        INTEGER ,
    ds3pmThreshCVLCurrent
        Integer32,
    ds3pmThreshCVLDay
        Integer32,
    ds3pmThreshESLCurrent
        Integer32,
    ds3pmThreshESLDay
        Integer32,
    ds3pmThreshSESLCurrent
        Integer32,
    ds3pmThreshSESLDay
        Integer32,
    ds3pmThreshCVPCurrent
        Integer32,
```

```

    ds3pmThreshCVPDay
        Integer32,
    ds3pmThreshESPCurrent
        Integer32,
    ds3pmThreshESPDay
        Integer32,
    ds3pmThreshSESPCurrent
        Integer32,
    ds3pmThreshSESPDay
        Integer32,
    ds3pmThreshSASPCurrent
        Integer32,
    ds3pmThreshSASPDay
        Integer32,
    ds3pmThreshUASPCurrent
        Integer32,
    ds3pmThreshUASPDay
        Integer32,
    ds3pmThreshCVCPPCurrent
        Integer32,
    ds3pmThreshCVCPPDay
        Integer32,
    ds3pmThreshESCPCurrent
        Integer32,
    ds3pmThreshESCPPDay
        Integer32,
    ds3pmThreshSESCPPCurrent
        Integer32,
    ds3pmThreshSESCPPDay
        Integer32,
    ds3pmThreshSASCPPCurrent
        Integer32,
    ds3pmThreshSASCPPDay
        Integer32,
    ds3pmThreshUASCPPCurrent
        Integer32,
    ds3pmThreshUASCPPDay
        Integer32,
    ds3pmThreshESXCurrent
        Integer32,
    ds3pmThreshESXDay
        Integer32,
    ds3pmThreshRowStatus
        RowStatus,
    ds3pmThreshModifyType
        INTEGER
}
```

ds3pmThreshCrossingEnable OBJECT-TYPE

```

SYNTAX  INTEGER {
        disabled (1),
        enabled (2)
    }
MAX-ACCESS  read-write
```

```

STATUS current
DESCRIPTION
    "Enable or disabled the detection and emission of
    threshold crossing alarms."
::= { ds3pmThresholdEntry 1 }

```

ds3pmThreshCVLCurrent OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "A threshold on the number of Line Code Violations
    encountered by a DS3 interface in the current 15 minute
    interval."
DEFVAL {13296}
::= { ds3pmThresholdEntry 2 }

```

ds3pmThreshCVLDay OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "A threshold on the number of Line Code Violations
    encountered by a DS3 interface in the 24 hour (Day)
    interval."
DEFVAL {132960}
::= { ds3pmThresholdEntry 3 }

```

ds3pmThreshESLCurrent OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "A threshold on the number of Line Errored Seconds
    encountered by a DS3 interface in the current 15 minute
    interval."
DEFVAL {65}
::= { ds3pmThresholdEntry 4 }

```

ds3pmThreshESLDay OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "A threshold on the number of Line Errored Seconds
    encountered by a DS3 interface in the 24 Hour (Day)
    interval."
DEFVAL {648}
::= { ds3pmThresholdEntry 5 }

```

ds3pmThreshSES�Current OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current

```

```

DESCRIPTION
    "A threshold on the number of Line Severly Errored Seconds
    encountered by a DS3 interface in the current 15 minute
    interval."
DEFVAL { 10 }
::= { ds3pmThresholdEntry 6 }

```

ds3pmThreshSES�Day OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "A threshold on the number of Line Severly Errored Seconds
    encountered by a DS3 interface in the 24 Hours (Day)
    interval."
DEFVAL { 100 }
::= { ds3pmThresholdEntry 7 }

```

ds3pmThreshCVPCurrent OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "A threshold on the number of Path Coding Violations
    encountered by a DS3 interface in the current 15 minute
    interval."
DEFVAL { 13296 }
::= { ds3pmThresholdEntry 8 }

```

ds3pmThreshCVPDay OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "A threshold on the number of Path Coding Violations
    encountered by a DS3 interface in the 24 Hour (Day)
    interval."
DEFVAL { 132960 }
::= { ds3pmThresholdEntry 9 }

```

ds3pmThreshESPCurrent OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "A threshold on the number of Path Errored Seconds
    encountered by a DS3 interface in the current 15 minute
    interval."
DEFVAL { 65 }
::= { ds3pmThresholdEntry 10 }

```

ds3pmThreshESPDay OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write

```

```
STATUS current
DESCRIPTION
    "A threshold on the number of Path Errored Seconds
    encountered by a DS3 interface in the 24 Hour (Day)
    interval."
DEFVAL { 648 }
::= { ds3pmThresholdEntry 11 }
```

ds3pmThreshSESPCurrent OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "A threshold on the number of Path Severely Errored
    Seconds encountered by a DS3 interface in the current 15
    minute interval."
DEFVAL { 10 }
::= { ds3pmThresholdEntry 12 }
```

ds3pmThreshSESPDay OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "A threshold on the number of Path Severely Errored
    Seconds encountered by a DS3 interface in the 24 Hour (Day)
    interval."
DEFVAL { 100 }
::= { ds3pmThresholdEntry 13 }
```

ds3pmThreshSASPCurrent OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "A threshold on the number of Path Severely Errored
    Framing/Alarm Indication Signal Seconds encountered by a
    DS3 interface in the current 15 minute interval."
DEFVAL { 2 }
::= { ds3pmThresholdEntry 14 }
```

ds3pmThreshSASPCDay OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "A threshold on the number of Path Severely Errored
    Framing/Alarm Indication Signal Seconds encountered by a
    DS3 interface in the 24 Hour (Day) interval."
DEFVAL { 17 }
::= { ds3pmThresholdEntry 15 }
```

ds3pmThreshUASPCurrent OBJECT-TYPE

```
SYNTAX Integer32
```

```
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "A threshold on the number of Path Unavailable Seconds
    encountered by a DS3 interface in the current 15 minute
    interval."
DEFVAL { 10 }
::= { ds3pmThresholdEntry 16 }
```

ds3pmThreshUASPCDay OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "A threshold on the number of Path Unavailable Seconds
    encountered by a DS3 interface in the 24 Hour (Day)
    interval."
::= { ds3pmThresholdEntry 17 }
```

ds3pmThreshCVCPPCurrent OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "A threshold on the number of CP-bit Path Coding
    Violations encountered by a DS3 interface in the current
    15 minute interval."
DEFVAL { 13296 }
::= { ds3pmThresholdEntry 18 }
```

ds3pmThreshCVCPPDay OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "A threshold on the number of CP-bit Path Coding
    Violations encountered by a DS3 interface in the 24 Hour
    (Day) interval."
DEFVAL { 132960 }
::= { ds3pmThresholdEntry 19 }
```

ds3pmThreshESCPCurrent OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "A threshold on the number of CP-bit Path Errored
    Seconds encountered by a DS3 interface in the current 15
    minute interval."
DEFVAL { 65 }
::= { ds3pmThresholdEntry 20 }
```

ds3pmThreshESCPCDay OBJECT-TYPE

```
SYNTAX Integer32
```

```

MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "A threshold on the number of CP-bit Path Errored
    Seconds encountered by a DS3 interface in the 24 Hour
    (Day) interval."
DEFVAL { 648 }
::= { ds3pmThresholdEntry 21 }

```

ds3pmThreshSESCPPCurrent OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "A threshold on the number of CP-bit Path Severely Errored
    Seconds encountered by a DS3 interface in the current 15
    minute interval."
DEFVAL { 10 }
::= { ds3pmThresholdEntry 22 }

```

ds3pmThreshSESCPPDay OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "A threshold on the number of CP-bit Path Severely Errored
    Seconds encountered by a DS3 interface in the 24 Hour
    (Day) interval."
DEFVAL { 100 }
::= { ds3pmThresholdEntry 23 }

```

ds3pmThreshSASCPPCurrent OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "A threshold on the number of CP-bit Path Severely Errored
    Framing/Alarm Indication Signal Seconds encountered by a
    DS3 interface in the current 15 minute interval."
DEFVAL { 2 }
::= { ds3pmThresholdEntry 24 }

```

ds3pmThreshSASCPPDay OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "A threshold on the number of CP-bit Path Severely Errored
    Framing/Alarm Indication Signal Seconds encountered by a
    DS3 interface in the 24 Hour (Day) interval."
DEFVAL { 17 }
::= { ds3pmThresholdEntry 25 }

```

ds3pmThreshUASCPPCurrent OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "A threshold on the number of CP-bit Path Unavailable
    Seconds encountered by a DS3 interface in the current 15
    minute interval."
DEFVAL { 10 }
::= { ds3pmThresholdEntry 26 }

```

ds3pmThreshUASCPPDay OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "A threshold on the number of CP-bit Path Unavailable
    Seconds encountered by a DS3 interface in the 24 Hour
    (Day) interval."
DEFVAL { 10 }
::= { ds3pmThresholdEntry 27 }

```

ds3pmThreshESXCurrent OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "A threshold on x number of defects in Errored Seconds
    encountered by a DS3 interface in the current 15 minute
    interval."
DEFVAL { 44 }
::= { ds3pmThresholdEntry 28 }

```

ds3pmThreshESXDay OBJECT-TYPE

```

SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "A threshold on x number of defects in Errored Seconds
    encountered by a DS3 interface in the 24 Hour (Day)
    interval."
DEFVAL { 44 }
::= { ds3pmThresholdEntry 29 }

```

ds3pmThreshRowStatus OBJECT-TYPE

```

SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "."
::= { ds3pmThresholdEntry 30 }

```

ds3pmThreshModifyType OBJECT-TYPE

```

SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write

```

```

STATUS current
DESCRIPTION
"By default, writes are stored to the database and the switch.
Set this to dbOnly to send writes only to the database.
dbOnlySetOutOfSync sends writes to the database and sets the
Out of Sync flag in the database.
This value is re-set to normal after every transaction."
DEFVAL {normal}
 ::= { ds3pmThresholdEntry 31 }

```

SONET PM Threshold Table

```
-- The SONEt PM Threshold Table
```

```
-- This table contains 15 minute (current), and 24 hour threshold values
-- used in performance parameter thresholding defined by ANSI T1.231
```

sonetpmThresholdTable OBJECT-TYPE

```

SYNTAX SEQUENCE OF SonetpmThresholdEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"The SONEt PM Threshold table."
 ::= { pport 8 }

```

sonetpmThresholdEntry OBJECT-TYPE

```

SYNTAX SonetpmThresholdEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"An entry in the SONEt PM Threshold table."
INDEX { switchIdIndex, slotIdIndex, pportIdIndex }
 ::= { sonetpmThresholdTable 1 }

```

SonetpmThresholdEntry ::=

```

SEQUENCE {
    sonetpmThresholdCrossingEnable
        INTEGER,
    sonetpmSESThresholdSet
        INTEGER,
    sonetpmThreshCVSCurrent
        Integer32,
    sonetpmThreshCVSDay
        Integer32,
    sonetpmThreshESSCurrent
        Integer32,
    sonetpmThreshESSDay
        Integer32,
    sonetpmThreshSESSCurrent
        Integer32,
    sonetpmThreshSESSDay
        Integer32,
    sonetpmThreshCVLCurrent
        Integer32,
    sonetpmThreshCVLDay

```

```

        Integer32,
    sonetpmThreshESLCurrent
        Integer32,
    sonetpmThreshESLDay
        Integer32,
    sonetpmThreshSES�Current
        Integer32,
    sonetpmThreshSES�Day
        Integer32,
    sonetpmThreshUASLCurrent
        Integer32,
    sonetpmThreshUASLDay
        Integer32,
    sonetpmThreshCVPCurrent
        Integer32,
    sonetpmThreshCVPDay
        Integer32,
    sonetpmThreshESPCurrent
        Integer32,
    sonetpmThreshESPDay
        Integer32,
    sonetpmThreshSESPCurrent
        Integer32,
    sonetpmThreshSESPDay
        Integer32,
    sonetpmThreshUASPCurrent
        Integer32,
    sonetpmThreshUASPCurrent
        Integer32,
    sonetpmThreshRowStatus
        RowStatus,
    sonetpmThreshModifyType
        INTEGER
}

```

sonetpmThresholdCrossingEnable OBJECT-TYPE

```

SYNTAX INTEGER {
    disabled (1),
    enabled (2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Enable or disabled the detection and emission of
threshold crossing alerts."
 ::= { sonetpmThresholdEntry 1 }

```

sonetpmSESThresholdSet OBJECT-TYPE

```

SYNTAX INTEGER {
    other (1),
    bellcoreTrNwt253yr1991 (2),
    ansiT1231yr1993 (3),
    ituG826yr1995 (4)
}

```

```

MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "SES and UAS threshold settings. The setting determines
    which standard is used for SES and UAS thresholds.

