# Ascend NavisAccess User Guide

version 4.1

**Ascend Communications** 

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Part Number 7820-0511-002 March 31, 1998

#### **Ascend Customer Service**

When you contact Ascend Customer Service, make sure you have this information:

- The product name and models
- The software version
- The operating system and version
- The type of installation (server, workstation, standalone)
- A description of the problem

#### **How to contact Ascend Customer Service**

| Ways to contact Ascend<br>Customer Service | Telephone number or address |
|--|-----------------------------|
| Telephone in the United States             | 800-ASCEND-4 800-272-3634   |
| Telephone outside the United States        | 510-769-8027                |
| Austria/Germany/Switzerland                | (+33) 492 96 5672           |
| Benelux                                    | (+33) 492 96 5674           |
| France                                     | (+33) 492 96 5673           |
| Italy                                      | (+33) 492 96 5676           |
| Japan                                      | (+81) 3 5325 7397           |
| Middle East/Africa                         | (+33) 492 96 5679           |
| Scandinavia                                | (+33) 492 96 5677           |
| Spain/Portugal                             | (+33) 492 96 5675           |
| UK   | (+33) 492 96 5671           |
| E-mail                                     | support@ascend.com          |
| Email (outside US)                         | EMEAsupport@ascend.com      |
| Facsimile (FAX)                            | 510-814-2300                |
| Customer Support BBS by modem              | 510-814-2302                |

You can also contact the Ascend main office by dialing 510-769-6001, or you can write to Ascend at the following address:

Ascend Communications, Inc.

1701 Harbor Parkway Alameda, CA 94502

## Need information on new features and products?

We are committed to constantly improving our products. You can find out about new features and product improvement as follows:

- For the latest information on the Ascend product line, visit our site on the World Wide Web: http://www.ascend.com/
- For software upgrades, release notes, and addenda to this manual, visit our FTP site: ftp.ascend.com

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| The Performance Distribution applet: Overview      | )<br>3<br>3<br>5<br>5<br>7  |
| The Performance Distribution applet: Overview      | 3<br>3<br>3<br>5<br>7<br>7  |
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| The Performance Distribution applet: Overview      | 0<br>3<br>3<br>5<br>7<br>0<br>4<br>5<br>8<br>1<br>3<br>4<br>4<br>5<br>7 |

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| 110011 00111501011011 11001111111111111    |     |

## **CHAPTER 20: Glossary**

## Index

## Before you run NavisAccess for the first time

Please note the following items that must be in place before using NavisAccess:

- Ascend Pipeline, MAX and MAX TNT devices must be running appropriate device software. Consult the NavisAccess Getting Started Guide and the README file for the latest information.
- Ascend Pipeline, MAX and MAX TNT devices must have SNMP enabled.
   See "Special Considerations for Ascend Devices" on page 7 for details.
- To use the Access Watch application, Ascend MAX and MAX TNT devices must have Call Logging enabled (see page 10).
- Device read and read/write community strings must be properly configured.
   See the following, as applicable:

Special Considerations for Ascend devices (page 7).

Special Considerations for 3Com Routers (page 23).

Special Considerations for Bay/Wellfleet Routers (page 27).

Special Considerations for the Cisco Router (page 39).

Special Considerations for Digital Equipment devices (page 47).

Special Considerations for Novell MPR (page 44).

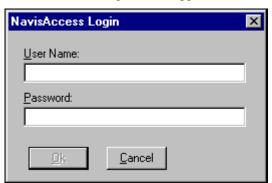
 Any required MIBs should be compiled. See "The MIB Compiler" on page 646 for details.

#### Starting NavisAccess

1. To start NavisAccess on Windows NT 4.0:

Select NavisAccess from the Start menu on the Taskbar.

(You can also create a shortcut to NavisAccess by right-clicking on the desktop and selecting **New > Shortcut**, then using the browser to locate SRM.EXE in the NavisAccess folder.)



The NavisAccess Login screen appears:

**2.** Enter your User Name and Password to log in to NavisAccess.

The first time you launch the software, you must use the default User Name of **Admin** and default Password of **Admin**. For more information on security, please see "Security Information" below.

3. Click [OK]. The SNMP and TFTP servers begin automatically.

UNIX USERS: Please consult the NavisAccess Getting Started Guide for details on starting NavisAccess.

## **Security information**

The default login User Name of **Admin** and the default Password of **Admin** must both be changed by an Administrator in order to secure the workstation. In addition, since this initial security login is set at an Administrator Level, only an Administrator can add and modify users and passwords to tailor security requirements for individual networks.

NOTE: All security words are CASE sensitive.

For complete security information, please see "Security: Overview" on page 66.

#### Viewing current software information

Menu Bar: Help > About

To be certain that the license(s) have been added correctly to the software, view the current license information.

The Installed Products window shows which components have been licensed.

## **HP OpenView Users**

#### Standalone vs. HP OpenView

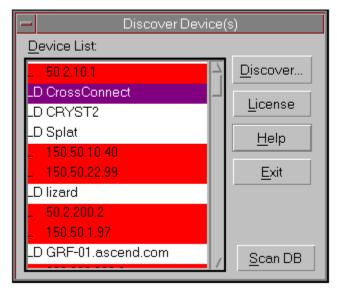
Certain features of NavisAccess are not available when running on HP OpenView. This is because NavisAccess leverages OpenView features where available and thereby avoids duplicating functionality.

The following topics describe which NavisAccess features are not found on HP OpenView and explains where that functionality is available.

#### **Device Discovery**

The NavisAccess Explorer and New Device features, which are used to locate network devices and add them to the NavisAccess database, are not available. HP OpenView uses its own network discovery features to locate devices, and NavisAccess incorporates these devices into its own database on a user-selected basis.

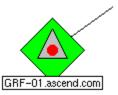
To enter devices in the NavisAccess database, from the OpenView map menu bar select **NavisAccess > Devices > Discover** to open the Discover Devices window.



Click the [Scan DB] button to load devices from the OpenView database into

the Discover Devices window. Select the devices you wish to enter into the NavisAccess database. Click the [Discover] button to enter the devices.

All Discovered devices will display the NavisAccess icon on the OpenView map, as in this example:



#### **MIB Compiler and MIB Browser**

The NavisAccess MIB Compiler and The MIB Browser: overview are not available. The OpenView application corresponding to the MIB Compiler is the Load/Unload MIBs application, located under **Options > Load/Unload MIBs** on the OpenView map menu bar. The OpenView application corresponding to the MIB Browser is the MIB Application Builder, located under **Options > MIB Application Builder** on the OpenView map menu bar.

#### **Event Viewer**

The NavisAccess Event Viewer, which displays system Traps and messages, is not available. Traps are displayed via the OpenView event system. However, other NavisAccess fault management features are available. These include the Alarm Monitor, Alert, Event Report and Incident Monitor.

#### Launching NavisAccess applications in OpenView

Certain NavisAccess features are accessed differently when running NavisAccess under the HP OpenView platform rather than as a standalone Unix application.

The starting point for all applications is the **NavisAccess** topic on the OpenView IP map menu bar. The menu structure is outlined below, and includes links to topics. Once you have opened a NavisAccess application -- such as the Group Wizard, Scheduler or Internet Map – all functionality is identical on OpenView or standalone.

#### **NavisAccess**

#### Stop NavisAccess

#### **Devices**

```
Boxmap (For Boxmap, device must be highlighted on the map)
```

Discover

**Group Wizard** 

PathFinder

Internet Map

Internet Map List

#### Faults

**Incident Monitor** 

Alert

#### Configuration

**System Options** 

Schedules

About

#### **Security**

Security Manager

Change Password

Log in

Log out

#### **Tools**

Device DB

DB Maintenance

## **Device Discovery on HP OpenView**

The NavisAccess Explorer and New Device features, which are used to locate network devices and add them to the NavisAccess database, are not available. HP OpenView uses its own network discovery features to locate devices, and NavisAccess incorporates these devices into its own database on a user-selected basis.

To enter devices in the NavisAccess database, from the OpenView map menu bar select NavisAccess > Devices > Discover to open the Discover Devices window.



Click the [Scan DB] button to load devices from the OpenView database into the Discover Devices window. Select the devices you wish to enter into the NavisAccess database. Click the [Discover] button to enter the devices.

All Discovered devices will display the NavisAccess icon on the OpenView map, as in this example:



## **Preparing Devices for use with NavisAccess**

## Special considerations for Ascend devices

Please review the following items before using NavisAccess:

- Ascend Pipeline, MAX and MAX TNT devices must be running appropriate device software. Consult the NavisAccess Getting Started Guide and the README file for the latest information.
- To use the Access Watch application, the Call Logging parameters must be set on MAX and MAX TNT devices.
- SNMP Traps must be configured for sending to the IP address of the NavisAccess workstation(s).
- SNMP community strings must be configured.
- The Pipeline, MAX and MAX TNT must be configured to allow the management station to access the device.
- You must compile the necessary Ascend MIBs into a format that NavisAccess can use. See "The MIB Compiler" (page 646) for details. Ascend MIBs are installed with NavisAccess. Updates are accessible via FTP on Ascend's FTP server.
- The Ascend device must be able to communicate via TCP/IP with NavisAccess. Make sure that the device can locate that host, either by enabling RIP on the Ethernet interface or by configuring a static route.

Details on the above are found in the sections that follow.

## **MAX and Pipeline families**

## Configuring SNMP Trap destinations for the MAX and Pipeline

The Ascend MAX and Pipeline products send alarm messages in the form of SNMP Traps. These Traps are sent to a management station (such as NavisAccess) for logging and interpretation. If there is an existing management station in your network, the devices may be set up to pass all Traps to it. Contact the network administrator for this information.

#### To configure the MAX/Pipeline Trap destination:

- 1. Attach to the MAX/Pipeline via Telnet or through the console port.
- 2. Log in with write access.
- **3.** Open the Ethernet menu.
- **4.** Open the SNMP Traps menu.
- **5.** Press [Enter] to open a profile.

```
Pdit

90-701

>Name=
Alarm=Yes
Port=Yes
Security=Yes
Comm=secret_string
Dest=10.1.2.3/24
```

**6.** Assign a name to the profile. For example:

#### Name=Navis\_Machine

The name can be up to 31 characters. It is typically set to the destination of the trap PDUs (for example, the hostname of the NavisAccess machine).

7. Turn on traps for alarm events, port state changes and security events.

Alarm=Yes Port=Yes Security=Yes

**8.** Enter the SNMP community string for the MAX. For example:

#### Comm=secret\_string

The entered string must match the SNMP R/W or read "community name," which becomes a password sent to the SNMP management station when an SNMP trap event occurs. It authenticates the sender who is identified by the source IP address. See "Setting SNMP community strings for the MAX and Pipeline".

**NOTE:** To turn off SNMP traps, delete the value for the Comm parameter and set the next parameter (Dest) to 0.0.0.0.

9. Specify the IP address of a NavisAccess machine. If you are using multiple NavisAccess consoles logging in to a common server, you can specify any NavisAccess machine. Information will be shared across all NavisAccess stations via the NavisAccess common event system. For example:

#### Dest=10.1.2.3/24

Dest establishes the destination address of the trap-status report. Use IP dotted decimal format. Its default value is 0.0.0.0.

**NOTE:** To turn off SNMP traps, set Dest=0.0.0.0 and delete the value for Comm.

10. Save and close the SNMP Traps Profile.

## Setting SNMP community strings for the MAX and Pipeline

SNMP validates each message with a password-like mechanism called a Community Name. There are two communities defined on the MAX and Pipeline families:

#### Read Comm

Enables an SNMP manager to perform read commands (GET and GET NEXT) to request specific information. The default Read Comm string is **public**.

#### ■ R/W Comm

Enables an SNMP manager to perform both read and write commands

(GET, GET NEXT, and SET), which means the application can access management information, set alarm thresholds, and change some settings on the devices. The default R/W Comm string is **write**.

If there is an existing management station on your network, the community names may have been changed from the default values. Contact the network administrator for this information.

**NOTE:** The read and write Community Names used by NavisAccess must match what is specified by (on) the device. Otherwise, communication cannot be established with the device.

**SECURITY NOTE:** There is no way to turn off SNMP write, so you must change the default read-write string to secure the unit against unauthorized SNMP access.

#### To configure the MAX and Pipeline community names:

- 1. Attach to the MAX/Pipeline via Telnet or through the console port.
- 2. Log in with write access.
- **3.** Open the Ethernet menu.
- **4.** Open the Mod Config submenu.
- **5.** Open the SNMP Options submenu.
- 6. Enter up to 16 characters for the Read Comm parameter. For example:
  Read Comm=secret\_string
- 7. Enter up to 16 characters for the R/W Comm parameter. For example:

  R/W Comm=unique\_string
- **8.** Save and close the Ethernet profile.

#### **Enabling Call Logging on the MAX**

In order for the Access Watch application to receive data from the MAX, the Call Logging feature must be enabled and set to send data to the NavisAccess workstation(s). Up to three IP addresses can be configured.

**NOTE:** If you are using multiple NavisAccess workstations logging in to a common server, you can specify any NavisAccess machine(s). Information will be shared across all NavisAccess stations via the NavisAccess common event system.

#### To configure Call Logging for use with Access Watch:

- 1. Attach to the MAX via Telnet or through the console port.
- 2. Log in with write access.
- **3.** Open the Ethernet menu.
- **4.** Open the Mod Config menu.
- **5.** Open the Call Logging menu. (You may need to scroll down the menu list to see this entry.)

```
Pdit

90-900 Mod Config

Call Logging...

>Call Log=Yes

Host #1=0.0.0.0

Host #2=0.0.0.0

Host #3=0.0.0.0

Dst Port=1646

Call Log Timeout=1 A

Key=

Acct-ID Base=10

Reset Timeout=0
```

- **6.** Set the Call Log field to Yes. To do so, move the cursor to the field and press [Enter].
- 7. Enter up to three Host IP addresses. This points call logging information to the NavisAccess console (server, workstation or standalone). Set this parameter to the IP address of a NavisAccess console.

For example:

```
Host #1 = 10.1.2.3
Host #2 = 10.1.2.4
Host #3 = 10.1.30.10
```

Each **Host** #n parameter can specify the IP address of one NavisAccess server or workstation. The MAX first tries to connect to machine #1 for call-logging. If it receives no response, it tries to connect to machine #2. If it receives no response from machine #2, it tries machine #3. If the MAX connects to a NavisAccess machine other than machine #1, it continues to use that machine until it fails to service requests, even if the first server

has come online again.

**NOTE:** If you are using multiple NavisAccess workstations logging in to a common server, you can specify any NavisAccess machine(s). Information will be shared across all NavisAccess stations via the common event system.

- **8.** If necessary, change the **Dst Port** value. This is the destination port through which the device will send information. The default value of 1646 is recommended.
- **9.** Set the **Call Log Timeout** period from 1 to 60 seconds.

The device sends a request to the first host on the list of hosts specified (see step 7) and waits for a response from the server for the number of seconds specified in the Call Log Timeout parameter. If the device does not receive a response within that time, it sends a second request for authentication to the same server and waits for the same amount of time. If the device does not receive a response within the specified timeout, it sends a request to the next host on the list and repeats the process.

**10.** Enter a Call Logging **Key** (up to 20 characters). The Key is used to provide NavisAccess with access to the device. *The same Key entered on the device must also be entered in NavisAccess*. This is similar in function to the community string, but not the same.

A default Call Logging Key can be entered in NavisAccess using the Default Secret field on the Access Watch Configuration tab found under **Config > System Options**.

To enter a Key different from the default, open the device Boxmap, rightclick on the Configuration icon and choose **Configuration**. Enter the new key in the Call Logging Secret field. (For details on the Boxmap, see the NavisAccess online help or *User Guide*.)

- 11. The Acct-ID Base parameter determines if data is sent in Base 10 (decimal) or Base 16 (hexadecimal) format. This value must be set to 10 for Call Logging to work properly.
- **12.** Set a **Reset Timeout** period, from 0 to 86400 seconds. (86400 seconds = 1 day.)
- **13.** Save and close the Call Logging profile.

## Restricting SNMP manager access for the MAX and Pipeline

The SNMP Security feature on the MAX and Pipeline restricts device access to only those management stations specifically entered on the device. If the Security feature is currently enabled on your devices, you need to update the settings to include the NavisAccess station.

You can list up to five IP hosts that can access the MIB read-write access, and up to five hosts that can read traps and other information. Following are details about specifying which hosts can access the MIB.

#### To restrict SNMP manager access on the MAX and Pipeline:

- 1. Attach to the device via Telnet or through the console port.
- 2. Log in with write access.
- **3.** Open the Ethernet menu.
- **4.** Open the Mod Config submenu.
- **5.** Open the SNMP Options submenu.
- **6.** Set the Security parameter to Yes.

#### Security=Yes

This parameter specifies that the MAX must compare the source IP address of packets containing SNMP commands against a list of qualified IP addresses. The unit checks the version and community strings before making source IP address comparisons. (The Security parameter does not affect those checks.)

If Security is set to No, you do not need to enter the NavisAccess machine address. We do not recommend setting Security to No.

**7.** Specify the IP addresses of hosts that will have SNMP read permission. For example:

```
RD Mgr1=10.1.2.3
RD Mgr2=10.1.2.4
RD Mgr3=10.1.2.5
RD Mgr4=10.1.2.6
RD Mgr5=10.1.2.7
```

If the Security parameter is set to Yes, only SNMP managers at those IP addresses will be allowed to execute the SNMP GET and GET-NEXT

commands.

**8.** Specify the IP addresses of hosts that will have SNMP write permission. For example:

```
WR Mgr1=10.1.2.3
WR Mgr2=10.1.2.4
WR Mgr3=10.1.2.5
WR Mgr4=10.1.2.6
WR Mgr5=10.1.2.7
```

If the Security parameter is set to Yes, only SNMP managers at those IP addresses will be allowed to execute the SNMP SET command.

**9.** Save and close the Ethernet profile.

#### **MAX TNT**

#### SNMP management support on the MAX TNT

The MAX TNT supports SNMP on a TCP/IP network. NavisAccess must be running on a host on the local IP network, and the MAX TNT must be able to find that host, either via static route or RIP. In addition to these restrictions, the MAX TNT has its own SNMP password security (community strings) which you should set up to protect the MAX TNT from unauthorized access.

## Configuring SNMP Trap destinations for the MAX TNT

The Ascend MAX TNT sends messages in the form of SNMP Traps. These Traps are sent to a management station (such as NavisAccess) for logging and interpretation. If there is an existing management station in your network, the devices may be set up to pass all Traps to it. Contact the network administrator for this information.

#### To configure the MAX TNT Trap destination:

- 1. Attach to the MAX TNT via Telnet or through the console port.
- 2. Log in with write access.
- **3.** At the command prompt, enter:

#### new trap

This will return a TRAP/" " read message and a new command prompt.

**4.** At the command prompt, enter:

#### list

This will return the following parameter list:

```
host-name* = " "
community-name = " "
host-address = 0.0.0.0
alarm-enabled = yes
security-enabled = no
port-enabled = no
```

**5.** Enter a host-name (up to 16 characters), as follows:

```
set host-name = my_host_name
```

The host-name specifies the hostname of the NavisAccess station. This is the host to which the MAX TNT will send SNMP traps. If the host-address field contains an IP address, the specified name is not used to actually locate the host.

**6.** Enter a community-name (up to 31 characters), as follows:

```
set community-name = my_community-name
```

This specifies the SNMP community name associated with the SNMP PDU (Protocol Data Units). The string you specify becomes a password that the MAX TNT sends to NavisAccess when an SNMP trap event occurs. The password authenticates the sender identified by the host address.

**7.** Enter an IP address for the host-address. For example:

```
set host-address = 10.2.3.4
```

The host-address is the same address as that of the NavisAccess station.

**NOTE:** If you are using multiple NavisAccess consoles logging in to a common server, you can specify any NavisAccess machine(s). Information will be shared across all NavisAccess stations via the NavisAccess common event system. This means that data can be propagated over more than the number of IP addresses enabled on the

#### MAX.

**8.** Enable all three classes of Traps.

```
set alarm-enabled = yes
set security-enabled = yes
set port-enabled = yes
```

**9.** Finish the configuration by writing the new parameters to the device, as follows:

write

This will be followed by a "TRAP/host-name written" message.

#### **Enabling SNMP, community strings on the MAX TNT**

The SNMP profile contains SNMP-readable information related to the MAX TNT and its SNMP security. There are two levels of security: community strings, which must be known by NavisAccess to access the box, and address security, which excludes SNMP access unless it is initiated from a specified IP address.

#### To enable SNMP and set security on the MAX TNT:

- 1. Attach to the MAX TNT via Telnet or through the console port.
- 2. Log in with write access.
- **3.** At the command prompt, enter:

```
read snmp
```

This will return a "SNMP read" message, and a new command prompt.

**4.** At the command prompt, enter:

#### list

This will return the following parameter list:

```
enabled = no
read-community = public
read-write-community = write
enforce-address-security = no
read-access-hosts = [ 0.0.0.0 0.0.0.0 0.0.0.0
```

```
0.0.0.0 0.0.0.0 ]
write-access-hosts = [ 0.0.0.0 0.0.0.0 0.0.0.0
0.0.0 0.0.0.0 ]
contact = " "
location = " "
```

**5.** Set the enabled parameter to yes as follows.

```
set enabled = yes
```

If the enabled parameter in the SNMP profile is set to No (the default), the MAX TNT cannot be accessed by NavisAccess.

**6.** If necessary, set new read-community and read-write-community strings (up to 32 characters) as follows:

```
set read-community = secret_string
set read-write-community = unique_string
```

The read-community string permits read access to the MAX TNT and the read-write string permits read/write access.

**NOTE:** The read and write Community Names used by NavisAccess must match what is specified on the MAX TNT. Otherwise, communication cannot be established with the device.

7. Set the enforce-address-security parameter to yes, as follows:

```
set enforce-address-security = yes
```

If the enforce-address-security parameter is set to No (its default value), any SNMP manager that presents the right community name will be allowed access. If it is set to Yes, the MAX TNT checks the source IP address of the SNMP manager and allows access only to those IP addresses listed in the read-access-host and write-access-host arrays. Each array can include up to five host addresses.

**8.** Set IP addresses for up to five read-access-hosts. For example:

```
set read-access-hosts 1 = 10.2.3.4
set read-access-hosts 2 = 10.2.3.5
set read-access-hosts 3 = 10.2.3.6
set read-access-hosts 4 = 10.2.50.123
set read-access-hosts 5 = 10.2.50.124
```

When this parameter is set, only NavisAccess stations logging in from the

set IP addresses will be granted read-access to the MAX TNT.

**NOTE:** If you are using multiple NavisAccess consoles logging in to a common server, you can specify any NavisAccess machine(s). Information will be shared across all NavisAccess stations via the NavisAccess common event system. This means that data can be propagated over more than the five IP addresses enabled on the MAX.

**9.** Set IP addresses for up to five write-access hosts. For example:

```
set write-access-hosts 1 = 10.2.3.4
set write-access-hosts 2 = 10.2.3.5
set write-access-hosts 3 = 10.2.3.6
set write-access-hosts 4 = 10.2.50.123
set write-access-hosts 5 = 10.2.50.124
```

When this parameter is set, only NavisAccess stations logging in from the set IP addresses will be granted write-access to the MAX TNT.

**10.** It is recommended that you set the contact and location parameters with the name and location of the person to contact if there is a problem with the unit (up to 84 characters). For example:

```
set contact = Mary Smith
set location = Green Bay office, 555-1212
```

**11.** Finish the configuration by writing the new parameters to the device, as follows:

write

This will be followed by an "SNMP written" message.

#### **Enabling Call Logging on the MAX TNT**

In order for the Access Watch application to receive data from the MAX TNT, the Call Logging feature must be enabled and set to send data to the NavisAccess workstation(s). Up to three IP addresses can be configured.

**NOTE:** If you are using multiple NavisAccess workstations logging in to a common server, you can specify any NavisAccess machine(s). Information will be shared across all NavisAccess stations via the common event system.

To configure Call Logging for use with Access Watch:

- 1. Attach to the MAX TNT via Telnet or through the console port.
- 2. Log in with write access
- **3.** At the command prompt, enter:

```
read call-logging
```

This will return an "CALL-LOGGING read" message, and a new command prompt.

**4.** At the command prompt, enter:

#### list

This will return a parameter list similar to the following.

```
call-log-enable = no
call-log-host-1 = 0.0.0.0
call-log-host-2 = 0.0.0.0
call-log-host-3 = 0.0.0.0
call-log-port = 0
call-log-key = ""
call-log-timeout = 0
call-log-id-base = acct-base-10
call-log-reset-time = 0
call-log-stop-only = yes
call-log-limit-retry = 0
```

**5.** Set the call-log enable parameter to "yes" as follows:

```
set call-log-enable = yes
```

**6.** The other parameters may or may not need to be set using the same syntax:

```
set command-name = parameter-value
```

Parameters are explained below, and shown with default values in place:

```
call-log-host-1 = 0.0.0.0
call-log-host-2 = 0.0.0.0
call-log-host-3 = 0.0.0.0
```

This points call logging information to the NavisAccess console (server, workstation or standalone). Set this parameter to the IP address of a

NavisAccess console.

Each **call-log-host-n** parameter can specify the IP address of one NavisAccess server or workstation. The MAX TNT first tries to connect to machine #1 for call-logging. If it receives no response, it tries to connect to machine #2. If it receives no response from machine #2, it tries machine #3. If the MAX TNT connects to a NavisAccess machine other than machine #1, it continues to use that machine until it fails to service requests, even if the first server has come online again.

**NOTE:** If you are using multiple NavisAccess consoles logging in to a common server, you can specify any NavisAccess machine(s). Information will be shared across all NavisAccess stations via the common event system.

#### call-log-port =0

The call-log-port parameter specifies the UDP destination port to use for call-logging requests. The default zero indicates any UDP port. If you specify a different number, the call log host (NavisAccess) must specify the same port number (the numbers must match).

By default, NavisAccess uses port 1646. This is the recommended setting on the TNT.

## call-log-key = " "

Enter a Call Logging key. The key is used to provide NavisAccess with access to the TNT. The same Key entered on the device must also be entered in NavisAccess. This is similar in function to the community string, but not the same.

A default Call Logging Key can be entered in NavisAccess using the Default Secret field on the Access Watch Configuration tab found under **Config > System Options**.

To enter a Key different from the default, open the device Boxmap, rightclick on the Configuration icon and choose Configuration. Enter the new key in the Call Logging Secret field.

### call-log-timeout =0

The number of seconds the MAX TNT will wait for a response to a call-logging request. This value can be set from 1 to 10. 0 is the default, which disables the timer.

#### call-log-id-base = acct-base-10

Specifies if data is sent in Base 10 (decimal) or Base-16 (hexadecimal)

format. Parameter settings are acct-base-10 and acct-base-16, respectively. This value must be set to acct-base-10 for NavisAccess to function properly.

## call-log-reset-time = 0

Indicates the number of seconds that must elapse before the MAX TNT returns to using the primary call log host (call-log-host-1). The default zero disables the reset to the primary call log host.

## call-log-stop-only = yes

The MAX TNT typically sends Start and Stop packets to the host to record connections. Authentication is required to send a Start packet. There are situations that the MAX TNT will send a Stop packet without having sent a Start packet. These Stop packets have no user name. The **call-log-stop-only** parameter specifies whether the MAX TNT should send an Stop packet with no user name. The default value is Yes. You can set this parameter to No to prevent the unit from sending Stop packets with no user name.

#### call-log-limit-retry = 0

If the NavisAccess station does not acknowledge a Start or Stop packet within the number of seconds in call-log-timeout, the MAX TNT tries again, resending the packet until the server responds or the packet is dropped because the queue is full. The call-log-limit-retry parameter sets the maximum number of retries for these packets. A value of 0 (the default) indicates an unlimited number of retries. There is minimum of 1 retry. For example, setting the parameter to 10 retries would make a total of 11 attempts: the original attempt plus 10 retries.

**8.** Make the necessary setting changes to the parameters discussed in Step 6. Following is a sample setting of Call Logging parameters. Comments are shown in brackets [ ].

```
Set call-log-enable = yes

[Must be set or Call Logging will not work]

Set call-log-host-1 = 150.10.10.10

[NavisAccess console]

Set call-log-host-2 = 150.10.10.12

[Alternate NavisAccess console]

Set call-log-port = 1646

set call-log-key = mysecretstring

[Must match string entered via NavisAccess.]

set call-log-timeout = 2

set call-log-id-base = acct-base-10

[This parameter must be set as shown.]
```

**9.** Finish the configuration by writing the new parameters to the device, as follows:

#### write

This will be followed by a "CALL-LOGGING written" message.

## Special considerations for 3Com routers

NavisAccess requires 3Com Software Version 6.2 or higher for the application to operate correctly with a 3Com router. In addition, certain router functions must be configured for the application to operate. The router can be configured by logging into it via a Telnet session or by connecting to the router's console port.

There are four router configuration parameters that must be addressed:

- Configuring SNMP Community Names
- Configuring SNMP Managers for SNMP Traps
- Configuring line bandwidth
- Configuring MIB variables

# **Configuring SNMP Community Names**

SNMP validates each message with a password-like mechanism called a Community Name. There are two communities defined: read-only and read/write. Each has a unique password. The default values are public and private, respectively. If there is an existing management station on your network, the community names may have been changed from the default values. Contact the network administrator for this information.

**NOTE:** The read and write Community Names used by NavisAccess must match what is specified by (on) the device. Otherwise, communication cannot be established with the device.

#### To configure the router's Community Names:

- 1. Connect to the router via Telnet, or through the console port.
- **2.** Log in to the router

## Read-only string

**3.** To add a read-only Community String type:

```
add -snmp community "com.name" tr no ro
```

The syntax options are:

#### com.name

The read-only community name. It can be up to 16 characters long. Only

alphanumeric characters are allowed, and the string must be enclosed within a pair of quotation marks (" ").

#### tr

Enables trivial authentication

#### no

Disables all traps for this community string

#### $\mathbf{r}_0$

Makes this community name have read-only access

## Read/write string

**4.** To add a read/write Community String type:

```
add -snmp community "com.name" tr no rw
```

The syntax options for **tr** and **no** are the same as in Step 3.

#### com.name

The read/write community name. It can be up to 16 characters long. Only alphanumeric characters are allowed, and the string must be enclosed within a pair of quotation marks (" "). This may be the same as or different than the read-only community name.

#### rw

Makes this community name have read-write access

#### **Trap-community string**

**5.** To add a Trap Community String type:

```
add -snmp community "com.name" tr all ro
```

The syntax options for **tr** and **ro** are the same as in Step 3.

#### com.name

The Trap community name. It can be up to 16 characters long. Only alphanumeric characters are allowed, and the string must be enclosed within a pair of quotation marks (" ").

#### all

Sends all traps for this community string

This adds a new community which will be configured to send traps to this workstation. See the section "Configuring SNMP Managers for SNMP

Traps" below.

# **Configuring SNMP managers for SNMP Traps**

The 3Com router sends alarm messages in the form of SNMP Traps. These Traps are sent to the management station (such as NavisAccess) for logging and interpretation. If there is an existing management station in your network, the router may be set up to pass all Traps to it. Contact the network administrator for this information.

## To configure the router's Trap destination:

- 1. Attach to the router via Telnet, or through the console port.
- **2.** Log into the router.
- **3.** To add the network management station as a trap destination, type:

```
add -snmp manager "com.name" <ip address>
```

The syntax options are:

#### com.name

The Trap community string name. It can be up to 16 characters long. Only alphanumeric characters are allowed, and the string must be enclosed within a pair of quotation marks (" "). This name must match the community name entered in Step 5 of the section "Configuring SNMP Community Names" above.

#### <ip address>

The IP Address of the management station, for example, the IP address of the machine running NavisAccess.

## Configuring line bandwidth

The interface utilization of your line can be calculated. To accomplish this, the interface's available bandwidth must be retrievable. This variable can be configured on the 3Com router. It is only necessary to set the bandwidth on serial media, as all other media default this parameter correctly.

#### To configure an interface's bandwidth:

- 1. Attach to the router via Telnet, or through the console port.
- **2.** Log into the router.

**3.** At the command line type:

```
setd !<path> -path baud = <bandwidth>
```

The syntax options are:

#### <path>

The interface to configure.

#### <bandwidth>

Can be any one of the following values: 1.2, 2.4, 4.8, 9.6, 9.2, 38.4, 56, 64, 128, 256, 448, 1536, 2048, 3072, 4000, 4608, 6114, 7680, 9216, or 16000.

## **Configuring MIB variables**

The 3Com router software allows editing of the MIB II variables **sysContact** and **sysLocation**. These variables are displayed in the top pane of the Boxmap. The sysContact variable should contain the name of the person to call if there is a problem on the router. The sysLocation variable should contain the location of the router.

# To configure the router's contact and location:

- 1. Attach to the router via Telnet, or through the console port.
- 2. Log into the router
- **3.** To set the sysContact variable, at the command line type:

```
setd -sys syscontact = "contact"
```

## contact

The name of the person to contact if there is a problem.

**4.** To set the sysLocation variable, at the command line type:

```
setd -sys syslocation = "location"
```

#### location

The physical location of the router.

# Special considerations for Bay/Wellfleet routers

NavisAccess requires Bay/Wellfleet software Version 5.7 or higher to operate correctly with a Bay/Wellfleet router. In addition, certain router functions must be configured for the application to operate. A Version 5.xx router can be configured by logging into it via a Telnet session, or by connecting to the router's console port. For Version 7.xx routers and above, Bay/Wellfleet Site Manager must be used to configure the router.

There are four Router Configuration Parameters that must be addressed:

- Configuring SNMP and Trap Sessions
- Configuring line bandwidth
- Configuring MIB variables
- Configuring Management Priority to High (only necessary for Version 5.xx routers)

# **Configuring SNMP and Trap Sessions**

SNMP validates each message with a password-like mechanism called a Community Name. There are two communities defined: read-only and read/write. Each has a unique password.

The Bay/Wellfleet router allows for the addition of **SNMP Sessions**. These define the SNMP Community names allowable to manage your router. If there is an existing management station on your network, the SNMP Sessions may have already been added. If so, contact the network administrator for this information.

**NOTE:** The read and write Community Names used by NavisAccess must match what is specified by (on) the device. Otherwise, communication cannot be established with the device.

The Bay/Wellfleet router sends alarm messages in the form of SNMP Traps. These Traps are sent to the management station (such as NavisAccess) for logging and interpretation. The Bay/Wellfleet router requires that an SNMP Session be added to configure SNMP Trap destinations. If there is an existing management station in your network, the router may already be configured to pass all Traps to it. Contact the network administrator for this information.

#### To Configure SNMP and Trap Sessions for Version 5.xx routers

- Connect to the router via Telnet or through the console port on the back of the router.
- 2. Press the Left Arrow [ key to re-display the Main Menu.
- **3.** Use the arrow keys to move the ---> to the configuration selection.
- **4.** Press [Enter] and the router prompts for the name of the config file. Type **config** [Enter] (if this is the name of your configuration file).
- **5.** The Configuration Editor screen is displayed.
- **6.** To configure SNMP Sessions, type **9** (SNMP Sessions) from the Configuration Editor main menu.
- 7. The router displays the following information, if no sessions are defined:

```
No SNMP Sessions record(s) found
Do you wish to add SNMP Sessions record(s)?
```

Otherwise, it will display the SNMP Sessions screen. This lists Sessions which have been defined. If a Read Session has been defined, add the IP address of the management station to the list of valid IP addresses. See step 12-17 for the procedure to add additional IP addresses.

**8.** If no SNMP Sessions have been defined, press [Enter] to display the SNMP Parameters screen:

- **9.** At the Community Name field, enter the password for the read-only session of the router.
- 10. At the Session Mode field select Read.
- **11.** At the Session Type field select **Regular**. This specifies the query/response model of SNMP.
- **12.** Now the IP address allowed to use this password must be configured.

Type **1** in the Enter Selection prompt at the bottom of the screen.

Enter Selection (0 for Previous Menu) : \_\_\_\_

**13**. The router displays the following:

No Node Addresses record(s) found
Do you wish to add Node Addresses record(s)? Yes

only if no IP Address exists for the current SNMP Session. Otherwise, the Community Members Summary screen is displayed. This screen lists the valid IP address for the current SNMP Session. If this is the case proceed to step 18.

**14.** Press [Enter] to display the SNMP Community Member Address screen..

- **15**. At the Node Address field, enter the IP address of the community member granted access to the local MIB.
- **16.** After the screen prompts, **Hit Return to Continue**, do so to revert to the SNMP Community Member Access Screen.
- 17. To grant access to another IP address, type 1 [Enter] at the prompt of the Community Members Summary screen. This lists the IP address of all community members granted MIB access.

**NOTE:** IP address 0.0.0.0 is a special case that is valid only for communities with a Session Type of Regular. IP address 0.0.0.0 permits all IP addresses to use the community name.

- **18.** Now an SNMP TRAP Session must be added. This is done in the same way a Regular session was added, follow steps 7-17. However, in step 11 instead of specifying **Regular** for the Session type field, specify **Trap**.
- Two additional fields will be displayed after [Enter] is pressed from the Session Mode field.

Send Event Messages As Traps : No Event Filter Level : Show All Events

See the Bay/Wellfleet Configuration Guide for a description of these two fields.

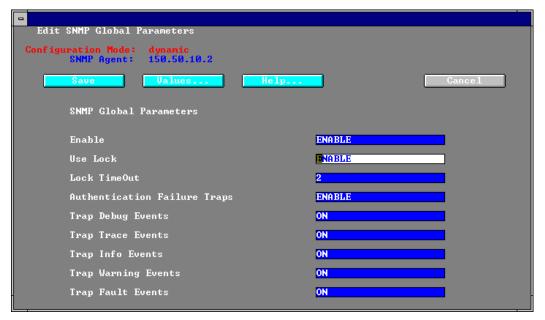
- **20.** Add the IP address of the management station as one of the TRAP destinations.
- 21. Press [Enter] until the main menu is displayed.
- **22.** Save the configuration file and reboot the router for the changes to take effect.

# To Configure SNMP and TRAP Sessions for Version 7.xx and above routers

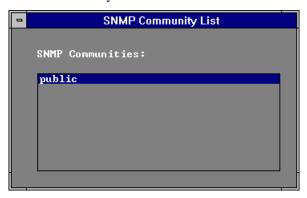
This section details how to configure the SNMP software to operate with the application.

To edit the SNMP global parameters, from the Bay/Wellfleet
 Configuration Manager menu, select Protocols > IP > SNMP > Global to
 display the global parameters screen:

**NOTE:** Your Configuration Information Screens may vary depending on the software installed.



- Your router should be configured to send Trap messages for Warning Events and Fault Events. All other Traps should be disabled.
- 2. Once the global configuration has been established, SNMP Communities must be added for the management stations. To add an SNMP community, from the Bay/Wellfleet Configuration Manager menu select Protocols > IP > SNMP > Communities menu option to display the SNMP Community List:



**3.** To add a community, select **Community > Add Community** to display the SNMP Community Window.

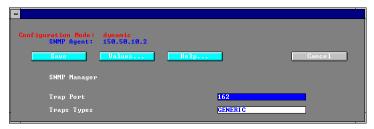


- **4.** Type in the Community Name and change the Access to Read-Write. Click on the [Save] button to complete the operation, or on the [Cancel] button to abort the operation.
  - **NOTE:** A read write password is only necessary for the File Management applet.
- 5. Once the new SNMP Community has been added, SNMP Managers must

be added to this community. To begin, select the new community from the SNMP Community List window displayed above. Then select **Community > Add Manager** menu option, to display the Add SNMP Manager window.



- **6.** Enter the IP Address of the management station and click on the [Save] button, or on the [Cancel] button to abort.
- 7. The management station's IP Address should be configured to receive TRAP messages from the router. To accomplish this, from the Bay/Wellfleet Configuration Manager menu, select the **Manager** > **Edit Manager** menu option, to display the Edit Manager window.



**8.** Select Specific for the Traps Types field to enable all Bay/Wellfleet specific Traps to be generated to the management station.

# Configuring line bandwidth

The Interface Utilization of your Line can be calculated. In order to accomplish this task, each interface's available bandwidth must be able to be retrieved. This variable can be configured on the Bay/Wellfleet router.

## To Configure Line Bandwidth for Version 5.xx routers

- 1. Connect to the router via Telnet, or through the console port on the back of the router.
- 2. Hit the Left Arrow [←] key to re-display the Main Menu.

- **3.** Use the arrow keys to move the ---> to the configuration selection.
- **4.** Press [Enter] and the router prompts for the name of the config file. Type **config** [Enter] (if this is the name of the configuration file).
- **5.** The Configuration Editor screen is displayed.
- **6.** To configure an interface's bandwidth, type **5** (Circuit Groups) from the Configuration Editor main menu.
- 7. The router displays the available circuit groups:

## Action (-> for selections) : Previous Display

**8.** Press the Right Arrow [→] key to choose the "Modify" action and press [Enter].

```
Action (-> for selections) : Modify
```

**9.** The router prompts for the desired selection.

```
Enter Selection (0 for Previous Menu) : ____
```

**10.** Enter the number of the circuit group to modify and press [Enter]. The router displays the group configuration screen:

```
======== SESSION 4 - MGR MODE -============ Configuration Editor 1.19
Current File : CONFIG
Circuit Group Name : G_E21____
Circuit Group Speed : 10000000
```

- 11. Press [Enter] until the "Circuit Group Speed" field is selected and enter the correct line speed (e.g. 10,000,000 for an Ethernet interface, 16,000,000 for Token Ring, etc.).
- 12. Press [Enter] until the Configuration Editor main menu is displayed.

# **Getting Started**

**13.** Save the configuration file. Reboot the router for the changes to take effect.

## To Configure Line Bandwidth for Version 7.xx and above Routers

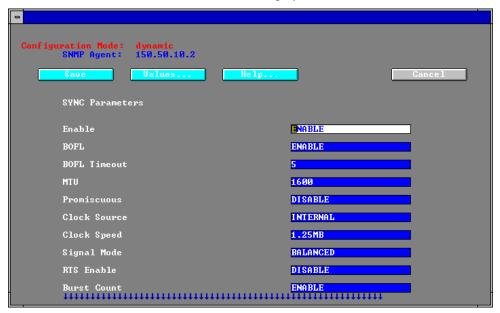
This section describes how to configure the Line Bandwidth reported by a Bay/Wellfleet router.

**1.** To edit this parameter, click the left mouse button over the desired circuit to edit. This displays the Circuit screen:

**NOTE:** Your screens may vary depending on the software installed.



2. Click on the Edit Line button to display the Edit Line Parameters window.



**3.** Edit the Clock Speed field of this screen to match the Clock Speed of the Line.

## **Configuring MIB variables**

The Bay/Wellfleet router software allows editing of the MIB II variables **sysContact** and **sysLocation**. These variables are displayed in the top pane of the Boxmap. The sysContact variable should contain the name of the person to call if there is a problem on the router. The sysLocation variable should contain the location of the router.

## To Configure MIB Variables for Version 5.xx Routers

- 1. Connect to the router via Telnet, or through the console port on the back of the router.
- 2. Hit the Left Arrow [←] key to re-display the Main Menu.
- **3.** Use the arrow keys to move the ---> to the configuration selection.
- **4.** Press [Enter] and the router prompts for the name of the config file. Type **config** [Enter] (if this is the name of the configuration file).
- **5.** The Configuration Editor screen is displayed.
- 6. To change the contact and Location variables of the router, type 1 (System) from the Configuration Editor main menu.
- 7. The router prompts for an action to perform at the bottom of the display.

```
Action (-> for selections) : Browse
```

**8.** Press the Right Arrow [→] key to choose the "Modify" action and press [Enter]

```
Action (-> for selections) : Modify
```

**9.** The System Configuration screen is displayed. Press [Enter] until either the System Contact, or System Location field is highlighted.

Configuration Editor 1.19
Current File : CONFIG

System Name : WFL\_EAST\_\_\_\_\_

Auto Enable : Yes

Automatic Reboot : No Enable Logging : Yes

System Contact: Jack Dempsey 516 555-6060

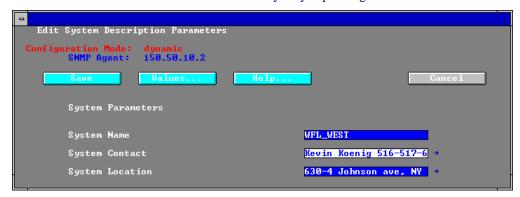
System Location: 630 Johnson Ave Bohem ny 11716 office 32

- **10.** Enter text into each field. This information will be displayed in the Boxmap.
- 11. Press [Enter] until the Configuration Editor main menu is re-displayed.
- **12.** Save the configuration file. Reboot the router for the changes to take effect.

#### To Configure MIB Variables for Version 7.xx and above Routers

1. To configure the MIB variables select **System Record** from the Bay/Wellfleet Configuration menu to display the Edit System Record window.

**NOTE:** Your screens may vary depending on the software installed.



**2.** Change the System Contact, System Name, and System Location. Click on the [Save] button to save the data, or on the [Cancel] button to abort.

## **Configuring Management Priority to high**

The Bay/Wellfleet router software allows for the priority SNMP messages to be configured. The default setting causes many SNMP messages to be discarded by the router. This will cause significant problems for NavisAccess.

The routers management priority **MUST** be configured to **HIGH** for the application to operate correctly.

**NOTE:** This is only necessary for Bay/Wellfleet routers with Version 5.xx

#### software.

## To Configure Management Priority for Version 5.xx Routers

- Connect to the router via Telnet, or through the console port on the back of the router.
- **2.** Hit the Left Arrow [←] key to re-display the Main Menu.
- **3.** Use the arrow keys to move the ---> to the configuration selection.
- **4.** Press [Enter] and the router prompts for the name of the config file. Type **config** [Enter] (if this is the name of the configuration file).
- **5.** The Configuration Editor screen is displayed.
- **6.** To change the management priority to **HIGH**, type **7** (DoD Internet Router) from the Configuration Editor main menu.
- 7. The router prompts for an action to perform at the bottom of the display:

```
Action (-> for selections) : Browse
```

**8.** Press the *Right Arrow* key to choose the "Modify" action and press [Enter].

```
Action (-> for selections) : Modify
```

**9.** The IP Router Configuration screen is displayed. Press [Enter] until the cursor is on the "Management Priority" field.

Configuration Editor 1.19
Current File: CONFIG

Auto Enabled : Yes Global Broadcast : Yes

RIP Network Diameter: 15

Mode : Router/Host

Management Priority: High

Non Local ARP Source : Drop and Log

Bootp Gateway Support : No
Bootp Gateway Auto Enable : Yes

Bootp Gateway Max Hops : 3

Suppress Authentication Traps : Yes

- **10.** Press the Right Arrow [→] key until "High" is displayed in this field
- 11. Press [Enter] until the Configuration Editor main menu is displayed.
- **12.** Save the configuration file. Reboot the router for the changes to take effect.

# **Special considerations for Cisco routers**

NavisAccess requires Cisco Software Version 8.26 or higher for the application to operate correctly with a Cisco router. In addition, certain router functions must be configured for the application to operate. The router can be configured by logging into it via a Telnet session or by connecting to the router's console port.

There are five router configuration parameters that <u>must</u> be addressed:

- Configuring SNMP Community Names
- Configuring SNMP Trap destinations
- Configuring line bandwidth
- Configuring SNMP packet size
- Configuring MIB variables

# **Configuring SNMP Community Names**

SNMP validates each message with a password-like mechanism called a Community Name. There are two communities defined: Read-Only and Read-Write. Each has a unique password. The default values are public and private, respectively. If there is an existing management station on your network, the community names may have been changed from the default values. Contact the network administrator for this information.

**NOTE:** The read and write Community Names used by NavisAccess must match what is specified by (on) the device. Otherwise, communication cannot be established with the device.

#### To configure the router's Community Names:

- 1. Attach to the router via Telnet or through the console port.
- **2.** Log in and enter Enable mode.

| Getting  | Ctant | - ~ ~ |
|----------|-------|-------|
| CTELLINE | Otali | œu    |

3. At the Enable prompt (Hostname#) type config and select "terminal".

#### **Read-only string**

**4.** Type

SNMP-server community < read-only commun name > ro

The syntax options are:

#### read-only commun name

The read-only community name.

ro

Makes this community name have read-only access

#### Read/write string

**5.** Type

SNMP-server community < read-write commun name > rw

The syntax options are:

#### read-write commun name

The read/write community name.

rw

Makes this community name have read/write access

- **6.** Press [CTRL-Z] to exit configuration mode
- **7.** Make note of the Community Names entered in steps 4 and 5 since they will be required for NavisAccess management tasks.

# Configuring SNMP Trap destinations

The Cisco router sends alarm messages in the form of SNMP Traps. These Traps are sent to a management station (such as NavisAccess) for logging and interpretation. If there is an existing management station in your network, the router may be set up to pass all Traps to it. Contact the network administrator for this information.

## To configure the router's TRAP destination:

- 1. Attach to the router via Telnet or through the console port.
- **2.** Log in and enter Enable mode.

- 3. At the Enable prompt (Hostname#) type **config** and select "terminal".
- **4.** Type

#### SNMP-server host <ip-address> <community-name>

The syntax options are:

## <ip-address>

The IP address of the management station.

## <community-name>

The Trap community name.

**5.** Press [CTRL-Z] to exit configuration mode

# Configuring line bandwidth

The Interface Utilization of your Line can be calculated. In order to accomplish this task, the interface's available bandwidth must be able to be retrieved. This variable can be configured on the Cisco router.

#### To configure an Interface's Bandwidth:

- 1. Attach to the router via Telnet or through the console port.
- **2.** Log in and enter Enable mode.
- 3. At the Enable prompt (Hostname#) type **config** and select "terminal".
- **4.** Type

## interface serial n

The syntax options are:

n

The interface you want to configure, e.g., 0, 1, etc.

**5.** Type

#### bandwidth kb

The syntax options are:

#### kb

The speed of the line in kilobits per second.

**6.** Press [CTRL-Z] to exit configuration mode.

# Configuring SNMP packet size

The Cisco router will accept SNMP packets and respond to them. By default in the router, the largest SNMP packet size is 484 bytes. This value is acceptable for most operations that are performed. However, certain router responses exceed this limit. Therefore, you must change the default SNMP packet size on the Cisco router.

## To change the SNMP Packet Size:

- 1. Attach to the router via Telnet or through the console port.
- **2.** Log in and enter Enable mode.
- **3.** At the Enable prompt (Hostname#) type **config** and select "terminal".
- **4.** Type

## SNMP-server packetsize 4096

**5.** Press [CTRL-Z] to exit configuration mode.

# **Configuring MIB variables**

The Cisco router software allows editing of the MIB II variables **sysContact** and **sysLocation**. These variables are displayed in the top pane of the Boxmap. The sysContact variable should contain the name of the person to call if there is a problem on the router. The sysLocation variable should contain the location of the router.

## To configure the router's contact and location:

- 1. Attach to the router via Telnet or through the console port.
- 2. Log in and enter Enable mode.
- 3. At the Enable prompt (Hostname#) type config and select "terminal".
- **4.** Type

## SNMP-server location <location-text>

## location-text

The physical location of the router.

**5.** Type

#### SNMP-server contact < contact-text>

#### contact-text

The name of the person to contact if there is a problem.

**6.** Press [CTRL-Z] to exit configuration mode.

# Special considerations for Novell MPR

NavisAccess requires Novell MPR Software Version 2.11 for the application to operate correctly. In addition, certain router functions must be configured for the application to operate. The router can be configured by using roonsole or by using the system console.

There are three router configuration parameters that must be addressed:

- Configuring SNMP Community Names
- Configuring SNMP Managers for SNMP Traps
- Configuring MIB Variables

# **Configuring SNMP Community Names**

SNMP validates each message with a password-like mechanism called a Community Name. There are two communities defined: read-only and read/write. Each has a unique password. The default values are public and private, respectively. If there is an existing management station on your network, the community names may have been changed from the default values. Contact the network administrator for this information.

**NOTE:** The read and write Community Names used by NavisAccess must match what is specified by (on) the device. Otherwise, communication cannot be established with the device.

#### To configure the router's Community Names:

- 1. Attach to the router via rconsole, or through the system console.
- **2.** Log in to the router.
- **3.** To change the Read Only Community String, at the server prompt type:

#### LOAD INETCEG

Press [Enter] to display the Internetworking Configuration menu.

- **4.** From the Internetworking Configuration menu, select **Manage Configuration**, then [Enter], to display the Manage Configuration menu.
- **5.** From the Manage Configuration menu, select **Configure SNMP Parameters**, then [Enter] to display the SNMP Parameters window.
- **6.** From the SNMP Parameters window, select **Monitor State**, the press [Enter].
- 7. From the Monitor State options, select **Specified Community May Read**.
- **8.** Enter a name in the Monitor Community field, then press [Enter]. The community name can be up to 24 characters long.
  - This is the name of the community that is allowed to read management information. SNMP management stations that belong to this community can read the network management database. Type "public" if you wish to use the default.
- **10.** For changing the read-write community string, select **Control State**, then press [Enter].
- 11. From the Control State options, select Specified Community May Write.
- **12.** Enter a name in the Control Community field, then press [Enter].

This is the name of the community that is allowed to *read and write* management information. SNMP management stations that belong to this community can read or modify any value in the network management database. **Type "private" if you wish to use the default.** 

# **Configuring SNMP managers for SNMP Traps**

The Novell MPR router sends alarm messages in the form of SNMP Traps. These Traps are sent to the management station (such as NavisAccess) for logging and interpretation. If there is an existing management station in your network, the router may be set up to pass all Traps to it. Contact the network administrator for this information. If NMS is your sole management station, configure the router to send TRAPs to it.

#### To Configure the Router's TRAP Destination:

- 1. Attach to the router via rconsole, or through the system console.
- **2.** Log in to the router.

**3.** To add the NMS station as a trap destination, at the server prompt type:

#### LOAD INETCFG

Press [Enter] to display the Internetworking Configuration menu.

- **4.** From the Internetworking Configuration menu, select **Manage Configuration**, then [Enter] to display the Manage Configuration menu.
- 5. From the Manage Configuration menu, select **Configure SNMP**Parameters, then [Enter] to display the SNMP Parameters window.
- **6.** From the SNMP Parameters window, select **Trap State**, then [Enter].
- 7. From the Trap State options, select **Send Traps With Specified Community**.
- **8.** Enter a name (this must match the read-only community name) in the Trap Community field, then press [Enter].

This enters the community name to be included in trap messages.

## **Configuring MIB variables**

The Novell MPR router software allows editing of the MIB II variables **sysContact** and **sysLocation**. These variables are displayed in the top pane of the Boxmap. The sysContact variable should contain the name of the person to call if there is a problem on the router. The sysLocation variable should contain the location of the router.

#### To Configure the Router's Contact and Location:

- 1. Attach to the router via rconsole, or through the system console.
- **2.** Log in to the router
- **3.** To set the sysContact or sysLocation variable, at the command line type:

## LOAD INETCFG

Press [Enter] to display the Internetworking Configuration menu.

**4.** From the Internetworking Configuration menu, select **Manage Configuration**, then press [Enter] to display the Manage Configuration menu.

47

- **5.** From the Manage Configuration menu, select the **Configure SNMP Information** option.
- **6.** Select the MIB variable that you want to configure and press [Enter].
- 7. Modify the selected option and press [ESC]. When asked to save the changes, select [yes].

# Special considerations for Digital Equipment devices

The full line of Digital Equipment routers and switches in production are supported. Each product has different levels of support based on the version of software and the hardware configuration. The following table outlines the product support:

| Hardware:  | Software supported: |
|--|---------------------|
| Devices with Router Distributing<br>Software installed | V1.0 and above      |
| DECbrouter 90  | V9.1X and above     |
| DECNIS   | V3.1.2 and above    |

In addition, NavisAccess requires certain device functions to be configured for the application to operate correctly with Digital Equipment devices. The device/router may be configured by logging into it via a Telnet session or by connecting to the device's console port.

There are four configuration parameters that must be addressed:

- Configuring SNMP Community Names and Traps
- Configuring SNMP System MIB variables
- Configuring Interface Bandwidth
- Configuring SNMP packet size (DECbrouter 90)

## **Configuring SNMP Community Names and traps**

SNMP validates each message with a password-like mechanism called a Community Name. There are two communities defined: read-only and read/write. Each has a unique password. The default values are public and private, respectively. If there is an existing management station on your network, the community names may have been changed from the default values. Contact the network administrator for this information.

There are separate procedures outlined below for configuring devices with Distributing Router software, DECNIS devices and the DECbrouter 90.

**NOTE:** The read and write Community Names used by NavisAccess must match what is specified by (on) the device. Otherwise, communication cannot be established with the device.

# To configure Community Names and Traps for Distributing Router Software Devices:

- 1. Connect to the device through the console or via Telnet.
- 2. Log in to the device. The \* prompt is displayed. Type:

talk 6

**3.** The **Config>** prompt is displayed. Type:

protocol snmp

The **SNMP Config>** prompt is displayed.

## Read-only and Trap string

**4.** To add a read-only and Trap Community String, type:

```
add community string-name
Set Community Access read trap string-name
```

The syntax options are:

#### string-name

The name to be used for both the read-only and the Trap Community String.

**5.** Type **CTRL-P** to exit.

#### Read/write and Trap string

**6.** To add a read/write and Trap community string, type:

```
add community string-name
set community access write_read_trap string-name
```

The syntax options are:

## string-name

The name to be used for both the read/write and the Trap Community String.

**7.** Type **CTRL-P** to exit.

#### Trap string only

**8.** To add only a Trap community string, type:

```
add community string-name set community access trap-only string-name
```

The syntax options are:

### string-name

The name to be used for the Trap Community String.

**9.** Type **CTRL-P** to exit.

## To configure Community Names and Traps for DECNIS devices:

**NOTE:** If you have an upgraded Management Processor Board in your DECNIS, you should review the documentation supplied with the upgrade to find out how to modify these parameters.

- Using the DECNIS Configurator on your DECNIS Console, advance through the DECNIS Configurator menu system by selecting the **DECNIS CONFIG** option, and then selecting the device configuration file to be modified.
- Continue by selecting the Modify Configuration option. Then advance to the DOS Window which is entitled SNMP Community Names. At this point, the community names and access rights can be entered.
- **3.** When this is completed, continue through the remainder of the windows

until the option to **Return to the Sections Menu** appears. Select **Return to the Sections Menu**.

- **4.** Choose the option to **Create NCL Script**.
- **5.** Then choose the option to Create an Image/CMIP profile.
- **6.** Start the BOOTP Server on the DECNIS Configurator Console.
- **7.** Perform the BOOTP procedure on the DECNIS whose configuration is to be updated.

## To configure Community Names and Traps for DECbrouter 90:

- 1. Attach to the router via Telnet or through the console port.
- 2. Login and enter Enable mode.
- 3. At the Enable prompt (**Hostname#**) type **config** and select **terminal**.
- **4.** Type:

SNMP-server community <read-only com name> RO
[Read-only]

**5.** Type:

SNMP-server community <read-write com name> RW
[Read/write]

**6.** Press **CTRL-Z** to exit configuration mode

#### To configure Trap destination for DECbrouter 90

- 1. Attach to the router via Telnet or through the console port.
- 2. Login and enter **Enable** mode.
- **3.** At the Enable prompt (**Hostname#**) type **config** and select **terminal**.
- **4.** Type:

SNMP-server host <ip-address> <community-name>

The syntax options are:

#### <ip-address>

The IP address of the management station

#### <community-name>

The TRAP community name.

**5.** Press **CTRL-Z** to exit configuration mode

# **Configuring SNMP system MIB variables**

The System MIB variables that can be modified are sysContact (the assigned contact for the device), and sysLocation (the location of the device). Both of these variables are displayed in the top pane of the Boxmap.

# To configure contact and location for Distributing Router Software devices:

- **1.** Attach to the device through the console or via Telnet.
- **2.** The \* prompt is displayed. Type:

talk 6

**3.** The **Config>** prompt is displayed. To set the device location type:

#### set location string

The syntax options are:

#### <string>

A text string providing the location of the device.

**4.** To set the device contact type:

#### set contact string

The syntax options are:

#### <string>

A text string providing the contact information for the device.

**5.** Press CTRL-P to exit

## To configure contact and location for DECNIS devices:

**NOTE:** If you have an upgraded Management Processor Board in your DECNIS, you should review the documentation supplied with the upgrade to find out how to modify these parameters.

1. Using the DECNIS Configurator on your DECNIS Console, advance

through the DECNIS Configurator menu system by selecting the **DECNIS CONFIG** option, and then selecting the router configuration file to be modified.

- 2. Continue by selecting the **Modify Configuration** option. Then advance to the DOS Window where the **SNMP Contact** and **SNMP Location** information can be entered. At this point, the information can be entered.
- 3. When this is completed, continue through the remainder of the windows until the option to **Return to the Sections Menu** appears. Select **Return to the Sections Menu**.
- **4.** Choose the option to **Create NCL Script**.
- **5.** Choose the option to Create an Image/CMIP profile.
- **6.** Start the BOOTP Server on the DECNIS Configurator Console.
- **7.** Perform the BOOTP procedure on the DECNIS whose configuration is to be updated.

## To configure contact and location for DECbrouter 90 devices:

- 1. Attach to the router via Telnet or through the console port.
- 2. Login and enter **Enable** mode.
- 3. At the Enable prompt (**Hostname**#) type **config** and select **terminal**.
- **4.** To configure the location, type:

#### SNMP-server location <text>

The syntax options are:

#### <text>

A text string providing the location of the device.

**5.** To configure the contact, type:

## SNMP-server contact < text>

The syntax options are:

#### <text>

A text string providing the location of the device.

**6.** Press **CTRL-Z** to exit configuration mode.

## Configuring interface bandwidth

Interface utilization is calculated based on the ifSpeed configured for the interface. This variable must be set properly for accurate utilization levels to be reported.

#### To configure interface speed for Distributing Router Software devices:

Please refer to the Configuration Manuals for your Distributing Router Software device since the procedure for configuring the interface speed is dependent on the interface type.

## To configure interface speed for DECNIS devices:

Please refer to your DECNIS Configuration Manuals for the procedures for configure the interface speed for the specific interface type.

## To configure interface speed for DECbrouter 90 devices:

- 1. Attach to the router via Telnet or through the console port.
- 2. Login and enter Enable mode.
- **3.** At the Enable prompt (**Hostname#**) type **config** and select terminal.
- **4.** Type:

#### interface serial n

Syntax options are:

n

The interface you want to configure, e.g., 0, 1, etc.

**5.** Type:

#### bandwidth kb

Syntax options are:

#### kh

The speed of the line in kilobits per second. For example, a 128 kb line would have **bandwidth 128**.

**6.** Press **CTRL-Z** to exit configuration mode.

## **Configuring SNMP packet size (DECbrouter 90)**

The DECbrouter 90 will accept SNMP packets and respond to them. By default, the device/router uses a 484 byte packet. Certain device responses exceed this size and result in data not getting displayed. It is important to modify the SNMP packet size on the DECbrouter 90 to rectify this.

## To change the SNMP packet size for DECbrouter 90 only:

- 1. Attach to the router via Telnet or through the console port.
- 2. Login and enter **Enable** mode.
- 3. At the Enable prompt (**Hostname**#) type **config** and select terminal.
- **4.** Type:

SNMP-server packetsize 4096

**5.** Press **CTRL-Z** to exit configuration mode.

**Device Discovery** 

2

# **Introduction to device discovery**

Discovery gathers SNMP information about the devices on your network and creates a database. There are two ways to run Discovery:

- **Automatic,** which discovers the entire network at one time, using the Explorer applet. The Explorer can be started as needed, or scheduled to run at a preset time.
- Manual, which discovers one particular device at a time (using the New Device applet).

Both of these methods gather the following information for each device and store it in a database:

- The sysObjId of the device.
- The sysName, sysLocation and sysDescr of the device.
- The available interfaces for the device.
- The discovered protocols of the device.
- Device specific information.

The information gathered is used by NavisAccess to populate Group Wizard and to create the Internet Map. The Internet Map graphically depicts all devices (access servers, routers, switches) found, as well as the subnetworks linked to these devices and the actual connections. Any device can be managed from the Internet Map or Group Wizard.

After the initial population of the database, use Discovery to update the information in your database. This includes identifying an unknown device or re-establishing contact with an existing device which failed to be discovered during the previous Discovery attempt.

# Visual indicators for discovery

The Group Wizard window uses visual indicators to denote a device's state in the network. The following table summarizes the possibilities:

| Indicator                     | lcon                 | sysObjl<br>D<br>Known | Discovery<br>Attempted | Description   |
|-------------------------------|----------------------|-----------------------|------------------------|---|
| Question mark                 | PAT-MED              | No                    | No                     | Never attempted to discover the device. Therefore, its type is not known.                               |
| Question mark<br>with red 'X' | PAT-MED              | No                    | Yes                    | Attempted initial discovery, the device failed. Device type remains unknown.                            |
| Device icon with red 'X'      | Austria              | Yes                   | Yes                    | The device has been discovered previously. However, the last attempt to discover the device has failed. |
| Device icon                   | ASCEND+<br>ClarkPipe | Yes                   | Yes                    | The last attempt to discover the device was successful.   |

# **Automatic discovery - the Explorer**

# Introduction to the Explorer

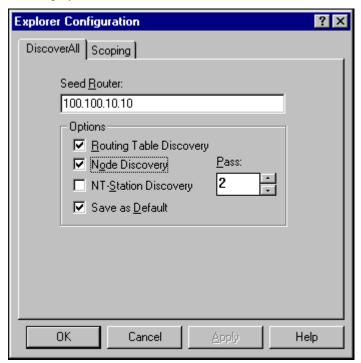
**Menu Bar:** Tools > Explorer

Explorer is run to automatically discover your network and populate the database. Once the database is populated, you can use Group Wizard and the Internet Map to view your network.

Explorer can be run manually, or a schedule can be created to run the Explorer at a pre-set time. If your network is frequently changing (new devices, moved devices, swapped cards, etc.), you may want to schedule the Explorer to run on a regular basis at off-hours.

## To run the Explorer

**1.** Select **Explorer** from the Tools menu. The Explorer Configuration dialog box displays:



2. Configure the settings on the **Discover All** tab.

## **Routing Table Discovery**

Routers with very large routing tables (over 30,000 entries) may have problems when their routing tables are scanned. By de-selecting this option, NavisAccess will not scan the routing table during the course of its discovery.

#### **Seed Router**

Provide the IP Address for your "Seed Router." This router is defined as the starting point for discovery of your network. Ascend MAX, MAX TNT and Pipeline devices may be selected as Seed Routers.

### **Node Discovery**

Select to have NavisAccess find all system nodes. This option is not recommended for most networks.

## **NT-Station Discovery**

Select to have NavisAccess discover all NT workstations and servers. This option is not recommended for most networks.

**NOTE:** To be successfully discovered, the NT machine must have SNMP Service enabled.

#### Save as Default

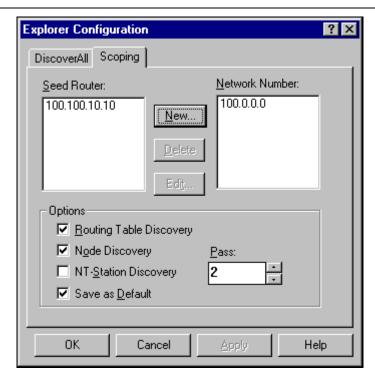
With this option enabled, when Explorer is run for a second time it will begin from the point at which it left off. That is, it will not rediscover devices already discovered. This option is selected by default and is recommended, particularly for large networks.

#### Pass

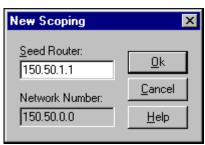
Establish the number of passes which auto discovery will make.

The range for the number of passes is from 1 to 10. Since many devices go down and up, and at times are too busy to respond to SNMP requests, there is the distinct possibility that some may be missed by the Explorer if only one pass is selected. It is therefore recommended that you select at least two passes.

**3.** If you want to limit the networks which can be discovered, click the **Scoping** tab. In large networks, this can provide a more precise picture of a section of the network. If you are not using Scoping, skip to Step 6.



**4.** Each network you want to discover requires a seed router. Enter an IP address for each router you wish to use during network discovery. To do this, click the [New] button to open the New Scoping dialog box:



The Network Number field is automatically filled in. Only devices from the added networks will be discovered.

- **5.** Select Scoping Options. See Step 2 above for definitions.
- **6.** When all the desired options are set, the [Start] button begins the auto

detection process. Discovered components will populate Group Wizard and they will also be used to generate the Internet Map.

As devices are added to the database, they are represented by an icon in Group Wizard and shown on a newly rendered Internet Map.

# **Manual discovery**

## Introduction to manually adding new devices

**Menu Bar:** Select File > New Device

The **New Device** feature is used to manually discover your network (that is, discover one device at a time) and populate the database. Once the database is populated, you can use Group Wizard and the Internet Map to view your network.

## To Manually add a new device

1. Select **New Device** from the **File** menu.

This opens the New Device dialog box:



**2.** Enter a valid IP Address for the device in the IP Address field.

- 3. Enter an optional, valid, read-only community string for the device in the Community field. If no community string is specified, the default community string defined in System Options Configuration (Config > System Options) is used.
- **4.** Enter a Display Name. This is an optional name for the device that can be different than the device's system name (which is set on the device itself).
- **5.** Enter a comment. This can be any information you feel would be useful regarding this device.
- **6.** Click the [OK] button to add the device to the database. Or, click the [Cancel] button to abort.
- 7. No duplication of IP addresses is allowed throughout the database. If the device IP Address is already in the database, an error message appears.

As devices are added to the database, they are represented by an icon in Group Wizard and shown on a newly rendered Internet Map.

# <u>Troubleshooting / restarting discovery</u>

## Why did discovery fail?

Discovery may fail for the following reasons:

- The user entered an incorrect community string (or the default in System Options is not correct for this device).
- An incorrect or invalid IP address was entered for a device (or for the Seed Router in Explorer).
- SNMP MIB II is <u>not</u> enabled on the device.
- A filter or firewall blocked communication.

When Discovery fails for a device, it must be restarted for the device to be entered into the database properly.

# Identifying an unknown device

If Discovery does not recognize a device, the device is considered **unknown** and the screen displays a question mark in place of an icon for the device.



A yellow question mark indicates that the device was never discovered.



A yellow question mark with a red X indicates that the device failed while it was being discovered.

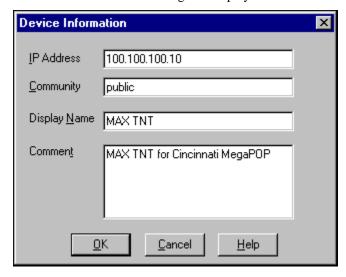
Please see the Visual Indicators table on page 57 for details on what a device display indicates.

## To restart discovery of a device

If a device fails to be discovered, you may need to change an IP address or a community string. To restart discovery for an unknown device:

1. Right-click the device icon and select **Device Information**.

The Device Information dialog box displays.



**NOTE:** You may also update the community string using the Configuration applet available via the Boxmap.

**2.** Enter the correct IP address and Community String for the device, then click [OK].

This automatically updates the device information in the database.

**3.** Right-click the question mark again and select **Discover Device** to restart discovery.

# To restart discovery of multiple devices

**Menu Bar:** Tools > Discover Devices

1. Select **Discover Devices** from the Tools menu.

The Discover Device(s) dialog box displays:



- **2.** Highlight the devices you want to rediscover. The standard [SHIFT] and [CTRL] key selection methods apply.
- **3.** Click [Discover].

The device discovery process restarts.

If the discovery completes successfully, the device icon and background color are automatically updated.

# **Security: Overview**

Three levels of security exist for NavisAccess:

- Administrator: complete access to all features and can add and modify users. These Administrative rights are not modifiable or revocable.
- Managers: assigned specific devices to open, but cannot add or modify users. Has access to most other features.
- Operators: assigned specific devices to open, and may not add or modify users. Has limited access to features.

The Security Levels Table, below, defines rights granted to each user level.

To track user actions taken within NavisAccess, see Audit Trails.

## **Security Levels Table**

Specific tasks have been pre-assigned to each security level. The Security Levels Table presents the summary of differences in the three levels:

| Operation                               | Administrator<br>Level | Manager Level                       | Operator Level                      |
|---|------------------------|-------------------------------------|-------------------------------------|
| Security Applet                         |                        |                                     |                                     |
| User Manager                            | YES                    | NO                                  | NO                                  |
| Group Wizard                            |                        |                                     |                                     |
| Create Groups, edit groups, move groups | YES                    | YES, but only with assigned         | NO                                  |
| Access Watch, viewing                   | YES                    | devices<br>YES                      | YES                                 |
| Open Boxmap                             | YES                    | YES, but only with assigned devices | YES, but only with assigned devices |

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| Operation            | Administrator<br>Level | Manager Level | Operator Level |
|----------------------|------------------------|---------------|----------------|
| Config Device        |                        |               |                |
| Download             | YES                    | YES           | NO             |
| Erase                | YES                    | YES           | NO             |
| Write Memory         | YES                    | YES           | NO             |
| Upload               | YES                    | YES           | NO             |
| Image Upload         |                        |               |                |
| Directory            | YES                    | YES           | YES            |
| Download             | YES                    | YES           | NO             |
| Erase                | YES                    | YES           | NO             |
| Upload               | YES                    | YES           | NO             |
| Scheduler            |                        |               |                |
| Setup                | YES                    | NO            | NO             |
| Deactivate           | YES                    | NO            | NO             |
| View                 | YES                    | NO            | NO             |
| Modify               | YES                    | NO            | NO             |
| Delete               | YES                    | NO            | NO             |
| Reporting            | YES                    | YES           | YES            |
| Path Finder          | YES                    | YES           | YES            |
| Performance Applets  | YES                    | YES           | YES            |
| Internet Map         | YES                    | YES           | YES            |
| Device Discovery     |                        |               |                |
| Manual               | YES                    | YES           | NO             |
| Automatic (Explorer) | YES                    | YES           | NO             |
| Operation            | Administrator<br>Level | Manager Level | Operator Level |

## Security

| Alarm Monitor                    |     |                       |     |
|----------------------------------|-----|-----------------------|-----|
| Alarm Configuration              | YES | YES                   | NO  |
| Threshold setup                  | YES | YES                   | NO  |
| Monitoring alarms                | YES | YES                   | YES |
| MIB Tools                        |     |                       |     |
| MIB Browser                      | YES | YES                   | YES |
| MIB Compiler                     | YES | YES                   | YES |
| Others                           |     |                       |     |
| System Configuration             | YES | YES (except for Audit | NO  |
| Device Maintenance with DeviceDB | YES | Configuration) YES    | YES |

# Logging in

The following user level details apply:

#### Administrator

Upon first using NavisAccess after installation, the default login User Name is "Admin". The default password is also "Admin". **Both User Name and Password are case sensitive**.

**SECURITY NOTE:** The Administrator should change the defaults to secure the workstation.

### Manager

Specific responsibilities are assigned. The devices under a Manager's domain have been assigned by the Administrator.

## Operator

Specific responsibilities are assigned. The devices under an Operator's domain have been assigned by the Administrator.

## To Log in to NavisAccess:

1. From the NavisAccess main menu bar, select **Security > Login**. The Login dialog box opens:

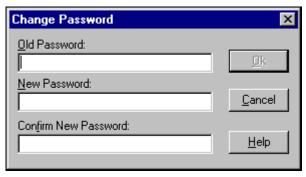


- **2.** Enter a User Name and Password. Any level User can log in over any other User. A login can also be done by starting/restarting the program.
- 3. Click [Ok] to log in.

# Changing passwords

## To change a password:

 From the NavisAccess main menu bar, select Security > Change Password. The Change Password dialog box opens:



- 2. Enter your Old Password as indicated.
- 3. Enter and Confirm a new password, as indicated.

## 4. Click OK.

**NOTE:** Any level user can access the Change Password dialog box when logged in. All users are allowed to change their own password. Only the Administrator can change the default password "Admin" to secure the workstation initially.

# Adding and deleting users, assigning rights

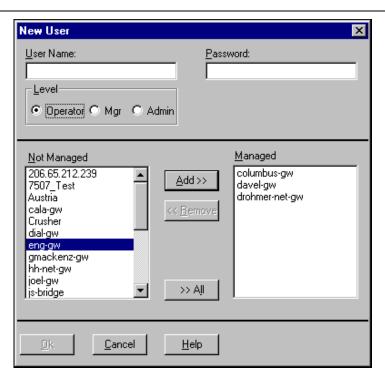
Users are added, deleted, activated and deactivated through the User Manager.

#### To add a new user:

From the NavisAccess main menu bar select Security > Manager.
 SECURITY NOTE: The User Manager screen is only available to an Administrator.



2. Click the [New] button to open the New User dialog.



**NOTE:** NavisAccess on HP OpenView will display a [Scan DB] button. Click this button to add devices from the OpenView database into the User Manager window.

**3.** Make the necessary field selections.

#### User Name

Enter the desired User Name. Remember that it is case sensitive. The User Name can be up to 30 characters in length.

#### Password

Enter the desired Password. Remember that it is case sensitive. The Password can be up to 30 characters in length.

#### Level

Select the level of security for the User: Operator, Manager or Administrator. See "Security: Overview" (page 66) for details on rights available to each level.

#### **Management Lists**

Used to assign devices for a Manager-level or Operator-level user. To assign a device to a user, highlight a device in the Not Managed window (left pane) and press the [Add] button to place it in the Managed list.

**4.** Click [OK] to create the new user or [Cancel] to abort.

#### To activate or deactivate users:

1. From the NavisAccess main menu bar select **Security > User Manager**.



Any active user is preceded with an asterisk and presented on a red background. Without activation, the user can not login.

2. To activate a user (e.g. "Lisa"), highlight the user and press the [Activate] button.

Highlight an active user and the [Activate] button becomes a [Deactivate] button. Press the [Deactivate] button to deactivate the user.

### To delete a user:

- 1. From the NavisAccess main menu bar select **Security > User Manager**.
- **2.** Highlight a user and click the [Delete] button.

**SECURITY NOTE:** Any User can be deleted, with the exception of the last Administrator level user in the system. For practical reasons, one Administrator must be left in the system to insure access to the NavisAccess program.

# Logging out

### To logout from NavisAccess:

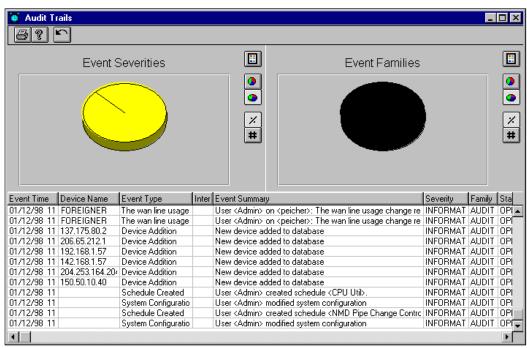
- **1.** From the NavisAccess main menu bar, select **Security > Logout**. A message box asks you to confirm the logout decision.
- 2. Click [Yes] to log out.

# **Tracking User Actions**

## **Audit Trails overview**

The **Audit Trails** applet displays actions taken by NavisAccess users. Audit Trails only displays actions which involve changes to the system or to devices: for example, changing the NavisAccess system configuration, or uploading a configuration file to a device. Audit Trails does not report monitoring actions, such as launching AccessWatch or running a real-time performance graph. See the Audit Configuration tab for full details on the kinds of actions that Audit Trails will report.

Audit Trails reports user actions in real time. For a historical record of user actions, open the Audit Trail History applet.



## **Audit Trail fields**

The bottom pane of the Audit Trails applet gives detailed information about each event received.

The following information is displayed in the Audit Trails window:

| Heading           | Description   |
|-------------------|---|
| <b>Event Time</b> | The date and time the event was generated.                                    |
| Device Name       | The name of the device which generated the event.                             |
| <b>Event Type</b> | A short description of the type of event generated.                           |
| Interface         | The connection to the network (only available for interface alarms).          |
| Event<br>Summary  | Describes the error in more detail than the Event Type field described above. |

| Severity    | The classification of the severity (e.g. critical, informational etc.).              |
|-------------|--|
| Family      | The family of the alarm (e.g. IP, AppleTalk etc.).                                   |
| State       | The current state of the device after this event (e.g. Operational, Nonoperational). |
| Device Type | The brand of device which generated the error.                                       |
| Address     | The IP Address of the device which generated the event.                              |

# **Using the Audit Trails applet**

## To start the Audit Trails applet:

1. From the main menu bar, select View > Audit Trails. The Audit Trails window will open and events will be reported in real-time based on the Audit Configuration settings.

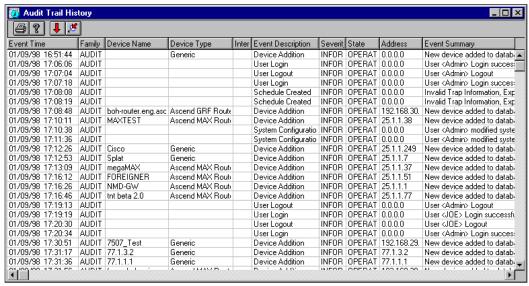
## Other buttons

In addition to the global toolbar buttons on its left side, the Audit Trails applet has four specialized button functions:

| Button | Description   |
|--------|---|
|        | [Export Data] button Exports collected data to a comma separated variable file.   |
|        | [Show/Hide Graph Legend] button Displays the key to the color-coding in the pie charts.   |
| •      | [Show/Hide 3D Effect] buttons Toggles the pie chart between a 2D and 3D image.  |
| #      | The [Show Values/Show Percent] buttons  Toggle the pie charts between displaying information as a integer value (e.g., 10 events reported) or as a percentage (e.g. 10% of all events). Click on the pie chart to see the precise values. |

## **Audit Trail History overview**

The **Audit Trail History** applet gathers data reported by the Audit Trails applet and retains a historical database. This allows you to access historical audit information for all NavisAccess users. The database is maintained from the date NavisAccess was installed. Audit Trail History also provides data filtering options, to locate data based on date or device.



The following information is displayed in the Audit Trail History window:

| Heading              | Description  |  |
|----------------------|--|--|
| <b>Event Time</b>    | The date and time the event was generated.                             |  |
| Family               | The family (type) of the event (e.g. IP, Device Discovery, SNMP, etc.) |  |
| Device Name          | The name of the device which generated the event.                      |  |
| Device Type          | The brand of device which generated the event.                         |  |
| Interface            | The connection to the network (only available for interface events).   |  |
| Event<br>Description | A short description of the type of event generated.                    |  |

| Severity         | The classification of the event. Classifications are as follows:                     |  |
|------------------|--|--|
|                  | Critical: primary component failure.   |  |
|                  | Major: logical component failure   |  |
|                  | Minor: logical component error condition   |  |
|                  | Notice: normal but significant conditions exist                                      |  |
|                  | Informational: a normal event occurred   |  |
| State            | The current state of the device after this event (e.g. Operational, Nonoperational). |  |
| Address          | The IP Address of the Device which generated the event.                              |  |
| Event<br>Summary | Describes the event in more detail than the Event Type.                              |  |

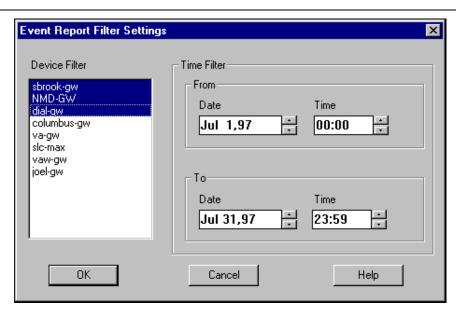
# **Using the Audit Trail History applet**

## To start the Audit Trail History applet:

1. From the NavisAccess main menu, select **View > Audit Trail History**.

## **Filtering Data**

2. The Audit Trail History applet provides filtering options to help you find the data you need. Click on the [Filter Settings] button to open the Filter window.



**3.** Select the devices you wish to include in the Audit Trail History report, and the From and To date range.

Note that the Time filter designates a start and end time for the entire date range, not for within each day of the range. For example, start/end dates of Jan. 1 to Jan. 10 with a time of 06:00 to 16:00 would return events from Jan. 1 at 6 a.m. to Jan. 10 at 8 p.m. (16:00), and *not* for each day between the hours of 6 a.m. and 8 p.m.

### Other buttons

In addition to the global toolbar buttons on its left side, the Audit History Trail applet has two specialized button functions:

| Button    | Description  |
|-----------|--|
| 1         | [Sort Events by Descending Time] button Sorts Event Record entries by descending time order. |
| 1         | [Sort Events by Ascending Time] button Sorts Event Record entries by ascending time order.   |
| <b>25</b> | [Filter ] button Filters data based on user selections. See above for details.               |

# **The Group Wizard: Overview**

Menu Bar: File > Group Wizard

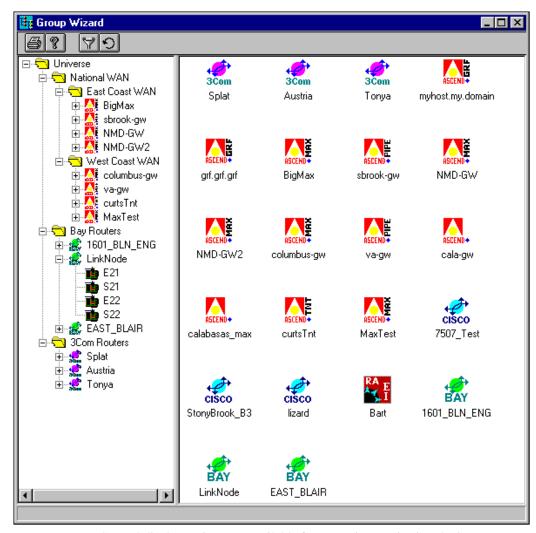
The Group Wizard is the central window of NavisAccess, providing a view of all network devices and a launching point for many product functions. Group Wizard functionality includes:

- Displaying all discovered devices, with filtering and finding options available
- Combining devices into logical groups
- Opening the Boxmap of devices
- Launching device-specific applications
- Launching the Access Watch application for remote access statistics

By default, the Group Wizard screen is displayed in the program window when NavisAccess is started. To display the window manually, select **File > Group Wizard.** If you do not want Group Wizard to appear when NavisAccess is started, you can change the startup option through the NavisAccess AutoStart Configuration window.

# The Group Wizard window

The Group Wizard is divided into two panes. The right-side displays all devices found by the discovery process or added manually to the NavisAccess database. Devices are identified by manufacturer-specific icons, with device-specific icons for Ascend equipment.



Several display options are available for arranging or viewing the icons.

### To arrange the window icons:

1. Right-click on a blank area in the right-window and select **Arrange Icons** > *option*.

Option choices are:

#### **Bv Name**

Organizes icons alphabetically based on device names.

#### By Type

Organizes icons based on type of device.

#### By Manufacturer

Organizes icons based on device manufacturer.

### By Address

Organizes icons in numerical order based on IP address.

### To change the view of the icons:

1. Right-click on a blank area in the window and select **View** > *option*.

Option choices, which are similar to Windows Explorer options, are:

#### Large icons

Displays large image of device icons.

#### **Small icons**

Displays small image of device icons in rows going across the window.

#### List

Displays small image of device icons in columns going down the window.

#### **Details**

Displays small icons with additional device information: device IP address, device manufacturer and contact name for the device (taken from the sysContact entry in the device MIB).

The left-pane of the Group Wizard displays the device group tree. The top level group, labeled "Universe," is always present and cannot be moved or renamed. New device groups can be created and devices added by simply dragging-and-dropping devices from the right-pane. See "Creating Device Groups" on page 86 for details.

### Other buttons

In addition to the global toolbar buttons, the Group Wizard has two specialized buttons on the right hand side of the toolbar.

| Button   | Description   |
|----------|---|
| 9        | [Filter Devices] button.  Opens the Filter Settings dialog box to set filtering parameters for what kinds of objects are displayed. |
| <b>9</b> | [Rescan Devices from Database] button. Rescans the database and updates device information.   |

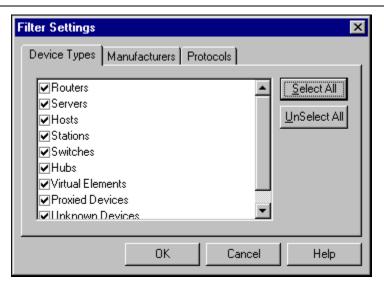
# Filtering and finding devices in Group Wizard

Because the Group Wizard can become populated with a very large number of devices, tools are provided to easily locate the devices you are looking for. There are two ways to do this:

- Device filtering, which lets you configure the Group Wizard to show only the devices you want to see, based on device type, manufacturer, protocol and faults.
- Device searching, a quick way to locate a specific device.

### **Device Filtering**

1. To activate device filtering, click the [Filtering Devices] button to open the Filter Settings window.



**2.** Select filter settings based on the following categories:

#### **Device Types**

Only the types of devices selected will appear in Group Wizard.

## Manufacturers

Only devices made by the selected manufacturers will be displayed.

#### **Protocols**

Only devices running the specified protocols will be displayed.

By default, all categories are selected. Selections may be mixed in any way.

**3.** Click OK and the Group Wizard will redisplay showing devices that match the selected categories.

## **Device Searching**

The Group Wizard window can be searched by simply clicking in the left-pane and typing the name of the device you are looking for. The window will show the device that corresponds to what you are typing. Searching is accumulative, that is, as you type the search will correspond to the each new letter. For example, when you type "A" it will go to the first device beginning with "A." If you continue and type "N," it will go to the first device named "AN..." and so on.

To search for an IP address, set the window to Detail View.

#### **Object Status**

The device's icon in the Group Wizard window provides information about the current state of the device to the user. See "Visual Indicators for Discovery" on page 57 for details.

## **Device grouping: overview**

The Group Wizard allows you to combine devices into logical groups. This is a uniquely powerful ability of NavisAccess. Because each device group functions as a separate entity, there is nearly unlimited grouping flexibility: the same device can be included in multiple groups; sub-groups can be created within groups, and the same sub-group can be used within more than one group; groups and sub-groups can be copied or moved easily.

Among the advantages of device grouping are:

- Devices can be grouped based on business or network needs.
- Large networks are far more easily managed by consolidating multiple devices into groups.
- Through use of the Access Watch application, remote access devices can be grouped to report aggregate statistics.
- Schedules can be create to gather historical utilization data for groups of devices.
- Individual interface selection allows you to create and monitor groups based on connection type (PRI, BRI, T1, etc.).

## Ideas for creating groups

While every network will have its individual needs, here are some possible kinds of groups you may wish to create. Remember that with unlimited grouping available you can create as many kinds of groups as you need.

- Business unit groups: group devices according to the business units they serve.
- **Geographic groups:** group devices based on office location, regions, states, nations, etc. Remote home office users can also be included.

- POP groups: create groups to monitor each Point of Presence in the network.
- **Device type groups:** group devices according to type, such as a MAX group, a Pipeline group, etc. This may be useful on a temporary basis for performance testing and capacity planning.
- Interface/connection type groups: create groups of particular interface/connection types, to monitor a specific kind of service, such as T1, BRI, etc.
- **Testing groups:** group devices that will be used for testing purposes. This allows you to separate test data from regular network data.

## Creating device groups

There are several aspects to consider when creating device groups.

- Creating a basic device group.
- Creating a sub-group within a group.
- Selecting specific device interfaces.
- Copying/editing/deleting groups.

#### **Device Group Tutorial**

In the instructions that follow, we will illustrate Group Wizard functionality by creating sample groups that are used throughout all the instructions. Therefore, understanding a set of instructions may depend on information presented in the previous instructions. For tutorial purposes, you may want to create groups as outlined below.

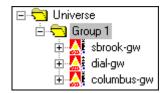
Before trying this tutorial, you should have discovered several devices.

#### To create a basic device group:

- 1. In the left-pane of the Group Wizard window, highlight the "Universe" folder, right-click the mouse and choose **New Group.** A New Group folder will appear with a default name of "New Group." You can also press the [Insert] key to create a new folder.
- 2. Type a name for the group and press [Enter]. Group names should be descriptive of the group's function or purpose. Keep in mind that if you will be creating sub-groups, you may wish to name the top level group in

- an appropriate manner. For illustrative purposes, we will call our group "Group 1."
- 3 Add a device to Group 1 by clicking and holding a device in the right-pane. Drag the device and drop it onto the Group 1 folder. Multiple devices can be added in one operation by using standard Windows [Ctrl] and [Shift] highlighting techniques.
  - After dragging the device icon, it will appear under the Group 1 folder. It will *not* be removed from the right-pane, and may be reused in other groups, or even within sub-groups of Group 1.
- **4.** Continue to add devices until you have completed the desired group.

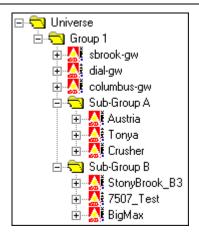
Here is an example of what Group 1 would look like with three Ascend devices added:



#### To create a sub-group within a group

- 1. Right-click on the Group 1 folder and choose **New Group**, or press the [Insert] key. A sub-group folder will appear with the default name of "New Group."
- **2.** Type a name for the sub-group and press [Enter]. We will call our group "Sub-Group A".
- **3.** Add devices to Sub-Group A using the same drag-and-drop procedure as explained above. Note that you may include devices from Group 1 in Sub-Group A if you wish.
- **4.** Create a second Sub-Group called "Sub-Group B".

Here is an example of what Group 1 would look like with sub-groups A and B added.



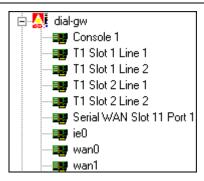
## Selecting specific device interfaces

NavisAccess allows you to monitor only selected interfaces on a device. To do this, NavisAccess uses a process of elimination approach. After adding a device to a group, you delete all the interfaces you do *not* want to monitor, leaving only those that you do wish to monitor.

For illustrative purposes, we will create a new group and select only the T1 interfaces.

- 1. Right-click on the Universe folder and choose **New Group**.
- **2.** Type the name "T1 Group" and press [Enter].
- **3.** Drag and drop the devices you wish to include in the group.
- 4. Click the plus sign "+" next to the first device in the group. This will open a list of labeled interface icons. What you see will vary with each device. Typical names you will see include: Console, Ethernet, Wan, Serial, BRI, T1 and so on, each with identifying numbers after it.

Here is a portion of a device icon with interfaces:

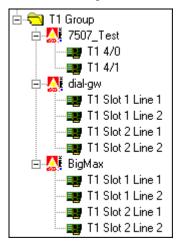


- **5.** To leave only the T1 interfaces, highlight all the interfaces that are *not* T1 interfaces. Standard [Ctrl] and [Shift] selection options apply.
- **6.** After highlighting all non-T1 interfaces, right-click and choose **Remove Items** (or press the [Delete] key). A warning box will appear. Answer "yes" to delete the interfaces.

The interfaces will be deleted, leaving only the T1 interfaces.

7. Repeat this procedure for all devices in the T1 group.

Here is an example of what the T1 Group might look like:



**NOTE:** There are two things to remember when selecting interfaces. First, interface selections will affect only the group you are using. If a device is included in other groups, its interfaces will not be affected. Second, because each group functions as a separate entity, you can create

as many interface-specific groups per device as you wish. This allows you to create separate groups to monitor each specific type of traffic.

# Linking, copying, moving, editing and deleting groups

Groups can be linked, copied, moved, editing and deleted very easily in the Group Wizard. Note the following important distinctions:

**Linking** a group creates an identical group in a new location. The two groups will be permanently linked: i.e., changes made to one group will occur in *all* groups. For example, if you link Group A in three other places (for a total of four groups), when a device is removed from *any* Group A, *all four* Group A groups will have the device deleted.

**Copying** a group creates an identical group in a new location, with the default name "Copy of *Group-Name*". Copied groups are *not linked*: i.e., changes made to one group will have *no effect* on copied groups. Copied groups function independently and can be renamed, reorganized, etc., with no bearing on the original group.

**Moving** a group will delete the group from its original location and place it in a new location.

#### To link a group or device:

- 1. Right-click and hold the group or device icon in the group tree structure. Drag and drop into the new location.
- 2. A pop-up menu appears. Select Link.

Note the following:

- Any actions performed on one linked group (e.g., deleting devices) will take place in all the groups linked to the source group.
- Linking will create a new version of a group or device, it will *not* move it.
- You cannot drop a device icon onto another device icon.
- Dragging and dropping an upper level group will copy all the subgroups located under the group.

**NOTE:** If you *left-click* on a group and drag-and-drop it, the newly created group will be **linked** with the source group.

#### To copy a group or device:

- 1. Right-click and hold the group or device icon in the group tree structure. Drag and drop into the new location.
- 2. A pop-up menu appears. Select Copy.

Note the following:

- Copying will create a new version of a group or device, it will not move it.
- A copied group will be named "Copy of *Group-Name*," and may be renamed as needed.
- You cannot drop a device icon onto another device icon.
- Dragging and dropping an upper level group will copy all the subgroups located under the group.

#### To move a group or device:

- 1. Right-click on the group or device icon in the group tree structure. Drag and drop into the new location.
- 2. A pop-up menu will appear. Select **Move**.

Note the following:

- Moving a group or device will delete it from its original location.
- Moving Group B to Group A will carry all devices from Group B and create a Group B sub-group within A.
- You cannot move a device icon onto another device icon.
- Moving an upper level group will move all the subgroups located under the group.

## To edit a group name:

- 1. To change the name of a group, right-click on it and select **Rename** Group. Enter a new name for the group and press [Enter].
- **2.** The name change will be reflected in any linked groups.

**NOTE:** you cannot change a device name in the Group Wizard. Device names are configured on the device itself though the sysName variable.

## To delete a group:

**1.** Right-click on the group and select **Delete Group**. Or, highlight the group and press the [Delete] button.

## To delete items within a group:

1. Right-click on a device or devices in a group and choose **Remove Items**. Deleting devices in a group will also delete them in any linked groups.

# **Access Watch:**

# Remote Access at a Glance

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# **Access Watch: Overview**

Access Watch is the focal point for remote-access related information. All vital access statistics are centrally located on one easy-to-read screen. Among the capabilities of Access Watch are:

- Aggregate access statistics reported for groups of devices. Statistics include currently running sessions, total calls, dropped calls, call duration, modem and channel utilization.
- Configurable alert thresholds with alerts reported to screen.
- One-click drill-down from group level view to device level view.
- Drill-down from top level statistics for more specific details.
- Ability to enable/disable/quiesce modems and channels
- Ability to disconnect specific calls/users
- Statistics are continually reported to the NavisAccess database, allowing for the creation of historical trending reports.

**NOTE:** Access Watch functionality is available only for Ascend remote-access devices (MAX, MAX TNT and Pipeline).

Access Watch is launched from already defined groups within the Group Wizard application, or from individual access device icons.

**USAGE NOTE:** For Access Watch to operate correctly, Call Logging must be enabled on all MAX and MAX TNT devices included in Access Watch groups. See "Special Considerations for Ascend Devices" on page 7 for details.

# Starting and using Access Watch

#### To launch Access Watch:

 Right-click on a device group in the Group Wizard and select Access Watch.

**NOTE:** Only remote access devices (Pipeline, MAX, MAX TNT) will report data to Access Watch. Other devices, while they can be included in groups for other reasons, will not report data in Access Watch.

2. The top-level Access Watch window will open, and statistics will begin to be reported to the screen. Depending on the composition of the group, Access Watch may show individual device information (for a single-level group) or aggregate group data (for a multi-level group).

**NOTE:** Device-specific Access Watch windows can be launched from individual device icons. Right-click on the icon and select **Access Apps > Application**.

#### **Using Access Watch**

Access Watch utilizes a simple point-and-click drill-down mechanism. Double-clicking in specific window cells opens the next layer of information. The drill-down levels are as follows:

GROUP LEVEL DATA (aggregate call/utilization statistics)
 DEVICE LEVEL DATA (single-device call/utilization statistics)
 DATA DETAILS (breakdown of call/utilization statistics)

Because you can have groups within groups, there may be more than one layer of Level 1 information.

You can also access level 2 and 3 applications directly by right-clicking on a group in the Group Wizard and selecting the specific application.

## **Drill-down from groups to devices:**

If you have created a group with subgroups, Access Watch will open showing group level statistics. The Group/Device Name column will show the group name. To view specific devices within that group, double-click the Group/Device Name cell to open a second Access Watch window that will show

the devices in the group.

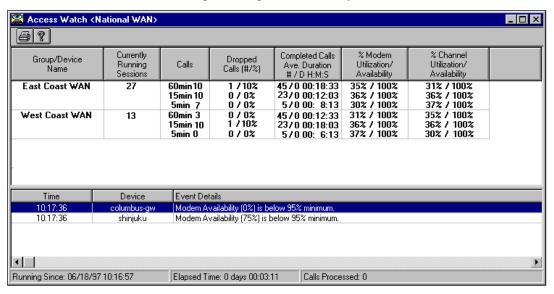
If the subgroup itself is composed of other groups, the second window will show those groups. Continue to drill-down in the same fashion to reach the device level.

If a group has both devices and other groups, drill-down will show both the individual devices and the groups.

# Reading the Access Watch window: top level

The top level Access Watch window reports both aggregate data (for device groups) and individual device data, depending on what level of group is opened. Data is reported in real-time as a configurable moving average over three separate time intervals.

Cells will highlight in red when a configurable threshold level is passed. The bottom half of the window displays the specific device that has crossed the threshold and also provides specifics as to why the threshold was crossed.



The following information is displayed in the Access Watch window.

| Column<br>Heading                | Description  | Double-click Action  |
|----------------------------------|--|--|
| Group/<br>Device<br>Name         | Indicates the device or device group being reported on. Device groups report aggregate data (i.e., the combined data from all devices in the group).   | If a device group is listed, double-<br>clicking in the cell will open a device-<br>level Access Watch screen that will<br>break out the aggregate data into<br>individual devices.  |
| Currently<br>Running<br>Sessions | The total number of sessions currently active in the group or on the device (i.e., the number of users connected).  This field updates based on the minimum polling interval displayed in the Calls cell.  | Double-clicking the cell will open the Active Sessions window, which reports session details such as current service, data rate, user name, WAN and modem slots and lines, etc. The Active Sessions window also allows you to disconnect a user. |
| Calls                            | The total number of calls ongoing for the logging period. NavisAccess uses a configurable moving average to present this data. For details, see Calculating the Moving Average. This field in incremented based on START records received from the devices.  NOTE: The minimum interval setting should not be more than 15 minutes. Historical data is plotted based on the minimum interval. Lengthier intervals will result in historical graphs that do not have sufficient data to | Double-clicking the Calls cell opens the Call Monitor window, which displays active call information, providing data on total active calls and a breakdown by call type (analog, digital, Frame Relay) for both inbound and outbound.            |

| Column<br>Heading                                | Description   | Double-click                                  | Action   |  |
|--|---|---|--|--|
| Dropped<br>Calls (#/%)                           | The total number of dropped calls for the monitoring period, and the percentage of dropped calls compared to total calls received for the period. For example, a reading of "8 / 4%" would indicate that 8 calls have been dropped, representing 4% of the total calls received.  A dropped call is defined as a call that reported an abnormal disconnect.  NOTE: Please see the section "More about |   | None.  |  |
|  | dropped calls" below for importa<br>Dropped Call statistics.  |   |  |  |
| Completed<br>Calls, Ave<br>Duration<br># D H:M:S | The number of completed calls and the average length of time for each call received in the monitoring period. Time data is shown in D H:M:S format. For example, a reading of "0 06:22:13" would indicate 0 days, 6 hours, 22 minutes, 13 seconds.  |   | None.  |  |
|  | This field is incremented with expression received. Note that the note completed calls <i>includes</i> both note abnormal disconnects   | umber of                                      |  |  |
| % Modem<br>Utilization /<br>Availability         | The percentage of modems being utilized and the percentage available for use. A modem is considered not available for use if it is listed as disabled, dead or suspect.   | Modem Pools modems on a p<br>displays statist | ouble-clicking the cell opens the odem Pools window, which lists odems on a per device basis and splays statistics for available, suspect, sabled, dead and busy modems. |  |
|  | Note that the utilization data shows the percentage of available modems in use, not the percentage of total modems in use.  |   |  |  |

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| Column<br>Heading                          | Description  | Double-click  | Action  |
|--|--|---|---|
| % Channel<br>Utilization /<br>Availability | The percentage of WAN lines in use, and the percentage available for use. Only configured lines are used in the calculations.  | Line Table win  | g the cell opens the Wan<br>dow, which details<br>els and interfaces. |
| Time,<br>Device,<br>Event<br>Details       | The bottom pane of the window<br>threshold errors on a per device<br>Threshold levels can be set for f<br>modem availability and utilizati<br>active sessions, dropped calls, et<br>"Configuring Access Watch" (pa<br>details on setting threshold level   | basis. actors such as on, change in c. See age 107) for | Does not apply.   |
| Status Bar                                 | The Status Bar along the bottom of the Access Watch window reports the following items:  Running Since - The time and date at which the window was first displayed. This indicates when calculations began. Note that any windows opened by drill-down from the top level window will show the time that the drill-down window was opened. However, calculations will have started at the time the first window was originally opened.  Elapsed Time - The time that has passed since the Access Watch window was opened. This allows you to know when the configured time intervals have passed.  Calls Processed – The total number of calls processed since the NavisAccess server was started. This is incremented by STOP records, including both normal and abnormal disconnects. Closing the AccessWatch window will not reset this field. Displayed values include all devices at all drill-down |   | Does not apply.   |

# **More about Dropped Calls**

Please exercise caution when evaluating Dropped Call statistics. A dropped call is defined as a call that returns an abnormal disconnect. However, <u>an abnormal disconnect does not necessarily indicate a problem condition</u>. A large number of dropped calls may only be a reflection of the way users are hanging up.

In order to fully understand the reasons that calls are being dropped, it is necessary to look at the Disconnect Cause Codes and Progress Codes for the dropped calls. NavisAccess provides an Account Disconnect report that will list the Disconnect Cause and Progress Codes, the number of times each was received, and the percentage of each code in relation to the total codes received.

NavisAccess considers the following Disconnect Codes to be normal: that is, they will *not* report as a Disconnect in AccessWatch.

Disconnect Code 0 regardless of Progress Code Disconnect Code 1 regardless of Progress Code Disconnect Code 2, with Progress Code 60 Disconnect Code 3 regardless of Progress Code Disconnect Code 10 with Progress Code 31 Disconnect Code 11 regardless of Progress Code Disconnect Code 20 regardless of Progress Code Disconnect Code 21 regardless of Progress Code Disconnect Code 22 regardless of Progress Code Disconnect Code 23 regardless of Progress Code Disconnect Code 24 regardless of Progress Code Disconnect Code 25 regardless of Progress Code Disconnect Code 26 regardless of Progress Code Disconnect Code 27 regardless of Progress Code Disconnect Code 28 regardless of Progress Code Disconnect Code 29 regardless of Progress Code Disconnect Code 30 regardless of Progress Code Disconnect Code 31 regardless of Progress Code Disconnect Code 32 regardless of Progress Code Disconnect Code 33 regardless of Progress Code Disconnect Code 35 regardless of Progress Code Disconnect Code 40 regardless of Progress Code Disconnect Code 41 regardless of Progress Code

Disconnect Code 42 with Progress Code 65 Disconnect Code 45 regardless of Progress Code Disconnect Code 46 regardless of Progress Code Disconnect Code 47 regardless of Progress Code Disconnect Code 48 regardless of Progress Code Disconnect Code 49, with Progress Code 65 Disconnect Code 61 regardless of Progress Code Disconnect Code 62 regardless of Progress Code Disconnect Code 63 regardless of Progress Code Disconnect Code 64 regardless of Progress Code Disconnect Code 65 regardless of Progress Code Disconnect Code 66 regardless of Progress Code Disconnect Code 67 regardless of Progress Code Disconnect Code 68 regardless of Progress Code Disconnect Code 100 regardless of Progress Code Disconnect Code 101 regardless of Progress Code Disconnect Code 102 regardless of Progress Code Disconnect Code 151 regardless of Progress Code Disconnect Code 160 regardless of Progress Code Disconnect Code 180 regardless of Progress Code Disconnect Code 183 regardless of Progress Code Disconnect Code 190 regardless of Progress Code Disconnect Code 195 regardless of Progress Code

If you are receiving a large number of dropped calls which you determine are *not* abnormal, please contact Ascend Communications technical support for assistance.

The following tables list both Disconnect Cause Codes and Progress Codes.

**NOTE:** These tables are continuously updated. Please consult your Ascend device documentation and release notes for the latest updates to the tables if you cannot find a number below.

## **Disconnect Cause codes**

| Disconnect<br>Code | Explanation  |  |  |
|--------------------|--|--|--|
| 0                  | No reason.   |  |  |
| 1                  | The event was not a disconnect.  |  |  |
| 2                  | The reason for the disconnect is unknown. This code can appear when the remote connection goes down.                                 |  |  |
| 3                  | The call has disconnected.   |  |  |
| 4                  | CLID authentication has failed.  |  |  |
| These codes car    | n appear if a disconnect occurs during the initial modem connection.   |  |  |
| 10                 | The modem never detected DCD.  |  |  |
| 11                 | The modem detected DCD, but became inactive.   |  |  |
| 12                 | the result codes could not be parsed.  |  |  |
|                    | These codes are related to immediate Telnet and raw TCP disconnects during a terminal server session                                 |  |  |
| 20                 | The user exited normally from the terminal server.   |  |  |
| 21                 | The user exited from the terminal server because the idle timer expired.   |  |  |
| 22                 | The user exited normally from a Telnet session.  |  |  |
| 23                 | The user could not switch to SLIP or PPP because the remote host had no IP address or because the dynamic pool could not assign one. |  |  |

# **Access Watch**

| Disconnect<br>Code | Explanation   |  |
|--------------------|---|--|
| 24                 | The user exited normally from a raw TCP session.  |  |
| 25                 | The login process ended because the user failed to enter a correct password after three attempts. |  |
| 26                 | The raw TCP option is not enabled.  |  |
| 27                 | The login process ended because the user typed Ctrl-C.  |  |
| 28                 | The terminal server session has ended.  |  |
| 29                 | The user closed the virtual connection.   |  |
| 30                 | The virtual connection has ended.   |  |
| 31                 | The user exited normally from an Rlogin session   |  |
| 32                 | The user selected an invalid Rlogin option.   |  |
| 33                 | The user has insufficient resources for the terminal server session.                              |  |
| These codes co     | ncern PPP connections.  |  |
| 40                 | PPP LCP negotiation timed out while waiting for a response from a peer.                           |  |
| 41                 | There was a failure to converge on PPP LCP negotiations.  |  |
| 42                 | PPP PAP authentication failed.  |  |
| 43                 | PPP CHAP authentication failed.   |  |
| 44                 | Authentication failed from the remote server.   |  |
| 45                 | The peer sent a PPP Terminate Request.  |  |
| 46                 | LCP got a close request from the upper layer while LCP was in an open state.                      |  |
| 47                 | LCP closed because no NCPs were open.   |  |
| 48                 | LCP closed because it could not determine to which MP bundle it should add the user.              |  |
| 49                 | LCP closed because it could not add any more channels to an MP                                    |  |

| Disconnect<br>Code               | Explanation  |  |  |
|----------------------------------|--|--|--|
|                                  | session.   |  |  |
|                                  | These codes are related to immediate Telnet and raw TCP disconnects, and contain more specific information than the Telnet and TCP codes listed earlier in this table. |  |  |
| 50                               | The Raw TCP or Telnet internal session tables are full.  |  |  |
| 51                               | Internal resources are full.   |  |  |
| 52                               | The IP address for the Telnet host is invalid.   |  |  |
| 53                               | The hostname could not be resolved.  |  |  |
| 54                               | A bad or missing port number detected.   |  |  |
| The TCP stack<br>raw TCP session | can return these disconnect codes during an immediate Telnet or on.  |  |  |
| 60                               | The host reset the TCP connection.   |  |  |
| 61                               | The host refused the TCP connection.   |  |  |
| 62                               | The TCP connection timed out.  |  |  |
| 63                               | A foreign host closed the TCP connection.  |  |  |
| 64                               | The TCP network was unreachable.   |  |  |
| 65                               | The TCP host was unreachable.  |  |  |
| 66                               | The TCP network was administratively unreachable.  |  |  |
| 67                               | The TCP host was administratively unreachable.   |  |  |
| 68                               | The TCP port was unreachable.  |  |  |
| These are addi                   | These are additional disconnect codes.   |  |  |
| 100                              | The session timed out because there was no activity on a PPP link.   |  |  |
| 101                              | The session failed for security reasons.   |  |  |
| 102                              | The session ended for callback.  |  |  |
| 120                              | One end refused the call because the protocol was disabled or  |  |  |

# **Access Watch**

| Disconnect<br>Code | Explanation   |  |
|--------------------|---|--|
|                    | unsupported.  |  |
| 150                | RADIUS requested the disconnect.  |  |
| 160                | The allowed retries for V.110 synchronization have been exceeded.   |  |
| 170                | PPP authentication has timed out.   |  |
| 180                | The call disconnected as the result of a local hangup.  |  |
| 185                | The call disconnected because the remote end hung up.   |  |
| 190                | The call disconnected because the T1 line that carried it was quiesced.   |  |
| 195                | The call disconnected because the call duration exceeded the maximum amount of time allowed by the Max Call Mins or Max DS0 Mins parameter. |  |

# **Progress Codes**

| Progress<br>Code | Explanation  |  |
|------------------|--|--|
| 0                | No progress.   |  |
| 1                | Not applicable.  |  |
| 2                | The progress of the call is unknown.   |  |
| 10               | The call is up.  |  |
| 30               | The modem is up.   |  |
| 31               | The modem is waiting for DCD.  |  |
| 32               | The modem is waiting for result codes.   |  |
| 40               | The terminal server session has started up.  |  |
| 41               | Establishing the TCP connection.   |  |
| 42               | Establishing the immediate Telnet connection.  |  |
| 43               | The user has established a raw TCP session with the host. This code does not imply that the user has logged into the host. |  |

| Progress<br>Code | Explanation   |
|------------------|---|
| 44               | The user has established an immediate Telnet connection with the host. This code does not imply that the user has logged into the host. |
| 45               | The user is establishing an Rlogin session.   |
| 46               | The user has established an Rlogin session with the host. This code does not imply that the user has logged into the host.              |
| 60               | The LAN session is up.  |
| 61               | LCP negotiations are allowed.   |
| 62               | CCP negotiations are allowed.   |
| 63               | IPNCP negotiations are allowed.   |
| 64               | Bridging NCP negotiations are allowed.  |
| 65               | LCP is in the Open state.   |
| 66               | CCP is in the Open state.   |
| 67               | IPNCP is in the Open state.   |
| 68               | Bridging NCP is in the Open state.  |
| 69               | LCP is in the Initial state.  |
| 70               | LCP is in the Starting state.   |
| 71               | LCP is in the Closed state.   |
| 72               | LCP is in the Stopped state.  |
| 73               | LCP is in the Closing state.  |
| 74               | LCP is in the Stopping state.   |
| 75               | LCP is in the Request Sent state.   |
| 76               | LCP is in the ACK Received state.   |
| 77               | LCP is in the ACK Sent state.   |
| 80               | IPXNCP is in the Open state.  |

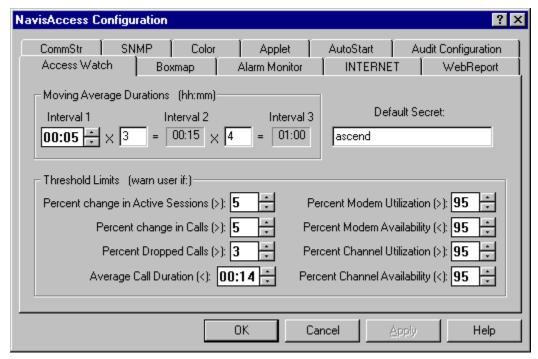
# **Access Watch**

| Progress<br>Code | Explanation                    |
|------------------|--------------------------------|
| 90               | V.110 is up.                   |
| 91               | V.110 is in the Open state.    |
| 92               | V.110 is in the Carrier state. |
| 93               | V.110 is in the Reset state.   |
| 94               | V.110 is in the Closed state.  |

# **Configuring Access Watch**

## **Menu Bar:** Config > System Options

The Access Watch tab allows you to customize the moving average, default secret and threshold limits used by the Access Watch application.



#### **Moving Average Durations**

Sets the three Moving Average intervals. Intervals are defined as multiples of the previous interval and are in HH:MM format. The second and third intervals must be at least 6x's larger than the interval before them. For example, to set Interval 2 at 120 minutes, you could set Interval 1 at 00:05 minutes with a multiplier of 24 (5 x 24 = 120). The default intervals are 5 minutes, 30 minutes and 180 minutes.

For details on how moving averages are calculated, see Calculating the Moving Average.

**NOTE:** The minimum interval setting should not be more than 15 minutes.

Historical data is plotted based on the minimum interval. Lengthier intervals will result in historical graphs that do not have sufficient data to accurately plot usage trends.

#### **Default Secret**

The keyword which enables NavisAccess to receive data from an access device. This field sets a default value for use on all devices. Individual devices can have unique secrets entered through the Configuration screen.

**NOTE:** In a client/server configuration, you must stop the NavisAccess Server service (Control Panel > Services) and restart it if you change the default secret setting.

The secret entered from within NavisAccess, either individually or through the default setting, *must be the same* as that entered on the device itself. See "Enabling Call Logging on the MAX" (page 10) and "Enabling Call Logging on the MAX TNT" (page 18) for details.

#### **Threshold Limits**

The levels used for determining Access Watch warning messages. Whenever a call or utilization category passes a threshold limit, a message is generated and sent to the Access Watch window.

Configurable threshold levels and their defaults are:

- Percent change in Active Sessions Greater Than (>) 5
   Warning issued if Active Sessions changes (up or down) by more than 5 percent.
- Percent change in Calls Greater Than (>) 5
   Warning issued if number of calls changes (up or down) by more than 5
   percent
- Percent Dropped Calls Greater Than (>) 3
   Warning issued if the percentage of dropped calls rises above 3 percent of total calls.
- Average Call Duration Greater Than (>) 14 minutes
  Warning issued if the average call time rises above 14 minutes per call.
- Percent Modem Utilization Greater Than (>) 95
   Warning issued if the utilization level of modems rises above 95 percent.
- Percent Modem Availability Less Than (<) 95</li>
   Warning issued if the number of available modems decreases to less than 95 percent of the total number of modems.

- Percent Channel Utilization Greater Than (>) 95
   Warning issued if the utilization level of channels rises above 95 percent.
- Percent Channel Availability Less Than (<) 95</li>
   Warning issued if the number of available channels decreases to less than 95 percent of the total number of channels.

Note that values shown above are defaults, and may be configured to suit the needs of your network.

# Calculating the moving average

NavisAccess calculates moving averages through the use of three additive queues. This is best explained by looking at an example using the default values.

Each queue corresponds to the interval settings on the Access Watch Configuration screen. By default, the values are:

Interval 1: 5 minutesInterval 2: 30 minutesInterval 3: 180 minutes

Intervals are defined as multiples of the previous interval, in HH:MM format. For example, to set Interval 2 at 30 minutes, Interval 1 is set at 00:05 minutes with a multiplier of 6 (5 x 6 = 30).

When Access Watch is first started, data is delivered based both on the polling interval (for SNMP data: each device is polled once per minimum interval) and as calls are received (for Call Logging data).

For the first 5 minutes, each interval will display the same statistics. When five minutes passes, Call Logging data in Interval 1 is reset to a value of zero. Intervals 2 and 3, however, continue to accumulate data.

When a second 5 minutes passes, Interval 1 again returns to zero, but the next five minutes of data continues to accumulate in Intervals 2 and 3.

Another 5 minutes passes, and 5 more minutes of data accumulate in Intervals 2 and 3, and Interval 1 is again zeroed. This continues until the seventh 5 minute interval begins. Then Interval 2 (a 30 minute interval) drops the first 5 minutes of collected data in order to accumulate the upcoming 5 minutes of data. In other words, at the 30 minute mark, Interval 2 will drop back to showing the last 25 minutes of data (displayed numbers will correspondingly reduce), and begin accumulating new data for 5 more minutes going forward.

Generically speaking, Interval 2 will drop "Interval 1" worth of data every time Interval 1 passes.

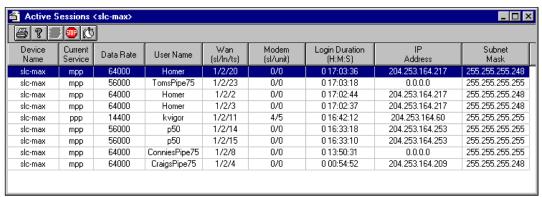
A similar process takes place for Interval 3 after 180 minutes passes. In that case, Interval 3 drops back 30 minutes (the size of Interval 2) and begins to accumulate from 120 minutes to 180 minutes.

The moving average process ensures that you are always seeing an average of the most recently available data.

# **Access Watch drill-down levels**

## Access Watch: the Active Sessions window

The Active Sessions window provides detailed session information for access devices being monitored by the Access Watch application. It also allows you to disconnect any listed call.



The following information is displayed in the Active Sessions window:

| Column<br>Heading | Description  |
|-------------------|--|
| Device Name       | The name of the device.  |
| Current Service   | The type of service the session is using, such as PPP, MPP or Frame Relay.             |
| Data Rate         | The connection speed of the session, in Kbps.  |
| User Name         | The user name that has logged in for the session.                                      |
| WAN (sl/ln/ts)    | The WAN slot, line and channel numbers for the session.                                |
| Modem (sl/unit)   | The Modem slot and unit numbers for the session.                                       |
| Login Duration    | The length of time the session has been running, in Days:Hours:Minutes:Seconds format. |
| IP Address        | The IP address assigned to the session.  |

| Subnet Mask | The IP mask used by the session. |
|-------------|----------------------------------|

All fields are sortable by clicking on the column heading. The Active Sessions window also uses standard toolbar buttons.

## Disconnecting a caller

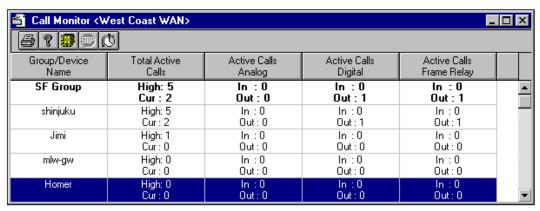
To disconnect a caller in the Active Sessions window, right-click on the caller in question to bring up the Disconnect *User-Name* menu. User-Name will be the same as that listed in the Active Sessions window. After selecting the option, you will receive a warning message asking if you are sure you wish to disconnect the caller. Choosing [Yes] will disconnect the caller.

#### Launching the Active Sessions window

Active Sessions is launched by double-clicking the Currently Running Sessions cell in the Access Watch application. It can also be launched by right-clicking on a device or group in the Group Wizard and choosing Active Sessions.

#### Access Watch: the Call Monitor window

The Call Monitor window provides call details for access devices being monitored by the Access Watch application.



The following information is displayed in the Call Monitor window:

| Column<br>Heading           | Description   |
|-----------------------------|---|
| Group/Device<br>Name        | Indicates the device or device group being reported on. Device groups report aggregate data (i.e. the combined data from all devices in the group) and are displayed in bold face type.   |
|                             | You cannot drill-down into a group directly through the Call Monitor window. You must drill-down through the Access Watch window and then open the Call Monitor at the group level.       |
| Total Active<br>Calls       | The total number of calls currently active on the device or in the group (the Cur figure). The High figure indicates the highest total active calls reported since the device was booted. |
| Active Calls<br>Analog      | Lists the number of currently active analog calls, both incoming and outgoing, on the device or in the group.   |
| Active Calls<br>Digital     | Lists the number of currently active digital calls, both incoming and outgoing, on the device or in the group.  |
| Active Calls<br>Frame Relay | Lists the number of currently active Frame Relay calls, both incoming and outgoing, on the device or in the group.  |

All fields are sortable by clicking on the column heading. The Call Monitor window also uses standard toolbar buttons.

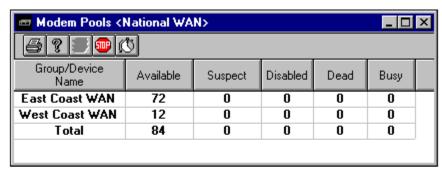
## **Launching the Call Monitor window**

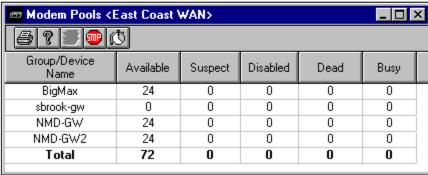
Call Monitor is launched by double-clicking the Calls cell in the Access Watch application. It can also be launched by right-clicking on a device or group in the Group Wizard and choosing **Call Monitor**.

## Access Watch: the Modem Pools window

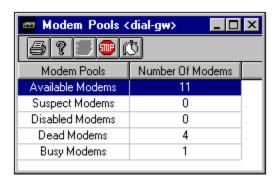
The Modem Polls window provides modem utilization details for access devices being monitored by the Access Watch application.

The screens below show Modem Utilization as aggregate data for a group (top), as individual devices within a group (middle) and for a single device (bottom).





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The following information is displayed in the Modem Pools window:

| Column<br>Heading | Description  | Double-click Action   |
|-------------------|--|---|
| Group/Device      | The name of the group or device being reported on. This field is not applicable to the single-device view.   | Double-clicking on a group entry will open a window showing a breakdown by device.  |
| Available         | The total number of available modems for the group or device.  An available modem is defined as a modem that is functioning properly and is waiting for a call to be made or received. | Double-clicking in the Available cells opens the Available Modem Pool window, showing available modem details: slot number, port number, used count, and bad count. |
| Suspect           | The total number of suspect modems for the group or device.  A suspect modem is defined as a modem that has dropped a set number of calls.   | Double-clicking in the Suspect cells opens the Suspect Modem Pool window, showing suspect modem details: slot number, port number, used count, and bad count.       |
| Disabled          | The total number of disabled modems for the group or device.  A disabled modem is defined as one that has been administratively disabled by an operator.                               | Double-clicking in the Disabled cells opens the Disabled Modem Pool window, showing disabled modem details: slot number, port number, used count, and bad count.    |
| Dead              | The total number of dead modems  | Double-clicking in the Dead cells   |

## **Access Watch**

|      | for the group or device.  A dead modem is defined as a modem that has failed a power-on self-test, or that is not responding at all electronically. | opens the Dead Modem Pool<br>window, showing dead modem<br>details: slot number, port<br>number, used count, and bad<br>count.                       |
|------|---|--|
| Busy | The total number of busy modems for the group or device.  A busy modem is defined as a modem that is making or receiving a call.                    | Double-clicking in the Busy cells opens the Busy Modem Pool window, showing busy modem details: slot number, port number, used count, and bad count. |

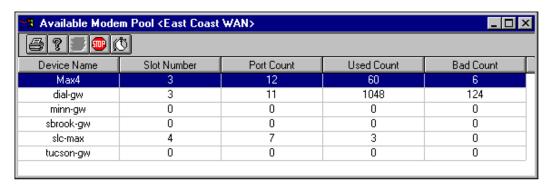
All fields are sortable by clicking on the column heading. The Modem Pools window also uses standard toolbar buttons.

## **Launching the Modem Pools window**

Modem Pools is launched by double-clicking the % Modem Utilization/Availability cell in the Access Watch application. It can also be launched by right-clicking on a device or group in the Group Wizard and choosing **Modem Pools.** 

## Access Watch: the Modem Pool window

The Modem Pool window breaks down modem details for Available, Suspect, Disabled, Dead and Busy modems. Each category is reported in a separate window with a corresponding title bar. The screen below shows the Available Modem Pool window.



The following information is displayed in the Modem Pool window:

| Column<br>Heading | Description   |
|-------------------|---|
| Device Name       | The name of the device being reported on.               |
| Slot Number       | The slot number for the modem.                          |
| Port Number       | The port number on the modem.                           |
| Used Count        | The number of times modems in the modem pool were used. |
| Bad Count         | The number of times modems in the modem pool failed.    |

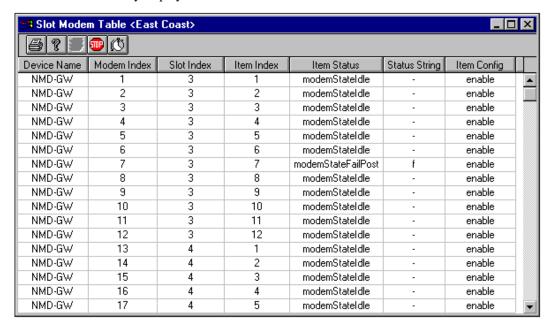
All fields are sortable by clicking on the column heading. The Modem Utilization window also uses standard toolbar buttons.

#### **Launching the Modem Pool windows**

The Modem Pool window is launched by double-clicking an Available, Suspect, Disabled, Dead or Busy cell in the Modem Utilization window. You can open a Modem Pool window for a group (as seen above) or for a single device.

## **Access Watch: the Slot Modem Table window**

The **Slot Modem Table** window displays status information for each modem on a device. The Slot Modem Table also allows you to change the usage state of any displayed modem.



The following information is displayed in the Slot Modem Table window:

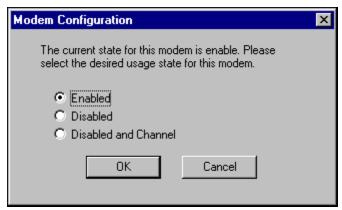
| Column<br>Heading                          | Description  |
|--|--|
| Device Name                                | The name of the device being reported on.  |
| Modem index                                | The index number of the modem.   |
| Slot Index                                 | The slot number of the modem.  |
| Item Index                                 | The item number of the modem.  |
| Item Status<br>(Status String<br>values in | The status of the modem. Possible values include:  modemStateNonExist (.)  This modem is non-existent. |

| Column<br>Heading | Description  |
|-------------------|--|
| parentheses)      | modemStateFailPost (f) Failed. This modem failed the POST (Power-On Self Test). The modem is unavailable for use.  |
|                   | modemStateIdl (-) The modem is not in use.   |
|                   | modemStateAwaitingRlsd (a) Waiting to go active. The modem has been instructed to dial or answer a call, and the unit is waiting for RLSD (Received Line Signal Detector) to go active.                                    |
|                   | modemStateAwaitingCodes (A) Active. RLSD has already gone active and the unit is waiting for result codes to be decoded. This state is entered only if RLSD precedes the codes.  |
|                   | modemStateOnline (*) Connected. A call is connected and the unit is monitoring RLSD.   |
|                   | modemStateInit (i) Initializing. The modem is re-initializing after being reset.   |
|                   | modemStateInitOpenQueued (q) Open request. The modem is re-initializing after being reset and an open request is waiting to be processed when re-initialization completes.   |
|                   | modemStateInitOpenQueuedVC (Q) Open request for virtual connection. The modem is re-initializing after being reset and an open request for Virtual Connection is waiting to be processed when re-initialization completes. |
|                   | modemStateInitDialStr2 (d) Dialing. The first part of the dial string has been sent. This unit is pausing for the modem to read and process the second part before sending it.   |
|                   | modemStateVirtualConnect (v) Virtual connection. A virtual connection session is active on the modem. No call is active yet.   |
|                   | modemStateDisabled (o)   |

| Column<br>Heading | Description   |
|-------------------|---|
|                   | Out of service in interface. The user has disabled the modem from the configuration interface. The modem is unavailable for calls.  |
|                   | modemStateDisabledChan (O) Out of service. The user has disabled the modem from the configuration interface. The modem is unavailable for calls and a B-channel is set to OutOfService. |
| Status String     | The status of the modem as displayed in the menu system. Status string values are shown in parentheses in the Item Status field above.  |
| Item Config       | Displays the current usage state of the modem. Possible values are:  Enable  Modem is available for use.  Disable   |
|                   | Modem is on the disabled modem list and not available for use.  disable and channel An arbitrary B channel is out of service along with the disabled modem.                             |

## Changing the usage state

To change the usage state of a modem, right-click on a modem in the Slot Modem Table window to bring up the Set Usage menu. Select this to open the Modem Configuration dialog box:



The current modem state is indicated in the window. Select one of the following options to change the usage state for the modem:

#### Enabled

Enables a modem currently on the disabled list and makes it available for use.

#### Disabled

Places the modem on the disabled modem list, indicating it is not available for use.

## **Disabled and Channel**

An arbitrary B channel is taken out of service along with the disabled modem. The B channel appears on a disabled-channel map, and the device polls all channels on the map with Out-of-Service messages until the associated modem is re-enabled.

## Launching the Slot Modem Table window

The Slot Modem Table window is launched by right-clicking on a device or device group in the Group Wizard and selecting **Slot Modem Table**.

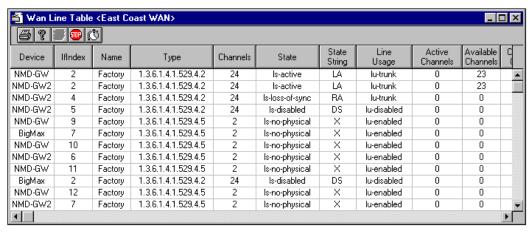
#### Boxmap access

The Modem Configuration application can also be accessed from the Modem Utilization icon in the Boxmap. Right-click on the icon and choose **Slot Modem Table**.

## Access Watch: the Wan Line Table window

The Wan Line Table window provides channel utilization details for access devices being monitored by the Access Watch application. It also allows you to change the digital line configuration to one of three states (trunk, quiesced, disabled).

For a breakdown of access information by channel, click on any cell to open the corresponding Wan Line Channel Table for that interface.



The following information is displayed in the Wan Line Table window:

| Column<br>Heading | Description   |
|-------------------|---|
| Device            | The name of the device being reported on.   |
| IfIndex           | The interface index number.   |
| Name              | The name of the interface. This is user-configurable on the Ascend device and may or may not be changed from the default setting. |
| Type              | The object ID of the WAN type.  |
| Channels          | The number of DS0 channels supported by the interface.  |

#### State

The state of the WAN line. Possible values are:

## ls-unknown(1)

The state is not known.

#### ls-does-not-exist(2)

The line does not exist.

#### ls-disabled(3)

The line is disabled.

## ls-no-physical(4)

There is no physical link available.

#### ls-no-logical(5)

There is no logical link available.

## ls-point-to-point(6)

The line is point-to-point.

#### ls-multipoint-1(7)

The line uses a multipoint-1 connection.

#### ls-multipoint-2(8)

The line uses a multipoint-2 connection.

#### ls-loss-of-sync(9)

There has been a loss of synchronization on the line.

#### ls-yellow-alarm(10)

A warning condition has been received for the line.

## ls-ais-receive(11)

# ls-no-d-channel (12)

There is no D channel available.

#### ls-active(13)

The line is active.

#### ls-maintenance(14)

The line is administratively down for maintenance reasons.

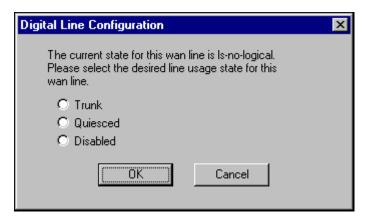
| State String           | An indication of the link status. Possible values are:   |
|------------------------|--|
|                        | LA Link active. The line is active and physically connected.   |
|                        | RA Red Alarm/Loss of sync. The line is not connected, improperly configured, experiencing a very high error rate, or is not supplying adequate synchronization.  |
|                        | YA Yellow Alarm. Indicates that one end of the line cannot recognize the signals the other line is transmitting.   |
|                        | <b>DF</b> D-channel failure. The D channel for a PRI line is not currently communicating.  |
|                        | 1S Keep alive (all ones). A signal is being sent from the T1 PRI network to the device to indicate that the T1 PRI line is currently inoperative.  |
|                        | <b>DS</b> Disabled link. The line is physically connected but has been disabled in the Line profile.   |
| Line Usage             | Describes the usage state of the line. Possible values include:  lu-enabled lu-disabled lu-trunk   |
| Active<br>Channels     | The number of active DS0 channels on the line.   |
| Available<br>Channels  | The number of channels on the line configured but not connected. This variable counts the number of channels with the Channel State of bs-idle(7) for all the entries in its Wan Line Channel table. You can drill-down into this table by double-clicking the cell. |
| Configured<br>Channels | The number of configured channels on the line. This variable counts the number of channels with any Channel State, except bs-unused(3) and bs-connected(11) for all the entries in its Wan Line Channel table.   |

| Disabled<br>Channels                 | The number of disabled channels on the line. This variable counts the number of channels with the Wan Line Channel State of bs-unused(3) for all the entries in its Wan Line Channel table. |
|--------------------------------------|---|
| Hunt<br>Group 1-3<br>Phone<br>Number | The hunt group phone number associated with the line. This entry is manually entered in the line configurations options.  |

All fields are sortable by clicking on the column heading. The Modem Utilization window also uses standard toolbar buttons.

## Changing the digital line configuration

To change the configuration of a digital line, right-click on a line in the Channel Utilization window to bring up the Change WAN Line Usage menu. Select this to open the Digital Line Configuration dialog box:



The current line state is indicated in the window. Select one of the following options to change the line state:

#### Trunk

Enables the line.

#### **Quiesced**

Disables the line without dropping active calls. All modems not actively used are immediately added to the disabled list. Active calls are not dropped. When an active call drops, the modem is added to the disabled list. This continues until all modems are on the disabled list. At this

point, incoming calls receive a busy signal.

#### **Disabled**

Disables the line. All active calls are dropped.

#### **Boxmap access**

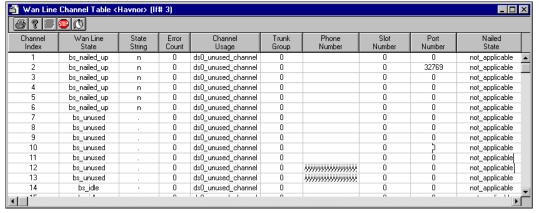
Digital Line Configuration application can also be accessed from the Individual Interface icon in the Boxmap for any T1 or E1 interface. Right-click on the icon and choose **Set WAN Line Usage**.

#### **Launching the Wan Line Table**

The Wan Line Table is launched by double-clicking the Channel Utilization cell in the Access Watch application. It can also be launched by right-clicking on a device or group in the Group Wizard and choosing **Access Apps > Wan Line Table**.

## **Access Watch: WAN Line Channel Table window**

The WAN Line Channel Table window provides WAN line details for access devices being monitored by the Access Watch application. The Channel Table is launched for specific interfaces by double-clicking an interface cell in the Channel Utilization window.



The following information is displayed in the WAN Line Channel Table window:

| Column         | Description  |
|----------------|--|
| Heading        |  |
| Channel Index  | The DS0 channel number.  |
| Wan Line State | The state of the WAN line. Possible values are:  |
|                | bs-unknown   |
|                | bs-unavailable   |
|                | bs-unused  |
|                | bs-out-of-service  |
|                | bs-nailed-up   |
|                | bs-held  |
|                | bs-idle  |
|                | bs-clear-pending   |
|                | bs-dialing   |
|                | bs-ringing   |
|                | bs-connected   |
|                | bs-signaling   |
|                | bs-cut-through   |
|                | bs-current-d   |
|                | bs-backup-d  |
|                | bs-maintenance   |
|                | bs-spc-up  |
| State String   | A textual representation of the WAN Line Channel State as displayed by the menu system.  |
|                | . [dot] Not available. The channel is not available because the line is disabled, has no physical link, or does not exist, or because the channel is marked Unused in the channel usage parameter of the Line profile. |
|                | * [asterisk] Current. The channel is connected in a current call.  |
|                | - [hyphen]   |

# **Access Watch**

| Column<br>Heading | Description  |
|-------------------|--|
|                   | Idle. The channel is currently idle (but in service).  |
|                   | d Dialing. The device is dialing from this channel for an outgoing call.   |
|                   | r Ringing. The channel is ringing for an incoming call.  |
|                   | m Maintenance. The channel is in maintenance/backup (ISDN only).   |
|                   | n Nailed. The channel is marked Nailed in the Line profile.  |
|                   | Out of Service. The channel is out of service (ISDN only).   |
|                   | s ISDN D-channel. The channel is an active D channel (ISDN only).  |
| Error Count       | The error count for the specific channel.  |
| Channel Usage     | The use for the DS0 channel. Possible values are:  |
|                   | ds0-unused-channel   |
|                   | ds0-switched-channel   |
|                   | ds0-cut-through  |
|                   | ds0-clear-64   |
|                   | ds0-pri-d-channel  |
|                   | ds0-nfas-prime-d   |
|                   | ds0-nfas-sec-d   |
|                   | ds0-cas-channel  |
|                   | ds0-spc-channel  |
| Trunk Group       | The trunk group assigned to this channel.  |
| Phone Number      | The phone number of this channel. This is the number sent to the far end in an inverse multiplexed call when instructing the far end |
|                   | to add more bandwidth. The number should contain the minimum   |

| Column<br>Heading | Description   |
|-------------------|---|
|                   | number of digits to identify the channel. If the channel is part of a hunt group, the phone number should be blank.   |
| Slot Number       | A slot number for routing incoming calls associated with the channel. A slot-port number zero means calls arriving on this channel can be routed to any port. |
| Port Number       | A port number for routing incoming calls associated with the channel. A slot-port number zero means calls arriving on this channel can be routed to any port. |
| Nailed State      | The nailed group associated with the channel.   |

All fields are sortable by clicking on the column heading. The Wan Line Channel Table window also uses standard toolbar buttons.

# **DS1 Tools**

#### **DS1 Tools Overview**

The DS1 tools report statistics for T1 and E1 line utilization.

The following tools are available:

## ■ DS1 Configuration Table applet

Displays DS1 line information for a device, including Line index, interface name, line type, line coding, line status, signal mode and more.

#### ■ DS1 Current Table applet

Displays DS1 statistics being collected for the current 15-minute interval. Statistics include errored seconds, severely errored seconds, unavailable seconds, degraded minutes, etc.

#### **■ DS1 Interval Table**

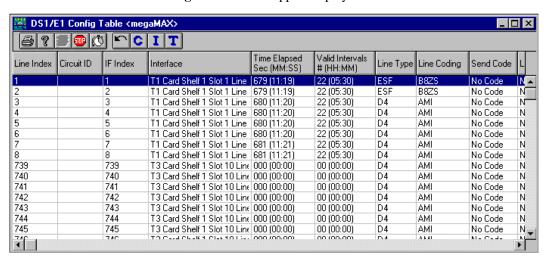
Displays DS1 statistics for the past ninety-six 15-minute intervals (totaling a 24-hour period) being collected by the device. Statistics include errored seconds, severely errored seconds, unavailable seconds, degraded minutes, etc.

#### DS1 Totals Table

Displays the cumulative sum of various DS1 statistics for the 24-hour period preceding the current interval. Statistics include errored seconds, severely errored seconds, unavailable seconds, degraded minutes, etc.

## The DS1 Configuration Table applet

The **DS1 Configuration Table** applet displays DS1 line information.



The following information is displayed in the DS1/E1 Configuration Table window:

| DS1 Table<br>Field          | Description   |
|-----------------------------|---|
| Line Index                  | The identifier of a DS1 Interface on the device. If there is an ifEntry that is directly associated with this and only this DS1 interface, it should have the same value as ifIndex. Otherwise, the value exceeds ifNumber, and is a unique identifier. |
| Circuit ID                  | The transmission vendor's circuit identifier, for the purpose of facilitating troubleshooting.  |
| IF Index                    | The value of ifIndex from the Interfaces table of MIB II (RFC 1213).  |
| Interface                   | The name and location of the interface.   |
| Time Elapsed<br>Sec (MM:SS) | The number of seconds that have elapsed since the beginning of the current error-measurement period, in minute:second format. Value in parentheses shows the time period in minute:second format.   |
| Valid Intervals # (HH:MM)   | The number of previous intervals for which valid data was collected.  The value will be 96 unless the interface was brought on-line within  |

|             | the last 24 hours, in which case the value will be the number of complete 15 minute intervals the interface has been online. The HH:MM field displays the hours and minutes the interface has been on line, to a maximum of 24:00.                             |
|-------------|--|
| Line Type   | The variety of DS1 Line implementing this circuit. The type of circuit affects the number of bits per second that the circuit can reasonably carry, as well as the interpretation of the usage and error statistics.   |
|             | Possible values are:   |
|             | ESF Extended SuperFrame DS1  |
|             | D4<br>AT&T D4 format DS1   |
|             | E1<br>CCITT Recommendation G.704 (Table 4a)  |
|             | E1-CRC<br>CCITT Recommendation G.704 (Table 4b)  |
|             | E1-MF<br>G.704 (Table 4a) with TS16 multiframing enabled   |
|             | E1-CRC-MF<br>G.704 (Table 4b) with TS16 multiframing enabled   |
| Line Coding | The variety of Zero Code Suppression used on the link, which in turn affects a number of its characteristics.  |
|             | Possible values are:   |
|             | JBZS The Jammed Bit Zero Suppression, in which the AT&T specification of at least one pulse every 8 bit periods is literally implemented by forcing a pulse in bit 8 of each channel. Thus, only seven bits per channel, or 1.344 Mbps, is available for data. |
|             | <b>B8ZS</b> Refers to the use of a specified pattern of normal bits and bipolar violations which are used to replace a sequence of eight zero bits.  |
|             | ZBTSI Zero Byte Time Slot Interchange. May be used by ANSI Clear   |

|                 | Channels.   |
|-----------------|---|
|                 | HDB3  |
|                 | Used by E1 links, with or without CRC   |
|                 | AMI AMI refers to a mode wherein no zero code suppression is present and the line encoding does not solve the problem directly. In this application, the higher layer must provide data which meets or exceeds the pulse density requirements, such as inverting HDLC data. |
|                 | Other A value not listed above.   |
| Send Code       | Indicates what type of code is being sent across the DS1 interface by the device.   |
|                 | Possible values are:  |
|                 | No Code<br>Sending looped or normal data.   |
|                 | Line Code Sending a request for a line loopback.  |
|                 | Payload Code<br>Sending a request for a payload loopback.   |
|                 | Reset Code Sending a loopback termination request.  |
|                 | QRS<br>Sending a Quasi-Random Signal (QRS) test pattern.  |
|                 | 511 Pattern Sending a 511 bit fixed test pattern.   |
|                 | 3 in 24 Pattern Sending a fixed test pattern of 3 bits set in 24.   |
|                 | Other Test Pattern Sending a test pattern other than those described by this object.  |
| Loopback Config | The loopback configuration of the DS1 interface. Agents supporting read/write access should return badValue in response to a requested loopback state that the interface does not support.  |

|             | Possible values are:   |
|-------------|--|
|             | None   |
|             | Not in the loopback state. A device that is not capable of performing a loopback on the interface shall always return this as its value.   |
|             | Payload The received signal at this interface is looped through the device. Typically the received signal is looped back for re-transmission after it has passed through the device's framing function.  |
|             | Line The received signal at this interface does not go through the device (minimum penetration) but is looped back out.  |
|             | Other Loopbacks that are not defined here.   |
| Line Status | The Line Status of the interface. It contains loopback, failure, received 'alarm' and transmitted 'alarm' information. No Alarm should be set if and only if no other flag is set. If the LoopbackState bit is set, the loopback in effect can be determined from the LoopbackConfig object. |
|             | Multiple values may display in this field. Possible values are:  |
|             | No Alarm Present   |
|             | Far End LOF (a.k.a., Yellow Alarm)   |
|             | Near End Sending LOF Indication  |
|             | Far End Sending AIS  |
|             | Near End Sending AIS   |
|             | Near End LOF (a.k.a., Red Alarm)   |
|             | Near End Loss Of Signal  |
|             | Near End is Looped   |
|             | E1 TS16 AIS  |
|             | Far End Sending TS16 LOMF  |
|             | Near End Sending TS16 LOMF   |

|                         | Near End Detected a test code  |
|-------------------------|--|
|                         | Other Failure (any line status not defined here)   |
| Signal Mode             | The type of signalling. Possible values are:   |
|                         | None Indicates that no bits are reserved for signaling on this channel.  |
|                         | Robbed Bit Indicates that T1 Robbed Bit Signaling is in use.   |
|                         | Bit Oriented Indicates that E1 Channel Associated Signaling is in use.   |
|                         | Message Oriented Indicates that Common Channel Signaling is in use either on channel 16 of an E1 link or channel 24 of a T1. |
| Xmit Clock              | The source of Transmit Clock.  |
| Source                  | Possible values are:   |
|                         | Loop Timing Indicates that the recovered receive clock is used as the transmit clock.  |
|                         | Local Timing Indicates that a local clock source is used.  |
|                         | Through Timing Indicates that recovered receive clock from another interface is used as the transmit clock.                  |
| Fdl<br>(Facilities Data | Describes the use of the facilities data link, and is the sum of the capabilities.   |
| Link)                   | Possible values are:   |
|                         | Other Indicates that a protocol other than one of the following is used.   |
|                         | ANSI-T1-403 Refers to the FDL exchange recommended by ANSI.  |
|                         | ATT-54016 Refers to ESF FDL exchanges.   |

| None  |
|---|
| Indicates that the device does not use the FDL. |

## **Using the DS1 Configuration Table applet**

## To start the DS1 Configuration Table applet:

- 1. Right-click on a device icon and select **Boxmap**.
- 2. From the physical view, right-click on a blank area in the window and choose **DS1** > **DS1/E1 Configuration**. From the application view, right-click on the DS1 icon and select **DS1/E1 Configuration**.
- **3.** The applet opens and DS1 statistics will appear in the window, based on the polling interval.

Right-click on any line in the table to access DS1 applets specific to the selected line index.

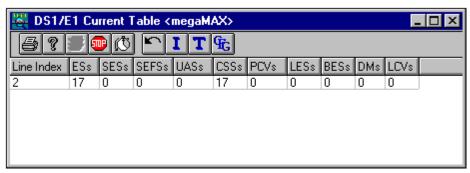
#### Other buttons

In addition to the global toolbar buttons, the DS1 Configuration applet has the following specialized buttons:

| Button | Description  |
|--------|--|
| C      | [Current Table] button Launches the DS1 Current Table applet for the device. To launch the Current Table for a single line, right-click on the line and select DS1/E1 Current.     |
| 1      | [Interval Table] button Launches the DS1 Interval Table applet for the device. To launch the Interval Table for a single line, right-click on the line and select DS1/E1 Interval. |
| T      | [Totals Table] button Launches the DS1 Totals Table applet for the device. To launch the Totals Table for a single line, right-click on the line and select DS1/E1 Totals.         |

## The DS1 Current Table

The **DS1 Current Table** contains various statistics being collected for the current 15-minute interval. As a 15-minute period completes, the statistics reset to zero, and the data is sent to the DS1 Interval Table as the most recent interval period.



The following information is displayed in the DS1 Current Table window:

| DS1 Table Field                              | Description   |
|--|---|
| Line Index                                   | The index value which uniquely identifies the DS1 interface to which this entry is applicable.                  |
| ESs<br>Errored Seconds                       | The number of Errored Seconds, encountered by a DS1 interface in the current 15-minute interval.                |
| SESs<br>Severely Errored Seconds             | The number of Severely Errored Seconds encountered by a DS1 interface in the current 15-minute interval         |
| SEFSs<br>Severely Errored Framing<br>Seconds | The number of Severely Errored Framing Seconds encountered by a DS1 interface in the current 15-minute interval |
| UASs<br>Unavailable Seconds                  | The number of Unavailable Seconds encountered by a DS1 interface in the current 15-minute interval.             |
| CSSs<br>Controlled Slip Seconds              | The number of Controlled Slip Seconds encountered by a DS1 interface in the current-15 minute interval.         |
| PCVs<br>Path Coding Violations               | The number of Path Coding Violations encountered by a DS1 interface in the current 15-minute interval.          |

| LESs<br>Line Errored Seconds   | The number of Line Errored Seconds encountered by a DS1 interface in the current 15-minute interval.   |
|--------------------------------|--|
| BESs<br>Bursty Errored Seconds | The number of Bursty Errored Seconds encountered by a DS1 interface in the current 15-minute interval. |
| DMs Degraded Minutes           | The number of Degraded Minutes encountered by a DS1 interface in the current 15-minute interval.       |
| LCVs<br>Line Code Violations   | The number of Line Code Violations encountered by a DS1 interface in the current 15-minute interval.   |

# **Using the DS1 Current Table applet**

## To start the DS1 Current Table applet:

- 1. Right-click on a device icon and select **Boxmap**.
- 2. From the physical view, right-click on a blank area in the window and choose **DS1** > **DS1/E1 Current**. From the application view, right-click on the DS1 icon and select **DS1/E1 Current**.
- **3.** The applet opens and current DS1 statistics will appear in the window, based on the polling interval.

Right-click on any line in the table to access DS1 applets specific to the selected line index.

## Other buttons

In addition to the global toolbar buttons, the DS1 Current Table applet has the following specialized buttons:

| Button | Description  |
|--------|--|
| 1      | [Interval Table] button Launches the DS1 Interval Table applet for the device. To launch the Interval Table for a single line, right-click on the line and select DS1/E1 Interval. |
| T      | [Totals Table] button Launches the DS1 Totals Table applet for the device. To launch the Totals Table for a single line, right-click on the line and select DS1/E1 Totals.         |

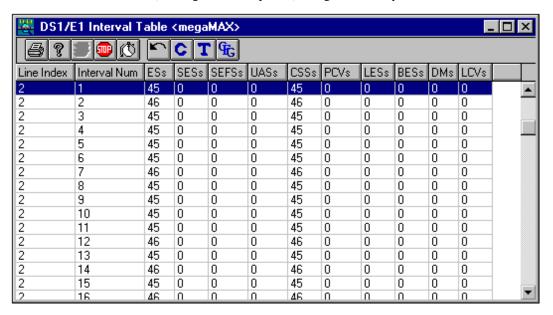


## [Configuration Table] button

Launches the DS1 Configuration applet for the device. To launch the Configuration Table for a single line, right-click on the line and select **DS1/E1 Configuration**.

### The DS1 Interval Table

The **DS1 Interval Table** contains statistics for the past ninety-six 15-minute intervals (totaling a 24-hour period) being collected by the device.



The following information is displayed in the DS1 Interval Table window:

| DS1 Table Field | Description  |
|-----------------|--|
| Line Index      | The index value which uniquely identifies the DS1 interface to which this entry is applicable.         |
| Interval Number | The interval being reported on. The table displays ninety-six 15-minute intervals (the past 24 hours). |

| ESs<br>Errored Seconds                       | The number of Errored Seconds encountered by a DS1 interface in the displayed 15-minute interval.                 |
|--|---|
| SESs<br>Severely Errored Seconds             | The number of Severely Errored Seconds encountered by a DS1 interface in the displayed 15-minute interval         |
| SEFSs<br>Severely Errored Framing<br>Seconds | The number of Severely Errored Framing Seconds encountered by a DS1 interface in the displayed 15-minute interval |
| UASs<br>Unavailable Seconds                  | The number of Unavailable Seconds encountered by a DS1 interface in the displayed 15-minute interval.             |
| CSSs<br>Controlled Slip Seconds              | The number of Controlled Slip Seconds encountered by a DS1 interface in the displayed-15 minute interval.         |
| PCVs Path Coding Violations                  | The number of Path Coding Violations encountered by a DS1 interface in the displayed 15-minute interval.          |
| LESs<br>Line Errored Seconds                 | The number of Line Errored Seconds encountered by a DS1 interface in the displayed 15-minute interval.            |
| BESs<br>Bursty Errored Seconds               | The number of Bursty Errored Seconds encountered by a DS1 interface in the displayed 15-minute interval.          |
| DMs<br>Degraded Minutes                      | The number of Degraded Minutes encountered by a DS1 interface in the displayed 15-minute interval.                |
| LCVs<br>Line Code Violations                 | The number of Line Code Violations encountered by a DS1 interface in the displayed 15-minute interval.            |

## **Using the DS1 Interval Table applet**

### To start the DS1 IntervalTable applet:

- 1. Right-click on a device icon and select **Boxmap**.
- 2. From the physical view, right-click on a blank area in the window and choose **DS1 > DS1/E1 Intervals**. From the application view, right-click on the DS1 icon and select **DS1/E1 Intervals**.
- **3.** The applet opens and DS1 interval statistics will appear in the window, based on the polling interval.
  - Right-click on any line in the table to access DS1 applets specific to the selected line index.

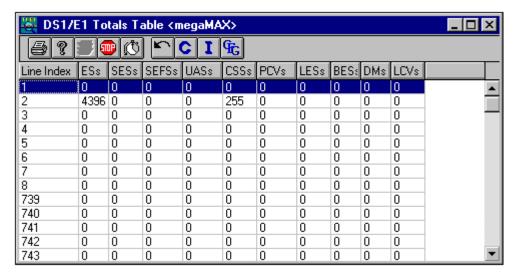
#### Other buttons

In addition to the global toolbar buttons, the DS1 Interval Table applet has the following specialized buttons:

| Button         | Description  |
|----------------|--|
| C              | [Current Table] button Launches the DS1 Current Table applet for the device. To launch the Current Table for a single line, right-click on the line and select DS1/E1 Current.                   |
| T              | [Totals Table] button Launches the DS1 Totals Table applet for the device. To launch the Totals Table for a single line, right-click on the line and select DS1/E1 Totals.                       |
| G <sub>G</sub> | [Configuration Table] button Launches the DS1 Configuration applet for the device. To launch the Configuration Table for a single line, right-click on the line and select DS1/E1 Configuration. |

## The DS1 Totals Table

The **DS1 Totals Table** contains the cumulative sum of the various statistics for the 24-hour period preceding the current interval.



The following information is displayed in the DS1 Totals Table window:

| DS1 Table Field                              | Description   |
|--|---|
| Line Index                                   | The index value which uniquely identifies the DS1 interface to which this entry is applicable.            |
| ESs<br>Errored Seconds                       | The number of Errored Seconds encountered by a DS1 interface in the past 24-hour period.                  |
| SESs<br>Severely Errored Seconds             | The number of Severely Errored Seconds encountered by a DS1 interface in the past 24-hour period.         |
| SEFSs<br>Severely Errored Framing<br>Seconds | The number of Severely Errored Framing Seconds encountered by a DS1 interface in the past 24-hour period. |
| UASs<br>Unavailable Seconds                  | The number of Unavailable Seconds encountered by a DS1 interface in the past 24-hour period.              |
| CSSs<br>Controlled Slip Seconds              | The number of Controlled Slip Seconds encountered by a DS1 interface in the displayed-15 minute interval. |
| PCVs Path Coding Violations                  | The number of Path Coding Violations encountered by a DS1 interface in the past 24-hour period.           |
| LESs<br>Line Errored Seconds                 | The number of Line Errored Seconds encountered by a DS1 interface in the past 24-hour period.             |
| BESs<br>Bursty Errored Seconds               | The number of Bursty Errored Seconds encountered by a DS1 interface in the past 24-hour period.           |
| DMs Degraded Minutes                         | The number of Degraded Minutes encountered by a DS1 interface in the past 24-hour period.                 |
| LCVs<br>Line Code Violations                 | The number of Line Code Violations encountered by a DS1 interface in the past 24-hour period.             |

# **Using the DS1 Totals Table applet**

## To start the DS1 Totals Table applet:

- 1. Right-click on a device icon and select **Boxmap**.
- 2. From the physical view, right-click on a blank area in the window and

choose **DS1 > DS1/E1 Totals**. From the application view, right-click on the DS1 icon and select **DS1/E1 Totals**.

**3.** The applet opens and DS1 total statistics will appear in the window, based on the polling interval.

Right-click on any line in the table to access DS1 applets specific to the selected line index.

### Other buttons

In addition to the global toolbar buttons, the DS1 Totals Table applet has the following specialized buttons:

| Button | Description  |
|--------|--|
| C      | [Current Table] button Launches the DS1 Current Table applet for the device. To launch the Current Table for a single line, right-click on the line and select DS1/E1 Current.                   |
| 1      | [Interval Table] button Launches the DS1 Interval Table applet for the device. To launch the Interval Table for a single line, right-click on the line and select DS1/E1 Interval.               |
| ŶĠ.    | [Configuration Table] button Launches the DS1 Configuration applet for the device. To launch the Configuration Table for a single line, right-click on the line and select DS1/E1 Configuration. |

The Boxmap 6

# The Boxmap

Double-clicking on an icon in the Group Wizard or from the Internet Map opens the Boxmap for that specific device.

There are two ways of looking at the Boxmap:

- Physical View Depicts a backpanel image of the device, with all slot cards in place.
- Application View Multiple icons provide access to device-specific applications.

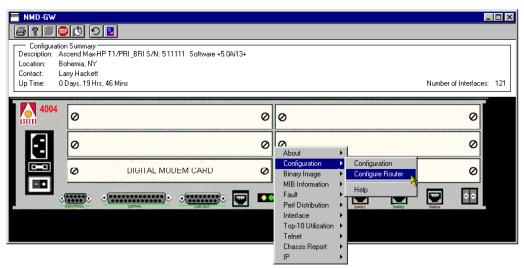
**NOTE:** Physical view is available only for Ascend devices (Pipeline, MAX, MAX TNT, GRF) and certain Cisco routers.

By default, the Boxmap will open as Physical View whenever available. To toggle from physical view to application view, double-click on a blank area of the Boxmap window.

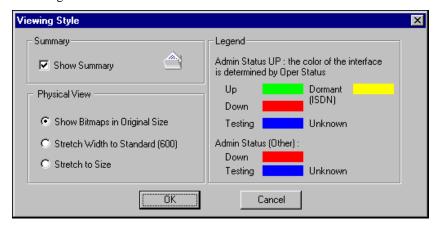
## Physical view

The Physical view depicts the device backpanel, dynamically displaying all slot cards currently on the device. Right-clicking on a blank area of the physical view provides menu access to all device-specific applications.

Right-clicking on individual interfaces provides menu access to interfacespecific applications.



Interfaces status is indicated on the physical view by a colored line under the interface. Click the [Style] button to view the Legend for what each color signifies.



Other items on the Viewing Style window are:

#### **Show Summary**

Toggles the Summary pane on and off. The Summary pane is the top pane in the Boxmap that displays configuration information. By default, this is on.

#### **Physical View**

Alters the way the Physical View is presented. Options are:

## **Show Bitmaps in Original Size**

Physical view backpanels are displayed in their original size, and cannot be resized. This is the default view. Every time you open a Boxmap, this view is displayed.

### Stretch Width to Standard (600)

Sets backpanels at a standard size. With this option selected, all backpanels will display at the same width.

### Stretch to Size

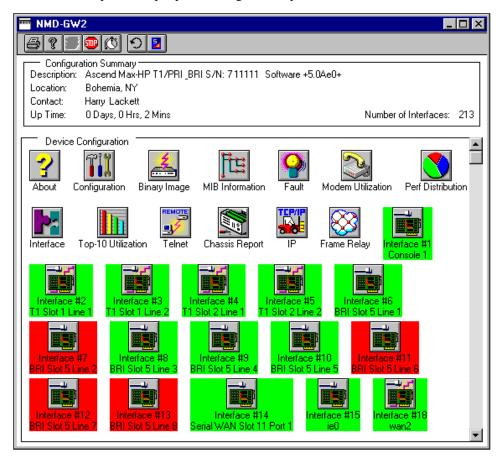
Sets the backpanel to fill the entire Boxmap window. As the window is resized, the backpanel is resized.

## **Application view**

The Application View displays icons that launch related application menus. For example, by right-clicking the IP icon, you will access a menu for IP-related applications.

Interface icons provide access to interface-specific applications. For example, by right-clicking on an interface icon, you can access the Utilization applet which provides utilization data for that interface.

The icons displayed in the Application View will vary based on the device, manufacturer, and software level. Each icon also has a help option which opens a help topic detailing all the options available from the icon.



The Internet Map 7

# The Internet Map: Overview

#### Menu Bar: File > Internet Map

The Internet Map provides a graphical depiction of the entire network, including network devices and connection types.

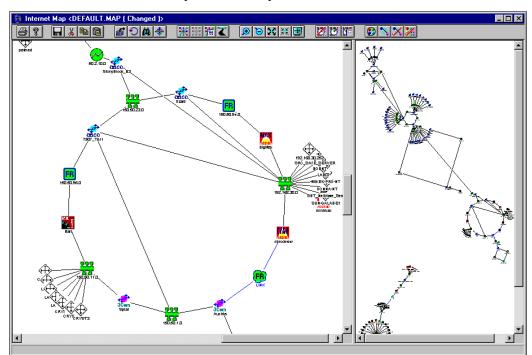
Among the capabilities provided by the map are:

- Launching of device-specific applications
- Launching of link/connection-specific applications
- Launching of protocol/service-specific applications
- Grouping of map icons into logical entities (LAN, POP, Corporate Office, etc.)
- Manually creating links between devices
- Drill-down into smaller submaps, circuit maps and segment maps
- Reporting of device alarms
- Color-coding of network link status (up, down, degraded)
- Filtering and finding tools
- Updating multiple community strings

#### Launching the Map

When first launched by selecting **File > Internet Map**, the map takes a few moments to build itself from the database. The map building action takes place on screen. Map information is automatically saved as file DEFAULT.MAP. If your database has changed, rescan the map to update the devices on screen.

Changes you make to the original map can be saved by using the Save icon in the Internet Map toolbar, and retrieved by selecting Map List from the File menu (**File >Map List**).



Below is a sample Internet Map.

## Reading the Internet Map

The Internet Map is composed of several types of icons.

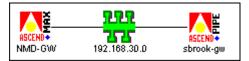
- Device icons, which represent specific types of network devices (MAX, Pipeline, Cisco router, etc.)
- Segment icons, which represent types of connections (serial, Frame Relay, Token Ring, etc.)
- Group icons, which are user-created logical groupings of device and segment icons. When a group icon is created, the individual icons that comprise the group are no longer shown on the map.
- Links, which are the lines drawn between devices, segments and groups.
- Circuit icons, which represent individual circuits of a Frame Relay, X.25, FDDI or ISDN connection.

Alarm icons, which appear above device icons to report alarm information.

It is important to understand the relationships between map elements. Typically, a device icon will be linked to another device icon, and the link will pass through a segment icon.

#### **One-to-one connection**

The map section below shows an Ascend MAX (named **NMD-GW**) connecting to an Ascend Pipeline (named **sbrook-gw**).

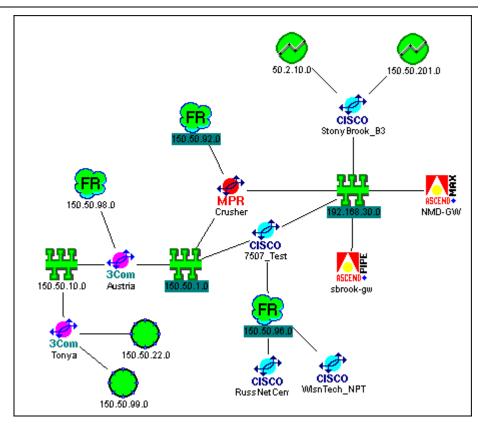


The connecting link passes through an Ethernet icon, indicating that the two devices "talk" to each other via an Ethernet connection. The Ethernet icon is labeled with the IP address of the network segment. In the example, the MAX and Pipeline are connected along the 192.168.30.0 network segment.

Note that segment icons always have IP addresses ending in zero. This is because they represent a network segment, not a physical device with a specific IP address on the network.

#### **Multiple device connections**

A device may connect to many other devices, using many connection types. For example:



There are many things to note in the map section above. Looking at the map from left-to-right, we begin with the 3Com router **Tonya**. The map shows two Token Ring icons connecting to Tonya, with subnets 150.50.22.0 and 150.50.99.0. Tonya is also connected via Ethernet to 3Com router **Austria**.

Austria has a Frame Relay cloud connected to it, indicating a Frame Relay interface. You can right-click on the Frame Relay cloud and access an array of applications for information such as specific interfaces, Top 10 talkers, Alarm and Event Reports, and more. Similarly, you could right-click on the 3Com icon to access more applications, including the device Boxmap.

Austria connects via Ethernet to both the MPR router **Crusher** and the Cisco router **7507\_Test**. Note the Ethernet link's IP subnet (150.50.1.0) is shown in a green box. This indicates a consolidated link.

7507\_Test connects via Frame Relay to two other Cisco routers, and via

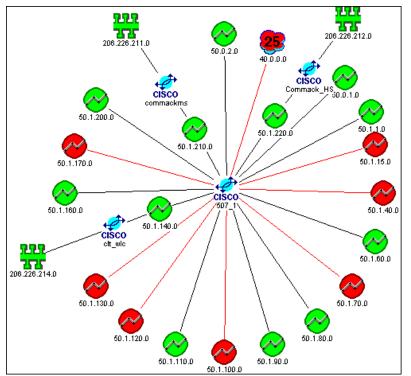
Ethernet to another Cisco router (**StonyBrook\_B3**), an Ascend MAX (**NMD-GW**) and an Ascend Pipeline (**sbrook-gw**). The Cisco router StonyBrook\_B3 has two serial interfaces.

The two Ascend devices are clearly at the edge of the network, as you would expect for access devices. You can easily drill-down into them from the map to see precisely what kinds of lines they connect to, the utilization on the lines, etc.

Note that this diagram is only a section of a map used for illustrative purposes and is not meant to be complete.

#### Multiple network segments

In the example below, the router in the center has many segment icons connecting to it. They are all point-to-point interfaces, except for one X.25 cloud, showing that one interface on the router is configured for X.25 services.



The point-to-point, or serial, icons each indicate a physical connection between

two nodes. Many of the serial icons have no link lines on the side away from the router. This may be because there are no other network devices on the given segment, or that the devices were not discovered (possibly because of incorrect community strings). Also, the segments may contain only PCs or file servers, and not network devices (routers, access servers, etc.).

Three of the links to the center router connect to other routers. These connections are then passed along by the other routers through an Ethernet icon. On the full map, the link lines continue from the Ethernet icon, but in this example they have been truncated.

#### Status color codes

The Internet Map uses color coding to indicate the status of segments and links.

For segment and circuit icons, the following color codes are used:

| Segment Icon<br>Color | Status   | Description                                  |
|-----------------------|----------|--|
| Red                   | Down     | All devices on the segment/circuit are down  |
| Yellow                | Degraded | Some devices on the segment/circuit are down |
| Green                 | Up       | All devices are up                           |

Links use the following color codes:

| Link line<br>Color | Status | Description                       |
|--------------------|--------|-----------------------------------|
| Red                | Down   | The link between devices is down. |
| Black              | Up     | The link between devices is up.   |
| Blue               | N/A    | A manually created link.          |

### **Grouping color codes**

The Internet Map uses color coding of icon text to identify icons that represent groups of devices or segments. The following color codes are used:

| Color of icon text              | Sample icon | Description  |
|---------------------------------|-------------|--|
| Black text,<br>Gray background  | Rollup      | Indicates a user-created rollup group.               |
| Black text,<br>Green background | 50.3.121.0  | Indicates a segment icon that has been consolidated. |

## **Alarm Reports on the Map**

The Internet Map uses alarm-bell icons to indicate that an alarm has been received for a device. When an alarm is reported, an icon appears over the network device in question.

# Map navigation and manipulation

The Internet Map is very flexible, both in ways to navigate the map and ways to display it.

#### Navigating the Map

Because the Internet Map initially displays all devices discovered on the network, it can be very highly populated with icons, making it difficult to find particular devices. There are two tools which help you locate devices on the map.

- The Map Navigator
- The Search Node function

#### Manipulating the Map

When first generated, the Internet Map displays a picture of the network based on its default settings. However, there are many options available for modifying the map as desired. Options include:

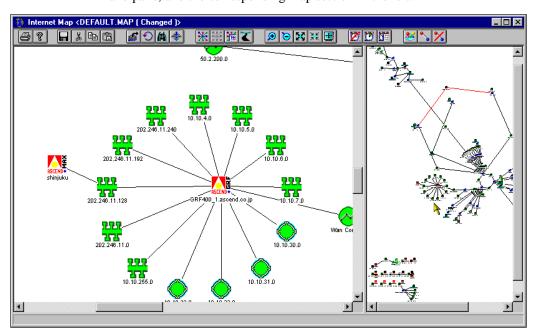
- Movement of map components
- Scaling the map
- Cut/paste/copy
- The Network Filter function
- The Consolidate option
- Grouping of map icons
- Manual linking of devices

When you have finished modifying a map, you can save the map for reuse at a later time.

## The Internet Map Navigator

The Internet Map is divided into two panes. The left pane is the working map, from which applications are launched and the map's appearance manipulated. The right pane is the Map Navigator, which shows a condensed, bird's-eyeview of the map. When you click the mouse anywhere within the Map Navigator, the working map will move to view that portion of the map.

This provides an easy means to jump quickly from one end of the map to another. In the illustration below, you can see the mouse pointer in the right-hand pane, and the corresponding map section in the left.



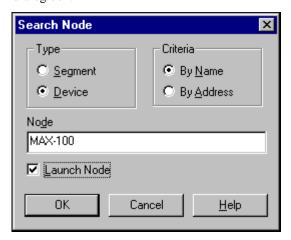
## **Search Node function**

The Search Node function quickly locates a specific device or segment on the map, moves the map to where the device icon is, and highlights the name or IP address in black.

#### To use the Search Node function:



1. Click the [Search Node] button to display the Search Node dialog box:



2. Select the search options.

#### Type

Indicates the type of map item you are searching for, either a Device icon or a Segment icon.

#### Criteria

Choose if you want to identify the device by the device Name or IP Address. This option does not apply when Segment is selected.

### Node

Enter the name or IP address of the device/segment you wish to locate.

#### **Launch Node**

Select to automatically open the Boxmap for a device or the Subnet map for a segment when the item is located.

**3.** Click [OK] to launch the search node.

## **Moving and Scaling Map Icons**

Any icon on the Internet Map can be moved by holding the left mouse button on it and dragging it to a new location.

Multiple icons can be moved together or rotated in place.

#### To move or rotate multiple icons:

- 1. To select icons, use one of the following:
  - **a.** Hold down the [Ctrl] key and click on as many icons as you wish to manipulate. Highlighted icons will show their names with white text on a black background.
  - **b.** Click and hold your mouse on a blank spot in the map. Drag the mouse cursor, which will generate a box behind it. Drag the box until all the icons you wish to highlight are included.

**NOTE:** After highlighting using the mouse-drag method, you may select additional icons by holding the [Ctrl] key and clicking. However, if you use the [Ctrl] key to make selections first, and then use the mouse drag, the [Ctrl] key selections will be de-selected.

- 2. After making your selections, you can move the icons by holding down the mouse button and dragging. A box outline will appear on the map. Drag the box to new location. When you release the mouse button, the icons will move. Icons will remain highlighted, so to move them again, simply re-click and hold the mouse, and drag again.
- 3. To rotate the icons, after making your selections, right-click on any of the selected icons and choose **Rotate Selected Nodes**. A box will appear which you can turn by moving the mouse. Move to the desired position and re-click to move the icons.

#### Select all or none



The Internet Map allows you to select or deselect all icons through the toolbar [Select All] and [Unselect All] buttons. Simply click the appropriate button for the desired action.



**NOTE:** The [Select All] feature is not recommended for use with large maps. It is more appropriate for smaller submaps and subnet maps.

#### Scaling the map icons

The Internet Map allows you to increase and decrease the size of the icons through a number of toolbar button options. Scaling options apply only to the left-pane, or working side, of the map.

The options are:

| Toolbar<br>button icon | Description  |
|------------------------|--|
| <b>9</b>               | [Increase Scale] button Increases the map scale one level each time it is clicked. |
| <b>©</b>               | [Decrease Scale] button Decreases the map scale one level each time it is clicked. |
| 23                     | [Biggest Scale] button Switches to the largest scale map.                          |
| NK<br>NK               | [Smallest Scale] button Switches to the smallest scale map.                        |
|                        | [Best Fitting] button Provides the best fit for the current screen size.           |

## Cutting, pasting and copying in the Internet Map

Frequently, NavisAccess users will customize their Internet map to meet their needs, often creating and saving a number of different maps, each serving a different purpose.

One means of creating customized maps is using the cut, copy and paste options. This allows you to cut or copy items from one map and paste them into another. Or, you can simply cut objects out of a map and then save the map under a new name.

**NOTE:** You cannot cut items permanently from the Default Map. If you cut objects, you must save the map under a new name. The Default Map will always show the full database when it is opened.

#### To cut/copy and paste a map:

- 1. Highlight the icons you wish to cut/copy. It is preferable to select a small number of icons that are linked, or an independent group of devices. Selecting separate devices from many locations on the map is not an effective means of copying.
- 2. Click the [Cut Map] or [Copy Map] toolbar buttons.
- 3. Open or switch to a different map, and click the [Paste Map] button.

The copied icons will be placed at the top of the map, with their links intact. They can then be moved within the map to a desired location, or you can click the [Re-layout Map] button to automatically re-layout the map.

## Notes about cut/copy paste

Be aware of the following:

- NavisAccess stores only the most recently cut/copied objects. If you
  cut a group of devices and then cut a second group before pasting the
  first group, the first group will no longer be available.
- You cannot cut/copy a single device icon. You must select at least one device icon and one segment or circuit icon connecting to it (i.e., a complete link).

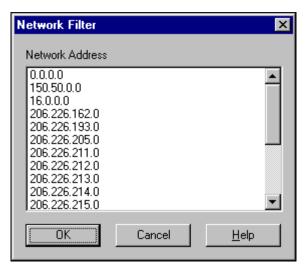
## The Network Filter

The Network Filter allows you to view only devices from a specific subnetwork or multiple subnetworks.

#### To use the Network Filter:



1. Click the [Internet Filter] button to open the dialog box.



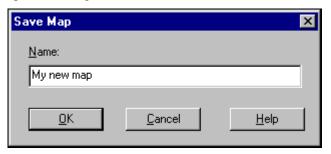
- **2.** Select the network addresses you wish to include in the submap by clicking them on or off.
- **3.** Click OK. A new map will open, showing only the devices and segments found in the chosen addresses.
- **4.** You can continue to filter within the submap. The Network Filter will show only the addresses contained within the submap, and you may further narrow down the selection and launch another submap.

## Saving an Internet Map

After modifying an Internet map, you can save it for reuse at a later time. You can also save submaps, subnet maps and circuit maps.

#### To save a map:

1. With the map window open and selected, click the [Save Map] button to open the dialog box.



2. Enter a name for the map and click OK.

### To retrieve a saved map:

- 1. Select **File > Map List** from the main menu bar to display the Internet Map List screen.
- 2. Double-click the icon for the map you want to retrieve.

## Launching applications from the Map

The Internet Map provides quick access to the full array of powerful NavisAccess management tools. Different tools are accessible from different types of icons. To access applications, simply right-click on any map icon and make the appropriate selections.

## From device icons, you can:

- Open the Boxmap, which provides access to all tools for that device
- Configure the device information
- Discover the device

- View the IP Route Table for information on destination, next hop, etc.
- View the Interface Table for details on all device interfaces
- Access the Alarm Monitor and Event Report
- Launch remote access applications
- Telnet to the device
- Access tools for Frame Relay

#### From segment icons, you can:

- Open a subnet net, which shows all devices on the segment and reports interface utilization
- Open the Alarm Monitor and Event Report. This is particularly useful because when you open these applications from the segment icon they report only on the devices on the segment.
- View the Top 10 Talkers on the segment
- View the Group Interface table for the segment
- For Frame Relay, X.25 and ISDN clouds you can also view the circuit map

## From a link line, you can:

 Open the interface utilization monitor for the interface being used on the link

# **Grouping map items into logical entities**

One of the most powerful features of the Internet Map is the ability to group map icons into logical entities. Any device and segment icons can be selected and "rolled up" into a group, which is given a user-defined name and icon. A number of identifying Rollup icons are available to choose from, to help identify the purpose of the group.

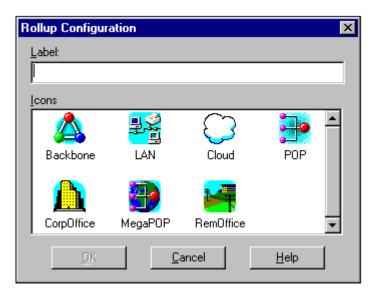
Group-based applications can be launched from the Rollup icon.

### To create a Rollup group:

1. Highlight the map icons you wish to include in your group. Devices should be grouped for logical reasons, such as they are the devices that form a LAN, a POP, or a network backbone.



**2.** Click the [Roll Up Nodes] button to open the dialog box:



**3.** Enter a label name for the Rollup icon. The name should be descriptive of the group's purpose, location, etc.

- **4.** Select an appropriate Rollup icon by clicking on one in the Icons window. Rollup icons are identifiable by their common blue-background color, and icon labels on the map are gray with black text.
- **5.** Click [OK]. The selected devices will disappear from the map, replaced by the Rollup icon.

## **Rollup Functionality**

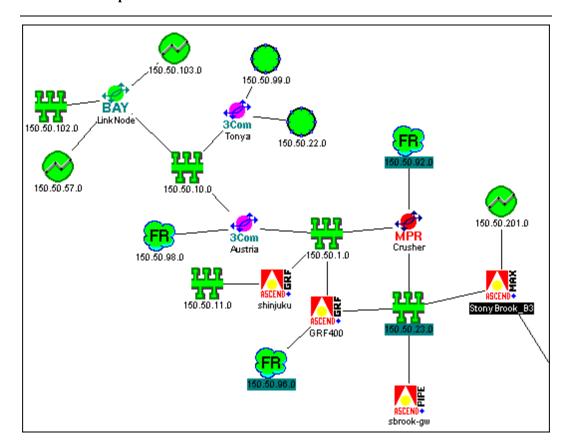
Once a group of devices is collected into a Rollup group, there are various available functions you can perform on the group. To illustrate Rollup functionality, we will illustrate an actual example.

### **Example Rollup**

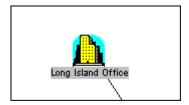
 We begin with a section of an Internet Map that shows a corporate office network, including the access devices (Ascend MAX and Pipeline), routers (Ascend GRF, Novell MPR, 3Com and Bay) and various segment icons.

Because this is only one portion of a very large map, we would like to consolidate it to make the map less crowded.

## The Internet Map

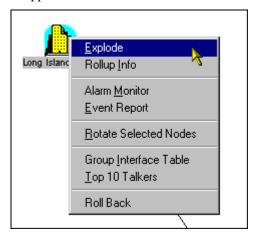


2. The process begins very simply. We highlight all the devices by clicking and holding the mouse pointer and dragging the rectangle over all the icons. Then we click the [Rollup Nodes] button, name the group "Long Island Office," choose the Corporate Office icon and click [Ok]. The map section above now looks like this:



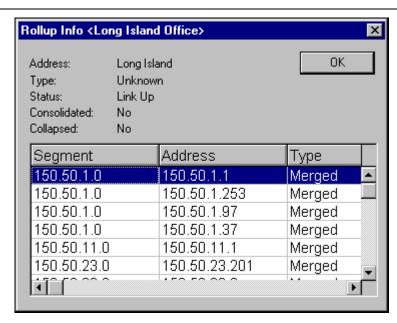
As you can see, the complexity of the map is greatly reduced.

**3.** By right-clicking on the Long Island Office icon, we can access a number of applications.



The first of these is the **Explode** option. By selecting Explode, we will open a second Internet Map window which will re-display the original icons that made up the Long Island Office group (i.e., it will look like the map in Step 1). This allows you to quickly view the component devices of the group, and access the individual device applications for them. If you wish, you can save the Exploded group as a separate map.

**4.** The **Rollup Info** option displays a list of all the network segments in the Rollup group, and the specific IP addresses on those segments.



- **5.** The **Alarm Monitor** and **Event Report** options will launch those applications, which will display only data related to the devices in the Rollup group.
- **6. Rotate Selected Nodes** allows you to rotate icons around a central point. You must have two or more icons selected for this to function.
- 7. Group Interface Table and Top 10 Talkers will launch those applications for all segments contained within the Rollup Group, and for the device or devices connecting to the group.



**8. Rollback** will "unroll" the group and return the individual devices to the map. After a rollback, the devices will be displayed along the top of the map. You need to click the [Re-layout Map] button to return the map to its original state.

## Adding a link to the Map

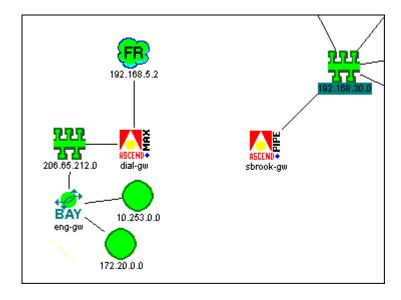
The Internet Map allows you to manually create a link between two devices. This can be used in situations where two devices are known to be connected but the map did not represent them as such because they are not connected via the IP protocol. Or, it can be used for appearance purposes.

A manually created link has limited functionality, and you cannot create a link between two devices that are already linked on the map.

#### To manually create a map link:

1. Highlight two devices in the Internet Map by holding the [Ctrl] key and clicking each one.

For example, in the map section below, we want to connect Ascend MAX **dial-gw** to Ascend Pipeline **sbrook-gw**. Both devices should be highlighted.

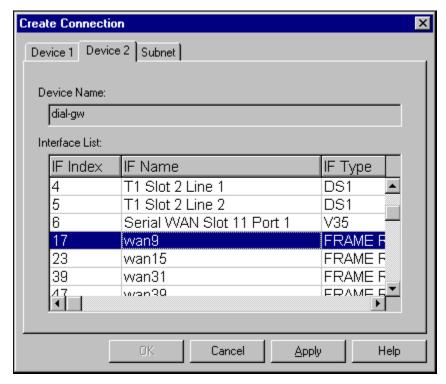




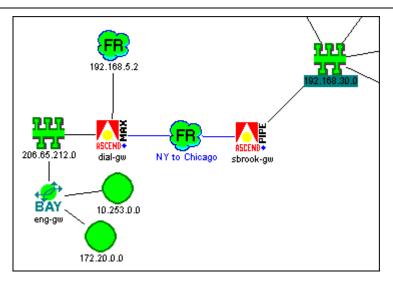
**2.** Click the [Add Link] button to open the Create Connection dialog box.

The dialog box is used to select the interfaces that will connect the two

devices. Interfaces are displayed by index, name and type. The dialog box lists only interfaces that are not currently used on the devices. Therefore, if a device has no unused interfaces, the dialog box may be blank and a link cannot be created.



- 3. Click the Device 1 tab and select an interface.
- **4.** Click the Device 2 tab and select an interface.
- 5. Click the Subnet tab and enter a name for the link you are creating. In our example, one device is in the New York office and another in Chicago, so we name the link "NY to Chicago."
- **6.** Click [Apply], then click [OK]. The new link will appear on the map. For example, our sample link now looks like this:



Note that manually created links and link text are colored blue. Also, in this case, because the link was created by selecting two Frame Relay interfaces, the connection icon is a Frame Relay cloud. The icon used will depend on the interfaces selected.