```

```

    bellcoreTrNwt253yr1991 -
    refers to Bellcore TR-NWT-000253, 1991 or ANSI
    T1M1.3/93-005R2,1993
    ansiT1231yr1993 -
    refers to ANSI T1.231, 1993 or Bellcore GR-253-CORE,
    Issue 2, 1995
    ituG826yr1995 -
    refers to ITU recommendation G.826, 1995"

```

```

::= { sonetpmThresholdEntry 2 }

```

sonetpmThreshCVSCurrent OBJECT-TYPE

```

SYNTAX Integer32 (1..16383)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Current section CV threshold."
::= { sonetpmThresholdEntry 3 }

```

sonetpmThreshCVSDay OBJECT-TYPE

```

SYNTAX Integer32 (1..1048575)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Day total section CV threshold."
::= { sonetpmThresholdEntry 4 }

```

sonetpmThreshESSCurrent OBJECT-TYPE

```

SYNTAX Integer32 (1..900)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Current section ES threshold."
::= { sonetpmThresholdEntry 5 }

```

sonetpmThreshESSDay OBJECT-TYPE

```

SYNTAX Integer32 (1..65535)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Day total ES threshold."
::= { sonetpmThresholdEntry 6 }

```

sonetpmThreshSESSCurrent OBJECT-TYPE

```

SYNTAX Integer32 (1..63)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Current section SES threshold."

```

```

::= { sonetpmThresholdEntry 7 }

```

sonetpmThreshSESSDay OBJECT-TYPE

```

SYNTAX Integer32 (1..4095)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Day total SES threshold."
::= { sonetpmThresholdEntry 8 }

```

sonetpmThreshCVLCurrent OBJECT-TYPE

```

SYNTAX Integer32 (1..16383)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Current line CV threshold."
::= { sonetpmThresholdEntry 9 }

```

sonetpmThreshCVLDay OBJECT-TYPE

```

SYNTAX Integer32 (1..1048575)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Day total line CV threshold."
::= { sonetpmThresholdEntry 10 }

```

sonetpmThreshESLCurrent OBJECT-TYPE

```

SYNTAX Integer32 (1..900)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Current line ES threshold."
::= { sonetpmThresholdEntry 11 }

```

sonetpmThreshESLDay OBJECT-TYPE

```

SYNTAX Integer32 (1..65535)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Day total line ES threshold."
::= { sonetpmThresholdEntry 12 }

```

sonetpmThreshSESLCurrent OBJECT-TYPE

```

SYNTAX Integer32 (1..63)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "Current line SES threshold."
::= { sonetpmThresholdEntry 13 }

```

sonetpmThreshSESLDay OBJECT-TYPE

```

SYNTAX Integer32 (1..4095)
MAX-ACCESS read-write
STATUS current

```



DESCRIPTION
"Day total line SES threshold."

::= { sonetpmThresholdEntry 14 }

sonetpmThreshUASLCurrent OBJECT-TYPE
SYNTAX Integer32 (1..63)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Current line UAS threshold."
::= { sonetpmThresholdEntry 15 }

sonetpmThreshUASLDay OBJECT-TYPE
SYNTAX Integer32 (1..4095)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Day total line UAS threshold."
::= { sonetpmThresholdEntry 16 }

sonetpmThreshCVPCurrent OBJECT-TYPE
SYNTAX Integer32 (1..16383)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Current path CV threshold."
::= { sonetpmThresholdEntry 17 }

sonetpmThreshCVPDay OBJECT-TYPE
SYNTAX Integer32 (1..1048575)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Day total path CV threshold."
::= { sonetpmThresholdEntry 18 }

sonetpmThreshESPCurrent OBJECT-TYPE
SYNTAX Integer32 (1..900)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Current path ES threshold."
::= { sonetpmThresholdEntry 19 }

sonetpmThreshESPDay OBJECT-TYPE
SYNTAX Integer32 (1..65535)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Day total path ES threshold."
::= { sonetpmThresholdEntry 20 }

sonetpmThreshSESPCurrent OBJECT-TYPE
SYNTAX Integer32 (1..63)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Current path SES threshold."
::= { sonetpmThresholdEntry 21 }

sonetpmThreshSESPDay OBJECT-TYPE
SYNTAX Integer32 (1..4095)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Day total path SES threshold."
::= { sonetpmThresholdEntry 22 }

sonetpmThreshUASPCurrent OBJECT-TYPE
SYNTAX Integer32 (1..63)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Current path UAS threshold."
::= { sonetpmThresholdEntry 23 }

sonetpmThreshUASPDay OBJECT-TYPE
SYNTAX Integer32 (1..4095)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Day total path UAS threshold."
::= { sonetpmThresholdEntry 24 }

sonetpmThreshRowStatus OBJECT-TYPE
SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"."
::= { sonetpmThresholdEntry 25 }

sonetpmThreshModifyType OBJECT-TYPE
SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"By default, writes are stored to the database and the switch.
Set this to dbOnly to send writes only to the database.
dbOnlySetOutOfSync sends writes to the database and sets the
Out of Sync flag in the database.
This value is re-set to normal after every transaction."
DEFVAL {normal}
::= { sonetpmThresholdEntry 27 }



```
-- The SVC Address Group
-- The tables that are relevant to managing SVC addresses and prefixes
-- in a Cascade network.
--
```

SVC Node Prefix Table

```
-- SVC Node Prefix Table
--
```

svcNodePrefixTable OBJECT-TYPE

```
SYNTAX SEQUENCE OF SvcNodePrefixEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"A table of prefixes associated with this node."
::= { svcaddress 1 }
```

svcNodePrefixEntry OBJECT-TYPE

```
SYNTAX SvcNodePrefixEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"The node prefix entry contains objects relevant to SVC prefixes
associated with the node."
INDEX { switchIdIndex, svcNodePrefixIndex }
::= { svcNodePrefixTable 1 }
```

SvcNodePrefixEntry ::=

```
SEQUENCE {
    svcNodePrefixIndex
        DisplayString,
    svcNodePrefixPrefix
        OCTET STRING,
    svcNodePrefixType
        INTEGER,
    svcNodePrefixNumBits
        Integer32,
    svcNodePrefixSourceAddrValidation
        INTEGER,
    svcNodePrefixRouteDetermination
        INTEGER,
    svcNodePrefixAddrRegistration
        INTEGER,
    svcNodePrefixRowStatus
        RowStatus,
    svcNodePrefixModifyType
        INTEGER
}
```

svcNodePrefixNumBits OBJECT-TYPE

```
SYNTAX Integer32 (1..160)
MAX-ACCESS read-only
STATUS current
DESCRIPTION
```

```
"The number of valid bits associated with this entry's prefix
object. By default, this value will be 8 times the prefix
object's octet string length. This value must be consistent
with the number of octets specified in the node prefix."
::= { svcNodePrefixEntry 1 }
```

svcNodePrefixType OBJECT-TYPE

```
SYNTAX INTEGER {
    e164Native(1),
    atmEndsystem(2),
    unknown(4),
    dccAesa(100),
    icdAesa(101),
    e164Aesa(102),
    customAesa(103),
    defaultRoute(104),
    userPart(105)
}
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The numbering plan corresponding to this entry's prefix object."
::= { svcNodePrefixEntry 2 }
```

svcNodePrefixPrefix OBJECT-TYPE

```
SYNTAX OCTET STRING (SIZE(1..20))
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"A prefix associated with this node. E.164 prefixes are coded as
1-15 ASCII octets with no leading padding required. ATM
endsystem prefixes are coded as 1-20 binary octets. Unused bits
in the last octet must be set to 0."
::= { svcNodePrefixEntry 3 }
```

svcNodePrefixSourceAddrValidation OBJECT-TYPE

```
SYNTAX INTEGER {
    enable (5),
    disable (1)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Used to enable/disable SVC source address validation."
::= { svcNodePrefixEntry 4 }
```

svcNodePrefixRouteDetermination OBJECT-TYPE

```
SYNTAX INTEGER {
    enable (3),
    disable (1)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
```



```
"Used to enable/disable SVC route determination. "
 ::= { svcNodePrefixEntry 5 }

svcNodePrefixAddrRegistration OBJECT-TYPE
    SYNTAX INTEGER {
        enable (9),
        disable (1)
    }
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
        "Used to enable/disable ILMI address registration. "
    ::= { svcNodePrefixEntry 6 }

svcNodePrefixRowStatus OBJECT-TYPE
    SYNTAX RowStatus
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
        " "
    ::= { svcNodePrefixEntry 7 }

svcNodePrefixModifyType OBJECT-TYPE
    SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
        "By default, writes are stored to the database and the switch.
        Set this to dbOnly to send writes only to the database.
        dbOnlySetOutOfSync sends writes to the database and sets the
        Out of Sync flag in the database.
        This value is re-set to normal after every transaction."
    DEFVAL {normal}
    ::= { svcNodePrefixEntry 8 }

svcNodePrefixIndex OBJECT-TYPE
    SYNTAX DisplayString
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "Index for SVC Node Prefix."
    ::= { svcNodePrefixEntry 9 }

SVC Port Prefix Table
-- SVC Port Prefix Table
--

ssvcPortPrefixTable OBJECT-TYPE
    SYNTAX SEQUENCE OF SvcPortPrefixEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "A table of SVC address prefixes associated with ports on this
        node."
```

```
 ::= { svcaddress 2 }

svcPortPrefixEntry OBJECT-TYPE
    SYNTAX SvcPortPrefixEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "The prefix entry contains objects relevant to SVC prefixes
        associated with this port. Note that the index variable,
        svcPortPrefixPrefix is a variable length octet string and as
        such is encoded with the octet string length per RFC1212,
        section 4.1.6."
    INDEX { switchIdIndex, lportIfIndex, svcPortPrefixIndex }
    ::= { svcPortPrefixTable 1 }

SvcPortPrefixEntry ::=
    SEQUENCE {
        svcPortPrefixPrefix
            OCTET STRING,
        svcPortPrefixType
            INTEGER,
        svcPortPrefixNumBits
            Integer32,
        svcPortPrefixAdminCost
            Integer32,
        svcPortPrefixLocalGatewayAddress
            OCTET STRING,
        svcPortPrefixRemoteGatewayAddress
            OCTET STRING,
        svcPortPrefixSourceAddrValidation
            INTEGER,
        svcPortPrefixRouteDetermination
            INTEGER,
        svcPortPrefixAddrRegistration
            INTEGER,
        svcPortPrefixRowStatus
            RowStatus,
        svcPortPrefixModifyType
            INTEGER,
        svcPortPrefixCugTermination
            INTEGER,
        svcPortPrefixIndex
            DisplayString
    }

svcPortPrefixNumBits OBJECT-TYPE
    SYNTAX Integer32 (0..160)
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "The number of valid bits associated with this entry's prefix
        object. By default, this value will be 8 times the prefix
        object's octet string length. This value must be consistent
        with the number of octets specified in the prefix. The value 0
```



presents a special case and may only be set when the prefix, itself, is a single octet of value 0. A 0-length prefix on this port signifies a default route to the switch's routing function."
 ::= { svcPortPrefixEntry 1 }

svcPortPrefixType OBJECT-TYPE

SYNTAX INTEGER {
 e164native(1),
 atmEndSystem(2),
 unknown(4),
 dccAesa(100),
 icdAesa(101),
 e164Aesa(102),
 customAesa(103),
 defaultRoute(104),
 userPart(105)
 }
 MAX-ACCESS read-only
 STATUS current
 DESCRIPTION
 "The numbering plan corresponding to this entry's prefix object."
 ::= { svcPortPrefixEntry 2 }

svcPortPrefixPrefix OBJECT-TYPE

SYNTAX OCTET STRING (SIZE(1..20))
 MAX-ACCESS read-only
 STATUS current
 DESCRIPTION
 "A prefix associated with this port. E.164 prefixes are coded as 1-15 ASCII octets with no leading padding required. ATM endsystem prefixes are coded as 1-20 binary octets. Unused bits in the last octet must be set to 0.