#### Deleting a link



1. To delete a link, highlight all three link components (two devices and the joining link icon) and click the [Delete Links] button.

### **Cutting nodes from the Map**

The Internet Map allows you to quickly remove any segment icons that are either not connecting two or more devices or not consolidated. After cutting the nodes, you can save the map and reopen it with the cuts still in place.

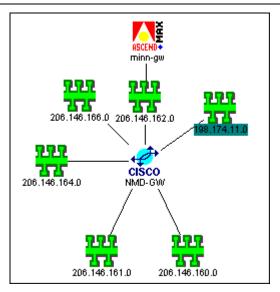
### To cut segment icons:

1. Open an Internet Map.



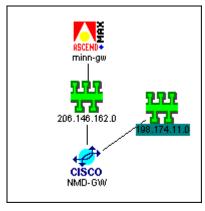
**2.** Click the [Cut Lead Nodes] button. Non-connected and non-consolidated nodes will be deleted.

For example, the illustration below shows a map before nodes are cut.



Note that only one segment icon is connecting two devices, and one is consolidated. Cutting the nodes would eliminate all but these two nodes.

After clicking the [Cut Leaf Nodes] button, the map looks like this:



**3.** You can now save the map. When you reopen the map, the cuts will be in place. Note, that cutting nodes does *not* affect the Default Map, which cannot be overwritten and is always generated from the current database.

#### To restore cut nodes

- 1. After cutting nodes, click the [Paste] button. Nodes will be restored along the top of the map window.
- 2. Click the [Re-layout Map] button to re-draw the map.

**NOTE:** You can only paste the most recent cut. If you cut the nodes and then cut nodes in another map, the nodes from the first cut will be lost.

## Internet Map drill down levels

The Internet Map has three additional levels you can drill-down into.

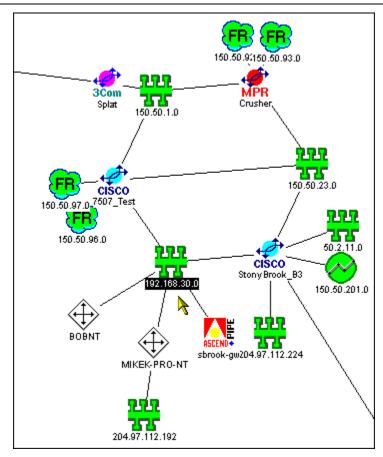
- Subnet Map
- Segment Map
- Circuit Map

### **Subnet Maps**

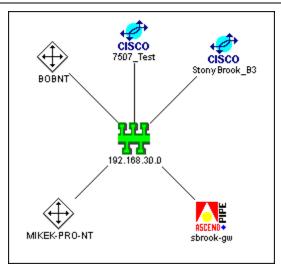
Subnet Maps display all routing devices that are part of a specific IP subnet. In addition, depending on the devices selected, they can display the Interface Utilization graph for a device you specify using the [Subnet Configuration] button.

Open a Subnet Map by right-clicking a segment icon in the Internet Map and selecting Subnet.

For example, the illustration below shows a section of an Internet Map. A little below the center of the picture, the mouse is pointing at an Ethernet icon, subnet 192.168.30.0.



If you right-click on this icon and select Subnet, you would launch a new map similar to the following:



Note that this map shows only the single Ethernet segment, and only the devices connected to it. Included in the map window would be a utilization graph allowing you to track line utilization between devices in the subnet map.

#### To display Subnet utilization information:

- 1. Click the [Subnet Configuration] button.
- 2. Specify if you want the device displayed by Address or by Name.
- **3.** Specify the polling interval.
- **4.** Select the device you wish to monitor.
- 5. Click [OK].
- **6.** Start the monitoring by clicking the [Start Utilization] button. A utilization graph will display line utilization for the selected device.

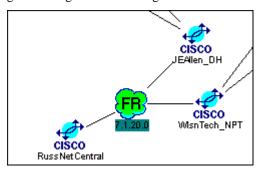
### **Segment Map**

A Segment Map displays all devices, including known workstations, that are part of a specific segment. A Segment Map is opened from within a Subnet map. Click on the segment icon within the subnet map and select **Segment Map**.

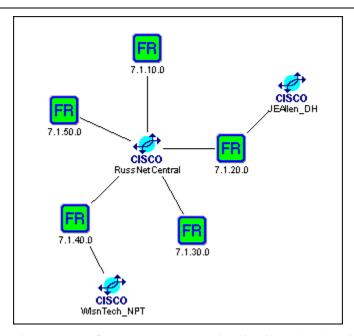
### **Circuit Map**

A Circuit Map displays individual circuits for Frame Relay, ISDN, FDDI or X.25. The regular Internet Map will, by default, consolidate multiple circuits into one map icon. The Circuit Map expands this view and shows each circuit individually. This also allows you to configure a Virtual Circuit link between two devices.

For example, below is part of a map showing three routers connecting over a Frame Relay link. The Frame Relay icon is consolidated, as indicated by the green background of the segment address.



To view the Circuit Map, right-click on the Frame Relay icon and select **Circuit Map**. Doing so with the illustration above would open a Circuit Map that looked similar to this:

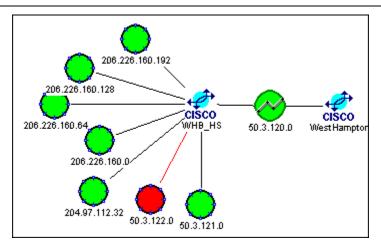


There are now five separate Frame Relay circuits, rather than just one consolidated icon. You can now configure the link between devices by right-clicking on any icon that is connected to two devices and choosing **Configuration**.

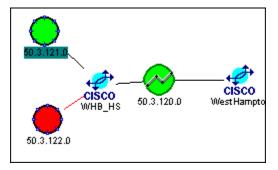
**NOTE:** If you do not have the Consolidate option selected, the map will display individual circuit icons.

## The Consolidate Map option

The Consolidate option reduces the number of segment icons on the Internet map by combining sub-interfaces on the same interface into one icon. For example, the following map illustration shows a router (WHB\_HS) with seven Token Ring icons. In fact, there are only two Token Ring interfaces on this router. The rest are sub-interfaces. However, a map that is not consolidated will show each sub-interface as a separate icon.

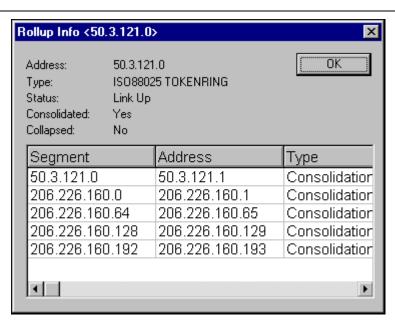


If we change the map option and turn Consolidate on, the same section of map now looks like this:



The seven icons have been reduced to two: matching the actual number of interfaces. The top Token Ring icon shows its sub-net address (50.3.121.0) on a green background, indicating that this is a consolidated segment icon.

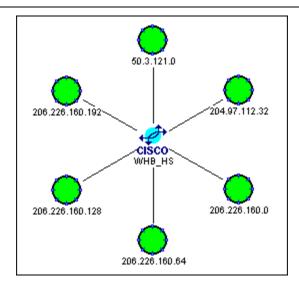
To see the other segments that have been consolidated into one icon, right-click on the icon and choose **Subnet Info**. The Rollup Info screen will display the segments and addresses that are consolidated into the icon.



In addition, you can right-click on the consolidated icon and choose **Subnet**, which opens a subnet map for the segment. Note that here the Token Ring icon is still consolidated.



You can then expand the icon by right-clicking and selecting **Expand Subnet**, which opens an expanded subnet map, again showing all the sub-interfaces.



#### **Turning Consolidate on and off**

The Consolidate option is turned on and off through the NavisAccess system options Internet tab. To change the option:

- 1. From the NavisAccess main menu, choose **Config > System Options**.
- 2. Click the Internet tab.
- 3. Select or de-select the Consolidate check-box as desired.
- **4.** Click [OK] to apply the new setting. To view the new settings on the Internet Map, either close and reopen the map, or click the [Rescan from Database] button.

## **Zooming in with submaps**

Submaps allow you to view a selected portion of the full Internet Map. By selecting one or more devices, you can launch a second, smaller Internet Map containing only the selected devices and their segment icons. These submaps can then be saved. This is an effective way to break a large Internet map into several smaller segments.

Submaps encompass the full functionality of the Internet Map.

### To open a submap for one device:



1. Select (highlight) a device, then click the [Launch Sub Internet Map] button.

### To open a submap for multiple devices.

1. Drag-select a portion of the Internet Map, then click the [Launch Sub Internet Map] button.

### Alarm functions from the Map

When any component of the Map is licensed, Alarm Monitoring can be activated for it. A component can be monitored as part of a group, or as a single object.

#### To launch the Alarm Monitor:

1. Highlight one or more devices in the map.



Click the [Alarm Monitor] button to launch the Alarm Monitor for all selected devices.

#### To clear an alarm icon:

When an alarm is received, an alarm-bell icon is displayed over the device on the Internet map. To clear the icon:

1. Highlight a device with an alarm-bell icon over it.



2. Click the [Clear Alarm] button to remove the alarm icon.

#### Viewing the Event Report

You can also access the Event Report for one or more devices. To do so:

1. Highlight one or more devices in the map.



**2.** Click the [View Event Report] button to launch the Event Report for all selected devices.

## **Virtual Elements**

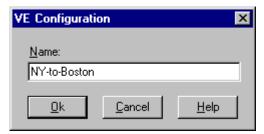
Virtual Elements represent dynamic groups of devices connected through either Frame Relay, X.25, or ISDN services. The Virtual Element is an icon in the Group Wizard that provides quick access to applications specific to the services and devices for which it is configured.

Virtual Elements can be created in the Internet Map wherever a services cloud icon is found.

### **Configuring Virtual Elements**

#### To configure a Virtual Element:

1. Right-click a services cloud icon in the Internet map and select **Configuration**. The Virtual Element Configuration window appears:



- **2.** Enter a name for the virtual element. The name should be descriptive of the devices involved.
- 3. Click [OK]. The cloud icon in the Internet Map will be renamed with the name entered above. In the Group Wizard, a Virtual Element icon will appear, indicating the type of service and including the user-defined name. For example:



By right-clicking on the Virtual Element icon in the Group Wizard, you can launch applications specific to the devices that were used to created the Virtual Element.

## **Using Virtual Elements**

There are four features available from a Virtual Element. To access these features, right-click on the Virtual Element icon. Available features are:

- **Circuit Map:** An Internet Map that displays individual circuits for Frame Relay, ISDN or X.25.
- Configuration: Used to create a Virtual Element or change the name of a Virtual Element.
- **Group Interface Table:** Displays interface information for each device associated with to the Virtual Element.
- **Top 10 Talkers:** Displays the ten busiest interfaces associated with the Virtual Element.

## Table of device icons

The following icons are used to represent devices in the Group Wizard and the Internet Map. For Digital Equipment devices, see the next section.

| Device                          | Icon    | Device                  | lcon    |
|---------------------------------|---------|-------------------------|---------|
| Ascend MAX<br>Family            | ASCEND+ | Ascend SA<br>Broadband  | ASCEND+ |
| Ascend<br>MAX TNT               | ASCEND+ | 3Com Router             | 3Com    |
| Ascend<br>Pipeline<br>Family    | ASCEND+ | Cisco Router            | cisco   |
| Ascend GRF<br>Family            | ASCEND+ | Cisco Switch            | cisco   |
| Ascend<br>B-STDX<br>Frame Relay | ASCENDO | Bay/Wellfleet<br>Router | BAY     |

| Device                 | Icon    | Device                                      | Icon    |
|------------------------|---------|---|---------|
| Ascend CBX<br>ATM      | ASCEND+ | Novell MPR<br>Router                        | MPR     |
| Generic<br>Ascend icon | ASCEND+ | Generic<br>symbol for<br>non-SNMP<br>device | <b></b> |
| Windows NT<br>Node     |         | A host<br>computer                          |         |
| A server computer      |         |   |         |

# **Table of Digital Equipment device icons**

The following icons are used to represent Digital Equipment devices in the Group Wizard and the Internet Map.

| lcon                        | Digital Device   | lcon    | Digital Device  |
|-----------------------------|--|---------|---|
| digital                     | Generic Digital Device icon. This icon is displayed when a device is identified as a Digital device, but no further information can be obtained. In most cases, a more precise icon is used. | digital | DEC Gigaswitch  |
| DS <sup>100</sup> E         | DECswitch 900 EE   | digital | DEC Gigaswitch/ATM<br>14-slot<br>DEC Gigaswitch/ATM<br>5-slot         |
| DS <sup>900</sup><br>E<br>F | DECswitch 900 EF   | digital | DECbridge 90 DECbridge 900EE DECbridge 900MX DECbridge 90FL RoamAbout |

## The Internet Map

| D.C.              | DECswitch 900 ET      | digital            | DECbrouter 90T1                 |
|-------------------|-----------------------|--------------------|---------------------------------|
| DS <sup>400</sup> | DECSWICH 900 E1       | orgicar<br>orffice | DECbrouter 9011 DECbrouter 90T2 |
| T                 |                       | $\Longrightarrow$  | DECbrouter 90T2a                |
|                   |                       |                    | DECorouter 9012a                |
| RA                | RouteAbout Access EI  | digital            | DECconcentrator                 |
| *< +              |                       | FDDI               | 900FH                           |
| - Adding          |                       | THE                | DECconcentrator                 |
|                   |                       |                    | 900MX                           |
|                   |                       |                    | DECconcentrator                 |
|                   |                       |                    | 900TH                           |
| DA                | RouteAbout Access TW  | digital            | DEChub 90                       |
| T,                |                       |                    |                                 |
| <b>&gt;- YY</b>   |                       |                    |                                 |
| RA                | RouteAbout Access EW  | digital            | DEChub 900                      |
| * Ew              |                       |                    |                                 |
| <b></b>           |                       |                    |                                 |
| RC -              | RouteAbout Central EI | digital            | DECmau 900 <sup>TH</sup>        |
| <b>^</b>          |                       | MAU                | DECmau 900TL                    |
|                   |                       | -                  |                                 |
| RC E              | RouteAbout Central EW | digital            | DECpacketprobe 90               |
| <b>w</b>          |                       | 11.111             | DECpacketprobe 90+              |
|                   |                       |                    |                                 |
| digital           | DECrepeater 900FL     | digital            | DECwanrouter 90                 |
|                   | DECrepeater 900SL     | TI.                |                                 |
|                   | DECrepeater 900TL     |                    |                                 |
| digital           | DECrepeater 900FP     | digital            | DECswitch 900EE                 |
| →R•               | DECrepeater 900GM     |                    | DECswitch 900EF                 |
|                   | DECrepeater 900TM     |                    | DECswitch 900FO                 |
|                   | DECrepeater 90C       |                    | PEswitch 900TX                  |
|                   | DECrepeater 90FA      |                    | VNswitch 900AE                  |
|                   | DECrepeater 90FL      |                    | VNswitch 900EE                  |
|                   | DECrepeater 90FS      |                    | VNswitch 900FE                  |
|                   | DECrepeater 90T       |                    | VNswitch 900XE                  |
|                   | DECrepeater 90T+      |                    |                                 |
|                   | DECrepeater 90T-16    |                    |                                 |
|                   | DECrepeater 90TS      |                    |                                 |
|                   | 1                     |                    |                                 |

## The Internet Map

| digital<br>•₩∰ | PORTswitch 900CP<br>PORTswitch 900FP<br>PORTswitch 900TP | digital | DECserver 900GM DECserver 900TM DECserver 90L DECserver 90L+ DECserver 90M DECserver 90TL |
|----------------|--|---------|---|
| digital        | DECpacketprobe 900RR                                     |         |   |

## **Segment icons - Internet Map**

The following icons represent network segments on the Internet Map. There are three colors for each icon (green, red and yellow) representing up, down and degraded, respectively.

|                    | Ethernet | Token<br>Ring | FDDI | Frame<br>Relay  | X.25 | ISDN | Serial,<br>Point to<br>Point |
|--------------------|----------|---------------|------|-----------------|------|------|------------------------------|
| UP<br>Green        | 777      |               |      | æ               | 25   | ISDN | <b>⊗</b>                     |
| DOWN<br>Red        | #        |               |      |                 | 25   | ISDN | <b>◎</b>                     |
| DEGRADED<br>Yellow | 32.72    | 0             |      | $(\mathcal{E})$ | 25   | ISDN | <b>⊗</b>                     |

## **Circuit icons - Internet Map**

The following icons represent individual circuits for Frame Relay, X.25, ISDN and FDDI services on the Internet Map. There are three colors for each icon (green, red and yellow) representing up, down and degraded, respectively.

|                    | Frame<br>Relay | X.25 | ISDN | FDDI |
|--------------------|----------------|------|------|------|
| UP<br>Green        | FR             | x.25 | ISDN | FDDI |
| DOWN<br>Red        | FR             | x.25 | ISDN | FDDI |
| DEGRADED<br>Yellow | FR             | x.25 | SDN  | FDDI |

# **Device Management: Configuration Tools**

## **Device Configuration: overview**

A major component of network management is device configuration. This includes maintaining and keeping track of configuration files, updating software, tracking device chassis contents and more. NavisAccess provides the following tools to manage device configuration:

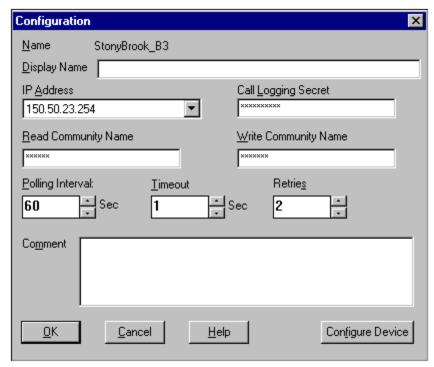
- Configuration applet Used to edit device parameters, such as community strings and polling intervals, in the NavisAccess database.
- Community Manger applet Used to set the read- and read-write community strings for multiple devices at the same time.
- Configure Router applet Used to download, store, edit and upload a device's configuration information. Also performs a differences operation, a line-by-line comparison of a downloaded file with a file stored in the configuration database.
- **Device software tools** Used to upload and/or download software from devices. Available for Ascend, 3COM, Cisco and Bay/Wellfleet devices.
- **Ascend-specific tools** There are two applets for Ascend devices:
  - System Reset Used to reset an Ascend MAX, MAX TNT or Pipeline device.
  - Radius Server applet Used to retrieve the remote configuration from the RADIUS server and update the selected parameters by sending an Upd Rem Cfg command.
- **TFTP Server** Used to monitor the status of TFTP downloads and uploads, maintain historical data about them, and set parameters such as maximum retry and timeout.
- **Telnet applet** Uses the TCP/IP Telnet protocol to establish a terminal connection to the selected router.
- Chassis Report Displays the hardware configuration for the device, such as slot numbers, slot types and slot contents.

# The Configuration applet

The **Configuration** applet is used to edit the parameters for a device which has been added to the database.

#### To use the Configuration applet:

- 1. Right-click on a device icon and select **Boxmap**.
- 2. From the physical view, right-click on a blank area in the window and choose Configuration. From the application view, right-click the Configuration icon and select Configuration. The Configuration window opens.



**NOTE:** Not all router types show the [Configure Device] button.

**3.** Enter a new Display Name if desired. By default, NavisAccess assigns the device system name (the name configured on the device) as the Display

Name. You can alter or add to the name if you wish. For example, you may want to identify a device as belonging to a particular office or region, so you might change device "ABC" to "ABC - Chicago office".

The Display Name has no impact on the device itself and will *not* change the system name.

- **4.** Select an IP address. The IP Address combo box lists all IP addresses known for the device. An IP address can be selected (or changed) for monitoring.
- **5.** Enter the Call Logging secret, Read and Write Community Names.

#### Call Logging Secret

The keyword which enables NavisAccess to receive data from Ascend access devices (MAX, MAX TNT, Pipeline). This is not needed for other kinds of devices.

#### **Read Community Name**

The password put into an SNMP get request.

### **Write Community Name**

The password put into an SNMP set request

To insure security, as characters are typed, asterisks will be displayed on the screen instead of the passwords themselves.

**NOTE:** The Call Logging Secret, Read and Write Community Names must match what is specified by (on) the device. Otherwise, communication cannot be established with the device.

**6.** Set Polling Interval, Timeout and Retry numbers.

### **Polling Interval**

The interval between each SNMP get request. The interval selected will also display in the Applet Parameters dialog box presented for most applets.

#### **Timeout**

The amount of time the device will be polled.

#### Retries

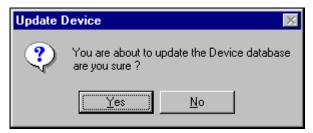
The number of times the SNMP get request will be made.

7. Enter text in the Comment field, if desired. The Comment box can be used to add any additional information you wish. It has no impact on the

device.

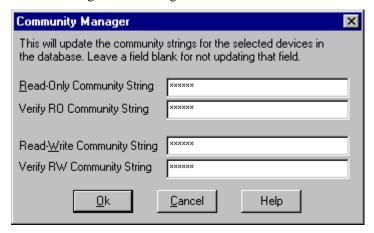
### **8.** Click [OK] when done.

Any changes entered into the Configuration dialog box will prompt the following message:



### The Community Manager applet

The **Community Manager** applet allows you to set the read- and read-write community strings for multiple devices at the same time. Strings are set in the NavisAccess database in order for NavisAccess to communicate with the devices. Strings are *not* changed on the devices.



#### To use the Community Manager applet:

The Community Manager can be launched from the Group Wizard, Internet Map or Discover Devices window.

#### From the Group Wizard:

- 1. From the left pane of the Group Wizard, right-click on a device group folder and select **Update Community**. Or, from the right-pane highlight one or more devices, right-click and select **Update Community**. The Community Manager will open.
- **2.** Enter new read- and/or read-write community strings. Verify the entries in the Verify field. Click [OK] to update the NavisAccess database with the new string values.

### From the Internet Map:

- 1. Highlight the devices you wish to update by holding down the [Ctrl] key while clicking on them with the mouse. Then click the Update Community button. The Community Manager will open.
- 2. Enter new read- and/or read-write community strings. Verify the entries in the Verify field. Click [OK] to update the NavisAccess database with the new string values.

#### From the Discover Devices window:

- Open the Discover Devices window by selecting Tools > Discover Devices from the main menu bar.
- 2. Highlight the devices you wish to update. Standard [Ctrl] and [Shift] key selection methods apply. Click the [Update CS] button. The Community Manager will open.
- **3.** Enter new read- and/or read-write community strings. Verify the entries in the Verify field. Click [OK] to update the NavisAccess database with the new string values.

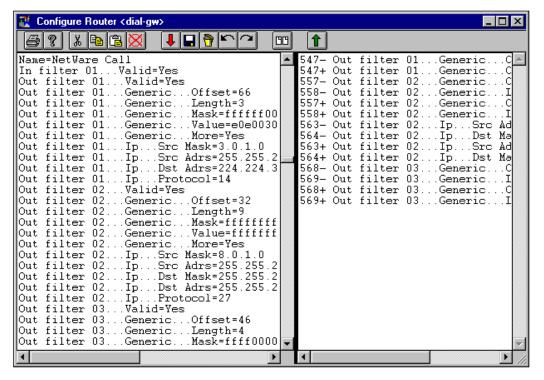
## **The Configure Router applet**

The **Configure Router** applet is used to download, store, edit and upload a router's configuration information. It is an easy-to-use substitute for Telnet sessions and error-prone command-line operations. In addition, the applet can perform a differences operation, a line-by-line comparison of a downloaded file with a file stored in the configuration database.

Other functions of the Configure Router applet are:

- Storing configuration files in the database for later retrieval or comparison.
- Exporting to an ASCII file.
- Importing from an ASCII file.

While the Configure Router applet is designed for one-device-at-a-time configuration, NavisAccess also performs multiple-device configuration. See the Schedule Wizard (page 246) for details.



**PRINTING NOTE:** To print a configuration file, click in the window pane you wish to print and then click the Print button.

### **Starting the Configure Router applet**

#### To start the Configure Router applet:

- 1. Right-click on a device icon and select **Boxmap**.
- 2. From the physical view, right-click on a blank area in the window and choose **Configure Router**. From the logical view, right-click the Configuration icon and select **Configure Router**. The Configure Router window opens.
- **3.** You may choose from the following operations:
  - Downloading a configuration file from a device
  - Saving a configuration file in the NavisAccess database
  - Deleting a configuration file from the NavisAccess database
  - Retrieving a configuration file from the NavisAccess database
  - Editing a configuration file
  - Exporting a configuration file
  - Importing a configuration file
  - Comparing files: performing a Differences operation
  - Uploading a configuration file
  - Write a file to memory: Cisco routers only
  - Erase a file from memory: Cisco routers only

In addition to the above operations, the following operations are available from the Configure Router toolbar:

| Button       | Description  |
|--------------|--|
| $\mathbb{X}$ | [Cut Text to Clipboard] button Cut the currently selected text to the windows clipboard. |

|          | [Copy Text to Clipboard] button Copy the currently selected text to the windows clipboard.                 |
|----------|--|
|          | [Paste Text from Clipboard] button Paste the text in the windows clipboard to the current insertion point. |
| <b>⊠</b> | [Clear Configuration] button Clears text from the configuration screen.                                    |

## Downloading a configuration file from a device

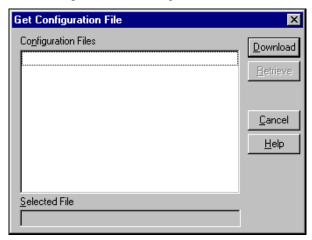
This function downloads a configuration file from a device for viewing, saving or comparing.

#### To download a configuration file:

**1.** Open the Configure Router applet.



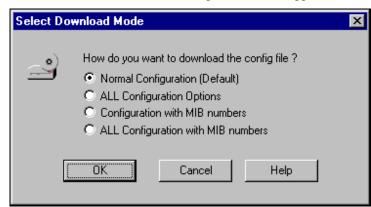
**2.** Click the [Retrieve Configuration File] button in the toolbar to open the Get Configuration File window.



3. Click on the [Download] button.

### Ascend devices only:

If you are downloading from an Ascend MAX, Pipeline or MAX TNT



device, the Select Download Mode options window appears:

Select one of the following options. Please read all options before selecting.

### **Normal Configuration**

Downloads the configuration file with details only for parameters that have been set by the user. The file is presented in user-readable format, that is, parameters listed as text.

### **ALL Configuration Options**

Downloads the configuration file with details for all parameters, including default parameters (i.e., parameters that have not been set by the user). This option will typically download a far larger file and take more time.

#### **Configuration with MIB numbers**

Same as Normal Configuration download, but file is presented with MIB numbers, rather than user-readable. That is, parameters are displayed with MIB numbers, rather than text entries. For example, a normal download may show a parameter as "Active=Yes," while a MIB number download would present it as "65.2=Yes". This format is designed for machine processing, rather than user-readability.

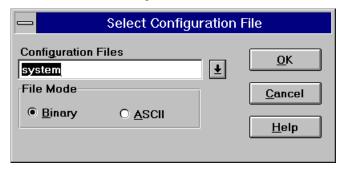
#### **ALL Configuration with MIB numbers**

Downloads with all parameters, and displays MIB numbers.

**NOTE:** A MIB download should be used for upgrading Ascend devices. This is because text entries may change between configuration files and cause file incompatibilities. MIB numbers will not change and will be properly processed by the device.

For a visual comparison of download options, see "Select Download Mode options window" in the next section.

**4.** If applicable, the Select Configuration File dialog box will appear asking for the name of the configuration file on the device.



**5.** Select File Mode of ASCII or Binary.

Wellfleet/Bay 5.XX will have a save as default button on the bottom of the screen.

**6.** Type or highlight the correct file name and click on the [OK] button.

The download process will begin. When complete, the configuration file will appear in the left-hand pane of the Configure Router applet when it can be edited, saved and/or uploaded.

File downloads are performed through the TFTP server.

### **Select Download Mode options window**

There are four options available when downloading configuration files from Ascend devices (MAX, MAX TNT and Pipeline).

Please read all options before selecting.

Following is a visual comparison of download types:

#### **Normal Configuration**

Note that unset (default) parameters are displayed only as START and END points. For example, the first parameter of SAPFILT shows only

START=SAPFILT=200=0 and

**END=SAPFILT=200=0**. None of the intervening parameters are displayed. See below for a comparison with the ALL option.

Note also that defined parameters are displayed in full, such as Name=domestic-frame.

START=SAPFILT=200=0
END=SAPFILT=200=0
START=SAPFILT=200=1
END=SAPFILT=200=1
START=IPXROUTE=200=0
END=IPXROUTE=200=0
START=IPXROUTE=200=1
END=IPXROUTE=200=1
START=FRELAY=200=0
Name=domestic-frame
Active=Yes
Data Svc=56KR
Link Mgmt=T1.617D
END=FRELAY=200=0

### **ALL Configuration Options**

Here all the possible values are displayed. Note that the SAPFILT parameter now displays many specific parameter options between the START and END points, and all are blank or set to 0 (i.e. because they have not been user-defined).

```
START=SAPFILT=200=0
Name=
       filter 01...Valid=No
In SAP
In SAP
       filter 01...Type=Exclude
In SAP
       filter
                   Server Type=0000
              01...
              01...Server Name=
In SAP
       filter
In SAP
       filter
              02...
                    Valid=No
In SAP filter 02...Type=Exclude
In SAP filter 02...
                   Server Type=0000
In SAP filter 02...Server Name=
Out SAP filter 01...
                    Valid=No
Out
Out
    SAP
        filter
               01...Type=Exclude
    SAP
        filter
               01...Server Type=0000
                    Server Name=
Out
    SAP
        filter 01...
Out SAP
        filter 02...
                     Valid=No
Out SAP filter 02...Type=Exclude
Out SAP filter 02...Server Type=0000
Out SAP filter 02...Server Name=
END=SAPFILT=200=0
```

#### **Configuration with MIB numbers**

This displays the same information as a Normal Configuration download, but the parameters are listed with MIB numbers rather than as user-readable text. For example, the parameter listed here as **65.2=Yes** is displayed in the normal download as **Active=Yes**.

START=SAPFILT=200=0
END=SAPFILT=200=0
START=SAPFILT=200=1
END=SAPFILT=200=1
START=IPXROUTE=200=0
END=IPXROUTE=200=0
START=IPXROUTE=200=1
END=IPXROUTE=200=1
START=FRELAY=200=0
65.1=domestic-frame
65.2=Yes
65.7=56KR
65.11=T1.617D
END=FRELAY=200=0

#### **ALL Configuration with MIB numbers**

This option displays a full download with MIB numbers. In other words, it is a combination of the "ALL Configuration Options" and "Configuration with MIB Numbers" choices.

For comparison purposes, note for example that the In SAP filter 01...Valid=No parameter seen in "ALL Configuration Options" is here displayed as 1:53.2,52.1=No.

START=SAPFILT=200=0
53.1=
1:53.2,52.1=No
1:53.2,52.2=Exclude
1:53.2,52.4=
2:53.2,52.1=No
2:53.2,52.1=No
2:53.2,52.3=0000
2:53.2,52.3=0000
2:53.2,52.4=
1:53.3,52.1=No
1:53.3,52.2=Exclude
1:53.3,52.3=0000
1:53.3,52.2=Exclude
2:53.3,52.1=No
2:53.3,52.4=
2:53.3,52.1=No
2:53.3,52.4=
2:53.3,52.2=Exclude
2:53.3,52.4=
2:53.3,52.4=
2:53.3,52.2=Exclude
2:53.3,52.4=
END=SAPFILT=200=0

## Saving a configuration file

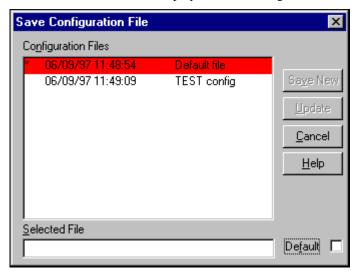
Configuration files can be saved to the database, either as originally downloaded, or after changes have been made.

#### To save a configuration file:

1. Download a file from a device.



- **2.** Click the [Save Configuration File] button on the toolbar.
- **3.** Enter up to 30 characters to describe the configuration file. It will be saved under this name and displayed in the Configuration Files List.



- **4.** To specify this as the default configuration file, click on the Default box in the lower right-hand corner of the dialog box. *There can be only one default configuration file at a time, and it is displayed in red, preceded by an asterisk.* Attempting to create a new default file when one already exists will trigger a prompt asking for confirmation and a warning that the old file will be over-written.
- 5. If applicable, the [Update] button will be available on the right hand side of the Save Configuration File dialog box. Select the desired file to make changes to, and press on the [Update] button. The file will appear in the Configuration Device edit space. When the edits (changes) are completed, press on the [Save] button, and then on the [Update] button to update the configuration file.

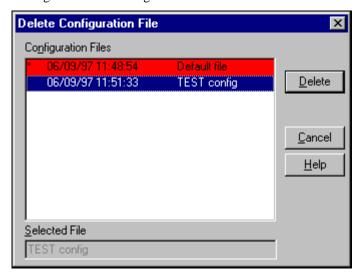
## Deleting a configuration file from the database

Any configuration file saved in the configuration database can be deleted.

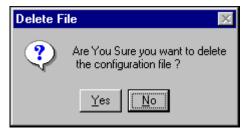
#### To delete a file:



1. Click the [Delete Configuration File] button in the Configure Router applet to display the Delete Configuration File dialog box:



- **2.** Select the desired file to be deleted from the list displayed. It will appear in gray in the Selected File edit space.
- **3.** Click the [Delete] button to remove the selected configuration file, or click the [Cancel] button to abort the operation.
- **4.** The following message displays for confirmation of the operation.



5. Click [Yes] to delete the file.

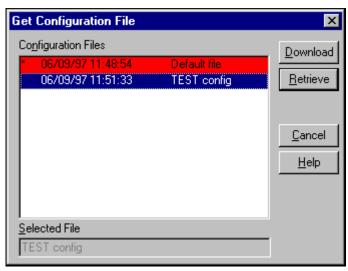
## Retrieving a configuration file from the database

You can retrieve a configuration file from the NavisAccess database in order to view it in the Configure Router edit window.

#### To retrieve a file:



- 1. Click on the [Retrieve Configuration File] button in the Configure Router applet toolbar.
- **2.** Select the desired file in the Configuration Files list.



**3.** Click on the [Retrieve] button to retrieve the file from the configuration database. Or, click on the [Cancel] button to exit.

Once the configuration file has been retrieved, it is displayed in the edit workspace area of the Configure Router applet.

# How to edit a configuration file

Once the file is displayed in the Configure Router edit workspace, it can be edited. The workspace uses standard Windows editing keys.

These are:

## **Cursor Movement Keys**

The following keys move the cursor or insertion point in the edit workspace:

| Press               | To Move                          |
|---------------------|----------------------------------|
| UP ARROW            | Up one line                      |
| DOWN ARROW          | Down one line.                   |
| RIGHT ARROW         | Right one character.             |
| LEFT ARROW          | Left one character.              |
| CTRL+RIGHT<br>ARROW | Right one word.                  |
| CTRL+LEFT<br>ARROW  | Left one word.                   |
| HOME                | To the beginning of the line.    |
| END                 | To the end of the line.          |
| PAGE UP             | Up one screen.                   |
| PAGE DOWN           | Down one screen.                 |
| CTRL+HOME           | To the beginning of the document |
| CTRL+END            | To the end of the document.      |

## **Text Editing Keys**

The following keys edit text in the edit workspace:

| Press                  | То   |
|------------------------|--|
| BACKSPACE              | Delete the character to the left of the insertion point. Or delete selected text.  |
| DEL                    | Delete the character to the right of the insertion point. Or delete selected text. |
| CTRL+INS, CTL+C        | Copy the selected text and place it into the Clipboard.                            |
| SHIFT+DEL, CTL+X       | Delete the selected text and place it onto the Clipboard                           |
| SHIFT+INS, CTRL+V      | Paste text from the Clipboard into the active window.                              |
| CTRL+Z,<br>ALT+BKSPACE | Undo the last editing action.  |

## **Text Selection Keys**

The following keys select text in the edit workspace. All of the following selections begin at the insertion point. Once the text has been selected, pressing the same key cancels the selection:

| Press                        | To Select                                     |
|------------------------------|---|
| SHIFT+LEFT or<br>RIGHT ARROW | One character at a time to the left or right. |
| SHIFT+UP or DOWN<br>ARROW    | One line of text up or down.                  |
| SHIFT+PAGE UP                | All text, one screen up.                      |
| SHIFT+PAGE DOWN              | All text, one screen down.                    |
| SHIFT+HOME                   | Text to the beginning of the line.            |
| SHIFT+END                    | Text to the end of the line.                  |

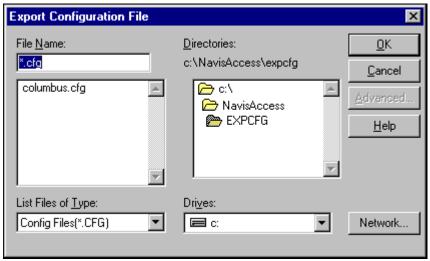
| CTRL+SHIFT+LEFT<br>ARROW   | The previous word.                     |
|----------------------------|--|
| CTRL+SHIFT+RIGH<br>T ARROW | The next word.                         |
| CTRL+SHIFT+HOME            | Text to the beginning of the document. |
| CTRL+SHIFT+END             | Text to the end of the document.       |

# **Exporting a configuration file**

The configuration file displayed in the Configure Router applet can be exported to an ASCII file.

## To export the configuration file to an ASCII file:

- 1. With a file opened in the edit workspace, click the [Export Configuration File] button.
- 2. In the Export Configuration File window, enter a unique name in the File Name edit space (change the file extension if desired).



**3.** In the Directories space, specify the destination path for the file to be saved. By default, files are saved to the EXPCGF directory under the NavisAccess home directory.

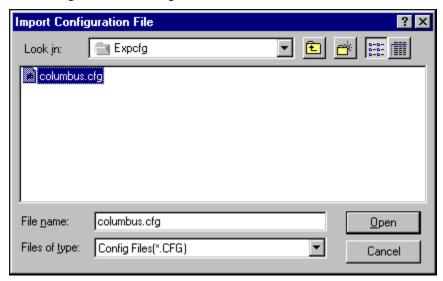
**4.** Click on the [OK] button to export the file.

# Importing a configuration file

Any ASCII file can be imported into the Edit Workspace.

## To import an ASCII file into the edit workspace:

- **1.** After clearing the edit workspace, click the [Import Configuration File] button.
- **2.** Select the desired configuration file from those listed in the Import Configuration File dialog box.



**3.** Click on the [OK] button to import the ASCII file or double-click on the file name.

# Comparing files: performing a differences operation

The Differences feature allows for comparison of two configuration files. Files can either be downloaded from a device or retrieved from the NavisAccess database.

The first file downloaded or retrieved is displayed in the left-pane of the

window. The second file used for comparing will not be displayed. Rather, the differences between the first and second file are displayed in the right-pane.

All comparisons are measured from the primary configuration file. The information displayed contains what needs to be done to transform the primary configuration file into the secondary configuration file. A minus (-) sign identifies a line from the primary configuration file (i.e., a line that does not match the secondary file). A plus (+) sign identifies a line from the secondary file (i.e., the primary file must be changed to match this setting).

The number in front of the plus or minus signs indicates the line number in the configuration file.

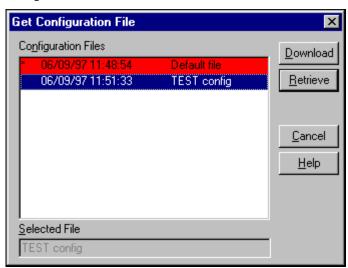
Text can be copied and pasted between the Differences Space and Edit Workspace using either the toolbar or the editing keys which are described in "How to edit a configuration file" (page 203).

### To perform a Differences operation:

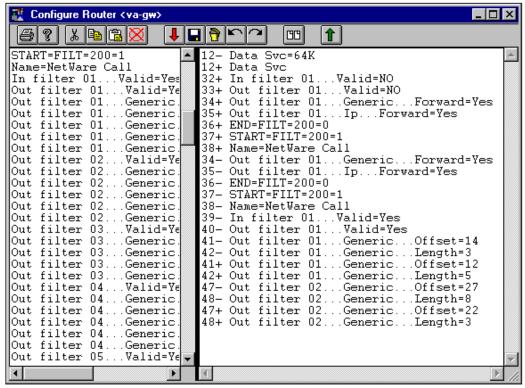
**1.** Download or retrieve a file into the primary window (left-pane) of the Configure Router applet.



2. With the primary file displayed in the left-pane, click on the [Perform Differences Operation] button to display the Get Configuration File dialog box



To download the file currently on the device, click [Download]. To
retrieve the file from the NavisAccess database click [Retrieve]. When the
download or retrieve is complete, the differences between the primary and
secondary file will be displayed.



You may continue to perform differences operations using alternate secondary files.

## Comparing files from different devices

You may want to compare a configuration file from one device with a file from another. To do this, one of the files must be downloaded/retrieved and then exported to a directory. This file must then be imported into the left-pane of the Configure Router window. From this point, follow the procedures outlined above.

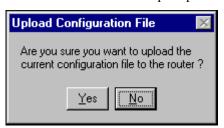
# Uploading a configuration file

This function sends the configuration file displayed in the edit workspace to the device. The file uploaded becomes the active device configuration file. Uploads are performed using the TFTP Server.

**Note for Cisco routers:** While the uploaded configuration file will become active, it will not survive a device reboot unless it is written to memory. See "Write Memory:Cisco Specific" for details.

### To Upload the configuration file:

- 1. Open the desired file in the left-pane of the Configure Router applet.
- 1
- **2.** Click on the [Upload Configuration File] button.
- **3.** Confirm the decision in the prompt box shown below:



**4.** Click the [Yes] button to upload the file, or click on the [No] button to end the operation.

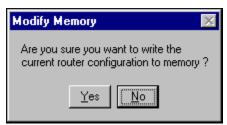
**NOTE:** Make certain you are uploading the correct file before proceeding with the upload operation. An incorrect file can adversely affect the network (device) operation.

# Cisco specific tools

# Write Memory: Cisco specific

**NOTE:** This feature is only available for Cisco routers.

Changes made to a Cisco router's configuration become active immediately; however, they will not survive a reboot of the device. In order for the changes to become permanent, they must be written to the device's non-volatile memory. Clicking on the [Write Configuration File] button in the Configure Router applet toolbar makes the configuration changes permanent. When the [Write Configuration File] button is pressed, a message is displayed asking for confirmation of the operation.

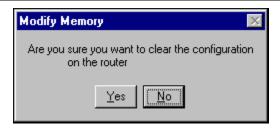


Click the [Yes] button to write the changes made to the device's configuration file to non-volatile memory. To abort the operation, click on the [No] button.

# **Erase Memory: Cisco specific**

**NOTE:** This feature is only available for Cisco routers.

It is possible to clear the contents of the Cisco router's non-volatile memory. Clicking on the [Erase Configuration File] button in the Configure Router applet toolbar erases the device's non-volatile memory. When the button is pressed, a message is displayed asking for confirmation of the operation.



Click the [Yes] button to erase the device's non-volatile memory. To abort the operation click on the [No] button.

**NOTE:** Be certain that another image is going to be uploaded immediately, because if the device reboots, it will have no bootable image.

# **Device software tools**

# Binary Image applet: Ascend specific

The **Binary Image** applet uploads software to Ascend MAX, MAX TNT and Pipeline devices, making error-prone Telnet sessions unnecessary.

In addition, following the upload the device is reset, and then it is polled to verify that the upload and reset was successful. Upon completion, a status message is delivered to the console, and an event (with date and time stamp) is posted to the Event Viewer.

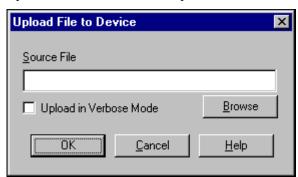
### **Automating software updates**

Binary Image uploads can be scheduled to be performed on multiple devices in succession. For details, see "Creating an Image Uploader schedule" on page 270.

# **Using the Binary Image applet**

## To start the Binary Image applet:

- 1. Right-click on a device icon and select **Boxmap**.
- 2. From the physical view, click on a blank area of the screen and select Binary Image > Binary Image Upload. From the application view, right-click the Binary Image icon and select Binary Image Upload. The Upload File to Device window opens.

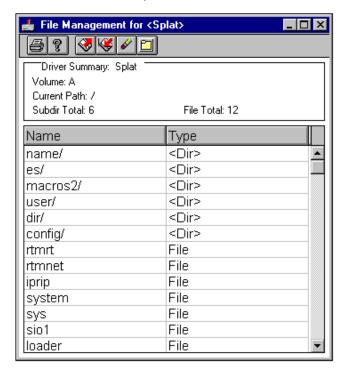


- **3.** Enter the name and location of the file to be uploaded to the device in the Source File window. Pressing the [Browse] button displays the standard file Browse dialog box, which allows for easy selection of the file.
- **4.** Choose the Upload in Verbose Mode option to generate detailed Event Viewer messages.
- 5. Click [Ok] to start the file transfer.

# The File Manager applet: 3Com specific

The **File Manager** applet displays a list of files and directories in the device's file system. 3Com supports downloading, uploading and deleting of files using this applet. Downloads and uploads are performed using the TFTP Server.

The top pane contains a directory summary displaying information about the entire file system. The bottom pane contains a table with all the directories and files in the device's file system.



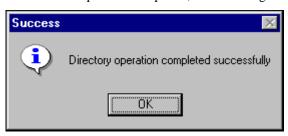
# **Using the File Manager applet**

The File Manager for 3Com can be used to download, upload or erase a file from the floppy disk.

### To start the File Manager applet:

- 1. Right-click on a device icon and select **Boxmap**.
- **2.** From the application view, right-click the File Manager icon and select **File Manager**. The File Manager window opens.

Initially, the contents (name and type) are being updated, and are not in view. As the update is completed, the following message appears:

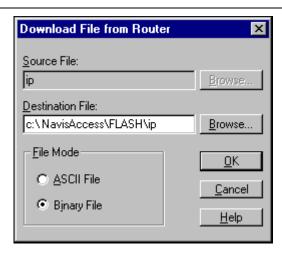


## To change a directory:

1. To change the current directory, double-click on a directory entry (Type Dir). The contents of the list will be updated with the new directory information. In addition, the Current Path field displayed at the top of the File Manager applet will reflect the newly displayed directory.

### To download a file:

- **1.** Select the desired file to download from the list displayed in the bottom pane of the 3Com File Manager applet.
- **2.** Click on the [Download] button on the toolbar. The Download File from Router dialog box displays:



The following fields are displayed:

#### Source File

Contains the file name to transfer from the device's file system to the PC. The Source File edit space is automatically filled in with the file name (the full path information is stripped off). The [Browse] button is not available for the Source File edit space.

### **Destination File**

Contains the name and location of the file to be written to the PC. Pressing the [Browse] button displays the standard file Browse dialog box, which allows for easy selection of the destination directory. This field can be accessed and renamed.

## File Mode

Selects the file type to transfer. If the file being transferred is binary, select the Binary File radio button. Otherwise select the ASCII File radio button

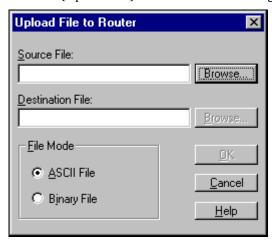
It is important to select the correct File Mode field. Transferring a Binary File with File Mode set to ASCII File will corrupt the contents of the file, and vice-versa.

**NOTE:** See "The TFTP Server" on page 231 for details on configuring the file transfer process and gathering file transfer statistics.

## To upload a file:

Any file on the PC can be uploaded to the device's floppy disk.

1. Click the [Upload File] button on the File Manager applet toolbar.

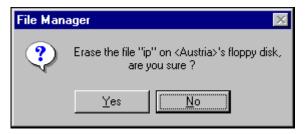


- **2.** Select the Source file on the PC to transfer.
- 3. Select the Destination File name.
- **4.** Select the proper File Mode.
- **5.** Click on the [OK] button to start the TFTP operation. Or, click on the [Cancel] button to abort the operation.

### To erase a file:

Any file on the device's floppy disk can be deleted.

- 1. Select the desired file from the list displayed at the bottom of the File Manager applet.
- **2.** Click the [Erase File] button on the toolbar. A message is displayed asking for confirmation to delete the file.



**3.** Click the [Yes] button to delete the file on the device's file system, or click the [No] button to cancel the operation.

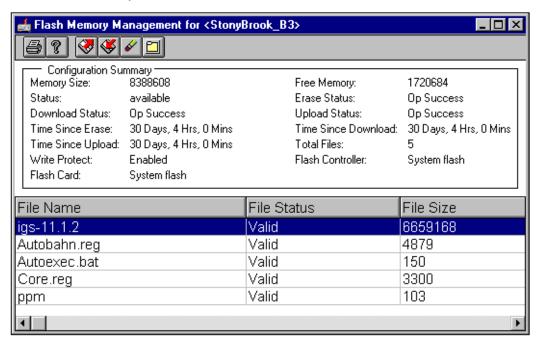
## Rescanning a directory:

At times the device's file directory may need to be rescanned.

**1.** Click on the [Directory] button. The contents of the directory window will be refreshed.

# The Flash Manager applet: Cisco specific

The **Flash Manager** applet displays a list of files in the device's flash file system. This applet is only available for devices which have flash memory installed. Files can be uploaded and downloaded using this applet. The top pane contains a directory (summary) displaying information about the entire file system. The bottom pane contains a table with all the files in the Device's file system.



# Using the Flash Manager applet: Cisco specific

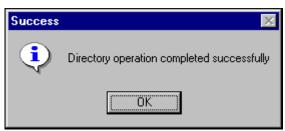
The Flash Manager for Cisco can be used to download or upload a file, and to erase the flash memory system.

### To start the Flash Manager applet:

1. Right-click on a device icon and select **Boxmap**.

2. From the physical view, right-click on a blank area in the window and choose Flash Manager > Flash Manager. From the application view, right-click the Flash Manager icon and select Flash Manager. The Flash Memory Management window opens.

Initially, the contents (name and type) are being updated, and are not in view. As the update is completed, the following message appears:



### To download a file:

- 1. Select the desired file to download from the list displayed in the bottom pane of the Flash Manager applet.
- **2.** Click on the [Download] button on the toolbar. The Download File from Router dialog box displays:



The following fields are displayed:

#### Source File

Contains the file name to transfer from the device's file system to the PC. The Source File edit space is automatically filled in with the file name (the full path information is stripped off). The [Browse] button is not available for the Source File edit space.

#### **Destination File**

Contains the name and location of the file to be written to the PC. Pressing the [Browse] button displays the standard file Browse dialog box, which allows for easy selection of the destination directory. This field can be accessed and renamed.

#### File Mode

Selects the file type to transfer. If the file being transferred is binary, select the Binary File radio button. Otherwise select the ASCII File radio button.

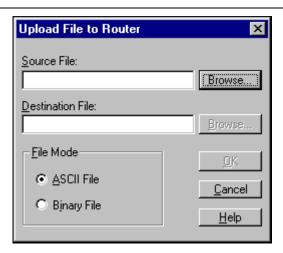
It is important to select the correct File Mode field. Transferring a Binary File with File Mode set to ASCII File will corrupt the contents of the file, and vice-versa.

**NOTE:** See "The TFTP Server" on page 231 for details on configuring the file transfer process and gathering file transfer statistics.

### To upload a file:

Any file on the PC can be uploaded to the device's flash file system.

1. Click the [Upload File] button on the Cisco Flash Memory Management applet toolbar.



- **2.** Select the Source file on the PC to transfer.
- **3.** Select the Destination File name.
- **4.** Select the proper File Mode.
- **5.** Click on the [OK] button to start the TFTP operation. Or, click on the [Cancel] button to abort the operation.

## To erase flash memory:

The <u>entire</u> Flash File System on the device can be erased. This operation clears out any entries currently stored in the Device's Flash File memory. This operation should only be performed if a new program image is going to be uploaded immediately, because if the device reboots, it will have no bootable image.

1. Click the [Erase Flash Memory] button on the Cisco Flash Memory Management applet toolbar. A message is displayed asking for confirmation to delete the device's flash file system:



2. Click the [Yes] button to erase the flash file system, or click [No] to cancel the operation.

## Rescanning a directory:

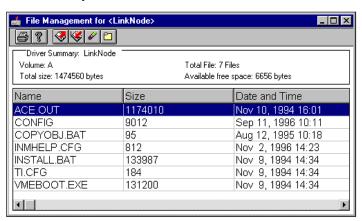
At times the device's file directory may need to be rescanned.

 Click on the [Get Directory] button. The contents of the directory window will be refreshed.

# The File Manager applet: Bay/Wellfleet specific

The **File Management** applet displays a list of files in the device's file system. Files can be uploaded, downloaded and deleted using this applet. In addition, flash memory can be formatted. Downloads are performed using the TFTP Server.

The top pane contains a directory summary displaying information about the entire file system. The bottom pane contains a table with all the files in the device's file system.



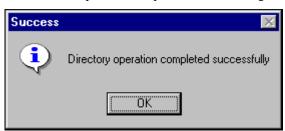
**NOTE:** Specialized toolbar buttons will vary with type of Wellfleet/Bay router and software installed on the router.

# Using the File Manager applet: Bay/Wellfleet specific

To start the File Manager applet:

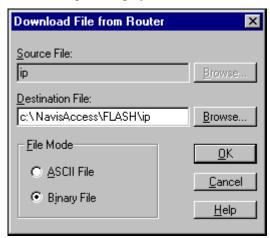
- 1. Right-click on a device icon and select **Boxmap**.
- **2.** From the application view, right-click the File Manager icon and select **File Manager**. The File Management window opens.

Initially, the contents (name and type) are being updated, and are not in view. As the update is completed, the following message appears:



#### To download a file:

- 1. Select the desired file to download from the list displayed in the bottom pane of the File Manager applet.
- **2.** Click on the [Download] button on the toolbar. The Download File from Router dialog box displays:



The following fields are displayed:

#### **Source File**

Contains the file name to transfer from the device's file system to the PC.

The Source File edit space is automatically filled in with the file name (the full path information is stripped off). The [Browse] button is not available for the Source File edit space.

### **Destination File**

Contains the name and location of the file to be written to the PC. Pressing the [Browse] button displays the standard file Browse dialog box, which allows for easy selection of the destination directory. This field can be accessed and renamed.

### File Mode

Selects the file type to transfer. If the file being transferred is binary, select the Binary File radio button. Otherwise select the ASCII File radio button.

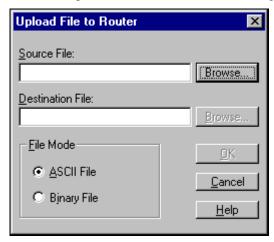
It is important to select the correct File Mode field. Transferring a Binary File with File Mode set to ASCII File will corrupt the contents of the file, and vice-versa.

**NOTE:** See "The TFTP Server" on page 231 for details on configuring the file transfer process and gathering file transfer statistics.

### To upload a file:

Any file on the PC can be uploaded to the device's file system.

1. Click the [Upload File] button on the File Manager applet toolbar.



- **2.** Select the Source file on the PC to transfer.
- 3. Select the Destination File name.
- **4.** Select the proper File Mode.
- **5.** Click on the [OK] button to start the TFTP operation. Or, click on the [Cancel] button to abort the operation.

#### To erase a file:

Any file on the device's file system can be deleted.

- **1.** Select the desired file from the list displayed at the bottom File Manager applet.
- **2.** Click the [Erase File] button on the toolbar. A message is displayed asking for confirmation to delete the file.
- **3.** Click the [Yes] button to delete the file on the device's file system, or click the [No] button to cancel the operation.

### Rescanning a directory:

At times the device's file directory may need to be rescanned.

 Click on the [Directory] button. The contents of the directory window will be refreshed.

## To format flash memory:

The [Format Device] button may include the following message which indicates that the entire Flash Memory on the device will be formatted. This operation should only be performed if a new program image is going to be uploaded immediately, because if the device reboots, it will have no bootable image.



On VME routers, it might be necessary to create a new distribution disk. First, format a floppy disk by clicking on the [Format Router] button. (This option is only available to VME systems. All other systems will reject the format command.) When the [Format Router] button is pressed a message is displayed asking for confirmation of the format operation:



Press [Yes] to complete the format or [No] to abort.

### To compact the file system:

This feature is used to defragment the files in Wellfleet/Bay Flash Memory to maximize the amount of contiguous file space. This feature is used when a directory of the Flash Memory indicates that there is enough room to write a file to Flash, but writing the file is unsuccessful. Compacting the Router's Flash Memory may free the necessary space to write the file to Flash.



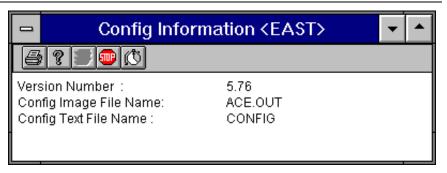
### **Rescanning the Slot**

This feature is used to allow the user to move between slots on Wellfleet/Bay routers with multiple slots. When the user moves to a new slot, that slot is scanned and displays the file contents of the slot.



## Configuration Information for Wellfleet/Bay 5.XX

Only with Wellfleet/Bay 5.XX software, on the boxmap toolbar is a [Get Configuration Information] button. Pressing on this button presents the Configuration Information screen:



Configuration information includes the software version number, config image file name, and config text file name.

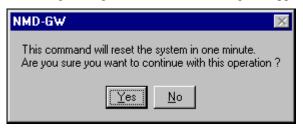
# System reset - Ascend devices

The **System Reset** applet lets you reset an Ascend MAX, MAX TNT or Pipeline device.

#### To reset a device:

- 1. Right-click on a device icon and select **Boxmap**.
- 2. From the application view, right-click the Configuration icon and select **System Reset**. From the Physical View, right-click a blank area of the screen and select **Configuration > System Reset**.

A warning message similar to the following will appear:



The system reset will take place one minute after selecting [Yes].

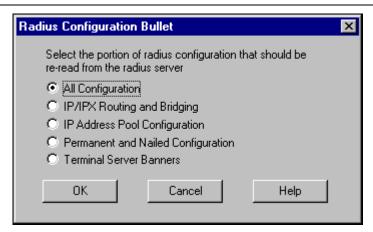
# Radius Server applet - Ascend devices

The **Radius Server** applet retrieves the remote configuration from the RADIUS server and updates the selected parameters by sending a Upd Rem Cfg command. This allows you to update the device whenever changes are made to the RADIUS server files.

## To update the RADIUS configuration:

- 1. Right-click on a device icon and select **Boxmap**.
- From the application view, right-click the Configuration icon and select Radius Server. From the Physical View, right-click a blank area of the screen and select Configuration > Radius Server.

The Radius Configuration screen appears:



Available options are:

## All Configuration

Update all of the Radius configuration files.

## IP/IPX Routing and Bridging

Updates only bridges, IP and IPX routing.

## **IP Address Pool Configuration**

Updates only the IP address pool.

## **Permanent and Nailed Configuration**

Updates only permanent and nailed configuration.

# **Terminal Server Banners**

Updates the terminal server banner, which is the text a user sees when logging in to the unit's terminal server.

# **The TFTP Server**

The TFTP Server applet allows you to monitor the status of TFTP downloads and uploads, to view historical data about them, and to set parameters such as maximum retry and timeout.

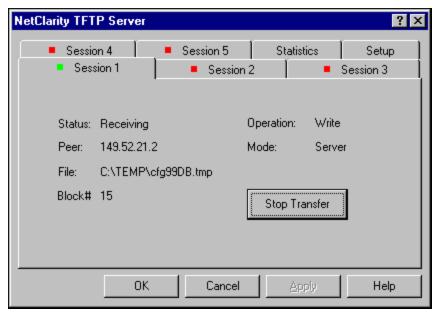
The TFTP Server applet is started automatically when NavisAccess starts and appears as a separate icon.

# **Opening the TFTP Server**

To open the TFTP Server applet, right-click on the TFTP Server icon and choose **Configure and Monitor TFTP**.

## **TFTP Server Session tabs**

The TFTP Server Session tabs display session information for ongoing TFTP downloads/uploads. When a session is in progress, the session tab will show a green highlight, as seen on the Session 1 tab below.



# Stopping a TFTP Transfer

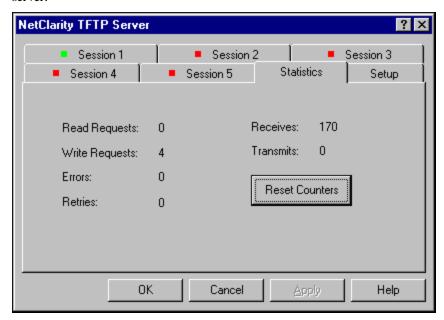
A TFTP session can be aborted by clicking the [Stop Transfer] button. When the TFTP server is idle, the [Stop Transfer] button becomes the [Clear Data] button, and can be used to reset the values on the TFTP Server Session tab.

Information displayed in the TFTP Server Session tab includes:

| Field     | Description  |
|-----------|--|
| Status    | Indicates status of the TFTP session. Status indicators are:   |
|           | Idle: The TFTP server is not transmitting data.  |
|           | <b>Receiving:</b> The TFTP server is receiving data from a device.   |
|           | <b>Sending:</b> The TFTP server is sending data to a device.   |
| Peer      | The IP address of the peer application/device the server is contacting. This field is blank when status is Idle. |
| File      | The name of the file being transferred.  |
| Block#    | The block number of the current transfer.  |
| Operation | The type of activity currently taking place. Values are:   |
|           | <b>Read:</b> the file is being read from the source.   |
|           | Write: the file is being written to the destination.   |
| Mode      | The mode of the TFTP server. Values are:   |
|           | <b>Server:</b> The TFTP server is acting as a server (sending data).   |
|           | <b>Client:</b> The TFTP server is acting as a client (receiving data).   |

## **TFTP Server Statistics tab**

The TFTP Server Statistics tab displays global historical statistics for the TFTP server.



Information displayed in the TFTP Server Statistics tab includes:

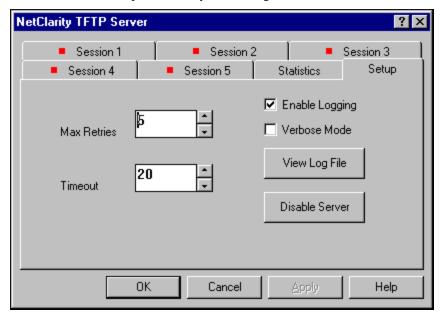
| Field          | Description  |
|----------------|--|
| Read Requests  | The total number of Read requests that have been received.           |
| Write Requests | The total number of Write requests that have been received.          |
| Errors         | The total number of errors that have occurred during file transfers. |
| Retries        | The total number of retry attempts.                                  |

| Field     | Description   |
|-----------|---|
| Receives  | The total number of blocks received during all file transfers.    |
| Transmits | The total number of blocks transmitted during all file transfers. |

To return all counters to zero, click the [Reset Counters] button.

# **TFTP Server Setup tab**

The TFTP Server Setup tab allows you to configure the TFTP server.



Fields that can be set from the Setup tab include:

| Field       | Description  |
|-------------|--|
| Max Retries | Sets the number of times the TFTP server will retry a transfer before failing. |

| Field          | Description  |
|----------------|--|
| Timeout        | Sets the amount of time, in seconds, that a transfer will be attempted before failing and retrying.  |
| Enable Logging | Select this option to enable logging of TFTP events to the log file. To view the log file, click the [View Log File] button.   |
| Verbose Mode   | Select this option to enable verbose mode logging.  Verbose mode logging returns a block-by-block record of the file transfer. Without verbose mode, the log file will record the following: |
|                | Start Date and time. Stop Data and time. File name. Source IP address. Destination IP address. Following is a sample, non-verbose log file entry:  |
|                | Thu Mar 20 14:21:26 1997 150.50.23.203<br>FSTART Transfer of Cfgup.log to Cfgup.log  |
|                | Thu Mar 20 14:21:26 1997 192.168.30.180 FEND Transfer of Cfgup.log to Cfgup.log.   |
|                | FSTART = start of file transfer. FEND = end of file transfer.  |

To view the log file, click the [View Log File] button. The log file is saved as LOGFILE.TXT and stored in the NavisAccess home directory (c:\NavisAccess by default). You may delete the log file if it grows very large. A new one will be automatically created.

## **Disabling the TFTP Server**

To disable the TFTP Server, click on the TFTP Server Setup tab and click the [Disable Server] button. Doing so will terminate any ongoing sessions and prevent any new sessions from starting.

If you attempt a file transfer while the TFTP server is disabled, you will receive a "TFTP Operation Failed" error message.

If the TFTP Server is disabled, this is visually indicated by a change in the appearance of the TFTP Server icon.

# The Telnet applet

The Telnet applet uses the TCP/IP Telnet protocol to establish a terminal connection to the selected router. This allows access to all features available from the router such as: use of command interpreter, changing configurations, displaying router statistics and many other features. The features available through the telnet session are dependent on the manufacturer and the version of software running on the router

The Telnet applet requires the appropriate parameters (i.e. Password) be setup in the Telnet Configuration applet prior to launching the Telnet Applet.

#### **Cisco-specific functions**

For Cisco routers, the show features of the router can be opened. Individual Cisco show commands will vary with the type of router and router software installed.

# Starting the Telnet applet

### To start the Telnet applet from the Boxmap:

- 1. Right-click on a device icon and select **Boxmap**.
- 2. From the physical view, right-click on a blank area in the window and choose **Telnet** > **Telnet**. From the application view, right-click the Telnet icon and select **Telnet**. The Telnet session window opens.

# To start the Telnet applet from a device icon:

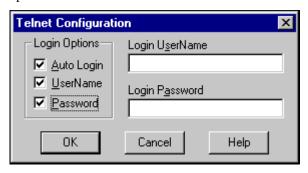
1. Right-click on a device icon and select **Telnet > Telnet**.

# Configuring the Telnet applet

## To configure the Telnet applet:

1. Right-click on a device icon and select **Boxmap**.

2. From the physical view, right-click on a blank area in the window and choose Telnet > Configure. From the application view, right-click the Telnet icon and select Configure. The Telnet Configuration window opens.



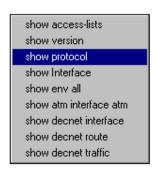
Telnet Configuration options must be entered into the edit spaces and into the check boxes before a user attempts to establish a Telnet session. This is also necessary to initiate Show Commands (for Cisco routers only) from the **Telnet Icon.** The Network Administrator should set up these options.

# The Show Commands applet: Cisco specific

The **Show Commands** provides quick access to "show" commands on the router. Available commands vary to a great degree depending on the router software installed on the router.

The Show Commands applet issues specific show commands to the router and displays the results to the user. The show commands generally display statistics or status regarding various aspects of the router. The results of the commands are displayed in a video buffer. This allows the user to scroll back through and view the data received from the show command.

A sample Show Commands menu is shown below.



## **Additional Show Commands**

In addition to the Telnet applet, there are Show Commands available from the AppleTalk, Bridge and IPX icons.

# The Chassis Report applet: Overview

The **Chassis Report** displays the hardware configuration for the device, such as slot numbers, slot types and slot contents. The Chassis report is available for Ascend, Digital and Cisco devices. The contents of the Chassis report vary based on the kind of device.

## Report types are:

- Ascend devices
- Digital devices (except the Gigaswitch)
- Cisco devices and the Digital Gigaswitch

Cisco routers must be using software version 9.2 and above.

# **Using the Chassis Report**

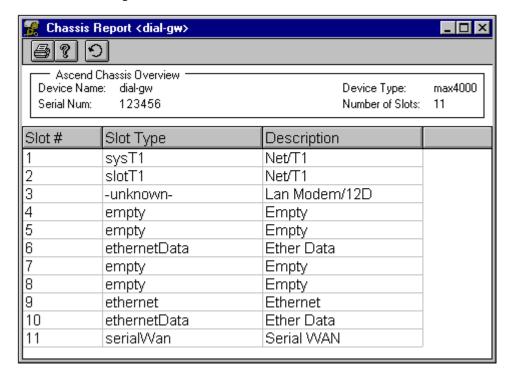
# To use the Chassis Report:

- 1. Right-click on a device icon and select **Boxmap**.
- 2. From the physical view, right-click on a blank area in the window and choose Chassis Report > Chassis Report. From the application view, right-click the Chassis Report icon and select Chassis Report. The Chassis Report window opens.

**NOTE:** The Chassis Report is only available for Ascend, Cisco and Digital devices.

# The Chassis Report for Ascend devices

The Chassis Report consists of two panes. The upper section displays an overview of the device configuration and the lower section displays a table describing the cards installed in the device.



The Chassis Overview section displays the following information:

| Field Name      | Description                              |
|-----------------|--|
| Device Name     | The name of the device.                  |
| Device Type     | The type of device.                      |
| Serial Num      | The serial number of the device.         |
| Number of Slots | The number of slots found in the device. |

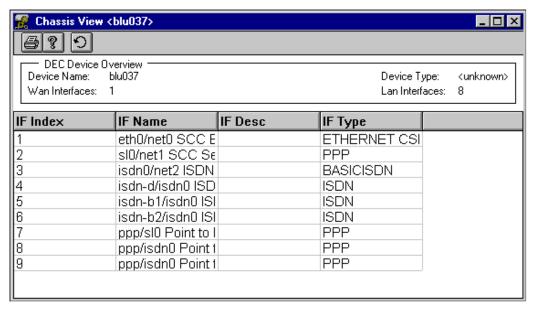
| -   | ~· ·     | T T. |       |         |        | C 11 |       |      |            |
|-----|----------|------|-------|---------|--------|------|-------|------|------------|
| The | ('haccie | View | table | dienlas | is the | tall | Owing | rint | formation: |
|     |          |      |       |         |        |      |       |      |            |

| Field Heading | Definition   |
|---------------|--|
| Slot #        | The slot number of the card.   |
| Slot Type     | The slot type.   |
| Description   | A brief description of the card. Empty slots will be listed as such. |

# The Chassis Report for Digital devices

The Chassis Report consists of two panes. The upper section displays device information and the lower section displays a table describing the interfaces in the router.

**NOTE:** There is a separate Chassis Report for the Digital Gigaswitch.



The Chassis Overview information includes:

# **Device Management**

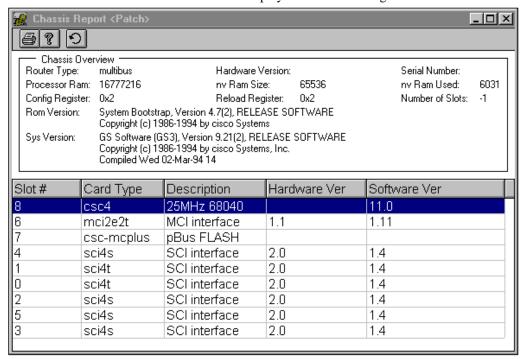
| Field Name     | Description                                 |
|----------------|---|
| Device Name    | The name of the device.                     |
| Device Type    | The type of device.                         |
| Wan Interfaces | The number of WAN interfaces on the device. |
| Lan Interfaces | The number of LAN interfaces on the device. |

The Chassis View table includes the following information:

| Field Heading | Definition  |
|---------------|---|
| IF Index      | The index number of the interface.  |
| IF Name       | The name of the interface.  |
| IF Desc       | A brief description of the interface as created using the interface Description applet. |
| IF Type       | Indicates the type of interface.  |

# The Chassis Report for Cisco devices and the Digital Gigaswitch

The Chassis Report consists of two panes. The upper section displays device information and the lower displays a table describing the router interfaces.



The Chassis Overview information includes:

| Field Name      | Description   |
|-----------------|---|
| Router Type     | Model number.   |
| Processor Ram   | Total processor RAM installed in the router.              |
| Config Register | The current configuration register setting on the router. |
| Rom Version     | The version of microcode running on the router.           |
| Sys Version     | The version of IOS running on the router.                 |
| Hardware        | The Hardware version of the chassis. This field is        |

# **Device Management**

| Field Name      | Description  |
|-----------------|--|
| Version         | only supplied by certain Router Types.   |
| nv Ram Size     | Total nv RAM available. "nv RAM" is used to store the router config file.              |
| Reload Register | The configuration register value for the next reload of the router.                    |
| Serial Number   | The serial number of the chassis. This field is only supplied by certain Router Types. |
| nv Ram Used     | Amount of RAM used by the current configuration.                                       |
| Number of Slots | Total number of slots in the router chassis.   |

The Chassis View table includes the following information:

| Field Heading | Definition                                   |
|---------------|--|
| Slot #        | The Slot number of the card.                 |
| Card Type     | Indicates the model of the card.             |
| Description   | A brief description of the card.             |
| Hardware Ver  | Indicates the hardware version of the card.  |
| Software Ver  | Indicates the microcode version on the card. |

# Automating Data Collection: The Schedule Wizard

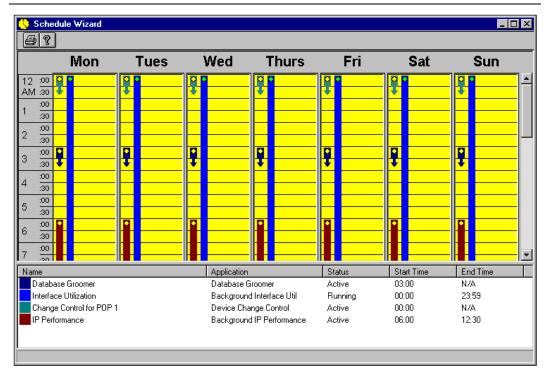
9

## **Menu Bar:** Config > Schedule

The Schedule Wizard is used to set up schedules to automatically perform repetitive background tasks in NavisAccess. Among the tasks that can be performed are:

- Gathering of performance data based on devices, device groups, interfaces, protocols (IP, IPX, AppleTalk, Frame Relay), CPU, etc.
- Autoscanning of network devices to update the NavisAccess database
- Gathering of device chassis information (i.e., the physical components of the device)
- Automated configuration file upload/download/diffing
- Automated device software upload/diffing
- Monitoring of interfaces for up/down status
- Monitoring of devices/interface for alarms
- Monitoring of utilization thresholds on devices/interfaces

Gathered data can be used to generate reports, either automatically based on Schedule Wizard configuration, or on an ad hoc basis using the Device DB program.



**IMPORTANT:** In order for the Schedule Engine to work properly, the time and date settings of your system must be configured properly.

# More about schedule types

There are two different types of schedules in the Schedule Wizard.

Historical/Polled schedules are of fixed duration, with a specified start and end point, and are used to gather data. A typical historical schedule would be the IP Performance schedule, which polls network devices to gather IP protocol performance data. Most historical schedules can be used to generate reports.

An Historical/Polled schedule is represented in the Schedule Wizard by a straight bar which displays in all of the time slots during which the schedule runs. There are two types of historical schedule: utilization schedules,

which gather performance data, and alarm/threshold schedules, which monitor for error and threshold violations.

Configuration schedules are designed to accomplish a specific task, as opposed to monitoring a device and collecting data over time. A configuration schedule begins at the pre-set time, and runs until it is finished. A typical configuration schedule is the Configuration Downloader schedule, which will download configuration files from all devices specified in the schedule setup.

A Configuration schedule is represented in the Schedule Wizard by a bar with an arrow which points down. This bar displays in the time slot in which you want the schedule to start.

A brief overview of available schedules follows. For details, see "Schedule Wizard Applications" on page 251.

The available historical/polled schedules are:

#### **Utilization schedules:**

- Background AppleTalk Performance
   Monitors performance of AppleTalk protocol.
- Background CIR Trending
   Monitors Frame Relay performance.
- Background CPU Utilization
   Monitors device CPU utilization.
- Background IP Performance
  Monitors performance of IP protocol.
- Background IPX/SPX Performance Monitors performance of IPX protocol.

#### **Alarm/Threshold Monitoring schedules:**

- Background Alarm Monitor
   Monitors Alarm Monitor messages.
- Background Interface Utilization
   Monitors utilization levels of selected interfaces.
- Interface Status Monitor

Monitors up/down status of interfaces in background.

The available configuration schedules are:

#### AutoScan

Updates device information in the database.

## ■ Background Image Uploader

Uploads a software binary image to one or more devices at a scheduled time.

## **■** Device Change Control

Performs a differences operation on the device configuration file, physical chassis contents and software version number.

## **■** Configuration Uploader

Uploads a configuration file to one or move devices at a scheduled time.

#### Explorer

Runs the Explorer applet to discover devices on the network.

#### **■** Database Groomer

Purges database information that is older than the specified purge date.

# Data collection and reporting: How it works

The Schedule Wizard is used to run applications which log data in an historical database. If you run an application, such as the IP Performance monitor, in real-time, the data collected will *not* be stored in an historical database, and therefore will not be available for analysis later. However, if you run the IP Performance Monitor application in the Schedule Wizard, data is logged to the database and graphical reports can be generated based on that data.

Note, however, that you can schedule data gathering to take place in the background, and still open and run the corresponding real-time application.

Calculated data can be exported to an ASCII file through the use of the Reporting Engine. This ASCII file can then be imported into any spreadsheet program.

#### **Generating Reports**

The Schedule Wizard allows you to gather data about particular behaviors on particular devices. However, the Schedule Wizard only *collects* this data for the time periods you specify.

To view and understand the collected information, you need to create and run a report using the Device DB Reporting Engine. There are two ways to generate reports:

- Manually, using the Device DB program.
- Automatically, using the Report Automation option of the Schedule Wizard.

The Device DB Reporting Engine is aware of what the Schedule Wizard is doing. When you create a schedule using the wizard, you assign a task name to it. Then, when you are creating a report in Device DB, you can choose that schedule by name as the data source for your report. You can also select to have the report print automatically at a preset time.

This allows you to generate reports for specific time ranges and device lists. For example, using the two programs in conjunction, you can easily run a schedule to gather information about CPU utilization on three specific devices between the hours of 9:00 a.m. and 5:00 p.m. on Monday. Then you can generate a CPU Utilization report that graphically depicts the gathered information.

Similarly, you can scale up your information gathering and run reports covering a full week, 24 hours a day, on all your devices.

Because so many different reports are possible, almost all aspects of your network can be charted. Pinpointing bottlenecks and areas of performance degradation is no longer a guessing game, but a simple matter of gathering the needed information and viewing the analysis.

# **Schedule Wizard applications**

## **AutoScan**

The AutoScan application updates device information in the NavisAccess database without rediscovering each device. The user defines a schedule (usually run during off-peak hours) to AutoScan devices in the background. The application automatically scans each device included in the schedule. It discovers new interfaces and active protocols currently on the device. It also updates interfaces and protocols found on the device during a previous discovery session. Any changes found will be logged to the database.

# **Background Alarm Monitor**

The Background Alarm Monitor gathers Alarm Monitor messages without the need to have the Alarm Monitor application open and running. Devices can be monitored singly or in groups (including already defined groups).

Devices are monitored for the scheduled period and alarms issued when configured error thresholds set using the Threshold Manager are exceeded. Messages are sent to the Alarm Monitor (if running), the Event Viewer and to the historical database in the Event Report.

To create a Background Alarm Monitor schedule for the Threshold Manager, see "Creating a Threshold Manager Schedule" on page 407.

# **Background AppleTalk Performance**

The Background AppleTalk Performance application logs Apple Talk performance information into the historical database. AppleTalk Performance monitors Input, Forward, Local and Output packet statistics for the Apple Talk protocol, if it is active on the selected device(s). By default, data is reported at 15 minute intervals, unless specified otherwise under Application Parameters.

The Apple Performance application data is used to generate the AppleTalk Protocol Performance report in the Device DB program. The report can also be

run using the Report Automation option in the Schedule Wizard.

To create an Apple Talk schedule, see "Creating a utilization schedule: protocols, CPU" on page 260.

# **Background CIR Trending**

The Background CIR Trending application logs CIR information into the historical database. CIR Trending monitors both sides of a Virtual Circuit for the selected device(s). By default, data is updated in 15 minute intervals, unless specified otherwise under Application Parameters.

The Background CIR Trending data is used to generate the Frame Relay VC Utilization, Frame Relay Network Capacity Leaders, Frame Relay Hourly Network Capacity Leaders and Frame Relay Daily Network Capacity reports in the Device DB program. The reports can also be run using the Report Automation option in the Schedule Wizard.

To create a Background CIR schedule, see "Creating a Frame Relay schedule: CIR trending" on page 265.

# **Background CPU Utilization**

The Background CPU Utilization application logs CPU Utilization information into the historical database. CPU Utilization monitors the current CPU utilization of the selected devices. By default, data is reported at 15 minute intervals, unless specified otherwise under Application Parameters.

The Background CPU Utilization application data is used to generate the CPU Utilization report in the Device DB program. The report can also be run using the Report Automation option in the Schedule Wizard.

To create a CPU schedule, see "Creating a utilization schedule: protocols, CPU" on page 260.

# **Background Image Uploader**

The Background Image Uploader uploads binary image files to one or more devices at a pre-set time. This allows for network-wide software updates

without the use of error-prone and time consuming Telnet sessions.

Scheduled uploads to multiple devices are performed sequentially, not in parallel. This is done to limit damage in the event that a faulty software file is used.

**IMPORTANT:** When multiple groups are used in a Background Image Uploader schedule, each group upload is started *at the same time*, not sequentially. Therefore, if a faulty software file is used, the upload may fail once in *each group* before stopping. It is recommended that you add devices to the schedule individually rather than in groups to avoid this possibility, or use only one group.

Upon completing an upload, the device is reset and a validation check is performed. An event is generated to the Event Viewer indicating a successful upload. It is only after returning a successful update message that the upload operation for the next device in the schedule begins.

If the upload is *not* successful, a Critical event is sent to the Event Viewer and *the remainder of the upload schedule is terminated*, thereby protecting the rest of the network.

To create an Image Uploader schedule, see "Creating an Image Uploader schedule" on page 270.

# **Background Interface Utilization**

Create a Background Interface Utilization schedule to monitor interface utilization in real-time and to log utilization information into the historical database.

Devices are monitored for the scheduled period and events are issued when configured utilization thresholds set using the Interface Status Thresholds applet are exceeded. Messages are sent to the Event Viewer applet (if running), and to the historical database in the Event Report.

The Background Interface Utilization data is used to generate the Network Capacity Leaders, Daily Network Capacity, Hourly Network Capacity, Interface Utilization With Protocols and Interface Utilization Health Versus Time reports in the Device DB program. The reports can also be run using the Report Automation option in the Schedule Wizard.

To create a Background Interface Utilization schedule, see "Creating an Interface Utilization Thresholds schedule" on page 418.

# **Background IP Performance**

The Background IP Performance application logs IP performance information into the historical database. IP Performance monitors Input, Forward, Local and Output packet statistics for the IP protocol, if it is active on the selected device(s). By default, data is reported at 15 minute intervals, unless specified otherwise under Application Parameters.

The IP Performance application data is used to generate the IP Protocol Performance report in the Device DB program. The report can also be run using the Report Automation option in the Schedule Wizard.

To create an IP schedule, see "Creating a utilization schedule: protocols, CPU" on page 260.

# **Background IPX/SPX Performance**

The Background IPX/SPX Performance application logs IPX performance information into the historical database. IPX Performance monitors Input, Forward, Local and Output packet statistics for the IPX protocol, if it is active on the selected device(s). By default, data is reported at 15 minute intervals, unless specified otherwise under Application Parameters.

The IPX Performance application data is used to generate the IPX Protocol Performance report in the Device DB program. The report can also be run using the Report Automation option in the Schedule Wizard.

To create an IPX schedule, see "Creating a utilization schedule: protocols, CPU" on page 260.

# **Configuration Uploader**

The Configuration Uploader automatically uploads configuration files for specified devices at a designated time. This allows for network-wide configuration updates without the use of error-prone and time consuming Telnet sessions.

The Upload Text area can be edited with specific changes to the configuration file(s). The Options choices can yield a verbose response in the Event Viewer, saving of the new configuration file, and/or saving the new configuration file as the default. For Cisco routers, selecting **Save Config** writes the configuration file to non-volatile memory.

## Automating daily config changes

Because you can create multiple schedules for the same device, the Configuration Uploader allows you to upload different config files for different times of day. For example, you could send Config File A to Device 1 in the morning, and then send Config File B to Device 1 for the overnight period, using each config file to customize the device operation for that time period.

To create a Configuration Uploader schedule, see "Creating a Configuration Uploader schedule" on page 273.

# **Device Change Control**

The Device Change Control application allows the user to perform a differences operation on the device configuration file, physical chassis contents and software version number. The differences operation compares the current device information with a previously saved version, and generates alerts if anything has changed.

**NOTE:** Make sure you have properly configured your write community strings before running this schedule.

The three change control options are:

#### **■** Configuration File

The configuration files for specified devices are retrieved beginning at the scheduled time. Once retrieved, the current configuration file running on the device is compared to that device's default configuration stored in the database. An alarm is automatically generated and sent to the Alarm Monitor and Event Viewer if differences between the default and current configuration are discovered. In addition, the downloaded config file can be saved to the NavisAccess database, providing a historical record of saved files.

#### Chassis Change Control

Devices are scanned for chassis data beginning at the scheduled time. The current chassis information is compared to the information in the NavisAccess database. An alarm is generated if any changes are found. The kinds of changes that may be detected include: a new device has replaced the previous one at the same IP address; a change in serial number; a slot card has been moved or changed.

## ■ Binary Image Version

The software version number for specified devices is retrieved and compared to the information in the NavisAccess database. An alarm is generated if a change is detected.

To create a Device Change Control schedule, see "Creating a Device Change Control schedule" on page 277.

#### **Database Groomer**

The Database Groomer automatically purges data. Without the Database Groomer operating, databases could become extremely large.

The Database Groomer allows you to set the purge period for three different types of data.

#### **Performance Database**

Contains network performance data collected by running utilization schedules in the Schedule Wizard. Changing this parameter will change the default value for the number of days performance data is retained for historical reporting purposes. This value can be changed on a per-schedule basis. The default value is 90 days.

#### **Access Watch Database**

Contains remote access related data collected by the AccessWatch application. Changing this parameter changes the number of days remote access data is retained for historical reporting purposes. The default value is 90 days.

#### **Event Database**

Contains system event data as displayed in the historical Event Report. Changing this parameter changes the number of days of event data that will be displayed in the Event Report. The default value is 30 days.

The Database Groomer is pre-configured to run every night at 3:00 a.m. You

do not need to schedule this application. You cannot delete the Database Groomer, but you can change the time it begins, the data purging parameters, or you can deactivate it. Deactivation for long periods of time is not recommended.

# **Explorer**

The Explorer application discovers network devices beginning at the pre-set time. This allows network discovery, which can be a very time consuming process, to run at off-hours or be scheduled for periods of low network usage.

The Explorer can also be started manually. See "Introduction to device discovery" on page 56 for details on the discovery process.

To create an Explorer schedule, see "Creating an Explorer schedule" on page 282.

## Interface Status Monitor

Create an Interface Status Monitor schedule to monitor interfaces in real-time and to log Interface Status information into the historical database. Interface Status Monitor monitors the current state of the interfaces (either up or down) for the selected device(s) and logs the amount of time the interface spends in any state.

Devices are monitored for the scheduled period and alerts issued when configured status thresholds set using the Interface Status Thresholds applet are exceeded. Messages are sent to the Alert applet (if running), and to the historical database in the Event Report.

To create an Interface Status Monitor schedule, see "Creating an Interface Status Thresholds schedule" on page 424.

**NOTE:** Before the schedule is run, device interfaces must be configured using the Interface Status Thresholds applet.

# **Using the Schedule Wizard**

Schedules are represented by bars, one type for historical/polled schedules, another for configuration schedules. Right-clicking a schedule bar displays the Schedule Wizard Pop-up Menu. In addition, there are several schedule editing options available when you place the cursor on the schedule bar. Use the cursor to:

- Move a schedule to run in a different time slot.
- Increase the number of days across which a schedule will run.
- Change the length of time an Historical/Polling schedule will run.

If you are rescheduling an application, keep in mind that a schedule can only be a single block of time, and must be the same size block anywhere it appears. For example, you can run schedule "ABC" for four hours on Monday and four hours on Wednesday, but you cannot also run it for two hours on Tuesday. To run a two hour schedule you must create a new one, or reduce "ABC" to two hours everywhere it runs.

## Changing a Schedule

Changing a schedule is a simple drag-and-drop procedure.

If you place your cursor in the middle of a schedule bar and click your mouse, you can drag the schedule up or down to change the time period. For example, you can move a two hour schedule running from 1:00-3:00 p.m. down to 5:00-7:00 p.m. Only the time *slot* will change, not the two hour schedule length. If a schedule covers more than one day, all the associated schedule bars will move at the same time.

You can add new days to the schedule by clicking the bar and moving sideways. Drag the bar to a new day and release the mouse button.

To change the length of a schedule, click the top or bottom of the schedule bar. You can then drag the bar, making it shorter or longer as needed. Release the mouse button to set the new time.

To remove one day from a schedule, right-click on the bar and choose **Delete > Day**.

# Starting and stopping a schedule

There are several options available from the right-click menu of the Schedule Wizard. Click on a schedule in either the schedule window (top pane) or the schedule list (bottom pane) to access the following:

| Menu Item              | Description  |
|------------------------|--|
| New Schedule           | Begins the process of creating a new schedule.   |
| Delete                 | Deletes either an entire schedule or a day from a schedule that runs over multiple days.   |
| Edit Schedule          | Edit any of the schedule's configuration options.  |
| Activate<br>Schedule   | Prepares a schedule to be run. A schedule must be activated before it can be run.  |
| DeActivate<br>Schedule | Prevents a schedule from being run. A schedule that has been deactivated will not start the next time it is scheduled to run. Deactivating a schedule that is currently running stops the schedule as well as deactivating it. |
| Stop Schedule          | Stops a schedule that is currently running. A schedule that is stopped remains active, so that it will start the next time it is scheduled to run.   |
| Resume Schedule        | Re-starts a schedule that has been stopped if it is still within the specified time frame for that schedule.   |

# **Creating schedules**

# Creating a utilization schedule: protocols, CPU

Utilization schedules gather utilization data for use in generating reports through the DeviceDB program. Available utilization schedules are:

- Background AppleTalk Performance
- Background IP Performance
- Background IPX/SPX Performance
- Background CPU Utilization

**NOTE:** Frame Relay utilization and Interface utilization are covered separately.

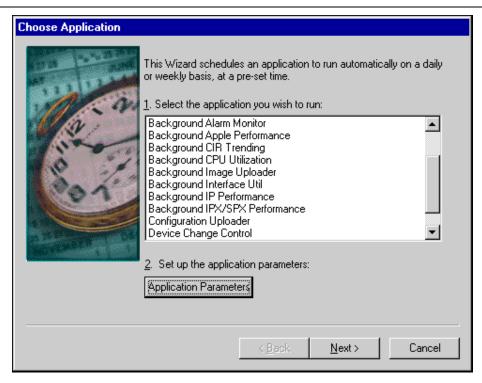
## To create a utilization schedule:

1. Highlight the time period during which the schedule will run.

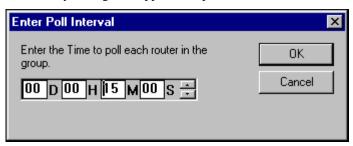
To do so, click and hold your left mouse button in the Schedule window, and drag the pointer up, down or sideways until the time period you wish to cover has been highlighted.

2. Right-click the highlighted area and select **New Schedule**.

The New Schedule Wizard appears:



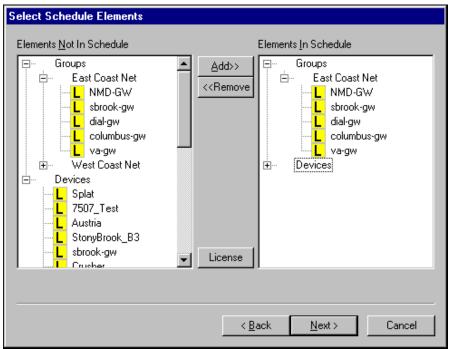
- **3.** Select one of the utilization monitoring applications. Each schedule can only have one application, or task, associated with it.
- **4.** If necessary, change the application parameters.



For utilization schedules, the only parameter to set is the polling interval used during background performance monitoring. By default, devices are polled every 15 minutes.

## 5. Click [Next].

The Select Schedule Elements dialog box displays.

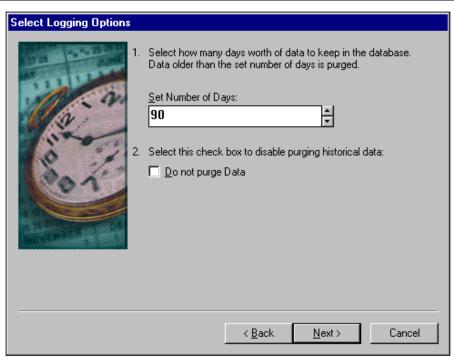


**6.** Select the elements (Groups and Devices) you want included in the schedule.

To include an element in the schedule, first double-click on Groups or Devices to expand their respective trees (or click the plus sign "+"), then highlight the elements you want to select in the left pane. Click [Add] to add them to the Elements in Schedule field (right pane). Standard [Shift] and [Ctrl] key selection options apply.

Elements that appear in Groups have been previously configured as Device Groups in the Group Wizard. If you select at the Group level, all devices in the group will be added.