 For ATM DCE ports, only, atm-endsystem prefixes with length 104 bits (13 octets) and all E.164 prefixes are eligible for ILMI address registration."
 ::= { svcPortPrefixEntry 3 }

svcPortPrefixAdminCost OBJECT-TYPE

SYNTAX Integer32 (0..65535)
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "The administrative cost associated with this prefix."
 ::= { svcPortPrefixEntry 4 }

svcPortPrefixLocalGatewayAddress OBJECT-TYPE

SYNTAX OCTET STRING (SIZE(0..20))
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "This object is only relevant for ports connecting this network to another network and is used to replace the calling party number

when egress address translation is configured to the appropriate mode. E.164 addresses are coded as 1-15 ASCII octets. Atm-endsystem addresses are coded as 20 octet binary addresses. A 0 length octet string will invalidate this object."
 ::= { svcPortPrefixEntry 5 }

svcPortPrefixRemoteGatewayAddress OBJECT-TYPE

SYNTAX OCTET STRING (SIZE(0..20))
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "This object is only relevant for ports connecting this network to another network and is used to replace the calling party number when egress address translation is configured to the appropriate mode. E.164 addresses are coded as 1-15 ASCII octets. Atm-endsystem addresses are coded as 20 octet binary addresses. A 0 length octet string will invalidate this object."
 ::= { svcPortPrefixEntry 7 }

svcPortPrefixSourceAddrValidation OBJECT-TYPE

SYNTAX INTEGER {
 disable (1),
 enable (5)
 }
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "Used to enable/disable SVC port source address validation."
 ::= { svcPortPrefixEntry 9 }

svcPortPrefixRouteDetermination OBJECT-TYPE

SYNTAX INTEGER {
 disable (1),
 enable (3)
 }
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "Used to enable/disable SVC port route determination "
 ::= { svcPortPrefixEntry 10 }

svcPortPrefixAddrRegistration OBJECT-TYPE

SYNTAX INTEGER {
 disable (1),
 enable (9)
 }
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "Used to enable/disable port ILMI address registration"
 ::= { svcPortPrefixEntry 11 }

svcPortPrefixRowStatus OBJECT-TYPE

```
SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    " "
::= { svcPortPrefixEntry 12 }
```

svcPortPrefixModifyType OBJECT-TYPE

```
SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "By default, writes are stored to the database and the switch.
    Set this to dbOnly to send writes only to the database.
    dbOnlySetOutOfSync sends writes to the database and sets the
    Out of Sync flag in the database.
    This value is re-set to normal after every transaction."
DEFVAL {normal}
::= { svcPortPrefixEntry 13 }
```

svcPortPrefixCugTermination OBJECT-TYPE

```
SYNTAX INTEGER {
    disable (1),
    enable (33)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "."
::= { svcPortPrefixEntry 8 }
```

svcPortPrefixIndex OBJECT-TYPE

```
SYNTAX DisplayString
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "Index for SVC Port Prefix."
::= { svcPortPrefixEntry 14 }
```

SVC Addr Table

```
-- SVC Addr Table
--
```

svcAddrTable OBJECT-TYPE

```
SYNTAX SEQUENCE OF SvcAddrEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "A table of SVC addresses associated with with ports on this
    node."
::= { svcaddress 3 }
```

svcAddrEntry OBJECT-TYPE

```
SYNTAX SvcAddrEntry
```

```
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "The address entry contains objects relevant to SVC addresses
    associated with this port. Note that the index variable,
    svcAddrAddress is a variable length octet string and as
    such is encoded with the octet string length per RFC1212,
    section 4.1.6."
INDEX { switchIdIndex, lportIfIndex, svcAddrAddressIndex }
::= { svcAddrTable 1 }
```

SvcAddrEntry ::=

```
SEQUENCE {
    svcAddrAddressIndex
        DisplayString,
    svcAddrAddress
        OCTET STRING,
    svcAddrType
        INTEGER,
    svcAddrNumBits
        Integer32,
    svcAddrAdminCost
        Integer32,
    svcAddrSourceAddrValidation
        INTEGER,
    svcAddrRouteDetermination
        INTEGER,
    svcAddrPvpTermination
        INTEGER,
    svcAddrPvcTermination
        INTEGER,
    svcAddrPvcConnId
        INTEGER,
    svcAddrRowStatus
        RowStatus,
    svcAddrModifyType
        INTEGER,
    svcAddrCugTermination
        INTEGER,
    svcAddrVpi
        Integer32,
    svcAddrVci
        Integer32
}
```

svcAddrType OBJECT-TYPE

```
SYNTAX INTEGER {
    e164Native(1),
    atmEndSystem(2),
    unknown(4),
    dccAesa(100),
    icdAesa(101),
    e164Aesa(102),
    customAesa(103),
}
```



```
defaultRoute(104),
userPart(105)
}
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The numbering plan corresponding to this entry's address object."
::= { svcAddrEntry 2 }

svcAddrAddress OBJECT-TYPE
SYNTAX OCTET STRING (SIZE(1..20))
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"An address associated with this port. E.164 addresses are coded
as 1-15 ASCII octets. ATM-Endsystem addresses are coded as 20
binary octets."
::= { svcAddrEntry 1 }

svcAddrNumBits OBJECT-TYPE
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
""
::= { svcAddrEntry 3 }

svcAddrAdminCost OBJECT-TYPE
SYNTAX Integer32 (0..65535)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"The administrative cost associated with this address."
::= { svcAddrEntry 4 }

svcAddrSourceAddrValidation OBJECT-TYPE
SYNTAX INTEGER {
    enable (5),
    disable (1)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Used to enable/disable SVC port source address validation."
::= { svcAddrEntry 5 }

svcAddrRouteDetermination OBJECT-TYPE
SYNTAX INTEGER {
    enable (3),
    disable (1)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
```

```
"Used to enable/disable SVC port route determination "
::= { svcAddrEntry 6 }

svcAddrPvpTermination OBJECT-TYPE
SYNTAX INTEGER {
    disabled(1),
    enabled(17)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"."
::= { svcAddrEntry 7 }

svcAddrPvcTermination OBJECT-TYPE
SYNTAX INTEGER {
    disabled(1),
    enabled(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
""
::= { svcAddrEntry 8 }

svcAddrPvcConnId OBJECT-TYPE
SYNTAX INTEGER {
    any(1),
    specific(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"This object specifies the connection ID associated
with this address. It is applicable only if either
of but not both of the PVC termination or PVP termination
attributes are set. It is interpreted as a 32-bit
integer with VPI and VCI/DLCI fields as follows:

bit      31                16 15                0
|-----|-----|
|          VPI          |    VCI/DLCI    |
|-----|-----|

For ATM PVC/PVP termination, a VPI of 0 and VCI of 0
indicate that the switch may select any VPI/VCI, as
appropriate. For PVP termination, the VCI must be
coded as 0.

For Frame Relay PVC termination, the VPI must be coded
as 0. A DLCI of 0 indicates that the switch may
select any DLCI, as appropriate."
::= { svcAddrEntry 9 }
```





```
svcAddrRowStatus OBJECT-TYPE
    SYNTAX RowStatus
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
        " "
    ::= { svcAddrEntry 10 }

svcAddrModifyType OBJECT-TYPE
    SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
        "By default, writes are stored to the database and the switch.
        Set this to dbOnly to send writes only to the database.
        dbOnlySetOutOfSync sends writes to the database and sets the
        Out of Sync flag in the database.
        This value is re-set to normal after every transaction."
    DEFVAL {normal}
    ::= { svcAddrEntry 11 }

svcAddrCugTermination OBJECT-TYPE
    SYNTAX INTEGER {
        disabled(1),
        enabled(33)
    }
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
        ". "
    ::= { svcAddrEntry 15 }

svcAddrVpi OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
        ". "
    ::= { svcAddrEntry 16 }

svcAddrVci OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
        ". "
    ::= { svcAddrEntry 17 }

svcAddrAddressIndex OBJECT-TYPE
    SYNTAX DisplayString
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION "Index for an ATM SVC address."
```

```
 ::= { svcAddrEntry 18}

SVC ATM User Part Table
-- SVC ATM User Part Table
--

svcAtmDteUserPartTable OBJECT-TYPE
    SYNTAX SEQUENCE OF SvcAtmDteUserPartEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "A table of partial SVC addresses associated with ports on this
        node, relevant only to ATM DTE ports for use in ILMI address
        registration."
    ::= { svcaddress 4 }

svcAtmDteUserPartEntry OBJECT-TYPE
    SYNTAX SvcAtmDteUserPartEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "The user part entry contains objects relevant to partial SVC
        addresses associated with ATM DTE ports on this node."
    INDEX { switchIdIndex, lportIfIndex, svcAtmDteUserPartIndex }
    ::= { svcAtmDteUserPartTable 1 }

SvcAtmDteUserPartEntry ::=
    SEQUENCE {
        svcAtmDteUserPartIndex
            DisplayString,
        svcAtmDteUserPartUserPart
            OCTET STRING,
        svcAtmDteUserPartType
            INTEGER,
        svcAtmDteUserPartNumBits
            Integer32,
        svcAtmDteUserPartRowStatus
            RowStatus,
        svcAtmDteUserPartModifyType
            INTEGER
    }

svcAtmDteUserPartIndex OBJECT-TYPE
    SYNTAX DisplayString
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION "Index for an ATM endsystem address."
    ::= { svcAtmDteUserPartEntry 1}

svcAtmDteUserPartUserPart OBJECT-TYPE
    SYNTAX OCTET STRING (SIZE(7))
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
```



```
"A partial ATM endsystem address associated with this ATM DTE
port. It will be combined with ATM endsystem prefixes received
from the peer DCE to form a full ATM endsystem address. This
object is coded as 7 binary octets."
 ::= { svcAtmDteUserPartEntry 2 }
```

svcAtmDteUserPartRowStatus OBJECT-TYPE

```
SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Row status active(1)
    notInService(2)
    notReady(3)
    createAndGo(4)
    createAndWait(5)
    destroy(6)"
```

```
 ::= { svcAtmDteUserPartEntry 5 }
```

svcAtmDteUserPartModifyType OBJECT-TYPE

```
SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"By default, writes are stored to the database and the switch.
Set this to dbOnly to send writes only to the database.
dbOnlySetOutOfSync sends writes to the database and sets the
Out of Sync flag in the database.
This value is re-set to normal after every transaction."
DEFVAL {normal}
 ::= { svcAtmDteUserPartEntry 6 }
```

svcAtmDteUserPartType OBJECT-TYPE

```
SYNTAX INTEGER {
    userPart(105)
}

MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "."
 ::= { svcAtmDteUserPartEntry 3 }
```

svcAtmDteUserPartNumBits OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "."
 ::= { svcAtmDteUserPartEntry 4 }
```

```
-- The SVC Management Group
--
```

```
-- The tables that are relevant to managing ATM SVC's in a Cascade
network.
```

SVC Configuration Table