**7.** Click [Next]. The Select Logging Options dialog box displays:



**8.** Set the logging options:

## **Set Number of Days**

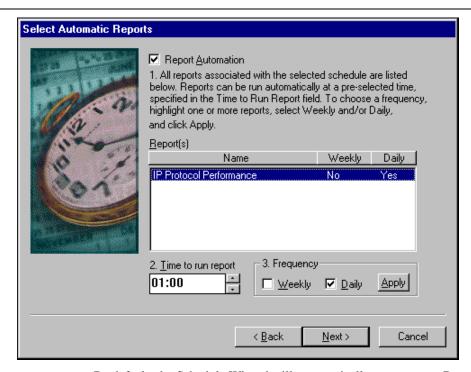
Specify the number of days, from the current day, for which you want the database to hold data. When the number of days is exceeded, the oldest data will begin to automatically be purged on a daily basis. For example, if you use the default 90 days, on the 91st day the data captured 90 days before (which is the day you created the schedule) will be purged.

## Do not purge Data

Select if you do not want the data to automatically be purged.

Click [Next] to continue.

9. The Select Automatic Reports dialog displays.



By default, the Schedule Wizard will automatically run reports. De-select the Report Automation check box if you do not want the reports to run automatically.

#### **Reports**

Lists the report(s) available.

## Time to run report

You can change the time the report will run using the "Time to run report" spin box. Reports run by default at 1:00 a.m. to avoid processor overhead during peak hours. The spin box uses a 24-hour clock (for example, 3:00 p.m. would be 15:00).

#### **Frequency**

You can choose to run a given report daily and/or weekly. To change the settings, highlight the report(s), click the Weekly and/or Daily check box, and click [Apply].

Weekly reports run on Sunday, at the time selected in the Time to run report field.

When a report is run, the Schedule Wizard will print the report to your default printer. To view reports on screen, or to run additional reports, use the Device DB program.

10. Click [Next] to open the Create a New Task dialog.

Type in a name for the schedule. The name should help identify the type of task and the devices being used.

11. Click [Next] to open the Finish Creating the Task dialog box.

The schedule appears in the schedule list below the Schedule Wizard calendar.

By default, the new schedule will be automatically activated. If you do not want the schedule to be activated, click the Deactivate Schedule box. A deactivated schedule can be started at a later time by right-clicking on the schedule name in the Schedule Wizard and selecting Activate.

# Creating a Frame Relay schedule: CIR trending

The CIR Trending schedule gathers Frame Relay related utilization data by monitoring both sides of a virtual circuit as well as CIR.

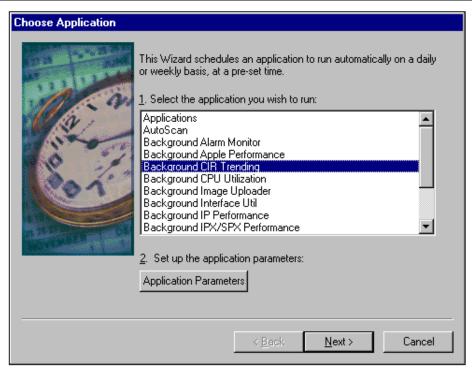
## To create a Frame Relay schedule:

1. Highlight the time period during which the schedule will run.

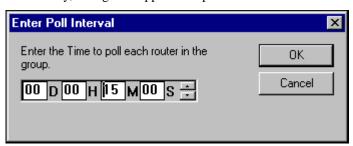
To do so, click and hold your left mouse button in the Schedule window, and drag the pointer up, down or sideways until the time period you wish to cover has been highlighted.

2. Right-click the highlighted area and select **New Schedule**.

The New Schedule Wizard appears:



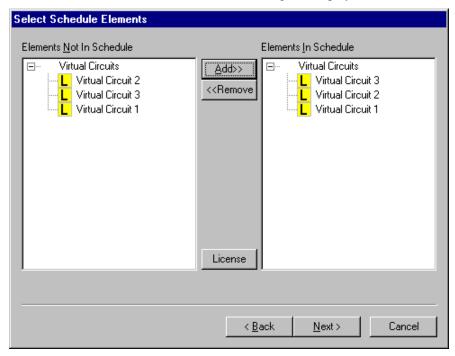
- **3.** Select **Background CIR Trending**. Each schedule can only have one application, or task, associated with it.
- **4.** If necessary, change the application parameters.



For utilization schedules, the only parameter to set is the polling interval used during background performance monitoring. By default, devices are polled every 15 minutes.

5. Click [Next].

The Select Schedule Elements dialog box displays.

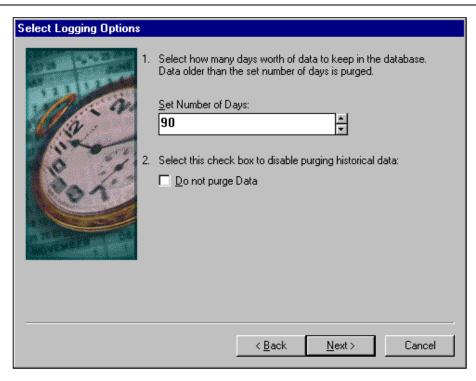


**6.** The dialog will display only configured Virtual Circuits. If you have not configured any Virtual Circuits, this window will be empty, and you will not be able to create a schedule.

Select the Virtual Circuits you want included in the schedule.

To include a Virtual Circuit, highlight the VCs you want to select in the left pane. Click [Add] to add them to the Elements in Schedule field (right pane). Standard [Shift] and [Ctrl] key selection options apply.

7. Click [Next]. The Select Logging Options dialog box displays:



**8.** Set the logging options:

## **Set Number of Days**

Specify the number of days, from the current day, for which you want the database to hold data. When the number of days is exceeded, the oldest data will begin to automatically be purged on a daily basis. For example, if you use the default 90 days, on the 91st day the data captured 90 days before (which is the day you created the schedule) will be purged.

## Do not purge Data

Select if you do not want the data to automatically be purged.

Click [Next] to continue.

**9.** The Select Automatic Reports dialog displays.

By default, the Schedule Wizard will automatically run reports. De-select the Report Automation check box if you do not want the reports to run

automatically.

#### Reports

Lists the report(s) available. Available reports are:

## **■** Frame Relay VC Utilization

Shows the level of utilization for the selected virtual circuits as a percentage of the CIR.

## ■ Frame Relay Hourly Network Capacity

Shows the percentage of Frame Relay network capacity utilized over a selected time of day. Includes virtual circuit throughput, and FECN and BECN statistics.

## ■ Frame Relay Network Capacity Leaders

Shows the top N virtual circuits in terms of CIR utilization. N is the number of circuits reported on, determined by user selection when the report is run. The default value is top 10.

## ■ Frame Relay Daily Network Capacity

Shows the percentage of Frame Relay network capacity utilized over a selected number of days. Includes virtual circuit throughput, and FECN and BECN statistics.

## Time to run report

You can change the time the report will run using the "Time to run report" spin box. Reports run by default at 1:00 a.m., to avoid processor overhead during peak hours. The spin box uses a 24-hour clock (for example, 3:00 p.m. would be 15:00).

## Frequency

You can choose to run a given report daily and/or weekly. To change the settings, highlight the report(s), click the Weekly and/or Daily check box, and click [Apply].

Weekly reports run on Sunday, at the time selected in the Time to run report field.

When a report is run, the Schedule Wizard will print the report to your default printer. To view reports on screen, or to run additional reports, use the Device DB program.

10. Click [Next] to open the Create a New Task dialog.

Type in a name for the schedule. The name should help identify the type of task and the devices being used.

11. Click [Next] to open the Finish Creating the Task dialog box.

The schedule appears in the schedule list below the Schedule Wizard calendar.

By default, the new schedule will be automatically activated. If you do not want the schedule to be activated, click the Deactivate Schedule box. A deactivated schedule can be started at a later time by right-clicking on the schedule name in the Schedule Wizard and selecting Activate.

# Creating an Image Uploader schedule

The Background Image Uploader schedule uploads a binary image to one or more devices at a pre-set time.

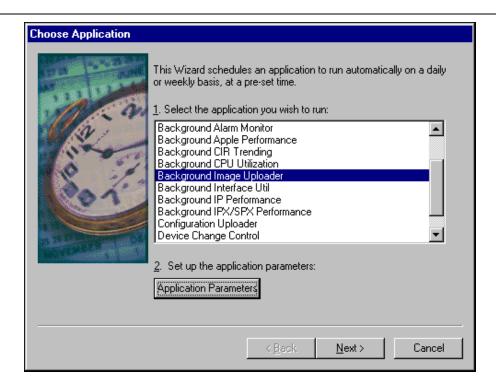
## To create an image upload schedule:

1. Highlight the time period during which the schedule will run.

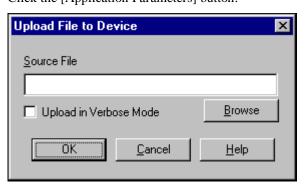
To do so, click and hold your left mouse button in the Schedule window, and drag the pointer up, down or sideways until the time period you wish to cover has been highlighted.

2. Right-click the highlighted area and select New Schedule.

The New Schedule Wizard appears:



- 3. Select the Background Image Uploader application.
- **4.** Click the [Application Parameters] button.



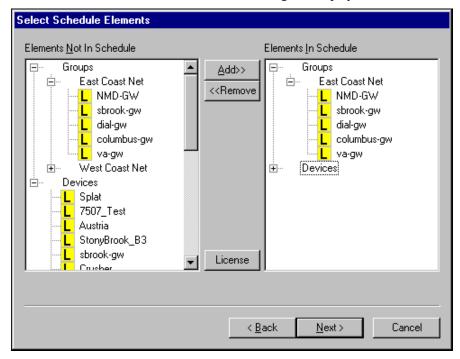
Enter the path and name of the file to upload, or use the [Browse] button

to locate the file. By default, the [Browse] button opens in the NavisAccess directory. You may wish to create a sub-directory in which to store image files.

Click [Ok] when done.

5. Click [Next].

The Select Schedule Elements dialog box displays.



**6.** Select the elements (Groups and Devices) you want included in the schedule.

To include an element in the schedule, first double-click on Groups or Devices to expand their respective trees (or click the plus sign "+"), then highlight the elements you want to select in the left pane. Click [Add] to add them to the Elements in Schedule field (right pane). Standard [Shift] and [Ctrl] key selection options apply.

Elements that appear in Groups have been previously configured as Device Groups. If you select at the Group level, all devices in the group will be added.

**IMPORTANT:** When multiple groups are used in a Background Image Uploader schedule, each group upload is started *at the same time*, not sequentially. Therefore, if a faulty software file is used, the upload may fail once in *each group* before stopping. It is recommended that you add devices to the schedule individually rather than in groups to avoid this possibility, or use only one group.

7. Click [Next] to open the Create a New Task dialog.

Type in a name for the schedule. The name should help identify the type of task and the devices being used.

**8.** Click [Next] to open the Finish Creating the Task dialog box.

The schedule appears in the schedule list below the Schedule Wizard calendar.

By default, the new schedule will be automatically activated. If you do not want the schedule to be activated, click the Deactivate Schedule box. A deactivated schedule can be started at a later time by right-clicking on the schedule name in the Schedule Wizard and selecting Activate.

# Creating a Configuration Uploader schedule

The Configuration Uploader schedule uploads a configuration file to one or more devices at a pre-set time.

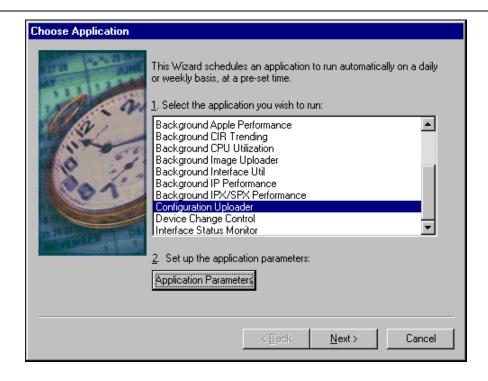
## To create a configuration upload schedule:

1. Highlight the time period during which the schedule will run.

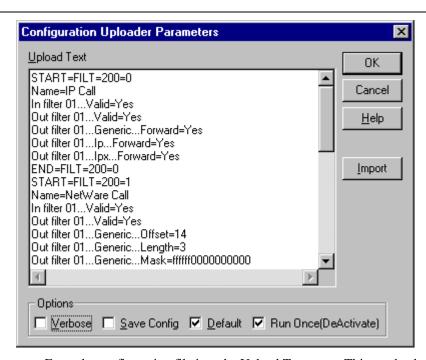
To do so, click and hold your left mouse button in the Schedule window, and drag the pointer up, down or sideways until the time period you wish to cover has been highlighted.

2. Right-click the highlighted area and select **New Schedule**.

The New Schedule Wizard appears:



- 3. Select the Configuration Uploader application.
- **4.** Click the [Application Parameters] button.



Enter the configuration file into the Upload Text area. This can be done by cutting and pasting a configuration file, or by clicking the [Import] button and selecting a config file through the directory structure.

The configuration file can be edited in the Upload Text area. This allows you to make modifications to a saved file.

Options choices are:

## Verbose

Generates a more detailed Event Viewer message.

## **Save Config**

Saves the configuration file you are uploading.

#### **Default**

When used in conjunction with the Save Config option, saves the configuration file as the default configuration file for the device or devices.

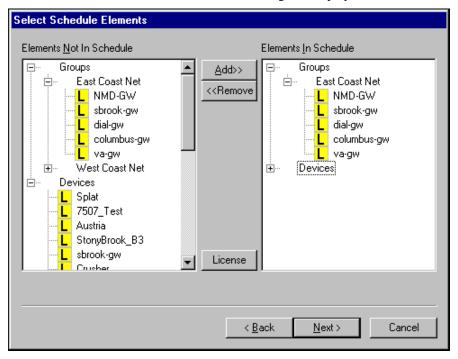
#### Run Once (DeActivate)

Select this option if you want the upload to take place only one time. If you do not select this option, the configuration file will be uploaded again on each day that it is scheduled to run.

Click [Ok] when done.

5. Click [Next].

The Select Schedule Elements dialog box displays.



**6.** Select the elements (Groups and Devices) you want included in the schedule.

To include an element in the schedule, first double-click on Groups or Devices to expand their respective trees (or click the plus sign "+"), then highlight the elements you want to select in the left pane. Click [Add] to add them to the Elements in Schedule field (right pane). Standard [Shift]

and [Ctrl] key selection options apply.

Elements that appear in Groups have been previously configured as Device Groups. If you select at the Group level, all devices in the group will be added.

7. Click [Next] to open the Create a New Task dialog.

Type in a name for the schedule. The name should help identify the type of task and the devices being used.

**8.** Click [Next] to open the Finish Creating the Task dialog box.

The schedule appears in the schedule list below the Schedule Wizard calendar.

By default, the new schedule will be automatically activated. If you do not want the schedule to be activated, click the Deactivate Schedule box. A deactivated schedule can be started at a later time by right-clicking on the schedule name in the Schedule Wizard and selecting Activate.

# **Creating a Device Change Control schedule**

The Device Change Control schedule compares currents device information (configuration file, physical chassis contents, software version) with previously stored information in the database.

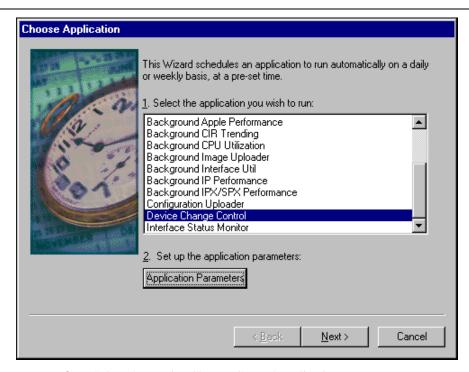
## To create a device change control schedule:

1. Highlight the time period during which the schedule will run.

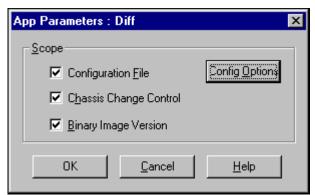
To do so, click and hold your left mouse button in the Schedule window, and drag the pointer up, down or sideways until the time period you wish to cover has been highlighted.

2. Right-click the highlighted area and select **New Schedule**.

The New Schedule Wizard appears:



- 3. Select the Device Change Control application.
- **4.** Click the [Application Parameters] button.



Select the operations you wish to perform:

#### **Configuration File**

Retrieves the configuration files for specified devices. Once retrieved, the current configuration file running on the device is compared to that device's default configuration stored in the database. An alarm is automatically generated and sent to the Alarm Monitor and Event Viewer if differences between the default and current configuration are discovered.

There are additional options available by clicking the [Config Options] button:



## Save Changed File

Saves the downloaded configuration file in the device database if differences were found. The file will not be saved if no differences were found. However, if there are currently no files in the device's database, the first file downloaded will be saved as the default file.

#### Make Default

Saves the most recently downloaded file as the default file (against which other files will be compared). The file will be saved in the configuration database under the name, Default File From Config Download. If there was an existing default file, it will be renamed Config from Config Download.

## Verbose

Provides a descriptive report for each download comparison available in the Event Viewer.

# **Chassis Change Control**

Scans devices for chassis data. The current chassis information is compared to the information in the NavisAccess database. An alarm is generated if any changes are found.

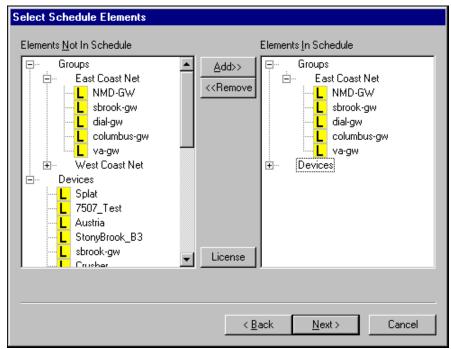
#### **Binary Image Version**

Retrieves the software version number for specified devices and compares it to the information in the NavisAccess database. An alarm is generated if a change is detected.

Click [Ok] when done.

5. Click [Next].

The Select Schedule Elements dialog box displays.



**6.** Select the elements (Groups and Devices) you want included in the schedule.

To include an element in the schedule, first double-click on Groups or Devices to expand their respective trees (or click the plus sign "+"), then highlight the elements you want to select in the left pane. Click [Add] to add them to the Elements in Schedule field (right pane). Standard [Shift] and [Ctrl] key selection options apply.

Elements that appear in Groups have been previously configured as Device Groups. If you select at the Group level, all devices in the group will be added.

7. Click [Next] to open the Create a New Task dialog.

Type in a name for the schedule. The name should help identify the type of task and the devices being used.

**8.** Click [Next] to open the Finish Creating the Task dialog box.

The schedule appears in the schedule list below the Schedule Wizard calendar.

By default, the new schedule will be automatically activated. If you do not want the schedule to be activated, click the Deactivate Schedule box. A deactivated schedule can be started at a later time by right-clicking on the schedule name in the Schedule Wizard and selecting Activate.

#### What if differences are found?

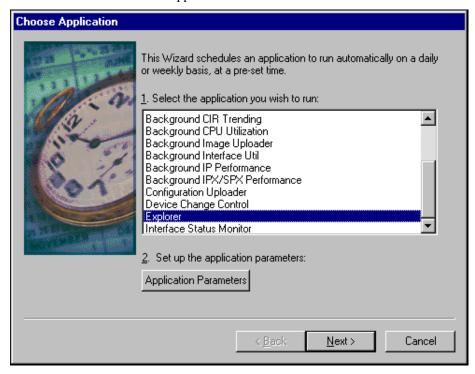
If the Change Control schedule finds differences between the most recent config file and the default file, perform a configuration differences operation on the two files to pinpoint exactly which parameters have changed.

# Creating an Explorer schedule

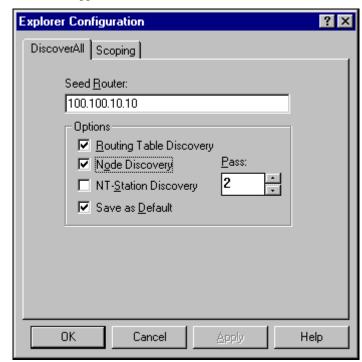
The Explorer schedule runs the Explorer application to discover network devices.

#### To create an explorer schedule:

- Highlight the time period during which the schedule will run.
   To do so, click and hold your left mouse button in the Schedule window, and drag the pointer up, down or sideways until the time period you wish to cover has been highlighted.
- **2.** Right-click the highlighted area and select **New Schedule**. The New Schedule Wizard appears:



**3.** Select the Explorer application.



**4.** Click the [Application Parameters] button.

**5.** Configure the settings on the **Discover All** tab.

## **Routing Table Discovery**

Routers with very large routing tables (over 30,000 entries) may have problems when their routing tables are scanned. By de-selecting this option, NavisAccess will not scan the routing table during the course of its discovery.

#### **Seed Router**

Provide the IP Address for your "Seed Router." This router is defined as the starting point for discovery of your network.0

#### **Node Discovery**

Select to have NavisAccess find all system nodes. This option is not recommended for most networks.

#### **NT-Station Discovery**

Select to have NavisAccess discover all NT workstations and servers. This option is not recommended for most networks.

**NOTE:** To be successfully discovered, the NT machine must have SNMP Service enabled.

#### Save as Default

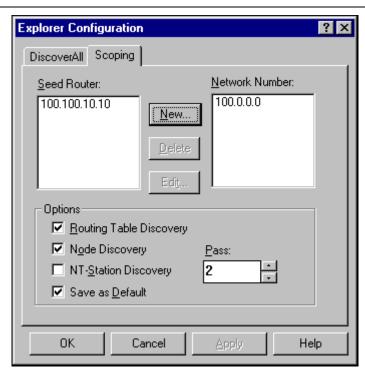
With this option enabled, when Explorer is run for a second time, it will begin from the point at which it left off. That is, it will not rediscover devices already discovered. This option is selected by default, and is recommended, particularly for large networks.

#### Pass

Establish the number of passes for the auto discovery to make.

The range for the number of passes is from 1 to 10. Since many devices go down and up, and at times are too busy to respond to SNMP requests, there is the distinct possibility that some may be missed by the Explorer if only one pass is selected. It is therefore recommended that you select at least 2 passes.

**6.** If you want to limit the networks which can be discovered, click the **Scoping** tab. In large networks, this can provide a more precise picture of a section of the network. If you are not using Scoping, skip to Step 6.



7. Each network you want to discover requires a seed router. Enter an IP address for each router you wish to use during network discovery. To do this, click the [New] button to open the New Scoping dialog box:



The Network Number field is automatically filled in.

8. Click [Next] to open the Create a New Task dialog.Type in a name for the schedule. The name should help identify the type

of task and the devices being used.

**9.** Click [Next] to open the Finish Creating the Task dialog box.

The schedule appears in the schedule list below the Schedule Wizard calendar.

By default, the new schedule will be automatically activated. If you do not want the schedule to be activated, click the Deactivate Schedule box. A deactivated schedule can be started at a later time by right-clicking on the schedule name in the Schedule Wizard and selecting Activate.

# **Reporting and Database Management**

# **Device Database: Overview**

The Device Database Program (DeviceDB) is a separate application that is used by NavisAccess for database maintenance and reporting. There are several components to DeviceDB.

#### **Database maintenance**

A database is maintained for each device discovered by NavisAccess. The DeviceDB program allows you to delete selected devices from the database, or to delete specific interfaces and/or protocols on a device. In addition, you can view and delete configuration files for each device which are maintained in the database. (NOTE: configuration files must first be downloaded and stored in the database.) You can also view and delete chassis information for each device.

### **Database tools**

The DBMaint application provides database tools for operations such as database backup, restore and repair, and for generating a fresh database.

#### Reporting

While NavisAccess is running, it is constantly collecting and logging performance data to the database. Specific types of data can be collected by setting up monitoring schedules for devices, protocols, performance, etc. The DeviceDB program generates historical reports using this stored information.

Remote access devices (Ascend MAX, MAX TNT and Pipeline) generate data when Call Logging is properly configured on the device.

Because DeviceDB collects performance data over extended time periods, reports can be used to better understand historical usage, performance trends, capacity needs, and so on. In addition, for some types of reports data can be generated both on a per-device basis, or averaged across a group. This is particularly useful for remote access devices, where group-wide, aggregate data

is often more significant that data specific to one device.

In addition to historical reporting, DeviceDB generates configuration reports (device information) and ad hoc query reports (for chassis information, software versions, etc.).

See "Reporting: Overview" (page 303) for a listing of all available reports.

#### **Data collection**

For details on how to schedule data collection, see "The Schedule Wizard" on page 246. To understand the important relationship between Device DB and the Schedule Wizard, please see "Data Collection and Reporting: How it works" on page 249.

# Starting The Device Database program

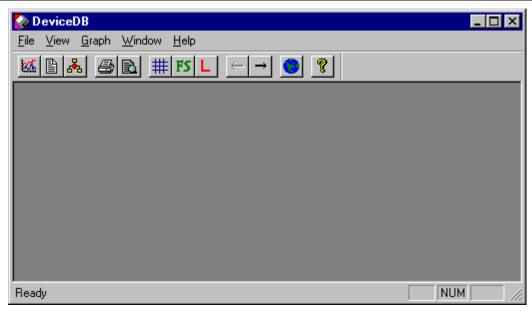
## To start the Database Program:

- 1. It is advisable to close NavisAccess if you are going to perform database maintenance. If your intention is to run reports only (perform no maintenance), then NavisAccess may remain open.
- From the Windows NT Start menu, select Programs > NavisAccess > DeviceDB.

You may also open Device DB through the NavisAccess main window by selecting **Tools > DeviceDB** from the main menu. (After starting DeviceDB, you may exit NavisAccess.)

The DeviceDB main window displays:

# **Database and Reporting**



3. To perform database maintenance, click the [Device Maintenance] button. To create or run performance reports, click the [Open the Profile Selection] button or select File > Graph Profiles from the main menu. To create or run configuration and query reports, select File > Ad Hoc Reporting from the main menu.

# **Database Maintenance: DeviceDB**

#### **Database Maintenance: overview**

Database maintenance is performed through the Maintenance View screen. Several functions are available:

- Deleting a device, device interface or device protocol address from the database.
- Viewing device chassis information.
- Deleting device chassis information from the database, either for an entire device or a specific card.
- Viewing and deleting a stored configuration file for a device.

#### Why do I need database maintenance?

If a device is removed from your network, or a card is removed from a device, NavisAccess will still maintain its database entries. These devices or cards can be deleted from the database to insure they will no longer appear in the Group Wizard or Internet Map, and to remove unneeded data from the database.

Also, NavisAccess may locate many devices during its discovery process which it cannot identify, typically because of incorrect community string entries. This may populate the Group Wizard with many question mark icons indicating unknown devices. These icons can only be removed through the Device Maintenance screen.

**Please note:** if you delete an interface or address inadvertently, NavisAccess will rediscover it the next time the device is scanned (such as opening the Boxmap) and return it to the database. However, if an interface is removed permanently from a device, it is advisable to delete it through the Device Maintenance screen.

Similarly, chassis information can be deleted from the database when a card is removed from a device. Configuration files can be deleted from the database as well. This is quicker than deleting them through the Configure Router applet.

#### To open the Maintenance View screen:

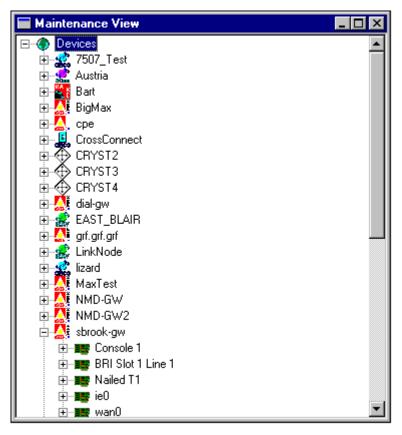
1. From the main menu in DeviceDB, select **File > Maintenance**. Alternately, click the [Device Maintenance] button.

# Deleting devices, interfaces and protocols

Devices, interfaces and protocols are deleted through the Device Maintenance screen.

#### To delete a device:

1. Open the Device Maintenance window:



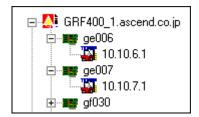
Devices are organized alphabetically in a standard tree view, with three levels.

#### 1. Device

#### 2. Interface

#### 3. Protocol

For example, the section shown below shows an Ascend GRF at Level 1, three interfaces at Level 2, and two TCP/IP icons at Level 3, indicated by their IP address.



 To delete a device, interface or protocol address, right-click on it and make the appropriate selection, either **Delete Device**, **Delete Interface**, or **Delete Address** respectively.

Depending on the volume of data accumulated for the deleted object, the deletion process may take a few moments.

**NOTE:** Deleting an object deletes it *only* in the NavisAccess database. No action is taken on the physical device.

# Chassis information: viewing and deleting

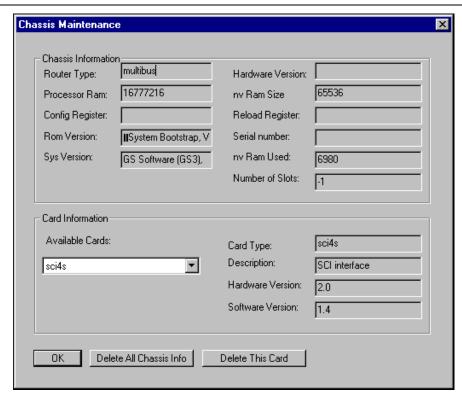
Device chassis information can be viewed and deleted from the database through the Maintenance View. Chassis information includes device type, available cards, number of slots, etc.

**NOTE:** Availability of chassis information will depend on device type and software version. Some devices will have no chassis information available, others will have limited information.

## To view and delete chassis information:

1. Right-click on a device in the Maintenance View window and select Chassis Maintenance. The Chassis Maintenance window opens:

# **Database and Reporting**



**2.** The Chassis Maintenance screen is divided into two sections: Chassis Information and Card Information.

The Chassis Information section includes the following:

| Title:          | Definition:   |
|-----------------|---|
| Router Type     | The type of router or model number.                       |
| Processor Ram   | Total processor RAM installed in the device.              |
| Config Register | The current configuration register setting on the device. |
| Rom Version     | The version of microcode running on the device.           |

| Title:              | Definition:  |
|---------------------|--|
| Sys Version         | The version of IOS running on the device.  |
| Hardware<br>Version | The hardware version of the chassis. This field is only supported by certain Device Types. |
| Nv Ram Size         | Total nv RAM available. NvRAM is used to store the device config file.                     |
| Reload Register     | The configuration resister value for the next reload of the device.                        |
| Serial Number       | The device serial number.  |
| Nv Ram Used         | Amount of RAM used by the current configuration.   |
| Number of Slots     | Slots contained in the chassis.  |

In the Card Information section, details are available for each card on the device. A different card can be viewed by making a selection in the Available Cards drop-down box. The Card Information section includes the following:

| Title:              | Definition:                                  |
|---------------------|--|
| Available Cards     | Card(s) available in the slot                |
| Card Type           | Indicates the model of the card              |
| Description         | A brief description of the card.             |
| Hardware<br>Version | Indicates the H/W version of the card.       |
| Software Version    | Indicates the microcode version on the card. |

3. To delete all chassis information for a device, click the [Delete All Chassis Info] button. To delete information only for a specific card, choose the card in the Available Cards drop-down box and click the [Delete This Card] button.

# Configuration File Database: viewing and deleting

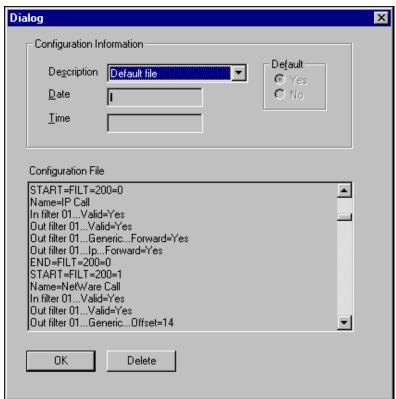
NavisAccess can download and store device configuration files using the Configure Router applet. Each device has its own set of configuration files. The Device Database program can view and delete the files in the database.

# To view or delete a configuration file:

1. Right-click on a device and select Config Maintenance.

**NOTE:** If you have not downloaded and stored at least one configuration file for the device, this option will not be available.

**2.** The configuration information is displayed:



The following fields are displayed:

#### Description

The name given to the configuration file when it was saved. Select a file by using the drop-down box.

#### Date/Time

The date and time the file was last saved in NavisAccess.

#### Default

Indicates if the selected file is the default configuration file.

# **Configuration File**

Displays the configuration file text. This field is for viewing only. To edit a configuration file, use the Configure Router applet.

**3.** To delete a configuration file, select the file in the Description drop-down box and click the [Delete] button.

**NOTE:** Deleting a configuration file will delete it only from the NavisAccess database. The configuration file on the physical device is not touched in any way.

# **Database Tools: overview**

NavisAccess provides database tools that can be used for the following:

## Database backup

Saves up to three copies of the NavisAccess database.

#### Database restore

Returns the database to a previous state using a backup file.

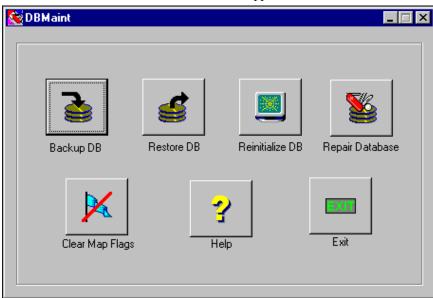
### **■** Database reinitializing

Deletes current database and replaces it with the original, empty database.

#### ■ Database repair

Repairs database tables.

Database tools are run from the DBMaint application.



#### The Clear Flags button

The Clear Flags button is provided as an additional support tool. This application will be needed only in very rare and specific instances.

This tool should be used only when requested by Ascend Communications technical support.

# Database backup and restore

NavisAccess allows you to backup and save up to three copies of the NavisAccess database. Any of these copies can be used to restore the database to a previous state. You may also want to include the backup files in your server backup plans to store them on tape or other backup media.

#### To back up the database:

- Start the DBMaint applet from the NavisAccess program group or Windows NT Start button. Choose Start > NavisAccess > DBMaint. In Unix, start the applet from the NavisAccess directory by entering DBMaint.
- 2. A login screen appears. Enter a NavisAccess user name and password.

**NOTE:** Only users with Administrator rights will be able to access the DBMaint application.

The DBMaint screen appears.

- **3.** Click the Backup DB button. A verification message box appears. Click [OK] to continue.
- **4.** The Backup Status screen shows the progress of the backup. A message box indicates when the backup is complete.

The backup file is stored in the **NavisAccess/database** directory under the file name **Ascend.000**. Up to three backups can be stored (Ascend.000, Ascend.001, Ascend.002).

#### To restore the database:

 Before restoring the database, you must exit NavisAccess and shut down all NavisAccess services. To Shut down services in Windows NT, open Start > Settings > Control Panel and choose the Services icon. Stop all of the following services:

Event Dispatcher Event Streamer NavisAccess Server

NavisAccess Intermachine Communicator SQL Anywhere – NavisAccessDBServer

You may not see all of these services, depending on whether you have installed a Server, Workstation or Standalone version.

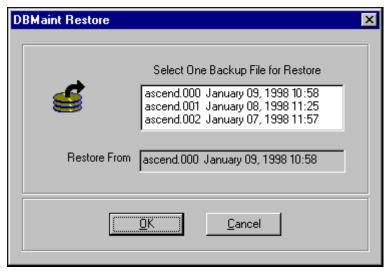
To stop services in Unix, enter the stop\_all.ksh command.

- **2.** Start the DBMaint application as described above.
- **3.** Click the Restore DB button.
- **4.** If your database is running, you will receive a message asking you to shut down the database. To shut the database, right-click the Ascend database icon found on the task bar or the desktop and select Close.



After closing, click the Restore DB button again.

**5.** The DBMaint Restore screen appears:



The window will display up to three files with time and date stamps (if you have done three backups or more). These are always the last three backups, with **Ascend.000** being the most recent and **Ascend.002** the oldest.

Select a backup file from those listed in the window and click [OK]. The Restore Status screen will display while the database is being restored.

**6.** Restart the NavisAccess services.

# Generating a fresh database

NavisAccess allows you to create a fresh, empty database through the Reinitialize Database application

**NOTE:** Reinitializing the database will destroy all data in the current database. It is advisable to backup a copy of your current database before starting the reinitialize application.

#### To reinitialize the database:

Before reinitializing the database, you must exit NavisAccess and shut down all NavisAccess services. To Shut down services in Windows NT, open Start > Settings > Control Panel and choose the Services icon. Stop all of the following services:

Event Dispatcher

**Event Streamer** 

NavisAccess Server

NavisAccess Intermachine Communicator

SQL Anywhere – NavisAccessDBServer

You may not see all of these services, depending on whether you have installed a Server, Workstation or Standalone version.

To stop services in Unix, enter the **stop\_all.ksh** command.

- Start the DBMaint applet from the NavisAccess program group or Windows NT Start button. Choose Start > NavisAccess > DBMaint. In Unix, start the applet from the NavisAccess directory by entering DBMaint.
- **3.** A login screen appears. Enter a NavisAccess user name and password.

**NOTE:** Only users with Administrator rights will be able to access the DBMaint application.

The DBMaint screen appears.

- **4.** Click the Reinitialize DB button. A warning message appears. Click [OK] to proceed.
- 5. If your database is running, you will receive a message asking you to shut down the database. To shut the database, right-click the Ascend database icon found on the task bar or the desktop and select **Close**.



After closing, click the Reinitialize DB button again.

- **6.** A status screen shows the progress of the re-initialization.
- 7. Restart the NavisAccess services.

# Repairing a database

NavisAccess allows you to repair your database in the rare and specific instance that a "Corrupt database" message is received.

**NOTE:** The Repair Database application should only be used if a "corrupt database" message has been received. It is advisable to contact Ascend technical support before proceeding with this operation.

### To repair the database:

- Start the DBMaint applet from the NavisAccess program group or Windows NT Start button. Choose Start > NavisAccess > DBMaint.
- 2. A login screen appears. Enter a NavisAccess user name and password.

**NOTE:** Only users with Administrator rights will be able to access the DBMaint application.

The DBMaint screen appears.

- **3.** Click the Repair Database button. A warning message appears. Click [OK] to proceed.
- **4.** Upon completion, a "Tables Restored" message will be received.

# Reporting

# Reporting: overview

The Device Database program uses database information to generate both graphical and text-based reports. There are two tools for generating reports.

### **DeviceDB Graph Profiles**

Used to generate performance graphs for remote access and network performance.

## Ad Hoc Reporter

Used to generate device information reports and remote access statistical reports and graphs.

Following are brief report descriptions. For details on reports, see "Report Details and Samples" (page 361).

There are several categories of reports.

## **DeviceDB Graph Profiles**

**Remote access performance reports:** Graphical reports that depict performance at the access layer. Data for these reports is generated by the Access Watch application.

Available reports are:

## **■** Hourly Average Connect Rate

Graphs the average connect rate (in Kbps) for individual devices or aggregate data for groups of devices on an hourly basis.

#### ■ Daily Average Connect Rate

Graphs the average connect rate (in Kbps) for individual devices or aggregate data for groups of devices on a daily basis.

#### Hourly Network Channel Availability/Utilization

Graphs the percentage of channel availability and utilization for individual devices or aggregate data for groups of devices on an hourly basis.

#### Daily Network Channel Availability/Utilization

Graphs the percentage of channel availability and utilization for individual devices or aggregate data for groups of devices on a daily basis.

#### ■ Hourly Average Network Connect Time

Graphs the average user connect time for individual devices or aggregate data for groups of devices on an hourly basis.

## Daily Average Network Connect Time

Graphs the average user connect time for individual devices or aggregate data for groups of devices on a daily basis.

### Hourly Modem Availability/Utilization

Graphs the percentage of modem availability and utilization for individual devices or aggregate data for groups of devices on an hourly basis.

## Daily Modem Availability/Utilization

Graphs the percentage of modem availability and utilization for individual devices or aggregate data for groups of devices on a daily basis.

#### Hourly Number of Logins

Graphs the number of user logins for individual devices or aggregate data for groups of devices on an hourly basis.

#### ■ Daily Number of Logins

Graphs the number of user logins for individual devices or aggregate data for groups of devices on a daily basis.

## Hourly Active Sessions

Graphs the number of active sessions for individual devices or aggregate data for groups of devices on an hourly basis.

## Daily Active Sessions

Graphs the number of active sessions for individual devices or aggregate data for groups of devices on a daily basis.

**Network performance reports:** Graphical reports that depict various aspects of network performance. Available reports are:

## Network Capacity Leaders

Graphs the ten interfaces with the highest percentage of used capacity for a selected time and date range.

#### Daily Network Capacity

Graphs the percentage of utilized network capacity over a number of days.

# ■ Hourly Network Capacity

Graphs the utilized network capacity over a selected time of day.

#### ■ Interface Utilization With Protocols

Graphs the interface utilization and the individual protocol utilization (IP, IPX, AppleTalk) for the specified hours of a day.

#### ■ Interface Utilization Versus Time

Graphs the interface utilization for the specified hours of a day.

#### ■ Interface Utilization as a Percentage Of Time

Graphs the percentage of a selected time period that an interface was within a specified utilization range.

#### ■ CPU Utilization

Graphs the percentage of CPU utilization versus a specified time of day

## ■ Apple Talk Protocol Performance

Graphs AppleTalk packet statistics over a given time period.

#### ■ IPX Protocol Performance

Graphs IPX packet statistics over a given time period.

## **■** IP Protocol Performance

Graphs IP packet statistics over a given time period.

### **■ Frame Relay VC Utilization**

Graphs the level of utilization for the selected virtual circuits as a percentage of the CIR.

#### ■ Frame Relay Network Capacity Leaders

Graphs the top N virtual circuits in terms of CIR utilization. N is the number of circuits reported on, determined by user selection when the report is run. The default value is top 10.

#### ■ Frame Relay Hourly Network Capacity

Graphs the utilization of Frame Relay network capacity over a selected time of day.

#### ■ Frame Relay Daily Network Capacity

Graphs the utilization of Frame Relay network capacity over a selected

number of days.

#### **Ad Hoc Reporter**

**Device Information reports:** Text-based reports that provide device-specific information. Available reports are:

## Device report

Displays an informational summary for each device selected. Information includes: Device Name, manufacturer, Software Version, etc.

#### Address report

The Address Report displays the network addresses for each interface on a device, including a breakdown by protocol..

## **■** Configuration report

Performs ad hoc queries against the configuration file database, allowing you to specify phrases or parts of phrases that may be in the device configuration file.

#### Chassis report

Performs ad hoc queries against the device database to locate devices containing specific chassis information. Predetermined database fields, such as router type and hardware version, are used as search criteria.

#### ■ Versions report

Performs ad hoc queries against the device database to search for devices running a specific software version.

**Remote Access Statistical reports:** Text- and graph-based reports that provide statistical information about remote access performance. Available reports are:

#### ■ Top N Calls report

Displays the top N users or devices based on selected criteria. Criteria include total calls, call duration, connect speed, authorization failures, etc.

#### ■ Call Rate Detail report

Displays call statistics over a selected time range. Statistics include total calls, call duration, connect speed, authorization failures, etc.

## ■ Calls by DNIS/NAS report

Displays call statistics based on phone number called (DNIS) or device

name (NAS). Statistics include total calls, call duration, connect speed, authorization failures, etc.

## ■ User Detail report

Displays call statistics based on user name. Statistics include total calls, call duration, connect speed, authorization failures, etc.

#### ■ Modem Site Utilization report

Displays call statistics in half-hour intervals. Statistics include the number of Call Starts, Call Ends, Failed Calls and a Max Peak value, which is the most calls being made at any moment during the half-hour monitoring period.

#### ■ Call Rate report

Graphs the number of calls received by devices or groups of devices.

## **■** Connect Speed report

Graphs the average dial-up connection rate by devices or groups of devices.

## ■ Authentication Delay report

Graphs the average time required by users to authenticate, by devices or groups of devices.

#### **■** Failed Calls Report

Graphs the number of calls failures by devices or groups of devices.

## ■ Account Disconnect report

Returns a list of all call disconnect reasons and progress types for a specified time period.

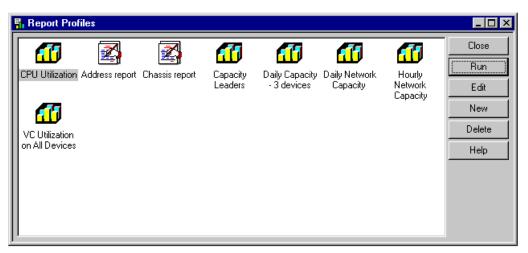
# **Creating a Performance Report**

Both Remote Access performance and network performance reports are created in the same fashion. Before generating a report, please note the following:

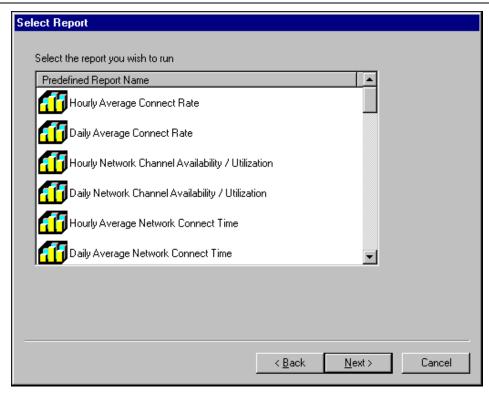
 Data must have been gathered for the report. Remote Access data is gathered automatically for all Ascend devices that have call logging configured. Network performance data is gathered by running data gathering applications using the Schedule Wizard.

### To generate reports:

- 1. Open the Device Database program.
- **2.** Click the [Open the Profile Selection] button to open the Report Profiles window.



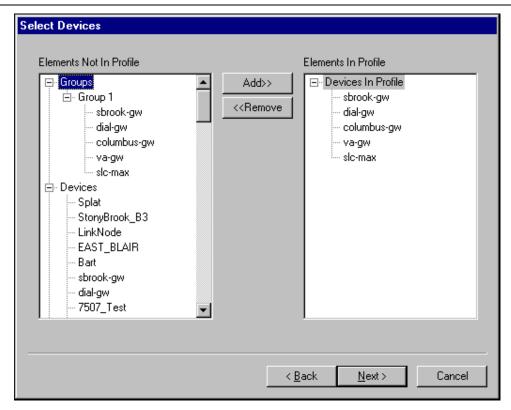
- **3.** Click [New]. The Enter Profile Name screen displays.
- **4.** Specify the name for the profile in the Select Profile Name field.
- **5.** Click [Next]. The Select Report screen displays:



- **6.** Select the report you want associated with this profile. See "Report Details and Samples" (page 361) for details on specific performance reports.
- 7. Click [Next].

The Select Devices screen displays:

## **Database and Reporting**



Select the elements you want included in this report. Elements include groups of devices, individual devices, and interfaces on devices (for interface-specific reports). Select the elements from:

## Groups

All groups created in NavisAccess are listed. Groups are configured through the Group Wizard. They are also automatically formed when you group devices while creating a schedule.

#### Devices

All devices discovered by NavisAccess and entered into its database are listed.

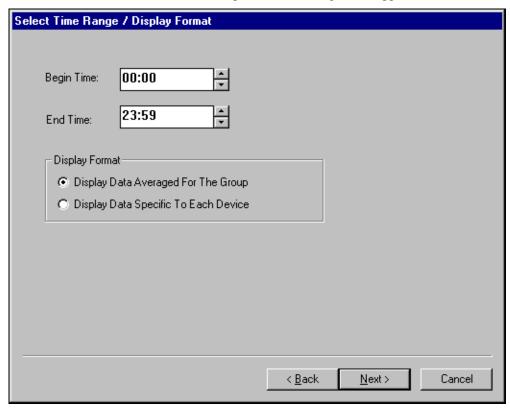
#### **Schedules**

All devices included in a schedule are listed. This is a convenient way to generate a report on the information that has been gathered by a particular schedule.

**8.** Click [Next]. The screen that appears will vary, based on the type of report selected.

#### **Remote Access Reports**

For Remote Access reports the following screen appears:



Make selections for the following fields:

#### **Begin Time/End Time**

Enter the time period you wish the report to cover. The default values of 00:00 (12:00 AM) and 23:59 (11:59 PM) cover a full day.

## **Display Data Averaged For The Group**

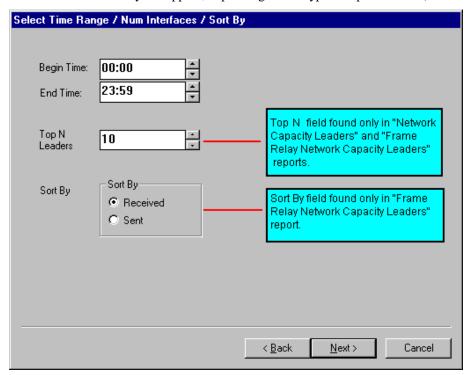
This option will generate a single graph that displays aggregate data for all devices selected. For example, the Daily Logins report would show the total number of logins for all devices combined.

#### **Display Data Specific to Each Device**

This option will generate separate graph lines for each device selected.

#### **Network Performance Reports**

For network performance reports, the following screen appears (some fields may not appear, depending on the type of report selected):



Make selections for the following fields:

#### **Begin Time/End Time**

Enter the time period you wish the report to cover. The default values of 00:00 (12:00 AM) and 23:59 (11:59 PM) cover a full day.

#### **Top N Leaders**

Generates report data for the top N interfaces (or top N virtual circuits for Frame Relay) from the total number of devices specified in the Select Devices window. **Capacity Leaders** reports only.

# **Sort By Received/Sent**

Sorts Top N virtual circuits in descending order based on amount of data **received by** or **sent by** the devices connected to the virtual circuit. For example, with **Top N** set to 20 and **Sort By** set to Received, the report would show the 20 virtual circuits that have the highest percentage of CIR utilization in terms of data received. Please note, that due to variations in sending and receiving rates, changing the **Sort By** parameter might change which devices appear in a report.

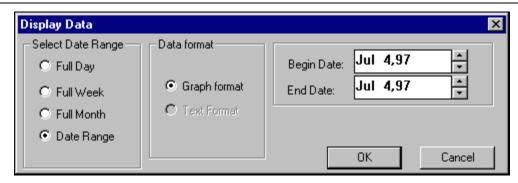
- 10. Click [Next]. The Profile Creation Finished screen displays.
- **11.** Click [Finish]. This completes the report profile creation process. An icon that represents the profile you created is added to the profile screen.

# Running, editing and deleting performance reports

After creating a report in the Report Profiles window, the report must be generated.

#### To run a report:

- **1.** Select the report profile you want to run from those available in the profiles field.
- 2. Click the [Run] button, or right-click on the report and select Run.
  For performance-based reports, the Display Data window displays:



Make selections from the following fields:

#### **Select Date Range**

Specify the range of dates you want included in the report.

Full Day: the last full day (not the current day).

Full Week: the last full Sunday to Saturday period.

Full Month: the last full month (not the current month).

Date Range: allows selection of a specific date range. See Begin

Date/End Date below.

#### **Data Format**

Specify the format in which you want the data displayed, either Graph or Text (not available for all reports).

### **Begin Date/End Date**

Specify an exact date range. The Date Range option must be selected in the Select Date Range field to activate this feature.

**3.** When you are finished specifying your options, click [OK]. The report will be generated and will appear on screen.

# **Editing a report**

Use the [Edit] button to edit a report profile that you have created,. When you edit a profile, you can change any configuration information you originally specified, such as devices selected. Note that you cannot change the *type* of report, only the parameters.

# To edit a report profile:

- 1. Select the report profile to edit from those available in the profiles field.
- 2. Click the [Edit] button, or right-click on a report and select Edit

The configuration screens will appear containing your original profile selections. Change the specifications according to your needs.

# **Deleting a report**

Use the [Delete] button to delete a profile from the Reports Profiles screen. To delete a report profile:

- 1. Select the report profile you want to delete from those available in the profiles field.
- **2.** Click [Delete].

#### **Exporting Graph Data**

Data can be exported in a variety of formats. To export data, open a graph and choose **File > Save** from the main menu. Select a data format using the Save As field.

# **Creating Configuration and Query Reports**

Configuration and Query reports are used to search through the NavisAccess device database and return information based on devices selected and/or ad hoc queries. Reports are created using the NavisAccess Ad Hoc Reporter. Before generating a report, please note the following:

- Reports can only be generated for devices that have been discovered by NavisAccess.
- Remote access reports can only be generated on devices that have Call Logging enabled and are monitored with AccessWatch.
- A configuration report can only be generated for devices which have had configuration files downloaded into the NavisAccess configuration file database.

Please see the following for details on creating Configuration and Query reports:

**Device Information reports:** Text-based reports that provide device-specific

information. Available reports are:

- Address Summary report
- Chassis Report
- Device Configuration report
- Device Summary report
- Device Version report

**Remote Access Statistical reports:** Text- and graph-based reports that provide statistical information about remote access performance. Available reports are:

- Top N Calls report
- Call Rate Detail report
- Calls by DNIS/NAS report
- User Detail report
- Modem Site Utilization report
- Call Rate report
- Connect Speed report
- Account Disconnect report
- Authentication Delay report
- Failed Calls report
- Account Disconnect report

# Running, editing and deleting Configuration and Query reports

When you save a report profile in the Ad Hoc Reporter, you can run the report again, edit the report to change parameters, or delete the report if you no longer need it.

### To run, edit and delete reports:

- 1. Open the Report Profile window by selecting File > Profile > Open.
- **2.** Highlight the report you wish to run, edit or delete, and click the appropriate button.

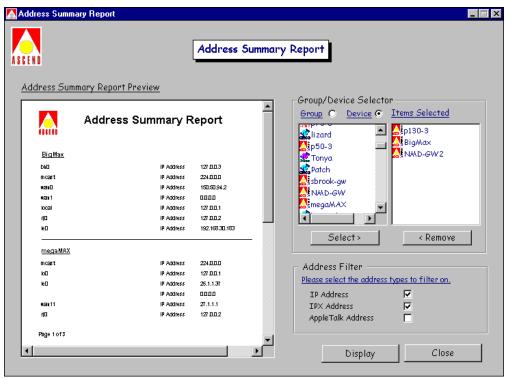
# **Chassis and System reports**

# Creating an Address Summary report

The Address Summary report displays the network addresses for each interface on a device.

### To create the report:

- **1.** Open the Device Database program.
- 2. From the main menu, select **File > Ad Hoc Reporter** to open the Ad Hoc Reporter window.
- **3.** From the menu bar, select **Reports > Address Summary**. The Address Summary Report screen displays:



**4.** Select the elements you want included in this report. Click the Group or Device radio button to display either groups or devices.

#### Groups

All groups created in NavisAccess are listed. Groups are configured through the Group Wizard, or created when schedules are configured in the Schedule Wizard.

#### **Devices**

All devices discovered by NavisAccess and entered into its database are listed.

To add a group or device, highlight it and click the [Select] button. Or, you can just double-click on the name.

- **5.** Under Address Filter, select the type of addresses you wish to search for (IP, IPX or AppleTalk) and click [Display].
- **6.** Click [Display] to view the Address Summary report in the Preview window, as shown above. Click the scroll bar to see additional pages.

To display the full report, double-click in the Preview window. The Address Summary report will display inside the Ad Hoc Reporter window. This report can be printed by selecting the [Print] button. For a sample report, see the Address Summary Report.

#### Saving the Report Profile

You can save a report profile, allowing you to rerun the report at a later time and/or edit the report.

# To create a report profile:

- 1. Close the report in the Ad Hoc Reporter window. A message box will ask you if you want to save the report as a profile.
- **2.** Select [Yes] to open the Profile Save window.

Enter a name for the profile in the Save Profile As field. Click [OK] to save the profile.

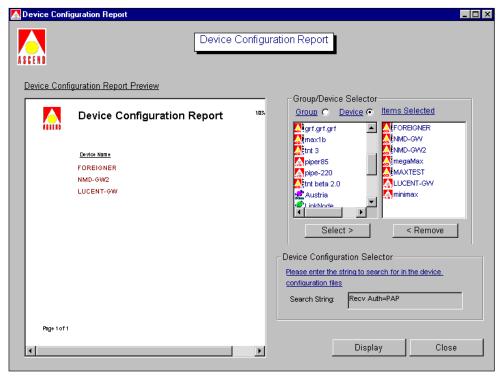
# **Creating a Device Configuration report**

The Device Configuration report searches through saved configuration files for specific text strings.

**NOTE:** A configuration report can only be generated for devices which have had configuration files downloaded into the NavisAccess configuration file database.

#### To create the report:

- 1. Open the Device Database program.
- 2. From the main menu, select **File > Ad Hoc Reporter** to open the Ad Hoc Reporter window.
- **3.** From the menu bar, select **Reports > Device Configuration**. The Device Configuration Report screen displays:



**4.** Select the elements you want included in this report. Click the Group or Device radio button to display either groups or devices.

#### Groups

All groups created in NavisAccess are listed. Groups are configured through the Group Wizard, or created when schedules are configured in the Schedule Wizard.

#### Devices

All devices discovered by NavisAccess and entered into its database are listed

To add a group or device, highlight it and click the [Select] button. Or, you can just double-click on the name.

**5.** In the Search String field, enter the text string you wish to search for in the configuration files of the selected devices.

For example, you may wish to locate all the devices that have a particular person as a device contact. In this case, you would enter "Contact\_name".

If you are not sure of the syntax used, you can retrieve a stored configuration file using the Configure Router applet and read through it to locate the proper syntax.

**6.** Click [Display] to view the Device Configuration report in the Preview window, as shown above. Click the scroll bar to see additional pages.

To display the full report, double-click in the Preview window. The Device Configuration report will display inside the Ad Hoc Reporter window. This report can be printed by selecting the [Print] button. To view a full report, see Device Configuration Report.

# Saving the Report Profile

You can save a report profile, allowing you to rerun the report at a later time and/or edit the report.

# To create a report profile:

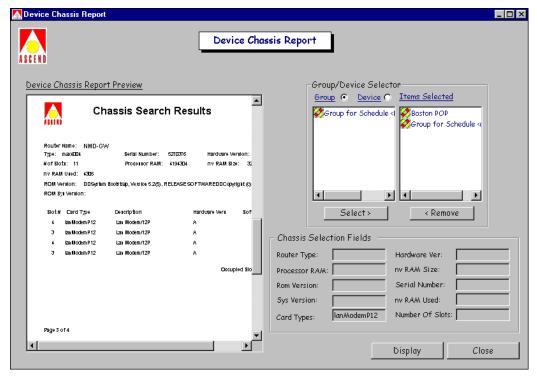
- 1. Close the report in the Ad Hoc Reporter window. A message box will ask you if you want to save the report as a profile.
- 2. Select [Yes] to open the Profile Save window. Enter a name for the profile in the Save Profile As field. Click [OK] to save the profile.

# **Creating a Chassis Report**

The Chassis Report searches for specific chassis information on a device, or for full chassis information.

# To create the report:

- 1. Open the Device Database program.
- **2.** From the main menu, select **File > Ad Hoc Reporter** to open the Ad Hoc Reporter window.
- **3.** From the menu bar, select **Reports > Device Chassis**. The Device Chassis Report screen displays:



**4.** Select the elements you want included in this report. Click the Group or Device radio button to display either groups or devices.

### Groups

All groups created in NavisAccess are listed. Groups are configured through the Group Wizard, or created when schedules are configured in the Schedule Wizard.

#### Devices

All devices discovered by NavisAccess and entered into its database are listed.

To add a group or device, highlight it and click the [Select] button. Or, you can just double-click on the name.

5. Under Chassis Selection Fields there are two options. You can leave the screen blank, in which case it will return chassis reports for all selected devices. Or, you can enter strings into selected fields to search for only those devices that include that information.

For example, you could enter "lanModemP12" in the Card Types field to search the selected devices for those that contain this card. Values must be entered precisely. If you are not sure of what to enter, run a blank-field chassis report for a device you know contains the item you are looking for. The report will then contain the value in proper format.

**6.** Click [Display] to view the Device Chassis report in the Preview window, as shown above. Click the scroll bar to see additional pages.

To display the full report, double-click in the Preview window. The Device Chassis report will display inside the Ad Hoc Reporter window. This report can be printed by selecting the [Print] button. To view a full report, see Chassis Report.

# Saving the Report Profile

You can save a report profile, allowing you to rerun the report at a later time and/or edit the report.

#### To create a report profile:

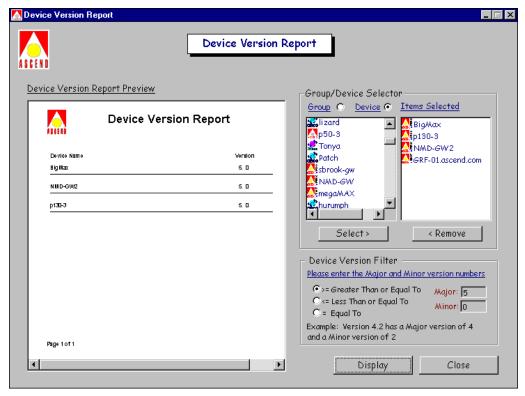
- 1. Close the report in the Ad Hoc Reporter window. A message box will ask you if you want to save the report as a profile.
- **2.** Select [Yes] to open the Profile Save window. Enter a name for the profile in the Save Profile As field. Click [OK] to save the profile.

# **Creating a Device Version report**

The Device Version report searches through the database to locate devices running a particular level of software.

# To create the report:

- 1. Open the Device Database program.
- From the main menu, select File > Ad Hoc Reporter to open the Ad Hoc Reporter window.
- **3.** From the menu bar, select **Reports > Device Version**. The Device Version Report screen displays:



**4.** Select the elements you want included in this report. Click the Group or Device radio button to display either groups or devices.

#### Groups

All groups created in NavisAccess are listed. Groups are configured through the Group Wizard, or created when schedules are configured in the Schedule Wizard.

#### Devices

All devices discovered by NavisAccess and entered into its database are listed.

To add a group or device, highlight it and click the [Select] button. Or, you can just double-click on the name.

**5.** The Device Version Filter fields allow you to enter a major and minor version number to search for. For example, if you were looking for software version 4.3, you would enter 4 as the Major number and 3 as the Minor.

You can further define your search by looking for any version number greater than, less than or equal to this number.

**6.** Click [Display] to view the Device Version report in the Preview window, as shown above. Click the scroll bar to see additional pages.

To display the full report, double-click in the Preview window. The Device Version report will display inside the Ad Hoc Reporter window. This report can be printed by selecting the [Print] button. To view a full report, see Device Version Report.

#### Saving the Report Profile

You can save a report profile, allowing you to rerun the report at a later time and/or edit the report.

# To create a report profile:

- 1. Close the report in the Ad Hoc Reporter window. A message box will ask you if you want to save the report as a profile.
- 2. Select [Yes] to open the Profile Save window.

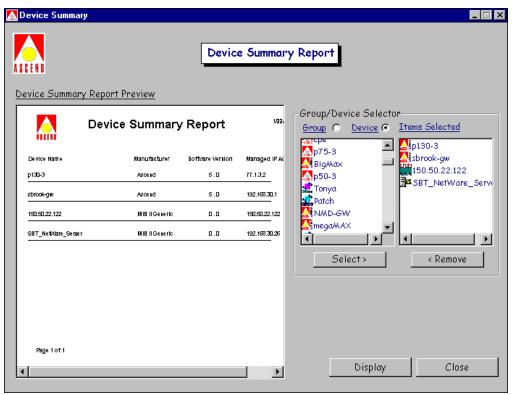
Enter a name for the profile in the Save Profile As field. Click [OK] to save the profile.

# **Creating a Device Summary report**

The Device Summary report returns a list containing device name, manufacturer, software version, and managed IP address.

# To create the report:

- 1. Open the Device Database program.
- 2. From the main menu, select **File > Ad Hoc Reporter** to open the Ad Hoc Reporter window.
- **3.** From the menu bar, select **Reports > Device Summary**. The Device Summary Report screen displays:



**4.** Select the elements you want included in this report. Click the Group or Device radio button to display either groups or devices.

#### Groups

All groups created in NavisAccess are listed. Groups are configured through the Group Wizard, or created when schedules are configured in the Schedule Wizard.

#### Devices

All devices discovered by NavisAccess and entered into its database are listed.

To add a group or device, highlight it and click the [Select] button. Or, you can just double-click on the name.

**5.** Click [Display] to view the Device Summary report in the Preview window, as shown above. Click the scroll bar to see additional pages.

To display the full report, double-click in the Preview window. The Device Summary report will display inside the Ad Hoc Reporter window. This report can be printed by selecting the [Print] button. To view a full report, see Device Summary Report.

# **Saving the Report Profile**

You can save a report profile, allowing you to rerun the report at a later time and/or edit the report.

#### To create a report profile:

- 1. Close the report in the Ad Hoc Reporter window. A message box will ask you if you want to save the report as a profile.
- 2. Select [Yes] to open the Profile Save window.

Enter a name for the profile in the Save Profile As field. Click [OK] to save the profile.

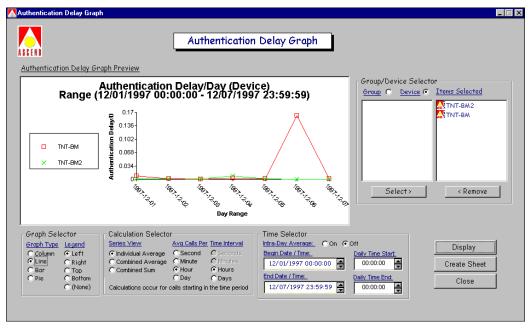
# **Remote Access reports**

# **Creating an Authentication Delay report**

The Authentication Delay report displays the average amount of time callers required to authenticate. Data is displayable for individual devices or groups of devices, plotted against a selected time interval.

# To create the report:

- 1. Open the Device Database program.
- 2. From the main menu, select **File > Ad Hoc Reporter** to open the Ad Hoc Reporter window.
- **3.** From the menu bar, select **Graphs > Authentication Delay**. The Authentication Delay screen displays:



**4.** Select the elements you want included in this report. Click the Group or Device radio button to display either groups or devices.

#### Groups

All groups created in NavisAccess are listed. Groups are configured through the Group Wizard, or created when schedules are configured in the Schedule Wizard.

#### Devices

All devices discovered by NavisAccess and entered into its database are listed.

To add a group or device, highlight it and click the [Select] button. Or, you can just double-click on the name.

**5.** Select the type of Graph and Graph Legend you wish to produce. These settings can be changed dynamically once the graph is displayed by simply clicking on a different selection. Options are:

# **Graph Type**

Choose from a column (vertical), line, bar (horizontal), or pie chart. Note that the pie chart selection is not always appropriate for the type of data displayed.

#### Legend

This setting determines where the graph legend will be located. Note that graphs displaying only one device or group will not have a legend.

**6.** Select the parameters to use in calculating the graph. Options are:

### Series View

#### **Individual Average:**

Displays the average for each device or group selected. For example, if two devices are graphed, there will be a separate bar or line for each of the devices.

#### **Combined Average:**

Displays the average of the data from all selected devices or groups combined. Only one bar or line will display.

#### **Combined Sum:**

Displays the sum (total) of the data from all selected devices or groups combined. This is an additive total, not an average. Only one bar or line will display.

# Avg Calls Per

This field determines the period used in calculating values. Options are second, minute, hour and day. This value is displayed along the y-axis (vertical line) of a column graph.

### Time Interval

This field determines the intervals at which points will be plotted along the graph. For example, selecting a time interval of **hours** for a 24-hour period would plot 24 separate data points (assuming data was collected with polling intervals no longer than 1 hour).

# Time Selector

Using the Time Selector, enter a **Begin Date/Time** and **End Date/Time** for the period you wish to report on. If you wish to report only on a selected time period *within* each day, click the Intra-Day Average field to **Yes**, and enter a **Daily Time Start** and a **Daily Time End.** For example, if you set your Begin and End Dates to 01/01/98 and 01/31/93 respectively, then set your Daily Time Start to 09:00:00 (9 a.m.) and Daily Time End to 17:00:00 (5 p.m.), the report will display data for the hours between 9 a.m. and 5 p.m. for the dates 01/01 to 01/31. In this way, you can zero in on specific time periods, rather than a full day's data.

**NOTE:** The Calls Per, Time Interval and Date/Time fields must be used carefully and within reason to produce proper graphs. For example, it is not reasonable to set a Date/Time of 10 days and then choose Calls Per and Time Interval settings of per second. The number of data points would be far too large to plot clearly.

As a general guideline, you should choose Per Second settings only for time periods of minutes (rather than hours or days), Per Minute settings for time periods of hours, and so on.

**7.** Click [Display] to view the Authentication Delay graph in the Preview window, as shown above.

To display the full report, double-click in the Preview window or click the

[Create Sheet] button. The Authentication Delay Graph will display inside the Ad Hoc Reporter window. This report can be printed by selecting the [Print] button. To view a full report, see the Authentication Delay Report.

# **Saving the Report Profile**

You can save a report profile, allowing you to rerun the report at a later time and/or edit the report.

#### To create a report profile:

- 1. Close the report in the Ad Hoc Reporter window. A message box will ask you if you want to save the report as a profile.
- 2. Select [Yes] to open the Profile Save window.

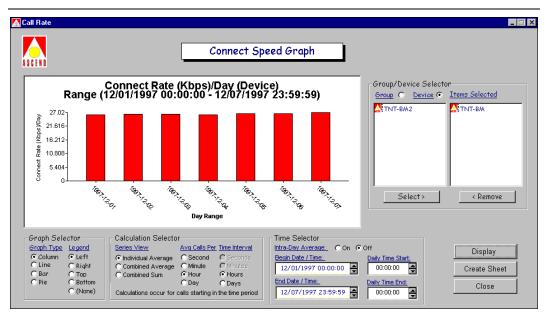
Enter a name for the profile in the Save Profile As field. Click [OK] to save the profile.

# **Creating a Connect Speed report**

The Connect Speed report displays the average dial-up connection rate for calls on individual devices or groups of devices, plotted against a selected time interval.

# To create the report:

- 1. Open the Device Database program.
- From the main menu, select File > Ad Hoc Reporter to open the Ad Hoc Reporter window.
- **3.** From the menu bar, select **Graphs > Connect Speed**. The Connect Speed screen displays:



**4.** Select the elements you want included in this report. Click the Group or Device radio button to display either groups or devices.

### Groups

All groups created in NavisAccess are listed. Groups are configured through the Group Wizard, or created when schedules are configured in the Schedule Wizard.

#### **Devices**

All devices discovered by NavisAccess and entered into its database are listed.

To add a group or device, highlight it and click the [Select] button. Or, you can just double-click on the name.

5. Select the type of Graph and Graph Legend you wish to produce. These settings can be changed dynamically once the graph is displayed by simply clicking on a different selection. Options are:

# **Graph Type**

Choose from a column (vertical), line, bar (horizontal), or pie chart. Note that the pie chart selection is not always appropriate for the type of data

displayed.

#### Legend

This setting determines where the graph legend will be located. Note that graphs displaying only one device or group will not have a legend.

**6.** Select the parameters to use in calculating the graph. Options are:

# **Series View**

# **Individual Average:**

Displays the average for each device or group selected. For example, if two devices are graphed, there will be a separate bar or line for each of the devices.

# **Combined Average:**

Displays the average of the data from all selected devices or groups combined. Only one bar or line will display.

#### **Combined Sum:**

Displays the sum (total) of the data from all selected devices or groups combined. This is an additive total, not an average. Only one bar or line will display.

#### Avg. Calls Per

This field determines the period used in calculating values. Options are second, minute, hour and day. This value is displayed along the y-axis (vertical line) of a column graph.

#### **Time Interval**

This field determines the intervals at which points will be plotted along the graph. For example, selecting a time interval of **hours** for a 24-hour period would plot 24 separate data points (assuming data was collected with polling intervals no longer than 1 hour).

#### **Time Selector**

Using the Time Selector, enter a **Begin Date/Time** and **End Date/Time** for the period you wish to report on. If you wish to report only on a selected time period *within* each day, click the Intra-Day Average field to **Yes**, and enter a **Daily Time Start** and a **Daily Time End.** For example, if you set your Begin and End Dates to 01/01/98 and 01/31/93 respectively, then set your Daily Time Start to 09:00:00 (9 a.m.) and Daily Time End to

17:00:00 (5 p.m.), the report will display data for the hours between 9 a.m. and 5 p.m. for the dates 01/01 to 01/31. In this way, you can zero in on specific time periods, rather than a full day's data.

**NOTE:** The Calls Per, Time Interval and Date/Time fields must be used carefully and within reason to produce proper graphs. For example, it is not reasonable to set a Date/Time of 10 days and then choose Calls Per and Time Interval settings of per second. The number of data points would be far too large to plot clearly.

As a general guideline, you should choose Per Second settings only for time periods of minutes (rather than hours or days), Per Minute settings for time periods of hours, and so on.

7. Click [Display] to view the Connect Speed Graph in the Preview window, as shown above.

To display the full report, double-click in the Preview window or click the [Create Sheet] button. The Connect Speed Graph will display inside the Ad Hoc Reporter window. This report can be printed by selecting the [Print] button. To view a full report, see the Connect Speed Report.

#### **Saving the Report Profile**

You can save a report profile, allowing you to rerun the report at a later time and/or edit the report.

# To create a report profile:

- 1. Close the report in the Ad Hoc Reporter window. A message box will ask you if you want to save the report as a profile.
- **2.** Select [Yes] to open the Profile Save window.

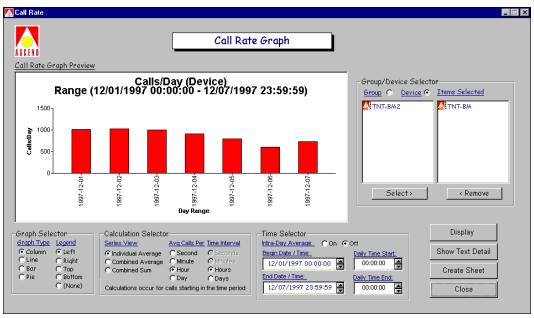
Enter a name for the profile in the Save Profile As field. Click [OK] to save the profile.

# **Creating a Call Rate report**

The Call Rate report displays the number of calls received by individual devices or groups of devices, plotted against a selected time interval.

# To create the report:

- **1.** Open the Device Database program.
- 2. From the main menu, select **File > Ad Hoc Reporter** to open the Ad Hoc Reporter window.
- **3.** From the menu bar, select **Graphs > Call Rate**. The Call Rate Graph screen displays:



**4.** Select the elements you want included in this report. Click the Group or Device radio button to display either groups or devices.

# Groups

All groups created in NavisAccess are listed. Groups are configured through the Group Wizard, or created when schedules are configured in the Schedule Wizard.

#### **Devices**

All devices discovered by NavisAccess and entered into its database are listed

To add a group or device, highlight it and click the [Select] button. Or, you can just double-click on the name.

**5.** Select the type of Graph and Graph Legend you wish to produce. These settings can be changed dynamically once the graph is displayed by simply clicking on a different selection. Options are:

#### **Graph Type**

Choose from a column (vertical), line, bar (horizontal), or pie chart. Note that the pie chart selection is not always appropriate for the type of data displayed.

# Legend

This setting determines where the graph legend will be located. Note that graphs displaying only one device or group will not have a legend.

**6.** Select the parameters to use in calculating the graph. Options are:

#### **Series View**

#### **Individual Average:**

Displays the average for each device or group selected. For example, if two devices are graphed, there will be a separate bar or line for each of the devices.

#### **Combined Average:**

Displays the average of the data from all selected devices or groups combined. Only one bar or line will display.

#### **Combined Sum:**

Displays the sum (total) of the data from all selected devices or groups combined. This is an additive total, not an average. Only one bar or line will display.

#### Avg Calls Per

This field determines the period used in calculating values. Options are second, minute, hour and day. This value is displayed along the y-axis (vertical line)

of a column graph.

#### Time Interval

This field determines the intervals at which points will be plotted along the graph. For example, selecting a time interval of hours for a 24-hour period would plot 24 separate data points (assuming data was collected with polling intervals no longer than 1 hour).

#### **Time Selector**

Using the Time Selector, enter a Begin Date/Time and End Date/Time for the period you wish to report on. If you wish to report only on a selected time period within each day, click the Intra-Day Average field to Yes, and enter a Daily Time Start and a Daily Time End. For example, if you set your Begin and End Dates to 01/01/98 and 01/31/93 respectively, then set your Daily Time Start to 09:00:00 (9 a.m.) and Daily Time End to 17:00:00 (5 p.m.), the report will display data for the hours between 9 a.m. and 5 p.m. for the dates 01/01 to 01/31. In this way, you can zero in on specific time periods, rather than a full day's data.

**NOTE:** The Calls Per, Time Interval and Date/Time fields must be used carefully and within reason to produce proper graphs. For example, it is not reasonable to set a Date/Time of 10 days and then choose Calls Per and Time Interval settings of per second. The number of data points would be far too large to plot clearly.

As a general guideline, you should choose Per Second settings only for time periods of minutes (rather than hours or days), Per Minute settings for time periods of hours, and so on.

7. Click [Display] to view the Call Rate Graph in the Preview window, as shown above.

To display the full report, double-click in the Preview window or click the [Create Sheet] button. The Call Rate Graph report will display inside the Ad Hoc Reporter window. This report can be printed by selecting the [Print] button. To view a full report, see the Call Rate Report.

# **Saving the Report Profile**

You can save a report profile, allowing you to rerun the report at a later time and/or edit the report.

To create a report profile:

- 1. Close the report in the Ad Hoc Reporter window. A message box will ask you if you want to save the report as a profile.
- 2. Select [Yes] to open the Profile Save window.

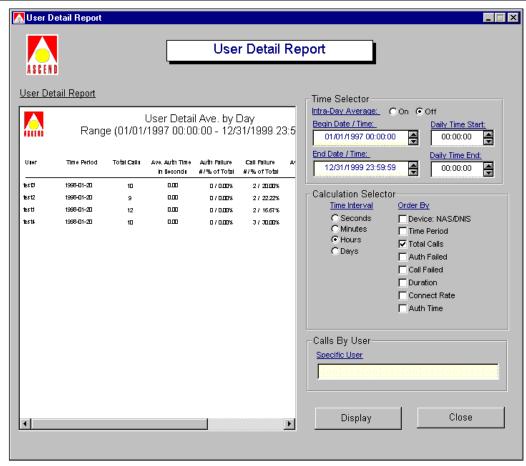
Enter a name for the profile in the Save Profile As field. Click [OK] to save the profile.

# **Creating a User Detail report**

The User Detail Report displays call statistics based on user name. Reports may be generated for all users, or for a specific user, with data sorted by user-selected criteria.

### To create the report:

- 1. Open the Device Database program.
- 2. From the main menu, select **File > Ad Hoc Reporter** to open the Ad Hoc Reporter window.
- 3. From the menu bar, select **Reports > Radius Accounting > User Detail.**The User Detail screen displays:



4. Using the Time Selector, enter a **Begin Date/Time** and **End Date/Time** for the period you wish to report on. If you wish to report only on a selected time period *within* each day, click the Intra-Day Average field to **Yes**, and enter a **Daily Time Start** and a **Daily Time End.** For example, if you set your Begin and End Dates to 01/01/98 and 01/31/93 respectively, then set your Daily Time Start to 09:00:00 (9 a.m.) and Daily Time End to 17:00:00 (5 p.m.), the report will display data for the hours between 9 a.m. and 5 p.m. for the dates 01/01 to 01/31. In this way, you can zero in on specific time periods, rather than a full day's data.

**5.** Select the parameters to use in calculating the report. Options are:

Calls / Select how you want to display results: per second, minute,

hour or day. The displayed results will be broken out based

on this selection.

Order Select the field you wish to use as a sorting value. Values are sorted in descending order..

#### User

Per

Sorts results based on user names in alphabetical order.

#### **Time Period**

Sorts results in descending time order, i.e. from most recent to most distant.

#### **Total Calls**

Sorts devices based on highest number of calls recorded.

#### **Auth Failed**

Sorts devices based on the highest number of calls that failed during the authentication process.

#### **Call Failed**

Sorts devices based on the highest number of failed calls. Failed calls are calls that have disconnected abnormally.

#### Duration

Sorts devices based on the longest average time on line per call.

#### **Connect Rate**

Sorts devices based in the highest average connection speed.

#### **Auth Time**

Sorts devices based on the longest average time required to authenticate.

Multiple Order By selections are possible. If you select more than one Order By parameter, results will be returned based on the order or selection. For example, if you choose **Total Calls** and then **Duration**, results will be sorted first on Total Calls, and then secondarily by Duration. So if two devices

each had 10 calls, the device with the longer average duration would be displayed ahead of the other device.

Calls by To generate a report for a single user, enter the user user name in the Specific User field.

**6.** Click [Display] to view the User Detail report in the Preview window, as shown above. Click the scroll bar to see additional pages.

To display the full report, double-click in the Preview window or click the [Create Sheet] button. The User Detail report will display inside the Ad Hoc Reporter window. This report can be printed by selecting the [Print] button. To view a full report, see User Detail Report.

#### **Saving the Report Profile**

You can save a report profile, allowing you to rerun the report at a later time and/or edit the report.

To create a report profile:

- 1. Close the report in the Ad Hoc Reporter window. A message box will ask you if you want to save the report as a profile.
- 2. Select [Yes] to open the Profile Save window.

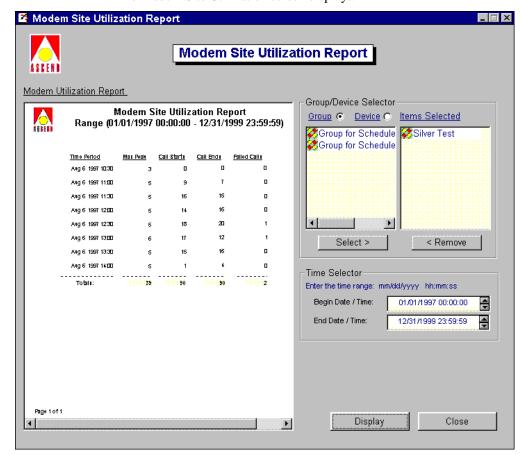
Enter a name for the profile in the Save Profile As field. Click [OK] to save the profile.

# **Creating a Modem Site Utilization report**

The Modem Site Utilization report displays call statistics in half-hour intervals for selected devices or groups of devices. The report dipoles the number of Call Starts, Call Ends, Failed Calls and a Max Peak value, which is the most calls being made at any moment during the half-hour monitoring period.

# To create the report:

- **1.** Open the Device Database program.
- 2. From the main menu, select **File > Ad Hoc Reporter** to open the Ad Hoc Reporter window.
- 3. From the menu bar, select **Reports > Radius Accounting > User Detail.**



The Modem Site Utilization screen displays:

**4.** Select the elements you want included in this report. Click the Group or Device radio button to display either groups or devices.

# Groups

All groups created in NavisAccess are listed. Groups are configured through the Group Wizard, or created when schedules are configured in the Schedule Wizard.

### **Devices**

All devices discovered by NavisAccess and entered into its database are

listed.

To add a group or device, highlight it and click the [Select] button. Or, you can just double-click on the name.

- **5.** Using the Time Selector, enter a Begin Date/Time and End Date/Time for the period you wish to report on.
- **6.** Click [Display] to view the Modem Site Utilization report in the Preview window, as shown above. Click the scroll bar to see additional pages.

To display the full report, double-click in the Preview window or click the [Create Sheet] button. The Modem Site Utilization report will display inside the Ad Hoc Reporter window. This report can be printed by selecting the [Print] button. To view a full report, see Modem Site Utilization Report.

# **Saving the Report Profile**

You can save a report profile, allowing you to rerun the report at a later time and/or edit the report.

To create a report profile:

- 1. Close the report in the Ad Hoc Reporter window. A message box will ask you if you want to save the report as a profile.
- 2. Select [Yes] to open the Profile Save window.

Enter a name for the profile in the Save Profile As field. Click [OK] to save the profile.

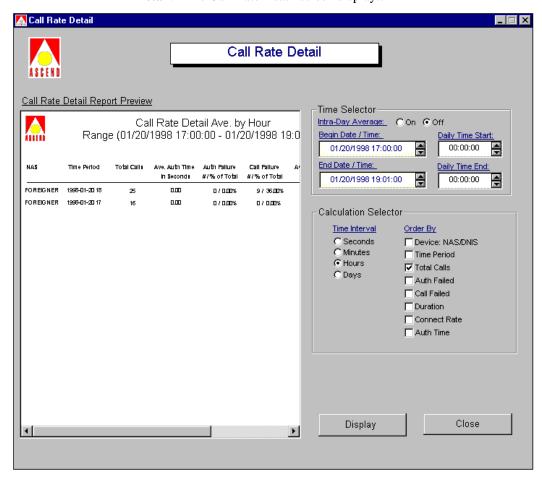
# Creating a Call Rate Detail report

The Call Rate Detail report displays call statistics for all monitored devices based on criteria selected when creating the report. Selection criteria include top number of calls, failed calls, connect time and more.

#### To create the report:

- 1. Open the Device Database program.
- From the main menu, select File > Ad Hoc Reporter to open the Ad Hoc Reporter window.

3. From the menu bar, select **Reports > Radius Accounting > Call Rate Detail**. The Call Rate Detail screen displays:



4. Using the Time Selector, enter a **Begin Date/Time** and **End Date/Time** for the period you wish to report on. If you wish to report only on a selected time period *within* each day, click the Intra-Day Average field to **Yes**, and enter a **Daily Time Start** and a **Daily Time End.** For example, if you set your Begin and End Dates to 01/01/98 and 01/31/93 respectively, then set your Daily Time Start to 09:00:00 (9 a.m.) and Daily Time End to 17:00:00 (5 p.m.), the report will display data for the hours

between 9 a.m. and 5 p.m. for the dates 01/01 to 01/31. In this way, you can zero in on specific time periods, rather than a full day's data.

**5.** Select the parameters to use in calculating the report. Options are:

Time Interval Select how you want to display results: per second, minute, hour or day. The displayed results will be broken out based on

this selection.

Order By Select the field you wish to use as a sorting value. Values are sorted in descending order..

#### **Device**

Sorts devices in alphabetical order.

#### Time Period

Sorts results in descending time order, i.e. from most recent to most distant.

#### **Total Calls**

Sorts devices based on highest number of calls recorded.

#### **Auth Failed**

Sorts devices based on the highest number of calls that failed during the authentication process.

#### Calls Failed

Sorts devices based on the highest number of failed calls. Failed calls are calls that have disconnected abnormally.

#### **Duration**

Sorts devices based on the longest average time on line per call.

### **Connect Rate**

Sorts devices based in the highest average connection speed.

#### **Auth Time**

Sorts devices based on the longest average time required to authenticate.

Multiple Order By selections are possible. If you select more than one Order By parameter, results will be returned based on the order or selection. For example, if you choose **Total Calls** 

and then **Duration**, results will be sorted first on Total Calls, and then secondarily by Duration. So if two devices each had 10 calls, the device with the longer average duration would be displayed ahead of the other device.

**6.** Click [Display] to view the Call Rate Detail report in the Preview window, as shown above. Click the scroll bar to see additional pages.

To display the full report, double-click in the Preview window or click the [Create Sheet] button. The Call Rate Detail report will display inside the Ad Hoc Reporter window. This report can be printed by selecting the [Print] button. To view a full report, see Call Rate Detail Report.

#### Saving the Report Profile

You can save a report profile, allowing you to rerun the report at a later time and/or edit the report.

To create a report profile:

- 1. Close the report in the Ad Hoc Reporter window. A message box will ask you if you want to save the report as a profile.
- 2. Select [Yes] to open the Profile Save window.

Enter a name for the profile in the Save Profile As field. Click [OK] to save the profile.

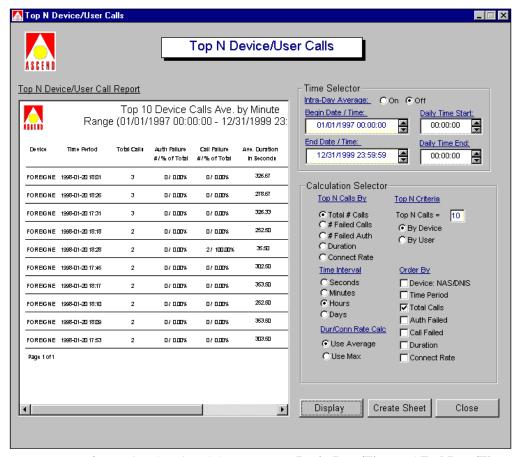
# **Creating a Top N Calls report**

The Top N Calls report displays the top N devices or users based on criteria selected when creating the report. Selection criteria include top number of calls, failed calls, connect time and more.

# To create the report:

- 1. Open the Device Database program.
- 2. From the main menu, select **File > Ad Hoc Reporter** to open the Ad Hoc Reporter window.
- 3. From the menu bar, select **Reports > Radius Accounting > Top N Calls**. The Top N Device/User Calls screen displays:

### **Database and Reporting**



- 4. Using the Time Selector, enter a **Begin Date/Time** and **End Date/Time** for the period you wish to report on. If you wish to report only on a selected time period *within* each day, click the Intra-Day Average field to **Yes**, and enter a **Daily Time Start** and a **Daily Time End**. For example, if you set your Begin and End Dates to 01/01/98 and 01/31/93 respectively, then set your Daily Time Start to 09:00:00 (9 a.m.) and Daily Time End to 17:00:00 (5 p.m.), the report will display data for the hours between 9 a.m. and 5 p.m. for the dates 01/01 to 01/31. In this way, you can zero in on specific time periods, rather than a full day's data.
- **5.** Select the parameters to use in calculating the report. Options are:

# Top N Calls by

Select the parameter you wish to search for.

#### Total # Calls

Returns the users or devices that have the highest number of calls recorded.

# # Failed Calls

Returns the users or devices that have the highest number of failed calls. Failed calls are calls that have disconnected abnormally.

#### # Failed Auth

Returns the users or devices that have the highest number of calls that failed during the authentication process.

#### Duration

Returns the users or devices that have the longest average time on line per call.

#### **Connect Rate**

Returns the users or devices that have the highest average connection speed.

# Top N Criteria

Enter the number of users or devices for which you wish to generate statistics in the **Top N Calls** = field. Then select whether you wish to search based on device or user name.

# Time Interval

Select how you want to display results: per second, minute, hour or day. The displayed results will be broken out based on this selection.

# Dur/Conn Rate Calc

Select is you wish to view averaged data or highest value data. This applies only to the **Duration** and **Connect Rate** fields. Other fields

#### Order By

Select the field you wish to use as a sorting value. Values are sorted in descending order. The Device field returns values in alphabetical order.

For example, if you wanted to see the device with the most calls, you would choose **Total Calls**. If you then wanted to view the same data in time order, you would select **Time** 

#### Period.

Multiple Order By selections are possible. If you select more than one Order By parameter, results will be returned based on the order or selection. For example, if you choose **Total Calls** and then **Duration**, results will be sorted first on Total Calls, and then secondarily by Duration. So if two devices each had 10 calls, the device with the longer average duration would be displayed ahead of the other device.

**6.** Click [Display] to view the Top N Calls report in the Preview window, as shown above. Click the scroll bar to see additional pages.

To display the full report, double-click in the Preview window or click the [Create Sheet] button. The Top N Calls report will display inside the Ad Hoc Reporter window. This report can be printed by selecting the [Print] button. To view a full report, see Top N Calls Report.

# **Saving the Report Profile**

You can save a report profile, allowing you to rerun the report at a later time and/or edit the report.

To create a report profile:

- 1. Close the report in the Ad Hoc Reporter window. A message box will ask you if you want to save the report as a profile.
- **2.** Select [Yes] to open the Profile Save window.

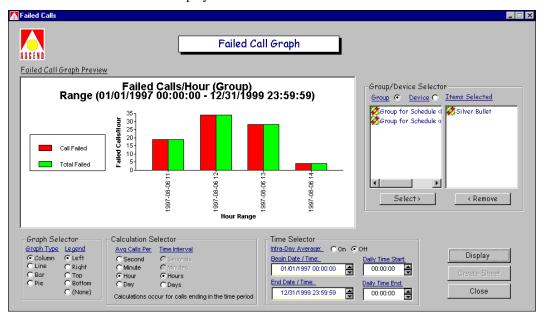
Enter a name for the profile in the Save Profile As field. Click [OK] to save the profile.

## **Creating a Failed Calls report**

The Failed Calls report displays the number of call failures that occurred on individual devices or groups of devices, plotted against a selected time interval.

#### To create the report:

- 1. Open the Device Database program.
- 2. From the main menu, select **File > Ad Hoc Reporter** to open the Ad Hoc Reporter window.
- **3.** From the menu bar, select **Graphs > Failed Calls**. The Failed Calls screen displays:



**4.** Select the elements you want included in this report. Click the Group or Device radio button to display either groups or devices.

#### Groups

All groups created in NavisAccess are listed. Groups are configured through the Group Wizard, or created when schedules are configured in the Schedule Wizard.

#### **Devices**

All devices discovered by NavisAccess and entered into its database are listed

To add a group or device, highlight it and click the [Select] button. Or, you can just double-click on the name.

**5.** Select the type of Graph and Graph Legend you wish to produce. These settings can be changed dynamically once the graph is displayed by simply clicking on a different selection. Options are:

#### **Graph Type**

Choose from a column (vertical), line, bar (horizontal), or pie chart. Note that the pie chart selection is not always appropriate for the type of data displayed.

#### Legend

This setting determines where the graph legend will be located. Note that graphs displaying only one device or group will not have a legend.