```
-- SVC Configuration Table
--
```

svcConfigTable OBJECT-TYPE

```
SYNTAX SEQUENCE OF SvcConfigEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"A table of SVC configuration parameters associated with logical
ports. The number of entries is given by the value of ifNumber
in MIB-II."
 ::= { svcmgt 1 }
```

svcConfigEntry OBJECT-TYPE

```
SYNTAX SvcConfigEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"The SVC configuration entry contains objects relevant to SVC
operation on a logical port."
INDEX { switchIdIndex, lportIfIndex }
 ::= { svcConfigTable 1 }
```

SvcConfigEntry ::=

```
SEQUENCE {
    svcConfigCgPtyInsertionMode
        INTEGER,
    svcConfigCgPtyInsertionAddress
        OCTET STRING,
    svcConfigScrModeNodePrefix
        INTEGER,
    svcConfigCgPtyPresentationMode
        INTEGER,
    svcConfigEgressAddrXlateMode
        INTEGER,
    svcConfigIngressAddrXlateMode
        INTEGER,
    svcConfigHoldDownTimer
        Integer32,
    svcConfigLoadBalanceEligibilityDuration
        Integer32,
    svcConfigRowStatus
        RowStatus,
    svcConfigModifyType
        INTEGER,
    svcConfigScrModePrefix
        INTEGER,
    svcConfigScrModeAddress
        INTEGER,
```

```

    svcConfigSvcCdvTolerance
        Integer32,
    svcConfigSvcFailureTrapThresh
        Integer32,
    svcConfigSvcCugState
        INTEGER
    svcConfigSvcFrameDiscard
        INTEGER
}

```

svcConfigCgPtyInsertionMode OBJECT-TYPE

```

SYNTAX  INTEGER {
    disabled (1),
    insert (2),      -- insert when absent
    replace (3)     -- insert/replace always
}
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
"This object determines whether a statically configured address
shall be inserted in the calling party address IE for calls
entering the network at this port."
 ::= { svcConfigEntry 1 }

```

svcConfigCgPtyInsertionAddress OBJECT-TYPE

```

SYNTAX  OCTET STRING (SIZE(0..20))
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
"The calling party address to use in conjunction with the calling
party insertion function. E.164 addresses are coded as 1-15
ASCII octets. Atm-endsystem addresses are coded as 20 binary
octets. A 0 length octet string will NULL the address."
 ::= { svcConfigEntry 2 }

```

svcConfigScrModeNodePrefix OBJECT-TYPE

```

SYNTAX  INTEGER {
    disable (1),
    enable (2)
}
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
"The type of screening to perform on the calling party number for
calls entering the network at this port. Screening will be
conducted by performing a bit-wise (for prefixes) or byte-wise
(for addresses) comparison of the calling party number with the
appropriate prefix or address database(s), as configured."
 ::= { svcConfigEntry 5 }

```

svcConfigCgPtyPresentationMode OBJECT-TYPE

```

SYNTAX  INTEGER {
    user (1),      -- use signalled presentation indicator
    never (2),     -- override signalled presentation and

```

```

        never present
        always (3)  -- override signalled presentation and
                    always present
    }
    MAX-ACCESS      read-write
    STATUS current
    DESCRIPTION
    "This object controls the circumstances under which the calling
    party number shall be presented at the egress port of the
    network."
    ::= { svcConfigEntry 6 }

```

svcConfigEgressAddrXlateMode OBJECT-TYPE

```

SYNTAX  INTEGER {
    disabled (1),
    tunnelWhenCalledPartyMatchesPrefix (2),
    replaceWhenCalledPartyMatchesPrefix (3),
    translateE164NativeToNsap (4),
    translateE164NsapToNative (5)
}
MAX-ACCESS      read-write
STATUS current
DESCRIPTION
"This object determines the type of address translation, if any
to occur for calls exiting the network at this port.

The tunnelling mode will screen the called address against the
prefixes configured for his port. If no match is found, no
action is taken. If a remote gateway address is configured for
the matching prefix entry, the called party address will be
tunnelled as a called subaddress and the configured remote
gateway address will be inserted as the called party address.
If a local gateway address is configured for the matching prefix
entry, the calling party address, if present, will be tunnelled
as a calling subaddress and the configured local gateway
address, if present, will be inserted as the calling party.

The replacement mode will operate as does the tunnelling mode,
except the original called and calling party addresses will be
discarded.

The two translation modes are used for address interworking
between networks using E.164 ATM Endsystem addresses and native
ISDN E.164 addresses."
 ::= { svcConfigEntry 7 }

```

svcConfigIngressAddrXlateMode OBJECT-TYPE

```

SYNTAX  INTEGER {
    disabled (1),
    tunnel(2),
    translateE164NativeToNsap (4),
    translateE164NsapToative (5)
}
MAX-ACCESS      read-write

```

STATUS current
 DESCRIPTION
 "This object determines the type of address translation, if any to occur for calls entering the network at this port.

The tunnelling mode reverses the actions of egress tunnelling. If a called subaddress is present, it will replace the called party address, which will be discarded. If a calling subaddress is present, it will replace the calling party address, which will be discarded.

The two translation modes are used for address interworking between networks using E.164 ATM Endsystem addresses and native ISDN E.164 addresses."

```
 ::= { svcConfigEntry 8 }
```

svcConfigHoldDownTimer OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "The duration in seconds (1..255) the network is allowed to re-establish a SVC after network failure before clearing the SVC. A value of (0) indicates immediate SVC clearing by the network."

```
 ::= {svcConfigEntry 9}
```

svcConfigLoadBalanceEligibilityDuration OBJECT-TYPE

SYNTAX Integer32 (0..65535)
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "The minimum duration for an SVC, in seconds, before it becomes eligible for load balancing. The distinguished value, 0, indicates no load balancing for SVC's originating at this interface."

```
DEFVAL { 3600 }
 ::= {svcConfigEntry 10}
```

svcConfigRowStatus OBJECT-TYPE

SYNTAX RowStatus
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "."

```
 ::= {svcConfigEntry 11 }
```

svcConfigModifyType OBJECT-TYPE

SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "By default, writes are stored to the database and the switch. Set this to dbOnly to send writes only to the database.

dbOnlySetOutOfSync sends writes to the database and sets the Out of Sync flag in the database.
 This value is re-set to normal after every transaction."

```
DEFVAL {normal}
 ::= {svcConfigEntry 12 }
```

svcConfigScrModePrefix OBJECT-TYPE

SYNTAX INTEGER {
 disable (1),
 enable (3)
 }
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "."

```
 ::= {svcConfigEntry 16 }
```

svcConfigScrModeAddress OBJECT-TYPE

SYNTAX INTEGER {
 disable (1),
 enable (5)
 }
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "."

```
 ::= {svcConfigEntry 17 }
```

svcConfigSvcCdvTolerance OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "The Cell Delay Variation Tolerance for the Svc Configuration."

```
 ::= {svcConfigEntry 18 }
```

svcConfigSvcFailureTrapThresh OBJECT-TYPE

SYNTAX Integer32
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "."

```
 ::= {svcConfigEntry 19 }
```

svcConfigSvcCugState OBJECT-TYPE

SYNTAX INTEGER {
 disable (1),
 enable (2)
 }
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION
 "."

```
 ::= {svcConfigEntry 20 }
```

svcConfigSvcFrameDiscard OBJECT-TYPE

```

SYNTAX INTEGER {
    disable (1),
    enable (2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "."
 ::= { svcConfigEntry 21 }

```

Atm Traffic Descriptor Pool Table

```

-- Atm Traffic Descriptor Pool Table
-- The index is Traffic Descriptor Name

```

trafficDescriptorPoolTable OBJECT-TYPE

```

SYNTAX SEQUENCE OF TrafficDescriptorPoolEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "This table contains information on ATM traffic
    descriptor type and the associated parameters."
 ::= { network 15 }

```

trafficDescriptorPoolEntry OBJECT-TYPE

```

SYNTAX TrafficDescriptorPoolEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "This list contains ATM traffic descriptor
    type and the associated parameters."
INDEX { networkIdIndex, trafficDescriptorName }
 ::= { trafficDescriptorPoolTable 1 }

```

TrafficDescriptorPoolEntry ::=

```

SEQUENCE {
    trafficDescriptorName
        DisplayString,
    trafficDescriptorType
        INTEGER,
    trafficDescriptorParam1
        Integer32 (-2147483648..2147483647),
    trafficDescriptorParam2
        Integer32 (-2147483648..2147483647),
    trafficDescriptorParam3
        Integer32 (-2147483648..2147483647),
    trafficDescriptorQoSClass
        Integer32,
    trafficDescriptorRowStatus
        RowStatus,
    trafficDescriptorModifyType
        INTEGER
}

```

trafficDescriptorName OBJECT-TYPE

```

SYNTAX DisplayString
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Customer assigned name of this Traffic Descriptor."
 ::= { trafficDescriptorPoolEntry 1}

```

trafficDescriptorType OBJECT-TYPE

```

SYNTAX INTEGER {
    pcrClp0PcrClp01 (1),
    pcrClp0PcrClp01Tagging (2),
    pcrClp01ScrClp0MbsClp0 (3),
    pcrClp01ScrClp0MbsClp0Tagging (4),
    pcrClp01 (5),
    pcrClp01ScrClp01MbsClp01 (6),
    pcrClp01BestEffort (7),
    pcrClp0McrClp0 (8),
    bestEffort (9)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "The value of this object identifies the type
    of ATM traffic descriptor.
    The type may indicate no traffic descriptor or
    traffic descriptor with one or more parameters.
    These parameters are specified as a parameter
    vector, in the corresponding instances of the
    objects:
    trafficDescriptorParam1
    trafficDescriptorParam2
    trafficDescriptorParam3
    trafficDescriptorParam4
    trafficDescriptorParam5.
    The attribute cannot be modified after creation."
 ::= { trafficDescriptorPoolEntry 2 }

```

trafficDescriptorParam1 OBJECT-TYPE

```

SYNTAX Integer32 (-2147483648..2147483647)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "The first parameter of the ATM traffic descriptor
    used according to the value of trafficDescriptorType.
    The attribute cannot be modified after creation."
DEFAULT { 0 }
 ::= { trafficDescriptorPoolEntry 3 }

```

trafficDescriptorParam2 OBJECT-TYPE

```

SYNTAX Integer32 (-2147483648..2147483647)
MAX-ACCESS read-write
STATUS current
DESCRIPTION

```

"The second parameter of the ATM traffic descriptor used according to the value of trafficDescriptorType. The attribute cannot be modified after creation."

```
DEFVAL { 0 }
::= { trafficDescriptorPoolEntry 4 }
```

trafficDescriptorParam3 OBJECT-TYPE

```
SYNTAX Integer32 (-2147483648..2147483647)
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "The third parameter of the ATM traffic descriptor
    used according to the value of trafficDescriptorType.
    The attribute cannot be modified after creation."
DEFVAL { 0 }
::= { trafficDescriptorPoolEntry 5 }
```

trafficDescriptorQoSClass OBJECT-TYPE

```
SYNTAX Integer32
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "The value of this object identifies the QoS Class.
    Four Service classes have been
    specified in the ATM Forum UNI Specification:
    Service Class A: Constant bit rate video and
    Circuit emulation
    Service Class B: Variable bit rate video/audio
    Service Class C: Connection-oriented data
    Service Class D: Connectionless data
    Four QoS classes numbered 1, 2, 3, and 4 have
    been specified with the aim to support service
    classes A, B, C, and D respectively.
    An unspecified QoS Class numbered '0' is used
    for best effort traffic.
    The attribute cannot be modified after creation."
DEFVAL { 0 }
::= { trafficDescriptorPoolEntry 6 }
```

trafficDescriptorRowStatus OBJECT-TYPE

```
SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "This object is used to create a new row or modify or delete an
    existing row in this table."
DEFVAL { active }
::= { trafficDescriptorPoolEntry 7 }
```

trafficDescriptorModifyType OBJECT-TYPE

```
SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
```

"By default, writes are stored to the database and the switch. Set this to dbOnly to send writes only to the database. dbOnlySetOutOfSync sends writes to the database and sets the Out of Sync flag in the database. This value is re-set to normal after every transaction."

```
DEFVAL {normal}
::= { trafficDescriptorPoolEntry 8 }
```

PFdl Table for Extended Superframe Attributes

```
-- PFDL
--
-- Extended Superframe attributes for PPort valid only of 8 port Atm T1
-- card on Cascade 500 switches
--
-- The PFDL Table for Extended Superframe attributes
```

pportPFdlTable OBJECT-TYPE

```
SYNTAX SEQUENCE OF PportPFdlEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "A table of extended superframe attributes associated with 8 port
    Atm T1 pports."
::= { pport 4 }
```

pportPFdlEntry OBJECT-TYPE

```
SYNTAX PportPFdlEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "Information of a Extended Superframe "
INDEX { switchIdIndex, slotIdIndex, pportIdIndex }
::= { pportPFdlTable 1 }
```

PportPFdlEntry ::=

```
SEQUENCE {
    pportPFdlControl
        INTEGER,
    pportPFdlPrmTransmission
        INTEGER,
    pportPFdlPathIdTransmission
        INTEGER,
    pportPFdlEquipmentCode
        DisplayString,
    pportPFdlLocationCode
        DisplayString,
    pportPFdlFrameCode
        DisplayString,
    pportPFdlUnitCode
        DisplayString,
    pportPFdlFacilityCode
        DisplayString,
    pportPFdlRowStatus
```

```
    RowStatus,
    pportPFdlModifyType
    INTEGER
  }
```

pportPFdlControl OBJECT-TYPE

```
SYNTAX INTEGER {
    disabled(1),
    enabled(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Enables or Disables FDL Function for DS1 ESF pport."
::= { pportPFdlEntry 1 }
```

pportPFdlPrmTransmission OBJECT-TYPE

```
SYNTAX INTEGER {
    disabled(1),
    enabled(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Enables or Disables transmission of Performance Monitoring Report
(PRM) messages on the DS1 ESF FDL."
::= { pportPFdlEntry 2 }
```

pportPFdlPathIdTransmission OBJECT-TYPE

```
SYNTAX INTEGER {
    disabled(1),
    enabled(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Enables or Disables transmission of Path ID (PID) messages on
the DS1 ESF FDL"
::= { pportPFdlEntry 3 }
```

pportPFdlEquipmentCode OBJECT-TYPE

```
SYNTAX DisplayString
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Equipment Code of Transmission Path ID (PID) on the DS1 ESF FDL"
::= { pportPFdlEntry 4 }
```

pportPFdlLocationCode OBJECT-TYPE

```
SYNTAX DisplayString
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Location Code of Transmission Path ID (PID) on the DS1 ESF FDL"
```

```
::= { pportPFdlEntry 5 }
```

pportPFdlFrameCode OBJECT-TYPE

```
SYNTAX DisplayString
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Frame Code of Transmission Path ID (PID) on the DS1 ESF FDL"
::= { pportPFdlEntry 6 }
```

pportPFdlUnitCode OBJECT-TYPE

```
SYNTAX DisplayString
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Unit Code of Transmission Path ID (PID) on the DS1 ESF FDL"
::= { pportPFdlEntry 7 }
```

pportPFdlFacilityCode OBJECT-TYPE

```
SYNTAX DisplayString
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Facility Code of Transmission Path ID (PID) on the DS1 ESF FDL"
::= { pportPFdlEntry 8 }
```

pportPFdlRowStatus OBJECT-TYPE

```
SYNTAX RowStatus
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"Row status active(1) - Row is currently usable.
notInService(2) - Row has been created and initialized but not
made active by client.
notReady(3) - Not supported
createAndGo(4) - Not supported.
createAndWait(5) - Not supported.
destroy(6) - Not supported."
::= { pportPFdlEntry 9 }
```

pportPFdlModifyType OBJECT-TYPE

```
SYNTAX INTEGER { normal(1), dbOnly(4), dbOnlySetOutOfSync(5) }
MAX-ACCESS read-write
STATUS current
DESCRIPTION
"By default, writes are stored to the database and the switch.
Set this to dbOnly to send writes only to the database.
dbOnlySetOutOfSync sends writes to the database and sets the
Out of Sync flag in the database.
This value is re-set to normal after every transaction."
DEFVAL {normal}
::= { pportPFdlEntry 10 }
```

SMIv1 Conformance Definitions

```
-- the following is a collection of related object type definitions.
-- It is a logical grouping of object types. Every object type with a
-- value for the MAX-ACCESS clause other than "not-accessible" must
-- be a member of at least one object group.
```

cmdErrorGroup OBJECT-GROUP

```
OBJECTS {cmdErrorErrorCode, cmdErrorErrorMsg, cmdErrorErrorIndex,
        cmdErrorErrorStatus, cmdErrorTimeStamp, cmdErrorErrorOid}
STATUS current
DESCRIPTION " A collection of objects providing information about a
              a error condition."
::= { psGroups 1}
```

psStatsGroup OBJECT-GROUP

```
OBJECTS {psStatsPid, psStatsSoftwareRev, psStatsTransactionsProcessed,
        psStatsReqsOutstanding, psStatsInternalLocks,
        psStatsExternalLocks }
STATUS current
DESCRIPTION "A collection of objects used to  manage and monitor the
              Provisioning Server process itself."
::= { psGroups 2}
```

lportIndexTranslationGroup OBJECT-GROUP

```
OBJECTS {vpiVciIndexTransIfIndex, vpiVciIndexTransRowStatus,
        vpiVciIndexModifyType,
        lportIdIndexTransIfIndex, lportIdIndexTransRowStatus,
        lportIdIndexModifyType,
        vpiVciChannelIndexIfIndex, vpiVciChannelIndexRowStatus,
        vpiVciChannelIndexModifyType,
        lportIdChannelIndexIfIndex, lportIdChannelIndexRowStatus,
        lportIdChannelIndexModifyType,
        dlciIndexIfIndex, dlciIndexRowStatus, dlciIndexModifyType,
        dlciChannelIndexIfIndex,
        dlciChannelIndexRowStatus, dlciChannelIndexModifyType,
        vpiStartIndexTransIfIndex,
        vpiStartIndexTransRowStatus, vpiStartIndexModifyType}
STATUS current
DESCRIPTION "A collection of object used to retrieve the lport
              ifNumber"
::= { psGroups 3 }
```

networkGroup OBJECT-GROUP

```
OBJECTS {networkNetId}
STATUS current
DESCRIPTION " contains information associated with the managed sub-
              network"
::= { psGroups 4 }
```

serviceNameGroup OBJECT-GROUP

```
OBJECTS {networkServiceNameName, networkServiceNameId,
        networkServiceNameBinding,
        networkServiceNamePrimaryLPort,
```

```
networkServiceNameBackupLPort,
networkServiceNameNotes, networkServiceNameRowStatus,
networkServiceNameModifyType}
```

```
STATUS current
```

```
DESCRIPTION "A collection of objects associated with service names."
::= { psGroups 5 }
```

vpnGroup OBJECT-GROUP

```
OBJECTS {vpnNumber, vpnComments, vpnRowStatus, vpnModifyType}
STATUS current
DESCRIPTION "A collection of objects containing instances of Virtual
              Private Networks"
::= { psGroups 6 }
```

customerGroup OBJECT-GROUP

```
OBJECTS {customerId, customerContactInfo, customerPhoneNumber,
        customerComments, customerVpnName,
        customerRowStatus, customerModifyType}
STATUS current
DESCRIPTION "A collection of objects containing instances of Virtual
              Private Networks"
::= { psGroups 7 }
```

channelGroup OBJECT-GROUP

```
OBJECTS {ds1ChannelChannelType, ds1ChannelLinkFraming,
        ds1ChannelZeroCoding,
        ds1ChannelClockSource, ds1ChannelExtClockBackup,
        ds1ChannelDs1LoopbackCodeType,
        ds1ChannelAdminStatus, ds1ChannelAllocatedDs0ChannelCount,
        ds1ChannelAllocatedDs0Channels, ds1ChannelDs0ChannelsInUse,
        ds1ChannelRowStatus, ds1ChannelModifyType }
STATUS current
DESCRIPTION "A collection of objects associated with ds1 channels"
::= { psGroups 8 }
```

lportAdminGroup OBJECT-GROUP

```
OBJECTS {lportAdminIfIndex, lportAdminLportName,
        lportAdminServiceType, lportAdminVpnName,
        lportAdminCustomerName, lportAdminLoopBackStatus,
        lportAdminCDV, lportAdminNetOverflow,
        lportAdminIsTemplate, lportAdminCanBackupServiceNames,
        lportAdminClosedLoop, lportAdminMildThreshold,
        lportAdminCheckInterval, lportAdminClearDelay,
        lportAdminBandwidth, lportAdminCongestionThreshold,
        lportAdminErrorPerMinThreshold,
        lportAdminBitStuffing, lportAdminAdminStatus,
        lportAdminCrcChecking, lportAdminBilling,
        lportAdminFractionalDs0s, lportAdminRowStatus,
        lportAdminModifyType, lportAdminTrafficShaperId,
        lportAdminTSPriority, lportAdminTSSustCellRate,
        lportAdminTSPeakCellRate, lportAdminTSBurstTolerance,
        lportAdminSlotId, lportAdminPPortId,
        lportAdminSmdsPduViolThresh, lportAdminSmdsPduViolTcaFlag,
        lportAdminFrBadPvcFactor, lportAdminFrAmberPm,
```

```

        lportAdminFrAmberPs, lportAdminFrSevereThreshold,
        lportAdminFrAbsThreshold }
STATUS current
DESCRIPTION " A collection of lport objects that are common between
        the Frame relay, atm and smds lports"
 ::= { psGroups 9 }

```

lportFrGroup OBJECT-GROUP

```

OBJECTS {lportFrFrameRelayType, lportFrDLCI,lportFrLastInvalidDLCI,
        lportFrLinkMgmtProtocol, lportFrDcePollVerifTimer,
        lportFrDceErrorThreshold,lportFrDceEventCount,
        lportFrDteErrorThreshold,
        lportFrDteEventCount, lportFrDtePollTimer,
        lportFrDteFullPollCounter, lportFrOtherType,
        lportFrLmiUpdateDelay, lportFrCirBeRoutingFactors1,
        lportFrCirBeRoutingFactors2, lportFrQ922Signal,
        lportFrCallAdmissCtrl, lportFrRowStatus, lportFrModifyType,
        lportFrClmAdminState, lportFrClmInterval,
        lportFrClmThresholdNone, lportFrClmThresholdMild }
STATUS current
DESCRIPTION " A collection of frame-relay specific lport objects"
 ::= {psGroups 10}

```

lportAtmGroup OBJECT-GROUP