**6.** Select the parameters to use in calculating the graph. Options are:

Avg Calls Per This field determines the period used in calculating values. Options are second, minute, hour and day. This value is displayed along the y-axis (vertical line) of a column graph.

Time Interval This field determines the intervals at which points will be plotted along the graph. For example, selecting a time interval of **hours** for a 24-hour period would plot 24 separate data points (assuming data was collected with polling intervals no longer than 1 hour).

#### Time Selector

Using the Time Selector, enter a **Begin Date/Time** and **End Date/Time** for the period you wish to report on. If you wish to report only on a selected time period *within* each day, click the Intra-Day Average field to **Yes**, and enter a **Daily Time Start** and a **Daily Time End.** For example, if you set your Begin and End Dates to 01/01/98 and 01/31/93 respectively, then set your Daily Time Start to 09:00:00 (9 a.m.) and Daily Time End to 17:00:00 (5 p.m.), the report will display data for the hours between 9 a.m. and 5 p.m. for

the dates 01/01 to 01/31. In this way, you can zero in on specific time periods, rather than a full day's data.

**NOTE:** The Calls Per, Time Interval and Date/Time fields must be used carefully and within reason to produce proper graphs. For example, it is not reasonable to set a Date/Time of 10 days and then choose Calls Per and Time Interval settings of per second. The number of data points would be far too large to plot clearly.

As a general guideline, you should choose Per Second settings only for time periods of minutes (rather than hours or days), Per Minute settings for time periods of hours, and so on.

**6.** Click [Display] to view the Failed Calls Graph in the Preview window, as shown above.

To display the full report, double-click in the Preview window or click the [Create Sheet] button. The Failed Calls Graph will display inside the Ad Hoc Reporter window. This report can be printed by selecting the [Print] button. To view a full report, see the Failed Calls Report.

### **Saving the Report Profile**

You can save a report profile, allowing you to rerun the report at a later time and/or edit the report.

To create a report profile:

- 1. Close the report in the Ad Hoc Reporter window. A message box will ask you if you want to save the report as a profile.
- **2.** Select [Yes] to open the Profile Save window.

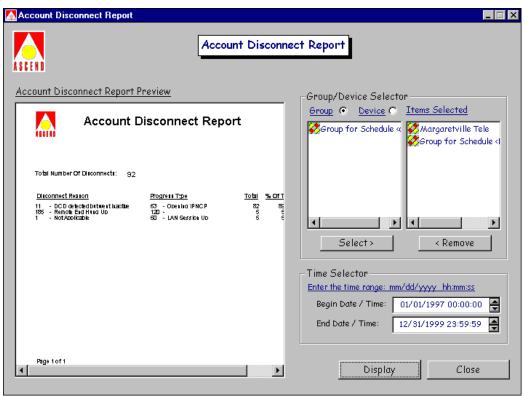
Enter a name for the profile in the Save Profile As field. Click [OK] to save the profile.

## **Creating an Account Disconnect report**

The Account Disconnect report returns a list of all call disconnect reasons and progress types for a specified time period. The report also provides the number of times each disconnect reasons was reported, and the percentage in terms of all calls.

#### To create the report:

- 1. Open the Device Database program.
- 2. From the main menu, select **File > Ad Hoc Reporter** to open the Ad Hoc Reporter window.
- **3.** From the menu bar, select **Reports > Account Disconnect**. The Account Disconnect screen displays:



**4.** Select the elements you want included in this report. Click the Group or Device radio button to display either groups or devices.

#### Groups

All groups created in NavisAccess are listed. Groups are configured through the Group Wizard, or created when schedules are configured in the Schedule Wizard.

#### **Devices**

All devices discovered by NavisAccess and entered into its database are listed

To add a group or device, highlight it and click the [Select] button. Or, you can just double-click on the name.

- **5.** Using the Time Selector, enter a Begin Date/Time and End Date/Time for the period you wish to report on.
- Click [Display] to view the Account Disconnect report in the Preview window, as shown above. Click the scroll bar to see additional pages.

To display the full report, double-click in the Preview window. The Account Disconnect report will display inside the Ad Hoc Reporter window. This report can be printed by selecting the [Print] button. To view a full report, see Account Disconnect Report.

#### Saving the Report Profile

You can save a report profile, allowing you to rerun the report at a later time and/or edit the report.

To create a report profile:

- 1. Close the report in the Ad Hoc Reporter window. A message box will ask you if you want to save the report as a profile.
- 2. Select [Yes] to open the Profile Save window.

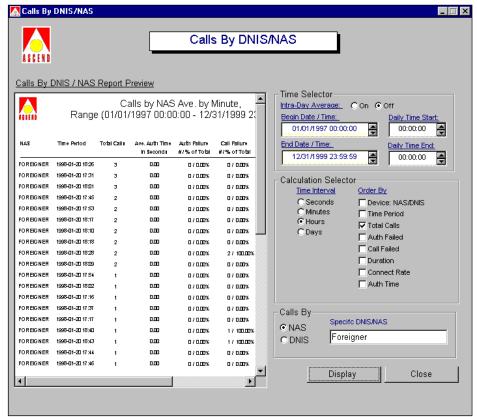
Enter a name for the profile in the Save Profile As field. Click [OK] to save the profile.

## Creating a Calls by DNIS/NAS report

The Calls by DNIS/NAS report lists calls statistics based on phone number called (DNIS – Dialed Number Identification Service) or device name (NAS – Network Access Server).

#### To create the report:

- 1. Open the Device Database program.
- 2. From the main menu, select **File > Ad Hoc Reporter** to open the Ad Hoc Reporter window.
- 3. From the menu bar, select **Reports > Radius Accounting > Calls by DNIS/NAS**. The Calls by DNIS/NAS screen displays:



- 4. Using the Time Selector, enter a **Begin Date/Time** and **End Date/Time** for the period you wish to report on. If you wish to report only on a selected time period *within* each day, click the Intra-Day Average field to **Yes**, and enter a **Daily Time Start** and a **Daily Time End.** For example, if you set your Begin and End Dates to 01/01/98 and 01/31/93 respectively, then set your Daily Time Start to 09:00:00 (9 a.m.) and Daily Time End to 17:00:00 (5 p.m.), the report will display data for the hours between 9 a.m. and 5 p.m. for the dates 01/01 to 01/31. In this way, you can zero in on specific time periods, rather than a full day's data.
- **5.** Select the parameters to use in calculating the report. Options are:

Calls / Per Select how you want to display results: per second, minute, hour or day. The displayed results will be broken out based on this selection.

**Order By** Select the field you wish to use as a sorting value. Values are sorted in descending order..

#### **Device: NAS/DNIS**

Sorts devices in alphabetical order (for NAS) or numerical order (for DNIS).

#### Time Period

Sorts results in descending time order, i.e. from most recent to most distant.

#### **Total Calls**

Sorts devices based on highest number of calls recorded.

#### **Auth Failed**

Sorts devices based on the highest number of calls that failed during the authentication process.

#### **Calls Failed**

Sorts devices based on the highest number of failed calls. Failed calls are calls that have disconnected abnormally.

#### Duration

Sorts devices based on the longest average time on line per call.

#### **Connect Rate**

Sorts devices based in the highest average connection speed.

#### **Auth Time**

Sorts devices based on the longest average time required to authenticate.

Multiple Order By selections are possible. If you select more than one Order By parameter, results will be returned based on the order or selection. For example, if you choose **Total Calls** and then **Duration**, results will be sorted first on Total Calls, and then secondarily by Duration. So if two devices each had 10 calls, the device with the longer average duration would be displayed ahead of the other device.

Calls by:

Choose if you want data displayed based on device name (NAS) or phone number called (DNIS). To specify a particular NAS or DNIS, enter the data in the **Specific DNIS/NAS** field. If this field is left blank, data will be returned for all available NAS or DNIS entries.

**6.** Click [Display] to view the Calls by DNIS/NAS report in the Preview window, as shown above. Click the scroll bar to see additional pages.

To display the full report, double-click in the Preview window or click the [Create Sheet] button. The Calls by DNIS/NAS report will display inside the Ad Hoc Reporter window. This report can be printed by selecting the [Print] button. To view a full report, see Calls by DNIS/NAS Report.

#### Saving the Report Profile

You can save a report profile, allowing you to rerun the report at a later time and/or edit the report.

To create a report profile:

- 1. Close the report in the Ad Hoc Reporter window. A message box will ask you if you want to save the report as a profile.
- 2. Select [Yes] to open the Profile Save window. Enter a name for the profile in the Save Profile As field. Click [OK] to save the profile.

## **Publishing Web reports**

DeviceDB allows you to convert reports into HTML format for publication on a Web server. A daily and weekly report directory is automatically created, allowing simple access to the reports. If reports are configured to run daily and weekly, the most recent reports for the given day or week are always included.

#### To publish Web reports:

- 1. Run a report in DeviceDB.
- 2. With the report on screen, click the [Publish to Web] button.

The report will automatically be converted into HTML format, and a directory structure will be generated. The directory will be created in the location specified in the NavisAccess Configuration options under the WebReport tab.

#### Accessing the reports

By default, reports are placed in a directory called **rootreportdir**. Each report generates its own sub-directory, named after the report name. For example, if you name a report "Hourly Active Sessions" when you create it, there will be an **Hourly Active Sessions** sub-directory under rootreportdir.

Within rootreportdir is an index file called MASTER.HTML. Clicking on this file opens a master index which lists all the HTML reports. For example:

## Ascend NavisAccess

Date: 07-16-97; Time: 10:39:12

CPU Util

**Hourly Active Sessions** 

**Hourly Channel Availability** 

IP Performance

The blue links connect to each of the reports that have been run. Clicking on a blue link opens the report index. For example:

# **Ascend NavisAccess**

Date: 07-16-97; Time: 10:34:19

Monday Report

Tuesday Report

Wednesday Report

Thursday Report

Friday Report

Saturday Report

Sunday Report

Week One Report

Week Two Report

Week Three Report

Week Four Report

This index provides access to the most recent daily reports for the past week, and the most recent weekly reports for the past month. Clicking on a report link opens the page index for the specific report. For example:

## **Ascend NavisAccess**

Date: 07-16-97; Time: 10:34:19

Schedule Name: IP Performance

Report Name: IP Protocol Performance

This is a daily report for Wednesday

Pagel of the report.

Page2 of the report.

Page3 of the report.

Page4 of the report.

Page5 of the report.

This screen lists the Schedule Name (user defined name) and the Report Name (the system name). Individual report page links are provided. Clicking on a link will open the corresponding report

## **Graph functionality: Performance Reports**

If a graph contains too many data points, you may not be able to see every label on the x-axis or to distinguish between different graph lines. Use the zoom feature to expand specific areas of the graph so that you can view contents more clearly.

To zoom in on a range of data, hold the [Ctrl] and [Z] keys while you drag to

mouse over the area of the graph that you want to expand. Press the "R" key to return to the original graph.

**NOTE:** Certain graphs have different information on each Y-axis (right side and left side). The scales used may also be different. It is very important to read both sides of a graph to make sure you are reading the information correctly.

#### Other buttons

The following options are available for a graph report. Please note that these options are also available from the Graph menu.

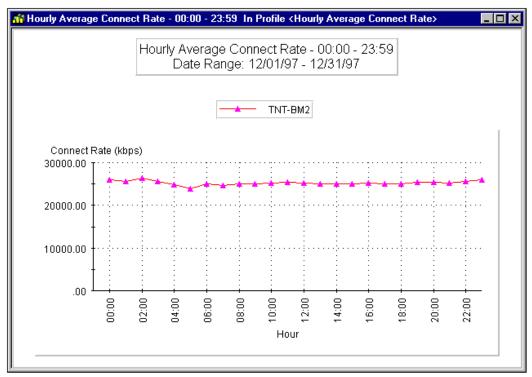
| Button                             | Description  |
|------------------------------------|--|
| <b>&amp;</b>                       | [Print] button Prints the open graph.  |
| <b>a</b>                           | [Print Preview] button Previews how the graph will look when it is printed   |
| #                                  | [Toggle Grid Lines] button Toggles the style of grid lines displayed on the graph.   |
| FS                                 | [Toggle Font Size] button Toggle the font size on the graph through several options.   |
| L                                  | [Toggle Legend] button Turns the graph legend on and off.  |
| $\leftarrow \mid \rightarrow \mid$ | [Graph Previous Page/Next Page] button Moves the graph to the next page (for multiple device reports).   |
|                                    | [Publish to Web] button Generates reports in HTML format, including a preconfigured directory structure, for publication on web pages. See Publishing Web Reports for details. |

## Report details and samples

## **Remote Access Reports**

## **Hourly/Daily Average Connect Rate**

The Average Connect Rate reports generate graphs which plot the average connect rate (in Kbps) for individual devices or aggregate data for groups of devices on an hourly or daily basis.



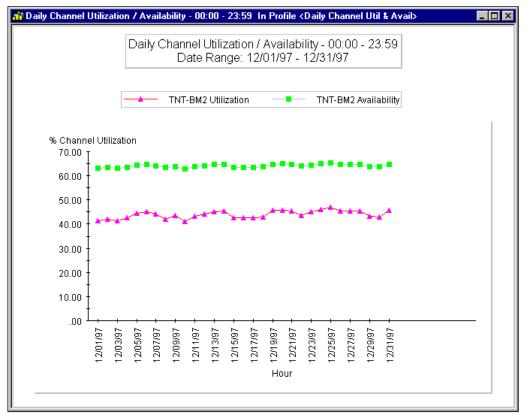
The report above shows the average connect rate on one device (TNT-BM2) on a 24-hour basis over the course of a month (12/01 to 12/31). For example, a graph point of 28 kpbs at 10:00 would indicate that the *average* connect rate for that hour during *each* of the 30 days graphed was 28 kpbs.

To create this report, see Creating a Performance Report on page 308.

## Hourly/Daily Network Channel Availability/Utilization

The Network Channel Availability/Utilization reports generate graphs which plot the percentage of channel availability and utilization for individual devices or aggregate data for groups of devices on an hourly or daily basis.

Below is a sample of an daily chart for an individual device.



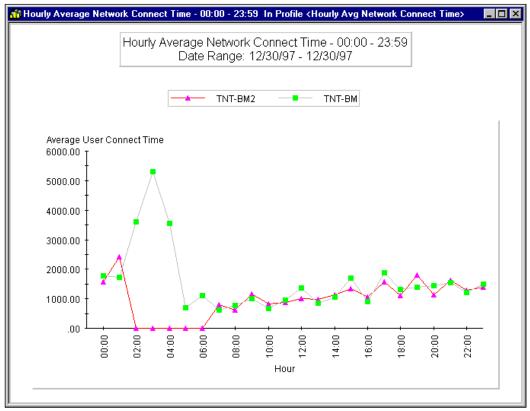
This report graphs one line showing the Channel Utilization over time and another line showing the Channel Availability. In the graph above, Availability was consistently between 60% and 65% for every day of the reporting period (12/01 to 12/31). Utilization varied between 40% and 45% over the course of the month. This information is vital for capacity planning.

To create this report, see Creating a Performance Report on page 308.

## Hourly/Daily Average Network Connect Time

The Average Network Connect Time reports generate graphs which plot the average user connect time for individual devices or aggregate data for groups of devices on an hourly or daily basis.

Below is a sample of an Hourly graph for two individual devices.



This graph displays average user connect time over the course of a day. Connect time is displayed in seconds, and is an aggregate of all users that dialed in to the system. You could also generate graphs showing aggregate connect time for a group of devices.

In the chart above, device TNT-BM2 shows a drop to zero between 2:00 and 6:00 a.m., perhaps indicating that the device was taken off line, a phone line

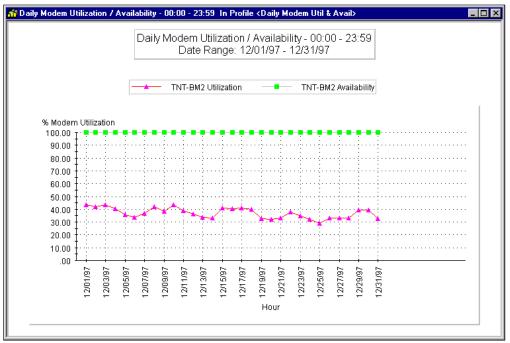
was out of service, etc. Device TNT-BM shows a large spike between approximately 1:00 a.m. and 4:00 a.m. The bulk of users averaged between 1000 and 1500 seconds of connect time (between 16 and 25 minutes).

To create this report, see Creating a Performance Report on page 308.

## Hourly/Daily Modem Availability/Utilization

The Modem Availability/Utilization reports generate graphs which plot the percentage of modem availability and utilization for individual devices or aggregate data for groups of devices on an hourly or daily basis.

Below is a sample of an Hourly chart for an individual device over the course of a month.



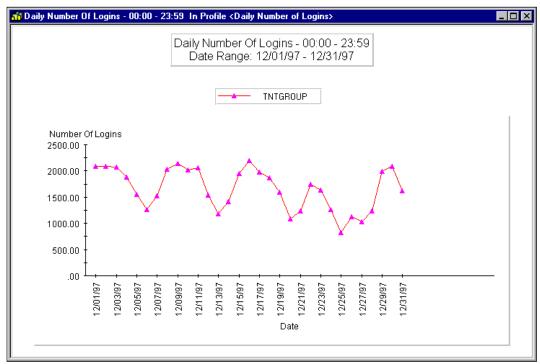
The chart above shows 100% modem availability on device TNT-BM2 over the course of the entire month. Utilization averaged between 30% and 45%. This information is highly important for capacity planning.

To create this report, see Creating a Performance Report on page 308.

## **Hourly/Daily Number of Logins**

The Number of Logins reports generate graphs which plot the number of logins for individual devices or aggregate data for groups of devices on an hourly or daily basis.

Below is a sample of a Daily chart for a device group.



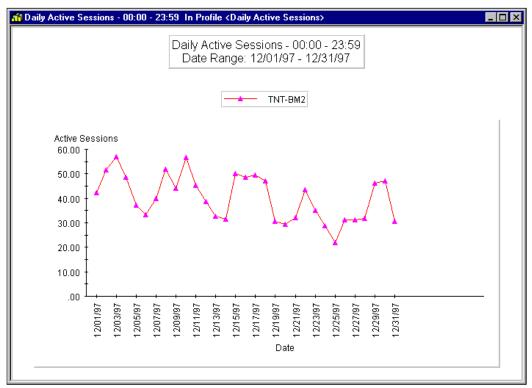
This graph displays the daily number of logins for a group of devices over the course of a month. Logins range from a high of about 2100 on 12/16 to a low of about 800 on 12/25. You could also generate a graph showing logins on each individual device in the group.

To create this report, see Creating a Performance Report on page 308.

## **Hourly/Daily Active Sessions**

The Active Sessions reports generate graphs which plot the number of active sessions recorded for individual devices or aggregate data for groups of devices on an hourly or daily basis.

Below is a sample of a Daily chart for a single device.



This graph displays the daily number of active sessions for devices TNT-BM2 over the course of a month. You could also generate graphs showing aggregate number of sessions for a group of devices.

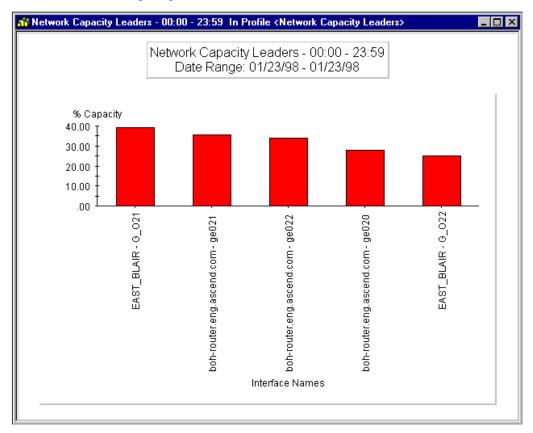
To create this report, see Creating a Performance Report on page 308.

## **Network Performance Reports - Samples**

## **Network Capacity Leaders**

This report generates a graph that plots up to ten interfaces with the highest percentage of used capacity for a selected time and date range. Each bar represents one device. A representative utilization number is generated by averaging the utilization from each interface on every included device over the selected time and date range. Each half (input and output) of a full duplex serial interface is treated as a separate interface.

A sample report is shown below:



## **Database and Reporting**

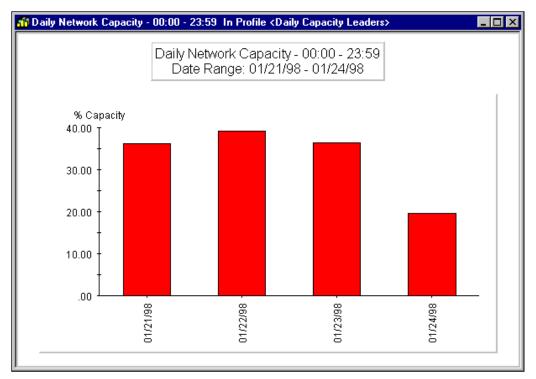
The report above shows the top five interfaces in terms of network capacity. Note that this is the top five interfaces out of those selected when creating the report.

To create this report, see Creating a Performance Report on page 308. Data for this report is collected using the Background Interface Utilization schedule in the Schedule Wizard.

## **Daily Network Capacity**

This report generates a bar graph that plots the percentage of utilized network capacity over a number of days. Each bar represents one network utilization number for that day. A representative utilization number is generated by averaging the utilization from the different interfaces on the included devices over the complete set of hours selected. Devices and interfaces are selected during the report creation process.

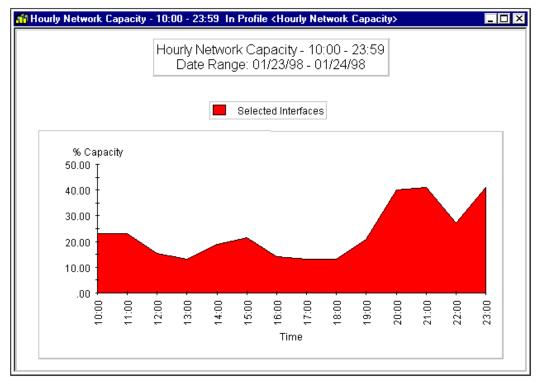
A sample report is shown below:



To create this report, see Creating a Performance Report on page 308. Data for this report is collected using the Background Interface Utilization schedule in the Schedule Wizard.

## **Hourly Network Capacity**

This report generates a mountain graph that plots the utilized network capacity over a selected time of day. A representative utilization number is generated by averaging the utilization from the different interfaces on the included devices. This graph provides a clear overview of network usage over the given time period. Devices and interfaces are selected during the report creation process.



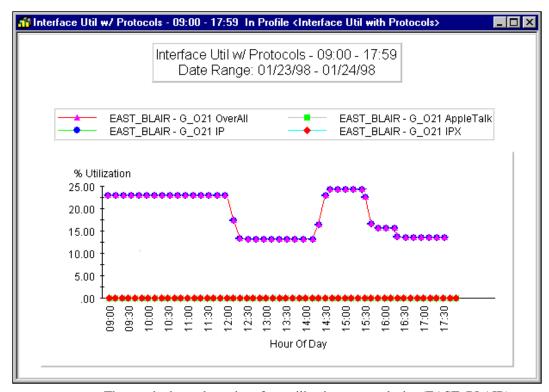
The graph above shows network usage from 10:00 a.m. to 12:00 midnight. Overall usage clearly rises sharply in the beginning in the evening.

To create this report, see Creating a Performance Report on page 308. Data for this report is collected using the Background Interface Utilization schedule in the Schedule Wizard.

#### Interface Utilization With Protocols

This report generates a line graph that plots the interface utilization and the individual protocol utilization for the specified hours of a day. There is a maximum of four series per interface (IP, IPX, AppleTalk, and Overall), except for full duplex serial interfaces which may have eight, corresponding to one for input and one for output. The calculation for each data point on a series is the average overall percentage utilization over the previous ten minutes.

A sample report is shown below.



The graph above shows interface utilization on one device (EAST\_BLAIR) on January 23, between the hours of 9:00 a.m. and 5:59 p.m.

The Overall and IP protocols lines are exactly the same and overlay one another. This is because only IP is being used on this device. The AppleTalk and IPX lines are overlapping along the bottom of the graph, showing no

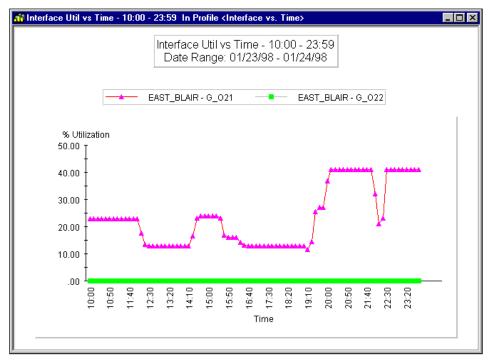
utilization for there protocols.

To create this report, see Creating a Performance Report on page 308. Data for this report is collected using the Background Interface Utilization schedule in the Schedule Wizard.

### **Interface Utilization Versus Time**

This report generates a line graph that plots the interface utilization for the specified hours of a day. There is one series per interface, except for full duplex serial interfaces which have two: one for input and one for output. The calculation for each data point on a series is the average overall percentage utilization over the previous ten minutes. Devices and interfaces are selected at the time of report creation.

A sample report is shown below.



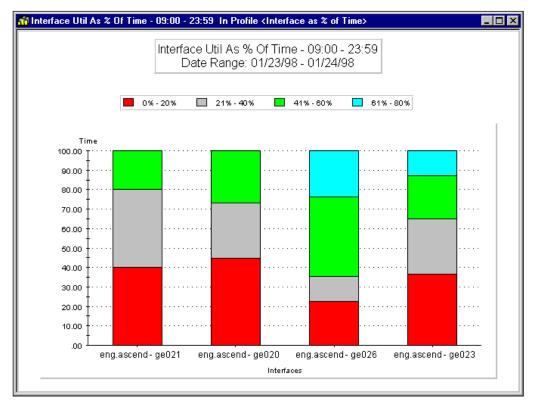
The graph above shows utilization for two interfaces on device EAST BLAIR.

The time range is from 10:00 a.m. to 12:00 midnight, over the course of two days (1/23 to 1/24). The utilization shown is an average of the utilization recorded for those two days. One interface on EAST\_BLAIR is not used, and the line runs along the bottom of the graph.

To create this report, see Creating a Performance Report on page 308. Data for this report is collected using the Background Interface Utilization schedule in the Schedule Wizard.

## Interface Utilization As A Percentage Of Time

This report generates a stacked bar graph that plots the percentage of a selected time period that an interface was within a specified utilization range. Each interface has its own single bar, except for full duplex interfaces, which have two bars: one for input and one for output. Each interface type has an associated set of utilization ranges against which data is compared to determine the percentage of total data that fell into each specified range. Devices and interfaces are selected at the time of report creation.



The time scale on the left indicates what percentage of the time period a certain level of capacity was utilized. For example, looking at the first bar above, we see that interface **ge021** on device **eng.ascend** was running at 41%-60% of capacity (green) for 20% of the time (from 80 to 100 on the graph). The same

interface ran at 21%-40% of capacity (grey) for 40% of the time period (from 40 to 80 on the graph). And the lowest utilization level, 0% to 20% (red) occupied 40% of the time period.

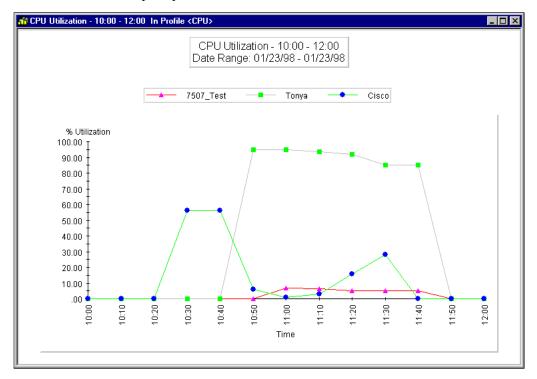
To create this report, see Creating a Performance Report on page 308. Data for this report is collected using the Background Interface Utilization schedule in the Schedule Wizard.

#### **CPU Utilization**

This report generates a line graph that plots the percentage utilization of the CPUs of selected devices versus a specified time of day.

**NOTE:** The CPU Utilization report is not currently available for Ascend devices.

A sample report is shown below:



The graph above shows CPU utilization for three devices over the course of a two hour period.

To create this report, see Creating a Performance Report on page 308. Data for this report is collected using the Background CPU Utilization schedule in the Schedule Wizard.

## AppleTalk Protocol Performance

This report generates a line graph showing AppleTalk packet statistics over a given time period. Four separate variables are graphed for each device:

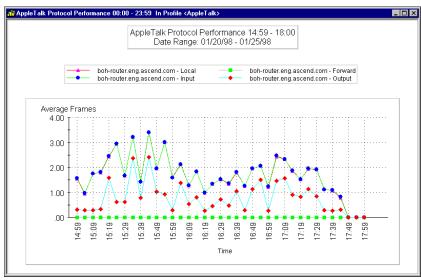
**Input** - The number of datagrams received by the device.

Output - The number of datagrams sent by the device.

**Local -** The number of incoming datagrams for which forwarding was not required.

**Forward -** The number of datagrams forwarded by the device.

A sample report is shown below:



To create this report, see Creating a Performance Report on page 308. Data for this report is collected using the Background AppleTalk Performance schedule in the Schedule Wizard.

#### **IP Protocol Performance**

This report generates a line graph showing IP packet statistics over a given time period. Four separate variables are graphed for each device:

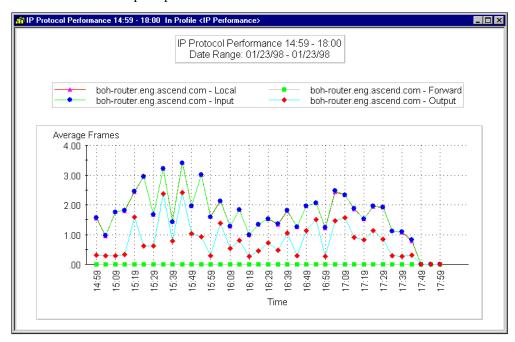
**Input** - The number of datagrams received by the device.

**Output -** The number of datagrams sent by the device.

**Local -** The number of incoming datagrams for which forwarding was not required.

Forward - The number of datagrams forwarded by the device.

A sample report is shown below.



To create this report, see Creating a Performance Report on page 308. The graph above shows IP Protocol performance for device Crusher. Four different values are charted for this device. Data for this report is collected using the Background IP Performance schedule in the Schedule Wizard.

#### **IPX Protocol Performance**

This report generates a line graph showing IPX packet statistics over a given time period. Four separate variables are graphed for each device:

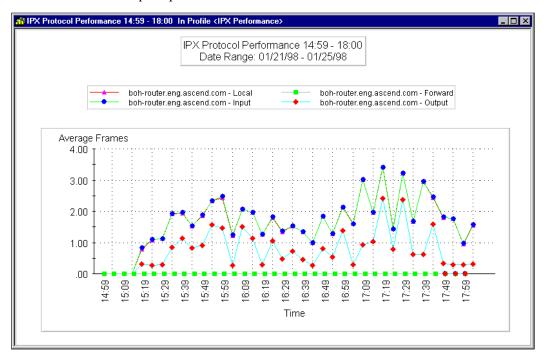
**Input** - The number of datagrams received by the device.

Output - The number of datagrams sent by the device.

**Local -** The number of incoming datagrams for which forwarding was not required.

Forward - The number of datagrams forwarded by the device.

A sample report is shown below:



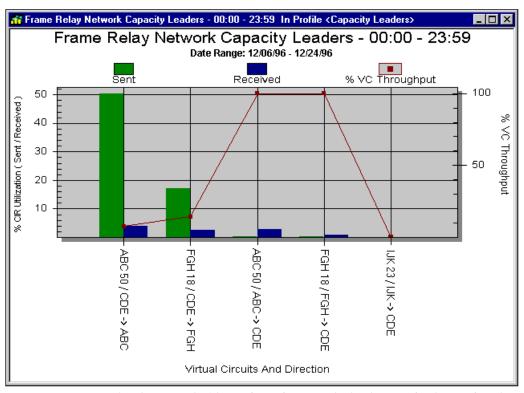
To create this report, see Creating a Performance Report on page 308. Data for this report is collected using the Background IPX/SPX Performance schedule in the Schedule Wizard.

## Frame Relay Network Capacity Leaders

This report displays the top N virtual circuits in terms of CIR utilization. N is the number of circuits reported on, determined by user selection when the report is run. The default value is top 10.

Reports show virtual circuit channel utilization plotted as a percentage of CIR (Committed Information Rate). The graph can be sorted based on either data "sent" or data "received" on the virtual circuit channel. This must be selected at the time the report is created.

A sample report is shown below:



In the above graph, % VC Throughput equals the data received on a virtual circuit channel as a percentage of the data sent. Note that the % VC Throughput scale is on the *right* side y-axis.

A virtual circuit channel is a full duplex line and has two directions of data flow, from Device A to Device B, and from Device B to Device A. A virtual circuit channel represents either an  $A \rightarrow B$  flow or a  $B \rightarrow A$  flow. Each virtual circuit has two channels.

To create this report, see Creating a Performance Report on page 308. Data for this report is collected using the Background CIR Trending schedule in the Schedule Wizard.

## Frame Relay VC Utilization

This report shows the level of utilization for the selected virtual circuits as a percentage of the CIR. Each channel on the virtual circuit is shown on a separate page, with Sent and Received information shown as bar graphs, and Virtual Circuit Throughput shown as a line graph overlay. To understand the complete **A-to-B** and **B-to-A** circuit, you will need to view two separate graphs.

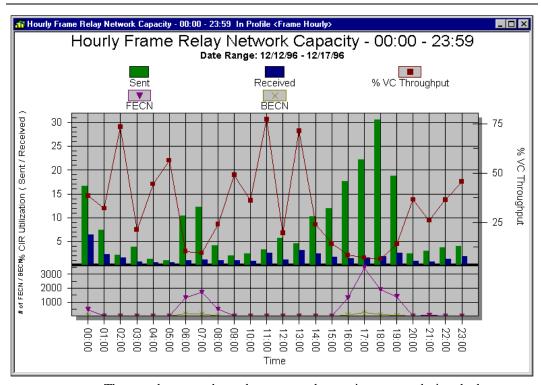
To view the next graph, click the down button on the scroll bar.

To create this report, see Creating a Performance Report on page 308. Data for this report is collected using the Background CIR Trending schedule in the Schedule Wizard.

#### Frame Relay Hourly Network Capacity

This report generates a bar graph that plots the utilization of Frame Relay network capacity over a selected time of day. The bar graph plots the Sent and Received Frame Relay network capacity for each hour. Virtual circuit throughput is plotted as a line graph and *corresponds to the right-side Y-axis*. It may be scaled differently than the CIR utilization on the left Y-axis.

FECN and BECN statistics are plotted separately at the bottom of the graph, and also have a separate scale, located on the right y-axis.



The sample report above shows network capacity average during the hours between  $7\ a.m.$  and  $6\ p.m.$  each day from 12/12 to 12/17.

**FECN** (Forward Explicit Congestion Notification): The number of frames received from the network indicating forward congestion.

**BECN** (Backward Explicit Congestion Notification): The number of frames received from the network indicating backward congestion.

To create this report, see Creating a Performance Report on page 308. Data for this report is collected using the Background CIR Trending schedule in the Schedule Wizard.

## Frame Relay Daily Network Capacity

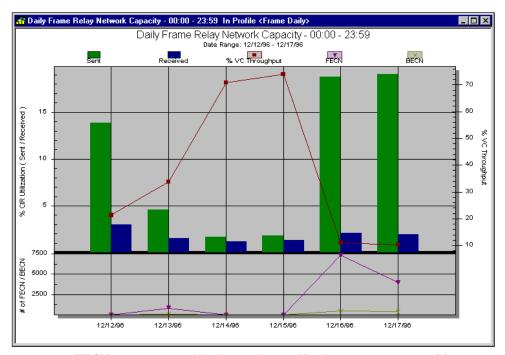
This report generates a bar graph that plots the utilization of Frame Relay network capacity over a selected number of days. The bar graph plots the Sent

#### **Database and Reporting**

and Received frame relay network capacity for each day. Virtual circuit throughput is plotted as a line graph and *corresponds to the right-side Y-axis*. It may be scaled differently than the CIR utilization on the left Y-axis.

FECN and BECN statistics are plotted separately at the bottom of the graph, and also have a separate scale, located on the right y-axis.

The sample report below shows network capacity over each day from 12/12 to 12/17.



**FECN** (Forward Explicit Congestion Notification): The number of frames received from the network indicating forward congestion.

**BECN** (Backward Explicit Congestion Notification): The number of frames received from the network indicating backward congestion.

To create this report, see Creating a Performance Report on page 308. Data for this report is collected using the Background CIR Trending schedule in the Schedule Wizard.

## **Configuration and Query Reports - Samples**

## **Address Summary Report**

The Address Summary Report displays the interface name and network addresses for each interface on a device. Addresses are returned for the following:

**IP Address** 

**IPX Address** 

**AppleTalk Address** 

To create an Address Summary Report, see Creating an Address Summary report on page 317. A sample section of an Address report is shown below.

| ASCEND      | Address Sumn | nary Re    | port 7/31/97      |
|-------------|--------------|------------|-------------------|
| 7507_Test   |              |            |                   |
| Ethernet1/1 |              | IP Address | 150.50.23.201     |
| Ethernet1/0 |              | IP Address | 150.50.1.253      |
| Ethernet1/0 |              | IP Address | 75.1.3.2          |
| Ethernet1/0 |              | AppleTalk  | 4b050d04b050d14b0 |
| Ethernet1/1 |              | AppleTalk  | 4b053084b053094b0 |
| Ethernet1/1 |              | IP Address | 192.168.30.187    |
| Serial5/1   |              | IP Address | 150.50.97.2       |
| Serial5/1   |              | IP Address | 150.50.96.2       |
| Ethernet1/0 |              | IP Address | 75.1.1.2          |
| grf.grf.grf |              |            |                   |
| lo0         |              | IP Address | 127.0.0.1         |
| gs020       |              | IP Address | 25.2.1.1          |
| de0         |              | IP Address | 25.1.1.39         |

## **Chassis Report**

The Chassis Report allows you to specify values for predetermined database fields. This launches a search through the database to find all devices which match these criteria. A Chassis Report is then generated for each device which matches the query. Alternately, if no search strings are entered, the report will return full chassis information for all selected devices.

To create a Chassis Report, see Creating a Chassis Report on page 321. A sample section of a Chassis report is shown below. The Serial Number field has deliberately been altered.



## **Chassis Search Results**

1/22/98

Router Name: BigMax

Type: max4004 Serial Number: 1111111 Hardware Version: A # of Slots: Processor RAM: 4194304 nv RAM Size: 32762

nv RAM Used: 4305

ROM Version: System Bootstrap, Version 5.2(5), RELEASE SOFTWAREDDCopyright (c) 198

ROM Sys Version:

| Slot#       | Card Type    | Description   | Hardware Vers | Software Vers |  |  |
|-------------|--------------|---------------|---------------|---------------|--|--|
| 1           | sysT1        | Net/T1        | Α             |               |  |  |
| 3           | lanModemP12  | Lan Modem/12P | Α             |               |  |  |
| 6           | lanModemP12  | Lan Modem/12P | Α             |               |  |  |
| 4           | empty        | Empty         | Α             |               |  |  |
| 7           | empty        | Empty         | Α             |               |  |  |
| 2           | slotT1       | Net/T1        | Α             |               |  |  |
| 11          | serialWan    | Serial WAN    | Α             |               |  |  |
| 8           | empty        | Empty         | Α             |               |  |  |
| 10          | ethernetData | Ether Data    | А             |               |  |  |
| Page 2 of 7 |              |               |               |               |  |  |

# **Device Summary Report**

The Device Summary Report displays a summary of each device that is selected. The summary includes the following information:

**Device Name** 

**Manufacturer (Personality)** 

**Software Version** 

**Address Managed From** 

To create a Device Summary Report, see Creating a Device Summary report on page 325.

A sample section of a Device report is shown below.

| ASCEND      | Device Summa | ry Report       | . 7/31/97          |
|-------------|--------------|-----------------|--------------------|
| Device Name | Manufacturer | Sofware Version | Managed IP Address |
| Bart        | Digital      | 2.0             | 150.50.11.188      |
| LinkNode    | Wellfleet    | 8.0             | 150.50.10.23       |
| Austria     | 3 Com        | 6.2             | 150.50.1.97        |
| EAST_BLAIR  | Wellfleet    | 5.0             | 150.50.22.99       |
| NMD-GW      | Ascend       | 5.0             | 25.1.1.1           |

# **Device Configuration Report**

The Configuration Report allows you to specify phrases or parts of phrases that may be in the device configuration file, such as syntax parameters. This launches a search of all stored configurations to identify all devices which match the query.

To create a Device Configuration Report, see Creating a Device Configuration report on page 319.

The report returns the names of all devices that contain the string. A sample section is shown below:



# **Device Configuration Report**

7/31/97

# **Device Name**

NMD-GW EAST\_BLAIR BigMAX ScottEMax

# **Device Version Report**

The Device Version Report allows you to specify values for version numbers of software running on devices. This launches a search through the database to find all devices which match this criteria.

To create a Device Version report, see Creating a Device Version report on page 323.

A sample section of a Version report is shown below:

| ISCEND      | Device Version Report | 7/31/97 |
|-------------|-----------------------|---------|
| Device Name | Version               |         |
| BigMax      | 5.0                   |         |
| MaxTest     | 5.0                   |         |
| NMD-GW      | 5.0                   |         |
| sbrook-gw   | 5.0                   |         |

# **Account Disconnect Report**

The Account Disconnect report returns a list of all call disconnect reasons and progress types for a specified time period. The report also provides the number of times each disconnect reasons was reported, and the percentage in terms of all calls.

This report should be used in conjunction with the Dropped Calls cell in Access Watch in order to identify the reasons that calls are being dropped.

For information about dropped calls and a list of disconnect codes, see More about Dropped Calls on page 100. To create an Account Disconnect Report, see Creating an Account Disconnect report on page 352.

| Account [                           | Disconnect Rep               | ort          | 8/7       |
|-------------------------------------|------------------------------|--------------|-----------|
| Total Number Of Disconnects: 479    |                              |              |           |
| <u>Disconnect Reason</u>            | Progress Type                | <u>Total</u> | % Of Tota |
| 2 - Unknown                         | 10 - Call Up                 | 3            | .6 %      |
| 2 - Unknown                         | 60 - LAN Session Up          | 3            | .6 %      |
| 10 - Modem never detected DCD       | 31 - Modem awaiting DCD      | 1            | .2 %      |
| 11 - DCD detected but went inactive | 30 - Modem Up                | 6            | 1.3 %     |
| 11 - DCD detected but went inactive | 40 - Terminal Server started | 1            | .2 %      |
| 11 - DCD detected but went inactive | 60 - LAN Session Up          | 14           | 2.9 %     |
| 11 - DCD detected but went inactive | 65 - LCP Opened              | 5            | 1. 9      |
| 12 - Modem result codes parse fail  | 31 - Modem awaiting DCD      | 7            | 1.5 %     |
| 12 - Modem result codes parse fail  | 32 - Modem awaiting Codes    | 4            | .8 %      |
| 20 - TermSrv - user quit            | 60 - LAN Session Up          | 6            | 1.3 %     |
| 21 - TermSrv - idle timeout         | 40 - Terminal Server started | 2            | .4 %      |
| 21 - TermSrv - idle timeout         | 60 - LAN Session Up          | 6            | 1.3 %     |
| 22 - TermSrv - exit Telnet          | 60 - LAN Session Up          | 6            | 1.3 %     |
| 24 - TermSrv - exit Raw TCP         | 60 - LAN Session Up          | 6            | 1.3 %     |
| 27 - TermSrv - CTRL-C during login  | 40 - Terminal Server started | 1            | .2 %      |
| 40 - PPP - LCP Timeout              | 75 - LCP State Request Sent  | 1            | .2 %      |
| 42 - PPP - PAP Auth failed          | 65 - LCP Opened              | 16           | 3.3 %     |
|                                     |                              |              |           |

# **Top N Calls Report**

The Top N Calls report displays the top number of users or devices based on criteria selected when creating the report. The report below shows top 10 devices. The report heading will vary depending on the parameters selected.

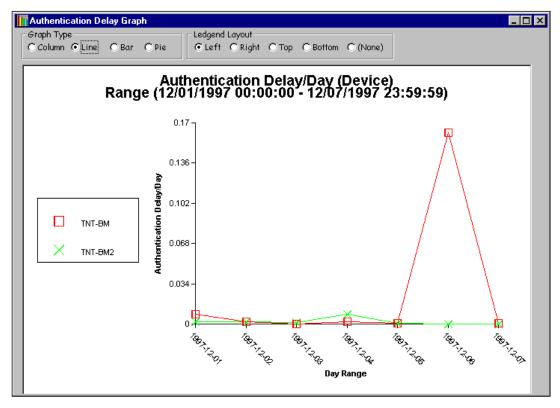
To create this report, see Creating a Top N Calls report on page 345.

| GEND     | Range            | •           |                              |                              | by Minute<br>20/1997 18     | 3:30:00)              |
|----------|------------------|-------------|------------------------------|------------------------------|-----------------------------|-----------------------|
| Device   | Time Period      | Total Calls | Auth Failure<br>#/% of Total | Call Failure<br>#/% of Total | Ave. Duration<br>In Seconds | Ave. Connect/<br>Kbps |
| FOREIGNE | 1998-01-20 18:01 | 3           | 0/0.00%                      | 0/0.00%                      | 326.67                      | 29.60                 |
| FOREIGNE | 1998-01-20 18:26 | 3           | 0 / 0.00%                    | 0/0.00%                      | 278.67                      | 30.40                 |
| FOREIGNE | 1998-01-20 17:31 | 3           | 0 / 0.00%                    | 0/0.00%                      | 326.33                      | 29.60                 |
| FOREIGNE | 1998-01-20 18:18 | 2           | 0 / 0.00%                    | 0/0.00%                      | 252.50                      | 28.80                 |
| FOREIGNE | 1998-01-20 18:28 | 2           | 0 / 0.00%                    | 2 / 100.00%                  | 35.50                       | 28.80                 |
| FOREIGNE | 1998-01-20 17:45 | 2           | 0 / 0.00%                    | 0/0.00%                      | 302.50                      | 28.80                 |
| FOREIGNE | 1998-01-20 18:17 | 2           | 0 / 0.00%                    | 0/0.00%                      | 353.50                      | 28.80                 |
| FOREIGNE | 1998-01-20 18:10 | 2           | 0 / 0.00%                    | 0 / 0.00%                    | 252.50                      | 31.20                 |
| FOREIGNE | 1998-01-20 18:09 | 2           | 0 / 0.00%                    | 0/0.00%                      | 353.50                      | 31.20                 |
| FOREIGNE | 1998-01-20 17:53 | 2           | 0 / 0.00%                    | 0/0.00%                      | 303.50                      | 31.20                 |

# **Authentication Delay Report**

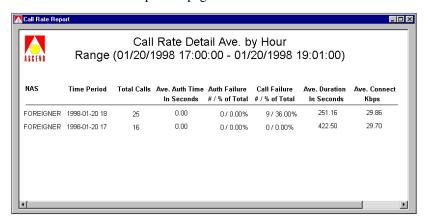
The Authentication Delay report displays the average time required for users to authenticate on individual devices or groups of devices, plotted against a selected time interval. Graph type and legend layout can be changed dynamically by clicking the appropriate radio buttons.

To create this report, see Creating an Authentication Delay report on page 327.



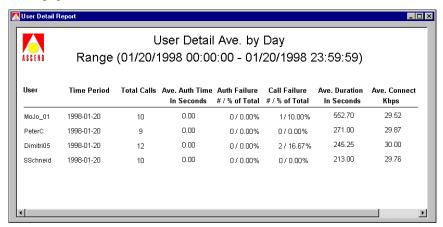
# **Call Rate Detail Report**

The Call Rate Detail report lists call statistics for all monitored devices, with results ordered based on user selection. To create this report, see Creating a Call Rate Detail report on page 342.



# **User Detail Report**

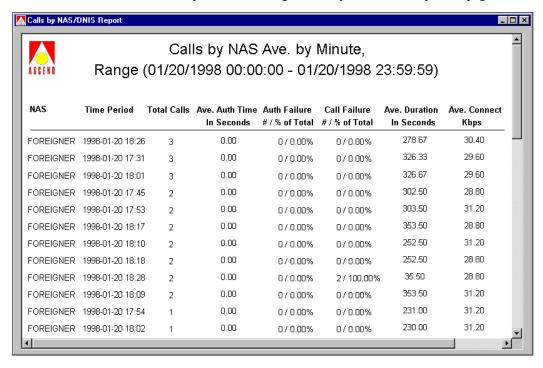
The User Detail Report displays call statistics based on user name. Reports may be generated for all users, or for a specific user, with data sorted by user-selected criteria. To create this report, see Creating a User Detail report on page 337.



# Calls by DNIS/NAS Report

The Calls by DNIS/NAS report lists calls statistics based on phone number called (DNIS – Dialed Number Identification Service) or device name (NAS – Network Access Server). The sample report below shows statistics listed by NAS. The same information can be resorted based on DNIS.

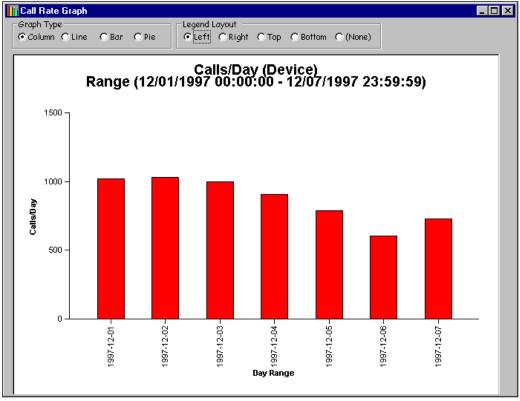
To create this report, see Creating a Calls by DNIS/NAS report on page 354.



# Call Rate Report

The Call Rate report displays the number of calls received by individual devices or groups of devices, plotted against a selected time interval. Graph type and legend layout can be changed dynamically by clicking the appropriate radio buttons.

To create this report, see Creating a Call Rate report on page 334.

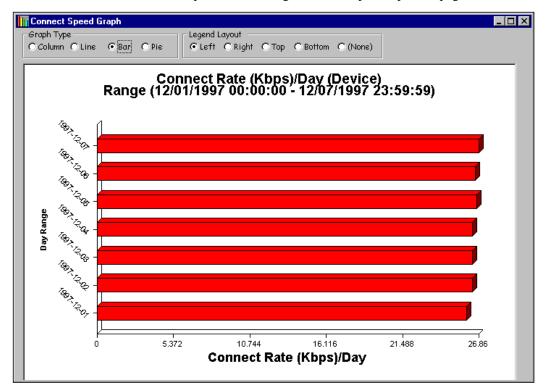


The graph above displays the number of calls taken by one device over the course of seven days.

# **Connect Speed Report**

The Connect Speed report displays the average dial-up connection rate for calls on individual devices or groups of devices, plotted against a selected time interval. Graph type and legend layout can be changed dynamically by clicking the appropriate radio buttons.

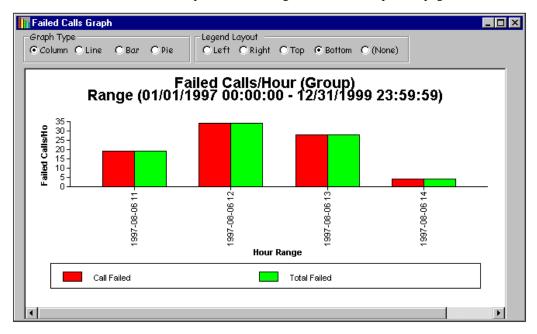
To create this report, see Creating a Connect Speed report on page 330.



# **Failed Calls Report**

The Failed Calls report displays the number of call failures that occurred on individual devices or groups of devices, plotted against a selected time interval. Graph type and legend layout can be changed dynamically by clicking the appropriate radio buttons.

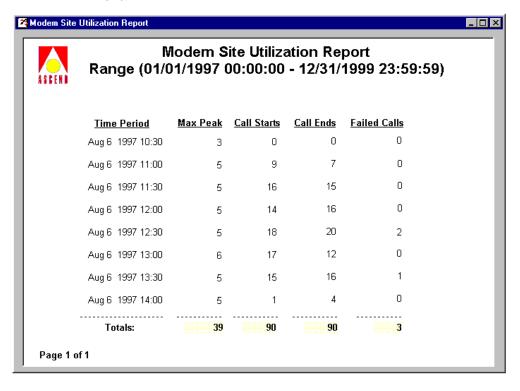
To create this report, see Creating a Failed Calls report on page 349.



# **Modem Site Utilization Report**

The Modem Site Utilization Report displays call statistics in half-hour intervals for selected devices or groups of devices. The report displays the number of Call Starts, Call Ends, Failed Calls and a Max Peak value, which is the most calls being made at any moment during the half-hour monitoring period.

To create this report, see Creating a Modem Site Utilization report on page 340.



# **Fault detection**

A key component of network management is to know when something is going wrong. NavisAccess provides a host of tools that let you know exactly what is happening on the network.

There are three basic kinds of fault detection tools. They include:

**Data Gathering Tools:** tools which examine network data for problems, such as error levels or interface up/down status. Information is sent from the data gathering tools to the fault reporting tools. Data gathering tools can be configured by the user. These tools include:

# ■ Threshold Manager

Monitors error levels on devices, based on errors per second. Threshold levels can be set based on protocol (IP, IPX, AppleTalk) or interfaces (Ethernet, Token Ring, etc.). Threshold alarms are reported by the Alarm Monitor in real-time, or can be gathered in the background using the Schedule Wizard.

# ■ Interface Utilization Thresholds applet

Monitors percentage of usage on device interfaces. Usage levels can be set separately for each device interface. Alarms are generated when a set usage level is surpassed. Utilization alarms are reported by the Event Viewer in real-time. This applet works in conjunction with the Schedule Wizard, and a *schedule must be created* for interface utilization to be monitored.

# ■ Interface Status Thresholds applet

Monitors up/down status on device interfaces. Separate up and down time thresholds are set for each interface, and alerts are generated if the threshold is surpassed. Status alerts are reported by the Alert applet in real-time. This applet works in conjunction with the Schedule Wizard, and a *schedule must be created* for interfaces to be monitored.

**Fault reporting tools:** tools which report fault information delivered from the data gathering tools. These tools include:

### Alarm Monitor

Reports real-time error information sent from the Threshold Manager applet. Errors are reported for single devices or devices within a group. Summary information is presented for all errors based on error category and severity level.

#### Alert

Reports real-time up/down status information sent from the Interface Status Thresholds applet. Alerts are reported for single devices.

**Fault consolidation tools:** tools which consolidate data reported by other tools. These tools include:

### **■** Event Viewer

Provides a central viewing point for a multitude of real-time information collected from data gathering applications, including error information, up/down interface status, and interface utilization. Summary information is provided based on error category and severity level. Event Viewer also reports errors from the Access Watch application, system traps, and automated upload/download configuration information.

### **■** Event Report

Gathers data reported by data gathering tools (error threshold alarms, interface utilization, and interface up/down status) and Access Watch and retains a historical database. This allows you to access historical fault information for all monitored devices and device groups. The database is maintained from the date NavisAccess was installed. Event Report also provides data filtering options, to locate data based on specific criteria, such as date, device, error type, etc.

**Other tools** in the Fault Management system are:

### Incident Monitor

Allows you to start the Alarm Monitor and/or Event Report for a single device or a device group.

### Audit Trails

Tracks user actions taken within NavisAccess.

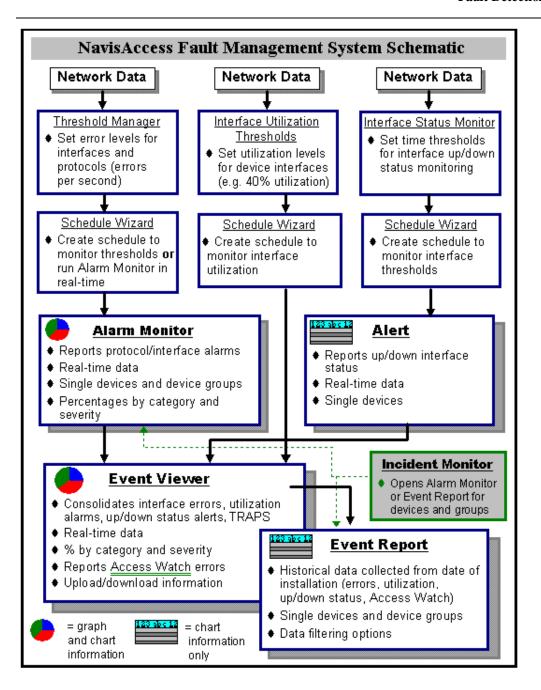
## System Log Monitor

Reports unsolicited network events. Can be configured to report based on severity levels, and can be set to forward messages to the Event Viewer. (NavisAccess Windows NT version only.)

# Trap Forwarder

Forwards all Traps received by NavisAccess to up to 20 other IP addresses.

For a diagram outlining the Fault Management system, please see the NavisAccess Fault Management System Schematic below.



# **Setting error thresholds**

# The Threshold Manager

The **Threshold Manager** is used to set alarm thresholds for the following device error classes:

#### **Protocols:**

- IP
- IPX/SPX (on most brands of device)
- AppleTalk

### **Interfaces:**

- System/Interface
- Ethernet
- Token Ring
- FDDI
- Bridge
- Frame Relay

Alarm thresholds define the number of errors which must occur *before* an alarm record is triggered. That is, the number of *errors per second* that must be reached before an alarm is generated.

Thresholds are set based on experience with the actual operation of a specific network, and an understanding of the levels of a particular error which are acceptable for that network. Proper threshold settings reduce the vast number of possible alarms to only those that significantly affect network performance.

Due to the differences between networks, there are no "recommended" levels at which alarm thresholds should be set. However, determining and setting the proper threshold level is a critical step. If the thresholds are too high, warnings may pass unnoticed. If they are too low, an over abundance of "false alarms" will be generated by Alarm Monitor, thus detracting from alerting the user to potential problems.

#### **Protocols and Interfaces**

Protocol-specific buttons are available on the Threshold Manager toolbar for each specific protocol supported. Threshold Manager scans for each protocol's presence on the device, and then checks the settings in Alarm Configuration. If the protocol is active on the device and alarm monitoring is selected in Alarm Configuration, then that protocol button will appear on the toolbar. Similarly, if the protocol is not available or deactivated in Alarm Configuration, it will *not* appear on the toolbar.

Interface buttons are available based upon device type, device version of software, etc. They appear on the toolbar only if they are supported according to the device's criteria. If available on the device, but not configured on an interface, the item button may still display on the toolbar. However, it will not necessarily activate a menu or other action.

### How alarms are reported

Alarms are sent based on two factors: the threshold setting and the polling interval for the device. The threshold setting is based on events per second, with a default setting of 0.5 events per second (or 1.0 events per 2 seconds), and can be adjusted on a per error basis. The polling interval has a default value of 60 seconds and may be adjusted on a per device basis.

For example, using the default values:

0.5 events per second \* 60 seconds = 30 events per minute

This is the default threshold level. If more than 30 events for a particular error type are generated in a minute of polling time, an alarm will be sent. The Alarm Monitor will report the per second level of event generation for the polling period. Therefore, longer polling periods will not necessarily report a higher error level.

# **Setting the Threshold Level**

Setting threshold levels involves two steps:

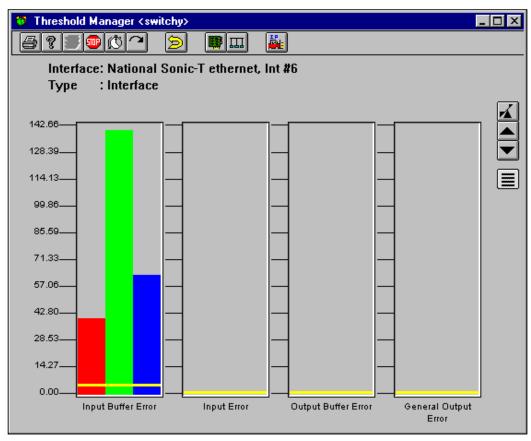
- Monitoring the current network to determine mean error levels
- Setting a threshold level based on the mean error levels

### To Set the threshold level:

- 1. Right-click on a device icon and select **Boxmap**.
- **2.** From the physical view, right-click on a blank area in the window and choose **Fault > Threshold Manager**. From the logical view, right-click on the Fault icon and select Threshold Manager.
- 3. Choose the applet parameters and click OK
  The Threshold Manager screen is initially blank and will not display information until an error class is selected.
- **4.** Select an error class from the toolbar by clicking on one of the following buttons (they are device-specific and will vary with each device).

| Click        |                                 | То   |
|--------------|---------------------------------|--|
| <b>*</b>     | AppleTalk errors Icon           | View the AppleTalk error gauges.   |
| N            | IPX/SPX errors Icon             | View the IPX/SPX error gauges.  Note- 3Com Devices do not support IPX/SPX errors.  |
|              | IP errors Icon                  | View the IP error gauges.  |
|              | System/Interface<br>errors Icon | View the System error gauges. When this button is pressed a pop-up menu will be displayed listing all of the available interfaces on the device. This allows for the selection of a specific interface to set threshold levels on. |
| ٥            | Show Token Ring<br>Icon         | View the Token Ring error gauges.  |
| Ш            | Show Ethernet Icon              | View the Ethernet error gauges.  |
| <del>Q</del> | Show FDDI Icon                  | View the FDDI error gauges.  |
| <u>~</u>     | Show Frame Relay                | View the Frame Relay error gauges  |
| <b>⇔</b>     | Show Bridge Icon                | View the Bridge error gauges.  |

**5.** The Threshold Manager will begin to display error information in a series of gauges containing a 3-column graph. Information will be updated based on the polling interval.



Each type of error is displayed in a separate gauge. The error type is displayed at the bottom of the gauge, and can also be seen in a pop-up window by holding the mouse pointer in the gauge window. See "Threshold Manager Error Types" on page 409 for details on error types.

The bar values of the graph are:

■ **Green:** Indicates the highest value the variable reached while being monitored.

- Blue: Indicates the average value of the variable during the course of monitoring.
- **Red:** Indicates the current value of the variable.

Hold the mouse pointer on a colored bar to see the exact value.

The yellow line drawn across the gauge is the **Alarm threshold marker**. By default it is set at 0.5 events per second.

**6.** Determine the threshold level. You should monitor the Threshold Manager for at least an hour during an average traffic period, prior to setting any threshold levels.

The ideal alarm threshold is the midpoint between the highest level of errors recorded and the average. For example, if the highest level of errors during the monitoring period is 10, and the average is 5, then the initial threshold should be set at 7.5.

7. After determining the threshold level, reset the threshold marker. To do so, click and hold the left mouse button on the threshold marker (yellow line) and move it to the threshold level desired. When the mouse button is released at the desired new level, a message will be displayed asking for confirmation.



Click on the [OK] button to set the alarm threshold to the indicated value. Or, click on the [Cancel] button to abort.

- **8.** For NavisAccess to begin monitoring the threshold levels, you must do one of the following:
  - a. Open the Alarm Monitor for the device or group to report real-time threshold errors.
  - Setup and run a schedule to gather threshold data in the background. Data will be reported to the Event Viewer and the Event Report.

#### Other buttons

In addition to the global toolbar buttons on its left side, the Threshold Manager has three specialized button functions:

| Button   | Description  |
|----------|--|
| Þ        | [Reset] button Resets the Highest and Average values for every displayed threshold gauge to zero, allowing you to restart calculations for a new monitoring period.  |
| <b>A</b> | [Autoscale Graph] buttons Adjusts the graph scale up or down. This is useful if the graph readings are going higher than the top of the gauge, or are very low and hard to see at the bottom of the gauge. |
|          | [Show/Hide Graph Grid] button Places a grid on the gauges for easier reading.  |

# Creating a Threshold Manager schedule

Creating a schedule for threshold monitoring is an effective, hands-free means of monitoring your network. The major advantages of setting up a schedule are:

- Consolidate multiple devices. You can include as many devices as you wish in a schedule. By doing so, you only need to open one corresponding Alarm Monitor to view real-time data for the entire group.
- **Historical database.** All data gathered by the schedule will be sent to the Event Report, providing a historical record of errors.
- **Time-specific monitoring.** The schedule will gather data only for the date and time span you select. This allows you to monitor specific time periods.
- **Hands-free operation.** The schedule runs automatically whenever NavisAccess is running.

# To create a Threshold Manager schedule:

1. Make sure threshold levels are set for all devices to be included in the schedule. See "Setting the Threshold Level" on page 403 for details.

- 2. Open the Schedule Wizard by choosing **Config > Schedule** from the menu bar.
- 3. Select the time for the schedule to run by clicking in the Schedule Wizard calendar and dragging the mouse to highlight the desired time period.
- 4. Right-click in the highlighted area and choose **New Schedule**.
- 5. Select "Background Alarm Monitor" in the Choose Application window.
- **6**. Click Application Parameters to set how often each device in the schedule should be polled. The default value is 15 minutes. Click Next when done.
- 7. In the Select Schedule Elements window you may either choose from a group that has already been defined, select a single device, or select a number of devices that will form a new group. Selecting more than one device individually will automatically create a group in the Group Wizard, with the default name "Group for Schedule: <user-defined schedule name>". Click Next when done.
  - This window uses standard Windows [Shift] and [Ctrl] key functions for multiple selections.
- **8**. Enter a name for the Schedule. The name should help identify the schedule, such as "Alarm Monitor for NY Group."
- 9. Click [Next] and then [Finish]. Your schedule is now set. By default, it will begin to run as soon as the time period begins. If the time period has already started, the schedule will begin in a few moments. The schedule will run automatically at the preset time, whenever NavisAccess is running. See the Schedule Wizard for details on deactivating, stopping or editing the schedule.

To monitor the alarms in real-time, select **Fault > Incident Monitor** from the menu bar, select the group used for the schedule, and click [Alarm Monitor]. This will open a group-specific Alarm Monitor that will show all alarms for the devices in the group. You can also view alarms through the Event Viewer, but alarms for this schedule will be mixed in with many other messages.

For historical data, open the Event Report.

# Threshold Manager error types

The Threshold Manager sets error thresholds based on protocols and interfaces. The error type is indicated at the bottom of each error gauge. Displayed error types depend on the protocol/interface button selected on the Threshold Manager screen.

# AppleTalk errors

### **Broadcast No Access To Destination**

An AppleTalk packet was discarded because this entity was not its final destination.

#### Checksum Error

An AppleTalk packet was discarded because it contained a checksum error.

### **Failed Encapsulation**

An AppleTalk packet was discarded due to encapsulation failure.

## **Header Error**

An AppleTalk packet was received with an invalid header.

### **Hopcount Exceeded**

An AppleTalk packet was received which exceeded the maximum hop count.

### No Access to Destination

An AppleTalk packet was discarded because this entity was not the final destination.

### **No Router to Destination**

An AppleTalk packet was discarded because the destination network was unknown.

# **Not Gateway**

An AppleTalk packet was discarded because the router was not the gateway to the destination network.

#### **Packet Discarded**

An AppleTalk packet was discarded by the router for some reason.

### **Received Data length too long**

An AppleTalk packet was discarded because the received data length was too long.

### **Received Data length too short**

An AppleTalk packet was discarded because the received data length was too short.

### **Unknown Protocol**

An AppleTalk packet was discarded due to an unknown or unsupported protocol.

## **IP** errors

### **Address Error**

An IP packet was received with an invalid IP address.

### Fragmentation Error

An IP packet could not be fragmented and was discarded.

### **Header Error**

An IP packet was received with an invalid header.

### **Input Discard Error**

An IP packet was discarded to free up buffer space.

### **No Route To Destination**

An IP packet was discarded because there was no route to its destination.

### **Output Discard Error**

An IP packet could not be sent due to lack of buffer space.

### Reassembly Error

An IP packet which was fragmented could not be reassembled (e.g. timeout).

### **Unknown Protocol Error**

An IP packet was received for an unknown or unsupported protocol.

## **IPX** errors

## **Address Error**

An IPX packet was received with an invalid destination field.

#### **Checksum Error**

An IPX packet was discarded due to a checksum error.

### **Failed Encapsulation**

An IPX packet was discarded due to a bad level 2 encapsulation.

#### **Header Error**

An IPX packet was received with an invalid header.

### **Hopcount Exceeded**

An IPX packet was discarded because the maximum hop count was exceeded.

### **Input Discard Error**

An IPX input packet was discarded to free up buffer space.

### **No Route To Destination**

An IPX packet was discarded due to unknown destination network.

### **Output Discard Error**

An IPX output packet was discarded to free up buffer space.

### **Socket Not Open**

An IPX packet was discarded because the destination was not open.

### **Unknown Protocol**

An IPX packet was discarded because it had an unknown or unsupported protocol field.

# System/Interface errors

# **Interface General Output Error**

Interface general output error.

### **Interface Input Buffer Error**

A packet was discarded to free up buffer space.

## **Interface Input Error**

A packet was received which could not be passed to a higher level protocol.

### **Interface Unknown Protocol**

Interface unknown protocol error.

# **Interface Output Buffer Error**

A packet was discarded to free up buffer space.

For Cisco devices, also see Cisco Specific errors on page 415.

# **TokenRing errors**

# **Abort Transmit**

The interface issued an abort delimiter while transmitting.

### **AC Error**

A station on the ring cannot set the AC bits properly.

#### **Burst Error**

Interface detected an absence of transition for five half-bit timers.

### Frame Copy Error

A frame was detected that was addressed to the station that had the FS or A bits set (caused by line error or duplicate address).

### **Frequency Error**

The incoming signal exceeded expected signal loss.

### **Hard Error**

The interface detected an immediately fatal error (such as beacons).

### **Internal Error**

The interface experienced an internal error.

#### **Line Error**

A token or frame was repeated with a non-data bit between the SD and ED, or with a FCS error.

### Lobe Wire

The interface detected an open, or short, circuit in the data lobe path. The adapter will be closed.

### **Lost Frame Error**

The TRR timer expired before a station received the trailer.

### **Receive Congestion**

A frame was detected that was addressed to the station, but no buffer space was available.

### Recovery

A Claim token was received or transmitted after a Ring Purge frame, while in recovery mode.

### Remove

The interface received a Remove Ring frame. The adapter will be closed.

# **Single Station**

The interface sensed that it is the only station on the ring.

# **Signal Loss**

The interface detected a loss of signal from the ring.

#### Soft Error

A soft error was detected on the interface.

### **Token Error**

The active monitor recognized an error condition that required a new token to be generated.

### **Transmit Beacon**

The interface transmitted a beacon frame.

### **Ethernet Errors**

### **Alignment Error**

Received an Ethernet frame that did not contain an integral number of octets.

### **Carrier Sense Error**

Carrier Sense was lost or not asserted when transmitting an Ethernet frame.

### **Excessive Collisions**

Transmitted an Ethernet frame that failed due to excessive collisions (Excessive collisions is subjective).

### **Excessive Deferrals**

An Ethernet frame was deferred for transmission for an excessive period of time (Excessive is subjective).

### **FCS Error**

Received an Ethernet frame that failed the Frame Check Sequence.

### Frame Too Long

An Ethernet frame was received that exceeded the maximum frame size.

### **In Range Length Error**

An Ethernet frame was received with a length field between minimum unpadded and maximum LLC size and does not match the number of LLC data octets.

### **Internal MAC Receive Error**

A Receive failed due to an internal interface error.

#### **Internal MAC Transmit Error**

A Transmit failed due to an internal interface error.

# **Late Collisions**

Transmitted an Ethernet frame that failed due to a late collision (collision

occurring after 51.2 microseconds).

# **Multiple Collisions**

Transmitted an Ethernet frame that failed due to multiple collisions.

### Single Collision

Transmitted an Ethernet frame that failed due to one collision.

# **Out Of Range Length Field**

An Ethernet frame was received with a length field larger than the maximum allowed LLC data size.

### **SQE Test Error**

The interface failed an SQE Test.

### **FDDI errors**

### **General Error**

The FDDI interface detected an error with a frame.

#### **Last Frame**

The FDDI interface detected a lost data frame.

# **Source Route Bridging errors**

### **SRB Duplicate Segment Discard**

A duplicate explorer frame was discarded.

### **SRB Duplication Error**

A duplicate LAN ID or Tree was detected.

## **SRB Hop Count Exceeded Discard**

An explorer frame was discarded because the RIF exceeded the maximum router descriptor length.

# **SRB Port Mismatch**

An ARE or STD was discarded because the last LAN ID in the routing information field didn't match the LAN-in ID.

### **SRB Segment Mismatch Discard**

An explorer frame was discarded because the routing descriptor field contained an invalid adjacent segment value.

# **Spanning Tree Protocol errors**

## **STP Delay Exceeds**

A frame was discarded due to excessive transmit delay though the bridge.

### **STP MTU Exceeds**

A frame was discarded due to excessive size.

# **CISCO** specific errors

## **Carrier Signal Transition**

Interface received Carrier Detect Signal.

### **Input Abort**

Packet(s) were aborted due to clocking problems.

## **Input Overrun**

The serial hardware buffer was overrun.

### **Input Queue Drop**

An input packet was dropped because the interface input queue overflowed.

### **Output Collision**

An output collision was detected.

# **Output Queue Drop**

An input packet was dropped because the interface output queue overflowed.

# Frame Relay errors

### **Forward Congestion**

Forward congestion was indicated on the network.

# **Backward Congestion**

Backward congestion was indicated on the network.

# Setting interface utilization levels

# The Interface Utilization Thresholds applet

The **Interface Utilization Thresholds** applet is used to set utilization alarm levels on a per-interface basis. The default threshold levels are 40% for Ethernet/Token Ring, and 60% for Serial Interfaces. If utilization rises higher than these percentages, an alarm will be sent to the Event Viewer. The Event Viewer application must be running to view alarms in real-time.

All alarm information will also be logged to a historical database and can be viewed at any time using the Event Report applet.

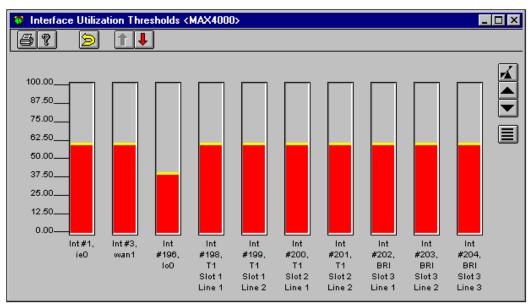
The Interface Utilization applet works in conjunction with the Schedule Wizard. You must create an Interface Utilization schedule in order for data to be delivered to the Event Viewer and Event Report.

For capacity planning needs and long-term utilization trends, specific utilization reports can be generated using the Device DB program.

# **Setting Interface Utilization Thresholds**

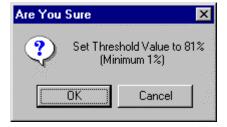
### To set the Interface Utilization threshold settings:

- 1. Right-click on a device icon and select Boxmap.
- 2. From the physical view, right-click on a blank area in the window and choose Fault > Utilization Thresholds. From the logical view, right-click on the Fault icon and select Utilization Thresholds.



**3.** The utilization threshold levels are displayed in columns/gauges for each interface. Hold the mouse still on the column to read the threshold value.

Change the threshold levels by clicking and holding the yellow line, and dragging it up or down. The minimum value setting is 1%. The following sample confirmation message will display:



**NOTE:** For the system to send messages to the Event Viewer and Event Report, you must configure an Interface Utilization schedule for the selected devices and/or interfaces.

#### Other buttons:

In addition to the global toolbar buttons on its left side, the Interface Utilization Thresholds applet has five specialized button functions:

| Click    | То   |
|----------|--|
| Þ        | [Reset Thresholds to Default] button To reset all thresholds to the default (40% for Ethernet/Token Ring, and 60% for Serial Interfaces).  |
| 1        | [Previous Interface Page] button Available only if the Interface Utilization Threshold Applet has multiple pages - goes to previous page.  |
| 1        | [Next Interface Page] button Available only if the Interface Utilization Threshold Applet has multiple pages - goes to next page   |
| <b>A</b> | [Autoscale Graph] buttons Adjusts the graph scale up or down. This is useful if the graph readings are going higher than the top of the gauge, or are very low and hard to see at the bottom of the gauge. |
|          | [Show/Hide Graph Grid] button Places a grid on the gauges for easier reading.  |

# Creating an Interface Utilization Thresholds schedule

Creating a schedule for interface utilization monitoring is an effective, handsfree means of monitoring your network. The major advantages of setting up a schedule are:

- Consolidate multiple devices. You can include as many devices as you wish in a schedule.
- **Historical database.** All data gathered by the schedule will be sent to the Event Report, providing a historical record of errors.
- **Historical reporting:** Gathered data can be used to generate historical utilization reports.

- **Time-specific monitoring.** The schedule will gather data only for the date and time span you select. This allows you to monitor specific time periods.
- **Hands-free operation.** The schedule runs automatically whenever NavisAccess is running.

### To create an Interface Utilization Thresholds schedule:

- Make sure interface utilization levels are set for all devices and/or interfaces to be included in the schedule. See "Setting Interface Utilization Thresholds" for details.
- Open the Schedule Wizard by choosing Config > Schedule from the menu bar.
- 3. Select the time for the schedule to run by clicking in the Schedule Wizard calendar and dragging the mouse to highlight the desired time period.
- 4. Right-click in the highlighted area and choose **New Schedule**.
- 5. Select "Background Interface Util" in the Choose Application window.
- 6. Click Application Parameters to set how often each device in the schedule should be polled. The default value is 15 minutes. Click [Next] when done.
- 7. In the Select Schedule Elements window you may either choose from a group that has already been defined, select a single device, or select a number of devices that will form a new group. Selecting more than one device individually will automatically create a group in the Group Wizard, with the default name "Group for Schedule: <user-defined schedule name>".

You may also choose specific interfaces on a device. To do so, expand the device icon tree and select the specific devices that appear in the window.

This window uses standard Windows [Shift] and [Ctrl] key functions for multiple selections.

Click [Next] when done.

- **8.** Click [Next]. The Select Logging Options dialog box displays.
- **9.** Set the logging options:

### **Set Number of Days**

Specify the number of days, from the current day, for which you want the

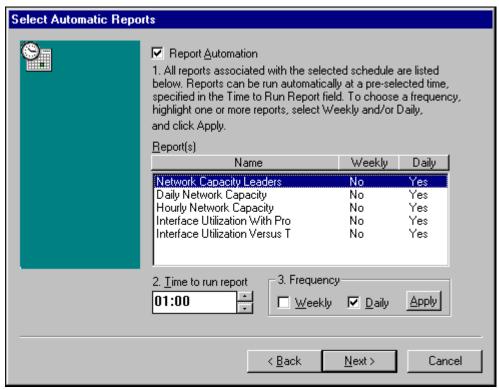
database to hold data. When the number of days is exceeded, the oldest data will begin to automatically be purged on a daily basis. For example, if you use the default 90 days, on the 91st day the data captured 90 days before (which is the day you created the schedule) will be purged.

### Do not purge Data

Select if you do not want the data to automatically be purged.

Click [Next] to continue.

10. The Select Automatic Reports dialog displays.



By default, the Schedule Wizard will automatically run reports. De-select the Report Automation check box if you do not want the reports to run automatically.

### Reports

Lists the report(s) available. Available reports are:

- **Network Capacity Leaders:** Plots the ten interfaces with the highest average capacity used for a selected time and date range.
- Daily Network Capacity: Generates a bar graph that plots the percentage of utilized network capacity over a number of days. A representative utilization number is generated by averaging the utilization from the different interfaces on the included devices over the complete set of days selected.
- Hourly Network Capacity: Generates a mountain graph that plots the percentage of utilized network capacity over a number of hours. A representative utilization number is generated by averaging the utilization from the different interfaces on the included devices over the complete set of hours selected.
- Interface Utilization with Protocols: Generates a line graph that plots the interface utilization and the individual protocol utilization for the specified hours of a day.
- Interface Utilization Versus Time: Generates a line graph that plots the interface utilization for the specified hours of a day.

#### Time to run report

You can change the time the report will run using the "Time to run report" spin box. Reports run by default at 1:00 a.m., to avoid processor overhead during peak hours. The spin box uses a 24-hour clock (for example, 3:00 p.m. would be 15:00).

### Frequency

You can choose to run a given report daily and/or weekly. To change the settings, highlight the report(s), click the Weekly and/or Daily check box, and click [Apply].

Weekly reports run on Sunday, at the time selected in the Time to run report field.

When a report is run, the Schedule Wizard will print the report to your default printer. To view reports on screen, or to run additional reports, use the Device DB program.

Click [Next] to continue.

- **11.** Enter a name for the Schedule. The name should help identify the schedule, such as "Interface Utilization for NY Group."
- 12. Click [Next] and then [Finish]. Your schedule is now set. By default, it will begin to run as soon as the time period begins. If the time period has already started, the schedule will begin in a few moments. The schedule will run automatically at the preset time, whenever NavisAccess is running. See "Using the Schedule Wizard" on page 258 for details on deactivating, stopping or editing the schedule.

To monitor the alarms in real-time, select **View > Events** from the menu bar. This will open the Event Viewer applet which will report when an utilization level of an interface surpasses the threshold.

For historical data, open the Event Report.

# Setting interface up/down status levels

# The Interface Status Thresholds applet

The **Interface Status Thresholds** applet sets the length of time that an interface may be Up and/or Down before an alert is sent. For example, you may configure the same interface to send an alert if it is down for more than 1 minute, and again if it is up for more than 1 week (useful for long-term network analysis). You can adjust the settings on a per-interface basis, allowing you to prioritize your interfaces, giving more critical ones very short down windows, and less critical ones longer time frames.

When an interface status up/down time period elapses, a message is sent to the Alert applet in real-time. Data is also sent to the Event Report for historical logging.

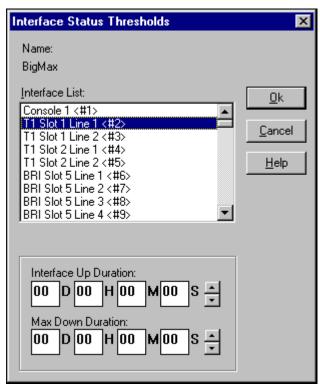
The Interface Status applet works in conjunction with the Schedule Wizard. You *must* create an Interface Status monitoring schedule in order for data to be delivered to the Alert and Event Report tools.

**NOTE:** By default, there are no status thresholds set on any devices. Interface status thresholds must be set before any alarms are generated, and a schedule must be created. If you do not set thresholds and schedules, a downed interface will not generate an alert.

# **Setting the Interface Status Thresholds**

#### To set the threshold:

- 1. Right-click on a device icon and select Boxmap.
- 2. From the physical view, right-click on a blank area in the window and choose Fault > Interface Status. From the logical view, right-click on the Fault icon and select Interface Status.



- **3.** Select interfaces for which you want to set the threshold (use the [CTRL] key to select more than one).
- **4.** Enter the Interface Up Duration and Max Down Duration times. Settings are for Days (D), Hours (H), Minutes (M), and Seconds (S).

For example, if you set the Interface Up Duration to 1 day, a notice will be sent for every day that passes and the interface remains up. If you set Max Down Duration to 5 minutes, an alert will be sent when the interface has

been down for more than 5 minutes.

**5.** Click [OK] to register your settings and close the Interface Status Thresholds dialog box.

**NOTE:** For the system to send messages to Alert, you must configure an Interface Status Monitoring schedule for the selected devices and/or interfaces.

## Creating an Interface Status Thresholds schedule

Creating a schedule for interface status monitoring is an effective, hands-free means of monitoring your network. The major advantages of setting up a schedule are:

- Consolidate multiple devices. You can include as many devices as you wish in a schedule.
- **Historical database.** All data gathered by the schedule will be sent to the Event Report, providing a historical record of errors.
- **Time-specific monitoring.** The schedule will gather data only for the date and time span you select. This allows you to monitor specific time periods.
- **Hands-free operation.** The schedule runs automatically whenever NavisAccess is running.

#### To create an Interface Status Thresholds schedule:

- 1. Make sure interface threshold up/down periods are set for all devices and/or interfaces to be included in the schedule. See "Setting the Interface Status Thresholds" 423 for details.
- Open the Schedule Wizard by choosing Config > Schedule from the menu bar.
- 3. Select the time for the schedule to run by clicking in the Schedule Wizard calendar and dragging the mouse to highlight the desired time period.
- 4. Right-click in the highlighted area and choose New Schedule.
- 5. Select "Interface Status Monitor" in the Choose Application window.
- **6**. Click Application Parameters to set how often each device in the schedule should be polled. The default value is 15 minutes. Click [Next] when

done.

7. In the Select Schedule Elements window you may either choose from a group that has already been defined, select a single device, or select a number of devices that will form a new group. Selecting more than one device individually will automatically create a group in the Group Wizard, with the default name "Group for Schedule: <user-defined schedule name>".

You may also choose specific interfaces on a device. To do so, expand the device icon tree and select the specific devices that appear in the window.

This window uses standard Windows [Shift] and [Ctrl] key functions for multiple selections.

Click [Next] when done.

- **8**. Enter a name for the Schedule. The name should help identify the schedule, such as "Interface Status for NY Group."
- 9. Click [Next] and then [Finish]. Your schedule is now set. By default, it will begin to run as soon as the time period begins. If the time period has already started, the schedule will begin in a few moments. The schedule will run automatically at the preset time, whenever NavisAccess is running. See the Schedule Wizard for details on deactivating, stopping or editing the schedule.

To monitor the alarms in real-time, select **Fault > Alert** from the menu bar. This will open the Alert applet which will report any interface up or down messages. You can also view alarms through the Event Viewer, but alerts for this schedule will be mixed in with many other messages.

For historical data, open the Event Report.

# Monitoring for device errors

### **Alarm Monitor: Overview**

#### What is the Alarm Monitor?

The Alarm Monitor reports and organizes network errors based on user-configurable threshold levels which are set in the Threshold Manager applet. Errors are categorized by severity (critical, minor, etc.) and family (IP, IPX, Frame Relay, etc.) and reported in real-time.

Alarms can be generated for many reasons, such as a packet being received without a header or with an invalid address, or a data frame exceeding the maximum frame size. Alarm thresholds can be set for each type of error within each protocol or interface family. See "Threshold Manager Error Types" on page 409 for details about error types.

Devices can be monitored individually or in groups, and a separate Alarm Monitor can be opened for each device or device group.

Alarm data sent to the Alarm Monitor is also sent to the Event Report, which maintains a historical database.

**NOTE:** The Alarm Monitor must be open and running for alarms to be reported.

### **Setting Alarm levels**

It is essential to correctly set the threshold levels for the Alarm Monitor. See "Setting the Threshold Level" on page 403 for details.

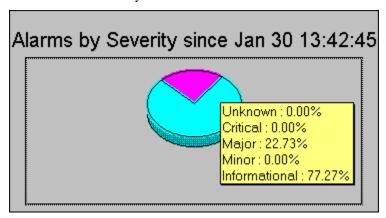
An alarm goes off (is reported) only when the number of errors per second crosses the threshold level. By default, <u>all</u> alarms that are received are reported in the Alarm Monitor.

#### **Alarm Levels and Categories**

Alarms are classified and displayed in two categories:

- Alarms by Severity
- Alarms by Family

The pie chart in the upper left of the Alarm Monitor window displays the alarms based on severity.

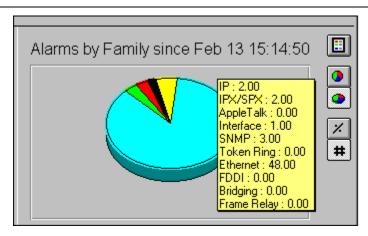


To view the statistics for the pie chart, press the left mouse button on the pie chart to display the yellow informational box.

The alarm severity category definitions are:

| Level of Severity    | Description                       |
|----------------------|-----------------------------------|
| Critical - Red       | Primary component failure         |
| Major - Magenta      | Logical component failure         |
| Minor - Yellow       | Logical component error condition |
| Informational - Cyan | Normal event occurred             |
| Unknown - White      | Unknown event                     |

The pie chart in the upper right of the Alarm Monitor window displays the alarms based on family.



The alarm family categories are varied and dependent on type of device, software installed, protocols enabled, etc. By default, Alarm Monitor reports alarms of all types. To report specific types only, configure the Alarm tab settings, found under **Configure > System Options**.

Some Families types might include, IP, IPX/SPX, AppleTalk, Interface, SNMP, Token Ring, Ethernet, FDDI, Bridging and Frame Relay.

#### Alarm Monitor fields

The bottom pane of the Alarm Monitor gives detailed information about each alarm received.

The following information is displayed in the Alarm Monitor:

| Heading     | Description  |
|-------------|--|
| Alarm Time  | The date and time the alarm was generated.   |
| Device Name | The name of the device that generated the error.   |
| Alarm Type  | A short description of the type of alarm generated. Alarm types are normalized within SNMP variable groups. This simplifies the task of identifying problems. For a description of alarm types, see Threshold Manager Error Types. |

| Heading          | Description  |
|------------------|--|
| Interface        | The connection to the network (only available for interface alarms).                 |
| Per/Sec          | The number of alarms per second between this and the last polling interval.          |
| Thresh           | The currently configured threshold for the alarm.                                    |
| Alarm<br>Summary | Describes the error in more detail than the Alarm Type field described above.        |
| Severity         | The classification of the alarm (e.g. critical, informational, etc.).                |
| Family           | The family of the alarm (e.g. IP, AppleTalk etc.).                                   |
| State            | The current state of the device after this error (e.g. Operational, Nonoperational). |
| Device Type      | The type (make) of device which generated the error.                                 |
| Address          | The IP Address of the device which generated the error.                              |

# **Starting the Alarm Monitor**

## To start the Alarm Monitor:

1. Start the Alarm Monitor using one of the following:

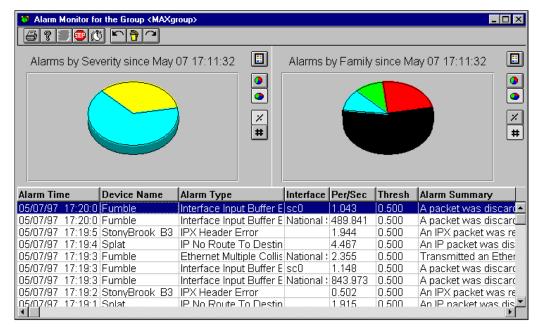
### For single devices:

- a. Right-click on a device icon and select Boxmap.
- b. From the physical view, right-click on a blank area in the window and choose Fault > Alarm Monitor. From the logical view, right-click on the Fault icon and select Alarm Monitor.

### For device groups:

a. Open the Incident Monitor by selecting Fault > Incident Monitor from the menu bar. Select a device or device group and click the [Alarm Monitor] button.

### **Fault Detection**



Alarms will be reported based on the polling interval.

To monitor alarms, simply minimize the Alarm Monitor. The device(s) will continually be polled at the specified interval, until the Alarm Monitor Applet is closed.

Automatic scheduling for Alarm data collection is available via the Scheduler.

# Other buttons:

In addition to the global toolbar buttons on its left side, the Alarm Monitor applet has six specialized button functions:

| Button  | Description   |
|---------|---|
|         | [Export Data] button Exports collected data to a comma separated variable file.   |
| <b></b> | [Clear Data] button Clears data from the screen. Does not affect data being sent to the Event Report database.  |
| ~       | [Rescan Configuration] button Updates the Alarm Monitor to reflect changes made in the system configuration. For example, you can configure the system to report only IP alarms. If you then reconfigure to report both IP and IPX, the Alarm Monitor will not begin reporting IPX alarms until the [Rescan] button is pressed. Alternately, you can close and restart the Alarm Monitor, but this would lose any data currently on the screen. |
| ■       | [Show/Hide Graph Legend] button Displays the key to the color-coding in the pie charts. For example:  Unknown Critical Major Minor Informational  |
| •       | [Show/Hide 3D Effect] buttons Toggles the pie chart between a 2D and 3D image.  |
| #       | [Show Values/Show Percent] buttons Toggle the pie charts between displaying information as a integer value (e.g., 10 alarms sent) or as a percentage (e.g. 10% of all alarms sent). Click on the pie chart to see the precise values.   |

# Monitoring interface up/down status

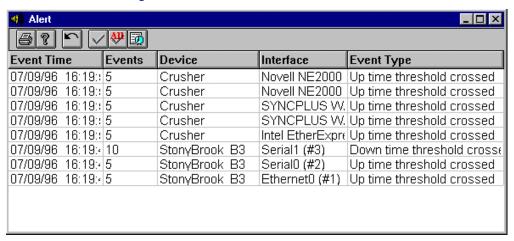
#### **Alert overview**

## Menu Bar: Fault > Alert

The Alert applet reports real-time up/down interface status. This is a critical application for knowing when a device interface has stopped operating.

Alert works in conjunction with the Interface Status Thresholds applet (used to set the up/down threshold time periods) and the Schedule Wizard (creates a schedule to monitor interfaces).

**NOTE:** Alert *will not report information* on an interface until the interface threshold has been set and the interface has been included in a schedule which is running.



The following information is displayed in the Alert window:

| Heading           | Description                                       |
|-------------------|---|
| <b>Event Time</b> | The date and time the event was generated.        |
| Events            | The number of events identical to the one listed. |
| Device            | The name of the device which generated the event. |

| Heading    | Description  |
|------------|--|
| Interface  | The connection to the network.   |
| Event Type | A description of the event, indicating if an up or a down time threshold was passed. |

# **Using the Alert applet**

The following steps are needed to generate data in Alert.