```

OBJECTS {lportAtmAtmType, lportAtmAtmPcqIndex,
        lportAtmAtmBurstTolerance, lportAtmAtmSustainCellRate,
        lportAtmAtmProtocolType, lportAtmAtmUniType,
        lportAtmAtmConnType, lportAtmAtmValidVpiBits,
        lportAtmAtmValidVciBits, lportAtmIlmiAdminStatus,
        lportAtmIlmiDteScreenMode, lportAtmIlmiPollPeriod,
        lportAtmIlmiLossThreshold, lportAtmIlmiValidVpiBits,
        lportAtmIlmiValidVciBits, lportAtmOamCircuitAlarms,
        lportAtmOamAlarmTimerThreshold, lportAtmCbrBwAlloc,
        lportAtmVbr1BwAlloc, lportAtmVbr2BwAlloc,
        lportAtmUbrBwAlloc, lportAtmCbrRouteMetric,
        lportAtmVbr1RouteMetric, lportAtmVbr2RouteMetric,
        lportAtmUbrRouteMetric, lportAtmCbrBwOversub,
        lportAtmVbr1BwOversub, lportAtmVbr2BwOversub,
        lportAtmUbrBwOversub, lportAtmAtmCallAdmControl,
        lportAtmUpcFunction, lportAtmCtrlUpcFunction,
        lportAtmNpcFunction, lportAtmCellHeadFormat,
        lportAtmConnectionClass, lportAtmPvcRangeVpiStart,
        lportAtmPvcRangeVpiStop, lportAtmVpiToVpciOffset,
        lportAtmPvpVpiMin, lportAtmPvpVpiMax,
        lportAtmPvcVpiMin, lportAtmPvcVpiMax, lportAtmPvcVciMin,
        lportAtmPvcVciMax, lportAtmSvcVpiMin,
        lportAtmSvcVpiMax, lportAtmSvcVciMin, lportAtmSvcVciMax,
        lportAtmIsCbrDynamic, lportAtmIsVbrRTDynamic,
        lportAtmIsVbrNRTDynamic, lportAtmIsUbrDynamic,
        lportAtmAtmPeakCellRate, lportAtmRowStatus,
        lportAtmModifyType}
STATUS current
DESCRIPTION "A collection of atm specific lport objects"
 ::= {psGroups 11}

```

lportAtmNtmGroup OBJECT-GROUP

```

OBJECTS {lportAtmNtmCt0, lportAtmNtmCt1, lportAtmNtmCt2,
        lportAtmNtmCt3, lportAtmNtmNotificationTime,
        lportAtmNtmRowStatus, lportAtmNtmModifyType}
STATUS current
DESCRIPTION " A collection of NTM specific, atm lport objects."
 ::= {psGroups 12}

```

lportAtmBillingGroup OBJECT-GROUP

```

OBJECTS {lportAtmBillingSvcAccounting, lportAtmBillingPvcParamRec,
        lportAtmBillingAddrSameAsUni, lportAtmBillingCarrierId,
        lportAtmBillingGenPtPt, lportAtmBillingGenPtMultiPt,
        lportAtmBillingGenUnsuccess, lportAtmBillingIntraAbr,
        lportAtmBillingIntraUbr, lportAtmBillingIntraVbr,
        lportAtmBillingIntraCbr, lportAtmBillingSvcSubAddr,
        lportAtmBillingRowStatus, lportAtmBillingModifyType,
        lportAtmBillingDefaultUniAddrFormat,
        lportAtmBillingDefaultUniAddrAsc,
        lportAtmBillingDefaultUniAddrHex,
        lportAtmBillingDefaultUniAddrAfi,
        lportAtmBillingDefaultUniAddrPrefix}
STATUS current
DESCRIPTION " A collection of Billing specific, atm lport objects."
 ::= {psGroups 13}

```

lportAtmSvcConfigGroup OBJECT-GROUP

```

OBJECTS {lportAtmSvcConfigSigAdminStatus,
        lportAtmSvcConfigQ93bMaxRestart,
        lportAtmSvcConfigQ93bMaxStatEnq,
        lportAtmSvcConfigQ93bT303, lportAtmSvcConfigQ93bT308,
        lportAtmSvcConfigQ93bT309, lportAtmSvcConfigQ93bT310,
        lportAtmSvcConfigQ93bT313, lportAtmSvcConfigQ93bT316,
        lportAtmSvcConfigQ93bT322, lportAtmSvcConfigQ93bT398,
        lportAtmSvcConfigQ93bT399, lportAtmSvcConfigQSaalMaxCC,
        lportAtmSvcConfigQSaalMaxPD,
        lportAtmSvcConfigQSaalMaxStat,
        lportAtmSvcConfigQSaalTPoll,
        lportAtmSvcConfigQSaalTKeepalive,
        lportAtmSvcConfigQSaalTNoResponse,
        lportAtmSvcConfigQSaalTCC, lportAtmSvcConfigQSaalTIdle,
        lportAtmSvcConfigRowStatus, lportAtmSvcConfigModifyType}
STATUS current
DESCRIPTION "A collection of SVC Config specific, atm lport
objects."
 ::= {psGroups 14}

```

lportSmdsGroup OBJECT-GROUP

```

OBJECTS {lportSmdsSmdsType, lportSmdsSupportHeartBeatPoll,
        lportSmdsHeartBeatPollInterval,
        lportSmdsHeartBeatPollInaThreshold,
        lportSmdsProtocolErrorChecking, lportSmdsSmdsPduViolTcaFlag,
        lportSmdsSmdsPduViolThresh, lportSmdsSsiLportIpAddress,

```

```

        lportSmdsSslLportIfIndex, lportSmdsPduViolThresh,
        lportSmdsRowStatus, lportSmdsModifyType}
STATUS current
DESCRIPTION "A collection of smds specific lport objects"
::= {psGroups 15}

```

lportSvcSecurityScreenGroup OBJECT-GROUP

```

OBJECTS {lportSvcSecurityScreenActionIngressScreenMode,
        lportSvcSecurityScreenActionEgressScreenMode,
        lportSvcSecurityScreenActionDefaultIngressScreenType,
        lportSvcSecurityScreenActionDefaultEgressScreenType,
        lportSvcSecurityScreenActionRowStatus,
        lportSvcSecurityScreenActionModifyType,
        lportSvcSecurityScreenAdminStatus,
        lportSvcSecurityScreenRowStatus,
        lportSvcSecurityScreenModifyType}
STATUS current
DESCRIPTION "A collection of SVC security screen objects."
::= {psGroups 16}

```

switchGroup OBJECT-GROUP

```

OBJECTS{switchName, switchType, switchLocation, switchPhoneNumber,
        switchContact, switchRerouteDelay,
        switchRerouteCount, switchTelnetSessionState,
        switchConsoleIdleTimeout, switchSendHostRoutes,
        switchEthernetIpMask, switchEthernetIpAddress,
        switchRipState, switchLoadBalancingAlgorithm,
        switchRowStatus, switchModifyType, switchSwRev}
STATUS current
DESCRIPTION "A collection of switch related object."
::= {psGroups 17}

```

switchAtmBillingGroup OBJECT-GROUP

```

OBJECTS {switchAtmBillingServerPrimaryIp,
        switchAtmBillingServerSecondaryIp,
        switchAtmBillingServerControl,
        switchAtmBillingAcctControl, switchAtmBillingAbrRecording,
        switchAtmBillingCbrRecording,
        switchAtmBillingUbrRecording, switchAtmBillingVbrRecording,
        switchAtmBillingCbrCellCounting,
        switchAtmBillingOamCellCounting,
        switchAtmBillingRecordingUpdtInterval,
        switchAtmBillingPvcRecordingPeriod,
        switchAtmBillingRowStatus, switchAtmBillingModifyType}
STATUS current
DESCRIPTION " A collection of switch billing objects in the case of
CBC-500 switch."
::= { psGroups 18 }

```

networkCACGroup OBJECT-GROUP

```

OBJECTS{ networkCACType, networkCACVbrRealTime,
        networkCACVbrNonRealTime, networkCACCBrcdv,
        networkCACCBrcAlpha, networkCACVbrRTCDv,
        networkCACVbrRTAlpha, networkCACPortScaleFactorOC3,

```

```

        networkCACPortScaleFactorDS3, networkCACPortScaleFactorE3,
        networkCACPortScaleFactorT1,
        networkCACPortScaleFactorOC12, networkCACUpperLimit1,
        networkCACScaleFactor1, networkCACMaxMbs1,
        networkCACUpperLimit2, networkCACScaleFactor2,
        networkCACMaxMbs2, networkCACUpperLimit3,
        networkCACScaleFactor3, networkCACMaxMbs3,
        networkCACUpperLimit4, networkCACScaleFactor4,
        networkCACMaxMbs4, networkCACUpperLimit5,
        networkCACScaleFactor5, networkCACMaxMbs5,
        networkCACUpperLimit6, networkCACScaleFactor6,
        networkCACMaxMbs6, networkCACUpperLimit7,
        networkCACScaleFactor7, networkCACMaxMbs7,
        networkCACUpperLimit8, networkCACScaleFactor8,
        networkCACMaxMbs8, networkCACUpperLimit9,
        networkCACScaleFactor9, networkCACMaxMbs9,
        networkCACUpperLimit10, networkCACMaxMbs10,
        networkCACRowStatus, networkCACModifyType,
        networkCACScaleFactor10}

```

```

STATUS current
DESCRIPTION "A collection of network CAC objects."
::= { psGroups 19 }

```

networkCUGMemberRuleGroup OBJECT-GROUP

```

OBJECTS {networkCUGMemberRuleName, networkCUGMemberRuleValue,
        networkCUGMemberRuleMemberType,
        networkCUGMemberRuleIncomingAccess,
        networkCUGMemberRuleOutgoingAccess,
        networkCUGMemberRuleRowStatus,
        networkCUGMemberRuleModifyType,
        networkCUGMemberIncomingCallBar,
        networkCUGMemberOutgoingCallBar,
        networkCUGMemberRowStatus, networkCUGMemberModifyType,
        networkCUGRowStatus, networkCUGModifyType}

```

```

STATUS current
DESCRIPTION "A collection of close user group member (CUG) objects."
::= { psGroups 20 }

```

networkSvcSecurirtScreenGroup OBJECT-GROUP

```

OBJECTS {networkSvcSecurityScreenId,
        networkSvcSecurityScreenCallDirection,
        networkSvcSecurityScreenScreenType,
        networkSvcSecurityScreenCallingAddressType,
        networkSvcSecurityScreenCallingAddressAddress,
        networkSvcSecurityScreenCallingSubAddressType,
        networkSvcSecurityScreenCallingSubAddressAddress,
        networkSvcSecurityScreenCalledAddressType,
        networkSvcSecurityScreenCalledAddressAddress,
        networkSvcSecurityScreenCalledSubAddressType,
        networkSvcSecurityScreenCalledSubAddressAddress,
        networkSvcSecurityScreenRowStatus,
        networkSvcSecurityScreenModifyType}

```

```

STATUS current
DESCRIPTION " A collection of SVC security screen objects."

```

```
::= { psGroups 21 }
```

cardGroup OBJECT-GROUP

```
OBJECTS {cardDefinedType, cardUioDefinedXface, cardE1DefinedXface,
cardDsX1DefinedXface, cardRedundSlotId,
cardAdminStatus, cardCapability, cardExtClockSource,
cardAtmOc3Interface, cardRowStatus, cardModifyType,
cardAtmFcp, cardCcrmProtocolId, cardBcmProtocolId,
cardRmXmitInterval, cardIdleVcFactor,
cardMultiDiscardThresh, cardIcrConst, cardMngVBRnrtTraffic,
cardStatsCapPeakClt, cardStatsCapTotalClt,
cardStatsOperPeakClt, cardStatsOperTotalClt,
cardStatsCltPeriod, cardPrimSysClockPort,
cardSecSysClockPort, cardTpzOc3DefinedXface,
cardOc12DefinedXface}
```