- Set Interface Status Thresholds for the device or devices you wish to monitor.
- **2.** Create a schedule to monitor the devices you selected in step 1. For details, see Creating an Interface Status Thresholds schedule on page 424.
- 3. When you have set threshold levels and created a scheduled, open the Alert window from the main menu bar by selecting Fault > Alert, or right-click on a device icon in the Internet Map and select IntraNet/WAN Services > Fault > Alert. Alerts will only be reported if a schedule is running.

Alert information will also be logged to the historical database of the Event Viewer.

#### Other buttons:

In addition to the global toolbar buttons on its left side, the Alert applet has three specialized button functions:

| Button       | Description   |
|--------------|---|
| $\checkmark$ | [Clear Event] button Clears an individual event from Alert.     |
| <b>₹₽</b>    | [Clear All Events] button Clears all events from Alert.         |
|              | [Event Report button] Displays the Event Report for the device. |

# **Comprehensive system events**

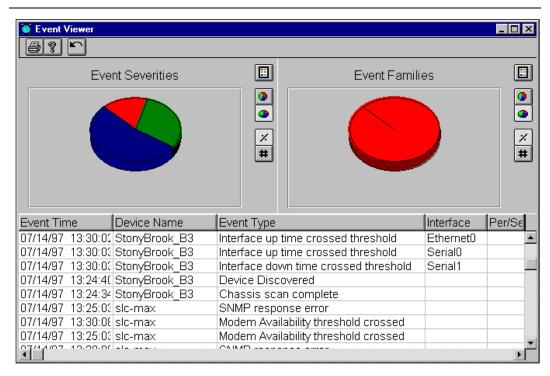
The Event Viewer: Overview

**Menu Bar:** View > Event

The Event Viewer is the central viewing point for a multitude of real-time network data, including:

- Error information sent from the Threshold Manager applet.
- Up/down interface status information sent from the Interface Status Thresholds applet.
- Interface utilization information sent from the Interface Utilization Thresholds applet.
- Automatic configuration downloading/uploading information.
- Network Traps.
- Errors reported by the Access Watch application.

**NOTE:** The information sent to the Event Viewer depends on the configuration of the applets mentioned above. Please refer to the individual applets for more details.



#### **About Traps**

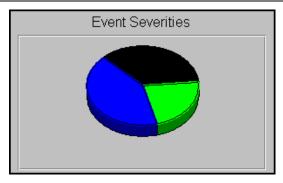
The Event Viewer reports traps generated by devices on the network which are configured to send them to the IP address of the workstation running NavisAccess. For information on how to configure your devices to send TRAPS to NavisAccess, please see the appropriate section on *Special Considerations for (your device)*. For information on how to forward these TRAPS and other messages received by the Event Viewer to other IP addresses, please see the "Trap Handler" (page 446).

### **Event Levels and Categories**

Events are classified and displayed in two categories:

- Events by Severity
- Events by Family

The pie chart in the upper left of the Event Monitor window displays the events based on severity.

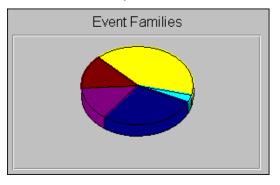


To view the statistics for the pie chart, press the left mouse button on the pie chart to display the yellow informational box.

The event severity category definitions are:

| Level of Severity | Description                       |
|-------------------|-----------------------------------|
| Critical          | Primary component failure         |
| Major             | Logical component failure         |
| Minor             | Logical component error condition |
| Informational     | Normal event occurred             |

The pie chart in the upper right of the Event Viewer window displays the events based on family.



The Event Family categories are varied and dependent on the type of device, protocols enabled, and software used. They may include System, FR Virtual

Element, Device Discovery, SNMP, IP, Config Downloader, Config Uploader, Clear Alarm, AppleTalk, Interface, IPX/SPX, Token Ring, FDDI, MIB-II, etc.

### **Event Viewer fields**

The bottom pane of the Event Viewer gives detailed information about each event received.

The following information is displayed in the Event Viewer:

| Heading            | Description   |
|--------------------|---|
| <b>Event Time</b>  | The date and time the event was generated.  |
| Device Name        | The name of the device which generated the event.   |
| Event Type         | A short description of the type of event generated.  Event types are normalized within SNMP variable groups. This simplifies the task of identifying problems. These are available in protocol or interface descriptions. |
| Interface          | The connection to the network (only available for interface alarms).  |
| Per/Sec            | The number of events per second between this and the last polling interval.   |
| Thresh             | The currently configured threshold for the event.   |
| Event<br>Summary   | Describes the error in more detail than the Event Type field described above.   |
| Severity           | The classification of the severity (e.g. critical, informational etc.).   |
| Family             | The family of the alarm (e.g. IP, AppleTalk etc.).  |
| State              | The current state of the device after this event (e.g. Operational, Nonoperational).  |
| <b>Device Type</b> | The brand of device which generated the error.  |
| Address            | The IP Address of the device which generated the event.   |

# **Using the Event Viewer applet**

### To start the Event Viewer:

From the main menu bar, select View > Events. The Event Viewer will
open and events will be reported in real-time based on system
configurations and the other fault monitoring applications that are
running.

### Other buttons:

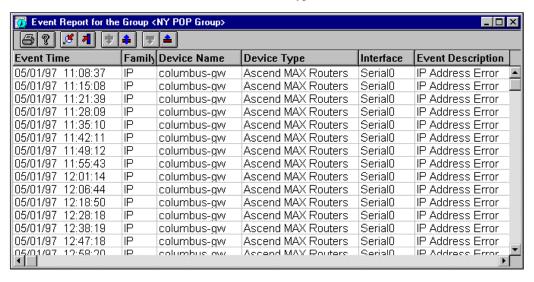
In addition to the global toolbar buttons on its left side, the Event Viewer applet has four specialized button functions:

| Button | Description  |
|--------|--|
|        | [Export Data] button Exports collected data to a comma separated variable file.  |
| H      | [Show/Hide Graph Legend] button Displays the key to the color-coding in the pie charts. For example:  Critical Major Minor Informational   |
| •      | [Show/Hide 3D Effect] buttons Toggles the pie chart between a 2D and 3D image.   |
| #      | [Show Values/Show Percent] buttons Toggle the pie charts between displaying information as a integer value (e.g., 10 events reported) or as a percentage (e.g. 10% of all events). Click on the pie chart to see the precise values. |

# Historical event data

## **Event Report: Overview**

The **Event Report** applet gathers data reported by data gathering tools (error threshold alarms, interface utilization, and interface up/down status) and the Access Watch application and retains a historical database. This allows you to access historical fault information for all monitored devices and device groups. The database is maintained from the date NavisAccess was installed. Event Report also provides data filtering options, to locate data based on specific criteria, such as date, device, error type, etc.



The following information is displayed in the Event Report:

| Heading           | Description  |
|-------------------|--|
| <b>Event Time</b> | The date and time the event was generated.                             |
| Family            | The family (type) of the event (e.g. IP, Device Discovery, SNMP, etc.) |

## **Fault Detection**

| Heading              | Description   |
|----------------------|---|
| Device Name          | The name of the device which generated the event.   |
|                      | •   |
| Device Type          | The brand of device which generated the event.  |
| Interface            | The connection to the network (only available for interface events).  |
| Event<br>Description | A short description of the type of event generated.   |
| Severity             | The classification of the event. Classifications are as follows:  |
|                      | Critical: primary component failure.  |
|                      | Major: logical component failure  |
|                      | Minor: logical component error condition  |
|                      | Notice: normal but significant conditions exist   |
|                      | Informational: normal event occurred  |
| State                | The current state of the device after this event (e.g. Operational, Nonoperational).                        |
| Per/Sec              | The number of events per second between this and the last polling interval. Applies only to network errors. |
| Thresh               | The currently configured threshold for the alarm. Applies only to network error thresholds.                 |
| Address              | The IP Address of the Device which generated the event.   |
| Event<br>Summary     | Describes the event in more detail than the Event Description   |

## **Using the Event Report**

### To start the Event Report:

1. Start the Event Report using one of the following:

### For single devices:

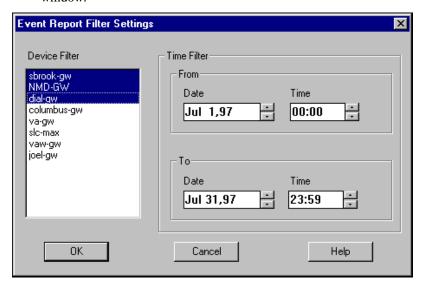
- a. Right-click on a device icon and select Boxmap.
- b. From the physical view, right-click on a blank area in the window and choose Fault > Event Report. From the logical view, right-click on the Fault icon and select Event Report.

### For device groups:

a. Open the Incident Monitor by selecting Fault > Incident Monitor from the menu bar. Select a device or device group and click the [Event Report] button.

### **Filtering Data**

2. The Event Report provides extensive filtering options to help you find the data you need. Click on the [Filter Settings] button to open the Filter window.



**3.** Select the devices you wish to include in the Event Report, and the From and To date ranges.

Note that the Time filter designates a start and end time for the entire date range, not for within each day of the range. For example, start/end dates of Jan. 1 to Jan. 10 with a time of 06:00 to 16:00 would return events from Jan. 1 at 6 a.m. to Jan. 10 at 8 p.m. (16:00), and *not* for each day between the hours of 6 a.m. and 8 p.m.

#### Other buttons:

In addition to the global toolbar buttons on its left side, the Event Report applet has two specialized button functions:

| Button    | Description   |
|-----------|---|
| <b>25</b> | [Filter ] button Filters data based on user selections. See above for details.                                |
| 7         | [Page View Settings] button Sets number of events to display on page and starting position on screen.         |
| *         | [Next Page/Previous Page] buttons Scrolls display forward or backward one page.                               |
| ₹ 📤       | [Scroll Forward Half Page/Scroll Backward Half Page] buttons Scrolls display forward or backward half a page. |

# Miscellaneous fault tools

### **Incident Monitor**

### **Menu Bar:** Fault > Incident Monitor

The Incident Monitor provides quick access to the Alarm Monitor and the Event Report for single devices or for device groups.



### **Using the Incident Monitor**

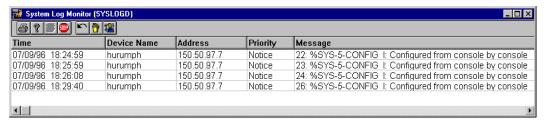
- **1.** Open the Incident Monitor by selecting Fault > Incident Monitor from the main menu bar.
- 2. Device groups are displayed by default. To view individual devices, click the Devices radio button. Only preconfigured device groups are available. You cannot select multiple single devices.
- **3.** Click the [Alarm Monitor] button to start the Alarm Monitor for the device or device group. Or click the [Event Report] button to access the event report for the device or group.
- **4.** When selecting a group, the [Group...] button is activated. Click the button to access the Device Groups window, which will show you what

devices are in the group and allow you to edit the group to add or delete members. Note that if you redefine a group, the new definition will apply in all instances, not just for the purposes of the Incident Monitor.

# **System Log Monitor**

Use the System Log Monitor to monitor unsolicited events that occur within your network. This feature is analogous to the UNIX "syslog" function, and uses well-known service port 514.

In order for messages to be sent to the System Log Monitor, logging must be enabled on network devices. The details for doing so are specific to the devices. Please consult your device documentation for information. (The Syslog Monitor is available only on the Windows NT version of NavisAccess.)



The following information is reported in the System Log Monitor:

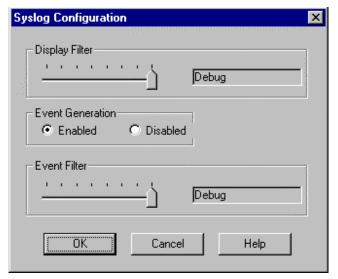
| Heading                  | Description   |
|--------------------------|---|
| Time                     | The date and time the event was generated.                            |
| Device Name              | The name of the device which generated the event.                     |
| Address                  | The IP Address of the device which generated the event.               |
| Priority                 | The classification of the event (e.g. critical, informational, etc.). |
| <b>Event Description</b> | A short description of the type of event generated.                   |

# **Using the System Log Monitor**

By default, the System Log Monitor is started automatically when NavisAccess is launched, and is located on the NavisAccess desktop in minimized form. However, it is necessary to configure the error reporting levels, and whether or not System Log errors will also be reported to the Event Viewer.

### To start and configure the System Log Monitor:

- If it is not already open, start the System Log Monitor by selecting Tools
   System Log Monitor from the NavisAccess main window toolbar.
- **2.** Click the [Configure] button to open the Syslog Configuration dialog.



**3.** Specify the level of severity of unsolicited events which you want displayed in the System Log Monitor. The level of severity is determined by the Display Filter sliding scale, with 0 on the left side being the most severe, and 7 on the right side being the least severe.

| Scale<br>Number | Severity<br>Level | Description   |
|-----------------|-------------------|---|
| 0               | Emergency         | System is unusable  |
| 1               | Alert             | Immediate action is required or system will traverse into Emergency state |
| 2               | Critical          | Primary component failure   |
| 3               | Error             | Abnormal conditions exist   |
| 4               | Warning           | Temporary abnormal conditions exist                                       |
| 5               | Notice            | Normal but significant conditions exist                                   |
| 6               | Informational     | Normal event occurred   |
| 7               | Debug             | Configured debugging event  |

- **4.** If you wish to also have errors logged to the Event Viewer, click the "Enabled" radio button.
- 5. Set the level of severity of messages you wish to have reported to the Event Viewer. This level need not be the same as the Display Filter level, but it must be equal to or less than the Display Filter level. For example, if you select severity level 5 in Display Filter, you can only select severity levels 0-5 in Event Filter. In this example, you cannot select severity level 6 or 7.

# **Trap Handler**

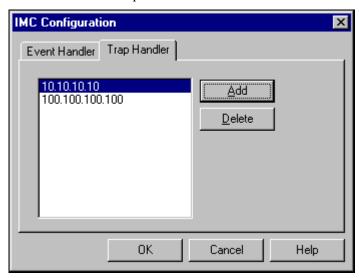
All events received by NavisAccess can be forwarded to a maximum of twenty IP addresses. This is accomplished through the use of the Trap Handler. The Trap Handler is configured using the IMC Configuration applet.

### To use the Trap Handler:

1. Launch the IMC Configuration applet by clicking the IMC Configuration icon in the NavisAccess program group, or from the Windows NT start button select **Programs > NavisAccess > Intermachine Configuration**.

The IMC Configuration applet opens.

2. Click the Trap Handler tab. This screen is used to enter up to 20 IP addresses to which Traps are to be sent.



**3.** To enter IP addresses, click the [Add] button, enter an address and click [OK]. The Port setting should not be changed.

### Menu Bar: File > PathFinder

PathFinder allows you to determine the route between any two (SNMP) devices.

PathFinder displays the flow pattern for data being transmitted between two devices over a WAN or LAN. The line that traces the path connecting the devices turns a different color to indicate possible trouble spots, allowing you to tell at a glance whether or not thresholds along the path are being exceeded. Other information presented by PathFinder helps you make informed decisions about eliminating bottlenecks for traffic, establishing alternative paths, and locating more efficient paths.

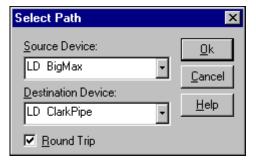
You can start PathFinder from the main window, or from the Internet Map. PathFinder is highly configurable, allowing you to specify threshold warning levels, display names and colors, whether or not to show bandwidth information, and more.

PathFinder's Virtual Element feature allows you to create a virtual element that gives you quick access to a path you check frequently.

# Starting PathFinder from the main window

1. Select PathFinder from the File menu.

The Select Path dialog box displays.



Selections for Source Device and Destination Device can be any device listed. "L" and "D" designations before the device name indicate that the device is <u>Licensed</u> and/or <u>Discovered</u> by the database. All known objects

are listed (and automatically licensed) for Source and Destination selections. Any device object that appears in red is a device that has *not* been discovered. As SNMP objects are discovered on the path, they will be automatically added to the Source and Destination lists for use with the next PathFinder operation.

- 2. Select the starting point device in the Source Device combo box.
- 3. Select the ending point device in the Destination Device combo box.
- **4.** Check the Round Trip check box if you want the PathFinder Tool to display the return path as well as the forward path.

By default, PathFinder displays both the forward path and the return path. If Round Trip is not selected, only the forward path will be displayed. Round Trips are either Asymmetrical (different forward and back) or Symmetrical (the same in both directions).

5. Click [OK].

The PathFinder window will display the path traced between the default network addresses of the two devices you selected.

# Starting PathFinder from the Internet Map window

1. Select a device using your mouse or pointing tool.

Selections for Source Device and Destination Device can be any device (e.g. router, switch, bridge, etc.). You can not select segments for use with PathFinder.

- 2. Hold the [SHIFT] key or the [CTRL] key and select another device using your mouse or pointing tool.
- 3. Click the [Launch Pathfinder] button in the Internet Map toolbar.

PathFinder will build the path between the default network addresses of the two devices you selected. To change the default network address of a device, please see Source and Destination Combo Boxes.

When launched from the Internet Map, PathFinder displays the Round Trip, which is both the forward path and the return path. Round Trips are either Asymmetrical (different forward and back) or Symmetrical (the same in both directions).

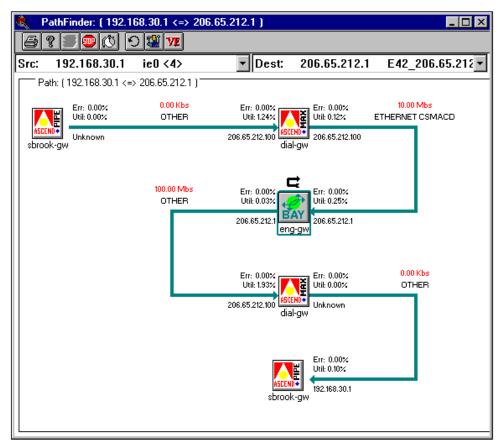
**NOTE:** When PathFinder is launched from the Internet Map, you cannot

specify which device is the Source Device and which device is the Destination Device. Therefore you do not have the option of specifying whether or not you want to display the Round Trip. To specify these parameters, launch PathFinder from the main window.

# **Understanding the PathFinder results**

After PathFinder is activated, the PathFinder window displays the path traced between the default network addresses of the devices you selected.

Below is an example of the PathFinder window, followed by information to help you understand the valuable information the window displays:



### Visual indicators

The color of the path line indicates the line status with regard to utilization and error thresholds. The default settings for the color are Green for Healthy, Blue for Warning, and Red for Alarm. Please see "Configuring Pathfinder" for information on setting the threshold percentages and colors.

| Color/Object                       | Description   |
|------------------------------------|---|
| Green / Path line                  | Connection between devices is healthy.  |
| Blue / Path line                   | A warning has been issued due to line utilization or error thresholds being exceeded.   |
| Red / Path line                    | An alarm has been issued due to line utilization or error thresholds being exceeded.  |
| Red / Line speed<br>number         | Output and input speeds of connected objects do not match (a device's interface bandwidth configuration is incorrectly set). You must have the Show IF Bandwidth option selected to see this. |
| Yellow / Device Icon<br>Background | Enter and exit network addresses of the device are not symmetrical. You must have Detection by Address selected to see this.  |
| Red / Device Icon<br>Background    | Path trace has terminated. Either a hop is down, or the object has not been discovered. Please see Termination of the Path below for more information.  |

### Other buttons

In addition to global toolbar buttons, there are three specialized buttons on the PathFinder toolbar:

| Button | Description  |
|--------|--|
| 5      | [Rescan Path] button Rescans the path. For use after changing the network address. |

| Button | Description   |
|--------|---|
|        | [Config PathFinder] button Displays the PathFinder Configuration dialog box which allows you to configure PathFinder.               |
| VE     | [Create Virtual Element] button Creates a Virtual Element. Please see "Creating a PathFinder Virtual Element" for more information. |

### Changing network addresses

The Source and Destination combo boxes list the network addresses for each interface of the Source and Destination devices, respectively. This allows you to scan the path for any interface on the devices.

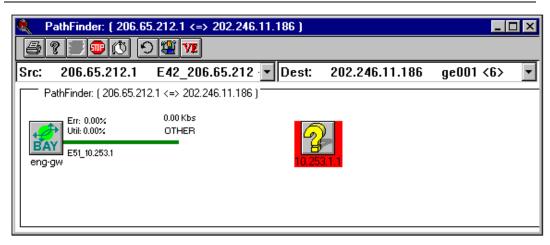
When the PathFinder window first appears, the boxes display the default network address for each device (the addresses used during the initial scan. To scan the same devices using different network addresses, use the combo box arrows to select the interface you want to scan, then click the [Rescan Path] button.

To change the default network address, right-click the device and select **Device Information**. If a Source or Destination combo box is empty when the PathFinder window first appears, the default network address has not been discovered.

### **Termination of the Path**

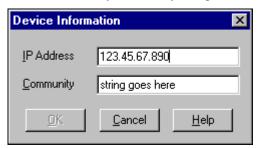
In general, if any hop is down, the path terminates, and the ending icon appears on a red background. However, if the beginning SNMP object has been configured for an alternate route, the second (alternative) path displays.

If a device cannot get discovered and is on the path, the path terminates and the object appears on a red background, as shown in the example below:



The discovery did not proceed in the above illustration because the Read Only Community string was incorrect. To correct this:

- 1. Right-click the selected object and choose **Device Information**.
- **2.** Enter the read-only community string in the **Community** field.



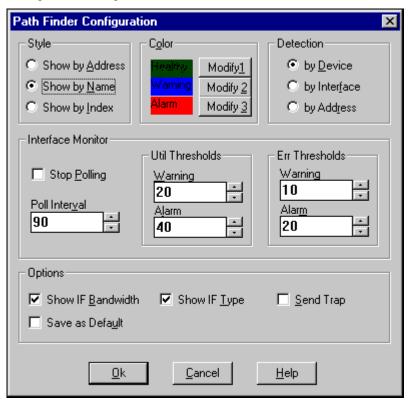
3. Click [OK].

The discovery and path will then continue to evolve.

# **Configuring PathFinder**

### To configure PathFinder:

**1.** Click the [Config PathFinder] button to open the PathFinder Configuration dialog box.



2. Select a Style option.

## **Show by Address**

The device interface will be identified by network address (i.e., IP number).

### Show by Name

The device interface will be identified by name (e.g. Ethernet0).

### Show by Index

The device interface will be identified by interface index (in most cases this is the interface number).

### 3. Select Color options.

The color of the path line indicates the status of the line with regard to utilization and error thresholds. The default settings for the status colors are:

### Green for Healthy

Blue for Warning

#### **Red** for Alarm.

Click the [Modify] button to the right of each state to modify the color associated with that state. This displays the color palate for customization of the color for the selected state. All colors are available from the color palate.

### **4.** Select a Detection option.

The Detection choice determines which method will be used to detect devices on the path. The selected method is used when determining whether or not a Round Trip is Symmetrical or Asymmetrical. These choices are hierarchical, with By Device being the most general method of detection and By Address being the most specific.

### By Device

The return trip is checked to see whether or not it is made via the same devices that were used for the forward trip. A return trip via a different device causes asymmetry.

#### **By Interface**

The return trip is checked to see whether or not it is made via the same interfaces that were used for the forward trip. A return trip via a different interface causes asymmetry.

### By Address

The return trip is checked to see whether or not it is made via the same IP addresses that were used for the forward trip. A return trip via a different address causes asymmetry.

The first device that causes asymmetry is marked by placing its icon on a yellow background.

### **5.** Choose Interface Monitor options.

### **Stop Polling**

Stops the currently displayed path from being automatically refreshed. This presents a static view of the path.

#### Poll Interval

Sets the amount of time between each redetermination of the path.

#### **Utilization Threshold**

Set the Warning and Alarm levels to indicate the percentage of maximum utilization the connecting line must exceed to issue a warning or alarm and trigger a change in the color of the traced path. For example, setting Warning at 20 and Alarm at 40 would generate a warning if utilization surpasses 20 percent, and an alarm if it surpasses 40 percent.

#### **Error Threshold**

Set the Warning and Alarm levels to indicate the percentage of allowable errors the connecting line must exceed to issue a warning or alarm and trigger a change in the color of the traced path. For example, setting Warning at 20 and Alarm at 40 would generate a warning if allowable errors exceed 20 percent, and an alarm if they exceed 40 percent.

#### **6.** Choose Interface Options.

#### **Show IF Bandwidth**

Select to display the bandwidth of the line connecting two objects. Bandwidth is displayed above the path line.

Line speed must match at both ends to observe correct line utilization statistics. Therefore, if you have the *Show IF Bandwidth* option selected, any connecting line between two objects where the output speed of one does not match the input speed of the other will have its line speed number appear in red. This serves as an alert as to when a device's interface bandwidth configuration is incorrectly set.

#### Show IF Type

Select to display the type of interface connection between two objects. Type is displayed above the path line.

### Send Trap

Select to trap the Utilization or Error Thresholds being exceeded and display the events in the Event Viewer.

#### Save as Default

Select to have your Path Finder settings apply each time you use the Path Finder tool.

7. Click [OK] for settings to take effect.

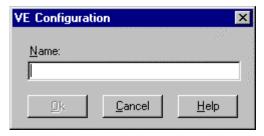
## Creating a PathFinder Virtual Element

PathFinder allows you to create a Virtual Element for any path that you need to check frequently. The Virtual Element icon will appear in the Show Device(s) window. Double-clicking on the icon will automatically bring up the PathFinder window and rescan the path, without your having to re-select the devices.

## To create a PathFinder Virtual Element:

- 1. Create a path using the steps shows in Starting PathFinder from the Main Window.
- 2. Click the PathFinder [Create Virtual Element] button.

The VE Configuration dialog box displays:



**3.** Specify the name you want to use to identify the virtual element.

A PathFinder Virtual Element icon is added to your Show Device(s) screen, with the name you specified. For example:



### Using the PathFinder Virtual Element icon

The PathFinder Virtual Element icon you create for any two devices appears in the Show Device(s) screen. You can use the virtual element to:

- Trace the path between the two devices
- Configure, or rename, the virtual element

To trace the path between the two devices, either double-click the icon or right-click the icon and select **Path Finder**.

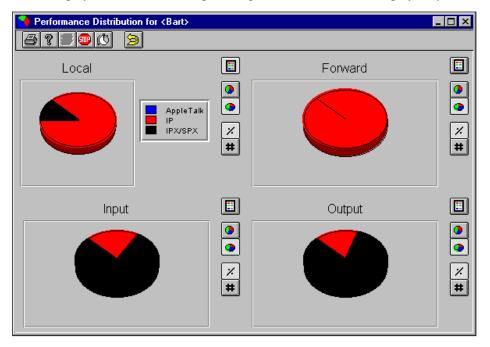
To configure, or rename, the virtual element, right-click the icon and select **Configuration**.

## **Performance Distribution**

## The Performance Distribution applet: Overview

The **Performance Distribution** applet shows the breakdown of a device's active protocols.

Performance information is displayed by packet type in pie chart format. Four pie charts are updated on the screen based on the polling interval. Data may be displayed in either count or percentage format. The default display is by count.



Each of the four pie charts graphically depicts the through-put for one specific packet type:

- Input
- Local
- Forward
- Output

Each packet type is further broken down by color-coded protocol. Click the left mouse button on the pie chart to see the current values for each protocol.

This information allows an administrator to determine which protocols are being utilized most/least and gives a general idea of where each is being utilized (on the LAN/WAN).

### Using the Performance Distribution applet

- 1. Right-click on a device icon and select **Boxmap**.
- 2. From the physical view, right-click on a blank area in the window and choose **Perf Distribution > Performance Distribution**. From the logical view, right-click the Performance Distribution icon and choose **Performance Distribution**.
- **3.** Reset the polling interval if desired, and click [OK]. The Performance Distribution window will appear.

**Note for Wellfleet:** The applet will work with Wellfleet Software Version 5.XX. In Wellfleet Software Version 7.XX and above, find this Applet under the Interface Icon as the Performance Distribution Applet.

### Other buttons

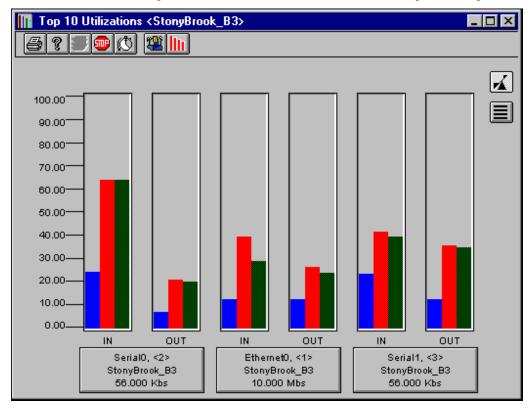
In addition to the global toolbar buttons , there are several other button functions available for the Performance Distribution applet.

| Button   | Description   |
|----------|---|
| <b>=</b> | [Show/Hide Pie Legend] button Displays the key to the color-coded protocols, such as seen below.  |
|          | AppleTalk IP IPX/SPX  |
|          | <b>NOTE:</b> 3Com routers do not support the IPX/SPX protocol for Performance Distribution.   |
| •        | [Show/Hide 3D Effect] buttons Toggles the pie chart between a 2D and 3D image.  |
| #        | [Show Values/Show Percent] buttons Toggle the pie charts between displaying information as a integer value (e.g., 10 alerts sent) or as a percentage (e.g. 10% of all alerts sent).       |
| <b>3</b> | [Zero Performance Distribution] button Clears pie charts (provides zeros for variables) for information to regather. After clicking, a message will prompt you to confirm your selection. |

## **Top 10 Utilization**

## The Top-10 Utilization applet: Overview

The **Top-10 Utilization** applet allows you to quickly view the 10 most active interfaces connected to a device. Each interface has a separate graph showing the average, maximum and current utilization for both input and output.



In the example above, the Top 10 Utilization graph is for a router named StonyBrook\_B3 which has three interfaces: 2 serial and 1 Ethernet. The graph colors correspond to the following:

#### Blue bar

Average utilization over the monitoring period.

#### Red har

Maximum utilization reached during the monitoring period.

#### Green bar

Current utilization.

## Using the Top 10 Utilization applet

- 1. Right-click on a device icon and select **Boxmap**.
- 2. From the physical view, right-click on a blank area in the window and choose **Top 10 Utilization > Top 10 Utilization**. From the application view, right-click the Top 10 Utilization icon and choose **Top 10 Utilization**.
- **3.** Reset the polling interval if desired, and click [OK]. The Top 10 Utilization window will appear.

#### Other buttons

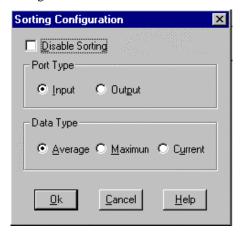
In addition to global toolbar buttons, there are four other button functions available for the Top 10 Utilization applet.

| Button   | Description  |
|----------|--|
|          | [Sort Configuration] button Allows you to configure the parameters used to sort the data.  |
| lln      | [Sort Data] button Sorts data according to the parameters set in Sort Configuration  |
| <b>A</b> | [Autoscale Graph] buttons Adjusts the graph scale up or down. This is useful if the graph readings are going higher than the top of the gauge, or are very low and hard to see at the bottom of the gauge. |
|          | [Show/Hide Graph Grid] button Places a grid on the gauges for easier reading.  |

#### Sorting data

To sort data:

1. Click the [Sort Configuration] button, to open the **Sorting Configuration** dialog box.



- 2. Click **Disable Sorting** if you do not want data to be sorted.
- **3.** If you wish to sort data, choose from the following options:

#### Port Type

This will sort data based on **Input** or **Output**. For example, if you select Input, the graphs will sort themselves based on input utilization, with the highest input utilization being first.

#### **Data Type**

This will sort data based on **Average**, **Maximum** or **Current** utilization numbers. For example, if you choose Maximum, the graphs will sort themselves with the highest Maximum utilization level being first.

Port Type and Data Type work together. For example, if you choose Output and Current, graphs will be sorted based on Current Output statistics.

- **4.** After making your selections, click [OK] to save your settings.
- **5.** To arrange the graphs based on your configuration settings, click the [Sort Data] button .

## **IP Tools**

### **IP Tools: Overview**

The IP tools provide information about the IP protocol on your system.

Available tools are:

### ■ IP Performance applet

Provides performance information for IP devices.

#### ■ IP Route Table applet

Provides route table information for IP devices, such as Next Hop Name and Hop Count.

### ■ IP Address Table applet

Provides address table information for IP devices, such as IP Address, Subnet Mask and Interface name.

### ■ IP Translation Table applet

Provides translation table information for IP devices, such as Physical Address and IP Address.

### ■ ICMP Statistics applet

Provides ICMP statistics for IP devices, such as number of messages sent/received, number of messages that couldn't be delivered, etc.

#### SNMP Statistics applet

Provides SNMP statistics for IP devices, such as number of input/output packets, number of get requests, etc.

### ■ Clear ARP applet (CISCO specific)

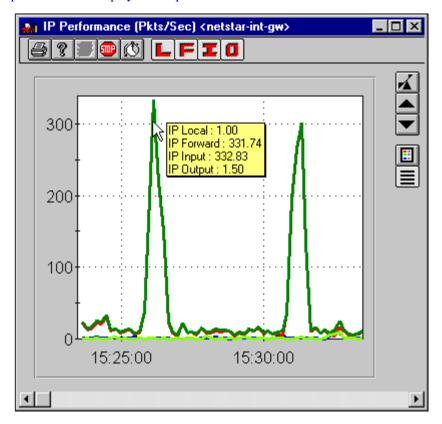
Allows you to clear the router's IP address table (CISCO devices only).

## The IP Performance applet

The **IP Performance** applet monitors Input, Forward, Local and Output packet statistics for the IP protocol. Data is displayed in packets per second, either in Delta format, which is the default setting, or Per Second format. Data is updated on the screen based on the polling interval selected.

The graph can be displayed in Line or Mountain style.

**NOTE:** For Bay/Wellfleet software version 7.XX and above, the IP performance is displayed on a per interface basis.



#### Reading the chart

The chart above shows IP Performance statistics using a Per Second format. At

the peak of the graph, a mouse click shows IP Forward at 331.74 packets per second and IP Input at 332.83 packets per second. Because the numbers are so close, it is hard to see the IP Forward line (red) behind the Input line (dark green). The Input line can be turned off by clicking the [Show/Hide Input Graph] button.

IP Local and Output and considerably less, and their lines are barely visible.

## **Using the IP Performance applet**

#### To start the IP Performance applet:

- 1. Right-click on a device icon and select **Boxmap**.
- 2. From the physical view, right-click on a blank area in the window and choose **IP** > **Performance**. From the application view, right-click on the IP icon and select **Performance**.
- **3.** Choose the applet parameters and click OK. The applet opens and IP performance statistics will begin to appear in the window, based on the polling interval.

Click the mouse on any point in the graph to view the precise statistics at that point.

#### Other buttons

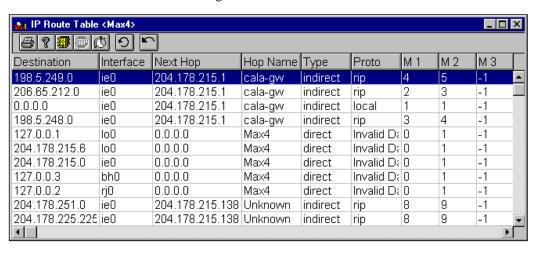
In addition to the global toolbar buttons, the IP Performance applet has the following specialized buttons:

| Button   | Description  |
|----------|--|
| <b>*</b> | [Autoscale Graph] buttons Adjusts the graph scale up or down. This is useful if the graph readings are going higher than the top of the gauge, or are very low and hard to see at the bottom of the gauge. |

| Button   | Description  |
|----------|--|
|          | [Show/Hide Graph Legend] button Displays the key to the color-coded protocols, such as seen below.  IP Local IP Forward IP Input IP Output |
|          | [Show/Hide Graph Grid] button Places a grid on the gauges for easier reading.  |
|          | [Show/Hide Local Graph] button Show and hide the graph for Local packet statistics.  |
| F        | [Show/Hide Forward Graph] button Show and hide the graph for Forward packet statistics.  |
| <b>=</b> | [Show/Hide Input Graph] button Show and hide the graph for Input packet statistics.  |
|          | [Show/Hide Output Graph] button Show and hide the graph for Output packet statistics.  |

### The IP Route Table applet

The IP Route Table gives a list of known routes for the selected device.



The following information is displayed in the IP Route Table:

| Route<br>Table Field | Description  |
|----------------------|--|
| Destination          | The destination IP address of this route. An entry with a value of 0.0.0.0 is considered a default route. Multiple routes to a single destination can appear in the table. |
| Interface            | Interface name of the link to next device.   |
| Next Hop             | The IP address of the next hop of this route.  |
| Hop Name             | The name of the next device on the interface path.   |
| Туре                 | The type of route (See list of Route Types below).   |
| Proto                | How the route is discovered (see list below).  |
| M1                   | Routing Metric 1.  |
| M2                   | Routing Metric 2.  |

| Route<br>Table Field | Description  |
|----------------------|--|
| M3                   | Routing Metric 3.  |
| M4                   | Routing Metric 4.  |
| Age                  | Number of seconds since the last update to this route table entry. |
| Mask                 | IP subnet mask.  |

### **Type Field:**

The **Type** field contains the type of route. The values direct and indirect refer to the notion of direct and indirect routing in the IP architecture. Possible values for the Type field are:

| Туре     | Description                                   |
|----------|---|
| Direct   | Straight to destination device.               |
| Indirect | Route goes through at least one other device. |
| Invalid  | Destination device is currently unreachable.  |

### **Proto Field:**

The **Proto** field displays the routing mechanism used to learn this route. Possible values for the Proto field are:

| Protocol | Description                            |
|----------|--|
| local    | Direct to destination device           |
| rip      | Router Information Protocol            |
| netmgmt  | Sent via a network management protocol |
| icmp     | Obtained via ICMP e.g., Redirect       |
| egp      | A gateway routing protocol             |
| ggp      | A gateway routing protocol             |
| hello    | A gateway routing protocol             |

| Protocol  | Description                |
|-----------|----------------------------|
| is-is     | A gateway routing protocol |
| es-is     | A gateway routing protocol |
| ciscoIgrp | A gateway routing protocol |
| bbnSpfIgp | A gateway routing protocol |
| ospf      | A gateway routing protocol |
| bgp       | A gateway routing protocol |

## **Using the IP Route Table applet**

### To start the IP Route Table applet:

- **1.** Use one of the following:
- a. Right-click on a device icon or backpanel and select IP Route Table.
- b. Right-click on the IP icon in the Boxmap and select Route Table.
- **2.** Choose the applet parameters and click OK. The applet opens and route table information will begin to appear in the window.

Depending on the number of entries, it may take some time to finish building the table.

#### Viewing the Next Hop Route Table: Device Hopping

You can easily view the Route Table for the device in the Next Hop field by double-clicking on the respective <u>row</u> in the route table. This will launch Device Hopping and present the Next Hop Route Table. All listed devices can be launched in this way. Note, however, that if the device in the Next Hop field is the same device that you are monitoring, double-clicking will have no effect.

If a device in the route table has not been previously discovered, Device Hopping will discover the device and add it to the Group Wizard window.

#### What if it fails?

After double-clicking in the IP Route Table row, if for some reason the table

fails to appear filled in with route table detail, the MIBII button will be present on the toolbar and you will receive a message saying that the device could not be communicated with.

Pressing the MIBII button will open the configuration box for the device, allowing you to edit the read/write community strings.

After the community strings are edited correctly, you will be asked if you wish to update the device database. After clicking the [Yes] button, press the rescan button to fill in the table detail immediately, or wait for the next SNMP request.

#### Viewing the Interface Table

You can launch the Interface applet for the current device by double-clicking any <u>column heading</u>. The Interface applet aids in mapping the interface number listed in the Route Table to the actual interface on the device.

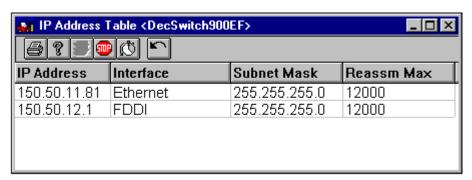
#### Other buttons

In addition to the global toolbar buttons, the IP Route Table applet has two specialized buttons on the right hand side of the toolbar:

| Button | Description  |
|--------|--|
| 9      | [Rescan Table] button When the Stop Default is set in the System Options Configuration dialog box, polling is stopped (the Stop button on the toolbar is grayed out). This button rescans the table. |
|        | [Export Data] button Exports collected data to a comma separated variable file.  |

## The IP Address Table applet

The **IP Address Table** applet displays the IP addresses of each interface the device contains. If Interface with Other Type is checked (active) in the System Options dialog box, interfaces with type "other" will also be displayed.



The following information is displayed in the IP Address Table window:

| Address Table Field | Description   |
|---------------------|---|
| IP Address          | Network address of the interface  |
| Interface           | Interface name of the link to next device                                   |
| Subnet Mask         | IP subnet mask  |
| Reassm Max          | Reassembly Maximum—largest single packet that can be sent on this interface |

## **Using the IP Address Table applet**

### To start the IP Address Table applet:

- 1. Right-click on a device icon and select Boxmap.
- 2. From the physical view, right-click on a blank area in the window and

- choose IP > Address Table. From the application view, right-click on the IP icon and select Address Table.
- **3.** Choose the applet parameters and click OK. The applet opens and address table information will appear in the window.

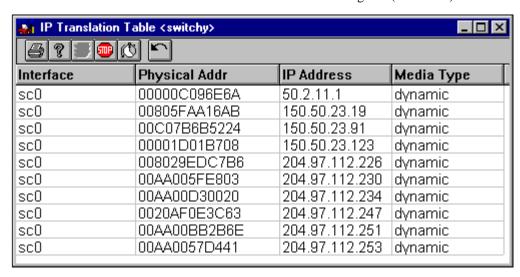
## Other buttons

In addition to the global toolbar buttons, the IP Address Table applet has one specialized button on the right hand side of the toolbar:

| Button   | Description   |
|----------|---|
| <b>S</b> | [Export Data] button Exports collected data to a comma separated variable file. |

## The IP Translation Table applet

The **IP Translation Table** applet gives a logical-to-physical mapping of all destination devices for the current device for a given (non-serial) media:



The following information is displayed in the IP Translation Table window:

| Translation Table Field | Description                                |
|-------------------------|--|
| Interface               | Interface name of link to the next device  |
| Physical Addr           | MAC address                                |
| IP Address              | Network address of the interface           |
| Media type              | Type of network (see list of values below) |

#### Media Type

The Media Type field displays the type of mapping performed. Possible values are:

| Media Type | Description   |
|------------|---|
| dynamic    | This usually means the interface was learned via Address Resolution Protocol (ARP), i.e., via a dynamic protocol discovery process. |
| Other      | Not otherwise defined; this usually means that there is a direct interface to the destination device.                               |
| Static     | The address was statically entered into the device.   |
| Invalid    | The destination device is currently unreachable.  |

## **Using the IP Translation Table applet**

#### To start the IP Address Table applet:

- 1. Right-click on a device icon and select Boxmap.
- 2. From the physical view, right-click on a blank area in the window and choose IP > Address Table. From the application view, right-click the IP icon and select Address Table.
- **3.** Choose the applet parameters and click OK. The applet opens and translation table information will appear in the window.

#### Other buttons

In addition to the global toolbar buttons the IP Address Table applet has one specialized button on the right hand side of the toolbar:

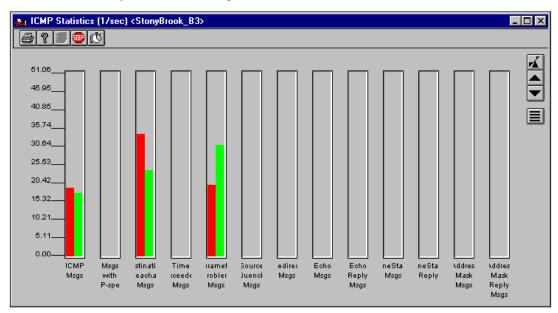
| Button | Description   |
|--------|---|
|        | [Export Data] button Exports collected data to a comma separated variable file. |

## The ICMP Statistics applet

The **Internet Control Message Protocol** (ICMP) is an error reporting mechanism that enables devices to control the flow of IP information throughout a network. When a problem is encountered in delivering an IP packet, the device sends an ICMP message to the source device.

#### **Ping**

A more familiar use of ICMP to most administrators is the PING utility which sends ICMP Echo requests. Any IP host may send an ICMP Echo Request (PING) to any other IP host and expect an Echo Response. The PING utility is very useful for checking if a remote host can be reached.



The ICMP Statistics applet uses color-coded bars to show statistics in an easy-to-read format (**red** = messages received, **green** = messages sent). Position the mouse on any bar and the value of the bar and name of the error will be reported.

ICMP error conditions monitored by the **ICMP Statistics** applet include:

| Gauge Name/ Definition            | Description   |
|-----------------------------------|---|
| ICMP Msgs Received/Sent           | The total of ICPM messages received/sent.   |
| Msgs with ICMP Specific<br>Errors | The total errors in ICMP messages.  |
| Destination Unreachable<br>Msgs   | A destination unreachable message signifies that an IP packet could not be delivered. Two of the most frequent causes are a temporary hardware problem or an unknown destination network address.   |
| Time Exceeded Msgs                | A time exceeded condition denotes that a device has processed a packet that has a hop count of zero.  |
| Parameter Problem Msgs            | A device sends a parameter problem when it detects a problem not covered by other error conditions.   |
| Source Quench Msgs                | A source quench message is used by a device to inform an IP host that it is experiencing temporary congestion problems. This is often caused by a saturated WAN link or a lack of interface buffers. Upon receiving a source quench message, an IP host slows down its transmit rate until it stops receiving further source quench messages. |
| Redirect Msgs                     | Informs (Redirects) host that a better route was available.   |
| Echo Msgs                         | PING requests.  |
| Echo Reply Msgs                   | PING responses.   |
| TimeStamp Msgs                    | Requests required time stamping.  |

| Gauge Name/ Definition  | Description                       |
|-------------------------|-----------------------------------|
| TimeStamp Reply Msgs    | Replies to time stamp requests.   |
| Address Mask Msgs       | Requests for Address Masks.       |
| Address Mask Reply Msgs | Replies to Address Mask requests. |

## **Using the ICMP Statistics applet**

#### To start the ICMP Statistics applet:

- 1. Right-click on a device icon and select **Boxmap**.
- 2. From the physical view, right-click on a blank area in the window and choose **IP** > **ICMP Statistics**. From the application view, right-click on the IP icon and select **ICMP Statistics**.
- **3.** Choose the applet parameters and click OK. The applet opens and ICMP statistics will appear in the window based on the polling interval.

Note that graph readings depend on the polling interval. The graph displays the number of errors recorded during each polling interval. For example, if the polling interval is 60 seconds, the graph will display the total number of messages in the previous 60 seconds. The graph will redraw itself at the end of each polling interval.

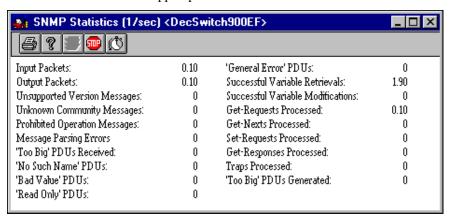
### Other buttons

In addition to the global toolbar buttons, the ICMP Statistics applet has two specialized button functions:

| Button | Description  |
|--------|--|
|        | [Autoscale Graph] buttons Adjusts the graph scale up or down. This is useful if the graph readings are going higher than the top of the gauge, or are very low and hard to see at the bottom of the gauge. |
|        | [Show/Hide Graph Grid] button Places a grid on the gauges for easier reading.  |

## The SNMP Statistics applet

The **SNMP** Statistics applet presents statistical information related to SNMP.



The following information is displayed in the SNMP Statistics window:

| SNMP Field                       | Definition  |
|----------------------------------|---|
| Input Packets                    | The number of SNMP packets received.  |
| Output Packets                   | The number of SNMP packets transmitted.   |
| Unsupported Version<br>Messages  | The number of Unsupported Version Messages.   |
| Unknown Community<br>Messages    | The number of Unknown Community Messages.   |
| Prohibited Operation<br>Messages | The number of Prohibited Operation Messages.  |
| Message Parsing Errors           | The number of errors detected while parsing SNMP messages.  |
| 'Too' Big PDUs Received          | The number of SNMP messages received which were too large to process.                                     |
| 'No Such Name' PDUs              | The number of SNMP messages received which contained a request for information not present on the device. |

| 'Bad Value' PDUs                | The number of SNMP messages received which contained a bad value.                                   |
|---------------------------------|---|
| 'Read Only' PDUs                | The number of SNMP set messages received which did not have read/write privilege.                   |
| 'General Error' PDUs            | The number of SNMP messages received which could not be processed for other than the above reasons. |
| Successful Var Retrievals       | The number of SNMP variables responded to.  |
| Successful Var<br>Modifications | The number of SNMP variables modified on the device.  |
| Get-Request Processed           | The number of SNMP get messages processed by the device.  |
| Get-Next Processed              | The number of SNMP get-next messages processed by the device.                                       |
| Set-Request Processed           | The number of SNMP set messages processed by the device.  |
| Get-Response Processed          | The number of SNMP responses sent by the device.  |
| Traps Processed:                | The number of Trap messages sent by the device.   |
| 'Too Big' PDUs<br>Generated     | The number of SNMP messages generated where the PDU was too big to send.                            |

# Using the SNMP Statistics applet

## To start the IP Address Table applet:

- 1. Right-click on a device icon and select Boxmap.
- **2.** From the physical view, right-click on a blank area in the window and choose IP > SNMP Statistics. From the application view, right-click on

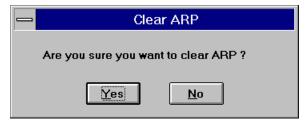
the IP iconICON\_IP and select SNMP Statistics.

**3.** Choose the applet parameters>main and click OK. The applet opens and SNMP statistics will appear in the window based on the polling interval.

The SNMP Statistics applet also utilizes global toolbar button functions.

## The Clear ARP Applet: Cisco specific

Specific for Cisco Routers using 9.2 and above software, is the Clear ARP (Address Resolution Protocol) Applet. When the applet is opened, the following message box is presented:



Clicking on [Yes] will clear the router's IP address table and refresh the table.

## **IPX** tools

### **IPX/SPX Tools: Overview**

The IPX/SPX tools provide information about the IPX/SPX protocol on your system.

Available tools are:

#### ■ The IPX/SPX Performance applet

Provides performance information for IPX/SPX devices.

#### ■ IPX/SPX Route Table applet

Provides route table information for IPX/SPX devices, such as Next Hop Name and Hop Count.

### ■ IPX/SPX SAP Table applet

Provides SAP information for IPX/SPX devices, such as Service Type, Name and Node Number.

### ■ IPX/SPX Overview applet

Provides system and circuit information for IPX/SPX devices, such as System Address, number of known networks and circuits, network number, interface name, throughput, etc. Also provides NLSP Circuit information and IPX Compression information.

#### **NLSP Tools**

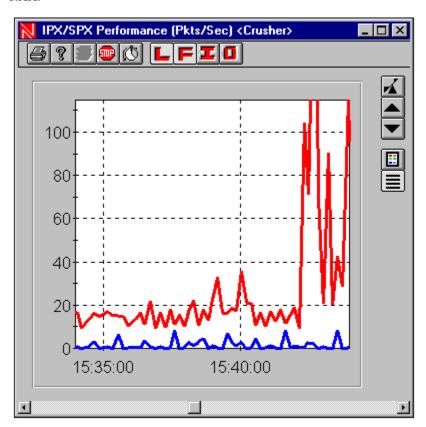
There are also specific tools that provide information for NLSP (NetWare Link Services Protocol). See "NLSP Tools: Overview" on page 501 for details.

## The IPX/SPX Performance applet

The IPX/SPX Performance applet monitors Input, Forward, Local, and Output packet statistics for the IPX/SPX protocol. Data may be displayed either in Delta, which is the default setting, or Per Second format. Data is updated on the screen based on the polling interval selected.

The graph can be displayed in Line or Mountain style.

**NOTE:** Not available for 3Com. Not available for Wellfleet version 7.XX and 8.XX.



## **Using the IPX/SPX Performance applet**

### To start the IPX/SPX Performance applet:

- 1. Right-click on a device icon and select Boxmap.
- **2.** From the physical view, right-click on a blank area in the window and choose IPX > Performance. From the application view, right-click the IPX icon in the Boxmap and choose Performance.
- **3.** Choose the applet parameters and click OK. The applet opens and IPX/SPX performance statistics will begin to appear in the window, based on the polling interval .

Click the mouse on any point in the graph to view the precise statistics at that point.

#### Other buttons

In addition to the global toolbar buttons , the IPX/SPX Performance applet has the following specialized buttons:

| Button   | Description  |
|----------|--|
|          | [Autoscale Graph] buttons Adjusts the graph scale up or down. This is useful if the graph readings are going higher than the top of the gauge, or are very low and hard to see at the bottom of the gauge. |
| <b>=</b> | [Show/Hide Graph Legend] button Displays the key to the color-coded protocols, such as seen below.  IPX/SPX Local IPX/SPX Forward IPX/SPX Input IPX/SPX Output   |
|          | [Show/Hide Graph Grid] button Places a grid on the gauges for easier reading.  |
| L        | [Show/Hide Local Graph] button Show and hide the graph for Local packet statistics.  |

| Button | Description   |
|--------|---|
| F      | [Show/Hide Forward Graph] button Show and hide the graph for Forward packet statistics. |
|        | [Show/Hide Input Graph] button Show and hide the graph for Input packet statistics.     |
|        | [Show/Hide Output Graph] button Show and hide the graph for Output packet statistics.   |

## The IPX/SPX Route Table applet

The **IPX/SPX Route Table** contains information about each known IPX destination.

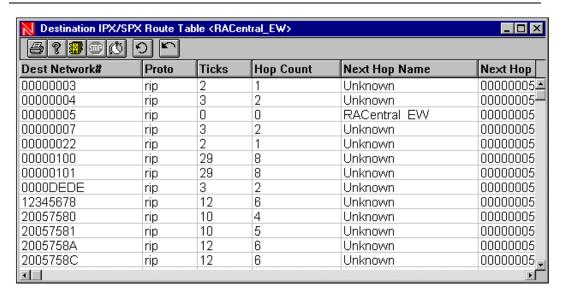
There are two types of route tables: Destination and Static.

#### **The Destination Route Table**

The Destination Table contains all known IPX destinations regardless of how the route was learned. The Destination Table is useful in determining the current path between any two networks.

IPX destination networks are sorted in ascending order initially. (You can switch to descending order by clicking the column heading.)

#### **Network Performance**



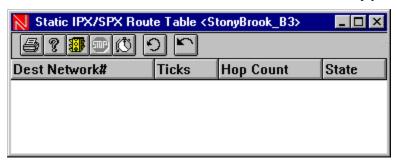
The following information is displayed in the Destination IPX/SPX Route Table:

| Route Table Field  | Description  |
|--------------------|--|
| Dest Network #     | The IPX network number of the destination network.   |
| Proto              | The method by which the route was learned. (Possible values include Other, Local, RIP. NLSP and Static.) |
| Ticks              | The delay in ticks (1/18th sec) to reach this destination.   |
| Hop Count          | The number of hops needed to reach this destination.   |
| Next Hop Name      | The device name of the next hop.   |
| Next Hop Network # | The network address of the next hop.   |
| Next Hop Node #    | The node number of the next hop.   |

#### The Static Route Table

The Static Table is a subset of the Destination Table and lists all static routes manually defined for the IPX instance. Static routes are often used for dial-up and ISDN connections. They are manually entered through INETCFG. If there is more than one entry for a static route, only the active route is presented to the Destination Table.

If there are no static routes defined for the device, this table is empty.



The following information is displayed in the Static IPX/SPX Route Table:

| Route Table Field | Description   |
|-------------------|---|
| Dest Network#     | The IPX network number of the destination network.          |
| Ticks             | The delay in ticks (1/18th sec) to reach this destination.  |
| Hop Count         | The number of hops needed to reach this destination.        |
| State             | The validity of the route.(Possible values are On and Off). |

## **Using the IPX/SPX Route Table applet**

#### To start the IPX/SPX Route Table applet:

- 1. Right-click on a device icon and select Boxmap.
- 2. From the physical view, right-click on a blank area in the window and

choose IPX > Route Table > Destination/Static. From the application view, right-click the IPX icon in the Boxmap and choose Route Table > Destination/Static.

**3.** Choose the applet parameters and click OK. The applet opens and route table information will begin to appear in the window.

Depending on the number of entries, it may take some time to finish building the table.

#### Viewing the Next Hop Route Table: Device Hopping

You can easily view the Route Table for the device in the Next Hop Name field by double-clicking on the respective <u>row</u> in the route table. This will launch Device Hopping and present the Next Hop Route Table. All listed devices can be launched in this way. Note, however, that if the device in the Next Hop field is the same device that you are monitoring, double-clicking will have no effect.

If a device in the route table has not been previously discovered, Device Hopping will discover the device and add it to the Show Device(s) window.

#### Viewing the Interface Table

You can launch the Interface Table applet for the current device by double-clicking any <u>column heading</u>. The Interface Table applet aids in mapping the interface number listed in the Route Table to the actual interface on the device.

#### Other buttons

In addition to the global toolbar buttons, the IPX/SPX Route Table applet has two specialized buttons on the right hand side of the toolbar:

| Button | Description  |
|--------|--|
| 9      | [Rescan Table] button When the Stop Default is set in the System Options Configuration dialog box, polling is stopped (the Stop button on the toolbar is grayed out). This button rescans the table. |
|        | [Export Data] button Exports collected data to a comma separated variable file.  |

## The IPX/SPX SAP Table applet

The **IPX/SPX SAP Table** applet lists all of the services known to the device through SAP messages received from other routers on the Internet.

On a Novell LAN, systems that provide network services, like faxing, backup, printing, etc. inform other systems of their availability through the Service Advertisement Protocol (SAP). Each service has a different SAP type number. When workstations want to access a particular service, they send a SAP request to a server or router. The server or router responds with the address of the requested service.

Two common occurrences on Novell networks are duplicate SAP entries and ghosting of services.

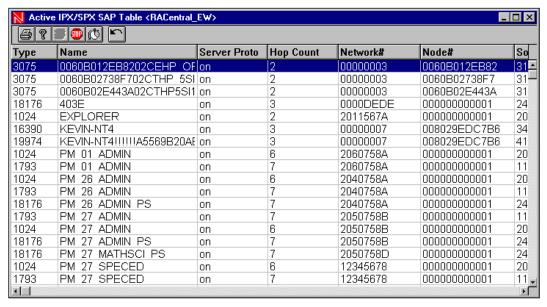
- **Duplicate SAP entries** are caused by two of the same SAP types having the same name. When a workstation makes a request for the service, the first entry is given in the response. This can lead to significant problems.
  - For example, suppose a workstation in New York requests an SNA gateway (type 21) named SNAGATE and there are two entries for SNAGATE in the SAP table, one located in Chicago and one in New York. If Chicago is listed before New York, then the New York workstation will connect to the Chicago SNA gateway. Unless the network is composed of very high speed WAN links, the workstation will suffer transmission delays connecting to Chicago as opposed to the local gateway in New York. If there are duplicate entries in the SAP table, consider changing the name of one.
- **Ghosting** occurs when a server or router is overrun with packets, causing SAP updates to be lost. If consecutive service updates are lost, the router or server declares the service(s) unavailable. When an update does get through, the service is re-marked available. Thus, the effect of having services appear and then disappear, or ghosting.

Use the IPX/SPX SAP Table applet to find entries for ghosting services. When dropped packets are detected, alarm messages are sent into the Alarm Manager. If this occurs continuously, increase the number of receive buffers or upgrade to LSP.

There are two types of SAP tables: Active and Static.

#### The Active SAP Table

The Active Table lists all services regardless of how the service was learned. The table shown below lists the available services indexed by type and name.



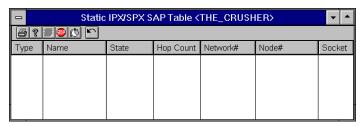
The following information is displayed in the Active IPX/SPX SAP table window:

| Heading          | Description   |
|------------------|---|
| Туре             | The SAP type provides the numerical type of service provided. |
| Name             | The alphanumeric name of the service.                         |
| Server Proto     | The protocol by which the service was learned.                |
| <b>Hop Count</b> | The number of hops to reach the service.                      |
| Network #        | The IPX network number that the service is attached to.       |
| Node #           | The IPX node number of the service.                           |
| Socket           | The IPX socket that the service is available on.              |

#### The Static SAP Table

The Static Table is a subset of the Active table. It lists all services manually defined to the system.

If there are no static routes defined, this table is empty.



The following information is displayed in the Static IPX/SPX SAP table window:

| Heading   | Description  |
|-----------|--|
| Туре      | The SAP type provides the numerical type of service provided.  |
| Name      | The alphanumeric name of the service.                          |
| State     | The validity of the entry. The possible values are On and Off. |
| Hop Count | The number of hops to reach the service.                       |
| Network # | The IPX network number that the service is attached to.        |
| Node #    | The IPX node number of the service.                            |
| Socket    | The IPX socket that the service is available on.               |

## **Using the IPX/SPX SAP Table applet**

### To start the IPX/SPX SAP Table applet:

- 1. Right-click on a device icon and select **Boxmap**.
- 2. From the physical view, right-click on a blank area in the window and

choose **IPX > SAP Table > Active/Static**. From the application view, right-click the IPX icon in the Boxmap and choose **SAP Table > Active/Static**.

**3.** Choose the applet parameters and click OK. The applet opens and SAP table information will begin to appear in the window.

Depending on the number of entries, it may take some time to finish building the table.

#### Other buttons

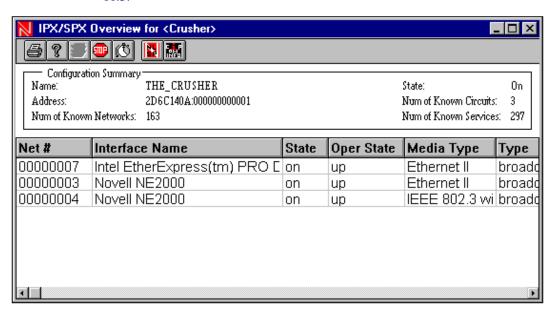
In addition to the global toolbar buttons, the IPX/SPX Route Table applet has two specialized buttons on the right hand side of the toolbar:

| Button | Description  |
|--------|--|
| 9      | [Rescan Table] button When the Stop Default is set in the System Options Configuration dialog box, polling is stopped (the Stop button on the toolbar is grayed out). This button rescans the table. |
| 6      | [Export Data] button Exports collected data to a comma separated variable file.  |

# The IPX/SPX Overview applet

The **IPX/SPX Overview** applet presents a consolidated view of the IPX configuration of the device. The top pane lists system information. The bottom table lists the known IPX circuits. The two local buttons in the toolbar provide access to NLSP Circuit and Compression information.

**NOTE:** Not available for 3Com, Wellfleet, and Cisco software versions under 10.3.



The following information is displayed in the top pane of the IPX/SPX Overview window:

| Topic   | Definition  |
|---------|---|
| Name    | The alphanumeric name for this system.                          |
| State   | The state of this IPX process (possible values are On and Off). |
| Address | The IPX address of the device in Network:Node format.           |

### **Network Performance**

| Num of Known<br>Circuits | The total number of circuits defined on the device.     |
|--------------------------|---|
| Num of Known<br>Networks | The total number of IPX networks known by the device.   |
| Num of Known<br>Services | The number of known services (SAP) known by the device. |

The following information is displayed in the bottom pane of the IPX/SPX Overview window:

| Heading        | Definition   |  |
|----------------|--|--|
| Net #          | The IPX network number.  |  |
| Interface Name | The name of the interface.   |  |
| State          | The state of the circuit (possible values are On and Off).   |  |
| Oper State     | The operational state.   |  |
| Media Type     | The Media type.  |  |
| Туре           | The type of circuit  |  |
| Throughput     | The amount of data, in bits per second, that may flow through the interface.   |  |
| Delay          | The time period, expressed in micro seconds, one byte of data takes to transverse the link and be received by the destination. |  |
| Neighbor Name  | The name of the neighboring device on a WAN circuit.   |  |
| Neighbor Net # | The internal IPX number of the neighbor device on a WAN circuit.   |  |
| State Changes  | The number of times the circuit has changed state.   |  |
| Init Fails     | The number of times the circuit has failed initialization.   |  |
| Circ Index     | The unique identifier of the circuit.  |  |

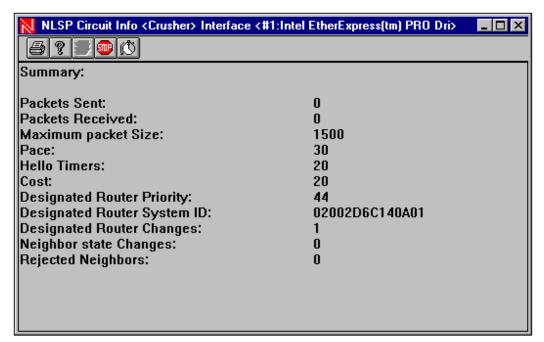
# **Using the IPX/SPX Overview applet**

#### To start the IPX/SPX Overview applet:

- 1. Right-click on a device icon and select Boxmap.
- 2. From the physical view, right-click on a blank area in the window and choose IPX > Overview. From the application view, right-click the IPX icon in the Boxmap and choose Overview.
- **3.** Choose the applet parameters and click OK. The applet opens and information will appear in the window.

#### **Checking NLSP Circuit information**

4. Click on the [NLSP] button to present the NLSP Circuit Information for the selected row (circuit). It displays NLSP configuration and counters for the selected circuit. This button will not be available if NLSP is not configured on the router.



NLSP LAN and WAN circuits exhibit different error conditions. Problems on NLSP LAN circuits usually cause the Designated Router or the Neighbor State to change. Normally, the designated router remains fairly static. If the "Designated Router Changes" counter increases more than 3 times a day, or the "Neighbor State Changes" counter increases more than once every five minutes, it needs to be explored.

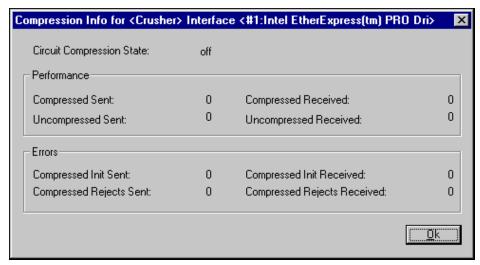
Each Designated Router and Neighbor State Change causes network disruption that can affect an entire area. NLSP WAN circuits that are not configured correctly will detect a large number of Rejected Neighbors.

The Summary Information in the NLSP Circuit Information window includes:

| Heading                        | Definition  |
|--------------------------------|---|
| Packets Sent                   | The number of NLSP packets sent.  |
| Packets Received               | The number of NLSP packets received.  |
| Maximum Packet Size            | The maximum packet size, including heading, that this interface supports.       |
| Pace                           | The maximum rate, in packets per second, that NLSP information is sent.         |
| Hello Timers                   | The interval, in seconds, between NLSP Hello packets.                           |
| Cost                           | The Default NLSP Cost.  |
| Designated Router<br>Priority  | The defined priority for becoming the Designated Router on a broadcast circuit. |
| Designated Router<br>System ID | The system ID number for the NLSP router.                                       |
| Designated Router<br>Changes   | The number of times the designated router has changed.                          |
| Neighbor State<br>Changes      | The number of times the NLSP neighbor state has changed.                        |
| Rejected Neighbors             | The number of times an NLSP neighbor has been rejected.                         |

### **Checking IPX Compression information**

**5.** Click on the [Compression Information] button to present the **IPX Compression Information** for the selected row (circuit). IPX header compression is a feature of the IPXWAN 2 specification.



The Compression Information is divided into two sections Performance and Errors.

Performance information:

| Heading                      | Definition   |
|------------------------------|--|
| Circuit<br>Compression State | The state of IPX header compression on this circuit. |
| Compressed Sent              | The number of compressed packets sent.               |
| Uncompressed<br>Sent         | The number of uncompressed packets sent.             |
| Compressed<br>Received       | The number of compressed packets received.           |
| Uncompressed<br>Received     | The number of uncompressed packets received.         |

# **Network Performance**

# Errors information:

| Heading                        | Definition   |
|--------------------------------|--|
| Compressed Init<br>Sent        | The number of compression initialization packets sent.     |
| Compressed<br>Rejects Sent     | The number of compression reject packets sent.             |
| Compressed Init<br>Received    | The number of compression initialization packets received. |
| Compressed<br>Rejects Received | The number of compression reject packets received.         |

# **NLSP Applets**

### **NLSP Tools: Overview**

The **NLSP tools** (NetWare Link Services Protocol) provide detailed information on the status of the NLSP process.

All MPR 3.X routers and NetWare servers running IPXRTR support the NLSP tools. If the NLSP process is not configured for the router, the tools will return blank tables.

There are five NLSP tools:

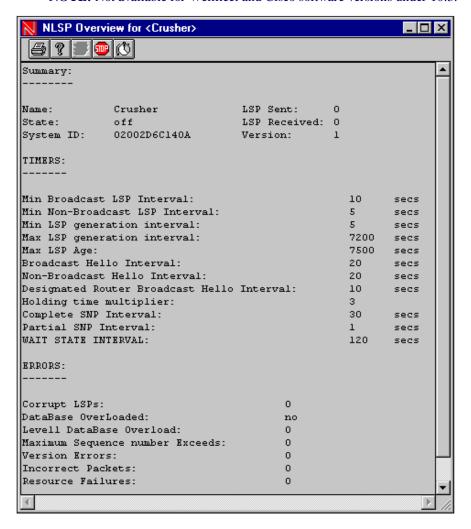
- The NLSP Overview applet
  Provides a comprehensive summary of the NLSP protocol on the router.
- The NLSP Area Addresses applet
  Provides information on NLSP Areas configured and used by the router.
- The NLSP Neighbors Table applet
  Displays all known NLSP neighbors for the router.
- The NLSP Learned Routers applet Correlates NLSP IDs to the router name.
- The NLSP Learned Networks Table applet Displays all IPX networks learned via NLSP.

**NOTE:** Not available for Wellfleet and Cisco software versions under 10.3.

# The NLSP Overview Applet

The **NLSP Overview** applet provides a comprehensive summary of the NLSP protocol running on the router. This Applet provides a quick view of the configuration of NLSP.

**NOTE:** Not available for Wellfleet and Cisco software versions under 10.3.



The NLSP Overview screen has three sections:

- Summary Information
- Timers
- Errors

# Summary Information Includes:

| Title        | Definition  |
|--------------|---|
| Name         | The name of the router.   |
| State        | The State of NLSP on the router (possible values are On and Off). |
| System ID    | The system ID of the NLSP process.                                |
| LSP Sent     | The number of LSPs transmitted.                                   |
| LSP Received | The number of LSPs received.                                      |
| Version      | The version of NLSP running.                                      |

# Timers Include:

| Title                             | Definition   |
|-----------------------------------|--|
| Min Broadcast LSP<br>Interval     | The minimum interval between LSP transmission on a broadcast circuit.                            |
| Min Non-Broadcast LSP<br>Interval | The minimum interval between LSP transmission on a non-broadcast circuit.                        |
| Min LSP generation interval       | The minimum interval between generating the same LSP.  |
| Max LSP Age                       | The maximum interval between generating the same LSP.  |
| Broadcast Hello Interval          | The interval between successive NLSP Hellos on a broadcast circuit if not the Designated Router. |
| Non-Broadcast Hello               | The interval between successive NLSP   |

# **Network Performance**

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| Title   | Definition   |
|---|--|
| Interval                                      | Hellos on a non-broadcast circuit.   |
| Designated Router<br>Broadcast Hello Interval | The interval at which the Designated Router sends NLSP Hello messages.   |
| Holding time multiplier                       | The multiplier used to determine the holding time of NLSP neighbor entries.  |
| Complete SNP Interval                         | The interval between generation of<br>Complete Sequence Number Packets by a<br>Designated Router of a broadcast circuit. |
| Partial SNP Interval                          | The interval between generation of Partial Sequence Number Packets.  |
| WAIT STATE INTERVAL                           | The delay in the Waiting state before entering the On state.   |

# Errors Include:

| Title                              | Definition   |
|------------------------------------|--|
| Corrupt LSPs                       | The number of corrupt LSPs detected.   |
| DataBase OverLoaded                | Indicates if the NLSP database is currently overloaded.                                |
| Level 1 Database Overload          | The number of times the NLSP database has become overloaded.                           |
| Maximum Sequence<br>number Exceeds | The number of times the router has tried to exceed the NLSP's maximum sequence number. |
| Version Errors                     | The number of rejected NLSPs because of invalid version.                               |
| Incorrect Packets                  | The number of incorrectly formatted NLSPs received.                                    |
| Resource Failures                  | The number of times NLSP could not obtain resources.                                   |

# **Using the NLSP Overview applet**

### To start the NLSP Overview applet:

- 1. Right-click on a device icon and select **Boxmap**.
- 2. From the physical view, right-click on a blank area in the window and choose IPX > NLSP > Overview. From the application view, right-click the IPX icon in the Boxmap and choose NLSP > Overview.
- **3.** Choose the applet parameters and click OK. The applet opens and information will appear in the window.

#### Other buttons

The NLSP Overview applet uses the global toolbar buttons.

### The NLSP Area Addresses Applet

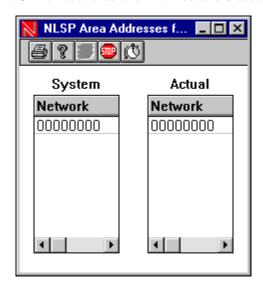
The **NLSP Area Addresses** applet provides information on the NLSP Areas configured and used by the router. The NLSP Area concept provides the functionality to build very large IPX based networks.

Level 1 NLSP routers are only required to keep detailed information on links within the area that they are directly attached to. They rely on Level 2 routers to provide the capability to interconnect to other areas.

#### For Novell MPR

By default the MPR is a Level 1 router and does not define NLSP areas (the contents of this applet should be zeros, as illustrated below).

**NOTE:** Not available for Wellfleet and Cisco software versions under 10.3.



The Applet is divided into two parts, the System and Actual tables.

The **System** table displays the configured Areas and associated Masks. The **Actual** table displays the Areas that the router is actually connected to.

# **Using the NLSP Area Address applet**

### To start the NLSP Area Address applet:

- 1. Right-click on a device icon and select **Boxmap**.
- 2. From the physical view, right-click on a blank area in the window and choose IPX > NLSP > Area Addresses. From the application view, right-click the IPX icon in the Boxmap and choose NLSP > Area Addresses.
- **3.** Choose the applet parameters and click OK. The applet opens and information will appear in the window.

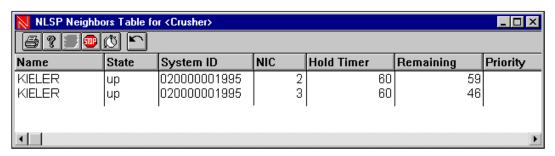
#### Other buttons

The NLSP Area Address applet uses the global toolbar buttons.

# The NLSP Neighbors Table Applet

The **NLSP Neighbors Table** applet displays all known NLSP neighbors. The router learns of these neighbors through the transmitting and receiving of NLSP Hello messages.

NOTE: Not available for Wellfleet and Cisco software versions under 10.3.



The following information is displayed in the NLSP Neighbors Table window:

| Heading    | Definition   |
|------------|--|
| Name       | Name of the router.  |
| State      | The State of the connection to neighboring router (Possible values are Initializing, Up, Failed and Down). |
| System ID  | The NLSP system ID of the neighboring router.  |
| NIC        | The Node address of the Neighboring router.  |
| Hold Timer | The holding time of this NLSP neighbor.  |
| Remaining  | The time-to-live of this entry. This value is reset to Hold Times upon receipt of a Hello.                 |
| Priority   | The Designated Router priority of the neighbor.  |

# **Using the NLSP Neighbors Table applet**

### To start the NLSP Neighbors Table applet:

- 1. Right-click on a device icon and select **Boxmap**.
- 2. From the physical view, right-click on a blank area in the window and choose IPX > NLSP > Neighbors. From the application view, right-click the IPX icon in the Boxmap and choose NLSP > Neighbors.
- **3.** Choose the applet parameters and click OK. The applet opens and information will appear in the window.

#### Other buttons

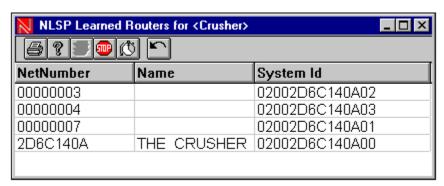
In addition to the global toolbar buttons, the NLSP Neighbors Table applet has one specialized button on the right hand side of the toolbar:

| Button | Description   |
|--------|---|
|        | [Export Data] button Exports collected data to a comma separated variable file. |

# The NLSP Learned Routers Applet

The **NLSP Learned Routers** applet correlates the NLSP IDs to the router name.

**NOTE:** Not available for Wellfleet and Cisco software versions under 10.3.



The following information is displayed in the NLSP Learned Routers window:

| Heading    | Definition                   |
|------------|------------------------------|
| Net Number | The IPX network number.      |
| Name       | The name of the NLSP router. |
| System Id  | The NLSP system ID number.   |

# **Using the NSLP Learned Routers applet**

To start the NLSP Learned Routers applet:

- 1. Right-click on a device icon and select **Boxmap**.
- From the physical view, right-click on a blank area in the window and choose IPX > NLSP > Learned Routers. From the application view, right-click the IPX icon in the Boxmap and choose NLSP > Learned Routers.
- **3.** Choose the applet parameters and click OK. The applet opens and information will appear in the window.

#### Other buttons

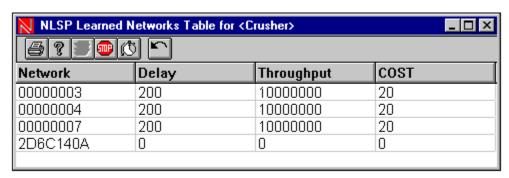
In addition to the global toolbar buttons, the NLSP Learned Routers applet has one specialized button on the right hand side of the toolbar:

| Button   | Description   |
|----------|---|
| <b>F</b> | [Export Data] button Exports collected data to a comma separated variable file. |

# The NLSP Learned Networks Table Applet

The **Learned Networks Table** applet displays all of the IPX networks learned via NLSP. In most cases, the contents of this table do not reflect all of the known IPX networks known to the system. The completed IPX routing table is displayed in the The IPX/SPX Route Table Applet.

NOTE: Not available for Wellfleet and Cisco software versions under 10.3.



The NLSP Learned Networks Table column headings include:

| Heading    | Definition  |
|------------|---|
| Network    | The IPX network number.   |
| Delay      | The time in microseconds to reach a destination system.   |
| Throughput | The transmit/receive speed of the interface in bits/sec.  |
| COST       | The total path to reach the destination. This is used to determine the best route to a destination. |

# **Using the NLSP Learned Networks Table applet**

#### To start the NLSP Learned Networks Table applet:

- 1. Right-click on a device icon and select **Boxmap**.
- 2. From the physical view, right-click on a blank area in the window and choose IPX > NLSP > Learned Networks. From the application view, right-click the IPX icon in the Boxmap and choose NLSP > Learned Networks.
- **3.** Choose the applet parameters and click OK. The applet opens and information will appear in the window.

#### Other buttons

In addition to the global toolbar buttons, the NLSP Learned Networks Table applet has one specialized button on the right hand side of the toolbar:

| Button | Description   |
|--------|---|
|        | [Export Data] button Exports collected data to a comma separated variable file. |

# AppleTalk tools

# AppleTalk Tools: Overview

The AppleTalk tools provide full information about the AppleTalk protocol on your system.

Available tools are:

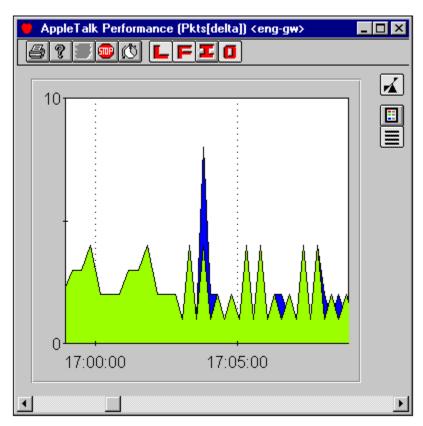
- The AppleTalk Performance applet
  Provides performance information for AppleTalk devices.
- The AppleTalk Route Table applet
  Provides route table information for AppleTalk devices, such as Next Hop network number and route status.
- The AppleTalk Translation Table applet Provides a logical-to-physical mapping for all routes.

# The AppleTalk Performance applet

The **AppleTalk Performance** applet monitors Input , Forward , Local , and Output packet statistics for the AppleTalk protocol . Data may be displayed either in Delta , which is the default setting, or Per Second format. Data is updated on the screen based on the polling interval selected.

The graph can be displayed in Line or Mountain style.

**NOTE:** For Wellfleet 7.XX version software and above, the performance is obtained from the Interface menu.



# **Using the AppleTalk Performance applet**

### To start the AppleTalk Performance applet:

- 1. Right-click on a device icon and select Boxmap.
- **2.** From the physical view, right-click on a blank area in the window and choose AppleTalk > Performance. From the logical view, right-click on the Apple Talk icon in the Boxmap and select Performance.
- **3.** Choose the applet parameters and click OK. The applet opens and Apple Talk performance statistics will begin to appear in the window, based on the polling interval .

Click the mouse on any point in the graph to view the precise statistics at that point.

#### Other buttons

In addition to the global toolbar buttons, the AppleTalk Performance applet has the following specialized buttons:

| Button   | Description  |
|----------|--|
| <b>A</b> | [Autoscale Graph] buttons Adjusts the graph scale up or down. This is useful if the graph readings are going higher than the top of the gauge, or are very low and hard to see at the bottom of the gauge. |
|          | [Show/Hide Graph Legend] button Displays the key to the color-coded protocols, such as seen below.  AppleTalk Local AppleTalk Forward AppleTalk Input AppleTalk Output                                     |
|          | [Show/Hide Graph Grid] button Places a grid on the gauges for easier reading.  |
|          | [Show/Hide Local Graph] button Show and hide the graph for Local packet statistics.  |

| Button   | Description   |
|----------|---|
| F        | [Show/Hide Forward Graph] button Show and hide the graph for Forward packet statistics. |
| <b>=</b> | [Show/Hide Input Graph] button Show and hide the graph for Input packet statistics.     |
|          | [Show/Hide Output Graph] button Show and hide the graph for Output packet statistics.   |

# The AppleTalk Route Table applet

The **AppleTalk RouteTable** applet provides a list of known AppleTalk routes for the current router.

**NOTE:** Not available for Cisco Routers

The AppleTalk Route Table Applet includes the following fields:

| Route Table<br>Field | Description  |
|----------------------|--|
| Network Start        | The beginning AppleTalk network number for this route.                       |
| Network End          | The ending AppleTalk network number for this route.                          |
| State                | The current state of the route. See possible values below.                   |
| Interface            | The interface number of the link to the next router.                         |
| Distance             | The number of routers a packet must pass through to reach its destination.   |
| Next Hop Net         | The network number of the next hop to this route.                            |
| Type                 | The type of network over which this route points. See possible values below. |

#### **State Field**

The State field indicates the current status of this route. The table below lists the possible values for this field:

| State     | Description                                   |
|-----------|---|
| Good      | The route to this destination is valid        |
| Suspect   | The router is not sure if this route is valid |
| Going Bad | The route is currently not valid              |
| Bad       | The route is currently not valid              |

#### **Type Field**

The Type field indicates the type of network to which this route points. The table below lists the possible values for this field.

| Туре               | Description                               |
|--------------------|---|
| other              | Unknown line type                         |
| AppleTalk          | Route runs on a standard non serial media |
| serial-ppp         | Route runs on a standard PPP serial media |
| serial-nonstandard | Route runs on a nonstandard serial media  |

# Using the AppleTalk Route Table applet

#### To start the AppleTalk RouteTable applet:

- 1. Right-click on a device icon and select Boxmap.
- 2. From the physical view, right-click on a blank area in the window and choose **AppleTalk > Route Table**. From the logical view, right-click on the Apple Talk icon in the Boxmap and select **Route Table**.
- **3.** Choose the applet parameters and click OK. The applet opens and route table information will begin to appear in the window.

Depending on the number of entries, it may take some time to finish building the table.

#### Other buttons

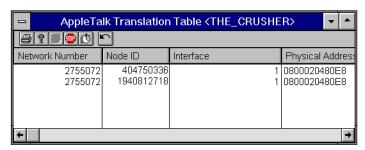
In addition to the global toolbar buttons, the AppleTalk Route Table applet has two specialized buttons on the right hand side of the toolbar:

| Button | Description  |
|--------|--|
| 9      | [Rescan Table] button When the Stop Default is set in the System Options Configuration dialog box, polling is stopped (the Stop button on the toolbar is grayed out). This button rescans the table. |
|        | [Export Data] button Exports collected data to a comma separated variable file.  |

# The AppleTalk Translation Table applet

The **AppleTalk Translation Table** applet gives a logical-to-physical mapping of all destination routes for the current router for a given (non-serial) media.

**NOTE:** Not available for Cisco Routers



The following information is displayed in the AppleTalk Translation Table window:

| Translation<br>Table Field | Description  |
|----------------------------|--|
| Network Number             | The AppleTalk network number of this router.       |
| Node ID                    | The AppleTalk node number of this router.          |
| Interface                  | The interface where this router is reachable from. |
| Physical Address           | The Media Access Address of this router.           |

# Using the AppleTalk Translation Table applet

To start the AppleTalk Translation Table applet:

- 1. Right-click on a device icon and select **Boxmap**.
- From the physical view, right-click on a blank area in the window and choose AppleTalk > Translation Table. From the logical view, right-click on the Apple Talk icon in the Boxmap and select Translation Table.

**3.** Choose the applet parameters and click OK. The applet opens and translation table information will appear in the window.

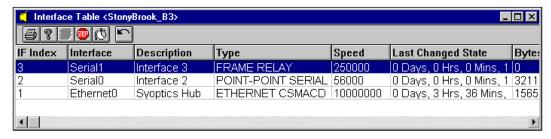
### Other buttons

In addition to the global toolbar buttons the AppleTalk Address Table applet has one specialized button on the right hand side of the toolbar:

| Button | Description   |
|--------|---|
|        | [Export Data] button Exports collected data to a comma separated variable file. |

# Interface Table applet

The **Interface Table** applet displays a list of all the interfaces available on the device along with related information.



The Interface Table Applet includes the following fields:

| Field                    | Description   |
|--------------------------|---|
| If Index                 | Interface Index which is usually the Interface Number.  |
| Interface                | The interface number for this interface. This number can be used to correlate with other applets (e.g. IP Route Table, IP Address Table, IP Translation Table, etc.). |
| Description              | The name of the interface. This information is configured on the device.  |
| Туре                     | The type of interface (see table of available interface types below).   |
| Speed                    | The available bandwidth of this interface.  |
| Last<br>Changed<br>State | The amount of time since the interface entered its current state.   |
| Bytes Out                | The number of bytes transmitted.  |
| Bytes In                 | The number of bytes received.   |
| Discards<br>Out          | The number of outbound packets discarded due to resource limitations.   |

| Field          | Description  |
|----------------|--|
| Discards In    | The number of inbound packets discarded due to resource limitations.   |
| Errors In      | The number of inbound packets received with errors that forced them to be ignored.                                 |
| UNK Prot       | The number of packets received containing an unknown protocol field but having a good CRC.                         |
| MTU            | The size of the largest datagram which can be sent/received on the interface.                                      |
| MAC<br>Address | The MAC Address of the interface.  |
| Admin          | The administrative status of the interface. An interface can be either UP (operational) or DOWN (not operational). |
| Oper           | The operational status of the interface. An interface can be either UP (operational) or DOWN (not operational).    |

# **Type Field**

The Type field indicates the type of interfaces, distinguished according to the physical/link protocol, running in the protocol stack. The table below contains a list of the possible values for this field:

| Туре            | Description                         |
|-----------------|-------------------------------------|
| Other           | Anything not in this list           |
| regular1822     | obsolete                            |
| hdh1822         | obsolete                            |
| ddn-x25         | department of defense X25           |
| rfc877-x25      | RFC approved multi vendor CCITT X25 |
| ethernet-csmacd | DIX consortium Ethernet II          |
| iso88023-csmacd | 802.3 Ethernet                      |

| Туре                           | Description                               |
|--------------------------------|---|
| iso88024-tokenBus              | Arcnet                                    |
| iso88025-tokenRing             | IBM token ring                            |
| iso88026-man                   | Metropolitan Area Network                 |
| starLan-ATT 1 MBit<br>ethernet | ATT Ethernet                              |
| proteon-10Mbit                 | Pronet 10 (token ring)                    |
| proteon-80Mbit                 | Pronet 80                                 |
| hyperchannel                   | Broadband LAN                             |
| fddi                           | standard fiber distributed data interface |
| lapb                           | HDLC with LAPB extensions                 |
| sdlc                           | IBM Synchronous Data Link Control         |
| ds1                            | T-1                                       |
| e1                             | European equivalent of T-1                |
| basicISDN                      | Basic Rate Interface                      |
| primaryISDN                    | Primary Rate Interface                    |
| propPointToPointSeria<br>1     | proprietary point to point protocol.      |
| Ppp                            | RFC Point to Point Protocol               |
| softwareLoopback               | Software agent loopback                   |
| eon                            | CLNP over IP [11]                         |
| ethernet-3Mbit                 | Proprietary Ethernet                      |
| nsip                           | XNS over IP                               |
| slip                           | IP over serial line protocol              |
| ultra                          | ULTRA technologies                        |
| ds3                            | T-3                                       |

| Туре        | Description          |
|-------------|----------------------|
| sip         | SMDS                 |
| frame-relay | Frame Bearer Service |

# **Using the Interface Table applet**

#### To start the Interface Table applet:

- 1. Right-click on a device icon and select **Boxmap**.
- 2. From the physical view, right-click on a blank area in the window and choose **Interface > Interface Table**. From the application view, right-click on the Interface icon in the Boxmap and select **Interface Table**.
- **3.** Choose the applet parameters and click OK. The applet opens and Interface Table information will begin to appear in the window.

#### Frame Relay options

If the device has a Frame Relay interface, you can access the Frame Relay Virtual Circuit Utilization and Frame Relay Virtual Circuit Statistics applets from within the Interface Table.

### To do so:

- 1. Right-click on the table row that contains a Frame Relay device.
- **2.** Select **VC Utilization** or **VC Statistics** to launch the application. Choose the applet parameters and click OK.

The Interface Table applet will remain open after launching the Frame Relay applets.

#### Other buttons

In addition to the global toolbar buttons, the Interface Table applet has one specialized button on the right hand side of the toolbar:

| Button | Description   |
|--------|---|
|        | [Export Data] button Exports collected data to a comma separated variable file. |

# Individual interface tools

### Individual Interface tools: Overview

The Individual Interface tools provide information about particular interfaces on a device. Interfaces are accessed via interface icons, of which there are two types, one for serial interfaces and one for all other types.

#### Available Interface tools are:

#### ■ The Description applet

Adds a line of descriptive text to the Interface icon.

#### ■ The Utilization applet

Shows line utilization for a device as a percentage of bandwidth.

#### ■ The Virtual Circuit Utilization applet

Displays CIR information for each DLCI (Data Link Connection Identifier) configured on an interface.

#### ■ The Output Queue Length applet

Displays the current, maximum and average values of the output queue in number of packets.

#### ■ The X.25 Circuits applet

Displays X.25 information on an existing, established virtual circuit. Displayed information includes status, number of resets, in and out octets, in and out PDUs, etc.

#### ■ The X.25 Statistics applet

Displays the values of the monitored X.25 statistics for a particular interface. Displayed statistics include number of calls and call refusals, number of reset requests, number of out call attempts and failures, etc.

#### Cisco Specific Tools

There are also Interface tools that work only with Cisco devices. Available tools are:

### ■ The Utilization applet - Cisco specific

Displays line utilization for a device as a percentage of bandwidth.

- The Utilization Distribution applet Cisco specific Displays total line utilization divided up by protocol.
- The Clear Interface applet Cisco specific Clears all information on the selected Cisco interface.
- The Mean Packet Size applet Cisco specific
  Displays average current Input and Output packet size for the selected interface, as well as the historical average.
- The Mean Packet Size Distribution applet Cisco specific Displays the average packet size in terms of specific protocols.

#### **3Com Specific Tools**

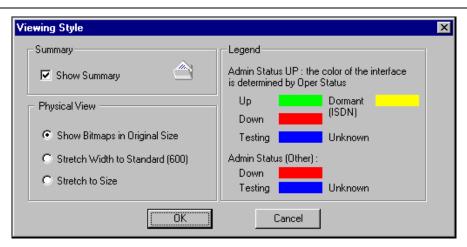
There are also Interface tools that work only with 3Com devices. Available tools are:

- The Ethernet Statistics applet 3Com specific
  Displays, per interface, the number of errors that have occurred in the last
  polling period. Displayed errors include alignment errors, single, multiple,
  late and excessive collisions, etc.
- The TokenRing Statistics applet 3Com specific Displays, per interface, the number of errors that have occurred in the last polling period. Displayed errors include line errors, burst errors, token errors, number of beacons transmitted, etc.