```
STATUS current
```

```
DESCRIPTION " A collection of card objects."
```

```
::= { psGroups 22 }
```

pportGroup OBJECT-GROUP

```
OBJECTS {pportDefinedType, pportXmitClockSource, pportBandwidth,
pportAdminStatus, pportZeroEncoding, pportExtClockBackup,
pportConnType, pportLineType, pportDs1LineLength,
pportDsX1LineLength, pportDS1LineBuildOut,
pportLoopbackStatus, pportAllocatedChannelCount,
pportAllocatedChannels, pportChannelsInUse,
pportDs3LineBuildOut, pportChDs3LineBuildOut,
pportCellPayloadScramble, pportAtmCbitParity,
pportAtmMaxBufferSize, pportDs3PlcpOptions,
pportAtmReceivedFeacStatus, pportAtmEfciMarking,
pportAtmPeakCellRates0, pportAtmPeakCellRates1,
pportAtmPeakCellRates2, pportAtmPeakCellRates3,
pportAtmPeakCellRates4, pportAtmPeakCellRates5,
pportAtmPeakCellRates6, pportAtmPeakCellRates7,
pportOpticalXmit, pportAtmBIPErrorThreshold,
pportAtmVPILength, pportAtmCircuitType,
pportApplicationMode, pportHecErrorCorrection,
pportRowStatus, pportModifyType, pportXmitMode,
pportAlarmFailure, pportAlarmClear,
pportChDs3ChannelsInUse, pportT1LineCode, pportE1LineCode,
pportInBandLineLoopBackCode, pportT1LineBuildOut,
pportT1CircuitType, pportMIBInterfaceNumber,
pportRedundancy, pportAtmTSPacingMode,
pportEffectiveBandwidth, pportMinNumT1s, pportMinNumE1s,
pportIdleCellType, pportDS3FeacLoopback,
pportT1FeacLoopback}
```

```
STATUS current
```

```
DESCRIPTION " A collection of pport objects."
```

```
::= { psGroups 23 }
```

pportTrafficShaperGroup OBJECT-GROUP

```
OBJECTS {pportTsCsPriority, pportTsCsSustainableCellRate,
pportTsCsPeakCellRate, pportTsCsMaxBurstSize,
pportTsIwuPriority, pportTsIwuSustainableCellRate,
```

```
pportTsIwuPeakCellRate, pportTsIwuMaxBurstSize,
pportTrafficShaperRowStatus, pportTrafficShaperModifyType}
STATUS current
DESCRIPTION "A collection of pport traffic shaper object."
::= { psGroups 24 }
```

pportApsGroup OBJECT-GROUP

```
OBJECTS {pportApsAdminDir, pportApsLineType, pportApsRevertiveMode,
pportApsPairedSlotId, pportApsPairedPportId,
pportApsSfBerThresh, pportApsSdBerThresh,
pportApsWtrPeriod, pportApsXCommand,
pportApsRowStatus, pportApsModifyType}
STATUS current
DESCRIPTION "A collection of pport APS objects."
::= { psGroups 25 }
```

interworkingCircuitEndpointGroup OBJECT-GROUP

```
OBJECTS {interworkingCircuitEndpointCircuitNumber,
interworkingCircuitEndpointTrafficDescrParam1,
interworkingCircuitEndpointTrafficDescrParam2,
interworkingCircuitEndpointTrafficDescrParam3,
interworkingCircuitEndpointTrafficDescrParam4,
interworkingCircuitEndpointTrafficDescrParam5,
interworkingCircuitEndpointTrafficDescrType,
interworkingCircuitEndpointScr,
interworkingCircuitEndpointMbs,
interworkingCircuitEndpointPcr,
interworkingCircuitEndpointQosClass,
interworkingCircuitEndpointFcpDiscard,
interworkingCircuitEndpointGracefulDiscard,
interworkingCircuitEndpointRedFramePercent,
interworkingCircuitEndpointShaperId,
interworkingCircuitEndpointRateEnfScheme,
interworkingCircuitEndpointCircuitPriority,
interworkingCircuitEndpointRowStatus,
interworkingCircuitEndpointModifyType,
interworkingCircuitEndpointDeltaBc,
interworkingCircuitEndpointDeltaBe,
interworkingCircuitEndpointZeroCIREnabled,
interworkingCircuitEndpointSlotId,
interworkingCircuitEndpointPPortId}
```

```
STATUS current
```

```
DESCRIPTION " A collection of interworking circuit endpoint objects."
```

```
::= { psGroups 26 }
```

atmCircuitEndpointGroup OBJECT-GROUP

```
OBJECTS {atmCircuitEndpointCircuitNumber,
atmCircuitEndpointTrafficDescrParam1,
atmCircuitEndpointTrafficDescrParam2,
atmCircuitEndpointTrafficDescrParam3,
atmCircuitEndpointTrafficDescrParam4,
atmCircuitEndpointTrafficDescrParam5,
atmCircuitEndpointTrafficDescrType,
atmCircuitEndpointQosClass,
```

```

atmCircuitEndpointFcpDiscard,
atmCircuitEndpointGracefulDiscard,
atmCircuitEndpointCircuitPriority,
atmCircuitEndpointRateEnfScheme,
atmCircuitEndpointModifyType, atmCircuitEndpointRowStatus,
atmCircuitEndpointDeltaBc, atmCircuitEndpointDeltaBe,
atmCircuitEndpointRedFramePercent, atmCircuitEndpointSlotId,
atmCircuitEndpointPPortId }

```

STATUS current

DESCRIPTION "A collection of atm circuit endpoint objects."

::= { psGroups 27 }

frCircuitEndpointGroup OBJECT-GROUP

```

OBJECTS {frCircuitEndpointCircuitNumber,
frCircuitEndpointCir, frCircuitEndpointBc,
frCircuitEndpointDeltaBc, frCircuitEndpointBe,
frCircuitEndpointDeltaBe,
frCircuitEndpointGracefulDiscard,
frCircuitEndpointRateEnfScheme,
frCircuitEndpointRedFramePercent,
frCircuitEndpointZeroCIREnabled,
frCircuitEndpointCircuitPriority,
frCircuitEndpointQosClass, frCircuitEndpointRowStatus,
frCircuitEndpointModifyType, frCircuitEndpointSlotId,
frCircuitEndpointPPortId}

```

STATUS current

DESCRIPTION "A collection of frame-relay endpoint objects."

::= { psGroups 28 }

circuitCrossConnectGroup OBJECT-GROUP

```

OBJECTS {circuitCrossConnectSwitchId1, circuitCrossConnectIfIndex1,
circuitCrossConnectDLCI1, circuitCrossConnectVPI1,
circuitCrossConnectVCI1, circuitCrossConnectSwitchId2,
circuitCrossConnectIfIndex2, circuitCrossConnectDLCI2,
circuitCrossConnectVPI2, circuitCrossConnectVCI2,
circuitCrossConnectCircuitName,
circuitCrossConnectSegmentSize,
circuitCrossConnectTranslationType,
circuitCrossConnectAdminStatus,
circuitCrossConnectBandwidthPriority,
circuitCrossConnectBumpingPriority,
circuitCrossConnectUpcFunction,
circuitCrossConnectCDVTolerance,
circuitCrossConnectOAMAlarmsEnabled,
circuitCrossConnectCellLossPriority,
circuitCrossConnectDiscardEligibility,
circuitCrossConnectVpnName,
circuitCrossConnectCustomerName,
circuitCrossConnectPrivateNetOverflow,
circuitCrossConnectRerouteBalancing,
circuitCrossConnectCircuitType,
circuitCrossConnectRowStatus,
circuitCrossConnectModifyType, circuitCrossConnectEndpoint1,
circuitCrossConnectEndpoint2,

```

```

circuitCrossConnectNetworkId1,
circuitCrossConnectServiceName1,
circuitCrossConnectNetworkId2,
circuitCrossConnectServiceName2}

```

STATUS current

DESCRIPTION " A collection objects which apply to atm, fr and interworking circuits."

::= { psGroups 29 }

circuitRootGroup OBJECT-GROUP

```

OBJECTS {circuitPmpRootSlotId, circuitPmpRootPportId,
circuitPmpRootLportId, circuitPmpRootRootName,
circuitPmpRootTrafficDescrParam1,
circuitPmpRootTrafficDescrParam2,
circuitPmpRootTrafficDescrParam3,
circuitPmpRootQosClass, circuitPmpRootRerouteBalancing,
circuitPmpRootPriority, circuitPmpRootCdvTolerance,
circuitPmpRootCircuitType, circuitPmpRootRowStatus,
circuitPmpRootModifyType, circuitPmpRootAcctChrgPartyId,
circuitPmpRootAcctUsageMeasure,
circuitPmpRootAcctPvcControl,
circuitPmpRootPrivateNetOverflow,
circuitPmpRootTrafficDescrType, circuitPmpRootNdcEnable,
circuitPmpRootTotalPVCsEnabledOnCard,
circuitPmpRootLimitOfPVCsEnabledOnCard,
circuitPmpRootClp0CellThresh1,
circuitPmpRootClp1CellThresh1}

```

STATUS current

DESCRIPTION "A collection of Circuit root objects."

::= { psGroups 30 }

circuitLeafGroup OBJECT-GROUP

```

OBJECTS {circuitPmpLeafAdminStatus, circuitPmpLeafAcctChrgPartyId,
circuitPmpLeafAcctUsageMeasure,
circuitPmpLeafAcctPvcControl, circuitPmpLeafRowStatus,
circuitPmpLeafModifyType }

```

STATUS current

DESCRIPTION " A collection of Circuit leaf objects."

::= { psGroups 31 }

cbxAtmCircuitBillingGroup OBJECT-GROUP

```

OBJECTS {atmCircuitBillingCircuitName,
atmCircuitBillingAcctChrgPartyId1,
atmCircuitBillingAcctUsageMeasure1,
atmCircuitBillingAcctPvcControl1,
atmCircuitBillingAcctChrgPartyId2,
atmCircuitBillingAcctUsageMeasure2,
atmCircuitBillingAcctPvcControl2,
atmCircuitBillingRowStatus, atmCircuitBillingModifyType}

```

STATUS current

DESCRIPTION "A collection of circuit billing objects on the CBX-500"

::= { psGroups 32 }

cbxAtmCircuitNdcGroup OBJECT-GROUP

```

OBJECTS {atmCircuitNdcCircuitName, atmCircuitNdcEnable1,
         atmCircuitNdcTotalPVCsEnabledOnCard1,
         atmCircuitNdcLimitOfPVCsEnabledOnCard1,
         atmCircuitNdcClp0CellThresh1,
         atmCircuitNdcClp1CellThresh1, atmCircuitNdcEnable2,
         atmCircuitNdcTotalPVCsEnabledOnCard2,
         atmCircuitNdcLimitOfPVCsEnabledOnCard2,
         atmCircuitNdcClp0CellThresh2,
         atmCircuitNdcClp1CellThresh2, atmCircuitNdcRowStatus,
         atmCircuitNdcModifyType }
STATUS current
DESCRIPTION " A collection of circuit NDC objects on the CBX-500. "
 ::= { psGroups 33 }

```

circuitSvcGroup OBJECT-GROUP

```

OBJECTS {circuitSpvcSlotId, circuitSpvcPportId, circuitSpvcLportId,
         circuitSpvcName, circuitSpvcTerminatingEndpointAddress,
         circuitSpvcAdminStatus, circuitSpvcCircuitType,
         circuitSpvcTargetSelectType, circuitSpvcRetryInterval,
         circuitSpvcRetryLimit, circuitSpvcForwardTrafficDescriptor,
         circuitSpvcReverseTrafficDescriptor,
         circuitSpvcRowStatus, circuitSpvcModifyType}
STATUS current
DESCRIPTION "A Collection of Soft PVC circuit objects."
 ::= { psGroups 34 }

```

circuitSpvcPmpRootGroup OBJECT-GROUP

```

OBJECTS {circuitSpvcPmpRootSlotId, circuitSpvcPmpRootPportId,
         circuitSpvcPmpRootLportId,
         circuitSpvcPmpRootName,
         circuitSpvcPmpRootTerminatingEndpointAddress,
         circuitSpvcPmpRootAdminStatus,
         circuitSpvcPmpRootCircuitType,
         circuitSpvcPmpRootTargetSelectType,
         circuitSpvcPmpRootRetryInterval,
         circuitSpvcPmpRootRetryLimit,
         circuitSpvcPmpRootForwardTrafficDescriptor,
         circuitSpvcPmpRootReverseTrafficDescriptor,
         circuitSpvcPmpRootRowStatus,
         circuitSpvcPmpRootModifyType,
         circuitSpvcPmpRootNextAvailableLeafNo }
STATUS current
DESCRIPTION " A collection of objects associated with Soft PVC Point
              to MultiPoint circuit Root entries."
 ::= { psGroups 35 }

```

circuitSpvcPmpLeafGroup OBJECT-GROUP

```

OBJECTS {circuitSpvcPmpLeafSlotId, circuitSpvcPmpLeafPportId,
         circuitSpvcPmpLeafLportId,
         circuitSpvcPmpLeafTerminatingEndpointAddress,
         circuitSpvcPmpLeafAdminStatus,
         circuitSpvcPmpLeafTargetSelectType,
         circuitSpvcPmpLeafRetryInterval,
         circuitSpvcPmpLeafRetryLimit,

```

```

         circuitSpvcPmpLeafRowStatus, circuitSpvcPmpLeafModifyType }
STATUS current
DESCRIPTION " A collection of Soft PVC Point to MultiPoint circuit
              Leaf entry objects."
 ::= { psGroups 36 }

```

pmThresholdGroup OBJECT-GROUP

```

OBJECTS { ds1pmThreshCrossingEnable, ds1pmThreshESLCurrent,
         ds1pmThreshESLDay, ds1pmThreshCVPCurrent,
         ds1pmThreshCVPDay, ds1pmThreshESPCurrent,
         ds1pmThreshSESPCurrent, ds1pmThreshSESPDay,
         ds1pmThreshSASPCurrent, ds1pmThreshSASPDay,
         ds1pmThreshCSSPCurrent, ds1pmThreshCSSPDay,
         ds1pmThreshUASPCurrent, ds1pmThreshUASPDay,
         ds1pmThreshRowStatus, ds1pmThreshModifyType,
         ds3pmThreshCrossingEnable, ds3pmThreshCVLCurrent,
         ds3pmThreshCVLDay, ds3pmThreshESLCurrent,
         ds3pmThreshESLDay, ds3pmThreshESLCurrent,
         ds3pmThreshSESLDay, ds3pmThreshCVPCurrent,
         ds3pmThreshCVPDay, ds3pmThreshESPCurrent,
         ds3pmThreshESPDay, ds3pmThreshSESPCurrent,
         ds3pmThreshSESPDay, ds3pmThreshSASPCurrent,
         ds3pmThreshSASPDay, ds3pmThreshUASPCurrent,
         ds3pmThreshUASPDay, ds3pmThreshCVCPPCurrent,
         ds3pmThreshCVCPPDay, ds3pmThreshESCPPCurrent,
         ds3pmThreshESCPPDay, ds3pmThreshSESCPPCurrent,
         ds3pmThreshSESCPPDay, ds3pmThreshSASCPPCurrent,
         ds3pmThreshSASCPPDay, ds3pmThreshUASCPPCurrent,
         ds3pmThreshUASCPPDay, ds3pmThreshESXCurrent,
         ds3pmThreshESXDay, ds3pmThreshRowStatus,
         ds3pmThreshModifyType, sonetpmThresholdCrossingEnable,
         sonetpmSESThresholdSet, sonetpmThreshCVSCurrent,
         sonetpmThreshCVSDay, sonetpmThreshESSCurrent,
         sonetpmThreshESSDay, sonetpmThreshSESSCurrent,
         sonetpmThreshSESSDay, sonetpmThreshCVLCurrent,
         sonetpmThreshCVLDay, sonetpmThreshESLCurrent,
         sonetpmThreshESLDay, sonetpmThreshSESLCurrent,
         sonetpmThreshSESLDay, sonetpmThreshUASLCurrent,
         sonetpmThreshUASLDay, sonetpmThreshCVPCurrent,
         sonetpmThreshCVPDay, sonetpmThreshESPCurrent,
         sonetpmThreshESPDay, sonetpmThreshSESPCurrent,
         sonetpmThreshSESPDay, sonetpmThreshUASPCurrent,
         sonetpmThreshUASPDay, sonetpmThreshRowStatus,
         sonetpmThreshModifyType, ds1pmThreshESPDay }
STATUS current
DESCRIPTION " A collection performance threshold objects."
 ::= { psGroups 37 }

```

svcAddressGroup OBJECT-GROUP

```

OBJECTS { svcNodePrefixPrefix, svcNodePrefixType,
         svcNodePrefixNumBits,
         svcNodePrefixSourceAddrValidation,
         svcNodePrefixRouteDetermination,

```

```

svcNodePrefixAddrRegistration,
svcNodePrefixRowStatus, svcNodePrefixModifyType,
svcPortPrefixPrefix, svcPortPrefixType,
svcPortPrefixNumBits, svcPortPrefixAdminCost,
svcPortPrefixLocalGatewayAddress,
svcPortPrefixRemoteGatewayAddress,
svcPortPrefixSourceAddrValidation,
svcPortPrefixRouteDetermination,
svcPortPrefixAddrRegistration, svcPortPrefixRowStatus,
svcPortPrefixModifyType, svcPortPrefixCugTermination,
svcAddrAddress, svcAddrType, svcAddrNumBits,
svcAddrAdminCost, svcAddrSourceAddrValidation,
svcAddrRouteDetermination, svcAddrPvpTermination,
svcAddrPvcTermination, svcAddrPvcConnId, svcAddrRowStatus,
svcAddrModifyType, svcAddrCugTermination, svcAddrVpi,
svcAddrVci, svcAtmDteUserPartUserPart,
svcAtmDteUserPartType, svcAtmDteUserPartNumBits,
svcAtmDteUserPartRowStatus, svcAtmDteUserPartModifyType}

```

STATUS current

DESCRIPTION " The collection of objects associated with SVC addresses."

::= { psGroups 38 }

svcConfigGroup OBJECT-GROUP

```

OBJECTS { svcConfigCgPtyInsertionMode,
svcConfigCgPtyInsertionAddress, svcConfigScrModeNodePrefix,
svcConfigCgPtyPresentationMode,
svcConfigEgressAddrXlateMode, svcConfigIngressAddrXlateMode,
svcConfigHoldDownTimer,
svcConfigLoadBalanceEligibilityDuration, svcConfigRowStatus,
svcConfigModifyType, svcConfigScrModePrefix,
svcConfigScrModeAddress, svcConfigSvcCdvTolerance,
svcConfigSvcFailureTrapThresh, svcConfigSvcCugState,
svcConfigSvcFrameDiscard }

```

STATUS current

DESCRIPTION " The collection of SVC configuration."

::= { psGroups 39 }

trafficDescriptorGroup OBJECT-GROUP

```

OBJECTS {trafficDescriptorName, trafficDescriptorType,
trafficDescriptorParam1, trafficDescriptorParam2,
trafficDescriptorParam3, trafficDescriptorQoSClass,
trafficDescriptorRowStatus, trafficDescriptorModifyType }

```

STATUS current

DESCRIPTION "The collection of ATM traffic descriptor type objects."

::= { psGroups 40 }

pportPFdlGroup OBJECT-GROUP

```

OBJECTS {pportPFdlControl, pportPFdlPrmTransmission,
pportPFdlPathIdTransmission, pportPFdlEquipmentCode,
pportPFdlLocationCode, pportPFdlFrameCode,
pportPFdlUnitCode, pportPFdlFacilityCode,
pportPFdlRowStatus, pportPFdlModifyType}

```

STATUS current

DESCRIPTION "The collection pport PFDL objects."

::= { psGroups 41 }

lportAtmFcpGroup OBJECT-GROUP

```

OBJECTS { lportAtmFcpRmCellGen, lportAtmFcpRmCellTerm,
lportAtmFcpEfciBitCheck, lportAtmFcpTotalBuffer,
lportAtmFcpClp01Thresh, lportAtmFcpDiscardThresh,
lportAtmFcpEfciThresh, lportAtmFcpRowStatus,
lportAtmFcpModifyType }

```

STATUS current

DESCRIPTION " The collection of atm lport FCP objects."

::= { psGroups 42 }

circuitServiceNameFrEndpointGroup OBJECT-GROUP

```

OBJECTS {
frCircuitServiceNameEndpointCircuitNumber,
frCircuitServiceNameEndpointCir,
frCircuitServiceNameEndpointBc,
frCircuitServiceNameEndpointDeltaBc,
frCircuitServiceNameEndpointBe,
frCircuitServiceNameEndpointDeltaBe,
frCircuitServiceNameEndpointGracefulDiscard,
frCircuitServiceNameEndpointRateEnfScheme,
frCircuitServiceNameEndpointRedFramePercent,
frCircuitServiceNameEndpointZeroCIEnabled,
frCircuitServiceNameEndpointCircuitPriority,
frCircuitServiceNameEndpointQoSClass,
frCircuitServiceNameEndpointRowStatus,
frCircuitServiceNameEndpointModifyType,
frCircuitServiceNameEndpointSlotId,
frCircuitServiceNameEndpointPPortId
}

```

STATUS current

DESCRIPTION "The collection of Circuit ServiceName Fr Endpoint objects"

::= { psGroups 43 }

circuitServiceNameAtmEndpointGroup OBJECT-GROUP

```

OBJECTS {
atmCircuitServiceNameEndpointCircuitNumber ,
atmCircuitServiceNameEndpointTrafficDescrParam1 ,
atmCircuitServiceNameEndpointTrafficDescrParam2 ,
atmCircuitServiceNameEndpointTrafficDescrParam3 ,
atmCircuitServiceNameEndpointTrafficDescrParam4 ,
atmCircuitServiceNameEndpointTrafficDescrParam5 ,
atmCircuitServiceNameEndpointTrafficDescrType ,
atmCircuitServiceNameEndpointQoSClass ,
atmCircuitServiceNameEndpointFcpDiscard ,
atmCircuitServiceNameEndpointGracefulDiscard ,
atmCircuitServiceNameEndpointCircuitPriority ,
atmCircuitServiceNameEndpointRateEnfScheme ,
atmCircuitServiceNameEndpointModifyType ,
atmCircuitServiceNameEndpointRowStatus ,
atmCircuitServiceNameEndpointDeltaBc ,
atmCircuitServiceNameEndpointDeltaBe ,

```

```

    atmCircuitServiceNameEndpointRedFramePercent ,
    atmCircuitServiceNameEndpointSlotId ,
    atmCircuitServiceNameEndpointPPortId
}
STATUS current
DESCRIPTION "The collection of Circuit ServiceName Atm Endpoint
             objects"
 ::= { psGroups 44 }

```

circuitServiceNameInteworkingEndpointGroup OBJECT-GROUP

```

OBJECTS {
    interworkingCircuitServiceNameEndpointCircuitNumber ,
    CircuitServiceNameEndpointTrafficDescrParam1 ,
    CircuitServiceNameEndpointTrafficDescrParam2 ,
    CircuitServiceNameEndpointTrafficDescrParam3 ,
    CircuitServiceNameEndpointTrafficDescrParam4 ,
    CircuitServiceNameEndpointTrafficDescrParam5 ,
    CircuitServiceNameEndpointTrafficDescrType ,
    CircuitServiceNameEndpointScr ,
    CircuitServiceNameEndpointMbs ,
    CircuitServiceNameEndpointPcr ,
    CircuitServiceNameEndpointQosClass ,
    CircuitServiceNameEndpointFcpDiscard ,
    CircuitServiceNameEndpointGracefulDiscard ,
    CircuitServiceNameEndpointRedFramePercent ,
    CircuitServiceNameEndpointShaperId ,
    CircuitServiceNameEndpointRateEnfScheme ,
    CircuitServiceNameEndpointCircuitPriority ,
    CircuitServiceNameEndpointRowStatus ,
    CircuitServiceNameEndpointModifyType ,
    CircuitServiceNameEndpointDeltaBc ,
    CircuitServiceNameEndpointDeltaBe ,
    CircuitServiceNameEndpointZeroCIREnabled ,
    CircuitServiceNameEndpointSlotId ,
    CircuitServiceNameEndpointPPortId
}
STATUS current
DESCRIPTION "The collection of Circuit ServiceName Interworking
             Endpoint objects "
 ::= { psGroups 45 }

```

END