#### Interface icon status colors

The color-coded background of the interface icon displays the interface status. This background allows the user to identify which interfaces are operationally up/down, or administratively down at a glance. Press on the [Style] button in the Boxmap toolbar to view the interface color Legend.

#### **Network Performance**



The Up Operational Status is defined as:

Up - Green

Down - Red

Testing - Blue

Dormant - Yellow

Unknown - Gray

The Administrative Status of the individual Interface Icon can be:

Up - Green

Down - Dark Red

Testing - Blue

Unknown - Gray

# The Description applet

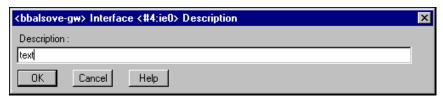
The **Description** applet allows you to add a line of descriptive text for each interface. The text is displayed as the third line of each interface.

This allows you to more easily identify key interfaces on devices that may have a very large number of interfaces.

# **Using the Description applet**

#### To add descriptive text to an interface:

1. In the Boxmap application view, right-click on an individual interface icon and choose Description. In the physical view, right-click on a particular interface and choose Description. The Description window opens.



**2.** Enter up to 40 characters to describe the interface and click [OK].

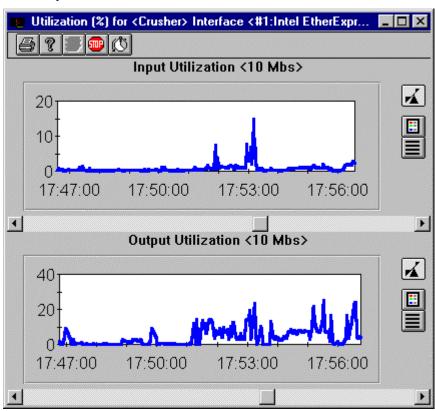
After the operation is completed, the interface will re-display with the descriptive text showing.

### The Utilization applet

The **Utilization** applet shows line utilization for a device as a percentage of bandwidth. The Applet shows Input Utilization in the top graph and Output Utilization in the bottom graph.

The data is updated on screen based on the polling interval entered in the applet parameters dialog box for the applet.

**NOTE:** Cisco has some variations, as described in The Utilization Applet: Cisco Specific.



## **Using the Utilization applet**

- 1. Right-click on a device icon and select **Boxmap**.
- **2.** From the application view, right-click on an individual interface icon and select **Utilization**. From the physical view, right-click on a particular interface and choose **Utilization**.
- **3.** Choose the applet parameters and click OK. The applet opens and utilization statistics will begin to appear in the window, based on the polling interval.

Click the mouse on any point in the graph to view the precise statistics at that point.

#### Other buttons

In addition to the global toolbar buttons, the Utilization applet has the following specialized buttons:

| Button | Description  |
|--------|--|
|        | [Autoscale Graph] buttons Adjusts the graph scale up or down. This is useful if the graph readings are going higher than the top of the gauge, or are very low and hard to see at the bottom of the gauge. |
|        | [Show/Hide Graph Legend] button Displays the color-coded key to the graph.   |
|        | [Show/Hide Graph Grid] button Places a grid on the gauges for easier reading.  |

### The Virtual Circuit Utilization applet

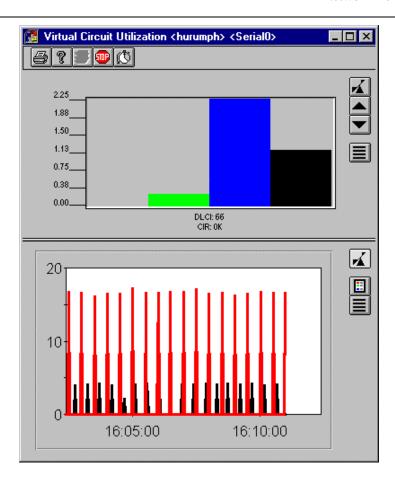
The Virtual Circuit Utilization applet displays CIR information for each DLCI (Data Link Connection Identifier) configured on this interface. Utilization data is displayed as a percentage of CIR.

Each DLCI is displayed in a separate gauge.

Each gauge in the upper pane shows four bar graphs. From left to right, they correspond to:

- **Bar 1** Input Utilization (as a percentage of CIR). The real-time, on-going input utilization for the DLCI.
- **Bar 2** Average Input Utilization. The average utilization over the course of the monitoring period.
- **Bar 3** Output CIR Utilization. The real-time, on-going output utilization for the DLCI.
- **Bar 4** Average Output Utilization. The average utilization over the course of the monitoring period.

The bottom pane displays the real-time input and output utilization of each configured DLCI as a line graph. This Applet is very useful in determining which DLCIs are generating the most traffic.



## **Using the Virtual Circuit Utilization applet**

#### To start the Virtual Circuit Utilization applet:

- 1. Right-click on a device icon and select **Boxmap**.
- 2. From the application view, right-click on an individual interface icon and select **VC Utilization**. From the physical view, right-click on a particular interface and choose **VC Utilization**.

**NOTE:** The availability of this applet depends on the protocol running on the device interface.

**3.** Choose the applet parameters and click OK. The applet opens and Virtual Circuit utilization information will begin to appear in the window, based on the polling interval.

Click the mouse on any point in the graph to view the precise statistics at that point.

#### Other buttons

In addition to the global toolbar buttons, the Virtual Circuit Utilization applet has the following specialized buttons:

| Button   | Description  |
|----------|--|
|          | [Autoscale Graph] buttons Adjusts the graph scale up or down. This is useful if the graph readings are going higher than the top of the gauge, or are very low and hard to see at the bottom of the gauge. |
| <b>=</b> | [Show/Hide Graph Legend] button Displays the color-coded key to the graph.   |
|          | [Show/Hide Graph Grid] button Places a grid on the gauges for easier reading.  |

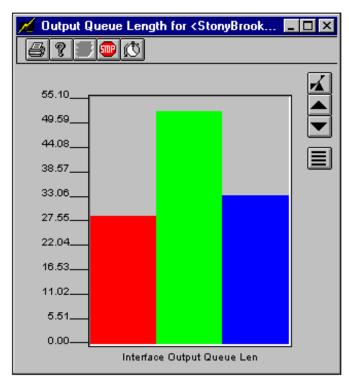
## The Output Queue Length applet

The **Output Queue Length** applet displays the current, maximum and average values of the output queue in number of packets.

The graph contains three bars:

- **Red bar:** Current queue length, in number of packets.
- **Green bar:** Maximum queue length reached during the monitoring period.
- **Blue bar:** Average queue length during the monitoring period.

On serial interfaces with high utilization, the router is forced to buffer packets in memory until they can be sent out by the interface. Most routers buffer between 75-100 packets on an interface. When the maximum value is reached, they begin to drop packets and rely on the higher level protocols to recover. Routers that have high serial line utilization typically experience a queue length of up to 10 packets.



### **Using the Output Queue Length applet**

#### To start the Output Queue Length applet:

- 1. Right-click on a device icon and select Boxmap.
- 2. From the application view, right-click on an individual interface icon and select Output Queue Length. From the physical view, right-click on a particular interface and choose Output Queue Length.
- **3.** Choose the applet parameters and click OK. The applet opens and Output Queue Length information will begin to appear in the window, based on the polling interval.

Hold the mouse pointer on any point in the graph to view the precise statistics.

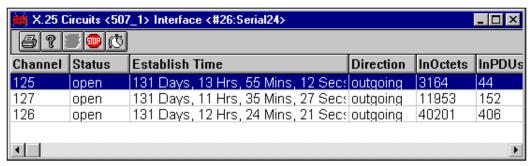
#### Other buttons

In addition to the global toolbar buttons, the Virtual Circuit Utilization applet has the following specialized buttons:

| Button | Description  |
|--------|--|
|        | [Autoscale Graph] buttons Adjusts the graph scale up or down. This is useful if the graph readings are going higher than the top of the gauge, or are very low and hard to see at the bottom of the gauge. |
|        | [Show/Hide Graph Grid] button Places a grid on the gauges for easier reading.  |

### The X.25 Circuits applet

The **X.25 Circuits** applet displays X.25 information on an existing, established virtual circuit. Virtual circuits that are not established are *not* displayed in this table. The detailed information about the circuit includes the Calling and Called DTE address - the source and destination of the call. This consolidated information is useful in determining where the X.25 connections are being established and what routes they are taking.



The following information is displayed in the X.25 Circuits window:

| Heading              | Definition   |
|----------------------|--|
| Channel              | The channel number for this circuit.   |
| Status               | This object reports the current status of the circuit. See Status Table below for possible values.                     |
| Establish Time       | The amount of time the circuit has been up.  |
| Direction            | The direction of the call that established this circuit. [Possible values are incoming (1), outgoing (2), and PVC (3)] |
| In Octets            | The number of octets of user data delivered to the upper layer.  |
| In PDUs              | The number of PDUs received for this circuit.  |
| In Remote InitResets | The number of Resets received for this circuit with cause code of DTE initiated.                                       |

## **Network Performance**

| Heading                | Definition   |
|------------------------|--|
| In Provide Init Resets | The number of Resets received for this circuit with cause code other than DTE initiated. |
| In Interrupts          | The number of interrupt packets received for this circuit.                               |
| Out Octets             | The number of octets of user data sent for this circuit.                                 |
| Out PDUs               | The number of PDUs sent for this circuit.  |
| Out Interrupts         | The number of interrupt packets sent on this circuit.                                    |
| Data Rxmt Time Outs    | The number of times the T25 data retransmission times expired for this circuit.          |
| Reset Time Outs        | The number of times the T22 reset times expired for this circuit.                        |
| Interrupt Time Outs    | The number of times the T26 Interrupt timer expired for this circuit.                    |
| Call ParamId           | This identifies the instance of the X.25CallParmIndex for the circuit.                   |
| Called Dte Address     | The called X.121 address   |
| Calling Dte Address    | The calling address from the call indication packet.                                     |
| Orig Called Address    | The address in the call Redirection or Call Deflection Notification facility.            |
| Circuit Description    | A descriptive string associated with this circuit.                                       |

# Status Values for the X.25 Circuits Applet table:

| Possible Status Values |
|------------------------|
| invalid (1)            |
| closed (2)             |
| calling (3)            |
| open (4)               |

| Possible Status Values |  |
|------------------------|--|
| clearing (5)           |  |
| pvc (6)                |  |
| pvcResetting (7)       |  |
| startClear (8)         |  |
| startPvcResetting (9)  |  |
| other (10)             |  |

## Using the X.25 Circuits applet

#### To start the X.25 Circuits applet:

- 1. Right-click on a device icon and select **Boxmap**.
- 2. From the application view, right-click on an individual interface icon and select **X.25 Circuits**. From the physical view, right-click on a particular interface and choose **X.25 Circuits**.
- **3.** The applet opens and X.25 Circuit information will be displayed in the window.

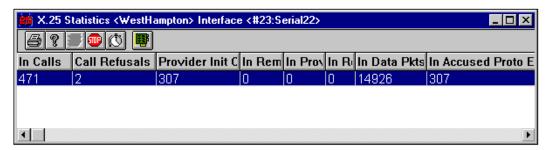
The X.25 Circuits applet uses the global toolbar buttons .

The X.25 Circuits applet can also be accessed from the X.25 Administrative Table applet or the X.25 Operational Table applet.

### The X.25 Statistics applet

The **X.25 Statistics** Applet displays the values of the monitored X.25 statistics for a particular interface. Information presented is the aggregated totals for all virtual circuits configured for the interface.

This information is useful in detecting a problem on a particular interface on the router. More granular information about the individual virtual circuits configured for the interface is available from the X.25 Circuits applet.



The following information is displayed in the X.25 Statistics window:

| Heading                 | Definition  |
|-------------------------|---|
| In Calls                | The number of incoming calls received.  |
| Call Refusals           | The number of incoming calls refused.   |
| Provider Init Clears    | The number of clear requests with a course code other than DTE initiated.             |
| In Remote Init Resets   | The number of reset requests received with cause code DTE initiated.                  |
| In Provider Init Resets | The number of reset requests received with cause code other than DTE initiated.       |
| In Restarts             | The number of remotely initiated (including provider initiated) restarts experienced. |
| In Data Pkts            | The number of data packets received.  |

| Heading                  | Definition   |
|--------------------------|--|
| In Accused of Proto Errs | The number of packets received containing a procedure error cause code. These include clear, reset, restart or diagnostic packets. |
| In Interrupts            | The number of interrupt packets received.  |
| Out Call Attempts        | The number of call attempts.   |
| Out Call Fail            | The number of call attempts which failed.  |
| Out Interrupts           | The number of interrupt packets sent.  |
| Out Data Pkts            | The number of data packets sent.   |
| Outgoing Circ            | The number of active outgoing circuits.  |
| Incoming Circ            | The number of active incoming circuits.  |
| Two Way Circ             | The number of active two-way circuits.   |
| Restart TimeOuts         | The number of times the T20 restart timer expired.   |
| Call TimeOuts            | The number of times the T21 call times expired.  |
| Reset TimeOuts           | The number of times the T22 reset timer expired.   |
| Clear TimeOuts           | The number of times the T23 clear timer expired.   |
| Data Rxmt TimeOuts       | The number of times the T25 data timer expired.  |
| Interrupt TimeOuts       | The number of times the T26 interrupt timer expired.   |
| Retry Cnt Exceededs      | The number of times a retry counter was exhausted.   |
| Clear Cnt Exceededs      | The number of times the R23 clear count was exceeded.  |

## Using the X.25 Statistics applet

### To start the X.25 Statistics applet:

- 1. Right-click on a device icon and select Boxmap.
- **2.** From the application view, right-click on an individual interface icon and select X.25 Statistics. From the physical view, right-click on a particular

interface and choose X.25 Statistics.

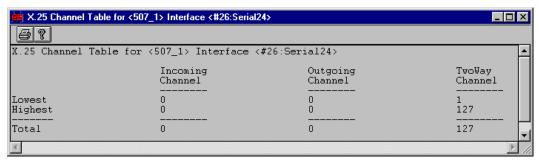
**3.** The applet opens and X.25 Statistics information will be displayed in the window.

The X.25 Statistics applet can also be accessed from the X.25 Administrative Table applet or the X.25 Operational Table applet.

#### The Channel Table

You can also launch the Channel Table. The Channel Table displays the percent utilization of the virtual circuits defined for each category (Incoming, Outgoing and Two Way). The lowest, highest and total values are displayed in the text.

To launch the table, click the [Channel Table] button.



The X.25 Statistics applet uses the global toolbar buttons.

## **Tools for Cisco devices**

### **Cisco Specific Interface tools: Overview**

There are Interface tools that work only with Cisco devices. Available tools are:

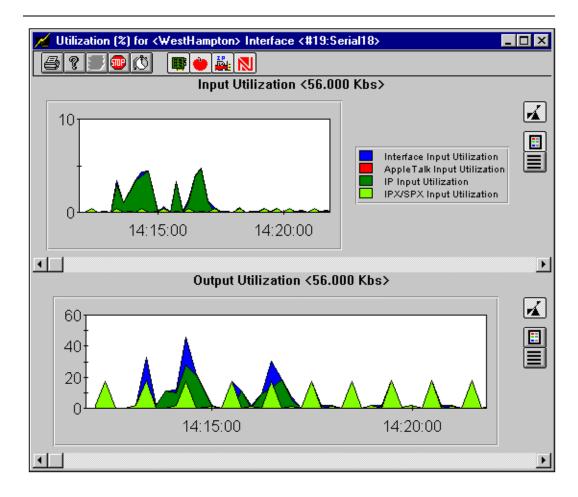
- The Utilization applet Cisco specific
   Displays line utilization for a device as a percentage of bandwidth.
- The Utilization Distribution applet Cisco specific Displays total line utilization divided up by protocol.
- The Clear Interface applet Cisco specific Clears all information on the selected Cisco interface.
- The Mean Packet Size applet Cisco specific
  Displays average current Input and Output packet size for the selected interface, as well as the historical average.
- The Mean Packet Size Distribution applet Cisco specific Displays the average packet size in terms of specific protocols.

### The Utilization Applet- Cisco Specific

The **Utilization** applet shows line utilization for a device as a percentage of bandwidth. The applet shows Input Utilization in the top graph and Output Utilization in the bottom graph. Each Graph shows up to four lines, depending on the available protocols:

- AppleTalk Utilization
- IP Utilization
- Novell Utilization (IPX/SPX)
- Total Interface Utilization

The data is updated on screen based on the polling interval.



#### Reading the chart

Consider the bottom graph, Output Utilization. Total line bandwidth is listed at 56.000 Kbs. The blue mountain peaks show the total interface utilization as a *percentage* of total bandwidth. At its highest point, the line is at about 50% utilization (i.e., 50% of the 56 Kbs).

This is broken down by color-coded protocol lines. The dark green, for IP, is about 30% of total utilization, with IPX at about 20% (at the highest peak). AppleTalk, while configured on this device (as shown by the AppleTalk icon), is not being used.

To more clearly view a particular protocol graph, you can turn protocols on and off using the [Show/Hide] protocol buttons.

**NOTE:** For Cisco Routers with Version 9.0 or less, it is not possible to display individual protocol utilization statistics. Only total Input and Output Utilization are monitored.

### **Using the Cisco Specific Utilization applet**

#### To start the Utilization applet:

- 1. Right-click on a device icon and select Boxmap.
- **2.** From the application view, right-click on an individual interface icon and select Utilization. From the physical view, right-click on a particular interface and choose Utilization.
- **3.** Choose the applet parameters and click OK. The applet opens and utilization statistics will begin to appear in the window, based on the polling interval.

Click the mouse on any point in the graph to view the precise statistics at that point.

#### Other buttons

In addition to the global toolbar buttons , the Utilization applet has the following specialized buttons:

| Button   | Description   |
|----------|---|
|          | [Show/Hide Interface Graph] button Toggles the Interface graph line on and off. |
| <u>•</u> | [Show/Hide AppleTalk Graph] button Toggles the AppleTalk graph line on and off. |
| IP.      | [Show/Hide IP Graph] button Toggles the IP graph line on and off.               |
| N        | [Show/Hide IPX/SPX Graph] button Toggles the IPS/SPX graph line on and off.     |

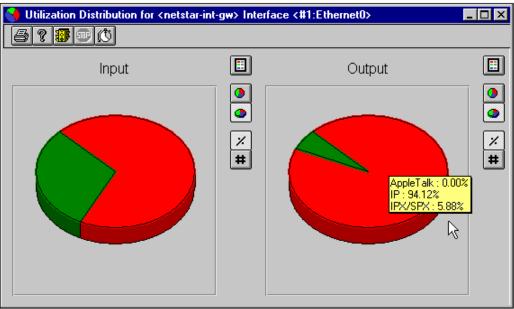
## **Network Performance**

| Button   | Description  |
|----------|--|
| <b>A</b> | [Autoscale Graph] buttons Adjusts the graph scale up or down. This is useful if the graph readings are going higher than the top of the gauge, or are very low and hard to see at the bottom of the gauge. |
|          | [Show/Hide Graph Legend] button Displays the color-coded key to the graphs.  |
|          | [Show/Hide Graph Grid] button Places a grid on the graph for easier reading.   |

### The Utilization Distribution Applet - Cisco Specific

The **Utilization Distribution** applet displays total line utilization divided up by protocol. Each protocol on the device is displayed as part of a pie chart. Input and output utilization are displayed separately.

**NOTE:** Applet only available for Cisco routers using software v 9.1 and above.



Click the left mouse button on the pie chart to see the current values for each protocol, as shown above.

#### Reading the chart

Two different sets of numbers are available from each Utilization Distribution pie chart: percentages and integer values (toggled by clicking the [Show Values/Show Percent] button.

Viewing **percentages** will show you the breakdown of current utilization by protocol. For example, in the Output chart above, utilization shows IP at 94.12% and IPX at 5.88%. This means that of the *current* utilization, 94.12% is IP and 5.88% is IPX. *This does not mean that total line utilization is at 100%*. (For total line utilization, see the Utilization applet.)

Viewing **values** will show the numbers that are used in calculating the percentages. For the Output chart, viewing values in this case showed IP at 15.0 and IPX at 0.9. These values are portions of maximum possible utilization (equal to 100). Therefore, the IP utilization is 15 out of a total *current* utilization of 15.9 (IP + IPX) and a maximum utilization of 100. These figures are easily converted to utilization percentage. In this case, IP is 15% of total maximum bandwidth, IPX .9 %, and the total utilization is 15.9%.

(If you calculate the numbers yourself, there will be a slight discrepancy due to rounding of the displayed numbers.)

### Using the Utilization Distribution applet - Cisco Specific

#### To start the Utilization Distribution applet:

- 1. Right-click on a device icon and select Boxmap.
- 2. From the application view, right-click on an individual interface icon and select Utilization Distribution. From the physical view, right-click on a particular interface and choose Utilization Distribution.
- 3. Choose the applet parameters and click OK. The applet opens and utilization pie charts will appear in the window, based on the polling interval. The pie charts will update for each polling interval.

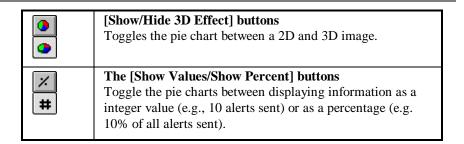
Click the mouse on any point in the graph to view the precise statistics.

#### Other buttons

548

There are three other button functions available for the pie charts.





## The Clear Interface Applet - Cisco Specific

The Clear Interface applet will clear all information on the selected Cisco interface.

#### To clear an interface:

**1.** Select the **Clear Interface** applet from the pull-down menu. The following sample message is received:



**2.** Click the [Yes] button to clear the current counters. The counters will then be refreshed.

### The Mean Packet Size Applet - Cisco Specific

The Mean Packet Size applet displays average current Input and Output packet size for the selected interface, as well as the historical average. Data is displayed as Octets per packet.

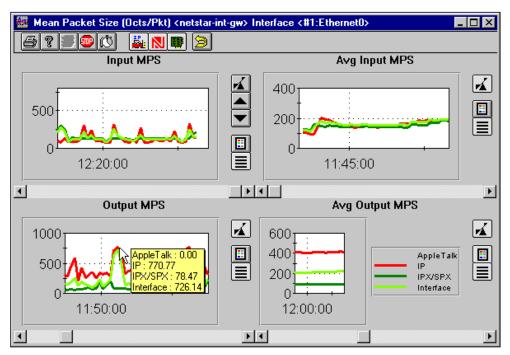
The graphs on the left display current information based on the most recent polling interval. The graphs on the right display average packet size for the entire monitoring period.

Each Graph shows up to four lines, depending on available protocols. They are:

- AppleTalk packet size
- IP packet size
- Novell packet size (IPX/SPX)
- Total Interface packet size

The data is updated on screen based on the polling interval.

**NOTE:** This applet is only available for Cisco routers using software version 9.1 and above.



Click the mouse on any point in the graph, as shown above, to view the values for the packet statistics at that point.

#### Reading the graph

The graph displays packet information as Octets per second. For example, in the Output graph (lower left), clicking on the high-point in the graph shows IP at 770.77, which is equal to an average of 770.77 Octets in each packet. IPX is 78.47 Octets per packet. The Interface reading is the average Octets per packet for the entire interface. This does not necessarily equal the average of the two protocols (IP + IPX / 2) because, for example, there may be far more packets flowing via IP than IPX during a burst of data (as is the case here). Therefore, the average packet size for the interface may be closer to one protocol than to the other.

As would be expected, when you look at the historical averages on the right side, the Interface figure is very close to midway between IP and IPX, because over time the effects of data bursts are lessened.

### **Using the Mean Packet Size applet**

#### To start the Mean Packet Size applet:

- 1. Right-click on a device icon and select Boxmap.
- 2. From the application view, right-click on an individual interface icon and select Mean Packet Size. From the physical view, right-click on a particular interface and choose Mean Packet Size.
- **3.** Choose the applet parameters and click OK. The applet opens and packet size information will begin to be graphed in the window, based on the polling interval.

Click the mouse on any point in the graph to view the precise statistics at that point.

#### Other buttons

In addition to the global toolbar buttons, the Mean Packet Size applet has the following specialized buttons:

| Button     | Description   |
|------------|---|
|            | [Show/Hide Interface Graph] button Toggles the Interface graph line on and off.   |
| <u>*</u>   | [Show/Hide AppleTalk Graph] button Toggles the AppleTalk graph line on and off.   |
|            | [Show/Hide IP Graph] button Toggles the IP graph line on and off.   |
| N          | [Show/Hide IPX/SPX Graph] button Toggles the IPS/SPX graph line on and off.   |
| <b>(2)</b> | [Reset Average Mean Packet Size] button Resets the historical average mean packet size to zero, allowing you to gather new data from that point forward. After clicking, a message will prompt you to confirm your selection. |
|            | [Autoscale Graph] buttons Adjusts the graph scale up or down. This is useful if the graph readings are going higher than the top of the gauge, or are very low and hard to see at the bottom of the gauge.                    |
| ■          | [Show/Hide Graph Legend] button Displays the color-coded key to the graphs.   |
|            | [Show/Hide Graph Grid] button Places a grid on the graph for easier reading.  |

### The Mean Packet Size Distribution applet - Cisco Specific

The **Mean Packet Size Distribution** applet displays the average packet size in terms of specific protocols. Each pie chart takes the average packet size information and divides it up based on what percentage of the packets are moving via each protocol.

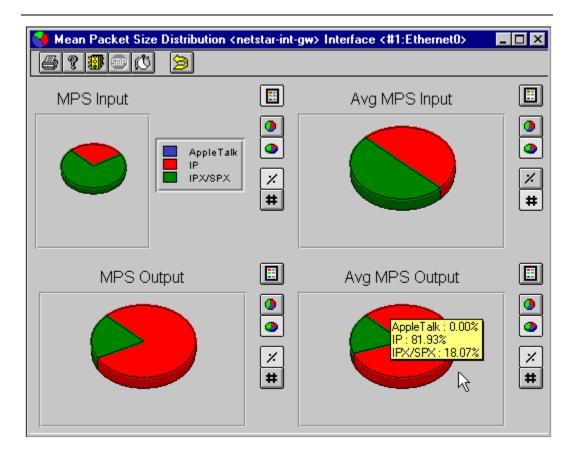
The graphs on the left display current information. The graphs on the right display information based on the entire monitoring period. Both Input and Output packets are shown.

Each pie chart shows up to three sections, depending on the available protocols. They are:

- AppleTalk
- IP
- Novell (IPX/SPX)

The data is updated on screen based on the polling interval.

**NOTE:** This applet is only available for Cisco routers running software version 9.1 and above.



Click the left mouse button on the pie chart to see the current values for each protocol, as shown above.

#### Reading the chart

Two different sets of numbers are available from each Mean Packet Size Distribution pie chart: percentages and integer values (toggled by clicking the [Show Values/Show Percent] button.

Viewing **percentages** will show you the breakdown of packet information based on protocol. For example, in the Average Output chart above (bottom right), 81.93% of the packets moving over the interface are using IP, and 18.07% are using IPX. AppleTalk is not being used.

Viewing **values** will show the numbers that are used in calculating the percentages. For example, in this case, switching to values would show an IP mean packet size of 420.23 (Octets per packet) and an IPX mean packet size of 92.96. (If you calculate the numbers yourself, there will be a slight discrepancy due to rounding of the displayed numbers.)

Because we were looking at the Average Output chart, these figures represent the average packet size over the course of the monitoring period. The charts of the left side show current information, based on the most recent polling interval.

### **Using the Mean Packet Size Distribution applet**

#### To start the Mean Packet Size Distribution applet:

- 1. Right-click on a device icon and select Boxmap.
- 2. From the application view, right-click on an individual interface icon and select Mean Packet Size Distribution. From the physical view, right-click on a particular interface and choose Mean Packet Size Distribution.
- **3.** Choose the applet parameters and click OK. The applet opens and distribution pie charts will appear in the window, based on the polling interval. The pie charts will update for each polling interval.

Click the mouse on any point in the chart to view the precise statistics.

#### Other buttons

There are three other button functions available for the pie charts.

| Button | Description   |
|--------|---|
|        | [Reset Average Mean Packet Size] button Resets the historical average mean packet size to zero, allowing you to gather new data from that point forward. After clicking, a message will prompt you to confirm your selection. |

### **Network Performance**

| Button | Description   |
|--------|---|
|        | [Show/Hide Pie Legend] button Displays the key to the color-coded protocols, such as seen below:  AppleTalk IP IPX/SPX  |
| •      | [Show/Hide 3D Effect] buttons Toggles the pie chart between a 2D and 3D image.  |
| *<br># | [Show Values/Show Percent] buttons Toggle the pie charts between displaying information as a integer value (e.g., 10 alerts sent) or as a percentage (e.g. 10% of all alerts sent). |

## **Tools for 3Com devices**

### 3Com Specific Interface Tools: Overview

There are Interface tools that work only with 3Com devices. Available tools are:

#### ■ The Ethernet Statistics Applet:3Com Specific

Displays, per interface, the number of errors that have occurred in the last polling period. Displayed errors include alignment errors, single, multiple, late and excessive collisions, etc.

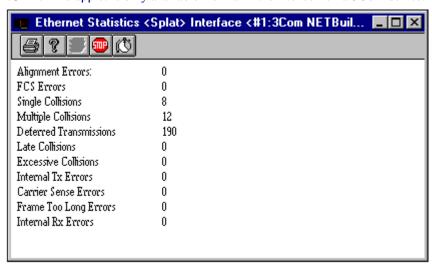
#### ■ The TokenRing Statistics applet - 3Com Specific

Displays, per interface, the number of errors that have occurred in the last polling period. Displayed errors include line errors, burst errors, token errors, number of beacons transmitted, etc.

### The Ethernet Statistics Applet:3Com Specific

The **Ethernet Statistics** applet displays, per interface, the number of errors that have occurred in the last polling period.

**NOTE:** This applet is only available from an Ethernet icon on a 3Com device.



The Status Number will turn red if it has changed from the last polling interval. If another interval passes without a change, the red status number will clear.

The following information is displayed in the Ethernet Statistics window:

| Field Name        | Description   |
|-------------------|---|
| Alignment Errors  | The number of frames received that are not an integral number of bytes in length and do not pass the FCS check.                       |
| FCS Errors        | The number of frames received that are an integral number of bytes and do not pass the Checksum check.                                |
| Single Collisions | The number of successfully transmitted frames on a particular interface for which transmission is inhibited by exactly one collision. |

| Field Name                | Description   |
|---------------------------|---|
| Multiple Collisions       | The number of successfully transmitted frames for which transmission is inhibited by more than one collision. |
| Deferred<br>Transmissions | The number of frame transmissions delayed because the medium was busy.  |
| Late Collisions           | The number of frames for which a collision was detected later than 512 bit-times into transmission.           |
| Excessive<br>Collisions   | The number of frames which failed transmission because of excessive collisions.                               |
| Internal Tx Errors        | The number of frames which failed transmission that are not counted in other frame transmit errors.           |
| Carrier Sense<br>Errors   | The number of times that carrier sense was lost or never detected during transmission of a frame.             |
| Frame Too Long<br>Errors  | The number of frames received which exceeded the maximum permitted frame size.                                |
| Internal Rx Errors        | The number of frames received which are not counted by other errors.  |

## **Using the Ethernet Statistics applet**

#### To start the Ethernet Statistics applet:

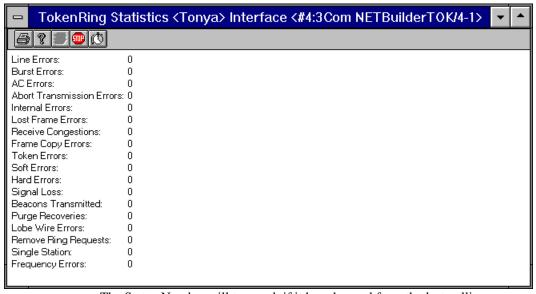
- 1. Right-click on a device icon and select Boxmap.
- **2.** From the application view, right-click on an individual interface icon and select Ethernet Statistics. From the physical view, right-click on a particular interface and choose Ethernet Statistics.
- **3.** Choose the applet parameters and click OK. The applet opens and Ethernet statistics will be displayed in the window, based on the polling interval.

The Ethernet Statistics applet also uses the global toolbar buttons

### The TokenRing Statistics applet - 3Com Specific

The **TokenRing Statistics** applet displays, per interface, the number of errors that have occurred in the last polling period.

**NOTE:** This applet is only available from an TokenRing interface icon on a 3Com device.



The Status Number will turn red, if it has changed from the last polling interval. If another polling interval passes without another change, the red status number will clear.

The following information is displayed in the TokenRing Statistics window:

| Field Name   | Description   |
|--------------|---|
| Line Errors  | The number of frames received where there was a Checksum error or framing error.                |
| Burst Errors | The number of times the interface detects the absence of transmissions for five half-bit times. |
| AC Errors    | The number of times the interface detects an error in two successive AMP or SMP frames.         |

| Field Name                   | Description   |
|------------------------------|---|
| Abort Transmission<br>Errors | The number of aborts transmitted while the interface was transmitting a frame.  |
| Internal Errors              | The number of internal errors detected.   |
| Lost Frame Errors            | The number of frames which could not be transmitted on an interface because the TRR timer expired during transmission.    |
| <b>Receive Congestions</b>   | The number of frames lost due to lack of buffer space.  |
| Frame Copy Errors            | The number of frames addressed to this interface where there might be a duplicate address or a possible line hit.         |
| Token Errors                 | The number of times the interface detected an error condition that needs a token transmitted.                             |
| Soft Errors                  | The number of errors that are recoverable by the MAC layer protocols.   |
| Hard Errors                  | The number of times an interface is either receiving or transmitting beacon MAC frames.                                   |
| Signal Loss                  | The number of times this interface has detected the loss of signal condition from the ring.                               |
| Beacons transmitted          | The number of times this interface has transmitted a beacon frame.  |
| Purge Recoveries             | The number of times the ring has been purged and is being recovered back into a normal operating state.                   |
| Lobe Wire Errors             | The number of times the interface has detected an open or short circuit.  |
| Remove Ring<br>Requests      | The number of times this interface receives a remove ring MAC frame.  |
| Single Station               | The number of times this interface has sensed that it is the only station on the ring.                                    |
| Frequency Errors             | The number of times this interface has detected that the frequency of an incoming signal does not match what is expected. |

## **CPU Utilization tools**

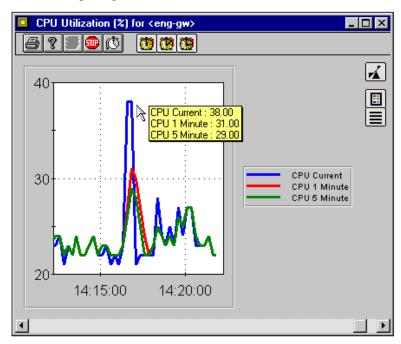
The CPU Utilization tools let you check what percentage of a device's CPU is being utilized.

#### Available tools are:

- The CPU Utilization applet Cisco specific
  Displays CPU utilization data for Cisco devices. Provides current statistics,
  plus 1 minute and 5 minute moving averages.
- The CPU Utilization applet 3Com specific Displays CPU utilization data for 3Com devices.

### The CPU Utilization applet - Cisco specific

The **CPU Utilization** applet shows the current, one and five minute CPU utilization statistics (exponentially decayed) calculated by the router. The 1 and 5 minute statistics are moving averages. Data is updated on the screen based on the polling interval.



Click the mouse on any point in the graph to view the CPU utilization information at that point.

#### Reading the chart

The chart above shows CPU Utilization statistics. At the peak of the graph, a mouse click shows that current CPU utilization is 38 percent. The 1 minute (red line) and 5 minute (green line) averages are also displayed.

### Using the CPU Utilization applet - Cisco specific

#### To start the CPU Utilization applet:

- 1. Right-click on a Cisco router device icon and select **Boxmap.**
- 2. From the physical view, right-click on a blank area in the window and choose CPU Utilization. From the application view, right-click the CPU Utilization icon and select **Utilization**.
- **3.** Choose the applet parameters and click OK. The applet opens and CPU utilization information will begin to be graphed in the window, based on the polling interval.
  - Click the mouse on any point in the graph to view the precise statistics at that point.
- **4.** Click the [Show/Hide CPU] buttons (see below) to view the current utilization information, or to see 1 minute and/or 5 minute moving averages.

#### Other buttons

In addition to the global toolbar buttons, the CPU Utilization applet has the following specialized buttons:

| Button     | Description  |
|------------|--|
| <b>110</b> | [Show/Hide CPU Current Graph] button Toggles the current CPU utilization graph line on and off.                  |
|            | [Show/Hide CPU 1 Minute Graph] button Toggles the 1 minute moving average CPU utilization graph line on and off. |

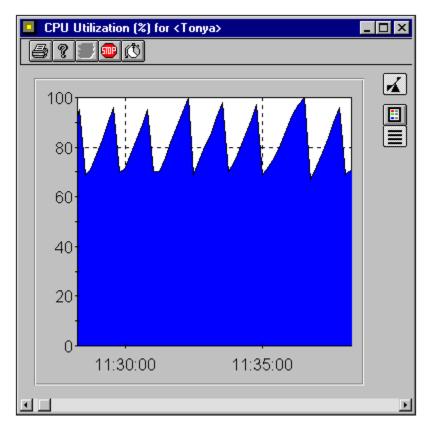
### **Network Performance**

| Button       | Description  |
|--------------|--|
| <b>(39</b> ) | [Show/Hide CPU 5 Minute Graph] button Toggles the 5 minute moving average CPU utilization graph line on and off.   |
|              | [Autoscale Graph] buttons Adjusts the graph scale up or down. This is useful if the graph readings are going higher than the top of the gauge, or are very low and hard to see at the bottom of the gauge. |
| <b>=</b>     | [Show/Hide Graph Legend] button Displays the key to the color-coded CPU utilization information, such as seen below.  CPU Current CPU 1 Minute CPU 5 Minute  |
|              | [Show/Hide Graph Grid] button Places a grid on the gauges for easier reading.  |

## The CPU Utilization applet - 3Com specific

The **CPU Utilization** applet shows the current CPU utilization statistics calculated by the router.

Data is updated on the screen based on the polling interval.



#### Reading the chart

The chart above shows CPU Utilization statistics. This graph shows a router that is continually peaking near or at 100% of capacity.

# Using the CPU Utilization applet - 3Com specific

#### To start the CPU Utilization applet:

- 1. Right-click on a 3Com router device icon and select **Boxmap**.
- 2. From the physical view, right-click on a blank area in the window and choose **CPU Utilization**. From the application view, right-click the CPU Utilization icon and select Utilization.
- **3.** Choose the applet parameters and click OK. The applet opens and CPU utilization information will begin to be graphed in the window, based on the polling interval.

Click the mouse on any point in the graph to view the precise statistics at that point.

#### Other buttons

In addition to the global toolbar buttons, the CPU Utilization applet has the following specialized buttons:

| Button     | Description  |
|------------|--|
| <b>A</b>   | [Autoscale Graph] buttons Adjusts the graph scale up or down. This is useful if the graph readings are going higher than the top of the gauge, or are very low and hard to see at the bottom of the gauge. |
| <b>III</b> | [Show/Hide Graph Legend] button Displays the key to the color-coded CPU utilization information, such as seen below.  CPU Current CPU 1 Minute CPU 5 Minute  |
|            | [Show/Hide Graph Grid] button Places a grid on the gauges for easier reading.  |

# **ISDN tools**

The ISDN tools provide ISDN usage statistics.

Available tools are:

■ The ISDN Neighbor Table applet - Cisco specific
Provides ISDN usage statistics for Cisco devices. Information displayed includes interface name and number, maximum call time, duration of last call, number of calls completed/failed/accepted, etc.

# The ISDN Neighbor Table applet - Cisco specific

The **ISDN Neighbor Table** applet shows ISDN usage statistics. Data is updated on the screen based on the polling interval.

The following information is displayed in the ISDN Neighbor Table window:

| Field           | Description  |
|-----------------|--|
| IF Index        | The system defined interface number.   |
| IF Name         | The system defined name of the device.   |
| NbrLogIf        | The interface number of the B-channel associated with the neighbor.  |
| NbrName         | The ASCII name of the neighbor.  |
| NbrAddress      | Call Address at which the neighbor should be called. Think of this as the set of characters following 'ATDT' or the 'phone number' included in a D channel call request. |
| NbrPermission   | Applicable permissions of which interfaces can call each other.  |
| NbrMaxDuration  | Maximum call duration in seconds.  |
| NbrLastDuration | Duration of last call in seconds.  |

| Field                  | Description   |
|------------------------|---|
| NbrClearReason         | ASCII reason that the last call terminated.               |
| NbrClearCode           | Encoded reason for the last call tear down.               |
| NbrSuccessCalls        | Number of completed calls to neighbor since system reset. |
| NbrFailCalls           | Number of call attempts that have failed.                 |
| NbrAcceptCalls         | Number of calls accepted from the neighbor.               |
| NbrRefuseCalls         | Number of calls from neighbor that have been refused.     |
| NbrLastAttemptTi<br>me | SysUpTime of last call attempt.                           |
| NbrStatus              | Status of this entry.                                     |
| NbrCallOrigin          | Indication of an outgoing or incoming call.               |

# **Using the ISDN Neighbor Table applet**

#### To start the ISDN Neighbor Table applet:

- 1. Right-click on a Cisco router icon and select Boxmap.
- **2.** From the physical view, right-click on a blank area in the window and choose ISDN Neighbor Table. From the application view, right-click the ISDN icon in the Boxmap and choose Neighbor Table Applet.
- **3.** Choose the applet parameters and click OK. The applet opens and neighbor table information will appear in the window.

#### Other buttons

In addition to the global toolbar buttons the ISDN Neighbor Table applet has one specialized button on the right hand side of the toolbar:

| Button | Description   |
|--------|---|
|        | [Export Data] button Exports collected data to a comma separated variable file. |

# **Frame Relay tools**

The Frame Relay tools provide information about Frame Relay on your system.

#### Available tools are:

#### Frame Relay Interface Configuration applet

Displays information about all configured Frame Relay interfaces on a device. Information includes interface name and index, address length, polling interval, etc.

#### Frame Relay Virtual Circuit Utilization applet

Displays performance information for DLCIs on a virtual circuit. Utilization is shown as a percentage of CIR.

#### Frame Relay Virtual Circuit Statistics applet

Displays information for all DLCIs configured on the device. Information includes Interface name and number, DLCI number, forward and backward congestion, sent/received frames and bytes, etc.

#### Frame Relay Virtual Circuit Link Utilization applet

Displays statistical performance information for virtual circuit links. Input and output utilization is shown as a percentage of CIR for both ends of the virtual circuit link.

#### ■ Frame Relay Virtual Circuit Link Statistics applet

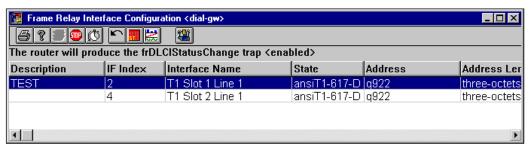
Displays information for virtual circuit links. Information includes device and interface name, link status (good, degraded, poor), bytes/frames in and out, FECN, BECN, percentage of CIR throughput, etc.

#### ■ DLCI Configuration applet

Provides a means to modify selected DLCIs. Factors that can be modified are Stored CIR, Stored Maximum Transmission and the Percentage of CIR Utilization Threshold.

# The Frame Relay Interface Configuration applet

The **Frame Relay Interface Configuration** applet displays information about all of the configured Frame Relay Interfaces on the device. The applet also displays whether or not the router is able to send DLCI status change Traps.



The following information is displayed in the Frame Relay Interface Configuration window:

| Heading        | Definition  |
|----------------|---|
| Description    | The user-defined description set in the Description Applet (under the specific Interface Icon on the router). |
| IF Index       | The system defined interface number.  |
| Interface Name | The system defined interface name.  |
| State          | Displays which Data Link Connection Management scheme is active. Possible values are:                         |
|                | noLmiConfigured   |
|                | ImiRev1   |
|                | ansiT1-617-D (ANSI T1.617 Annex D)  |
|                | ansiT1-617-B (ANSI T1.617 Annex B)  |

| Heading              | Definition  |
|----------------------|---|
| Address              | The type of addressing format. Possible values are:   |
|                      | q921 (13 bit DLCI)  |
|                      | q922March90 (11 bit DLCI)   |
|                      | q922November (10 bit DLCI)  |
|                      | q922 (Final Standard)   |
| Address Length       | The length of the address field. Possible values are Two Octets, Three Octets or Four Octets.       |
| Polling Interval     | The number of seconds between successive Status Inquiry Messages.                                   |
| Enquiry<br>Interval  | The number of Status Inquiry intervals that pass before a Full Status Inquiry Message is issued.    |
| Error<br>Threshold   | The number of unanswered Status Inquiry Messages before declaring the link down.                    |
| Monitored<br>Events  | The number of intervals making up the period for counting the number of unanswered status messages. |
| Max Supported<br>VCs | The maximum number of VCs supported on this interface.  |
| Multi Cast           | Indicates if the interface uses a multi-cast service.   |

# **Using the Frame Relay Interface Configuration applet**

#### **To start the Frame Relay Interface Configuration applet:**

- **1.** Use one of the following:
- a. Right-click on a device icon or backpanel and select **Frame Relay > Interface Configuration**.
- b. Right-click on the Frame Relay icon in the Boxmap and select **Interface Configuration**.
- 2. Choose the applet parameters and click OK. The applet opens and Frame

Relay configuration information will appear in the window, based on the polling interval.

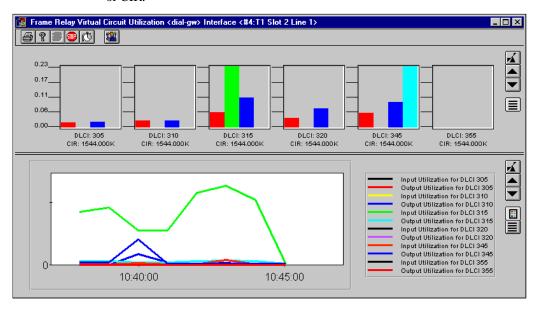
#### Other buttons

In addition to the global toolbar buttons, the Frame Relay Interface Configuration applet has the following specialized buttons:

| Button   | Description   |
|----------|---|
|          | [Virtual Circuit Statistics] button Launches the Frame Relay Virtual Circuit Statistics applet for the selected row. This applet displays statistics for all DLCIs on the selected interface. Statistics include forward and backward congestion, sent/received frames and bytes, committed burst, etc. |
|          | [Virtual Circuit Utilization] button Launches the Frame Relay Virtual Circuit Utilization applet for the selected row. This applet displays performance information for DLCIs on a virtual circuit.   |
| <b>#</b> | [DLCI Configuration] button Launches the DLCI Configuration applet for the selected row. This applet allows you to modify the configuration of a selected DLCI.   |
|          | [Export Data] button Exports collected data to a comma separated variable file.   |

# The Frame Relay Virtual Circuit Utilization applet

The **Frame Relay Virtual Circuit Utilization** applet displays performance information for DLCIs on a virtual circuit. Utilization is shown as a percentage of CIR.



#### Reading the chart

The applet is divided into two panes.

The top pane displays each DLCI configured on this interface in a separate gauge, with a maximum of 10 DLCIs displayed at one time. Utilization information is displayed as a percentage of CIR. This applet is very useful in determining which DLCIs are generating the most traffic, and how much CIR is actually being utilized.

Each gauge in the upper pane shows four bar graphs. From left to right, they are:

**Bar 1 -** Input Utilization (as a percentage of CIR). The real-time, on-going input utilization for the DLCI.

Bar 2 - Average Input Utilization. The average utilization over the course of

the monitoring period.

**Bar 3 -** Output CIR Utilization. The real-time, on-going output utilization for the DLCI.

**Bar 4 -** Average Output Utilization. The average utilization over the course of the monitoring period.

If there are more than 10 DLCIs on the interface, use the [Next Page] button to advance to the next page, and the [Previous Page] button to return to an earlier page.

The bottom pane displays the real-time input and output utilization of each configured DLCI as a line graph.

# Using the Frame Relay Virtual Circuit Utilization applet

The **Frame Relay Virtual Circuit Utilization** applet is launched from within the Frame Relay Interface Configuration applet.

#### To open the Utilization applet:

- 1. Start the Frame Relay Interface Configuration applet.
- **2.** Highlight a particular interface within this applet and click the [Virtual Circuit Utilization] button. You can also right-click on the selected interface and choose **VC Utilization**.
- **3.** Choose the applet parameters and click OK. The Frame Relay Virtual Circuit utilization window will open and utilization statistics will appear, based on the polling interval.

#### Other buttons

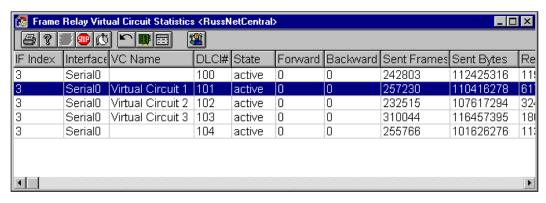
In addition to the global toolbar buttons, the Frame Relay Virtual Circuit Utilization applet has the following specialized buttons:

| Button | Description   |
|--------|---|
|        | [DLCI Configuration] button Launches the DLCI Configuration applet for the selected row. This applet allows you to modify the configuration of a selected DLCI. |

| Button   | Description  |
|----------|--|
| <b>A</b> | [Autoscale Graph] buttons Adjusts the graph scale up or down. This is useful if the graph readings are going higher than the top of the gauge, or are very low and hard to see at the bottom of the gauge. |
| ⊞        | [Show/Hide Graph Legend] button Displays the color-coded key to the graph.   |
|          | [Show/Hide Graph Grid] button Places a grid on the gauges for easier reading.  |

# The Frame Relay Virtual Circuit Statistics applet

The **Frame Relay Virtual Circuit Statistics** applet displays information for all of the DLCIs configured on the device, sorted by interface. Statistics for each DLCI are listed in the columns.



The following information is displayed in the Frame Relay Virtual Circuit Statistics window:

| Heading                | Definition  |
|------------------------|---|
| IF Index               | The system defined interface number.  |
| Interface              | The interface the DLCI exists on.   |
| VC Name                | The user-configured name for the virtual circuit. This field must be configured using the VC Link Configuration applet. |
| DLCI#                  | The Data Link Connection Identifier for the circuit.  |
| State                  | Indicates whether the particular virtual circuit is operational.  |
| Forward<br>Congestion  | The number of frames received from the network indicating forward congestion.   |
| Backward<br>Congestion | The number of frames received from the network indicating backward congestion.  |

| Heading            | Definition  |
|--------------------|---|
| Sent Frames        | The number of frames sent from this virtual circuit.                                  |
| Sent Bytes         | The number of bytes sent from this virtual circuit.                                   |
| Received<br>Frames | The number of frames received over this virtual circuit.                              |
| Received<br>Bytes  | The number of bytes received over this virtual circuit.                               |
| Committed<br>Burst | The maximum amount of committed data bits that the network will attempt to deliver.   |
| Excess Bursts      | The maximum amount of uncommitted data bits that the network will attempt to deliver. |
| Agent CIR          | The CIR MIB variable supplied by the manufacturer of the device.                      |

# **Using the Frame Relay Virtual Circuit Statistics applet**

The **Frame Relay Virtual Circuit Statistics** applet is launched from within the Frame Relay Interface Configuration applet.

#### To open the Statistics applet:

- 1. Start the Frame Relay Interface Configuration applet.
- **2.** Highlight a particular interface within this applet and click the [Virtual Circuit Statistics] button. You can also right-click on the selected interface and choose **VC Statistics**.
- **3.** Choose the applet parameters and click OK. The Frame Relay Virtual Circuit Statistics window will open and utilization statistics will appear, based on the polling interval.

#### Other buttons

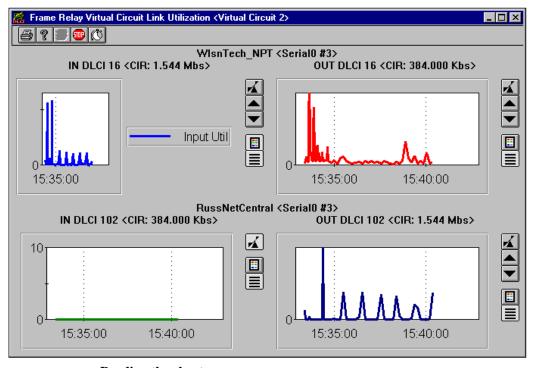
In addition to the global toolbar buttons, the Frame Relay Virtual Circuits Statistics applet has the following specialized buttons:

### **Network Performance**

| Button | Description   |
|--------|---|
|        | [VC Link Utilization] button Launches the Frame Relay Virtual Circuit Link Utilization applet for the selected row. This applet provides performance information for virtual circuit links (if any are configured). |
|        | [VC Link Statistics] Launches the Frame Relay Virtual Circuit Link Statistics applet for the selected row. This applet provides statistical information for virtual circuit links (if any are configured).          |
|        | [DLCI Configuration] button Launches the DLCI Configuration applet for the selected row. This applet allows you to modify the configuration of a selected DLCI.   |
|        | [Export Data] button Exports collected data to a comma separated variable file.   |

# The Frame Relay Virtual Circuit Link Utilization applet

The **Frame Relay Virtual Circuit Link Utilization** applet displays statistical performance information for virtual circuit links. Input and output utilization are shown as a percentage of CIR for both ends of the virtual circuit link.



#### Reading the chart

The VC Link chart shows real-time utilization for both sides of a virtual circuit. In the sample above, we see the link between two devices, WlsnTech\_NPT (using Serial0) and RussNetCentral (using Serial0). The top window pane shows the Input (left side) and Output (right side) utilization for WlsnTechNPT. Utilization statistics are shown as a percentage of CIR, which in this case is 1.544 Mbs input and 384 Kbs output.

The bottom window pane shows Input and Output for RussNetCentral. Together, this applet gives a complete picture of the traffic on the given virtual circuit and the degree to which the CIR is being used.

### Using the Frame Relay Virtual Circuit Link Utilization applet

The **Frame Relay Virtual Circuit Link Utilization** applet is launched from within the Frame Relay Virtual Circuit Statistics applet. *This applet is only available if there are virtual circuit links configured for the device.* 

### To open the Link Utilization applet:

- 1. Start the Frame Relay Virtual Circuit Statistics applet.
- **2.** Highlight a particular interface within this applet and click the [VC Link Utilization] button. You can also right-click on the selected interface and choose VC Link Utilization.
- 3. Choose the applet parameters and click OK. The Frame Relay Virtual Circuit Link Utilization window will open and utilization statistics will begin to appear, based on the polling interval.

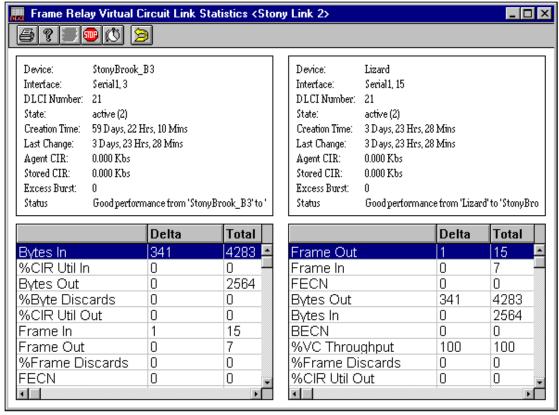
#### **Other Buttons**

In addition to the global toolbar buttons, the Frame Relay Virtual Circuit Link Utilization applet has the following specialized buttons:

| Button   | Description  |
|----------|--|
| <b>A</b> | [Autoscale Graph] buttons Adjusts the graph scale up or down. This is useful if the graph readings are going higher than the top of the gauge, or are very low and hard to see at the bottom of the gauge. |
|          | [Show/Hide Graph Legend] button Displays the color-coded key to the graph.   |
|          | [Show/Hide Graph Grid] button Places a grid on the gauges for easier reading.  |

# The Frame Relay Virtual Circuit Link Statistics applet

The **Frame Relay Virtual Circuit Link Statistics** applet displays information for virtual circuit links. Information includes device and interface name, link status (good, degraded, poor), bytes/frames in and out, FECN, BECN, percentage of CIR throughput, etc.



The following information is displayed in the upper pane of the Virtual Circuit Link Statistics window:

| Heading   | Definition                        |
|-----------|-----------------------------------|
| Device    | The name of the device.           |
| Interface | The interface the DLCI exists on. |

#### **Network Performance**

| Heading       | Definition  |
|---------------|---|
| DLCI Number   | The Data Link Connection Identifier for this virtual circuit.   |
| State         | Indicates whether the particular virtual circuit is operational. Possible values are: Active, inactive, invalid.  |
| Creation Time | How long the virtual circuit has been operating.  |
| Last Change   | How long since the last time the virtual circuit was changed.   |
| Agent CIR     | The CIR MIB variable supplied by the manufacturer of the device.  |
| Stored CIR    | The manually set value for the CIR MIB variable.  |
| Excess Burst  | The maximum amount of uncommitted data bits that the network will attempt to deliver.   |
| Status        | Rates the performance of the virtual circuit. The status levels are: Good (throughput is above the CIR threshold value), Degraded (throughput is below the CIR threshold, but not below the ratio of CIR/MAX), Poor (throughput is less than CIR/MAX). (MAX = the maximum amount of data the switch will attempt to deliver.) |

The following information is displayed in the lower pane of the Virtual Circuit Link Statistics window:

| Heading         | Definition  |
|-----------------|---|
| Bytes In        | The number of bytes received over this virtual circuit.   |
| % CIR Util In   | The percentage of the incoming CIR that is being utilized.  |
| Bytes Out       | The number of bytes sent from this virtual circuit.   |
| % Byte Discards | The percentage of bytes which were chosen to be discarded even though no errors had been detected to prevent their being transmitted. |
| % CIR Util Out  | The percentage of the outgoing CIR that is being utilized.  |

| Heading   | Definition   |
|---|--|
| Frame In  | The number of frames received over this virtual circuit.   |
| Frame Out   | The number of frames sent from this virtual circuit.   |
| % Frame Discards                                    | The percentage of frames which were chosen to be discarded even though no errors had been detected to prevent their being transmitted. |
| FECN (Forward Explicit<br>Congestion Notification)  | The number of frames received from the network indicating forward congestion.  |
| BECN (Backward Explicit<br>Congestion Notification) | The number of frames received from the network indicating backward congestion.   |
| % CIR Throughput                                    | The percentage of the CIR that is being used across the circuit.   |
| % VC Throughput                                     | The percentage of transmitted data that is delivered on the other side of the virtual circuit.   |

#### Reading the chart

When reading the VC Link Statistics window, the Bytes In on one side of the Virtual Circuit should match the Bytes Out on the other side, and the Frame In on one side should match the Frame Out on the other side. The % Byte Discards and % Frame Discards inform you of the percent of data that your carrier is dropping. A high percentage of discards can indicate the need to increase the bandwidth for this circuit.

# **Using the Frame Relay Virtual Circuit Link Statistics applet**

The Frame Relay Virtual Circuit Link Statistics applet is launched from within the Frame Relay Virtual Circuit Statistics applet. *This applet is only available if there are virtual circuit links configured for the device.* 

#### To open the Link Statistics applet:

1. Start the Frame Relay Virtual Circuit Statistics applet.

#### **Network Performance**

- **2.** Highlight a particular interface within this applet and click the [VC Link Statistics] button. You can also right-click on the selected interface and choose **VC Link Statistics**.
- **3.** Choose the applet parameters and click OK. The Frame Relay Virtual Circuit Link Statistics window will open and statistics will begin to appear, based on the polling interval.

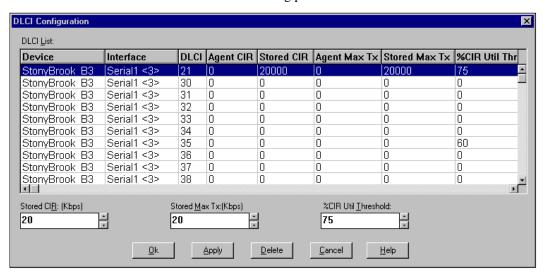
#### **Other Buttons**

In addition to the global toolbar buttons, the Frame Relay Virtual Link Statistics applet has the following specialized button:

| Button   | Description   |
|----------|---|
| <b>A</b> | [Reset Statistics] button Resets field information to zero, allowing you to gather new data from that point forward. After clicking, a message will prompt you to confirm your selection. |

# The DLCI Configuration applet

The **DLCI Configuration** applet lets you modify the configuration of any selected DLCI. It is important to keep CIR information up to date, because performance calculations are based on these values. Incorrect or out-of-date information can lead to misleading performance results.



The following information is displayed in the DCLI Configuration window:

| Heading    | Definition   |
|------------|--|
| Device     | The name of the device the DLCI is on.   |
| Interface  | The system defined interface name.   |
| DLCI       | The Data Link Connection Identifier for this virtual circuit.  |
| Agent CIR  | The CIR MIB variable configured on the device.   |
| Stored CIR | The manually set value for the CIR MIB variable. This overrides the Agent CIR value. Some devices do not support the Agent CIR variable. |

| Heading                             | Definition   |
|-------------------------------------|--|
| Agent MaxTx<br>(Tx = transmission)  | The amount of data that the switch will attempt to deliver in a measurement interval. This is usually available from the device by default. However, some devices do not support this value. In that case, you can manually enter a value in the Stored MaxTx field.                 |
| Stored MaxTx<br>(Tx = transmission) | The manually entered value for the maximum amount of data the switch will attempt to deliver. The default value is the same as the value for Agent MaxTx if not set to zero.   |
| %CIR Util<br>Threshold              | The manually entered value that specifies the DLCI transmission utilization threshold. The default value is 60%. Utilization threshold events can be turned off by setting this value to 0%. The range for this value is 0 - 2000%. An event is generated if this value is exceeded. |

# **Using the DLCI Configuration applet**

#### To start the DLCI Configuration applet:

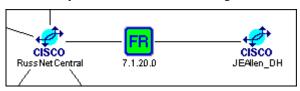
- **1.** Use one of the following:
- a. Right-click on a device icon or backpanel and select Frame Relay > DLCI Configuration.
- b. Right-click on the Frame Relay icon in the Boxmap and select DLCI Configuration.
- 2. The applet opens and DLCI information is displayed.
- **3.** To set values for Stored CIR, Stored Maximum Transmission and/or Percentage of CIR Utilization Threshold, highlight a specific DLCI, enter a value in the respective spin box and click [Apply]. Set as many DLCI's as needed.
- 4. Click [OK] when all settings are complete.
- **5.** To restore settings to zero, highlight the DLCI and click [Delete].

# **Configuring Virtual Circuit Links**

Virtual Circuits represent logical connections between interfaces on devices connected through a Frame Relay Cloud.

#### To configure a Virtual Circuit in a Frame Relay Cloud:

- Right-click the Frame Relay Cloud icon in either the Internet map or the Group Wizard and select Circuit Map. The Circuit Map can also be displayed by double-clicking the Frame Relay Cloud icon in the Group Wizard screen.
- **2.** From within the Circuit Map, select a Frame Relay circuit icon that is between two devices, such as shown below. You cannot configure a Frame Relay circuit if it is not connecting two devices.



Right-click the Frame Relay Circuit icon and select Configuration.

If the Frame Relay Circuit is connecting more than two devices, the Select Device dialog box will appear.

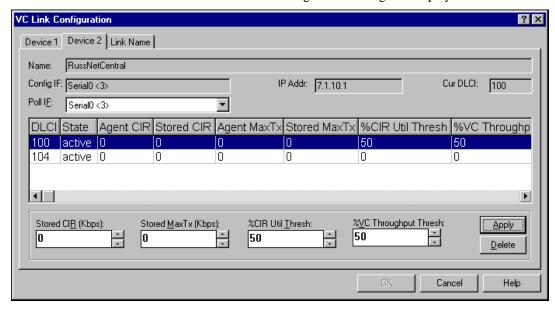


Choose two devices from the list, and click [OK].

More than two devices may be connected to a Frame Relay Circuit icon

only if subinterfacing is not implemented on your network.

**3.** The Virtual Circuit Link Configuration dialog box displays:



The top of the dialog displays the device name, the parent interface (Poll IF), the logical interface you are configuring (Config IF), the IP address and the Current DLCI.

The Virtual Circuit dialog box contains the following fields:

| Heading                            | Definition   |
|------------------------------------|--|
| DLCI                               | The Data Link Connection Identifier for this virtual circuit.  |
| State                              | Indicates if the DLCI is active or inactive.   |
| Agent CIR                          | The CIR MIB variable configured on the device.   |
| Stored CIR                         | The manually set value for the CIR MIB variable. This overrides the Agent CIR value. Some devices do not support the Agent CIR variable. |
| Agent MaxTx<br>(Tx = transmission) | The amount of data that the switch will attempt to deliver in a measurement interval.  |

| Heading                             | Definition   |
|-------------------------------------|--|
| Stored MaxTx<br>(Tx = transmission) | The manually entered value for the maximum amount of data the switch will attempt to deliver. The default value is the same as the value for Agent MaxTx if not set to zero.   |
| %CIR Util Thresh                    | The manually entered value that specifies the DLCI transmission utilization threshold. The default value is 60%. Utilization threshold events can be turned off by setting this value to 0%. The range for this value is 0 - 2000%. An event is generated if this value is exceeded. |
| %VC Throughput<br>Thresh            | Specifies a threshold value for virtual circuit throughput. The default value is 50%. An event is generated if throughput falls below the specified value.   |

**4.** For each device, select a DLCI that you want associated with the Virtual Circuit. To function properly, all DLCIs *must* have been configured using the DLCI Configuration applet.

To associate a DLCI with a Virtual Circuit, highlight it from the DLCI list and click [Apply]. The DLCI you select appears in the "Cur DLCI" field.

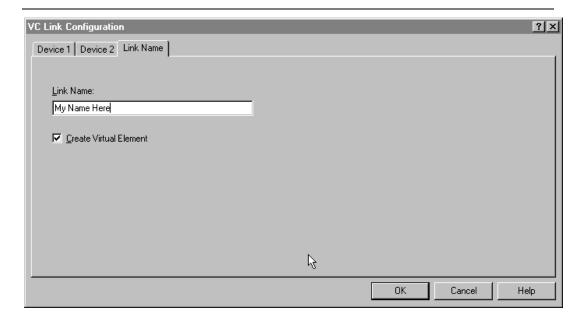
**NOTE for Ascend Devices:** Ascend devices may not automatically display the interface containing the DLCI. To find the correct interface, open the Frame Relay Interface Configuration applet for the device. The IF Index numbers for any DLCI's will be listed there. Then, in the Link Configuration window, select the proper interface using the Poll IF dropdown list. The DLCI information will then appear in the table.

Use the Device tabs to change the device for which you are selecting a DLCI.

**NOTE:** If you are using subinterfacing or virtual ports, you must verify that the Poll IF field contains the correct information. The Poll IF Field should contain the physical interface connected to the Frame Relay network.

5. Click the Link Name tab to give the Virtual Circuit link a descriptive name.

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To give the link a descriptive name, enter a name in the Link Name dialog box.

Select **Create Virtual Element** to create an icon for the Virtual Circuit in the Group Wizard screen. This allows you to check the Virtual Circuit Link Utilization graphs and the Virtual Circuit Link Statistics directly from the Group Wizard screen. Right-click on the icon to access the applications.



# X.25 Tools

The X.25 tools provide information about X.25 communications on your system.

**NOTE:** X.25 tools are not available for Wellfleet/Bay routers.

There are two categories of X.25 tools: Administrative and Operational.

- **Administrative tools** display information about the X.25 configuration as defined by the administrator.
- **Operational tools** display information about the current X.25 operating parameters. These values reflect changes in the X.25 configuration made after the system was started.

Available administrative tools are:

#### ■ X.25 Administrative Table applet

Displays the X.25 configuration for a device as defined by the administrator. Displayed information includes interface name and index, maximum active circuits, number of PVCs, etc.

#### ■ X.25 Administrative Table Overview applet

Displays consolidated interface information, including the timer and counter information (such as restart, reset, clear, reject) and call parameters.

#### ■ X.25 Administrative Table Timer Variables applet

Displays X.25 timer variable information, including restart timer, reset timer, call timer, clear timer, etc.

#### ■ X.25 Administrative Table Counter Variables applet

Displays X.25 counter variable information, including restart count, reset count, reject count, clear count, etc.

Available operational tools are:

#### ■ X.25 Operational Table applet

Displays the current X.25 operating parameters, reflecting changes made after the system was started.

#### X.25 Operational Table OverView applet

Displays consolidated interface information, including the timer and counter information (such as restart, reset, clear, reject) and call parameters.

#### ■ X.25 Operational Table Timer Variables applet

Displays X.25 timer variable information, including restart timer, reset timer, call timer, clear timer, etc.

#### X.25 Operational Table Counter Variables applet

Displays X.25 counter variable information, including restart count, reset count, reject count, clear count, etc.

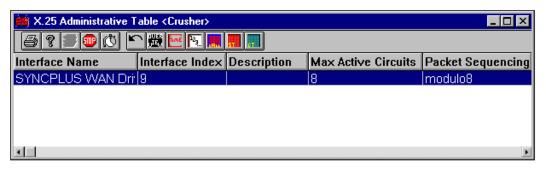
One additional tool is accessed from both the administrative and operational tools:

#### ■ X.25 Call Parameters Table applet

Displays X.25 call parameters information, only for parameters manually defined to the router. Otherwise, this table is empty

# X.25 Administrative Table applet

The **X.25 Administrative Table** applet contains the X.25 configuration defined by the administrator. The Administrative Table displays the basic X.25 configuration data. It provides toolbar access to detailed configuration information. The information presented reflects the X.25 configuration that will be utilized upon the next reinitialization.



The following Information is displayed in the X.25 Administrative Table.

| Heading  | Definition   |
|--|--|
| Interface Name                                     | The name of the interface.   |
| Interface Index                                    | The interface number.  |
| Description  | The interface description defined in the Description applet for the interface.     |
| Max Active Circuits                                | The number of active circuits supported.   |
| Packet Sequencing                                  | The type of packet sequencing in use (possible values are Modulo 8 or Modulo 128). |
| Number of PVCs                                     | The number of Permanent Virtual Circuits configured.                               |
| X.121 Address                                      | The X.121 address assigned to this interface.                                      |
| CCITT Version (Also referred to as ITU-T version.) | The version of X.25 supported.   |

# **Using the X.25 Administrative Table applet**

#### To start the X.25 Administrative Table applet:

- 1. Right-click on a device icon and select Boxmap.
- 2. From the physical view, right-click on a blank area in the window and choose **X.25** > **Administrative Table**. From the application view, right-click the X.25 icon and choose **Administrative Table**.
- **3.** Choose the Applet Parameters and click OK. The applet opens and X.25 configuration information appears.

In addition to the global Toolbars, there are seven specialized buttons on the right-hand side of the X.25 Administrative applet toolbar.

| Button      | Description   |
|-------------|---|
| <b>K</b>    | [Export Data] button Exports collected data to a comma separated variable file.   |
| UER<br>,IE. | [X.25 Overview] button Opens the X.25 Administrative Table Overview applet for a selected row. Displays consolidated interface information.   |
| TIME        | [Show the Timer Variables] button Opens the X.25 Administrative Table Timer Variables applet for a selected row. Displays timer information, such as restart, reset and clear times.              |
| <b>₽</b>    | [Show the Counter Variables] button Opens the X.25 Administrative Table Counter Variables applet for the selected row. Displays counter information, such as restart count, reset count, etc.     |
|             | [Show the Call Parameters Table] button Opens the X.25 Call Parameters Table applet which for the selected row. Displays call parameter information, such as status, in and out packet size, etc. |

| Button | Description  |
|--------|--|
|        | [Show the X.25 Statistics] button Opens the X.25 Statistics applet which displays the values of the monitored X.25 statistics for a particular interface. Information presented is the aggregated totals for all virtual circuits configured for the interface.  |
|        | [Show the X.25 Circuits] button Opens the X.25 Circuits applet which displays information on an existing, established virtual circuit. Virtual circuits that are not established are not displayed in this table. The detailed information about the circuit includes the Calling and Called DTE address - the source and destination of the call. |

### X.25 Administrative Table Overview applet

The **X.25 Administrative Table Overview** provides consolidated interface information including the timers, counters and call parameters. The device name and interface that is the source of the information is displayed in the top of the screen.



There are three sections to the X.25 Administrative Table OverView screen:

- General Information
- Timers
- Counters

The following general information is displayed at the top of the X.25 Administrative Table Overview screen:

| Title  | Definition   |  |
|--|--|--|
| Interface Name                                     | The name of the interface.   |  |
| Interface Number                                   | The interface number.  |  |
| Description  | The interface description defined in the Description applet for the interface.   |  |
| Max Active Circuits                                | The number of active circuits supported.   |  |
| Packet Sequencing                                  | The type of packet sequencing in use (possible values are Modulo 8 or Modulo 128).   |  |
| Local X.121 Address                                | The X.121 address assigned to this interface.  |  |
| Number of PVCs                                     | The number of Permanent Virtual Circuits configured. The PVCs use channel numbers from 1 to this number.   |  |
| Interface Mode                                     | Defines the mode of operation. Possible values are:  DTE: Data Terminal Equipment  DCE: Data Circuit-terminating Equipment  DXE: Indicates the mode will be determined by exchange identification. |  |
| CCITT Version (Also referred to as ITU-T version.) | The version of X.25 supported.   |  |

The following information is displayed in the Timers section of the window.

| Title               | Definition  |  |
|---------------------|---|--|
| Restart timer (T20) | The time-out period in milliseconds for receiving a Restart confirmation. |  |
| Reset timer (T22)   | The time-out period in milliseconds for receiving a Reset confirmation.   |  |

### **Network Performance**

| Title                                 | Definition  |  |
|---------------------------------------|---|--|
| Clear timer (T23)                     | The time-out period in milliseconds for receiving a Clear confirmation.   |  |
| Data Retransmit<br>timer (T25)        | The time-out period in milliseconds that a transmitted frame can remain unacknowledged before the protocol translator polls for an acknowledgment.  |  |
|                                       | The retransmit timer setting should match that of the network.  |  |
|                                       | On leased-lines, this setting is very important. The timer setting must be long enough that a maximum-sized frame can complete a round-trip on the circuit. If the setting is too brief, acknowledgment polling will occur before the round-trip is completed, which will waste bandwidth. If the setting is too long, too much time will pass before the translator requests acknowledgment, which also reduced bandwidth. |  |
| Reject Retransmit<br>timer (T27)      | The time-out period in milliseconds for receiving information after using a Reject.   |  |
| Registration Request<br>timer (T28)   | The registration time-out period in milliseconds.   |  |
| Call timer (T21)                      | The time-out period in milliseconds for receiving a Call Accepted packet.   |  |
| Window Status<br>Transmit timer (T24) | The windows status transmission timer in milliseconds.  |  |
| Interrupt time (T26)                  | The interrupt time in milliseconds.   |  |
| Minimum Recall<br>timer (T29)         | The minimum time between unsuccessful call attempts in milliseconds.  |  |

The following information is displayed in the Counters section of the window.

| Title                           | Definition                            |  |
|---------------------------------|---------------------------------------|--|
| Restart Count (R20)             | The Restart retransmission count      |  |
| Reset Count (R22)               | The Reset retransmission count        |  |
| Clear Count (R23)               | The Clear retransmission count        |  |
| Reject Count (R27)              | The Reject retransmission count       |  |
| Data Retransmit<br>Count (R25)  | The Data retransmission count         |  |
| Register Request<br>Count (R28) | The Registration retransmission count |  |

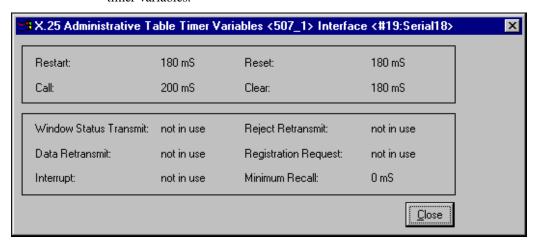
# **Using the X.25 Administrative Table Overview applet**

#### To start the X.25 Administrative Table Overview applet:

- **1.** Open the X.25 Administrative Table applet.
- **2.** Highlight an interface and click the [X.25 Overview] button. The applet opens and X.25 information appears.

# X.25 Administrative Table Timer Variables applet

The **X.25** Administrative Table Timer Variables applet is launched from within the X.25 Administrative Table applet by selecting a row in the table and clicking on the [Timer Variables] button. It shows information specific to the timer variables.



The following information is displayed in the Timer Variables window.

| Title                                 | Definition  |
|---------------------------------------|---|
| Restart timer (T20)                   | The time-out period in milliseconds for receiving a Restart confirmation. |
| Reset timer (T22)                     | The time-out period in milliseconds for receiving a Reset confirmation.   |
| Call timer (T21)                      | The time-out period in milliseconds for receiving a Call Accepted packet. |
| Clear timer (T23)                     | The time-out period in milliseconds for receiving a Clear confirmation.   |
| Window Status Transmit timer<br>(T24) | The windows status transmission timer in milliseconds.                    |

| Title                            | Definition  |
|----------------------------------|---|
| Data Retransmit timer (T25)      | The time-out period in milliseconds that a transmitted frame can remain unacknowledged before the protocol translator polls for an acknowledgment.  |
|                                  | The retransmit timer setting should match that of the network.  |
|                                  | On leased-lines, this setting is very important. The timer setting must be long enough that a maximum-sized frame can complete a round-trip on the circuit. If the setting is too brief, acknowledgment polling will occur before the round-trip is completed, which will waste bandwidth. If the setting is too long, too much time will pass before the translator requests acknowledgment, which also reduced bandwidth. |
| Interrupt time (T26)             | The interrupt time in milliseconds.   |
| Reject Retransmit timer (T27)    | The time-out period in milliseconds for receiving information after using a Reject.   |
| Registration Request timer (T28) | The registration time-out period in milliseconds.   |
| Minimum Recall timer (T29)       | The minimum time between unsuccessful call attempts in milliseconds.  |

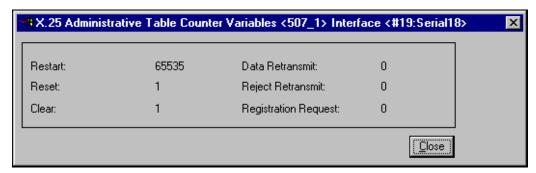
# **Using the X.25 Administrative Table Timer Variables applet**

### To start the X.25 Administrative Table Timer Variables applet:

- 1. Open the X.25 Administrative Table applet.
- 2. Highlight an interface and click the [Timer Variables] button. The applet opens and X.25 timer variable information appears.

#### X.25 Administrative Table Counter Variables applet

The **X.25 Administrative Table Counter Variables** applet is launched from within the X.25 Administrative Table applet by selecting a row in the table and clicking on the [Counter Variables] button. It shows information specific to the counter variables.



The following information is displayed in the Counter Variables window.

| Title                        | Definition                            |
|------------------------------|---------------------------------------|
| Restart Count (R20)          | The Restart retransmission count      |
| Reset Count (R22)            | The Reset retransmission count        |
| Clear Count (R23)            | The Clear retransmission count        |
| Data Retransmit Count (R25)  | The Data retransmission count         |
| Reject Count (R27)           | The Reject retransmission count       |
| Register Request Count (R28) | The Registration retransmission count |

#### Using the X.25 Administrative Table Counter Variables applet

To start the X.25 Administrative Table Counter Variables applet:

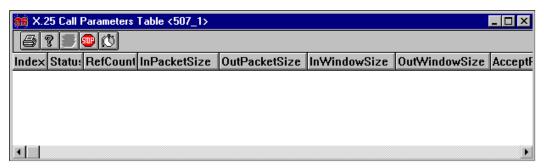
- **1.** Open the X.25 Administrative Table applet.
- **2.** Highlight an interface and click the [Counter Variables] button. The applet opens and X.25 timer counter information appears.

#### X.25 Call Parameters Table applet

The **X.25 Call Parameters Table** applet is launched from within the X.25 Administrative Table applet or X.25 Operational Table applet by selecting a row in the table and clicking on the [Call Parameters] button. It shows information specific to Call Parameters.

Call Parameters are parameters which can be varied between X.25 calls. The table shows values for the call parameters only if they were manually defined to the router. Otherwise, this table is empty.

For Novell MPR Users: Please refer to the Novell MultiProtocol Router Administrators Guide for more details on configuring call parameters and for defining the call parameters headings.



The following information is displayed in the Call Parameters table.

| Title  | Definition   |
|--------|--|
| Index  | A value that distinguishes one value from another in the Call Parameters table. Entries in this table are referenced by other objects.               |
| Status | The status of the Call Parameter entry. Possible values are:  Valid - the entry is configured.   |
|        | CreateRequest - a request has been received to create an entry. Immediately upon completing the createRequest, the status switches to UnderCreation. |
|        | <b>UnderCreation</b> - entries remain in this state until the entry configuration is complete, at which time the entry becomes                       |

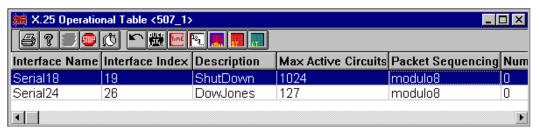
#### **Network Performance**

| Title                     | Definition   |  |
|---------------------------|--|--|
|                           | valid, or until the creation process aborts, and the entry becomes invalid.  |  |
|                           | <b>Invalid</b> - indicates the entire entry is invalid, that is, it disassociates the mapping associated with the entry.   |  |
| RefCount                  | The number of references know to exist to this set of call parameters. This is the number of other objects that have returned a value of, and will return a value of, the Index for this set of call parameters. |  |
| InPacketSize              | The maximum receive packet size in octets for a circuit.   |  |
| OutPacketSize             | The maximum transmit packet size in octets for a circuit.  |  |
| InWindowSize              | The receive window size for a circuit.   |  |
| OutWindowSize             | The transmit window size for a circuit.  |  |
| AcceptReverse<br>Charging | Indicates if reverse charges are refused or accepted. Possible values are Default, Accept, Refuse and NeverAccept.   |  |

# X.25 Operational Table applet

The **X.25 Operational Table** applet displays the current X.25 operating parameters. These values reflect changes in the X.25 configuration made after the system was started.

The Operational Table displays the basic X.25 configuration data. It provides toolbar access to detailed configuration information.



The X.25 Operational Table headings include:

| Heading  | Definition   |
|--|--|
| Interface Name                                     | The name of the interface.   |
| Interface Index                                    | The interface number.  |
| Description  | The interface description defined in the Description applet for the interface.     |
| Max Active Circuits                                | The number of active circuits supported.   |
| Packet Sequencing                                  | The type of packet sequencing in use (possible values are Modulo 8 or Modulo 128). |
| Number of PVCs                                     | The number of Permanent Virtual Circuits configured.                               |
| X.121 Address                                      | The X.121 address assigned to this interface.                                      |
| CCITT Version (Also referred to as ITU-T version.) | The version of X.25 supported.   |

# **Using the X.25 Operational Table applet**

#### To start the X.25 Operational Table applet:

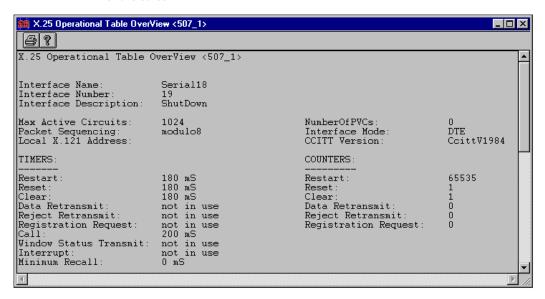
- 1. Right-click on a device icon and select Boxmap.
- 2. From the physical view, right-click on a blank area in the window and choose **X.25** > **Operational Table**. From the application view, right-click the X.25 icon and choose **Operational Table**.

In addition to the global toolbar buttons, there are seven specialized buttons on the right-hand side of the X.25 Operational Table toolbar.

| Button          | Description  |
|-----------------|--|
| r               | [Export Data] button Exports collected data to a comma separated variable file.  |
| TE"             | [X.25 Overview] button Opens the X.25 Operational Table Overview applet for a selected row. Displays consolidated interface information.   |
| TIME            | [Show the Timer Variables] button Opens the X.25 Operational Table Timer Variables applet for a selected row. Displays timer information, such as restart, reset and clear times.  |
| 12 <sub>1</sub> | [Show the Counter Variables] button Opens the X.25 Operational Table Counter Variables applet for the selected row. Displays counter information, such as restart count, reset count, etc.   |
|                 | [Show the Call Parameters Table] button Opens the X.25 Call Parameters Table applet for the selected row. Displays call parameter information, such as status, in and out packet size, etc.  |
|                 | [Show the X.25 Statistics] button  Opens the X.25 Statistics applet which displays the values of the monitored X.25 statistics for a particular interface. Information presented is the aggregated totals for all virtual circuits configured for the interface.   |
| ot .            | [Show the X.25 Circuits] button Opens the X.25 Circuits applet which displays information on an existing, established virtual circuit. Virtual circuits that are not established are not displayed in this table. The detailed information about the circuit includes the Calling and Called DTE address - the source and destination of the call. |

#### X.25 Operational Table Overview applet

The **X.25 Operational Table Overview** provides consolidated interface information including the timers, counters and call parameters. The device name and interface that is the source of the information is displayed in the top of the screen.



There are three sections to the X.25 Operational Table OverView screen:

- General Information
- Timers
- Counters

The following general information is displayed at the top of the X.25 Operational Table Overview screen:

| Title            | Definition                 |
|------------------|----------------------------|
| Interface Name   | The name of the interface. |
| Interface Number | The interface number.      |

#### **Network Performance**

| Title  | Definition   |
|--|--|
| Description  | The interface description defined in the Description applet for the interface.   |
| Max Active Circuits                                | The number of active circuits supported.   |
| Packet Sequencing                                  | The type of packet sequencing in use (possible values are Modulo 8 or Modulo 128).   |
| Local X.121 Address                                | The X.121 address assigned to this interface.  |
| Number of PVCs                                     | The number of Permanent Virtual Circuits configured. The PVCs use channel numbers from 1 to this number.   |
| Interface Mode                                     | Defines the mode of operation. Possible values are:  DTE: Data Terminal Equipment  DCE: Data Circuit-terminating Equipment  DXE: Indicates the mode will be determined by exchange identification. |
| CCITT Version (Also referred to as ITU-T version.) | The version of X.25 supported.   |

The following information is displayed in the Timers section of the window.

| Title               | Definition  |
|---------------------|---|
| Restart timer (T20) | The time-out period in milliseconds for receiving a Restart confirmation. |
| Reset timer (T22)   | The time-out period in milliseconds for receiving a Reset confirmation.   |
| Clear timer (T23)   | The time-out period in milliseconds for receiving a Clear confirmation.   |

| Title                                 | Definition  |
|---------------------------------------|---|
| Data Retransmit timer (T25)           | The time-out period in milliseconds that a transmitted frame can remain unacknowledged before the protocol translator polls for an acknowledgment.  |
|                                       | The retransmit timer setting should match that of the network.  |
|                                       | On leased-lines, this setting is very important. The timer setting must be long enough that a maximum-sized frame can complete a round-trip on the circuit. If the setting is too brief, acknowledgment polling will occur before the round-trip is completed, which will waste bandwidth. If the setting is too long, too much time will pass before the translator requests acknowledgment, which also reduced bandwidth. |
| Reject Retransmit timer<br>(T27)      | The time-out period in milliseconds for receiving information after using a Reject.   |
| Registration Request timer (T28)      | The registration time-out period in milliseconds.   |
| Call timer (T21)                      | The time-out period in milliseconds for receiving a Call Accepted packet.   |
| Window Status Transmit<br>timer (T24) | The windows status transmission timer in milliseconds.  |
| Interrupt time (T26)                  | The interrupt time in milliseconds.   |
| Minimum Recall timer<br>(T29)         | The minimum time between unsuccessful call attempts in milliseconds.  |

The following information is displayed in the Counters section of the window.

| Title               | Definition                       |
|---------------------|----------------------------------|
| Restart Count (R20) | The Restart retransmission count |
| Reset Count (R22)   | The Reset retransmission count   |
| Clear Count (R23)   | The Clear retransmission count   |

#### **Network Performance**

| Title                        | Definition                            |
|------------------------------|---------------------------------------|
| Reject Count (R27)           | The Reject retransmission count       |
| Data Retransmit Count (R25)  | The Data retransmission count         |
| Register Request Count (R28) | The Registration retransmission count |

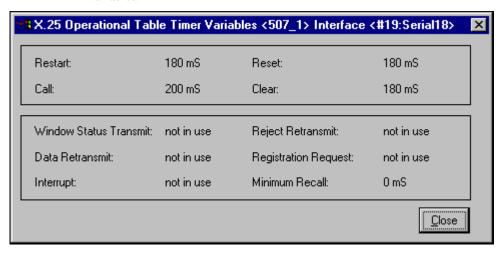
# **Using the X.25 Operational Table Overview applet**

#### To start the X.25 Operational Table Overview applet:

- **1.** Open the X.25 Operational Table applet.
- **2.** Highlight an interface and click the [X.25 Overview] button. The applet opens and X.25 information appears.

# X.25 Operational Table Timer Variables applet

The **X.25 Operational Table Timer Variables** applet is launched from within the X.25 Operational Table applet by selecting a row in the table and clicking on the [Timer Variables] button. It shows information specific to the timer variables.



The following information is displayed in the Timer Variables window.

| Title                              | Definition  |
|------------------------------------|---|
| Restart timer (T20)                | The time-out period in milliseconds for receiving a Restart confirmation. |
| Reset timer (T22)                  | The time-out period in milliseconds for receiving a Reset confirmation.   |
| Call timer (T21)                   | The time-out period in milliseconds for receiving a Call Accepted packet. |
| Clear timer (T23)                  | The time-out period in milliseconds for receiving a Clear confirmation.   |
| Window Status Transmit timer (T24) | The windows status transmission timer in milliseconds.                    |

#### **Network Performance**

| Title                            | Definition  |
|----------------------------------|---|
| Data Retransmit timer (T25)      | The time-out period in milliseconds that a transmitted frame can remain unacknowledged before the protocol translator polls for an acknowledgment.  |
|                                  | The retransmit timer setting should match that of the network.  |
|                                  | On leased-lines, this setting is very important. The timer setting must be long enough that a maximum-sized frame can complete a round-trip on the circuit. If the setting is too brief, acknowledgment polling will occur before the round-trip is completed, which will waste bandwidth. If the setting is too long, too much time will pass before the translator requests acknowledgment, which also reduced bandwidth. |
| Interrupt time (T26)             | The interrupt time in milliseconds.   |
| Reject Retransmit timer (T27)    | The time-out period in milliseconds for receiving information after using a Reject.   |
| Registration Request timer (T28) | The registration time-out period in milliseconds.   |
| Minimum Recall timer (T29)       | The minimum time between unsuccessful call attempts in milliseconds.  |

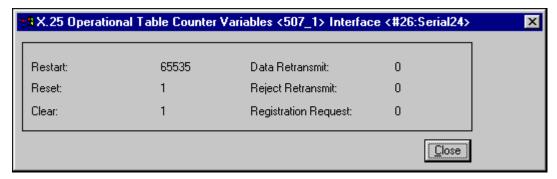
# **Using the X.25 Operational Table Timer Variables applet**

# To start the X.25 Operational Table Timer Variables applet:

- **1.** Open the X.25 Operational Table applet.
- **2.** Highlight an interface and click the [Timer Variables] button. The applet opens and X.25 timer variable information appears.

# X.25 Operational Table Counter Variables applet

The **X.25 Operational Table Counter Variables** applet is launched from within the X.25 Operational Table applet by selecting a row in the table and clicking on the [Counter Variables] button. It shows information specific to the counter variables.



The following information is displayed in the Counter Variables window.

| Title                        | Definition                            |
|------------------------------|---------------------------------------|
| Restart Count (R20)          | The Restart retransmission count      |
| Reset Count (R22)            | The Reset retransmission count        |
| Clear Count (R23)            | The Clear retransmission count        |
| Data Retransmit Count (R25)  | The Data retransmission count         |
| Reject Count (R27)           | The Reject retransmission count       |
| Register Request Count (R28) | The Registration retransmission count |

#### **Using the X.25 Operational Table Counter Variables applet**

To start the X.25 Operational Table Counter Variables applet:

- **1.** Open the X.25 Operational Table applet.
- **2.** Highlight an interface and click the [Counter Variables] button. The applet opens and X.25 timer counter information appears.

# **Bridging tools**

Bridging tools are available for all routers that support bridging. Available tools are:

#### ■ The Learned Bridging applet

Provides detailed information on bridging, including MAC address, number of ports, root information and more.

#### ■ The Spanning Tree Port Table applet

Displays Spanning Tree protocol information, such as interface name and index, state, path cost, root ID, etc.

#### ■ The Static Bridging Table applet

Provides information for static bridge entries, such as Interface name and index, receive port and status.

#### ■ The Base Port Table applet

Displays bridge management information, such as port, interface name and index, delay exceeded discards, etc.

#### ■ The Source Route Bridging applet

Provides details on source routing bridging, including MAC address, number of ports, Spanning Tree Explorer information and more.

#### ■ The Static Bridging Table, source route

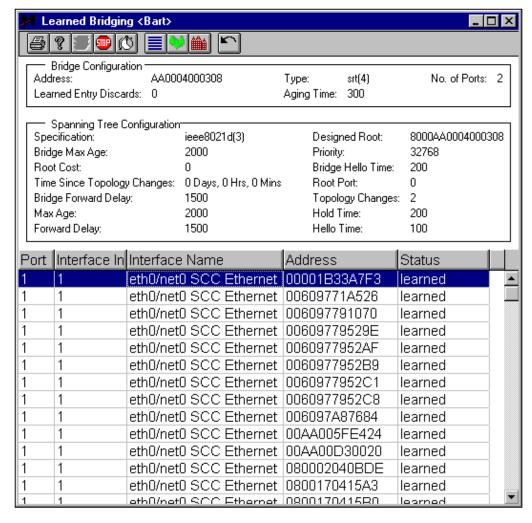
Provides information for static bridge entries in the Source Route table, such as Interface name and index, receive port and status.

#### ■ The Bridge Telnet Show Commands applet: Cisco specific

Provides Telnet show commands for Cisco routers.

#### The Learned Bridging applet

The **Learned Bridging** applet provides detailed information on bridging, including MAC address, number of ports, root information and more.



The top of the screen is divided into two sections: **Bridge Configuration** and **Spanning Tree Configuration**.

The Bridge Configuration includes the following information:

| Field Name                | Description   |
|---------------------------|---|
| Address                   | The MAC address used by this bridge when it must be referred to in a unique fashion.  |
| No. of Ports              | The total number of ports.  |
| Aging Timer               | The value that all bridges use for MaxAge when this bridge is acting as the root.   |
| Туре                      | Indicates what type of bridging this bridge can perform.  |
| Learned Entry<br>Discards | The total number of Forwarding Database entries, which have been or would have been learned, but have been discarded due to a lack of space to store them in the Forwarding Database. |

Spanning Tree Configuration includes the following information:

| Field Name                     | Description   |
|--------------------------------|---|
| Specification                  | An indication of what version of the Spanning Tree Protocol is being run.                                     |
| Designed Root                  | The bridge identifier of the root of the spanning tree.   |
| Bridge Max Age                 | The value that all bridges use for MaxAge when this bridge is acting as the root                              |
| Priority                       | The value of the write-able portion of the Bridge ID.   |
| Root Cost                      | The cost of the path to the root as seen from this bridge.  |
| Bridge Hello Time              | The value that all bridges use for HelloTime when this bridge is acting as the root.                          |
| Time Since<br>Topology Changes | The time (in hundredths of a second) since the last time a topology change was detected by the bridge entity. |

| Field Name              | Description  |
|-------------------------|--|
| Root Port               | The port number of the port which offers the lowest cost path from this bridge to the root bridge.   |
| Bridge Forward<br>Delay | The value that all bridges use for ForwardDelay when this bridge is acting as the root.  |
| <b>Topology Changes</b> | The total number of topology changes detected by this bridge.  |
| Max Age                 | The maximum age of Spanning Tree Protocol information learned from the network on any port before it is discarded.   |
| Hold Time               | This time value determines the interval length during which no more than two Configuration bridge PDUs shall be transmitted by this node.  |
| Forward Delay           | The value determines how long the port stays in a particular state before moving to the next state. For example, how long a port stays in the Listening state when moving from Blocking to Learning. |
| Hello Time              | The amount of time between the transmission of Configuration bridge PDUs by this node on any port when it is the root of the spanning tree or trying to become so.                                   |

In the lower half of the screen is the **Learned Bridging table**. The Learned Bridging table includes the following fields:

| Field Name      | Description   |
|-----------------|---|
| Port            | The port number this MAC address was learned from.  |
| Interface Index | The interface number on which the station was learned. If this number is 0, then the learning bridge has not discovered which interface the station is accessible on. |

| Field Name     | Description   |
|----------------|---|
| Interface Name | The name of the circuit group of this interface.  |
| Address        | The MAC-level address of the station described by this entry in the table.  |
| Status         | The Status of this entry. Possible values are:  |
|                | invalid  This entry is no longer valid (e.g., it was learned but has since aged-out), but has not yet been flushed from the table |
|                | learned The entry was dynamically learned and is being used.  |
|                | <b>Self</b> The entry represents one of the bridge's addresses  |
|                | mgmt This is a statically configured entry.   |
|                | Other None of the above.  |

# **Using the Learned Bridging applet**

#### To start the Learned Bridging applet:

- 1. Right-click on a device icon and select Boxmap.
- 2. From the physical view, right-click on a blank area in the window and choose **Bridge** > **Learned Bridging**. From the application view, right-click on the Bridge icon and select **Learned Bridging**.
- **3.** Choose the applet parameters and click OK. The applet opens and Bridging statistics will begin to appear in the window, based on the polling interval.

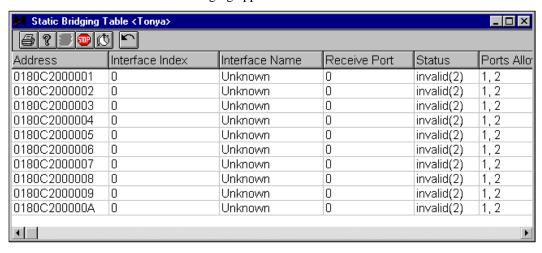
#### Other buttons

In addition to the global toolbar buttons, the Learned Bridging applet has four specialized buttons on the right hand side of the toolbar:

| Button    | Description   |
|-----------|---|
|           | [Static Bridging Table] button Opens the Static Bridging Table which provides information for static bridge entries, such as Interface name and index, receive port and status.                     |
| <b>**</b> | [Spanning Tree Port Table] button Launches the Spanning Tree Port Table applet which displays Spanning Tree protocol information, such as interface name and index, state, path cost, root ID, etc. |
|           | [Base Port Table] button Launches the Base Port Table applet which displays bridge management information, such as port, interface name and index, delay exceeded discards, etc.                    |
|           | [Export Data] button Exports collected data to a comma separated variable file.   |

# The Static Bridging Table

The Static Bridging Table is launched from the [Static Bridging Table] button in the Learned Bridging applet.



The Static Bridging Table contains the following information:

| Field Name          | Definition  |
|---------------------|---|
| Address             | The MAC Address of this static bridge entry.  |
| Interface Index     | The interface number of this static bridge entry.   |
| Interface Name      | The interface name of this static bridge entry.   |
| Receive Port        | The port number of the port a frame MUST be received on, or 0 for all ports.  |
| Status              | The current status of the entry   |
| Ports Allowed to Go | The set of ports to which frames received from a specific port and destined for a specific MAC address, are allowed to be forwarded |

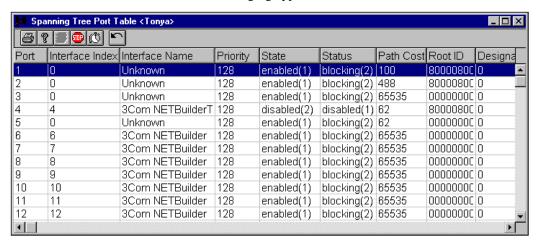
#### Other buttons

In addition to the global toolbar buttons, the Static Bridging Table applet has one specialized button on the right hand side of the toolbar:

| Button | Description   |
|--------|---|
|        | [Export Data] button Exports collected data to a comma separated variable file. |

#### The Spanning Tree Port Table

The Spanning Tree Port Table is launched from the [Spanning Tree Port Table] button in the Learned Bridging applet.



The Spanning Tree Port Table contains the following information:

| Field Name             | Definition   |
|------------------------|--|
| Port                   | The port number for which this entry contains Spanning Tree Protocol management. |
| Interface Index        | The routers interface where the bridge port resides.                             |
| Interface Name         | The interface name where this bridge port resides.                               |
| Priority               | The priority field contained in the first octet of the Port ID.                  |
| State                  | The ports current state.   |
| Status                 | The ports current status, Enabled or Disabled.                                   |
| Path Cost              | The total path cost towards the spanning tree root.                              |
| Root ID                | The Bridge Identifier of the root bridge.  |
| <b>Designated Port</b> | The path cost of the designated port.  |

| Field Name            | Definition  |
|-----------------------|---|
| Cost                  |   |
| Designated<br>Bridge  | The next bridge accessible from this port.  |
| Designated Port       | The port identifier of the designated bridge.   |
| Forward<br>Transition | The number of times this port has transitioned from the learning state to the forwarding state. |

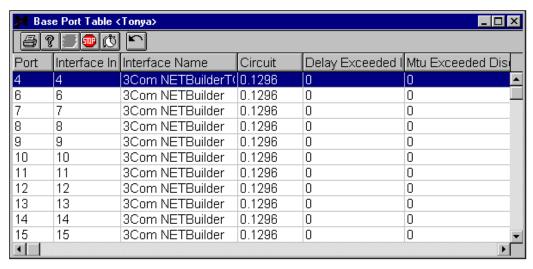
#### Other buttons

In addition to the global toolbar buttons, the Spanning Tree Port Table applet has one specialized button on the right hand side of the toolbar:

| Button   | Description   |
|----------|---|
| <b>K</b> | [Export Data] button Exports collected data to a comma separated variable file. |

#### **The Base Port Table**

The Base Port Table is launched from the [Base Port Table] button in the Learned Bridging applet.



The Base Port Table contains the following information:

| Field Name                    | Definition  |
|-------------------------------|---|
| Port                          | The port number for which this entry contains bridge management information.                  |
| Interface<br>Index            | The router's interface where the bridge port resides.   |
| Interface<br>Name             | The interface name where this bridge port resides.  |
| Circuit                       | A Unique object Instance for entries with a duplicate Interface Index. Value is 00 otherwise. |
| Delay<br>Exceeded<br>Discards | The number of frames discarded due to excessive transit delays through this bridge.           |

| Field Name               | Definition  |
|--------------------------|---|
| Mtu Exceeded<br>Discards | The number of frames discarded due to excessive size. |

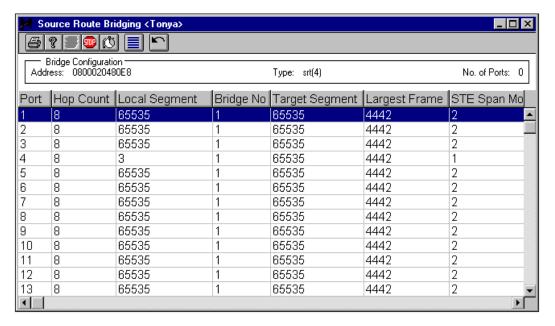
#### Other buttons

In addition to the global toolbar buttons, the Base Port Table applet has one specialized button on the right hand side of the toolbar:

| Button   | Description   |
|----------|---|
| <u> </u> | [Export Data] button Exports collected data to a comma separated variable file. |

#### The Source Route Bridging applet

The **Source Route Bridging** applet provides details on source routing bridging, including MAC address, number of ports, Spanning Tree Explorer information and more.



The Bridge Configuration information in the top panel includes:

| Field Name   | Definition   |
|--------------|--|
| Address      | The MAC address used by this bridge when it must be referred to in a unique fashion.   |
| Туре         | Indicates what type of bridging this bridge can perform. If a bridge is actually performing a certain type of bridging this will be indicated by entries in the port table for the given type. |
| No. of Ports | The number of ports controlled by this bridging entity.  |

The Source Route Bridging table includes the following information:

| Field Name          | Definition   |
|---------------------|--|
| Port                | The port of the source routing bridge.   |
| <b>Hop Count</b>    | The maximum number of routing descriptors allowed in an All Paths or Spanning Tree Explorer frame.   |
| Local Segment       | The segment number which uniquely identifies the segment where this port is connected.   |
| Bridge No.          | The unique bridge number which identifies a bridge, when more than one bridge is used to span the same two segments.   |
| Target Segment      | The segment number of the target segment.  |
| Largest Frame       | The maximum size of the INFO field that this port can send/receive.  |
| STE Span Mode       | Determines how this port behaves when presented with a Spanning Tree Explorer frame. The value 'disabled(2)' indicates that the port will not accept or send Spanning Tree Explorer packets; any STE packets received will be silently discarded. The value 'forced(3)' indicates the port will always accept and propagate Spanning Tree Explorer frames. |
| Spec In Frames      | The number of specifically routed frames that have been received from this port's segment.   |
| Spec Out Frames     | The number of specifically routed frames that this port has transmitted on its segment.  |
| Ape In Frames       | The number of path explorer frames that have been received by this port from its segment.  |
| Ape Out Frames      | The number of path explorer frames that have been transmitted by this port on its segment.   |
| Ste In Frames       | The number of spanning tree explorer frames that have been received by this port from its segment.   |
| Ste Out Frames      | The number of spanning tree explorer frames that have been transmitted by this port on its segment.  |
| Segment<br>Mismatch | The number of explorer frames that have been discarded by this port, because the routing descriptor field contained an invalid   |

#### **Network Performance**

| Field Name                     | Definition   |
|--------------------------------|--|
| Discards                       | adjacent segment value.  |
| Duplicate Segment<br>Discards  | The number of frames that have been discarded by this port, because the routing descriptor field contained a duplicate segment identifier.                   |
| Hop Count<br>Exceeded Discards | The number of explorer frames that have been discarded by this port, because the Routing Information Field has exceeded the maximum route descriptor length. |

# **Using the Source Route Bridging applet**

#### To start the Source Route Bridging applet:

- 1. Right-click on a device icon and select Boxmap.
- **2.** From the physical view, right-click on a blank area in the window and choose Bridge > Source Route Bridging. From the application view, right-click on the Bridge icon and select Source Route Bridging.
- **3.** Choose the applet parameters and click OK. The applet opens and Bridging statistics will begin to appear in the window, based on the polling interval.

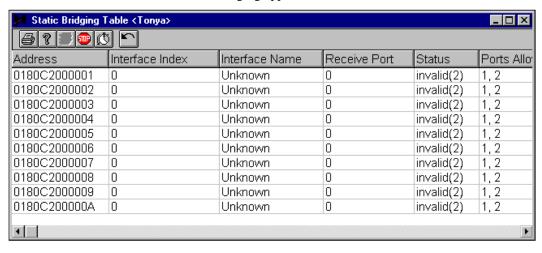
#### Other buttons

In addition to the global toolbar buttons, the Learned Bridging applet has four specialized buttons on the right hand side of the toolbar:

| Button | Description   |
|--------|---|
|        | [Static Bridging Table] button Opens the Static Bridging Table source route applet. |
|        | [Export Data] button Exports collected data to a comma separated variable file.     |

# The Static Bridging Table, source route

The Static Bridging Table is launched from the [Static Bridging Table] button in the Source Route Bridging applet.



The Static Bridging Table contains the following information:

| Field Name      | Definition   |
|-----------------|--|
| Address         | The destination MAC address in a frame to which this entry's filtering information applies.  |
| Interface Index | The interface number where this port lies.   |
| Interface Name  | The interface name where this port lies.   |
| Receive Port    | Either the value '0', or the port number of the port from which a frame must be received in order for this entry's filtering information to apply.   |
| Status          | This object indicates the status of this entry(other(1) - this entry is currently in use but the conditions under which it will remain so are different from each of the following values) (invalid(2) - writing this value to the object removes the corresponding entry) (permanent(3) - this entry is currently in use and will remain so after the next reset of the bridge) (deleteOnReset(4) - this entry is |

#### **Network Performance**

| Field Name             | Definition  |
|------------------------|---|
|                        | currently in use and will remain so until the next reset of the bridge) (deleteOnTimeout(5) - this entry is currently in use and will remain so until it is aged out) |
| Ports Allowed to<br>Go | The set of ports to which frames received from a specific port and destined for a specific MAC address, are allowed to be forwarded.                                  |

# The Bridge Telnet Show Commands applet: Cisco specific

#### For Cisco Only

Right-click the Bridge icon and select **Telnet Show Commands** to provide the show commands menu options. Show commands available will vary considerably based on the router manufacturer and version of software running on the router.

# Port applet: for DEC Gigaswitch

# Port applets: overview

Port applets provide information about port groups for the Digital Equipment Gigaswitch.

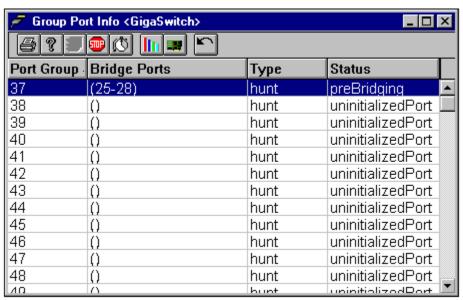
Available applications are:

# ■ The Group Port Info applet Lists all port groups assigned to the Gigaswitch.

# ■ The Port Utilization applet Shows the utilization statistics for the selected port. (exponentially decayed) calculated by the Digital Equipment Gigaswitch.

# The Group Port Info applet

The Group Port Info applet lists all port groups assigned for the Digital Equipment Gigaswitch. The applet is launched from the Port icon in the Boxmap.



# The Group Port Info Table contains the following information:

| Field Name   | Definition  |
|--------------|---|
| Port Group   | The number of the port group. This will be a number between 37 and 64.  |
| Bridge Ports | These are the bridge ports that are joined together into the Port Group. Bridge Ports are numbered between 1 and 36. A bridge port becoming a member of a port group ceases to operate as a normal bridge port, therefore filters on the port have no effect. |
| Type         | There are two Port Group types:   |
|              | <b>Hunt Group -</b> all members of a hunt group work like a single bridge port as far as bridge functions are concerned.  |
|              | <b>Reliability Group -</b> Only a single port in a reliability group is operational. All other ports are considered backup. When the operational port fails, a backup port will be selected to become operational.  |
| Status       | There are three status indications:   |
|              | <b>Uninitialized Port -</b> This port has no member in it, is not powered on, or no ports in the group have successfully completed startup diagnostics.   |
|              | <b>PreBridging -</b> Some ports in the port group have been initialized with the bridge functions, but no port is yet functioning as part of a bridge port. This is always the case if the datalink is not up.  |
|              | <b>Bridging -</b> At least one port in the port group is functioning as part of a bridge port. The port group must be in this state to carry user data.   |

#### Other buttons

In addition to the global toolbar buttons, the Group Port Info applet has the following specialized buttons.

| Button | Definition  |
|--------|---|
| III    | [Top Ten Talkers] button Opens the Top Ten Talkers applet which lists the ten busiest interfaces on the device.       |
|        | [Port Utilization] button Opens the Port Utilization applet which shows utilization statistics for the selected port. |

# The Port Utilization applet

The Port Utilization applet shows the utilization statistics for the selected port. (exponentially decayed) calculated by the Digital Equipment Gigaswitch.

The applet is launched by clicking the [Port Utilization] button in the Group Port Info applet. The data is updated on the screen based on the Polling Interval.

#### Other buttons

The Port Utilization applet uses the global toolbar buttons.

# **Accounting applets**

The Accounting applets provide information about the number of bytes and packets exchanged between two end stations over the IP or IPX protocols.

There are two accounting applets:

- IP Accounting applet
- IPX Accounting applet

#### To launch the accounting applets:

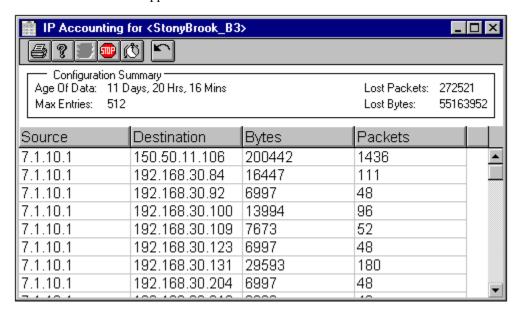
- 1. Right-click on a device icon and choose Boxmap.
- From the physical view, select Accounting > IP Accounting or Accounting > IPX Accounting. From the application view, right-click on the Accounting icon and select the appropriate applet.

Data is updated on the screen based on the polling interval.

**NOTE:** The Accounting applet device specific and dependent on the device's configuration.

# The IP Accounting applet

The **IP** Accounting applet reports traffic accounting information which is important for understanding the total bytes contained in the IP packets that have been exchanged between any two end stations. From this information, the top talkers on the network can be determined. Long term utilization analysis can be applied for cost allocation and/or bill back.



The top pane contains Configuration Summary information that is retrieved from the router. It includes: Age of Data, Max Entries, Lost Packets, and Lost Bytes.

The table contains the following information:

| Heading     | Definition   |
|-------------|--|
| Source      | The IP Address of the source of the conversation.      |
| Destination | The IP Address of the destination of the conversation. |

# **Accounting Applets**

| Bytes   | The total number of bytes transmitted between this source and destination IP Address.   |
|---------|---|
| Packets | The total number of packets transmitted between this source and destination IP Address. |

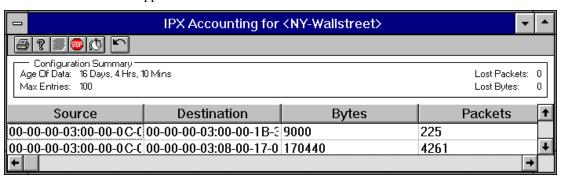
#### Other buttons

In addition to the global toolbar buttons, the IP Accounting applet has the following specialized button:

| Button | Description   |
|--------|---|
|        | [Export Data] button Exports collected data to a comma separated variable file. |

# The IPX Accounting applet

The **IPX Accounting** applet reports traffic accounting information which is important for understanding the total bytes contained in the IPX packets that have been exchanged between any two end stations. From this information, the top talkers on the network can be determined. Long term utilization analysis can be applied for cost allocation and/or bill back.



The top pane contains Configuration Summary information that is retrieved from the router. It includes: Age of Data, Max Entries, Lost Packets, and Lost Bytes.

The table contains the following information:

| Heading     | Definition   |
|-------------|--|
| Source      | The IPX Address of the source of the conversation.                                       |
| Destination | The IPX Address of the destination of the conversation.                                  |
| Bytes       | The total number of bytes transmitted between this source and destination IPX Address.   |
| Packets     | The total number of packets transmitted between this source and destination IPX Address. |

The Memory and Resource applets provide information about system resources. There are three applets:

- The Small through Huge Buffer Information applets
  Display the status of the system buffer pools. This is available only on
  Cisco routers running version 8.3 or higher software, properly configured.
- The Memory Protocol Resource applet, Digital specific Displays memory information.
- The Buffer Protocol Resource applet, Digital specific Displays information on system buffers.

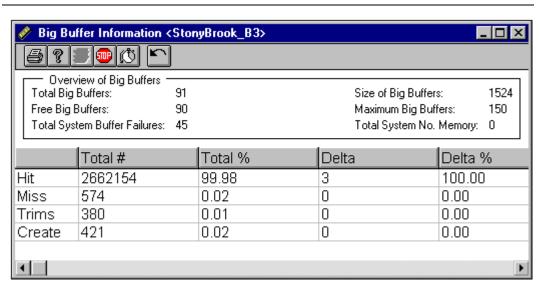
# The Small through Huge Buffer Information applets

The Small through Huge Buffer Information applets display the status of the system buffer pools. These pools are used by the processor to buffer data packets. They are not the only buffers that are used to pass packets. IP, IPX, AppleTalk and bridging packets are also "fast switched." This uses interface buffers and route caches without involving the central processor.

There are five different Buffer Information applets, each specific to a different buffer size:

- Small (Buffers)
- Medium (Buffers)
- Big (Buffers)
- Large (Buffers)
- Huge (Buffers)

Each applet opens a window with the buffer information specific to that size. For example:



The screen is divided into two sections: Overview of "size" (e.g. small) buffers and a table of values. Overview of "Size" Buffers includes the following information:

| Field Name                   | Definition           |
|------------------------------|----------------------|
| Total "size" buffers         | bufferXxTotal        |
| Size of "size" buffers       | bufferXxSize         |
| Free "size" buffers          | bufferXxFree         |
| Maximum "size" buffers       | bufferXxMax          |
| Total System buffer failures | bufferFail - global  |
| Total System No Memory       | bufferXxMem - global |

Both "size" and Xx reflect the respective buffer pool

The table of values for the buffer information includes:

# TOTAL#

| Total # Hit    | = | bufferXxHit    |
|----------------|---|----------------|
| Total # Miss   | = | bufferXxMiss   |
| Total # Trims  | = | bufferXxTrims  |
| Total # Create | = | bufferXxCreate |

# TOTAL%

| Total % Hit    | = | <u>bufferXxHit</u><br>bufferXxHit +<br>bufferXxMiss    | X | 100 |
|----------------|---|--|---|-----|
| Total %Miss    | = | <u>bufferXxMiss</u><br>bufferXxHit +<br>bufferXxMiss   | X | 100 |
| Total % Trims  | = | <u>bufferXxTrims</u><br>bufferXxHit +<br>bufferXxMiss  | X | 100 |
| Total % Create | = | <u>bufferXxCreate</u><br>bufferXxHit +<br>bufferXxMiss | x | 100 |

# **DELTA**

| Delta # Hit    | = | e.g. bufferXxHitV2 - bufferXxHitV1                               |
|----------------|---|--|
|                |   | Where V1 is the first poll value and V2 is the second poll value |
| Delta # Miss   | = | e.g. bufferXxMissV2 - bufferXxMissV1                             |
| Delta # Trims  | = | e.g. bufferXxTrimsV2- bufferXxTrimsV1                            |
| Delta # Create | = | e.g. bufferXxCreateV2- bufferXxCreateV1                          |

# **DELTA%**

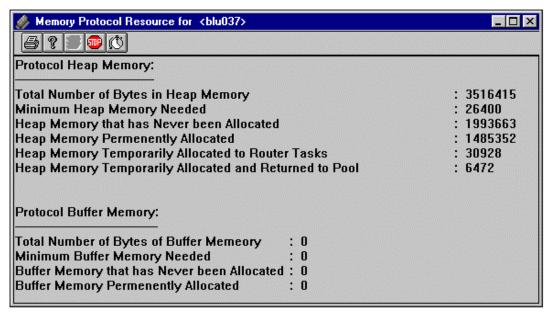
| Delta % Hit    | = | <u>Delta#Hit</u>       | X | 100 |
|----------------|---|------------------------|---|-----|
|                |   | Delta#Hit + Delta#Miss |   |     |
| Delta %Miss    | = | <u>Delta#Miss</u>      | X | 100 |
|                |   | Delta#Hit + Delta#Miss |   |     |
| Delta % Trims  | = | <u>Delta#Trims</u>     | X | 100 |
|                |   | Delta#Hit + Delta#Miss |   |     |
| Delta % Create | = | <u>Delta#Creates</u>   | X | 100 |
|                |   | Delta#Hit + Delta#Miss |   |     |

# Launching the Small through Huge Buffer applets:

- 1. Right-click on a device icon and choose **Boxmap**.
- 2. From the physical view, select **Memory** > **Small/Medium/Big/Large/Huge.** From the application view, right-click on the Memory icon and select the appropriate applet.

# The Memory Protocol Resource applet for Digital

The Memory Protocol Resource applet lists information for Protocol Heap Memory and Protocol Buffer Memory. Total Heap Memory is shown, as well as the breakdown of Heap Memory into individual components.



The table information includes:

| Heading  | Definition  |
|--|---|
| Total Number of Bytes in<br>Heap Memory  | The total amount of memory, in bytes, found on the device.  |
| Minimum Heap Memory<br>Needed  | The total amount of memory, in bytes, found on the device.  |
| Heap Memory that has<br>Never been Allocated<br>Heap Memory Permanently<br>Allocated | These values show the breakdown of how the Heap Memory is being allocated at the moment of polling. Note that the combined value of these four items is equal to the value of Total Number of Bytes in Heap Memory. |

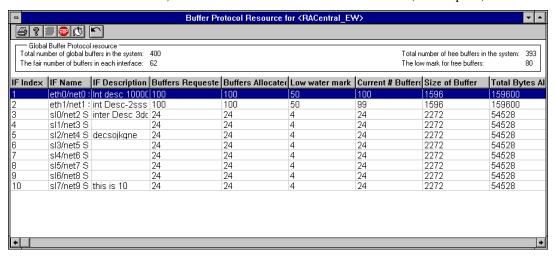
| Heading  | Definition   |
|--|--|
| Heap Memory Temporarily<br>Allocated to Router Tasks         |  |
| Heap Memory Temporarily<br>Allocated and Returned to<br>Pool |  |
| Total Number of Bytes of<br>Buffer Memory                    | The total amount of buffer memory, in bytes, found on the device, if any.        |
| Minimum Buffer Memory<br>Needed                              | The minimum amount of buffer memory needed.                                      |
| Buffer Memory that has<br>Never been Allocated               | These two values show the breakdown of how the Buffer Memory is being allocated. |
| Buffer Memory<br>Permanently Allocated                       |  |

# **Launching the Memory Protocol Resource applet:**

- 1. Right-click on a device icon and choose **Boxmap**.
- 2. From the physical view, select **Resource > Memory Protocol**. From the application view, right-click on the Resource icon and select **Memory Protocol**.

# The Buffer Protocol Resource applet for Digital

The Buffer Protocol Resource applet lists global buffer information (top pane of the window) and individual interface buffer information (bottom pane).



The interface table information includes:

| Heading                  | Definition   |
|--------------------------|--|
| IF Index                 | The index number of the interface.   |
| IF Name                  | The name of the interface.   |
| IF Description           | The user-defined descriptive name for the interface as specified using the Description applet. |
| <b>Buffers Requested</b> | The number of buffers requested by the device for the specific interface.                      |
| Buffers Allocated        | The number of buffers allocated by the device for the specific interface.                      |
| Low Water Mark           | The low water mark for the interface.  |
| Current # Buffers        | The number of buffers currently in use.  |
| Size of Buffer           | The size of each buffer, in bytes.   |

| Heading               | Definition   |
|-----------------------|--|
| Total Bytes Allocated | The total number of bytes allocated to the interface. This number is calculated by Buffers Allocated x Size of Buffer. |

# **Launching the Buffer Protocol Resource applet:**

- 1. Right-click on a device icon and choose **Boxmap**.
- From the physical view, select Resource > Buffer Protocol. From the application view, right-click on the Resource icon and select Buffer Protocol.

MIB Tools 16

NavisAccess provides several tools that make working with MIBs easier and more productive. Available tools are:

# MIB Compiler

Compiles MIBs into machine-readable binary form. All Traps contained in the compiled MIBs are added to the events that the Trap Monitor interprets.

#### ■ MIB Profile tool

Creates profiles of MIB variables that need to be queried routinely.

#### MIB Browser

Provides quick access to profiles created by the MIB Profile tool, allowing you to query MIBs with point-and-click ease.

# The MIB Compiler

The MIB Compiler takes ASN.1 formatted Management Information Base files and compiles them into a binary form. The traps contained in the MIB files are added to the events that the Trap Monitor interprets.

MIBs must be compiled for NavisAccess to interpret Traps successfully. If you do not compile the necessary MIBs, you will receive "Uncompiled Trap" messages in the Event Viewer.

MIB files are stored in the **NavisAccess/mibs** directory, under their respective vendor sub-directories. By default, the mibs directory already contains the Ascend MIBs and RFC1155 and RFC1213.

**NOTE:** At a minimum, all RFC and Ascend MIBs should be compiled. MIB RFC1213.mib *must* be included. Other MIBs can be compiled based on the vendor devices which are installed on the network.

# **Using the MIB Compiler**

To compile a MIB, the MIB file must be located in the **NavisAccess/mibs** directory. During installation, NavisAccess creates a number of vendor-specific

sub-directories under the MIB directory. MIB files must be copied as needed from the sub-directories to the NavisAccess/mibs directory.

For example, if you wish to compile Traps from Cisco devices, copy all the MIB files from the **NavisAccess/mibs/Cisco** directory up one level to the NavisAccess/mibs directory.

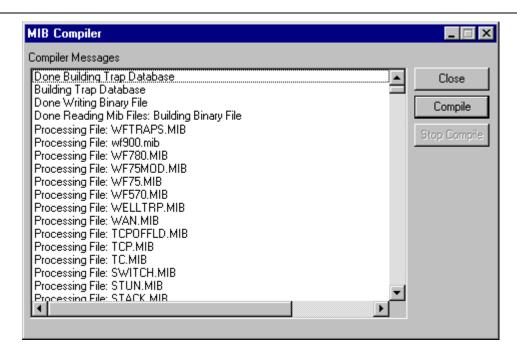
Regardless of the vendor devices you have, all the files from the NavisAccess/mibs/RFC directory should be copied and compiled. Some MIB files are dependent on these files to compile successfully.

## Unsuccessful compiles

If the MIB compiling is unsuccessful, error message(s) will be present and contain the line number where the error occurred. The user can correct the error and then rerun the MIB Compiler. See "MIB Compiler Errors" on page 664 for details on what the errors mean.

#### To compile MIBs:

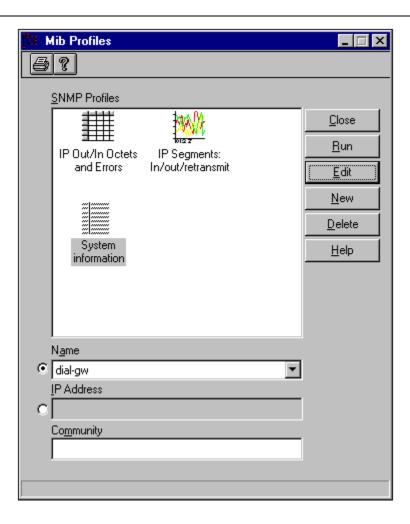
- 1. From the NavisAccess main menu bar, select **Tools > MIB Compiler**. Or, to run the MIB Compiler without starting NavisAccess, select the MIB Compiler icon from the NavisAccess program group.
  - **NOTE:** If you compile MIBs with NavisAccess running, it will not read the compiled MIB file until it is restarted.
- 2. After making sure that all necessary MIB files are in the NavisAccess/mibs directory, click the [Compile] button. The compilation process will begin and will be displayed in the MIB compiler window.
  - Compiling of a MIB will generate messages reading: "Processing File: <*name of file*>."
- **3.** Upon completion of the compiling process, the MIB Compiler will write a binary file and then build a Trap database. If the entire process is successful, a screen similar to the one below will be displayed. The top four messages will be the same as below. The "Processing File" messages will vary based on the MIBs being compiled.
  - Depending on the number of MIBs compiled, it make take a few moments for the final stages of the process to complete.



# The MIB Browser: overview

The **MIB Browser** allows you to create profiles for MIB variables which you query often. When a profile is run, it queries the specified MIB variables on a device and returns values in chart, table or graph format, depending on the type of data involved. Returned values appear in real-time, updated based on the polling interval. Essentially, the MIB Browser functions as an easy-to-use application development tool which creates custom applications specifically tailored to the user's needs.

Because a MIB profile can be stored, you can use the same profile on multiple devices, and do not have to recreate it each time you need it. Easier still, each MIB profile appears in every device Boxmap, giving you quick, device-specific access for every box on your network.

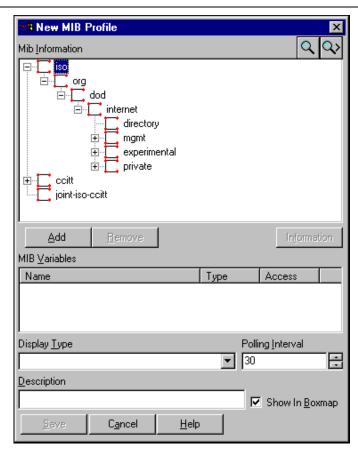


# **Using the MIB Browser**

The MIB Browser is used to create, edit and run MIB profiles. Below is a general description of the MIB Profile creation process and the available tools. Following that are three specific examples of creating MIB Profiles (one of each type: table, column, graph), including examples of the results of running the profiles.

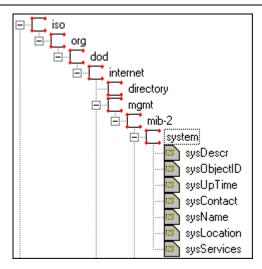
# Creating a MIB Profile: general overview

- 1. To open the MIB Browser, use one of the following:
- a. From the NavisAccess main menu bar, select **Tools > MIB Browser**.
- b1. Right-click on a device icon or backpanel and select **Boxmap**.
- b2. From the physical view, right-click a blank area of the screen and select **MIB Information > MIB Browser**. From the application view, right-click the MIB Information icon and select **MIB Browser**.
  - The MIB Profiles window opens.
- 2. Click the [New] button to open the New MIB Profile window.



Creating a MIB profile involves searching through the MIB Information tree to find the variables you wish to query, adding them to the MIB Variables window, choosing a display type and giving the profile a name.

3. Search for MIB variables by drilling-down through the MIB Information tree by clicking on the directories. MIB variables are at the bottom of any given directory tree. The illustration following shows the full tree structure leading to the MIB II "system" variables: sysDescr, sysObjectID, etc.



Any of these variables can be selected for querying. To add a variable, double-click on it, or select it and click the [Add] button. Multiple selections are possible using standard [Ctrl] and [Shift] key techniques.

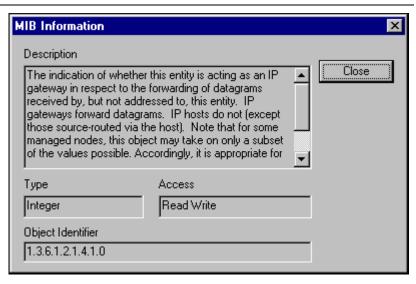
#### Automated variable searching

If you know the exact variable name, you can quickly search the MIB directories by clicking the [Search for Variables] button at the top of the New MIB Profile screen and entering the variable name. Because the search process is top-down, you should click the top most directory before starting the search. The search is also case sensitive, so variables must be entered exactly as they exist in the MIB.

After the first search, you can continue to search the tree for further instances of the same variable by clicking the [Search for Next Occurrence of Variable] button.

#### **Instant variable information**

4. If you do know what a particular variable represents, you can easily access that information. Once the variable is added to the MIB Variables window, either double-click on it or highlight it and click the [Information] button. This will open the MIB Information window, which will describe the MIB and display the object identifier. For example, following is the information for the MIB II ipForwarding variable:



5. After making all variable selections, select the manner in which you want the variables to display when queried. Choose from three options in the Display Type drop-down box:

#### **Column Display**

Data is displayed as text with a blank background. Certain fields may change, and they will update based on the polling interval. Text fields (such as Octet Strings) will remain the same.

#### **Table Display**

Data is arrayed in a table format, with column headings running across the top of the table, and data aligned underneath. Table values are updated based on the polling interval.

#### **Graph Display**

Data is displayed as a moving line graph. Each graphed variable is color coded, with value and time-stamp information displayed on the x- and y-axis respectively. Graph points are plotted based on the polling interval.

**NOTE:** Not all variables will support all three types of graphs, and some will support only one type. If you choose a graph type that is incompatible with the variables chosen, you will receive an error message requesting that you select a different graph type.

- **6.** Set the polling interval using the Polling Interval spin box. The default value is 30 seconds.
- 7. Enter a name for the MIB Profile in the Description field. Since this name will be used to access the MIB Profile, it should be descriptive of the variables selected.
- **8.** Select the Show in Boxmap option if you want to be able to access this profile through the individual device Boxmaps. This option is selected by default, as it is extremely useful.
- **9.** Click [Save] when done. This will create a labeled icon in the MIB Profiles window. Each type of profile has an individual icon associated with it.

| Icon   | Profile Type |
|--|--------------|
| 000 00000000<br>000 00000000<br>000 00000000<br>000 000000 | Column       |
| #  | Table        |
| <b>₩</b>   | Graph        |

# Running a MIB Profile

MIB Profiles can be run either from the MIB Browser or from the Boxmap.

**NOTE:** A profile is only accessible from the Boxmap if you did not de-select Show in Boxmap when you created the profile.

#### From the MIB Browser

**1.** From the main menu bar of NavisAccess, select **Tools > MIB Browser** to open the MIB Browser.

The MIB Browser can also be opened by right-clicking the MIB Information icon in the Boxmap and selecting **MIB Browser**.

**2.** Select the device for which you want to create a MIB profile. There are two methods by which you may select the device:

#### Name

Click the Name radio button and choose a device from the drop-down list. The drop-down list contains all devices discovered by NavisAccess.

#### **IP Address**

Click the IP Address radio button and enter a device IP address.

- **3.** You may optional specify a Community String for the device. The Community String you specify here overrides the default Community String set during Configuration of the System Options.
- **4.** Select a profile from the SNMP Profiles field.
- **5.** Click the [Run] button.

The selected device will be queried, and the MIB values returned based on the profile.

For examples of what a MIB profile can generate, see the following:

- MIB Profile Example 1: Table Display
- MIB Profile Example 2: Column Display
- MIB Profile Example 3: Graph Display

# MIB profile example 1: Table display

The MIB Profile Table Display retrieves MIB data and displays it in a table format. The table is accessed from within the MIB Browser by clicking the Table icon.

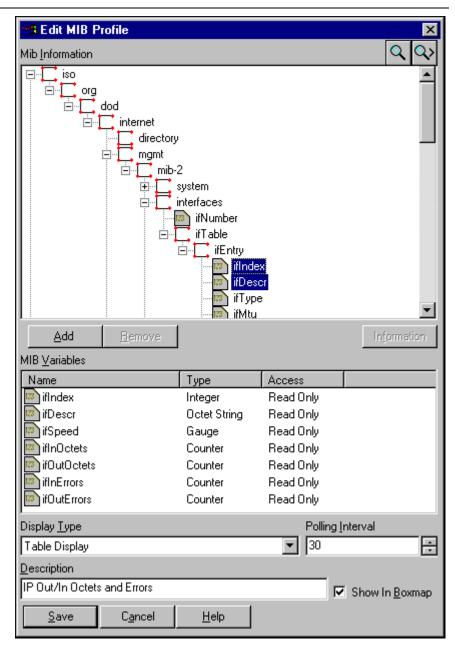
The following example will create a MIB Profile to query devices for the following information and return values in a table format:

- Interface index
- Interface description
- Interface speed
- Incoming/Outgoing octets
- Inbound/Outbound packets with errors

You may wish to recreate this profile to become familiar with the MIB Browser.

# To create the profile

- 1. Open the MIB Browser and click [New].
- **2.** Drill-down to the MIB-2 "ifEntry" directory, as shown below.



**3.** Highlight the following variables:

**ifIndex:** the interface index

ifDescr: the interface description

**ifSpeed:** the configured speed of the interface

ifInOctets: incoming octets
ifOutOctets: outgoing octets

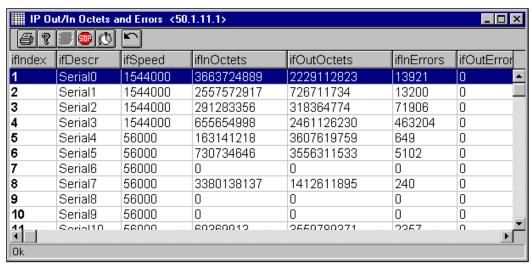
**IfInErrors:** inbound packets with errors **ifOutErrors:** outbound packets with errors

**4.** Click [Add] to move them to the MIB Variables window. Remember, you can double-click any variable in the MIB Variables window to see detailed information on what the variable represents.

**NOTE:** When the table is generated, the variables will appear in the order they appear in the MIB Variables window. That is why we have put ifIndex and ifDescr as the first two entries. It is advisable to put descriptive variables in the first columns of the table. You can move variables within the MIB Variables window by simply clicking and holding the mouse and dragging them to a new position.

- **5.** Choose Table Display from the Display Type drop-down box.
- **6.** Name the profile "IP Out/In Octets and Errors."
- 7. Click [Save].
- **8.** In the MIB Browser window, select a device, highlight the new profile and click [Run].

Following is an example of what this profile produces:



In this table, values are continually updated based on the polling interval. The graph will keep displaying data for as long as it remains open. All fields are sortable by clicking on the column heading.

# MIB profile example 2: Column display

The MIB Profile Column Display retrieves MIB data and displays it in a column format. The column is accessed from within the MIB Browser by clicking the Column icon.

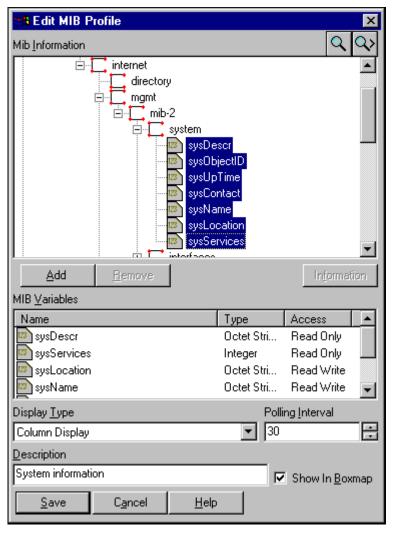
The following example will create a MIB Profile to query devices for the following information and return values in a column display format:

- System description and name
- System location
- Contact name
- System services
- System uptime
- Object ID

You may wish to recreate this profile to become familiar with the MIB Browser.

# To create the profile

- 1. Open the MIB Browser and click [New].
- 2. Drill-down to the MIB-2 "system" directory, as shown below.



**3.** Highlight the following variables:

sysDescr: the interface index

**sysObjectID:** the device object ID

sysUpTime: the amount of time the system has been up

sysContact: the contact name for this device

**sysName:** the name of the device

sysLocation: the location of the device

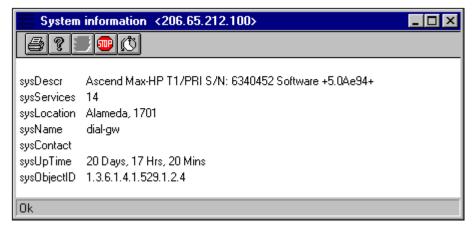
sysServices: the system services that run on this device

**4.** Click [Add] to move them to the MIB Variables window. Remember, you can double-click any variable in the MIB Variables window to see detailed information on what the variable represents.

**NOTE:** When the table is generated, the variables will appear in the order they appear in the MIB Variables window.

- **5.** Choose Column Display from the Display Type drop-down box.
- **6.** Name the profile "System information."
- 7. Click [Save].
- **8.** In the MIB Browser window, select a device, highlight the new profile and click [Run].

Following in an example of what this profile produces:



In this window, most of the values are static and will not changed. However, the sysUpTime field will be updated based on the polling interval.

# MIB profile example 3: Graph display

The MIB Profile Graph Display retrieves MIB data and displays it in a graph format. The graph is opened from the MIB Browser by clicking the Graph icon.

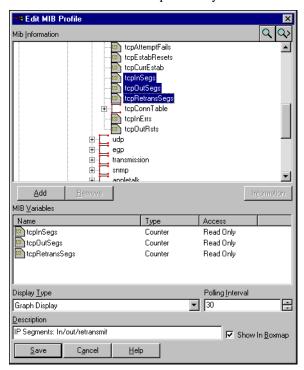
The following example will create a MIB Profile to query devices for the following information and return values in a graph display format:

- Number of IP segments sent
- Number of IP segments received
- Number of IP segments retransmitted

You may wish to recreate this profile to become familiar with the MIB Browser.

## To create the profile

- 1. Open the MIB Browser and click [New].
- 2. Drill-down to the MIB-2 "tcp directory.



**3.** Highlight the following variables:

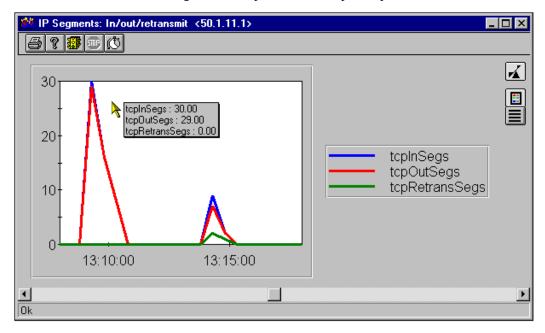
**tcpInSegs:** the number of incoming IP segments

tcpOutSegs: the number of outgoing IP segments

tcpRetransSegs: the number of retransmitted IP segments

- **4.** Click [Add] to move them to the MIB Variables window. Remember, you can double-click any variable in the MIB Variables window to see detailed information on what the variable represents.
- **5.** Choose Graph Display from the Display Type drop-down box.
- **6.** Name the profile "IP Segments: In/out/retransmit."
- 7. Click [Save].
- **8.** In the MIB Browser window, select a device, highlight the new profile and click [Run].

Following in an example of what this profile produces:



Values for the three variables are graphed in real-time. Note that by clicking the mouse in the graph window, the exact values are displayed.

Clicking the [Show/Hide Graph Legend] button displays the key which associates each color with a specific variable.

The graph will run as long as it remains open, and supports all standard NavisAccess line graph functions.

# **MIB Compiler Errors**

#### **General Errors**

#### Error Compiling MIBs, Binary File not Generated

Occurs if any errors are encountered while compiling a MIB

# The MIB Description Doesn't Seem to be Consistent. Some nodes Couldn't be Linked under the "iso" Tree

A MIB has compiled successfully, but cannot be linked into the MIB tree. This happens when the parent of the root MIB element defined in the MIB is undefined.

#### Could Not Read rfc1213.mib

There MUST be a file called rfc1213.mib in the MIBs directory. This should have been installed during installation.

# MIB Parser Errors Syntax Errors in MIBs

Comma, Not Valid for Object Identifier

Not Valid for Object Identifier

# **End Of File Parsing Constraint**

The parser encountered the end of the MIB file while parsing a constraint.

#### **Error Parsing Constraint**

Printed when an error occurs parsing a constraint.

## **Error Parsing Constraints Expected NUMBER**

Defines the specific error which occurred when parsing a constraint

## **Error Parsing Constraints Expected DOT**

Defines the specific error which occurred when parsing a constraint

**Error Parsing Constraints Expected .DOT** 

Defines the specific error which occurred when parsing a constraint

#### Missing End of OID

While parsing an object identifier an error occurred.

# **Bad Object identifier**

While parsing an object identifier an error occurred.

#### No End to OID

While parsing an object identifier an error occurred.

#### **Bad Format**

Printed while parsing an object identifier if there is no ":=" after the keyword OBJECT IDENTIFIER as in:

```
label OBJECT IDENTIFIER := ( parent 2 }
```

Also printed if the := is missing after an OBJECT TYPE clause

# label OBJECT-TYPE

**SYNTAX** 

**ACCESS** 

**STATUS** 

DESCRIPTION ""

**::**= { parent 1 }

#### **No More Textual Conventions Possible**

The textual convention lookup table is full. Contact Digital Equipment Technical Support.

# Textual Convention doesn't Map to Real Type

A textual convention specifies a translation which was undefined.

# Expected "{"

The parser expected a token of the displayed type and did not receive one.

#### Expected "}"

The parser expected a token of the displayed type and did not receive one.

# Expected "("

The parser expected a token of the displayed type and did not receive one.

#### Expected ")"

The parser expected a token of the displayed type and did not receive one.

#### **Expected a Closing Parenthesis**

The parser expected a token of the displayed type and did not receive one.

#### **Expected integer**

The parser expected a token of the displayed type and did not receive one.

#### **Expected a Number**

The parser expected a token of the displayed type and did not receive one.

#### **Bad Format for TRAP TYPE**

While parsing a TRAP TYPE clause, a syntax error occurred.

# **Bad Format for TRAP-TYPE Expected Label**

While parsing a TRAP TYPE clause, a syntax error occurred.

## **Bad Format for TRAP-type Expected EQUALS**

While parsing a TRAP TYPE clause, a syntax error occurred.

## **Bad Format for TRAP-type Expected NUMBER**

While parsing a TRAP TYPE clause, a syntax error occurred.

#### Node <name> with parent <name> could not be linked

While parsing an ObjectID, the parser could not lookup the MIB element's parent. Therefore, the MIB element cannot be linked into the MIB tree.

## **Bad DESCRIPTION**

While parsing a DESCRIPTION statement a quoted string was not found as the next token.

# **DESCRIPTION** "description"

#### **Bad Syntax**

Type data type of a SYNTAX statement in an OBJECT TYPE clause was not understood.

#### label OBJECT-TYPE

SYNTAX <bad syntax>

# Should be ACCESS

An access statement MUST follow the SYNTAX statement of an OBJECT TYPE clause

#### **Bad Access Type**

The access type of an ACCESS statement is not valid.

#### **Should be STATUS**

A STATUS statement MUST follow the SYNTAX statement of an OBJECT TYPE clause.

#### **Bad Status**

The status type of the STATUS statement is not valid.

# **Bad Format of Optional Clauses**

Various syntax errors in OBJECT TYPE clause definitions.

# **Bad Format for OBJECT TYPE**

While parsing an OBJECT TYPE clause the SYNTAX statement was not found as first:

```
label OBJECT-TYPE
SYNTAX
ACCESS
STATUS
DESCRIPTION ''''
```

## Error, End before Start of MIB.

An END statement was encountered without a corresponding begin

#### <word> is a Reserved Word

**::=** { parent 1 }

The *<word>* is a predefined keyword and cannot be used as an identifier.

#### Error, Nested MIBS.

A begin statement was encountered while a MIB definition was already in progress without an END statement.

# **MIB Compiler Errors for Parser Type:**

These statements refer back to Parser and are printed if a Syntax Error, as described above, occurs while parsing any of the MIB statements defined in this section.

# Bad parse of module header

Bad parse of object type

Bad parse of objecttype

Bad parse of trap type

Bad parse of object group

Bad parse of objectgroup

Bad parse of notification definition

Bad parse of module compliance

Bad parse of module identity

**Bad parse of object identity** 

Bad parse of object id

Bad parse of object type

Bad parse of ASN type definition.

**Bad operator** 

The BOOTP Server

17

NavisAccess functions as a BOOTP Server for the network. As devices are booted, they send calls to a specified server, asking for system files. The BOOTP Server applet allows you to specify the files that will be used by a given device during the BOOTP startup process.

The BOOTP Server applet is launched automatically at startup and is seen in the Windows NT task bar, indicated by the BOOTP Server icon.

# **Launching the BOOTP Server**

To open the BOOTP Server applet, right-click on the TFTP Server icon and choose **Configure and Monitor BOOTP.** 

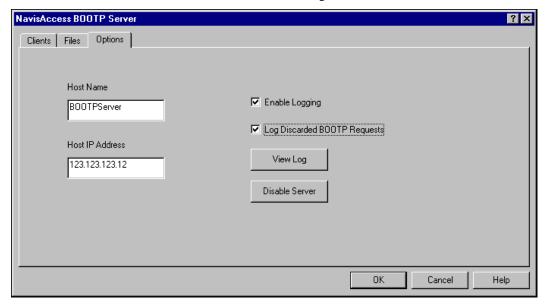
# **Configuring the BOOTP Server**

There are three screens used for configuring the BOOTP Server.

- Options tabSet the name and location of the BOOTP Server
- Clients tab
   Set the names and locations of the devices that will call the BOTP Server
- **Files tab**Change the file(s) that will be sent by the BOOTP Server

# **BOOTP Server Options tab**

Use the BOOTP Server options tab to set the name and location of the NavisAccess machine that will be acting as the BOOTP server.



The Options tab displays the following fields:

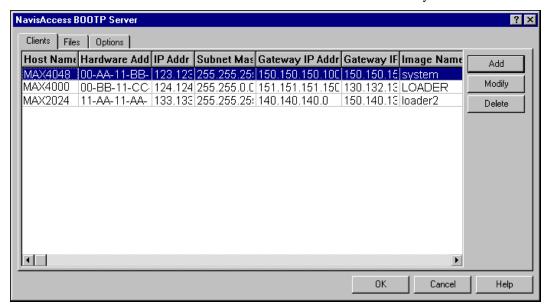
| Field                           | Description   |
|---------------------------------|---|
| Host Name                       | The name of the NavisAccess machine that will be acting as the BOOTP server.  |
| Host IP Address                 | The IP address of the BOOTP server machine.   |
| Enable Logging                  | Select to enable BOOTP logging. Click the [View Log] button to view the BOOTP log file. This file is stored as BOOTP.LOG in the NavisAccess home directory (c:\NavisAccess by default). |
| Log Discarded<br>BOOTP Requests | Select to enable logging of discarded BOOTP requests. This information is not normally logged.  |

#### **Disable the BOOTP Server**

You can disable the BOOTP Server by clicking the [Disable Server] button. When disabled, the TFTP Server icon will change colors.

# **BOOTP Server Clients tab**

Use the BOOTP Server Clients tab to list the names and locations of the network devices that will call the BOOTP Server when they are booted.



The Clients tab displays the following fields:

| Field            | Description  |
|------------------|--|
| Host Name        | The name of the network device that will contact the BOOTP Server for information upon boot up.  |
| Hardware Address | The Ethernet hardware address of the network device. The hardware address consists of six pairs of hexadecimal digits of the form: 00aa00bb00cc. |
| IP Address       | The IP address of the network device.  |

| Field  | Description   |
|--|---|
| Subnet Mask                                  | The subnet mask of the network device.  |
| Gateway IP Address 1<br>Gateway IP Address 2 | The IP address of the gateway the network devices uses. You may specify two gateways.   |
| Image Name                                   | The name of the image file that the BOOTP server sends to the network device in response to a BOOTP request. This file must reside in the BOOTP server's default directory (e.g. c:\NavisAccess). |

# **Entering information**

To add entries to the BOOTP Server Clients tab:

1. Click the [Add] button. This will bring up the Client Info window.



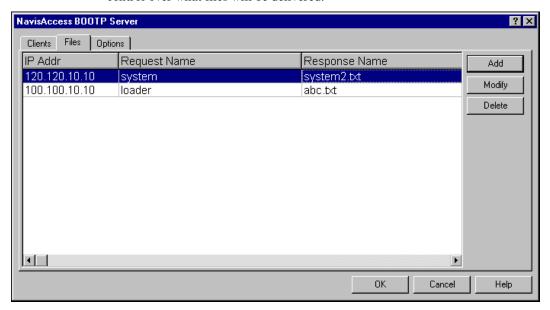
- **2.** Enter the information in the appropriate fields.
- **3.** Click OK to add entry to the Clients window. Repeat for as many devices as needed.

# **Deleting/Modifying Entries**

To delete or modify an entry in the Clients window, highlight the line and click [Delete] or [Modify] as needed.

# **BOOTP Server Files tab**

Use the BOOTP Server Files tab to specify which file a network device will be sent. The Files tab allows you to specify a file different from the specific file the device will call for. This is useful because many devices will call for generic file names, such as **system** or **config**. The Files tab gives you greater control over what files will be delivered.



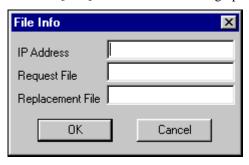
The Files tab displays the following fields:

| Field         | Description  |
|---------------|--|
| IP Address    | The IP address of the network device that will receive the file in question. If you do not enter a value for IP address, all devices will call for the listed file.  |
| Request Name  | The name of the file that the network devices requests from the BOOTP Server.  |
| Response Name | The name of the file that the BOOTP Server will send to the network device in response to a BOOTP request. The response file must be located in the BOOTP Server's default directory (e.g., c:\NavisAccess). |

## **Entering information**

To add entries to the BOOTP Server Files tab:

1. Click the [Add] button. This will bring up the File Info window.



**2.** Enter the appropriate information click OK to add the entry to the Files list. Repeat the procedure as needed.

Generic functions 18

## What are "Applets"?

"Applets" are the NavisAccess designation for a sub-application providing information about a component. All functions have an applet, and every applet works in a similar way. Applets display information in graphs, pie charts, tables, and other graphical forms. Each applet's window has a customized toolbar. Certain toolbars are common to all applets, while others are specialized for their application.

## Protocol and performance applets

Protocol and Performance applets use graphs to display statistical information sent from a device. These applets log the data to a historical database for retrieval. Available options are specific for each type of applet.

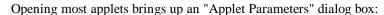
**Performance** applets use graphs to display real-time statistics, such as line utilization, sent from a device.

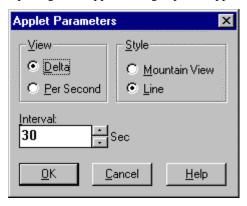
**Protocol** applets compare values retrieved from a device in two successive polling intervals. Protocol applets display statistics using either a Delta calculation or a Per Second calculation.

- **Delta** is the difference between a parameter's last value and its current value. The value plotted on the graph is the current value of a device variable measured against prior polling reports from the same device.
- **Per Second** is calculated by using the Delta value and dividing it by the actual polling interval. "Actual" takes into account network delays which may have caused errors in the reported polling interval.

Protocol and Performance applets can be started from multiple points within the program, typically by right-clicking on an icon or a device image.

## Applet parameters



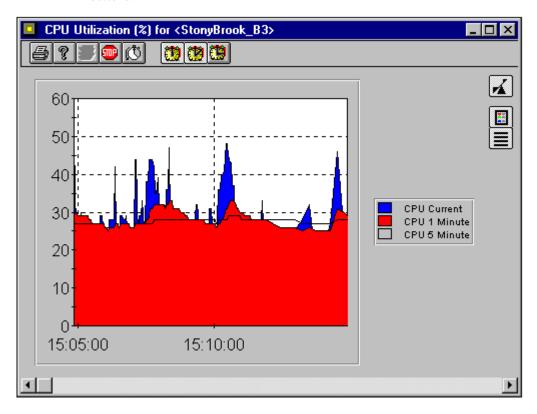


This dialog box performs several functions. Not every function setting is available for each Applet. If a setting is not available, it is grayed out. The Applet Parameters functions are:

- **View** shows the graphed information on a Per Second or Delta basis from the last polling interval. This applies only to Protocol Applets .
- Interval specifies the polling interval to use for the graph. The default is the value entered into the Applet tab of the Configuration Applet. If desired, the polling interval can be changed here.
- **Style** allows for the selection of the line graph preferred for tracking information. The two style options are Mountain Style (filled in line with peaks) or Line Style.

## Mountain style (filled in line with peaks)

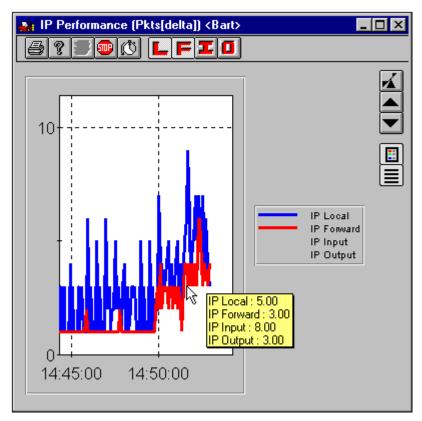
This sample Mountain Style graph shows CPU Utilization performance. The "CPU 5 Minute" line has been turned off by clicking the Show/Hide graph button. This allows clearer viewing of the "CPU Current" and "CPU 1 Minute" readings. Line viewing can be turned on and off by clicking the Show/Hide buttons.



## Line style

This sample Line Style graph shows an IP Performance chart. The graph lines for IP Input and IP Output have been turned off by clicking the [I] and [O] buttons on the top of the window. This allows clearer viewing of the Local and Forward data.

By clicking and holding the mouse button on the graph, precise performance information is displayed, as shown in the yellow pop-up window next to the mouse pointer.



## **Toolbars**

Each applet has a toolbar that allows for certain tasks to be done more quickly. Global toolbar buttons common to all applets are found on the left hand side of the applet window. Other toolbar buttons (local commands) are specialized for certain applets. They are located on the right hand side of the toolbar.

A small gap separates global and local command buttons. A description of each toolbar button can be obtained by holding the mouse still on the selected button. The descriptive information displays in a small yellow information box.



Global toolbar buttons are described below:

| Button   | Description   |
|----------|---|
| <b>3</b> | [Print] button Print all pages of the active applet.  |
| Ŷ        | [Help] button Obtain help on the current applet.  |
|          | [Start SNMP Requests] button Start polling on the active applet. Since polling is turned on automatically when an applet starts, this button is only available if polling has been disabled by the Stop Polling button. |
| <b>■</b> | [Stop SNMP Requests] button Stop polling on the active Applet.  |
| Ø        | [Set Polling Interval] button Brings up a dialog box to change the polling interval for the current applet.   |

## Line graphs

Line graphs monitor real-time data, plotting quantitative values against time. Each type of data displayed appears as a counter, a colored line or shape plotted against time. Graphs are updated based on the frequency of polling intervals.

Each line graph has an optional [Legend] button . Press the [Legend] button to identify the lines by color. Place the mouse on any point in the graph to read the value at that point. The following table gives a breakdown of the legend parameters for the different types of Applet graphs.

| Applet                      | Legend Parameters                                 |
|-----------------------------|---|
| Protocol                    | Input, Forward, Output, Local                     |
| Distribution                | Active protocols (e.g., IP, IPX, etc.)            |
| Alarm Monitor               | Unknown, Critical, Major, Minor,<br>Informational |
| Interface (for Utilization) | Input, Output                                     |

The styles for each Applet graph can be changed and customized. Two graph styles (line types) are available, Line and Mountain .

## **Scaling**

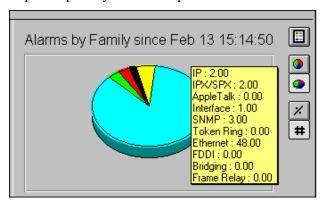
The Y-axis (vertical) of every line graph can be scaled.

Click on the [Auto Scale Graph] button to open the vertical axis scale buttons.

The Up and Down arrows allow you to increase or decrease the graph scale. The [Auto Scale Graph] button will automatically reset the graph to the default scale.

### Pie charts

Pie charts are used to display real-time data such as packet distribution and device alarms. Each pie chart includes an optional legend identifying the respective parts by color in the pie chart.



To bring up the legend for a pie chart, click on the [Legend] control button



. To remove the legend, re-press the [Legend] control button.

The legend window will look similar to the following, with entries varying based on the applet in use:



Values for the pie chart can be determined by clicking and holding the left mouse button on the pie chart. Values are displayed in a pop up window, as shown above.

Values can be displayed as either a percentage value (e.g. 10% of all alarms sent) or as an integer value (e.g., 10 alarms sent). To toggle between these two displays, click the [Show Values/Show Percent] buttons.



You can also toggle the pie chart between a 2D and 3D image, by clicking the [Show/Hide 3D Effect] buttons.

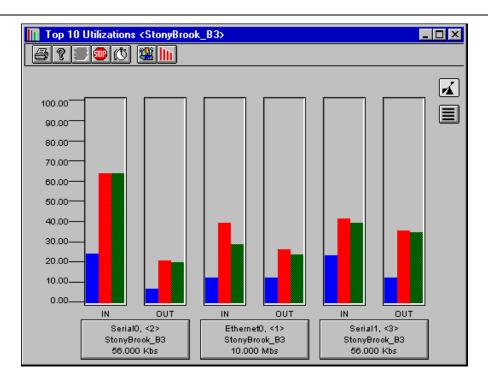


## Gauges

A gauge displays information in a vertical bar chart. The gauge monitors rising and falling of real-time quantitative data. Typically, at the bottom of each gauge you will see the name of the interface in question. Each colored bar represents a different statistic, such as current usage, historical high, and average usage.

By clicking the mouse on a colored bar, you can see precise usage statistics. Clicking the mouse outside the colored bar displays the type of information being displayed on the gauge.

In some gauges, double-clicking on the graph will drill-down into another applet, providing more detailed information.



## **Scaling and Grids**

The Y-axis (vertical) of every line graph can be scaled.

Click on the [Auto Scale Graph] button to open the vertical axis scale buttons.

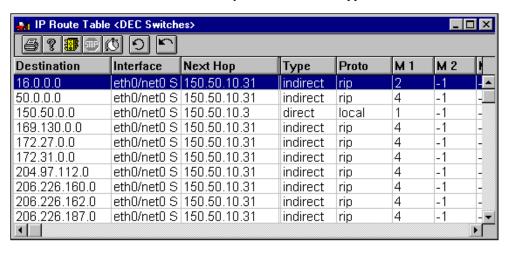
The Up and Down arrows allow you to increase or decrease the graph scale. The [Auto Scale Graph] button will automatically reset the graph to the default scale.

As an aid in viewing the gauge, you can click the [Grid] button overlay a grid onto the gauge window.

## **Tables**

A table displays information in a tabular format. Each row represents a device or interface, and columns display specific types of information about each device or interface.

In many instances, clicking on a line in a table will launch another applet. Also, some tables will allow you to launch other applets from the toolbar.



## **Exporting data**

Data can be exported from tables that collect calculated data. When data is exported, all fields within a table are enclosed in quotation marks and separated by commas.

## **To Export Data**

1. From the specific table, click the [Export Data] button



The Export Data dialog box appears:



2. Select the directory in which you want to store your data files.

By default, the data files are placed in the Export subdirectory of the directory to which you installed the program. If you want to store the data files in a different directory, use your pointing device to select the desired directory. Open directories are indicated by an open folder icon to the left of the directory name.

**3.** Specify the name of the file.

Type the name you want to assign to the file in the **File name** field. By default, data is exported to CSV (Comma Separated Variable) files. If you want to export your data to a different type of file, click the arrow at the right of the **Files of type** list box and select **All Files(\*.\*).** Then, in the

File name field, type the full name you want to assign to the file, including the extension. For example, if you want to export to a text file named "iftable", type "iftable.txt" in the File name field.

## 4. Click [Open].

The data is saved to the selected directory in the specified filename.

## The About applet

The **About** applet displays version, copyright, and user information for the program. Double clicking on the About icon in the Boxmap will display the About window.

From the About icon, the information box will be specific for the device brand. You can also open the About information box by selecting, **Help > About** from the main menu.

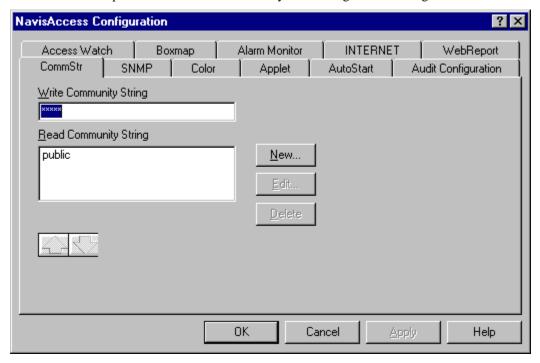
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# **Configuring System Options**

## Introduction to configuring system options

## **Menu Bar:** Config > System Options

NavisAccess allows for the setting of certain global configurations. These options are available from the System Configuration Dialog Box.



In order for a configuration change to take effect, the applet affected must be restarted. In some cases the parameters that have been changed will not take effect until after the full application has been restarted. These cases are noted below.

The following functions can be performed from the NavisAccess System Configuration Options dialog box:

- Changing the default read and write Community Strings that will affect new devices added to the NavisAccess database.
- Setting the SNMP options
- Configuring the Alarm options
- Setting the graph colors used by many of device's functions.
- Setting the Boxmap Default Poll Interval.
- Configuring the Boxmap Defaults to Show (or Hide) Interface(s) With Other Type.
- Changing the Applet Default Polling Interval which will affect new devices added to the NavisAccess database.
- Deactivating the [Stop] button (disables polling) on the IP Route Table toolbar.
- Setting the Internet map options
- Configuring the AccessWatch moving intervals, threshold levels and default secret.
- Configuring the options for the User Audit Trail.

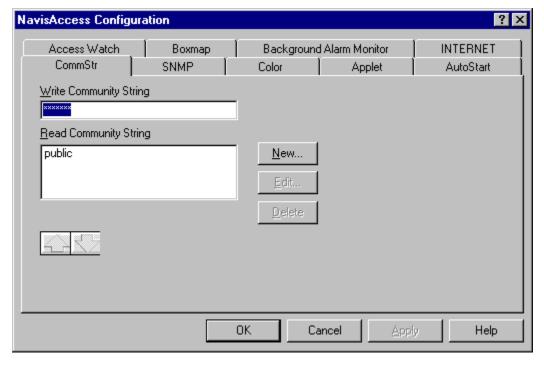
## The Community String tab

The CommStr tab allows you to enter a community string or strings. These strings are then available to use for any and all components of the network.

From the configuration CommStr Tab, click [New] to add additional Read Community Strings. New devices added to the database will try to establish communications through each of the Read Community Strings. As it cycles through the list from top to bottom, it finds the correct one, and then uses it. Select a listed Read Community String, and use [Edit] to change the string.

The [Delete] button will erase any selected Read Community String.

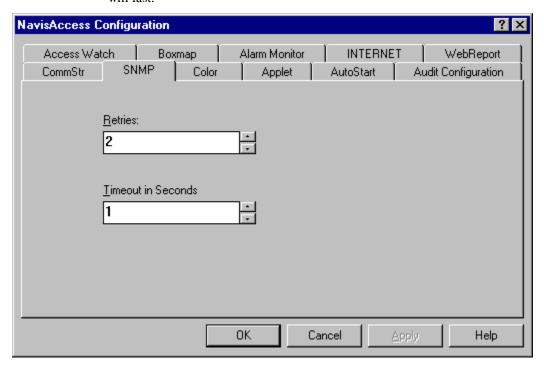
When all desired Read Community Strings are listed, click [OK] or [Apply] to add the list to the database. The default write community string is "write".



**NOTE:** This is a global setting which affects all workstations in a client/server setup.

## The SNMP tab

The SNMP tab allows you to specify the number of times the software will try to obtain the appropriate response, as well as the number of seconds each try will last.



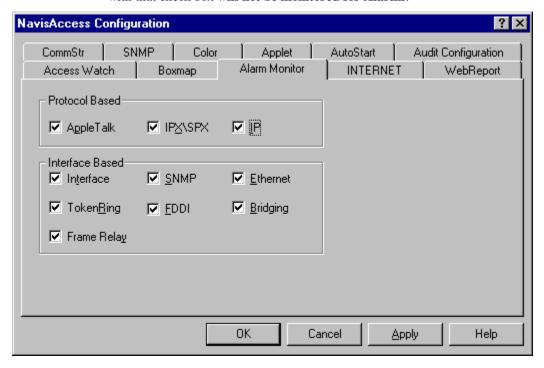
**NOTE:** This configuration item does not take effect until the next time NavisAccess is started.

**CLIENT/SERVER NOTE:** The SNMP setting is configured locally on all workstations.

## The Alarm Monitor tab

The Alarm Monitor lets you customize the Alarm options by specifying which protocols and interfaces will or will not generate alarms.

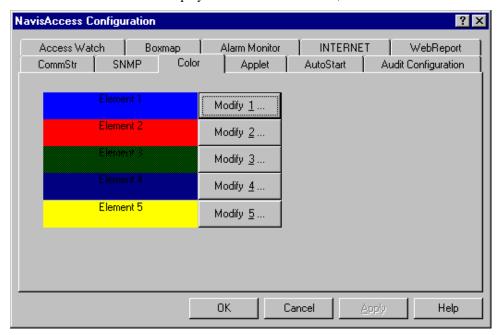
By de-selecting (<u>un-checking</u>) a check box, the Protocol/Interface associated with that check box **will not be monitored for Alarms**.



**CLIENT/SERVER NOTE:** The Alarm Monitor setting is configured locally on all workstations.

#### The Color tab

The Colors used on graph displays can be changed from this tab. Each Element color box represents a color for a graph line. The color box labeled Element 1 displays the color for Element 1 on all graphs, the color box labeled Element 2 displays the color for Element 2, etc.



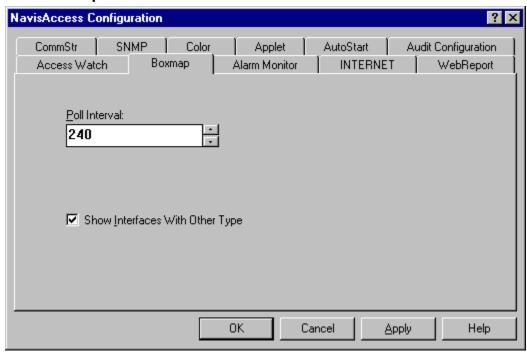
To change a graph element color, click the [Modify] button directly to the right of the corresponding element box in the System Options dialog box. This displays the Color dialog box which illustrates the available colors.

## To Change the Color of a Graph Element:

- 1. Click the desired color.
- 2. Click the [OK] button to change the color.
- **3.** Or, click the [Cancel] button if no color changes are desired.

**CLIENT/SERVER NOTE:** The Color setting is configured locally on all workstations.

## The Boxmap tab



## **Poll Interval**

The Poll Interval is the time period in seconds that passes before updating the contents of an open Boxmap. The polling interval for a specific Boxmap can be reset from within the Boxmap.

**NOTE:** This configuration item does not take effect until the next time NavisAccess is started.

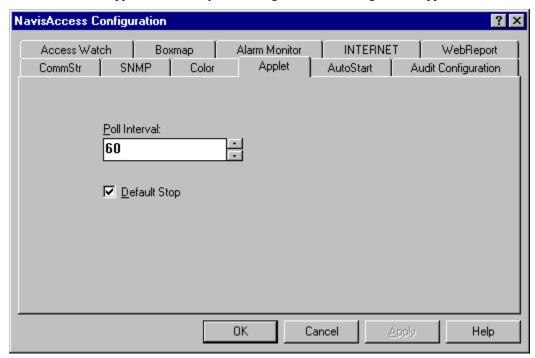
## **Show Interface With Other Type**

In the Device Boxmap interfaces are represented as icons. The status of each interface is indicated by the color-coded background. Boxmap Defaults can be configured to show/hide interfaces present in devices that have "other" type associated with them. They can be added to the database and viewed in the Boxmap. A check-mark activates the box.

**CLIENT/SERVER NOTE:** The Boxmap setting is configured locally on all workstations.

## The Applet tab

The Applet Tab allows you to configure default settings for all applets.



#### Poll Interval

Set the Applet default polling interval for all new devices added to the database. (Polling intervals for individual devices can be changed at any time.)

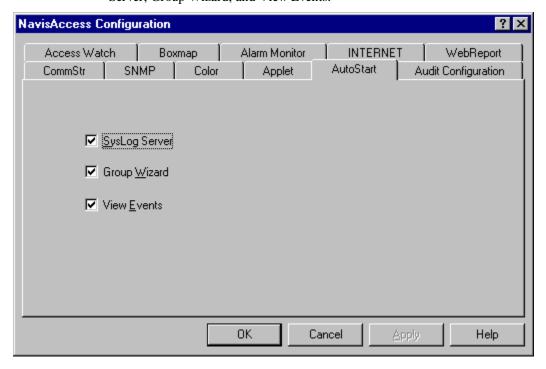
#### Default Stop

If the Default Stop check box is checked, when the IP Route Table applet is started, polling will be disabled. This will gray out the [Stop] button on the IP Route Table toolbar.

**CLIENT/SERVER NOTE:** The Applet setting is configured locally on all workstations.

## The AutoStart tab

This tab allows you to select which of the three default screens launch when the program starts. All three options are selected by default. Choose from SysLog Server, Group Wizard, and View Events.

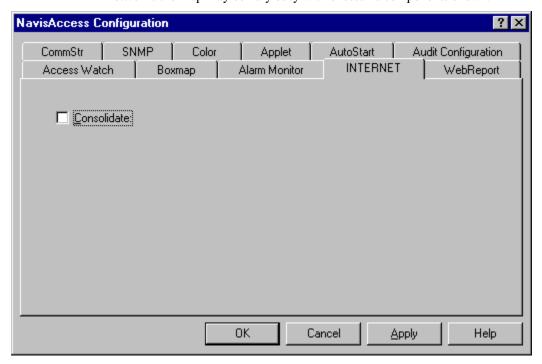


**NOTE:** This configuration item does not take effect until the next time NavisAccess is started.

**CLIENT/SERVER NOTE:** The Autostart setting is configured locally on all workstations.

## The Internet tab

This tab allows configuration of the Internet Map. The default setting for the Internet tab is **Consolidate** selected. If the default is removed, for large networks the map may be very busy with excessive components shown.



## Consolidate

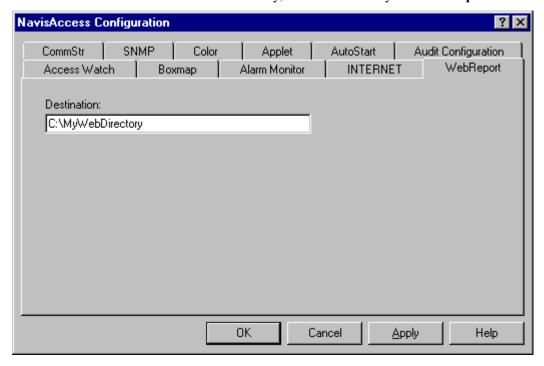
When this option is selected, multiple IP addresses on the same physical segment are consolidated into one segment.

**CLIENT/SERVER NOTE:** The Internet setting is configured locally on all workstations.

## The WebReport tab

The WebReport tab allows you to set the destination directory for HTML reports created by the DeviceDB program.

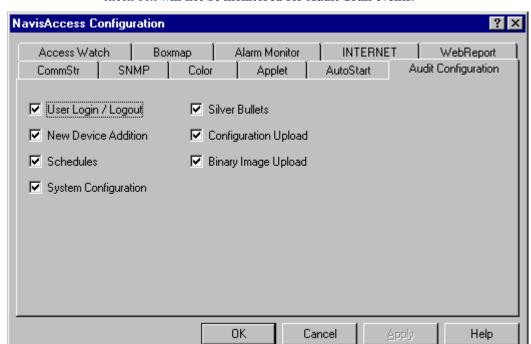
Enter the destination directory in the Destination field. Web-based reports will be delivered to the listed directory, into a sub-directory called **rootreportdir**.



**CLIENT/SERVER NOTE:** The WebReport setting is configured globally in a client/server setup.

## The Audit Configuration tab

The Audit Configuration tab lets you customize the Audit Trails options by specifying which user actions will or will not generate alarms.



By de-selecting (un-checking) a check box, the user action associated with that check box will not be monitored for Audit Trail events.

The following Audit Trail options can be set on the Audit Configuration tab:

### User Login/Logout

Records each time a NavisAccess user logs in or out of NavisAccess.

## **New Device Addition**

Records each time a user adds a device to NavisAccess. This also records devices added when running the Explorer auto-discovery feature.

#### Schedules

Records each time a schedule is created, edited, deleted, etc. using the Schedule Wizard.

## **System Configuration**

Records each time NavisAccess Configuration settings are changed.

### **Silver Bullets**

Records actions taken on Ascend remote access devices, including the following: disconnecting a user, reseting a device, updating radius configuration, setting modem usage, setting channel usage.

## **Configuration Upload**

Records each time a new configuration file is uploaded to a device.

## **Binary Image Upload**

Records each time a binary image file is uploaded to an Ascend device.

**CLIENT/SERVER NOTE:** The Audit Configuration setting is configured locally on all workstations.

Glossary 20

## **Applet**

A sub-application which can be run on a device. All Applets are started from the Boxmap.

## **AppleTalk**

A communications protocol created by Apple Computer. There are two phases of AppleTalk. Phase 1 and Phase 2. Phase 2 has support for internetworks.

## **ASCII**

American Standard Code for Information Interchange. Basic text file, to which IntraNet Manager will export information.

#### ASN.1

Abstract Syntax Notation One. An OSI language for describing data types independent of particular computer structures and representation techniques.

#### Beacon

A signal from a TokenRing device which indicates a serious problem. The beacon contains the address of the affected device.

#### **BECN**

Backward Explicit Congestion Notification. The number of frames received from the network indicating backward congestion.

#### BRI

Basic Rate Interface. An ISDN subscriber line, consisting of two 64 kbit/s B channels, or "bearer" channels, and one 16 kbit/s D channel, used for both data and signaling purposes.

#### Checksum

A means of testing the integrity of transmitted data. A checksum is a value computed using a sequence of octets. The value is computed before sending, re-computed upon receipt, and compared with the initial value for verification.

#### CIR

Committed Information Rate. The transport speed the frame relay network will maintain between service locations. CIR is typically contracted for at a specific capacity.

## **Community Name**

A password entered for an SNMP read (get) or write (set) request.

#### Critical Error

A level of alarm severity in which an urgent problem has been detected. Immediate action is required to avoid critical degradation.

#### Delta

A calculation for protocol applets to display their real-time statistics. It is the difference between the parameter's last value and its current value.

### **DLCI (Data Link Connection Identifier)**

In a Frame Relay network, DLCIs uniquely identify each virtual circuit. In most circumstances, DLCIs have strictly local significance at each Frame Relay interface.

#### DS<sub>0</sub>

- 1. A DS0 is a 64-kbps channel on a line using inband signaling.
- 2. A 64 kbit/s unit of transmission bandwidth. A worldwide standard speed for digitizing one voice conversation, and more recently, for data transmission. Twenty-four DS0's (24x64 kbit/s) equal one DS1.

#### Element

The word element can refer to a Virtual component (e.g. elements grouped together logically) or a Physical component of a network (e.g. device, switch or bridge).

#### FCS

Frame check sequence. Refers to extra characters added to a frame for error checking.

#### **FECN**

Forward Explicit Congestion Notification. The number of frames received from the network indicating forward congestion.

#### **Forward**

A packet received by a device and sent out to a destination is a forwarded packet.

## Frame Relay

A form of packet switching, but using smaller packets and less error checking than traditional forms of packet switching (such as X.25). Now a new international standard for efficiently handling high-speed, bursty data over wide area networks.

## Framing

At the physical and data link layers of the OSI model, bits are fit into units called frames. Frames contain source and destination information, flags to designate the start and end of the frame, plus information about the integrity of the frame. All other information, such as network protocols, and the actual payload of data, is encapsulated in a packet, which is encapsulated in the frame.

## Grouping

Specified individual devices can be selected for inclusion in a group. Typically used by a network manager for multiple devices contained within his/her area of responsibility.

### ICMP (Internet Control Message Protocol)

The Internet Control Message Protocol (ICMP) is an error reporting mechanism that is an integral part of the IP suite. Gateways and hosts use ICMP to send reports of datagram problems back to the sender. ICMP also includes an echo request/reply function (often referred to as PING) that tests whether a destination is reachable and responding.

## **Information Error**

A level of alarm severity in which information can be gathered.

### Input

A packet received by a device is an input packet.

#### TP

Internet Protocol. A standard level 3 protocol in the TCP/IP protocol suite that directs packet forwarding between LANs.

#### IPX

Internet Packet Exchange. The level 3 protocol used by Novell.

#### **ISDN**

Integrated Services Digital Network. A system that provides simultaneous voice and high-speed data transmission through a single channel to the user's premises. ISDN is an international standard for end-to-end digital transmission of voice, data, and signaling.

#### ITU

International Telecommunications Union. A United Nations organization responsible for administering the X.25 protocol. The committee of the ITU responsible for data and voice communications is the International Telecommunication Union Telecommunication Standardization Sector, or ITU-T, formerly known as the CCITT.

#### Kbs

Kilobits per second. Also shown as Kbps.

### Local

A packet generated by a device and sent to a destination is a local packet.

## **Log Interval**

The time between writes to a database.

## **Logging Data**

The storing of data (raw or calculated) in a historical database.

#### MAC

Media Access Control. The level 2 access mechanism used in Ethernet.

### **Major Error**

A level of alarm severity in which a serious problem has been detected. Prompt attention is required to avoid major degradation.

### **MIB**

Management Information Base. The database an SNMP-managed device uses to store information for TCP/IP networks.

### **Minor Error**

A level of alarm severity in which attention is required for a problem that can be addressed under normal work schedules.

## **MP**

Multilink PPP. A proposed standard for inverse multiplexing, a method of combining individually dialed channels into a single, higher-speed data stream. MP is an extension of PPP that supports the ordering of data packets across multiple channels.

#### **MPP**

Multichannel Point-to-Point Protocol. A protocol that extends the capabilities of MP to support inverse multiplexing, session management, and bandwidth management. MPP allows you to combine up to 30 individual channels into a single high-speed connection.

MPP consists of two components: a low-level channel identification, error monitoring, and error recovery mechanism, and a session management level for supporting bandwidth modifications and diagnostics. MPP enables the Ascend unit to add or remove channels from a connection as bandwidth needs change without disconnecting the link. This capability is called Dynamic Bandwidth Allocation, or DBA.

Both the dialing side and the answering side of the link must support MPP. If only one side supports MPP, the connection uses MP or standard single-channel PPP.

MPP calls cannot combine an ISDN BRI channel with a channel on a T1 access line or a T1 PRI line.

#### **NLM**

NetWare Loadable Module.

#### Octet

Eight data bits.

#### **OSI**

Open Systems Interconnection. A reference model used to describe layers of a network and the types of functions expected at each layer. The OSI model is used as a standard, letting developers of networks and communication systems rely on the presence of certain functions at certain places in a standard system.

Top to bottom, the seven layers are:

- application
- presentation
- session
- transport
- network
- data link
- physical

The physical and data link layers have to do with hardware, wires, signals on

wires, and basic addressing functions, such as media access control (MAC). In the network layer, information from different networking protocols is distinguished, which is where the Internet protocol (IP) functions. In the transport layer, data is packaged for transport in a size and organization appropriate for its intended environment. This is where transport control protocol (TCP) works. The session, presentation, and application layers keep information streaming in and convert it to a usable format.

## **Output**

A packet sent by a device is an output packet.

#### Packet

A logical grouping of information that includes a header and, usually, data.

#### **PDU**

Protocol Data Unit.

#### Per Second

A calculation for protocol Applets to display their real-time statistics. It is the delta value divided by the actual polling interval. "Actual" takes into account network delays affecting the entered polling interval.

## **Polling Interval**

The time between requests to the device for real-time Applet information (e.g., performance statistics, alarms, utilization statistics, etc.). Each request is in actuality an SNMP get request.

### **PPP**

Point-to-Point Protocol. Provides a standard means of encapsulating data packets sent over a single-channel WAN link. It is the standard WAN encapsulation protocol for the interoperability of bridges and routers. PPP is also supported in workstations, allowing direct dial-up access from a personal computer to a corporate LAN or ISP. Using PPP ensures basic compatibility with non-Ascend devices. Both the dialing side and the answering side of the link must support PPP.

### **PRI**

Primary Rate Interface. An ISDN subscriber line, consisting of a single 64 kbit/s D channel plus 23 (for 1.544 Mbps) or 30 (for 2.048 Mbps) B channels for voice and/or data.

#### **RIP**

Router Information Protocol. A protocol in the TCP/IP protocol suite which allows routers to advertise their known route addresses, indicating distance and difficulty of access, to other routers in an Internet.

#### Router

The words router and device are used interchangeably in this document

#### SAP

Service Advertising Protocol, a Novell IPX protocol through which network resources such as servers become known to clients.

#### **SNMP**

Simple Network Management Protocol. This is part of the TCP/IP protocol suite and allows a management station to query devices for information.

## **SysDescr**

A MIB II system variable providing a textual description of the entity. This value should include the full name and version identification of the system's hardware type, software operating-system, and networking software. It is mandatory that this contain only printable ASCII characters.

## SysLocation

A MIB II system variable indicating the physical location of the node (e.g., `telephone closet, 3rd floor').

## **SysName**

A MIB II system variable indicating an administratively-assigned name for a managed node. By convention, this is the node's fully-qualified domain name.

## SysObjID

A MIB II system variable indicating the vendor's authoritative identification of the network management subsystem contained in the entity. This value is allocated within the SMI enterprises subtree (1.3.6.1.4.1) and provides an easy and unambiguous means for determining `what kind of box' is being managed. For example, if vendor `XYZ, Inc.' was assigned the subtree 1.3.6.1.4.1.4242, it could assign the identifier 1.3.6.1.4.1.4242.1.1 to its `XYZ Router'.

#### TCP/IP

Transmission Control Protocol/Internet Protocol -- A family of protocols that defines the format of data packets sent across a network, and is the communications standard for data transmission between different platforms. The TCP/IP family consists of the following protocols and services.

**Transport protocols -** these protocols control data transmission between computers:

TCP (Transmission Control Protocol)

UDP (User Datagram Protocol)

**Routing protocols** - these protocols control addressing and packet assembly, and determine the best route for a packet to take to arrive at its destination:

IP (Internet Protocol)

ICMP (Internet Control Message Protocol)

RIP (Routing Information Protocol)

OSPF (Open Shortest Path First)

**Gateway protocols -** these protocols enable networks to share routing and status information:

EGP (Exterior Gateway Protocol)

GGP (Gateway-to-Gateway Protocol)

IGP (Interior Gateway Protocol)

**Network address services and protocols -** these services and protocols handle the way that each computer on a network is identified:

DNS (Domain Name System)

ARP (Address Resolution Protocol)

RARP (Reverse Address Resolution Protocol)

**User services** - these services provide applications a computer can use:

**BOOTP** (Boot Protocol)

FTP (File Transfer Protocol)

Telnet

Miscellaneous services

NFS (Network File System)

NIS (Network Information Service)

RPC (Remote Procedure Call)

SMTP (Simple Mail Transfer Protocol)

SNMP (Simple Network Management Protocol)

### **TFTP**

Trivial File Transfer Protocol. TCP/IP protocol usually is used for downloading software.

## **Traps**

Messages sent to a network management system by an SNMP agent. Traps are used to signify that a significant event has occurred, such as a network error or a threshold level being breached. Traps are sometimes referred to as events or alarms, but this documentation uses those terms for more specific purposes.

### **Unknown Error**

A level of alarm severity in which information is received by NavisAccess about a network event that may be the source of a problem.

### Virtual Circuit

A logical circuit set up to ensure reliable communication between two network devices. Data can travel through any number of intermediate nodes without dedicating any physical portions of the network. A virtual circuit can be either *Permanent* (known as a PVC) or *Switched* (temporary, known as an SVC).

#### X.121

The address format used by the X.25 communications standard. X. 121 addresses can be up to 14 decimal digits long. X.121 addresses are also referred to as International Data Numbers (IDNs).

## X.25

A communications standard that defines the packet format for data transfers in a public data network/wide area network. X.25 networks can be used to provide remote terminal access, and can be used for other types of data, such as DECnet and IP.

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